

DWA_03.5 Knowledge Check_DWA3.2

1. User story(ies) in Gherkin syntax for the "+" button.

Feature: keeping track of inventory using a tally counter

Scenario: Tally count of items

Given I have a tally counter

And there are items to be counted

When I press the plus button on the tally counter

Then the count on the tally counter should increase by 1

Feature: keeping track of inventory using a tally counter

Scenario: Tally count of items

Given I have a tally counter

And there are items to be counted

When I press the plus button on the tally counter and reach the maximum number

Then the plus button should change colour - red

Feature: keeping track of inventory using a tally counter

Scenario: Tally count of items

Given I have a tally counter

And there are items to be counted

When I press the plus button on the tally counter and reach the maximum number

Then the plus button should be disabled

2. User story(ies) in Gherkin syntax for the "-" button.

Feature: keeping track of inventory using a tally counter

Scenario: Tally count of items

Given I have a tally counter

And there are items to be counted

When I press the minus button on the tally counter

Then the count on the tally counter should decrement by 1

Feature: keeping track of inventory using a tally counter

Scenario: Tally count of items

Given I have a tally counter

And there are items to be counted

When I press the minus button on the tally counter and reach the minimum number

Then the minus button should change colour - red

Feature: keeping track of inventory using a tally counter

Scenario: Tally count of items

Given I have a tally counter

And there are items to be counted

When I press the minus button on the tally counter and reach the minimum number

Then the minus button should be disabled
