1 Request Testing

It is not possible to write a test for request because we need another player to make the requests. In order to test if the request are working properly, Below there are some scenario's to describe how it should work.

The bot doesn't have any strategy yet. This will be done later.

1.1 Answer to Buy request

- Start the Tygron game.
- Run the bot.
- Join the game the bot is on.
- choose a stakeholder.
- select buy land.
- select a land from services to buy.
- choose price per m2.
- confirm your buy action.
- wait for the bot to react.
- You should get a pop-up saying that the bot doesn't allow this request.

1.2 Answer to Sell request

- Start the Tygron game.
- Run the bot.
- Join the game the bot is on.
- choose a stakeholder.
- select sell land.
- select a land of your own to sell.
- choose price per m2.
- choose services as stakeholder.
- confirm your sell action.
- wait for the bot to react.
- You should get a pop-up saying that the bot does allow this request.

1.3 Don't answer to buy request to other stakeholders.

- Start the Tygron game.
- Run the bot.
- Join the game the bot is on.
- choose a stakeholder.
- select buy land.
- select a land from another stakeholder except services to buy.
- choose price per m2.
- confirm your buy action.
- wait for the bot to react.
- you shouldn't get any reaction from the bot.

1.4 Don't answer to sell request to other stakeholders.

- Start the Tygron game.
- Run the bot.
- Join the game the bot is on.
- choose a stakeholder.
- ullet select sell land.
- $\bullet\,$ select a land of your own to sell.
- choose price per m2.
- choose a stakeholder except for services.
- confirm your sell action.
- wait for the bot to react.
- you shouldn't get any reaction from the bot.