Sprint Backlog, Iteration #6

Context Project: Virtual Humans in Serious Gaming

Group: Crash Test Dummies

User Story	Task	Member responsible for the task	Task Assigned To	Estimated Effort per Task (in hours)	Priority (A—E) (A is highest)	Notes
As a developer I want to visit Tygron			Jannelie	4.0	B, because we need to visit	
As a developer, I want to visit Tygron so that I can interact with our stakeholders and ask support with the Tygron Engine if I need it.	Discussions at Tygron	Tom	Nando	4.0	Tygron, but implementing the bot is more important. But by visiting	
			Tom	4.0	Tygron we are able to get extra help for implementing this.	
			Harmen	4.0		
As a developer I want to sit down with the other groups and discuss the ongoing developments and divide new tasks.			Jannelie Nando	2.0	A, because it is important to keep contact with the other groups. We have to remain updated with their developments.	
	Discussions with the other groups	Nando	Tom	2.0		In specific: the meeting at wednesday morning from 10:00 till 12:00.
			Harmen	2.0		
			Jannelie	2.0		
As a developer I want to write a sprint backlog for the next sprint so that I will have an overview of the tasks of next week	Make sprint backlog	Harmen	Nando	2.0	D, because this needs to be done at the end of the sprint.	
			Tom	2.0		
			Harmen	2.0		
As a developer I want to write a sprint retrospective for this sprint so that I know what we can do better for the next sprint.	Make sprint retrospective	Jannelie	Jannelie	2.0	D, because this needs to be done at the end of the sprint.	
			Nando	2.0		
			Tom	2.0		
			Harmen Nando	0.25		
As a developer I want Interactive Design to be a part of my project, so that we learn more about the product.	Go to the feedback session on wednesday		Harmen	0.25	A, because this is an important part of our product. We need to have the feedback in order to make the interaction design part of our product better.	The meeting is wednesday 1st of June in room HP12 090 - 16:20 till
		Nando	Tom	0.25		The meeting is wednesday 1st of June in room HB12.080 - 16:30 till 16:45
			Jannelie	0.25		
	Prepare the feedback session on wednesday	Jannelie	Jannelie	1.0	A. because we need to have a good plan during the feedback session. Otherwise we won't get usefull feedback and we are not able to use interaction desgin in our product	
			Nando	2.0		
As a developer I want to go to the SIG lecture, so I know how to use SIG and get an advantage of using SIG	Visit SIG Lecture on Wednessday	Harmen	INATIOO	2.0	B, because we need to have information about how to use SIG in order to improve our product. Although getting feedback and implementing the build action is more important then attending a lecture.	
			Harmen	2.0		
			Tom	2.0		
			Jannelie	2.0		
As a developer I want to keep the architectual design document updated, So that I can show how our code is designed.	Update the architectual design document at the end of the day	Tom	Tom	1.0	D, because it is important to update this document. But we need this to be at the end of the sprint. So this should become after all the other tasks.	
As a developer I want create a goal structure with completing the indicators as main goal.	Make use of indicator percepts to make goals for building	Tom	Tom	4.0	B, This is a continuation of the same task of last week which was not finished. It should be done this sprint, but implementing the builc action is more important	
	Make use of indicator percepts to make goals for demolishing	Tom	Tom	4.0	B, This is a continuation of the same task of last week which was not finished. It should be done this sprint, but implementing the builc action is more important	
	Make use of indicator percepts to make goals for buying land	Harmen	Harmen	4.0	B, This is a continuation of the same task of last week which was not finished. It should be done this sprint, but implementing the builc action is more important	
As a developer I want to be able to build buildings without the use of polygons by having an action that automatically returns the most ideal locations for a building.	Implement the new build action in the tygron environment	Nando	Nando	7.0	A because we really peed this	
					A, because we really need this action in order to continue with our	
			Tom	7.0	goal bot.	
	Disscussing the structre of the new build action with members of the tygron repository (Frank and Wouter)	Nando	Nando	5.0	A, because we need to make sure what we can do and how. We are not sure if we are allowed to add whatever we want, so we need to discuss this with Frank.	After the discussion, we will split the tasks in smaller parts and then we are able to implement the build action
	The new build action should be properly tested.	Nando	Nando	4.0	D, because only after having the code we are able to test, but getting the right goals for indicators is more important then testing.	
As a developer I want the bots to be properly tested, so that we know that the bot is working properly.	Test demolish actions	Harmen	Harmen	1.0	E, because testing is important, but we need the new code for the bot first, also having the build action is way more important.	
	Test buidling actions	Harmen	Harmen	1.0	E, because testing is important, but we need the new code for the bot first, also having the build action is way more important.	
	Test buying actions	Jannelie	Jannelie	1.0	E, because testing is important, but we need the new code for the bot first, also having the build action is way more important.	
	Test selling actions	Jannelie	Jannelie	1.0	E, because testing is important, but we need the new code for the bot first, also having the build action is way more important.	
As a developer I want the bot to function in the actual TU-wijk map and not in a test map, so that we can make a nice demo of it.	Re-evaluate the indicators in the TU-wijk map	Jannelie	Jannelie	1.0	C, because we need to review this to make sure we know that our indicators are still correct.	Due to Jasper leaving the group, this should be re-evealuated with the group.
	Implement bot functionality in the TU-wijk map	Jannelie	Jannelie	4.0	B, because we need to be able to play with the bot in the right game.	
	Implement nice functionallity for a demo. We need to show something fun	Harmen	Harmen	10.0	B, because we need to be able to play with the bot in the right game and show this to Bacchelli in a nice way.	
			Jannelie	8.0		

As a developer I want to have a release, so that the TA is able to see what I have done.	Add a release for this sprint Nar	ando	Nando	0.5	E, because this needs to be done at the end of the sprint, to let the TA know which part he should check	
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