R Coding Sample (Royals Project)

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Querying Prompts

Using the attached dataset of throws to first base, please answer the following questions. Please utilize SQL, R or Python to aggregate the data. Attach all code and visualizations that you used throughout your entire process.

```
dat <- read.csv("~/Downloads/dataset_2024.csv")
head(dat)</pre>
```

##		throw id team	n id fiel	der id	fielder position	on thrower id	thrower_position
##	1	- 3	11	400	-1	6 400	-1
##	2	6	11	228		5 390	4
##	3	7	8	415		4 415	4
##	4	8	8	308		1 308	1
##	5	10	1	314		4 300	6
##	6	11	2	312		4 312	4
##		receiver_id r	receiver_	positio	on exchange_time	e throw_pos_x	throw_pos_y
##	1	63		-	3 1.53	_	132.18728
##	2	63			3 0.534	4 -0.562563	122.82194
##	3	143			3 1.26	6 1.598751	123.03693
##	4	143			3 1.800	0 25.403185	59.92459
##	5	514			3 0.73	3 8.957441	126.16588
##	6	695			3 1.200	0 15.075073	138.72246
##		throw_velo_x	throw_ve	lo_y th	hrow_velo_z bat	ter_pos_x_at_t	throw
##	1	60.04756	-33.59	6364	8.583470	26.9	91291
##	2	51.29392 -45.316519			8.831870	43.39641	
##	3	50.04965 -41.717447			5.986785	25.30078	
##	4	24.01967 3.289158			12.783662	19.69922	
##	5	51.63067 -63.361730			7.811719	40.11830	
##	6	41.26329 -62.250650			6.230779	39.70496	
##		batter_pos_y_	at_throw	batte	r_velo_at_throw	bounce_pos_x	bounce_pos_y
##	1		26.55610		25.78753	38.06139	69.47463
##	2		44.29049		28.64788	NA	NA
##	3		29.97072		25.13043	NA	NA
##	4		15.24991		18.50923	NA	NA
##	5		41.43340		27.31851	NA	NA
##	6		41.80575		27.57804	NA	NA
##		bounce_velo_x	bounce_	velo_y	bounce_velo_z	receiver_pos_3	receiver_pos_y
##	1	32.81451	-2	5.4525	7.330194	56.19932	60.18778
##	2	NA	l	NA	NA	59.01313	65.65794
##	3	NA	l	NA	NA	61.03749	64.42913
##	4	NA	1	NA	NA	63.14208	65.64872
##	5	N A	1	NA	NA	59.77040	64.04606

```
## 6
                                NA
                                                NA
                                                          59.62286
                                                                          63.94086
##
     receiver_dist_from_1b throw_deflected_by_receiver start_state end_state
## 1
                                                                   ____1
                   8.202015
                                                          0
                                                                             1 1
## 2
                   5.047566
                                                          0
                                                                   1___1
                                                                             1___2
## 3
                   2.719261
                                                          0
                                                                   123 1
## 4
                   2.069797
                                                          0
                                                                   ____1
## 5
                   3.890504
                                                          0
                                                                  123 1
## 6
                   4.028031
                                                          0
                                                                   ____0
##
     runs_on_play batter_result
## 1
                 0
                            first
## 2
                 0
                            first
                 0
## 3
                              out
                 0
## 4
                              out
## 5
                 0
                              out
## 6
                              out
```

1. Which 5 infielders had the quickest exchange times on throws to first base?

```
infielders <- c(2,4,5,6)
dat %>%
  filter(thrower_position %in% infielders) %>% #filtering out outfielders and pitchers
  filter(exchange_time > 0) %>%
  dplyr::select(thrower_id, thrower_position, exchange_time) %>%
  arrange(exchange_time) %>%
  top_n(-5)
```

Selecting by exchange_time

```
thrower id thrower position exchange time
## 1
             592
                                   6
                                              0.034
## 2
             396
                                   5
                                              0.067
## 3
             112
                                   4
                                              0.167
## 4
             159
                                   4
                                              0.167
## 5
              85
                                              0.200
                                   4
## 6
             687
                                   5
                                              0.200
## 7
             267
                                   4
                                              0.200
## 8
             190
                                   2
                                              0.200
```

The 5 infielders that are not pitchers with the quickest exchange times are throwers 592, 396, 112/159 and 85/687/267/190. I removed pitchers because they are not position players we typically evaluate when looking at fielding. I removed exchange times that are 0 because those are likely glove flips or barehanded players.

```
infielders_w_pitchers <- c(1,2,4,5,6)
dat %>%
  filter(thrower_position %in% infielders_w_pitchers) %>% #filtering out only outfielders
  filter(exchange_time > 0) %>%
  dplyr::select(thrower_id, thrower_position, exchange_time) %>%
  arrange(exchange_time) %>%
  top_n(-5)
```

Selecting by exchange_time

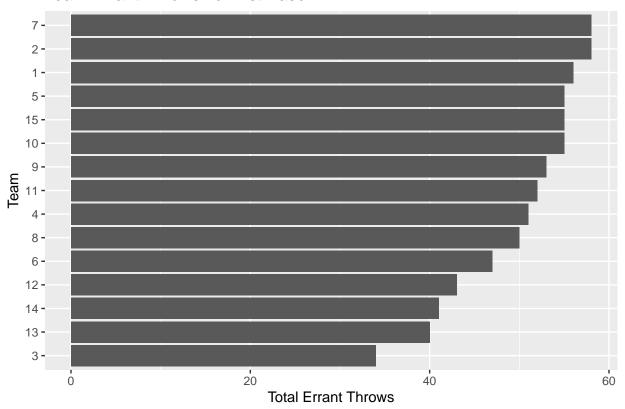
```
##
     thrower_id thrower_position exchange_time
## 1
               1
                                  1
                                             0.033
## 2
                                  6
             592
                                             0.034
                                             0.034
## 3
             292
                                  1
             658
                                             0.067
## 4
                                  1
```

However, if we do include pitchers then the infielders with the quickest exchange times on throws to first are throwers 1, 592, 292, 658 and 396

2. The infield coach wants to see which teams made the most errant throws to first base. An errant throw is described as a throw that bounced and resulted in the runner being safe. Please create a basic visual that you would present to the infield coach to present your findings.

```
err throw <- dat %>%
                 filter(thrower_position %in% infielders_w_pitchers) %>%
                 mutate(errant_throw = as.factor(ifelse(!is.na(bounce_pos_x) & batter_result != "out",1
                 filter(errant_throw == 1) %>% #will remove all throws that don't bounce
                arrange(team_id)
team_err_throws <- c()</pre>
for(i in 1:15) {
  team_err_throws[i] <- sum(err_throw$team_id == i)</pre>
head(df_err <- data.frame(</pre>
  team_id = as.character(unique(err_throw$team_id)),
  team_err_throws = team_err_throws) %>%
  mutate(team_order = fct_reorder(team_id, team_err_throws)))
     team_id team_err_throws team_order
## 1
           1
                           56
## 2
           2
                           58
                                        2
## 3
           3
                           34
                                        3
## 4
           4
                           51
## 5
           5
                           55
                                        5
## 6
           6
                           47
ggplot(df_err, aes(x = team_order, y = team_err_throws)) +
  geom_bar(stat = "identity") +
  labs(title = "Team Errant Throws To First Base") +
  xlab("Team") +
  ylab("Total Errant Throws") +
  coord_flip()
```

Team Errant Throws To First Base



3. Looking at all infield throws to first base, given that the distance of the throw to first base was in the top 90th percentile, what team had the best average exchange time? Which team had the largest variation in exchange time on these throws?

```
dist_throw_1b <- dat %>%
  filter(thrower_position %in% infielders_w_pitchers) %>%
  filter(exchange_time > 0) %>%
  mutate(distance_of_throw = sqrt((receiver_pos_x - throw_pos_x)^2 + (receiver_pos_y - throw_pos_y)^2))
  mutate(percentile_rank = ntile(desc(distance_of_throw), 10)) %>%
  arrange(desc(distance_of_throw))
head(throws_90_pctile <- dist_throw_1b %>%
  filter(percentile_rank == 1))
##
     throw_id team_id fielder_id fielder_position thrower_id thrower_position
## 1
                    5
         1313
                              112
                                                  4
                                                           112
                                                                                4
## 2
         2778
                    5
                              446
                                                  4
                                                           446
                                                                                4
## 3
                                                                                6
        18712
                    6
                              566
                                                  6
                                                           566
## 4
        15975
                    15
                              426
                                                  5
                                                           426
                                                                                5
## 5
        27885
                    15
                              159
                                                  4
                                                            159
                                                                                4
                    7
## 6
        25832
                              673
                                                  4
                                                           673
##
     receiver_id receiver_position exchange_time throw_pos_x throw_pos_y
             766
## 1
                                  3
                                             1.767
                                                    -104.49645
                                                                   403.5053
## 2
             766
                                  3
                                             0.833
                                                      91.56045
                                                                   403.6370
              25
                                  3
## 3
                                             1.734
                                                     132.01699
                                                                   375.0706
```

169.96265

214.40527

223.92484

329.2181

283.8712

272.7766

0.666

0.866

2.267

3

3

3

4

5

6

568

313

615

```
throw_velo_x throw_velo_y throw_velo_z batter_pos_x_at_throw
##
## 1
        -24.44178
                      -25.40783
                                     6.780555
                                                             34.75114
        -23.14839
## 2
                       16.59581
                                    11.931548
                                                             39.28094
        -20.50401
                       25.14487
                                                             33.14163
## 3
                                     3.784122
## 4
        -24.38325
                       19.03692
                                    -4.884555
                                                             19.41157
## 5
        -23.56285
                       27.72982
                                     6.858485
                                                             34.98759
        -27.55181
                       34.07074
                                     8.871604
## 6
                                                             31.61921
##
     batter_pos_y_at_throw batter_velo_at_throw bounce_pos_x bounce_pos_y
## 1
                   34.31264
                                         26.31457
                                                              NA
## 2
                   38.94313
                                                              NA
                                         28.01125
                                                                            NA
## 3
                   34.08661
                                         25.23992
                                                              NA
                                                                            NA
## 4
                   20.03403
                                         23.30695
                                                              NA
                                                                            NA
## 5
                   33.14406
                                         24,66136
                                                              NA
                                                                            NA
## 6
                   27.91198
                                         19.46385
                                                              NA
##
     bounce_velo_x bounce_velo_y bounce_velo_z receiver_pos_x receiver_pos_y
## 1
                 NA
                                NA
                                               NA
                                                         60.32098
                                                                         63.92279
## 2
                 NA
                                NA
                                               NA
                                                                         64.60350
                                                         60.16601
## 3
                 NA
                                NA
                                               NA
                                                         60.44282
                                                                         63.03786
## 4
                 NA
                                NA
                                               NA
                                                        59.42645
                                                                         63.54653
## 5
                 NA
                                NA
                                               NA
                                                         61.28857
                                                                         63.59752
## 6
                 NA
                                NA
                                               NA
                                                         62.40411
                                                                         64.56134
     receiver_dist_from_1b throw_deflected_by_receiver start_state end_state
##
## 1
                   3.330693
                                                         0
                                                                 1___1
## 2
                   3.604850
                                                         0
                                                                 ____2
                                                                            ____3
## 3
                                                        0
                   3.252932
                                                                 _2__2
## 4
                   4.214187
                                                        0
                                                                 ____0
                                                                            ____1
## 5
                   2.351422
                                                        0
                                                                 ____0
                                                                 ____0
## 6
                   1.541444
##
     runs_on_play batter_result distance_of_throw percentile_rank
## 1
                 0
                              out
                                            377.4667
                                                                    1
## 2
                 0
                              out
                                            340.4839
                                                                    1
## 3
                 0
                              out
                                            320.1363
                                                                    1
                 0
## 4
                              out
                                            287.7492
                                                                    1
## 5
                 0
                                            268.2634
                                                                    1
                              out
## 6
                                            263.5195
                                                                    1
                              out
avg_exch_time <- c()</pre>
for (i in 1:15) {
  avg_exch_time[i] <- mean(throws_90_pctile$exchange_time[which(throws_90_pctile$team_id == i)])
}
var exch time <- c()</pre>
for (i in 1:15) {
  var_exch_time[i] <- var(throws_90_pctile$exchange_time[which(throws_90_pctile$team_id == i)])</pre>
}
(df_throw_dist <- data.frame(</pre>
  team_id = as.character(unique(throws_90_pctile$team_id)),
  avg_exch_time = avg_exch_time,
  var_exch_time = var_exch_time) %>%
  arrange(avg_exch_time))
##
      team_id avg_exch_time var_exch_time
## 1
            2
                    1.132352
                                  0.1388616
## 2
           14
                    1.157395
                                  0.1198779
## 3
            6
                    1.161526
                                  0.1090549
```

```
## 4
             5
                    1.164255
                                  0.1383404
## 5
             4
                                  0.1290435
                    1.172265
                    1.185328
## 6
            13
                                  0.1142765
## 7
            10
                    1.193778
                                  0.1687950
## 8
            7
                    1.194088
                                  0.1626194
## 9
            12
                    1.202600
                                  0.1338400
## 10
             3
                    1.212613
                                  0.1256264
## 11
            15
                    1.215025
                                  0.1348278
## 12
             8
                    1.228241
                                  0.1462788
             9
## 13
                    1.241426
                                  0.1387692
## 14
            11
                    1.255300
                                  0.1477178
                                  0.1051598
## 15
             1
                    1.322391
df_throw_dist$team_id[which(df_throw_dist$avg_exch_time == min(df_throw_dist$avg_exch_time))]
## [1] "2"
df throw dist$team id[which(df throw dist$var exch time == max(df throw dist$var exch time))]
Team 2 had the lowest average exchange time at 1.132352 and Team 10 had the largest variation in exchange
```

time at 0.1687950.

4. Given that a throw was made less than 100 feet from first base, is there a correlation between throw velocity and throw distance? Provide a basic visual alongside a brief explanation.

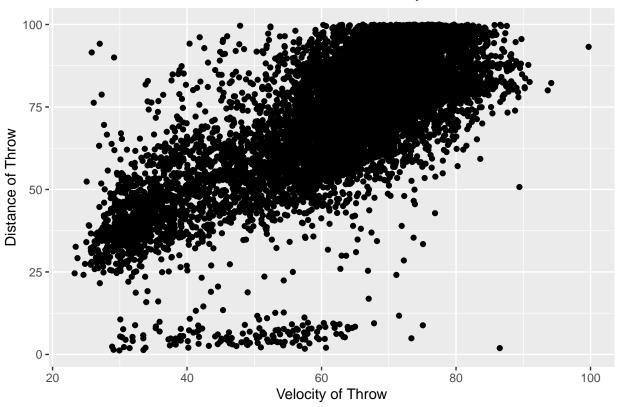
```
head(short_throw <- dist_throw_1b %>%
  filter(distance_of_throw < 100) %>%
  mutate(throw_velo = sqrt(throw_velo_x^2 + throw_velo_y^2 + throw_velo_z^2)))
```

```
##
     throw_id team_id fielder_id fielder_position thrower_id thrower_position
## 1
                     8
                                                    5
        14638
                                26
                                                               26
                                                                                  5
                     7
                                                    6
                                                                                  6
## 2
        24105
                               757
                                                             757
                     4
                                                    6
                                                                                  6
## 3
        27977
                               379
                                                              379
                     3
                                                                                  5
## 4
                                                    5
        18143
                               653
                                                              653
                     7
## 5
        24302
                               757
                                                    6
                                                             757
                                                                                  6
## 6
         9638
                     3
                               653
                                                    5
                                                             653
                                                                                  5
##
     receiver_id receiver_position exchange_time throw_pos_x throw_pos_y
## 1
              863
                                    3
                                              0.933
                                                       -37.95813
                                                                     73.84991
## 2
              820
                                    3
                                              0.900
                                                       -32.63508
                                                                     97.67744
                                    3
## 3
              397
                                              0.633
                                                       -20.44641
                                                                    120.65644
## 4
                                   3
              103
                                              1.133
                                                       -38.61237
                                                                     75.88515
## 5
              339
                                    3
                                              0.634
                                                       -20.72630
                                                                    121.82080
## 6
              474
                                    3
                                              1.300
                                                       -32.62485
                                                                     99.70371
     throw_velo_x throw_velo_y throw_velo_z batter_pos_x_at_throw
## 1
         77.36064
                      -3.579660
                                      2.471836
                                                             36.79104
## 2
         72.93405
                     -18.626071
                                      9.118424
                                                             34.14535
## 3
         54.93388
                     -35.254666
                                    10.689079
                                                             26.00501
## 4
         79.23197
                      -5.978675
                                      6.226513
                                                             34.69233
## 5
         61.85791
                     -39.462358
                                      9.019587
                                                             36.83248
## 6
         67.02635
                     -22.415908
                                      7.923176
                                                             33.04008
##
     batter_pos_y_at_throw batter_velo_at_throw bounce_pos_x bounce_pos_y
                                                        43.76895
## 1
                   38.84842
                                          28.42306
                                                                      66.43157
## 2
                   36.28389
                                          28.56228
                                                               NA
                                                                             NA
## 3
                   27.19864
                                          22.19235
                                                               NA
                                                                             NA
## 4
                   35.19163
                                          25.34513
                                                               NA
                                                                             NA
```

```
## 5
                  37.74694
                                        25.23409
                                                            NA
                                                                          NA
## 6
                  33.88707
                                        24.75661
                                                            NΑ
                                                                          NΑ
##
     bounce_velo_x bounce_velo_y bounce_velo_z receiver_pos_x receiver_pos_y
## 1
          52.96815
                       -8.404934
                                       6.527076
                                                       61.63916
                                                                       64.89060
## 2
                NA
                               NA
                                              NA
                                                       62.49966
                                                                       66.90812
## 3
                NA
                               NA
                                              NA
                                                       61.90322
                                                                       63.96179
## 4
                NA
                               NA
                                              NA
                                                       60.53937
                                                                       63.13401
## 5
                NA
                               NA
                                              NA
                                                       61.08303
                                                                       64.39102
## 6
                NA
                               NA
                                              NA
                                                       61.72682
                                                                       66.75446
##
     receiver_dist_from_1b throw_deflected_by_receiver start_state end_state
## 1
                  2.359400
## 2
                  3.461598
                                                       0
                                                                ____0
## 3
                  1.766031
                                                       0
                                                                ___2
                                                                ____2
## 4
                  3.141200
                                                       0
## 5
                  2.664716
                                                       0
                                                                ____1
## 6
                  3.655276
                                                       0
                                                                _2__2
##
     runs_on_play batter_result distance_of_throw percentile_rank throw_velo
                0
                             out
                                           99.99945
                                                                       77.48285
                                                                       75.82514
## 2
                0
                             out
                                           99.98685
                                                                   5
## 3
                0
                                           99.97871
                                                                       66.14286
                             out
                                                                   5
## 4
                0
                             out
                                           99.96829
                                                                   5
                                                                       79.70081
## 5
                0
                             out
                                           99.95472
                                                                   5
                                                                       73.92585
## 6
                0
                                           99.93943
                                                                       71.11808
                                                                   5
                             out
cor(short_throw$throw_velo, short_throw$distance_of_throw, use ="complete.obs")
## [1] 0.7380965
```

```
ggplot(short_throw, aes(x = throw_velo, y = distance_of_throw)) +
 geom point() +
 labs(title = "Scatter Plot of Throw Distance on Throw Velocity") +
 xlab("Velocity of Throw") +
 ylab("Distance of Throw")
```

Scatter Plot of Throw Distance on Throw Velocity



We can see based on the plot that, outside of a few outliers, there is clearly a strong positive relationship between the distance of the throw and the velocity of the throw with a correlation of 0.7380965.

Modeling Project

While often routine, an infielder making a timely and accurate throw to first base is a skill that is critical to the outcome of a game. Arm strength, exchange time, velocity, and the first baseman's ability to receive an errant throw all determine whether or not an out is made on the play. We have attached a dataset of throws to first base for you to analyze. We would like to see you build some sort of model based on this data that evaluates the talent of a subset of infielders. We will be evaluating your submission on four components of your output:

- 1. Your modeling approach and creativity.
- 2. Your model evaluation process.
- 3. Your ability to perform a skill assessment of some group of players involved.
- 4. Your creation of a player-evaluation tool or other presentation layer that would be presented to a less technical audience.

If there is additional information that you think would clarify this problem or strategies you would implement if you had more time, please detail that as well.

This project should take approximately 8-12 hours to complete. Please include all code written (in either R or Python) for this analysis, as well as your final product.

```
new_dat <- dat %>%
filter(thrower_position %in% infielders) %>% #taking out outfielders and pitchers
subset(thrower_position == fielder_position) %>% #isolates data to just fielders who made throws to 1
mutate(thrower_err_throw = as.factor(ifelse(!is.na(bounce_pos_x), 1, 0))) %>% #variable for thrower b
mutate(first_base_save = as.factor(ifelse(!is.na(bounce_pos_x) & batter_result == "out", 1, 0))) %>%
mutate(throw_velo = sqrt(throw_velo_x^2 + throw_velo_y^2 + throw_velo_z^2)) %>% #create overall throw
```

```
mutate(num_outs = as.numeric(substr(start_state, 5, 5))) %>% #create variable for number of outs
  mutate(runner_on_third = as.factor(ifelse(substr(start_state, 3, 3) == "3", 1, 0))) %>% #create varia
  mutate(distance_of_throw = sqrt((receiver_pos_x - throw_pos_x)^2 + (receiver_pos_y - throw_pos_y)^2))
  mutate(batter_result = as.factor(ifelse(batter_result == "out", 1, 0))) %>% #changes batter_result to
  remove_rownames() %>% column_to_rownames( var = "throw_id") %>%
  dplyr::select(-c(bounce_pos_x, bounce_pos_y, bounce_velo_x, bounce_velo_y, bounce_velo_z, throw_velo_
new_dat <- na.omit(new_dat)</pre>
head(new_dat)
##
      team_id thrower_id thrower_position receiver_id exchange_time
## 3
           11
                      400
                                           6
                                                      63
                                                                  1.533
## 7
             8
                      415
                                           4
                                                     143
                                                                  1.266
             2
## 11
                      312
                                           4
                                                     695
                                                                  1.200
## 14
             2
                      396
                                           5
                                                     695
                                                                  0.966
## 15
             1
                      314
                                           4
                                                     514
                                                                  0.967
## 16
             1
                      201
                                          5
                                                     514
                                                                  1.633
##
      batter_pos_x_at_throw batter_pos_y_at_throw batter_velo_at_throw
## 3
                    26.91291
                                            26.55610
                                                                  25.78753
## 7
                    25.30078
                                            29.97072
                                                                  25.13043
                    39.70496
                                            41.80575
                                                                  27.57804
## 11
## 14
                    36.31824
                                            39.76688
                                                                  29.64266
## 15
                    38.21505
                                            38.47144
                                                                  26.57897
## 16
                    27.59490
                                            29.82228
                                                                  24.41569
##
      receiver_dist_from_1b throw_deflected_by_receiver runs_on_play batter_result
## 3
                    8.202015
                                                          0
                                                                        0
                                                                                       0
                                                         0
                                                                       0
## 7
                    2.719261
                                                                                       1
## 11
                    4.028031
                                                          0
                                                                       0
                                                                                       1
## 14
                    4.419242
                                                          0
                                                                       0
                                                                                       1
## 15
                    2.929510
                                                          0
                                                                        0
                                                                                       1
## 16
                   11.914992
                                                          0
                                                                        1
                                                                                       0
##
      thrower_err_throw first_base_save throw_velo num_outs runner_on_third
## 3
                                        0
                                             69.34047
                                                              1
## 7
                       0
                                             65.43053
                                        0
                                                              1
                                                                               1
## 11
                       0
                                        0
                                             74.94414
                                                              0
                                                                               0
                       0
                                                              0
                                                                               0
## 14
                                        0
                                             70.72622
## 15
                       0
                                        0
                                             69.82297
                                                              0
                                                                               0
## 16
                                             75.34457
                                                              1
                                                                               1
##
      distance_of_throw
## 3
               136.79624
## 7
                83.47357
## 11
                87.04478
## 14
                70.42454
## 15
                66.81671
## 16
               140.20326
dim(new_dat)
```

[1] 15385 18

I removed outfielders and pitchers because we are evaluating infielders and the main job of pitchers is not fielding baseballs and making good throws to first base. I also removed plays where the thrower didn't field the ball so we can eliminate abnormal plays such as ricochets and double plays involving multiple infielders other than the receiver. I created the variables thrower errant throw, first base save, throw velocity, number of outs, runner on third and distance of throw because I believe that his will add a complexity while also

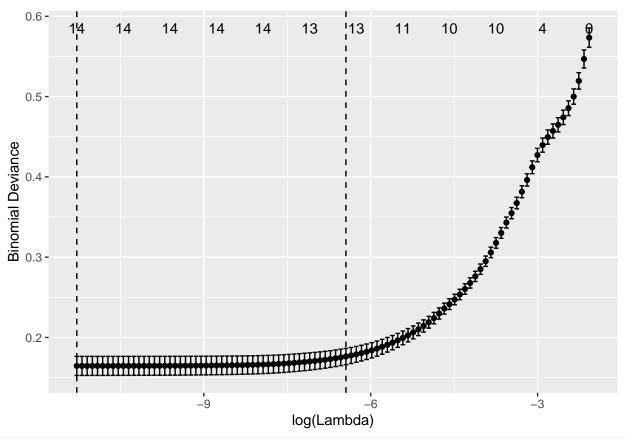
reducing the amount of variables in the data set. I created thrower errant throw because I wanted to eliminate the bounce coordinate variables because they contain NAs. First base save shows us if the first basemen saved the errant throw. I used the velocity coordinates on the throw to create an overall throwing velocity variable which will reduce the dimensionality while maintaining the value of the variables. I wanted to remove the variables start_state and end_state because they are character variables so I extracted the data I deemed important which was number of outs and if there was a runner on third. The number of outs and having a runner on third can add pressure to make a good throw depending on the situation. I also wanted to remove the thrower and receiver coordinates but to maintain their importance I created the distance of throw variable. Finally, I mutated the variable batter_result to be a response factor of whether the batter was thrown out/success (1) or reached base/failure (0).

```
#splitting data into training and test data for cross validation
train_inx <- sample(seq_len(nrow(new_dat)), size = 0.7*nrow(new_dat))
dat_train <- new_dat[train_inx, -c(1, 2, 4)] #removing player ids manually
dat_test <- new_dat[-train_inx,-c(1, 2, 4)]</pre>
```

I took out all identification variables (team_id, thrower_id and receiver_id) because these are not predictors. We have 14 predictors. I split the data set into training and test data to use in cross validation and to compare models in-sample and out-of-sample classification accuracy. I hope to find a model with a high classification accuracy in both to have a good fit. A model with a high in-sample classification accuracy and low out-of-sample classification accuracy is over fit because it conforms to the data it was built upon well but not to new data. The opposite scenario means that the model would be under fit because it is able to conform to any data but not the data it was built upon. This is similar to bias-variance trade-off.

```
set.seed(100)

cv_lasso <- cv.glmnet(y = dat_train$batter_result, x = as.matrix(dat_train[,-9]), alpha = 1, nfolds = 1
autoplot(cv_lasso)</pre>
```



```
lasso_1se <- glmnet(y = dat_train$batter_result, x = as.matrix(dat_train[,-9]), alpha = 1, lambda = cv_
coef(lasso_1se)</pre>
```

```
## 15 x 1 sparse Matrix of class "dgCMatrix"
##
                                         s0
## (Intercept)
                                27.29658281
## thrower_position
                                -0.08079468
## exchange_time
                                 0.75377407
## batter_pos_x_at_throw
                                -0.18328416
## batter_pos_y_at_throw
                                -0.11338428
## batter_velo_at_throw
                                -0.43075000
## receiver_dist_from_1b
                                -0.07178555
## throw_deflected_by_receiver -6.70331836
## runs_on_play
                                -2.13608634
## thrower_err_throw
                                -5.39103958
## first_base_save
                                 9.15897327
## throw_velo
                                 0.07547682
## num_outs
## runner_on_third
                                 0.77420350
## distance_of_throw
                                -0.07449516
pred_lasso <- predict(lasso_1se, newx = as.matrix(dat_train[,-9]), type = "class")</pre>
mean(pred_lasso == dat_train$batter_result)
```

[1] 0.9700994

I used cross validation in lasso regression with the desire for dimension reduction and see that it actually eliminated the variable num_outs from the model. I will take num_outs out of the data frame for the rest of

the tested models. We now have 13 predictors

```
dat_train1 <- dat_train[,-13]</pre>
dat_test1 <- dat_test[,-13]</pre>
mod_logit <- glm(batter_result ~ ., data = dat_train1, family = "binomial")</pre>
summary(mod_logit)
##
## Call:
## glm(formula = batter_result ~ ., family = "binomial", data = dat_train1)
## Coefficients:
##
                               Estimate Std. Error z value Pr(>|z|)
## (Intercept)
                              35.509032 1.614840 21.989 < 2e-16 ***
## thrower_position
                              -0.175949 0.079499 -2.213 0.026882 *
## exchange_time
                              0.909231 0.157887
                                                  5.759 8.47e-09 ***
## batter_pos_x_at_throw
                              ## batter pos y at throw
                              ## batter_velo_at_throw
                              -0.569881 0.038582 -14.771 < 2e-16 ***
## receiver dist from 1b
                              -0.089965
                                        0.019775 -4.549 5.38e-06 ***
## throw_deflected_by_receiver -9.584015 0.877126 -10.927 < 2e-16 ***
## runs_on_play
                              -3.743544   0.623854   -6.001   1.97e-09 ***
## thrower_err_throw1
                             -20.946685 382.564552 -0.055 0.956335
## first_base_save1
                             44.595619 574.973767
                                                   0.078 0.938177
                                        0.009185 11.976 < 2e-16 ***
## throw_velo
                              0.110000
## runner_on_third1
                              2.211648
                                         0.596827
                                                   3.706 0.000211 ***
## distance_of_throw
                              -0.102763
                                        0.005325 -19.300 < 2e-16 ***
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## (Dispersion parameter for binomial family taken to be 1)
##
##
      Null deviance: 6185.5 on 10768 degrees of freedom
## Residual deviance: 1799.7 on 10755 degrees of freedom
## AIC: 1827.7
## Number of Fisher Scoring iterations: 18
pred logit <- predict(mod logit, type = "response") > 0.5
mean(pred_logit == as.numeric(dat_train1$batter_result))
## [1] 0.0218219
out_pred_logit <- predict(mod_logit, newdata = dat_test1, type = "response") > 0.5
mean(out_pred_logit == as.numeric(dat_test1$batter_result))
```

[1] 0.02058059

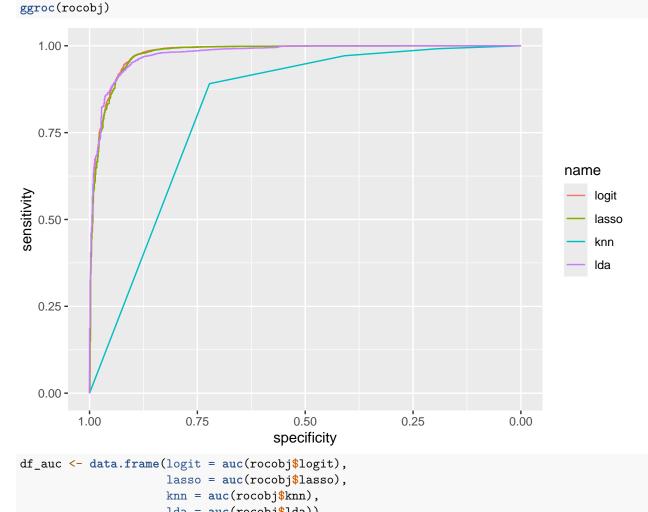
We can see that a logistic model is not great with an in-sample accuracy of 0.0218219 and out-of-sample accuracy of 0.02058059. This makes sense as this model is not cross validated. We will move forward to a K-Nearest-Neighbors model using cross validation.

```
set.seed(100)

trctrl <- trainControl(method = "cv", number = 10)
knn_fit <- train(batter_result ~ ., data = dat_train1, method = "knn", trControl = trctrl, tuneGrid = exercises.</pre>
```

```
knn_fit$bestTune
##
## 7 7
mod_knn <- knn(train = dat_train1[,-9], cl = dat_train1$batter_result, test = dat_train1[,-9], k = knn_</pre>
mean(mod_knn == dat_train1$batter_result)
## [1] 0.9605349
mean(mod_knn == dat_test1$batter_result)
## [1] 0.8704615
This prediction is a lot better with an in-sample accuracy of 0.9605349 and out-of-sample accuracy of
0.8704615. This model will work but we will test an LDA model to see if we can still improve.
mod_lda <- lda(batter_result ~., data = dat_train1, prior = rep(1, 2)/2)</pre>
pred_lda <- predict(mod_lda, dat_train1)</pre>
mean(pred_lda$class == dat_train1$batter_result)
## [1] 0.9594206
mean(pred_lda$class == dat_test1$batter_result)
## [1] 0.8699044
LDA predicts worse than KNN but still great with an in-sample accuracy of 0.9594206 and out-of-sample
accuracy of 0.8699044. Now I will combine all of these models on an in-sample ROC plot and calculate the
Areas Under the Curves.
set.seed(100)
prob_logit <- predict(mod_logit, type = "response")</pre>
prob_lass <- predict(lasso_1se, newx = as.matrix(dat_train[,-9]), type = "response")</pre>
prob_knn <- 1 - attributes(knn(train = dat_train1[,-9], cl = dat_train1$batter_result, test = dat_train</pre>
prob_lda <- predict(mod_lda, dat_train1)$posterior[,2]</pre>
df_roc <- data.frame(logit = prob_logit,</pre>
                          lasso = prob_lass,
                          knn = prob_knn,
                          lda = prob_lda,
                          batter_result = dat_train$batter_result)
names(df_roc) <- c("logit", "lasso", "knn", "lda", "batter_result" )</pre>
rocobj <- roc(batter result ~ logit + lasso + knn + lda, data = df roc)
## Setting levels: control = 0, case = 1
## Setting direction: controls < cases
## Setting levels: control = 0, case = 1
```

Setting direction: controls < cases
Setting levels: control = 0, case = 1
Setting direction: controls > cases
Setting levels: control = 0, case = 1
Setting direction: controls < cases</pre>



```
lda = auc(rocobj$lda))
df_auc
```

```
##
         logit
                   lasso
                                          lda
                                knn
## 1 0.9792219 0.9776247 0.8193673 0.9768522
```

The logistic model actually has the highest AUC with a 0.9792219. However, due to the low accuracies, I will avoid this model. This might be due to the nature of ROC and how it assigns scores. However, LDA has a great AUC with a 0.9768522 which pairs well with its classification accuracy.

```
prob_logit_test <- predict(mod_logit, newdata = dat_test1, type = "response")</pre>
prob_lass_test <- predict(lasso_1se, newx = as.matrix(dat_test[,-9]), type = "response")</pre>
prob_knn_test <- 1 - attributes(knn(train = dat_train1[,-9], cl = dat_train1$batter_result, test = dat_</pre>
prob_lda_test <- predict(mod_lda, dat_test1)$posterior[,2]</pre>
df_roc_test <- data.frame(logit = prob_logit_test,</pre>
                           lasso = prob_lass_test,
                           knn = prob_knn_test,
                          lda = prob_lda_test,
                          Test = dat test$batter result)
names(df_roc_test) <- c("logit", "lasso", "knn", "lda", "batter_result" )</pre>
rocobj_test <- roc(batter_result ~ logit + lasso + knn + lda, data = df_roc_test)</pre>
```

```
## Setting levels: control = 0, case = 1
## Setting direction: controls < cases
## Setting levels: control = 0, case = 1
## Setting direction: controls < cases
## Setting levels: control = 0, case = 1
## Setting direction: controls > cases
## Setting levels: control = 0, case = 1
## Setting direction: controls < cases
ggroc(rocobj_test)
  1.00 -
  0.75 -
                                                                                     name
sensitivity
                                                                                          logit
  0.50 -
                                                                                          lasso
                                                                                          knn
                                                                                          lda
  0.25 -
  0.00 -
                          0.75
                                          0.50
                                                           0.25
                                                                            0.00
         1.00
```

specificity

logit lasso knn lda ## 1 0.9738865 0.9723764 0.7172281 0.973346

We can also see that LDA performs great with an AUC of 0.973346 that pairs well with its out-of-sample classification accuracy

```
mod_lda
```

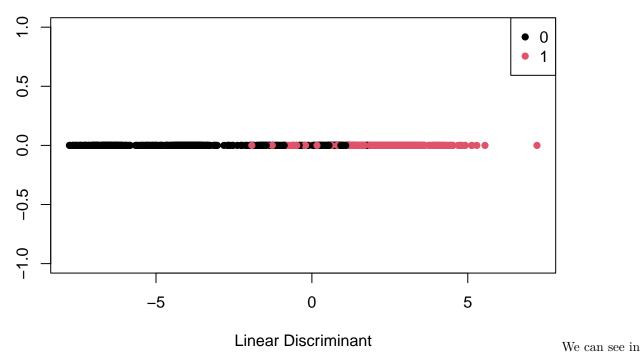
Call:

```
## lda(batter_result ~ ., data = dat_train1, prior = rep(1, 2)/2)
##
## Prior probabilities of groups:
## 0.5 0.5
##
## Group means:
##
     thrower_position exchange_time batter_pos_x_at_throw batter_pos_y_at_throw
## 0
             5.228031
                           0.9713026
                                                   36.74825
                                                                          37.93253
             4.978419
                           1.1905809
                                                   32.89720
                                                                          33.40297
## 1
     batter_velo_at_throw receiver_dist_from_1b throw_deflected_by_receiver
                                        7.666191
                 27.01667
                                                                 0.2280311457
## 0
                 24.75818
                                        3.292706
                                                                 0.0005065856
## 1
     runs_on_play thrower_err_throw1 first_base_save1 throw_velo runner_on_third1
##
       0.11234705
                           0.47163515
                                            0.00000000
                                                          70.96213
                                                                          0.08120133
## 0
## 1
       0.01550152
                           0.04620061
                                            0.04620061
                                                          70.34564
                                                                          0.07588652
##
     distance_of_throw
             114.22989
## 1
              96.50439
##
## Coefficients of linear discriminants:
                                -0.003170845
## thrower_position
## exchange time
                                 0.343448596
## batter_pos_x_at_throw
                                -0.040479914
## batter_pos_y_at_throw
                                -0.033499128
## batter_velo_at_throw
                                -0.021273202
## receiver_dist_from_1b
                                -0.020249905
## throw_deflected_by_receiver -3.112544926
## runs_on_play
                                -0.918889843
## thrower_err_throw1
                                -5.027873054
## first_base_save1
                                 5.577849448
## throw_velo
                                 0.027130156
## runner_on_third1
                                 0.233984265
## distance_of_throw
                                -0.018695688
```

We can see based on the coefficients of the model that many of the variables actually have a negative coefficient in predicting the result of the batter with a first basement save, velocity of throw, exchange time and having a runner on third having a positive coefficient.

```
plot(pred_lda$x, rep(0, length(pred_lda$x)), col = dat_train1$batter_result, pch = 16, main ="LDA Model
legend("topright", legend = levels(dat_train1$batter_result), col = 1:2, pch = 16)
```

LDA Model Plot



this plot that there is some overlap between the two results but is overall separated pretty well. This means that the model isn't perfect at predicting the result of a throw to first base which makes sense as baseball is an obscure game that can result in plays like this that should result in an out but don't. Plays that don't result in an out classify more with the negative linear discriminant values and plays that do result in an out correspond more with the positive linear discriminant values.