## Java script road map

## Basic

Topics to learn

- What is Java Script & Its features
- Variables in JS
- Data types
- Operators
- Conditional &Control statements
- Loops
- Data structures

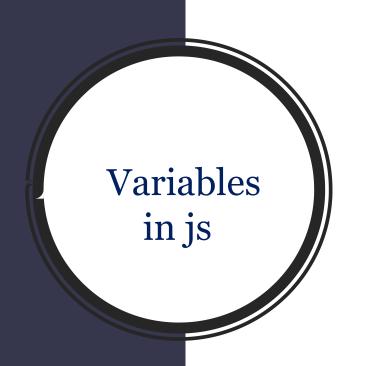
- Scope
- Objects
- Functions
- Form Validations
- DOM Manipulation
- Events
- BOM Elements

## Topics to learn

## Advanced

- Prototyping
- Proto type Inheritance
- Call backs
- IIFE
- Promises
- Ajax
- Async Await
- Closures
- OPPs Concepts
- JSON

## Variables in Java script

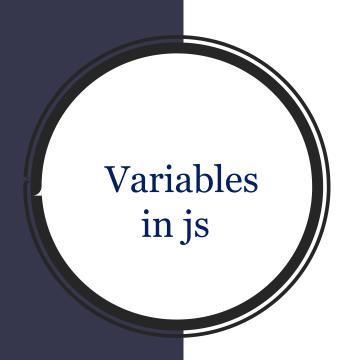


What is variable

How to declare variable

Rules to name a variable

## How to create variable:



- var
- let
- const

## Rules for variable names:



• Should start with letters(a-z,A-Z) or \_

• Variable names are case sensitive

Camel Case is a convention to name variables



## Data types in Java script

## primitive

- Number
- String
- Boolean

## Special

- Undefined
- Null

## Composite

- Array
- Object



## Operators in Java script



Arithmetic Operators

**Comparison Operators** 

Logical Operators

Assignment Operators

Type Operators

Bitwise Operators

Ternary Operators

### **Arithmetic Operators**



• Add 
$$2 + 4 \rightarrow 6$$

• Subtract 
$$2-4 \rightarrow -2$$

$$2 - 4 \rightarrow -2$$

• Multiply 
$$2 * 4 \rightarrow 8$$

$$2 \times 4 \rightarrow 8$$

• Divide 
$$2/4 \rightarrow 0.5$$

• Modulus 
$$5 \% 2 \rightarrow 1$$

$$5\%2 \rightarrow 1$$

• Negate 
$$-(5) \rightarrow -5$$

### Comparision Operators



• a == b True if a and b are the same

• a != b True if a and b are not the same

• a > b True if a is greater than b

•  $a \ge b$  True if a is greater than or equal to b

• a < b True if a is less than b

• a <= b True if a is less than or equal to b

### **Comparison Operators**



```
Ex:

if ( x != o )
    result = y / x;
else

result = "not defined";
```

## Logical Operators



a && b AND True if both are true

a | b OR True of either or both are true

!a NOT True if a is false

## **Assignment Operators**



=	x = y	x = y
+=	x += y	x = x + y
-=	x -= y	x = x - y
*=	x *= y	x = x * y
/=	x /= y	x = x / y
%=	x %= y	x = x % y
<<=	x <<= y	x = x << y
>>=	x >>= y	$x = x \gg y$
>>>=	x >>>= y	x = x >>>
&=	x &= y	x = x & y
^=	x ^= y	$x = x ^ y$
=	x  = y	$x = x \mid y$
**=	x **= y	x = x ** y

## Bitwise Operators

Operator	Description	Example	Same as	Result	Decimal
&	AND	5 & 1	0101 & 0001	0001	1
	OR	5   1	0101   0001	0101	5
~	NOT	~ 5	~0101	1010	10
^	XOR	5 ^ 1	0101 ^ 0001	0100	4
<<	Zero fill left shift	5 << 1	0101 << 1	1010	10
>>	Signed right shift	5 >> 1	0101 >> 1	0010	2
>>>	Zero fill right shift	5 >>> 1	0101 >>> 1	0010	2

# Ternary Operator in Java script

## **Syntax**

condition ? expression\_1 : expression\_2;

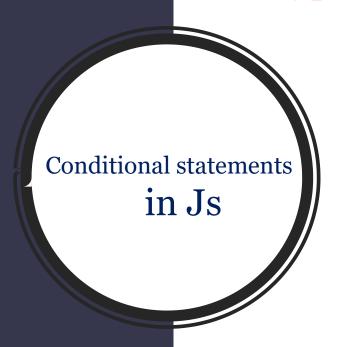
Ex: big = a > b? a:b;



## Conditional Statements in Java script

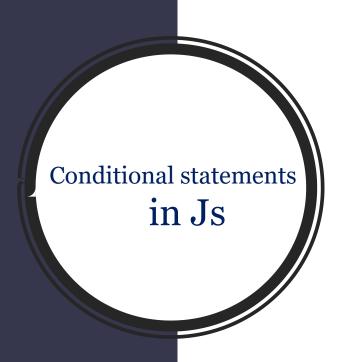
## Types of control statements: Conditional statements Loops/iterative statements

Types of conditional statements:



- 1. if statement
- 2. if-else statement
- 3. if-else if else statement
- 4. Switch statement

## Syntax of if statement



```
if(condition){
```

```
statement 1 statement 2
```

•

•

•

statement n

## Syntax of if -else statement

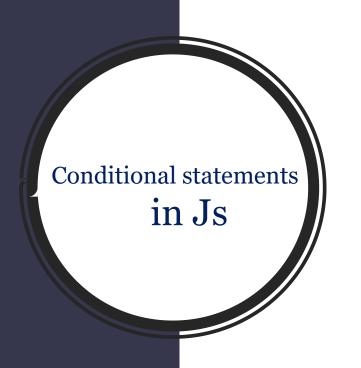
```
if(condition){
                                                 statement 1
                                                 statement 2
                                                 statement n
Conditional statements
        in Js
                                        else{
                                                 statement 1
                                                 statement 2
                                                 statement n
```

## Syntax of if-else-if statement:



```
if(condition 1 is true) {
    // code is executed
else if (condition 2 is true) {
    // code is executed
else {
       // code is executed
```

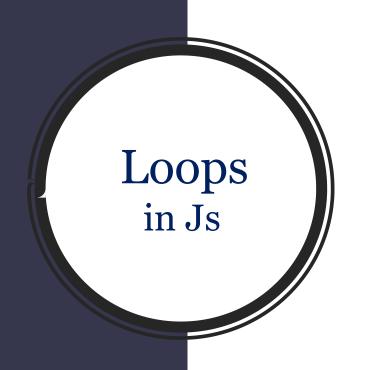
## Syntax of switch statement



```
switch (expression) {
case choice1:
       run this code
       break;
case choice2:
       run this code instead
       break;
default:
       no case matches run this code
```

## Loops Java script

## Why loops(iterative statements) are needed:

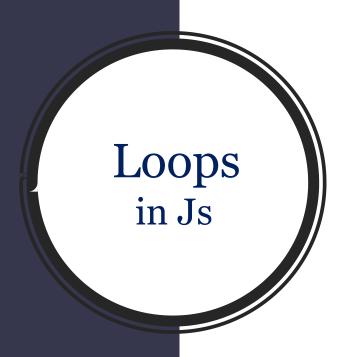


• Time will be saved

• Code length will be reduced

Readability increases

## Types of loops:



for loop

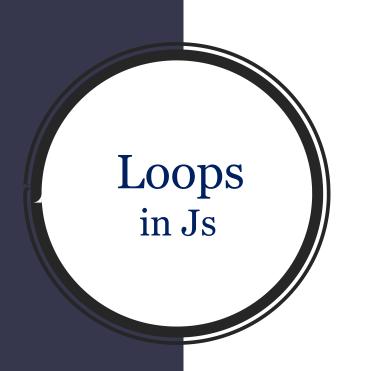
while loop

do-while -loop

for-in-loop

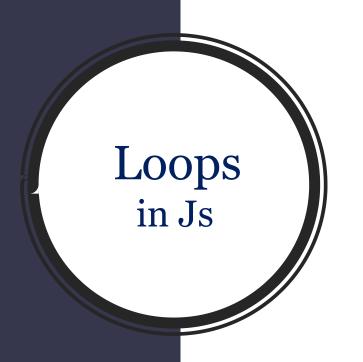
for-of-loop

## Syntax of for loop:



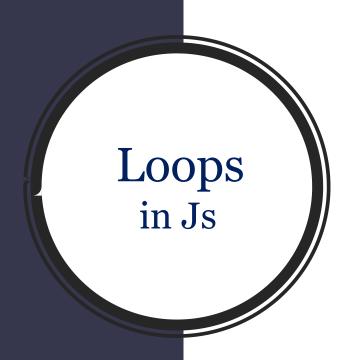
```
for(initialization; condition; increment) {
    // Code to be executed
}
```

## Syntax of -while loop:



```
do {
    // Code to be executed
}
while(condition);
```

## Syntax of do-while loop:

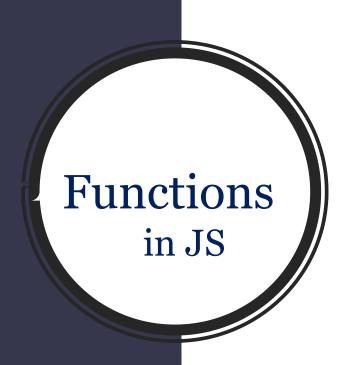


```
while(condition) {
   // Code to be executed
}
```

## for in vs for of loops in Java script

## Functions in Java script

## Topics:



- What is function
- Why functions
- How to create functions
- How to call function
- What is function expresion

## What is Function:

What is Block:

A block of code written to do a particular task

Functions in JS

```
Anything that enclosed between { }

Ex: {

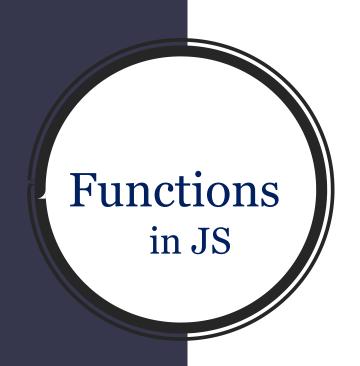
    statement 1;

    statement 2;

    statement n;
```

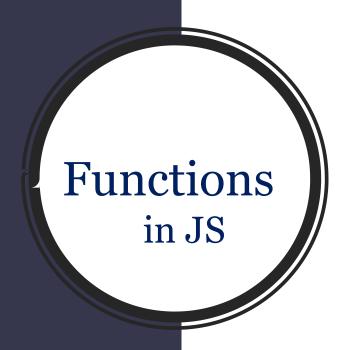
## How to create function/Function definition:

```
function functionName(parameter1,parameter2 ...parameter n) {
       body
       return value;
***return & parameters are optional***
 Ex: function sum(num1,num2) {
        var result = num1+num2
        return result;
```



## How to call functions:

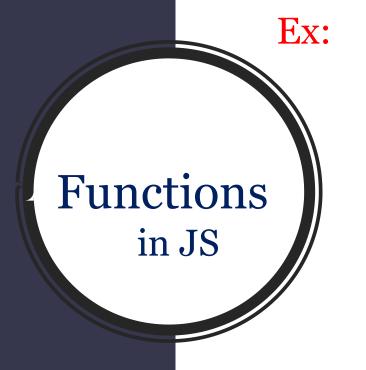
functionName(parameters)



Ex: sum(7,8)

## What is function expression:

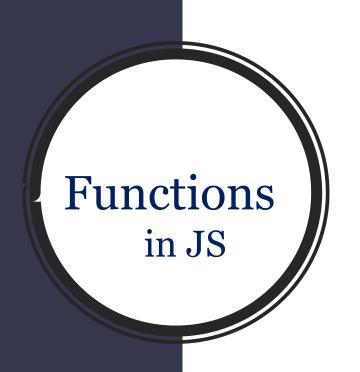
Assigning function to a variable



```
add = function sum(num1,num2) {
    var result = num1+num2
    return result;
}
```

# Types of Functions in Java script

## Types:



- Named functions
- Anonymous function
- Immediately Invoked function expression(IIFE)
- Arrow function

## Named function:

**Functions** 

in JS

```
function functionName(parameter1,parameter2 ...parameter n) {
       body
       return value;
Ex: function sum(num1,num2) {
       var result = num1+num2
        return result;
```

## Anonymous function:

**Functions** 

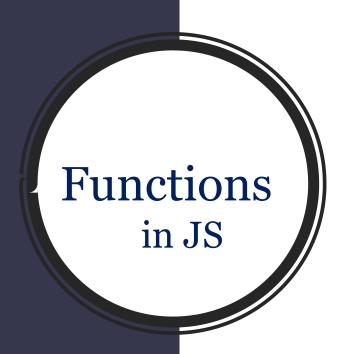
in JS

```
function (parameter1,parameter2 ...parameter n) {
       body
       return value;
Ex: function (num1,num2) {
       var result = num1+num2
        return result;
```

\*\*\*we cannot write anonymous function directly\*\*\*

\*\*\*we have to assign it to a variable\*\*\*

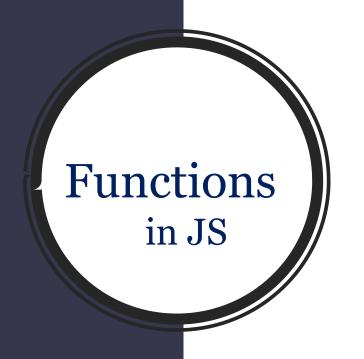
## Anonymous function:



```
Sum = function (num1,num2) {
    var result = num1+num2
    return result;
}
```

## HFE:

When we want to execute a function immediately where they Created, IIFE used.



```
Syntax: (function definition) ( );
        Ex: function product (num1,num2) {
                var result = num1*num2
                return result;
   ) (6,8);
```

## Arrow function:

**Functions** 

in JS

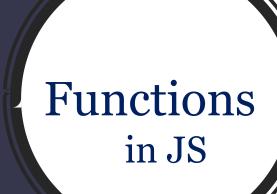
```
var any name = (parameter1,parameter2 ...parameter n) =>{
       body
       return value;
Ex: var product = (num1,num2) => {
       var result = num1*num2
        return result;
```

Calling: product(5,8)

## Arrow function forms:

1. If only one statement in function body

```
var product = (num1,num2) => num1*num2
```



2. If only one parameter

```
var cube = num1 => num1*num1*num1
var cube = (num1) => num1*num1*num1
var cube = (num1) => { return num1*num1*num1 }
```

Calling: cube(5)

## Arrow function forms:

3. If no argument

```
Var greet = ( ) => console.log("Good Morning");
```

```
Var greet = _ => console.log("Good Morning");
```

Functions in JS

Calling: greet( )

# Default and Rest parameters in Java script

### parameters

## Function definition:

function product(num1,num2) {

Function parameters in JS

```
var result = num1*num2
return result;
```

Function call: product(8,4) ->32

product(8) -> ?

## Default parameters:

```
function product(num1,num2=1) {
```

```
var result = num1*num2
```

```
Functions in JS
```

```
return result;
```

$$Sum(8,7) \rightarrow 56$$

$$Sum(8,7,9) \rightarrow 56$$

## Rest parameters:

**Functions** 

in JS

We can make function to accept unspecified number of parameters

```
function product(num1=1,num2=1, ...arr) {
    var result = num1*num2
    return result;
}
```

\*\*\*Use ... before rest parameter \*\*\*

## Rest parameters:

```
var result = num1*num2
                         for (num of arr){
                                result = result*num
Functions
     in JS
                          return result;
```

function product(num1=1,num2=1, ...arr) {

## forEach in Java script

For every element present inside array the specified function will be executed.

## Syntax:

arr.forEach (function funName(currentItem,index,arr)) {



//code here

**})**;

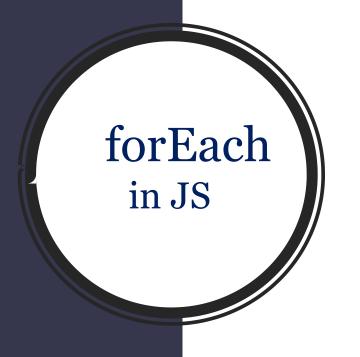
currentItem:Required

Index: optional

arr: optional

For every element present inside array the specified function will be executed.

```
Syntax: arr.forEach (functionName);
```



```
arr.forEach (test);
function test(item, index, arr) {
  code
```

## Objects in Java script

## Object:

• object is collection of elements in the form of properties and methods.

Property is a key-value pair.

## Ways to create object:

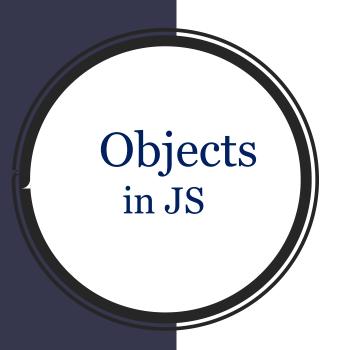
1.Object Literal

2. Using a new keyword with Object constructor

3. Using a new keyword with a constructor function

4.Object.create() method

5.Classes



## 1. Using Object Literal:

let movie1 = { }

```
let movie = {
->Object
name: "RRR"
release : 2021
director : "Rajamouli"
}
```

```
->Object with properties (key: value pairs)

RR"

Raiamouli"
```

-> Create an empty Object

## How to access object values:

We can access values by using keys in 2 ways

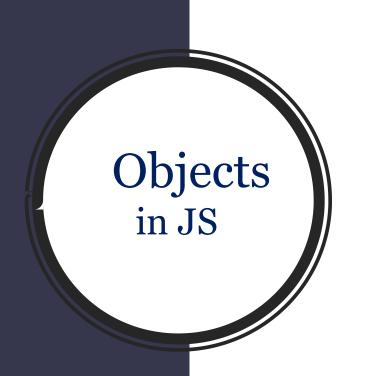
1. obj["key"] -> quotes are mandatory

Ex: movie["name"] ->valid

movie[name] ->Invalid

2. obj.key

Ex: movie.name

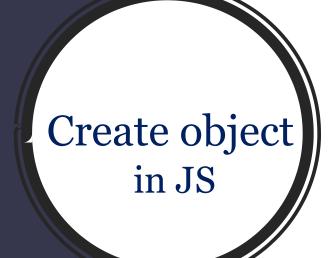


## How to add new properties to object:

We can add properties by using keys in 2 ways

1. obj["key"] = value

Ex: movie["budget"] = "400 crores"



2. obj.key = value

Ex: movie.budget ="400 crores"

## How to update values of object:

We can update values by using keys in 2 ways

1. obj["key"] = value

Ex: movie["budget"] = "500 crores"

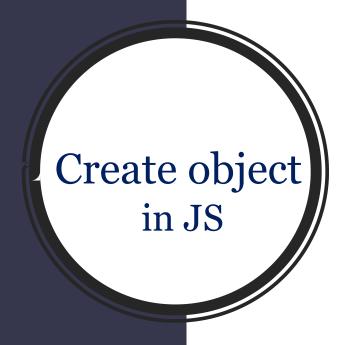


2. obj.key = value

Ex: movie.budget ="500 crores"

## 2. Using new Operator Object Constructer:

```
let movie1= new Object();
```



```
movie1 .name = "RRR";
movie1 .director = "Rajamouli";
```

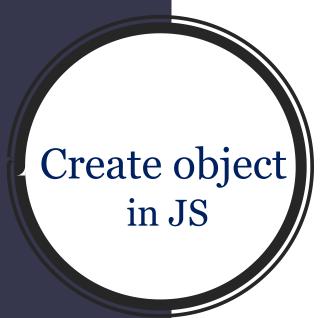
## 3. Using new Operator with Constructer function:

Step1: create constructor function:

```
function user(name, age,place) {
    this.name = name;
    this.age = age;
    this.place = place
}
```

Step2: create object with constructor function call:

let movie1= new movie("abc", 25,"Hyderabad");

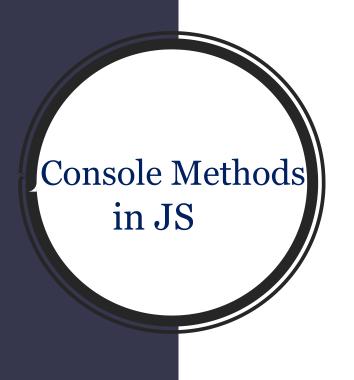


## 4. Object.create method:

```
let movie2 = Object.create(movie);
```

```
let movie3 = Object.create(movie, {
                                     name: {
                                     value: "RRR
Create object
     in JS
                                     Music: {
                                     value: "Keeravani"
```

# Console Methods in Java script



- console.log()
- console.info()
- console.warn()
- console.error()
- console.table()
- console.clear()
- console.assert()

- console.count()
- console.countreset()
- console.time()
- console. Timelog()
- console.timeend()
- console.group()
- console.groupend()

# DOM in Java script

## What is DOM

• DOM : Document Object Model

By using HTML DOM JavaScript can access, change or remove any elements of HTML document and also can create new elements at any position.

When a webpage loaded, browser create DOM of webpage



## **HTML Document**

```
Ŕ
o indexhtml x
       <html>
           <head>
               <title>My HTML Document</title>
           </head>
           ⟨body>
               <h1>Heading</h1>
               <div id="div1">
                   <>>P Tag 1</>
</>

→ P Tag 1
   9
  10
               </div>
               <div id="div2">
  11
                   P Tag 2
  12
               </div>
  13
  14
           </body>
       </html>
  15
```

## Document Object Model (DOM) Document HTML head body div id = "div1" div id = "div2" title p class = "p2" My HTML Document P Tag 1 P Tag 2

## Document Object has • Properties

- Methods

Using this document object properties& methods we can



- Select HTML elements
- Modify HTML elements
- Remove/delete HTML elements
- Create HTML elements
- Add/Remove /Change styles to HTML elements

### Methods to select HTML Elements:

- 2. document.getElementsByClassName("classname")Returns list of all elements belongs to the specified class
- 3. document.getElementsByTagName("tagname")

  Returns list of all elements with the specified tag
- 4. document.querySelector(".class/#id/tagname")

  Returns the first object matching CSS style selector
- 5. document.querySelectorAll(".class/#id/tagname") )
  Returns all objects Matches the CSS Style Selector

### DOM properties to select HTML Elements:

- document.body
- document.head
- document.title
- document.anchors
- document.forms
- document.images
- document.scripts

## DOM Manipulation in Java script

### **HTML Document**

```
o index.html x
       <html>
           <head>
               <title>My HTML Document</title
           </head>
           ⟨body>
               <h1>Heading</h1>
               <div id="div1">
                   <>>P Tag 1</>
</>

→ P Tag 1
  9
               </div>
  10
               <div id="div2">
 11
                   P Tag 2
  12
               </div>
 13
 14
           </body>
       </html>
  15
```

```
<html >
<head>
 <title>My HTML Document</title>
</head>
<body>
 <h1>Heading</h1>
 <div id="div1">
   P Tag 1
 </div>
 <div id="div1">
                                               : "div2"
   P Tag 2
 </div>
                                               : = "p2"
</body>
</html>
                                               ag 2
```

### Topics:



- How to create HTML elements
- How to set content to element
- How to append a new element
- How to insert an element before another element
- How to remove an element
- How to remove child element
- How to replace an element

## Add/change styles in Java script

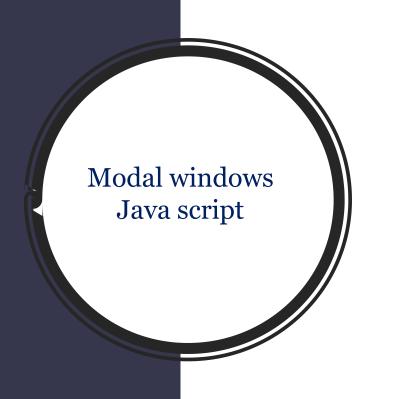
### Topics:



- How to change style of element
- How to get attribute value of an element
- How to set/change attribute of an element

### Modal Windows in Java script

### 3 modal windows:



- Alert to show message to user
- Prompt- To take some input from user
- Confirm to get confirmation from user

# Events & Event handling in Java script

### Topics:



- What is event & types of events in JS
- What is event handler
- Ways to handle events in JS

### **Event**

- Event is nothing but an action
- In webpage also what ever user do everything is an event

### Who generates events:

- user -> keypress, scroll, focus,....
- System ->load,error,abort..

### Types of user generated events:

- Browser specific events ->scrollup/down resize browser....
- DOM /web page specific events -> click,hover,focus ....

Event handler is function we write to run when an event happens



### Commonly used events in JavaScript:

### Mouse Events

click

double click

mouseover

mouseout

mouse move

### **Keyboard Events**

Key down

Key up

Key press

### Focus events

focus

blur

focusin

focusout

### Form Events

submit

reset

change

### Events & Event handling in Java script

### Ways to handle events:

Inline event handlers(using event attributes in HTML)

Ex: <button onclick="JavaScript code">

Events &
Event handling in
Java script

• using event properties in JavaScript

Ex: let btn =document.getElementById('b1')

button.onclick = function name/anonymous function

• using addEventListener() method in JavaScript

Ex: let btn =document.getElementById('b1')

button.addEventListener(eventname,function name/anonymous fun)

Higher order functions in Java script

• Higher order function is a function that receives another function as argument or return another function or both

Example of receiving another function as argument:

Higher order functions in Java script

```
function first(fun){
    fun()
    }

function second(){
        console.log("This is second function")
}

first(second)
```

### Example of returning a function:



```
function first(){
        return second
 function second(){
           console.log("This is second function")
 let res = first()
  res()
```

## This keyword in Java script



Value of this keyword inside a regular function

Value of this keyword inside a method

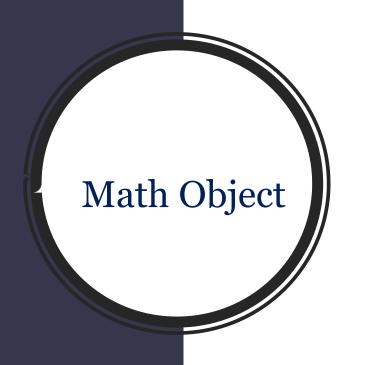
Value of this keyword inside event handler

Value of this keyword inside a function in strict mode



## Math Object in Java script

### Methods of Math Object



- Sign()
- abs()
- sqrt()
- pow()
- max()
- min()
- round()

- ceil()
- floor()
- trunc()
- random()
- exp()
- log()
- log2()
- log10()

### String Methods in Java script

### Window Object in Java script

### properties of Window Object



- document
- innerWidth
- outerWidth
- innerHeigth
- outerHeight
- location
- closed
- Name
- navigator

Open() & close() browser window with sJava script

### Methods of Window Object

- Open()
- Close()
- moveBy()
- moveTo()
- alert()
- Prompt()
- confirm()
- reSizeTo()
- reSizeBy()
- print()



### open() Method syntax:



Window.open(URL, name/target, specifications)

. 1.1

- \_blank
- \_self
- \_parent
- \_top

- width
- height
- left
- Top
- Resizable
- scrollable

moveTo() & moveBy() resize() browser window with Java script



- moveTo()
- moveBy()
- reSizeTo()
- reSizeBy()

### Asynchronous Java script





• AJAX helps in fetching data asynchronously from a remote web server

• Data loaded by AJAX call is done asynchronously with out page refresh

• Web server will send response which contains data that we have requested

• Data can be of any format like JSON,XML ...

• Initially servers used to send data in XML format



My Website

Request(GET/POST..)

Response

AJAX



In JavaScript we have to use XMLHttpRequest object to make AJAX call to exchange data from webserver.

AJAX request can be send to sever in with 3 steps

1. Create XMLHttpRequest object

Ex: let xhr = new XMLHttpRequest()

2. Create request with that object open() method

Syntax : open(method,url,async,username,password)

3. Send the request using send() method



My Website

Request(GET/POST..)

Response

AJAX

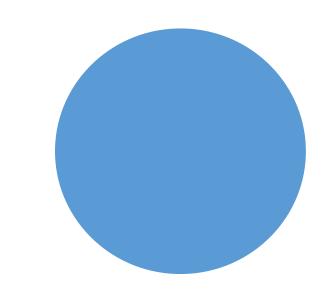
Method	Description
new XMLHttpRequest()	Creates a new XMLHttpRequest object
open(method, url, async, user, psw)	Specifies the request  method: the request type GET or POST  url: the file location  async: true (asynchronous) or false (synchronous)  user: optional user name  psw: optional password
send()	Sends the request to the server Used for GET requests
send(string)	Sends the request to the server. Used for POST requests
setRequestHeader()	Adds a label/value pair to the header to be sent
abort()	Cancels the current request
getAllResponseHeaders()	Returns header information
getResponseHeader()	Returns specific header information

Methods

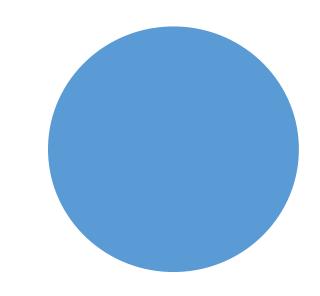
Property	Description
onload	when the request is complete and the response is fully downloaded.
onreadystatechange	Defines a function to be called when the readyState property changes
onprogress	triggers periodically while the response is being downloaded, reports how much has been downloaded.
readyState	Holds the status of the XMLHttpRequest. o: request not initialized 1: server connection established 2: request received 3: processing request 4: request finished and response is ready
responseText	Returns the response data as a string
responseXML	Returns the response data as XML data
status	Returns the status-number of a request 200: "OK" 403: "Forbidden" 404: "Not Found"
statusText	Returns the status-text ("OK" or "Not Found")

Properties

## What is Call Back Hell



# Promises In JavaScript



Promise is an object

Promise object takes a callback function

```
let p = new promise( function(){})
```

• This object returns some data either success data or error information.

```
let p = new promise( function(resolve,reject){
     })
```

Promise

States of promise

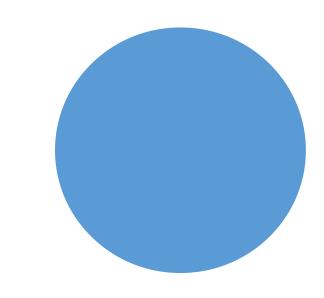
Pending

fulfilled

rejected



## Fetch API In JavaScript



• fetch() is a method of browser window Object which helps to make AJAX call

```
Syntax: fetch (url,[options])

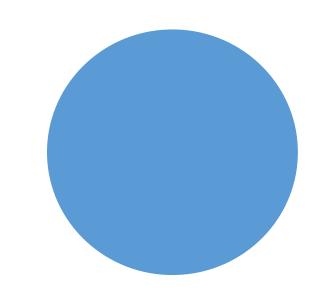
options: Optional parameters like method, headers...
```

- fetch() method returns a promise
- So to use the data from server we have to use then() method of promise return by fetch() method

```
let promise = fetch("https://restcountries.com/v3.1/name/india")
promise.then(function(response){
    console.log(response)
})
```



## Prototype & \_\_proto\_\_ In JavaScript



```
function movie(name, director){
                      this.moviename=name
                      this.director = director
                      this.getGetails = function(){
                          console.log("Director of ",this.moviename,":",this.director)
Prototype
                     pushpa
                                                                RRR
                      Sukumar
                                                             RajaMouli
                    getDetails()
                                                             getDetails()
                                                   movie2 = new movie("RRR", "Rajamouli")
        movie1 = new movie("Pushpa", "Sukumar")
```

Regular expression is a sequence of characters, helps to create a search pattern

Ways to create regular expressions:

1. RegExp literal notation

Syntax : /pattern/[flags]

Ex: /hello/

/^[0**-**9]{10}\$/

2. Using RegExp Constructor function

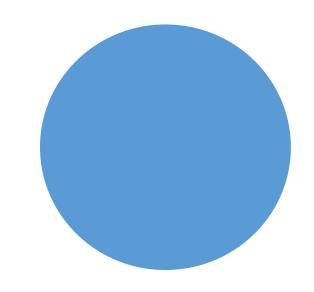
Syntax : new RegExp('pattern',[flags])

Ex: new RegExp("hello")

new RegExp("^[0-9]{10}\$")



# Regular Expressions In JavaScript



Regular expression is a sequence of characters, helps to create a search pattern

Ways to create regular expressions:

1. RegExp literal notation

Syntax : /pattern/[flags]

Ex: /hello/

/^[0**-**9]{10}\$/

2. Using RegExp Constructor function

Syntax : new RegExp('pattern',[flags])

Ex: new RegExp("hello")

new RegExp("^[0-9]{10}\$")



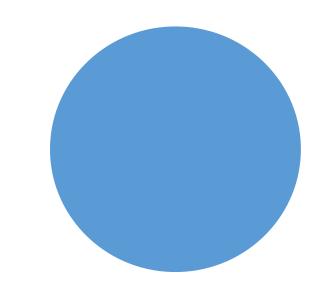
#### Brackets:

Expression	Description	Example
[]	Any one character between the brackets.	[a89] => a or 8 or 9
[^]	Any one character not between the brackets	[a89] => everything except a, 8 and 9
[o-9]	Any number from 0 -9	0 /1/2/9
[a -z]	Any lower case alphabet	a/ b/ c//z
[A - Z]	Any Upper case alphabet	A/B//Z
[a-Z]	Any lower case or uppercase.	a/ b/ c//z , A/B//Z

#### Quantifiers: For specifying the number of occurrences of a character

Quantifier	Description	Example
*	Match zero or more times.	Bm* => "B", "Bm", "Bmm", "Bmmm", and so on
+	Match one or more times.	j+ => "j", "jjj", "jjj"
?	Match zero or one time.	bS? => "b" or "bs", but not "bss"
{ n }	Match exactly n times.	Jab{5} . => "Jabbbbb"
{ n ,}	Match at least n times.	mb{3, } => "mbbb", "mbbbb"
{ n, m}	Match from n to m times.	br{3,5}a => "brrrr" or "brrrrr"

Split() & join()
In JavaScript



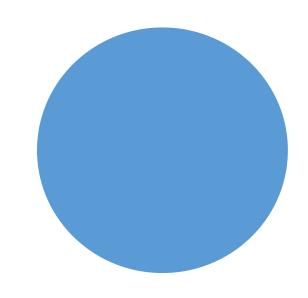
#### Split():It divides a string into an array of substrings based on separator

```
let movies = "RRR BhemlaNayak Pushpa Sarainodu";
console.log(movies.split(' '))
Output: ['RRR', 'BhemlaNayak', 'Pushpa', 'Sarainodu']
Syntax: string.split(separator, limit)
console.log(movies.split(' ', 2))
Output: ['RRR', 'BhemlaNayak']
```

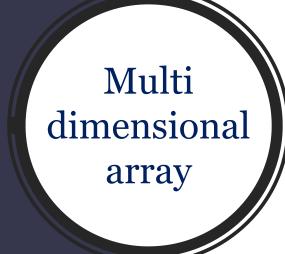
#### Join(): It concatenate all elements of an array & returns new string

```
separated by separator
let movies = ['RRR', 'BhemlaNayak', 'Pushpa', 'Sarainodu'];
console.log(movies.join('-'))
Output: "RRR-BhemlaNayak-Pushpa-Sarainodu"
Syntax: array.join(separator)
console.log(movies.join())
Output: "RRR, Bhemla Nayak, Pushpa, Sarainodu"
```

# Multi dimensional Arrays In JavaScript



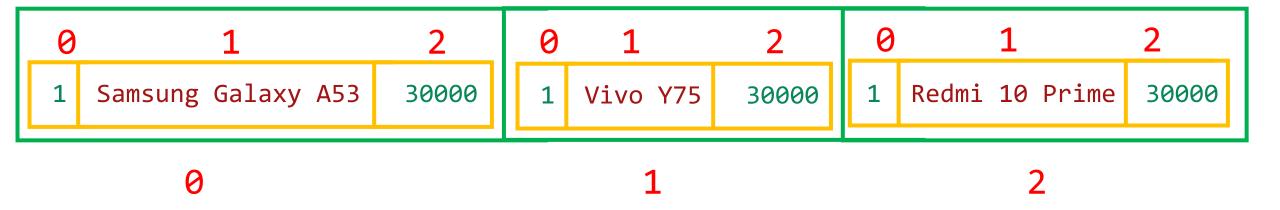
let product = [1,"Samsung Galaxy A53",30000]



1	Samsung Galaxy A53	30000
0	1	2

```
let product = [1,"Samsung Galaxy A53",30000]
```

```
Samsung Galaxy A53
                                                    30000
   Multi
dimensional
   array
              let products = [
                               [1, "Samsung Galaxy A53", 30000],
                               [2,"Vivo Y75",20000],
                               [1, "Redmi 10 prime", 13000],
```



```
let products = [
                  [1, "Samsung Galaxy A53", 30000],
                  [2,"Vivo Y75",20000],
                  [1, "Redmi 10 prime", 13000],
                             0
                                                   Redmi 10 Prime
 Samsung Galaxy A53
                               Vivo Y75
                    30000
                                         30000
                                                                  30000
       0
products[0] =[1,"Samsung Galaxy A53",30000]
products[0][0] = 1
products[0][1] = Samsung Galaxy A53
products[0][2] = 30000
```