This 2d project was very fun to develop and play with. I really struggled with most of the assignments this semester and was not able to make a product I was proud of for the entire class. I felt it was mostly due to the complex code base and how massive it got. However, with this simple 2d project, I really enjoyed playing with the different parameters. I loved watching the balls speed up and slow down just by changing a few variables. It was nice how simple the code was. I was able to understand what was going on without any comments included in the code. Then, all it took was logical thinking to realize what I had to change to manipulate what was required.