

University of Sheffield

Identifying complaints in social media using deep learning with transformers



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Declaration

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Abstract

A complaint is a statement made by a person or an entity with the intent to indicate something is unacceptable or unsatisfactory. This is commonly used in various aspects of day-to-day life including when conducting business operations. With the proliferation of social media across our lives and the active enablement of such platforms by organisations for user engagement, it has become a common medium for users to raise complaints. With such complaints being publicly visible, it is imperative for organisations to identify, prioritise and respond to these complaints swiftly. Automatically identifying complaints in social media is an active area of research. In the past few years, the focus has been on using NLP approaches driven by developments in transfer learning and transformer-based models.

In this paper, the use of these approaches are extended by assessing 'lightweight' transformer based models such as DistillBERT, MobileBERT, BERT tiny/small which are meant to reduce the time required for fine-tuning as well as inference. The performance of these 'lightweight' models is compared with the traditional transformer models including BERT, ROBERTA, BERTweet for this particular task. The dataset used consists of anonymised and annotated(complaint or not) Twitter data utilized in previous research and currently available in the public domain. In addition, the act of complaining and the nature of complaints are analysed from a linguistic perspective along with discussions on state-of-the-art approaches for such NLP tasks.

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Chapter 1

Introduction

1.1 Background

In the act of complaining, dissatisfaction or annoyance is expressed by a person or entity in response to a previous or ongoing event that has negatively impacted them [17]. There is a breach of expectation and the act of complaining provides an avenue to direct dissatisfaction to the appropriate organisation or individual with the hope of rectification or redressal. It could also be used as a means to issue a Face Threatening Act [6], to the detriment of the recipient's reputation of the complaint. The event or action could be concerning a product or service procured by the concerned person or entity. The need to recognise, acknowledge and act on complaints is of significant importance to businesses and organisations to retain their customers while maintaining their reputations.

Until the advent of online platforms and specifically social media, the impact of negative word-of-mouth was confined to a relatively limited audience. However, since then complaints posted online have the potential to rapidly go viral, reaching millions of individuals and significantly damaging a company's brand reputation and goodwill in a short period [24]. Customers are able to express their complaints directly, conveniently, and with enhanced effectiveness to organisations through multiple social media channels and platforms [2].

By examining instances of complaints on social media and specifically Twitter, we find them in alignment with the previously described act of complaining. These examples as shown in Table 1.1 are of individuals who have encountered breaches of their expectations. Regarding the intentions underlying these complaints, we find the objective being rectification in the first and second examples. In the first tweet, there is a request for a specific software version to resolve an issue, while the second tweet seeks clarification on a policy due to the perceived violation arising from a wrongly advertised product. Additionally, one could argue that the second tweet encompasses an element of a Face Threatening Act, given that implicating false advertising in the context of a company potentially could harm the brand's reputation. In contrast, the third and fourth tweets are instances of issuing a Face Threatening Act. They

No.	Example complaints from Twitter
1	hi please i cant find a driver for video card (nvidia geforce 8500 gt) for mac please send me a link when i can download a driver
2	what is your policy on false advertising regarding sale items ? i was refused a sale in westfield due to a company error on pricing
3	thanks to <user> ' s incompetence i now can't work till october 4th , when the ati card arrives .
4	you jave the worst customer service #pissed #useless #worstbrand

Table 1.1: Sample complaints extracted from Twitter, exhibiting diverse degrees of complaint expression and severity. These complaints are sourced from data that has undergone the preprocessing steps outlined in Chapter 3.

are written with the intention to harm the brand's value considering the use of terms such as *incompetence*, *worst customer service* and hashtags like *#pissed*, *#useless* and *#worstbrand*.

In addition to the timely addressing of customer complaints, automated detection of complaints in natural language has several other purposes. Linguists could gain a more detailed understanding of the context, intent, and various types of complaints on a larger scale while psychologists could utilise this information to identify the underlying human traits that drive the behaviour and expression of complaints. Developing downstream natural language processing (NLP) applications, such as dialogue systems is another use case of this task [18].

Attempting to identify complaints manually through the multitude of posts and streams coming through the various social media channels is neither practical nor scalable. Various approaches to automate this task have been explored. The traditional vector-space method utilizing dictionaries has been applied in other text classification tasks [14]. Latent Semantic Indexing based on Singular Value Decomposition along with linguistic style features has been utilised to classify emails as complaints or not [8]. In recent years, we have seen the use of various Machine learning and Natural Language Processing (NLP) based approaches for similar classification problems. The performance of logistic regression over various types of feature spaces against neural-network based models like Multi-layer Perceptron (MLP) and Long Short Term Memory (LSTM) has been analysed by [18] on Twitter feeds. The use of more advanced approaches using transformer networks has shown to have better results as explored by [12]. As part of this paper, the use of the BERT and its many variants, including that of recently created lightweight versions will be assessed further on a publicly available Twitter dataset.

1.2 Aims and Objectives

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Chapter 2

Literature Survey

2.1 The act of complaining

As per [17], the speech act of complaining in the traditional sense can be understood from the perspective of the speaker stating their displeasure or dissatisfaction to a target entity or individual. This is done as a reaction to an unfavourable event that is currently taking place or has already occurred. The authors believe a few preconditions have to be satisfied to result in a complaint being made. This includes the speaker's belief the entity or individual is responsible for the unfavourable outcome and that the speaker in question suffers from the consequences. The result is a verbally expressed complaint.

This expression of complaint could be carried out in various ways. The speaker might choose to directly communicate their complaints or concerns to the individual or entity, either immediately after the incident or at a later time. Or they might voice their grievances to others through word-of-mouth or they could even opt to escalate the issue by involving a third party, such as a consumer advocacy office [22].

The authors of [17] further delve into the intentions of the speaker in making the complaint. They argue this is carried out with either the hope of repair of the situation or as a 'Face Threatening Act' [6], with the purpose being to damage the face of the individual or entity against whom the complaint is made. In this scenario, a face-threatening act refers to an action that challenges the reputation of the recipient by going against what the recipient desires. These acts can manifest in a verbal form including with variation in tone or inflection or using non-verbal methods.

While such complaints could be considered direct complaints as per [5], the authors additionally highlight the use of indirect complaining in speech. In the case of indirect complaints, the speaker does not attribute responsibility for the cause of the complaint to the individual or entity being addressed. The authors theorise, an indirect complaint is used to bring about 'solidarity' between speakers, which is contrary to the use of direct complaints. It can serve as

a means to initiate conversations and establish temporary connections with others. The scope of the data for this project (described in the subsequent chapter) is primarily focused on direct complaints as they are selected based on tweets being addressed to a brand's customer service handle. However it is possible, tweets which fall into the category of indirect complaints are also included in the dataset.

Analysing deeper into which types of customers complain more, [21] have looked at how personality traits like impulsivity and self-monitoring impact customer complaining behaviour. *Impulsivity*, as defined by [19], refers to a consistent inclination of customers to act spontaneously and immediately, without much reflection or careful consideration of available options or potential consequences. This trait remains relatively stable over time for such customers. [3] defines *self-monitoring* as the propensity to adjust one's behaviour based on the actions or behaviour of others. High self-monitoring individuals are sensitive to others' expressions and behaviour, relying on social cues for their actions, while low self-monitoring individuals may be influenced by personal traits. From their experiments, [21] concluded that individuals with high impulsiveness tend to complain more than those with low impulsiveness, whereas individuals with high self-monitoring tend to complain less than those with low self-monitoring. However, these effects are more pronounced in situations where the level of dissatisfaction is high.

2.2 Complaining online

The act of complaining exists online in various forms and with varying degrees of intensity and this prevalence lead to the emergence of third-party organisations that provide online channels for customers' ease and convenience [24]. Notably, there are complaint websites like complaintsboard.com, review websites like trustpilot.com as well as consumer organisations' sites such as consumeraffairs.com, where customers can share their negative experiences and exchange information with others. The impact of negative word of mouth is quite high due to the ease with which negative reports can rapidly reach millions of people, potentially causing significant harm to a company's brand. Various user-generated content platforms such as YouTube, Twitter, and Facebook serve as spaces for expressing complaints. Brands use these platforms for user engagement and this provides the users with the required visibility to potentially raise or escalate an issue. With numerous such options available online, companies can experience significant repercussions arising from actions taken by dissatisfied customers [24].

Of the 431 online complaints assessed by [24], 96% followed what they call a double deviation. This occurs when customers experience both a product or service failure followed by multiple unsuccessful attempts to resolve the issue, resulting in them feeling they have been violated twice. Such customers then resort to online complaining. Their urge to complain online is driven by how they felt betrayed rather than simply being dissatisfied or with any form of

malicious intentions to hinder business operations.

Complaining online is also associated with electronic word-of-mouth or EWOM, which involves sharing information online with a wider group, and it remains accessible over an extended period while often being anonymous [10]. This type of communication can take place on various platforms, ranging from official company-sponsored sites to unaffiliated blogs. The Internet offers consumers a convenient and anonymous platform to express negative word-of-mouth by sharing their viewpoints and complaints with others. Among the different forms of EWOM, consumer reviews are particularly noteworthy, as they provide valuable insights about products, whether positive or negative [22]. Such Negative electronic WOM (EWOM), can significantly damage a brand's reputation and influence potential customers to seek alternative products or services.

Technology provides an accessible channel that allows consumers to complain with significant ease, making it available to anyone with internet access, even those who may be hesitant to complain directly to the company [22]. The reviews and comments posted by consumers online can hold considerable influence over decisions made by other fellow consumers. From an organisation's perspective, the use of online complaining by consumers has some indirect negative consequences as well. The potential experience and knowledge frontline personnel could gain from addressing the complaints directly are lost and this has long-term implications for the organisation [22].

2.3 Complaining in social media

****TO UPDATE****

2.4 Self-expression on Twitter

****TO UPDATE****

2.5 Transformers

****TO UPDATE****

2.6 Ongoing research

****TO UPDATE****

Chapter 3

Methodology

3.1 Task

For a short text segment, $T = \{t_1, t_2, \dots, t_n\}$ where t_i is defined as a token, classify if the sequence of tokens T is a complaint or not.

3.2 Data and pre-processing

The data used for the experiments is from Twitter. Twitter provides a good representation of social media text due to the direct connection consumers have with organisations and brands as well as the ability to express oneself [18]. **Add content on why Twitter**

The data set created by [18] and further used by [12] is utilised for this project. The original process for collection and annotation employed by them is briefly described below. The particular version ¹ used for the experiments is the one enhanced by [13] with the addition of labels for the severity of complaints. These additional labels are not used for the experiments in this project.

3.2.1 Domains and organisations

A cross-industry representative collection of 93 customer service handles of organisations on Twitter were identified manually. These handles were then categorised into 9 domains based on their industry type. Since an organisation could have business activities across domains, the assigned domain was based on the products or services receiving the most number of complaints. All the domains used in the experiments are listed in Table 3.1.

¹The data can be found here - https://archive.org/details/complaint_severity_data

Domains	Complaints	Non-Complaints	Total Tweets
Food & Beverage	95 (73%)	35 (27%)	130 (7%)
Apparel	141 (55%)	117 (45%)	258 (13%)
Retail	124 (62%)	75 (38%)	199 (10%)
Cars	67 (73%)	25 (27%)	92 (4%)
Services	207 (61%)	130 (39%)	337 (17%)
Software & Online Services	189 (65%)	103 (35%)	292 (15%)
Transport	139 (56%)	109 (44%)	248 (12%)
Electronics	174 (61%)	112 (39%)	286 (15%)
Other	96 (79%)	33 (21%)	129 (7%)
Total	1232 (63%)	739 (37%)	1971

Table 3.1: The nine domains and the distribution of tweets that are complaints and those that are not. The percentages indicate how the splits are distributed.

3.2.2 Data Extraction

The data was extracted from Twitter via the Twitter API ². The latest 3,200 tweets at the time of the collection exercise were extracted and the original tweets to which the customer service handles responded were identified. Then, random sampling equally for each handle, 1,971 tweets were identified where there was a response from the support's handle. To ensure a more balanced and diverse dataset, 1,478 randomly sampled tweets were added to the dataset. 739 tweets were replies to other handles (outside the 93 identified) and the remaining 739 tweets were not addressed to any Twitter handle. Table 3.2 shows the breakdown of the total population of the tweets dataset. Tweets were filtered for English using `languid.py` [15]. Retweets were excluded and all usernames and URLs were anonymised and replaced with placeholder tokens.

Extraction Criteria	Complaints	Non-Complaints	Total Tweets
Addressed to and replied by the identified 93 customer service handles	1239 (63%)	739 (37%)	1971 (58%)
Addressed to other customer service handles	0	739 (100%)	739 (21%)
Not addressed to any Twitter handle	0	739 (100%)	739 (21%)
Total	1232 (36%)	2217 (64%)	3449

Table 3.2: Selection of tweets based on random sampling and where they have received replies when addressed to the 93 customer service handles combined with random sampled tweets that are addressed to other handles and tweets that are not addressed to any handle.

²<https://developer.twitter.com/en>

3.2.3 Annotation

The classification of the 1,971 tweets as complaints or not was carried out using a binary annotation task (complaint or not). Since tweets are concise and typically express a single idea, an entire tweet was classified as a complaint if it contained at least one speech act of complaining. To guide the annotation process, a complaint definition from [17], stating that a complaint portrays a situation that contradicts the writer’s positive expectation was used. Two of the authors with extensive annotation experience in linguistics independently labelled the 1,971 tweets. They had substantial agreement [1] with Cohen’s Kappa of $\kappa = 0.731$. In the end, 1,232 tweets (63%) and 739 tweets (37%) were identified as complaints and non-complaints. Table 3.1 gives the breakdown of the complaint and non-complaint tweets for each domain.

3.3 Environment

3.3.1 Hardware

The key details of the environment used for the experiments are listed below.

- **CPU Count:** 8
- **Memory:** 45 GB
- **GPU Count:** 1
- **GPU Model:** NVIDIA RTX A4000
- **GPU Memory:** 16 GB

3.3.2 Software

For the experiments, the BERT transformer large language models along with a number of its variants are used to classify the tweets and compare the performance. The models are based on the `transformers` library implementation from Hugging Face³ along with the `datasets` and `evaluate` libraries. From scikit-learn⁴ the `sklearn` library is used to generate the stratified splits for the nested cross-fold validation. The versions for each library are shown in the table 3.3.

3.4 Model selection

The performance of BERT and its variants on the text classification task will be explored as part of the experiments. BERT [9] is based on the modern transformers network architecture [25]. Using BERT for the text classification task has several advantages over previous dominant

³<https://huggingface.co/>

⁴<https://scikit-learn.org/stable/>

Provider	Library Name	Version
Hugging Face	transformers	4.21.3
	datasets	2.4.0
	evaluate	0.4.0
Scikit-Learn	sklearn	1.1.2
Numpy	numpy	1.23.4
Pandas	pandas	1.5.0

Table 3.3: Software and library versions used for this project. Other more

methods such as Gated Recurrent Units GRU) [7] or Long Short Term Memory (LSTM) [11] networks. Although tweets tend to be made up of short texts, the ability to capture long-term dependencies is still useful for better understanding relationships across the content better. They also rely on bidirectional processing to use contextual information to have a more nuanced understanding of the intention of the author of the tweet or post. Since BERT is already pre-trained on large corpora, it to possess a significant general understanding of language. Finally, the pre-training enables transfer learning and domain adaptation with relative ease which is very useful for tasks where annotated data is limited (we use only 3,449 tweets for the experiments).

The transformer models used are listed in table 3.4 along with the number of parameters for each of them. The number of parameters or model size is based on the embedding and output layers along with the attention heads. The models chosen are such that there is a wide range of model sizes, from ROBERTA and BERT base with 110 million parameters to lightweight variants such as DistilBERT base, MobileBERT and other with much lower model size. This allows for a comparison of the model performance both in terms of the predictions as well as the inference time in relation to the model size. **Add content on the impact of layers and parameters on model performance**

Model	Parameter Count	Tokenizer Type	Vocab. Size
ROBERTA base	125M	Byte-level BPE	50,265
BERT base (uncased)	110M	WordPiece	30,522
BERTweet base	110M	Byte-Pair Encoding (BPE)	64,000
DistilBERT base (uncased)	66M	WordPiece	30,522
MobileBERT (uncased)	25.3M	WordPiece	30,522
ALBERT base	11M	SentencePiece	30,000
BERT Tiny	4.4M	WordPiece	30,522

Table 3.4: The transformer models used for the experiments along with type of tokenization, and vocabulary size and sorted by the number of parameters for each of them. The parameter counts are from [4] for Roberta, Bert, Albert and Bert Tiny. For Bertweet it is from [16], MobileBert from [23] and Distilbert from [20].

3.5 Data tokenisation

The tokenization process is required to be applied to input data for it to be prepared appropriately for use by BERT and its variants. The tokenization process involves dividing the input text into tokens based on a predefined set of rules. These tokens are subsequently transformed into numerical representations and tensors, along with any extra inputs needed by the model. Tokens in general could be words, subwords, phrases or even characters. There are various approaches to tokenization with each having advantages and shortcomings. The methods used by each of the models in the scope of the experiments are briefly described below and shown in Table 3.4.

3.5.1 Tokenization methods

Byte-Pair Encoding or BPE: BPE works by iteratively combining the most frequently occurring pairs of characters or subwords within a corpus until a predefined vocabulary size is reached or after reaching a maximum number of iterations. The vocabulary will consist of a set of subwords, which can include characters, character sequences, or partial words.

Byte-level BPE: This approach works similarly to BPE but operates at byte level, treating each byte of a text as a token and merging the most frequent pairs of bytes in a text corpus.

WordPiece: WordPiece segments text into subword entities by identifying probable splits that optimize likelihood within the training data. The tokenizer may combine often co-occurring subword pairs to create new subword elements. This sequence of merging is carried out until a predefined vocabulary size is reached. The resulting vocabulary encompasses these subword components, which may be entire words or word fragments.

SentencePiece: SentencePiece treats the entire text as a single stream of text and splits the input text into subword units with whitespace also handled as a normal symbol. While training, SentencePiece generates a vocabulary of subword units based on the given text corpus. Subword units are selected such that the frequent patterns in the text are captured.

The tokenizer provided by the `transformers` library is used for tokenizing the input tweets. The library includes model-specific tokenizers such as, `BertTokenizer`⁵ or `RobertaTokenizer`⁶ while models like BERT-tiny leverage existing ones. For the experiments, the `AutoTokenizer`⁷ has been used which conveniently selects the appropriate tokenizer relevant for the model in use.

⁵https://huggingface.co/docs/transformers/v4.21.3/en/model_doc/bert#transformers.BertTokenizer

⁶https://huggingface.co/docs/transformers/v4.21.3/en/model_doc/roberta#transformers.RobertaTokenizer

⁷https://huggingface.co/docs/transformers/v4.21.3/en/model_doc/auto#transformers.AutoTokenizer

3.5.2 Choice of settings

Prior to applying tokenization, the settings for padding and truncation⁸ is chosen to ensure the varying input length will still result in rectangular tensors. The parameter, `max_length` determines the maximum number of tokens for each input, `padding` controls the type of padding and `truncation` allows to truncate input to a pre-determined number of tokens.

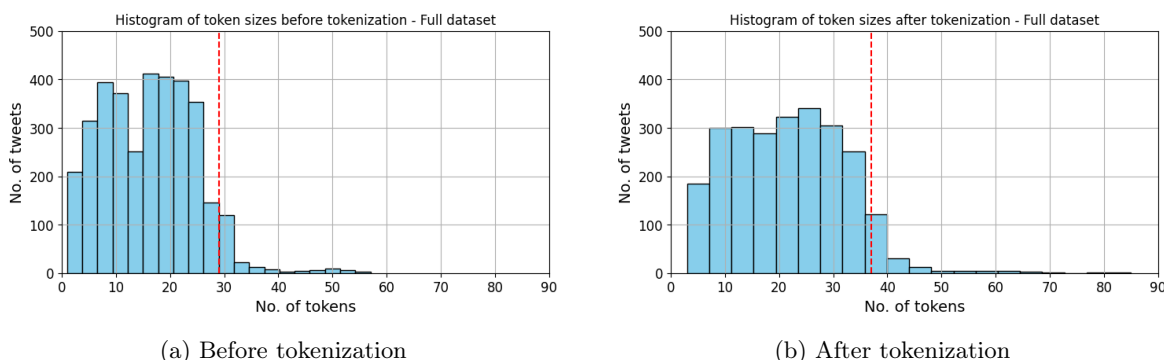


Figure 3.1: The token count distribution for the full dataset of 3,449 tweets before and after tokenization with the red dashed line indicating 95% coverage of tweets. BertTokenizer is used here.

The distribution of the number of tokens in the tweets from the pre-processed data from [18, 13] before applying the model-specific tokenization is shown in Figure 3.1a. We have over 95% of the tweets having 29 tokens or less. Using the BertTokenizer as an example, from Figure 3.1b we find we need about 37 tokens to comprehensively cover 95% of the tweets. The other tokenizers require between 35 and 43 tokens to cover the same percentage. This analysis assists in the decision on the appropriate `max_value` for the tokenizer. A value of 50 ensures coverage of over 99% of the tweets completely for all the tokenizers. This when used in conjunction with `truncation=True`, sets the maximum number of tokens for each input tweet to 50. Anything that follows is truncated and not used for training or inference. Additionally, since the dataset includes shorter tweets with resulting tokens less than 50, we set `padding` to `'max_length'` to apply padding upto 50 tokens.

3.5.3 Tokenisation example

An example tweet from the input data is shown in **A**. The pre-processing applied by [18, 13] results in punctuation as separate tokens, e.g. `'again'` and `'.'`. The hashtags are retained as single tokens. After applying tokenisation using the BertTokenizer, the data is converted into a list of input IDs representing their reference into the model's vocabulary as shown in **B**. To better understand the effect of tokenization, **C** shows the decoded input from **B**. The tokenizer adds special tokens, `[CLS]` - classification token for the beginning of an input sequence, `[SEP]` - separator token to separate input sequences and `[PAD]` - padding token.

⁸https://huggingface.co/docs/transformers/pad_truncation

Aside from this, punctuation is combined with the word for 'again.'. In the case of hashtags, the '#' symbol has been separated out as a token.

A - Tweet from input dataset

love it when i almost die rear ended by a semi cause my jeep turns off again
 . one day they will fix it #jeepsucks #chrysler

B - Encoding the input

[101, 2293, 2009, 2043, 1045, 2471, 3280, 4373, 3092, 2011, 1037, 4100, 3426,
 2026, 14007, 4332, 2125, 2153, 1012, 2028, 2154, 2027, 2097, 8081, 2009, 1001,
 14007, 6342, 10603, 1001, 17714, 102, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
 0, 0, 0, 0, 0]

C - Decoding the tokenized input

[CLS] love it when i almost die rear ended by a semi cause my jeep turns off
 again. one day they will fix it # jeepsucks # chrysler [SEP] [PAD] [PAD] [PAD]
 [PAD] [PAD] [PAD] [PAD] [PAD] [PAD] [PAD] [PAD] [PAD] [PAD] [PAD] [PAD] [PAD]
 [PAD] [PAD]

3.6 Experiment 1: Comparision of BERT variants

In the first experiment, the objective is to identify which of the models performs the best for the text classification task of complaints identification. Additionally, the relative performance of the models and the inference time will be analysed to assess how the model size impacts these aspects. A nested cross-validation approach will be used to finetune the learning rate hyperparameter and calculate performance metrics on inference.

A nested cross-validation approach adapted from [18] is utilised. The outer loop consists of 6 iterations and the inner loop of 4 iterations. Each outer loop includes a stratified split of the entire dataset into train (**A**) and test (**B**) datasets. Within the inner loop, **A** is further split into inner train and dev datasets using stratified split with each iteration, training and validating on 1 of the 4 learning rates set for hyperparameter tuning. The best model from the inner loop is selected based on the F1 score on the dev dataset. This best model is used to perform inference using the test dataset, **B**. At the end of the 6 outer loop iterations, the mean of the performance metrics is calculated. While [18] used 10 iterations for the outer loop, it has been restricted to 6 for the experiments considering significant variations were not observed on the metrics. This is likely due to the 6 stratified splits capturing sufficient

variability in the input dataset.

The key choices for the experiments including that of the hyperparameters are described in Table 3.5.

Parameter	Value
Outer loop iterations	6
Inner loop iterations	4
Random Seed	2023
Hyperparameter	Value
No. of Epochs	4
Learning Rate	[1e-5, 5e-6, 5e-5, 3e-5]
All other hyperparameters	Model defaults

Table 3.5: The choice of key parameters and hyperparameters used for Experiment 1.

3.7 Experiment 2: Domain splits with nested cross-validation

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3.8 Ethical, Professional and Legal Issues

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Chapter 4

Results and discussion

4.1 Risk Analysis

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4.2 Project Plan

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Chapter 5

Conclusions

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Appendices

Appendix A

References

A.1 Model References

Model	Model Documentation
ALBERT base	https://huggingface.co/albert-base-v2
BERT base (uncased)	https://huggingface.co/bert-base-uncased
BERT Tiny	https://huggingface.co/prajjwal1/bert-tiny
BERTweet base	https://huggingface.co/vinai/bertweet-base
DistilBERT base (uncased)	https://huggingface.co/distilbert-base-uncased
MobileBERT (uncased)	https://huggingface.co/google/mobilebert-uncased
ROBERTA base	https://huggingface.co/roberta-base

Table A.1: The transformer models used for the experiments and links to their documentation.

Appendix B

Another Appendix

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