

Development Of A Wheeled Inverted Pendulum

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1 Dynamic Model

1.1 Derivation

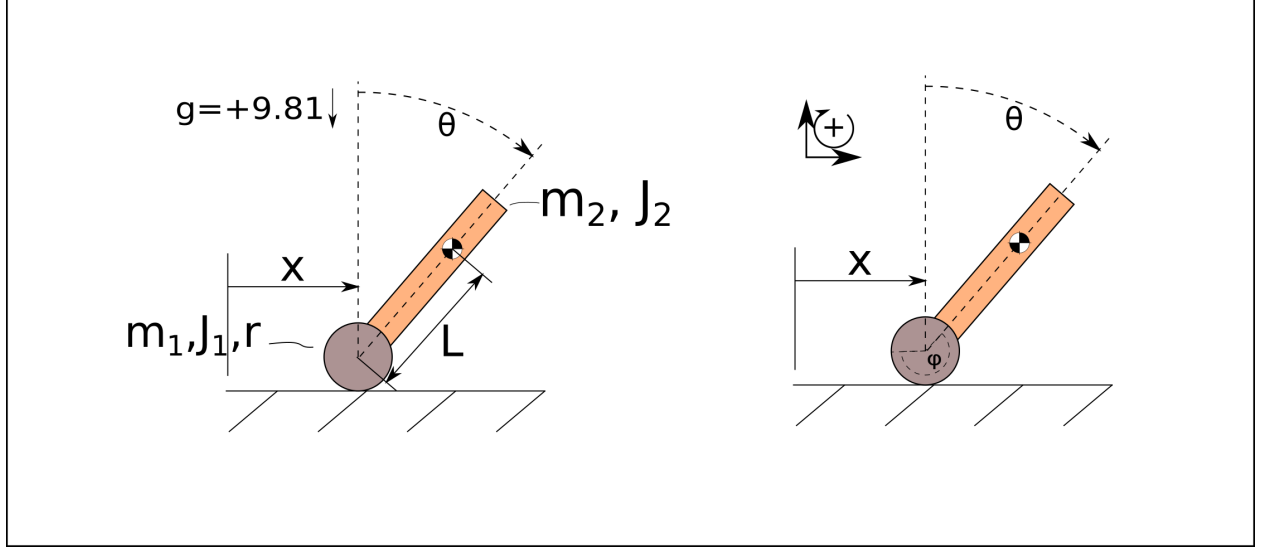


Figure 1: Overview and Definitions

As shown in 1 the configuration of the system is given by x and θ . The variable ϕ is the rotation of the wheel relative to the vertical axis and is completely determined by x :

$$x = r\phi \text{ and } \dot{x} = r\dot{\phi}$$

Positive translations are to the right and position rotations are clockwise. Also a positive torque is one which tends to make the WIP accelerate in the positive direction (and cause a negative rotation).

Since there are two bodies in this system the Euler-Lagrange equation will be used to derive the equations of motion for the WIP:

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_i} \right) - \frac{\partial L}{\partial q_i} = F_i \quad (1)$$

where $q = \{x, \theta\}$ are the generalized coordinates defining the configuration of the system and $F = \{\frac{\tau}{r}, -\tau\}$ are the generalized forces acting on each axis. The Lagrangian is also defined as the difference between the kinetic and potential energies of the system:

$$L = K - U \quad (2)$$

The Kinetic energy can be expressed as the sum of the translational and rotational kinetic energies of each body:

$$K = \frac{1}{2}m_1|\dot{\vec{x}}_1|^2 + \frac{1}{2}m_2|\dot{\vec{x}}_2|^2 + \frac{1}{2}J_1\dot{\phi}^2 + \frac{1}{2}J_2\dot{\theta}^2$$

To continue $|\dot{\vec{x}}_1|^2$ and $|\dot{\vec{x}}_2|^2$ must be evaluated. Given the definitions of these vectors in 2:

$$\vec{x}_1 = x\hat{i}$$

$$\dot{\vec{x}}_1 = \dot{x}\hat{i}$$

$$|\dot{\vec{x}}_1|^2 = \dot{x}^2$$

$$\vec{x}_2 = (x + L\sin(\theta))\hat{i} + L\cos(\theta)\hat{j}$$

$$\dot{\vec{x}}_2 = (\dot{x} + L\cos(\theta)\dot{\theta})\hat{i} - L\sin(\theta)\dot{\theta}\hat{j}$$

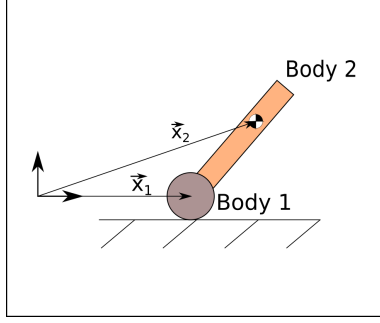


Figure 2: Definitions of \dot{x}_1 and \dot{x}_2

$$|\dot{x}_2| = \sqrt{(\dot{x} + L\cos(\theta)\dot{\theta})^2 + (-L\sin(\theta)\dot{\theta})^2}$$

$$|\dot{x}_2| = \sqrt{\dot{x}^2 + 2L\cos(\theta)\dot{x}\dot{\theta} + L^2\cos^2(\theta)\dot{\theta}^2 + L^2\sin^2(\theta)\dot{\theta}^2}$$

$$|\dot{x}_2|^2 = \dot{x}^2 + 2L\cos(\theta)\dot{x}\dot{\theta} + L^2\dot{\theta}^2$$

Substituting back into the appropriate terms in the Kinetic energy along with the definition of ϕ :

$$K = \frac{1}{2}m_1\dot{x}^2 + \frac{1}{2}m_2(\dot{x}^2 + 2L\cos(\theta)\dot{x}\dot{\theta} + L^2\dot{\theta}^2) + \frac{1}{2}J_1\frac{\dot{x}^2}{r^2} + \frac{1}{2}J_2\dot{\theta}^2$$

$$K = \frac{1}{2}(m_1 + m_2 + \frac{J_1}{r^2})\dot{x}^2 + m_2L\cos(\theta)\dot{x}\dot{\theta} + \frac{1}{2}(m_2L^2 + J_2)\dot{\theta}^2$$

This equation is split into three terms, linear acceleration, angular acceleration, and an interaction term between linear and angular velocity. Therefore it seems reasonable to define an effective mass and moment of inertia as $M = m_1 + m_2 + \frac{J_1}{r^2}$ and $I = m_2L^2 + J_2$.

Substituting these into the Kinetic energy gives:

$$K = \frac{1}{2}M\dot{x}^2 + m_2L\cos(\theta)\dot{x}\dot{\theta} + \frac{1}{2}I\dot{\theta}^2 \quad (3)$$

Potential energy can be found as:

$$U = m_2gL\cos(\theta) \quad (4)$$

Substituting 3 and 4 into 2 gives the full Lagrangian for the system:

$$L = \frac{1}{2}M\dot{x}^2 + m_2L\cos(\theta)\dot{x}\dot{\theta} + \frac{1}{2}I\dot{\theta}^2 - m_2gL\cos(\theta) \quad (5)$$

The Lagrangian must now be substituted into 1 for each generalized coordinate. Starting with x :

$$\frac{\partial L}{\partial x} = 0$$

$$\frac{\partial L}{\partial \dot{x}} = M\dot{x} + m_2L\cos(\theta)\dot{\theta}$$

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{x}} \right) = M\ddot{x} + m_2L\cos(\theta)\ddot{\theta} - m_2L\sin(\theta)\dot{\theta}^2$$

$$M\ddot{x} + m_2L\cos(\theta)\ddot{\theta} - m_2L\sin(\theta)\dot{\theta}^2 = \frac{\tau}{r} \quad (6)$$

Equation 6 is the first equation of motion for the system. Repeating this for θ will give the second:

$$\frac{\partial L}{\partial \theta} = -m_2L\sin(\theta)\dot{x}\dot{\theta} + m_2gL\sin(\theta)$$

$$\frac{\partial L}{\partial \dot{\theta}} = m_2 L \cos(\theta) \dot{x} + I \dot{\theta}$$

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\theta}} \right) = m_2 L \cos(\theta) \ddot{x} - m_2 L \sin(\theta) \dot{x} \dot{\theta} + I \ddot{\theta}$$

$$m_2 L \cos(\theta) \ddot{x} - m_2 L \sin(\theta) \dot{x} \dot{\theta} + I \ddot{\theta} + m_2 L \sin(\theta) \dot{x} \dot{\theta} - m_2 g L \sin(\theta) = -\tau \quad (7)$$

Equations 6 and 7 both depend on \ddot{x} and $\ddot{\theta}$ and must be solved in terms of these simultaneously. Doing this yields:

$$\ddot{x} = -\frac{m_2 L \sin(\theta)}{m_2^2 L^2 \cos(\theta) - M I} \dot{\theta}^2 + \frac{m_2^2 L^2 g}{m_2^2 L^2 \cos(\theta) - M I} \cos(\theta) \sin(\theta) - \left[\frac{I + r m_2 L \cos(\theta)}{r(m_2^2 L^2 \cos(\theta) - M I)} \right] \tau \quad (8)$$

$$\ddot{\theta} = \frac{m_2^2 L^2 \sin(\theta)}{m_2^2 L^2 \cos(\theta) - M I} \dot{\theta}^2 - \frac{M m_2 g L \sin(\theta)}{m_2^2 L^2 \cos(\theta) - M I} + \left[\frac{r M + m_2 L}{r(m_2^2 L^2 \cos(\theta) - M I)} \right] \tau \quad (9)$$

These two non-linear equations describe the motion of the system in the configuration space. To make simulation easier these are converted into the state space by adding the velocities associated with each coordinate:

$$\begin{bmatrix} \dot{x} \\ \ddot{x} \\ \dot{\theta} \\ \ddot{\theta} \end{bmatrix} = \begin{bmatrix} \dot{x} \\ -\frac{m_2 L \sin(\theta)}{m_2^2 L^2 \cos(\theta) - M I} \dot{\theta}^2 + \frac{m_2^2 L^2 g}{m_2^2 L^2 \cos(\theta) - M I} \cos(\theta) \sin(\theta) \\ \dot{\theta} \\ \frac{m_2^2 L^2 \sin(\theta)}{m_2^2 L^2 \cos(\theta) - M I} \dot{\theta}^2 - \frac{M m_2 g L \sin(\theta)}{m_2^2 L^2 \cos(\theta) - M I} \end{bmatrix} + \begin{bmatrix} 0 \\ -\frac{I + r m_2 L \cos(\theta)}{r(m_2^2 L^2 \cos(\theta) - M I)} \\ 0 \\ \frac{r M + m_2 L}{r(m_2^2 L^2 \cos(\theta) - M I)} \end{bmatrix} \tau \quad (10)$$

1.2 Linearization

Equation 10 can be easily simulated with tools such as Scipy's ODEint function to create a reasonable representation of the system. It is not, however, easy to develop control laws for a non-linear system and so it is necessary to linearize it. This will be done about the upwards stationary point $\vec{x}^* = [x, 0, 0, 0]^T$. There is an x in this state since there is a symmetry in x. Currently the system is of the form:

$$\dot{\vec{x}} = \vec{f}(\vec{x}, u), \text{ where in this case } u = \tau$$

Linearizing would put the system into the form:

$$\dot{\vec{x}} = A \vec{x} + B u$$

To generate A and B the following formula must be applied: $A = \left[\frac{\partial \vec{f}(\vec{x}, u)}{\partial \vec{x}} \right]_{x^*, u^*}$ and $B = \left[\frac{\partial \vec{f}(\vec{x}, u)}{\partial u} \right]_{x^*, u^*}$

Doing so yields:

$$A = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & \frac{m_2^2 L^2 g}{m_2^2 L^2 - M I} & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & -\frac{M m_2 g L}{m_2^2 L^2 - M I} & 0 \end{bmatrix} \quad \text{and} \quad B = \begin{bmatrix} 0 \\ -\frac{I + r m_2 L}{r(m_2^2 L^2 - M I)} \\ 0 \\ \frac{r M + m_2 L}{r(m_2^2 L^2 - M I)} \end{bmatrix} \quad (11)$$

The output equation will initially return only θ and so will be:

$$y = \vec{C} \vec{x} + D u, \text{ where } \vec{C} = [0, 0, 1, 0] \text{ and } D = 0$$

1.3 Transfer Function

Due to some quirks in the Python-Controls library with regards to analyzing state space models, the state space representation derived will be converted into a transfer function to make analysis easier to interpret. Doing so uses:

$$\frac{\theta(s)}{\tau(s)} = \vec{C} (sI - A)^{-1} \vec{B} + D \quad (12)$$

Applying this to the current system gives:

$$\frac{\theta(s)}{\tau(s)} = \frac{a}{s^2 - b} \quad (13)$$

where $a = \frac{rM + m_2L}{r(m_2^2L^2 - MI)}$ and $b = -\frac{Mm_2gL}{m_2^2L^2 - MI}$

2 Controller Design

2.1 Plant analysis

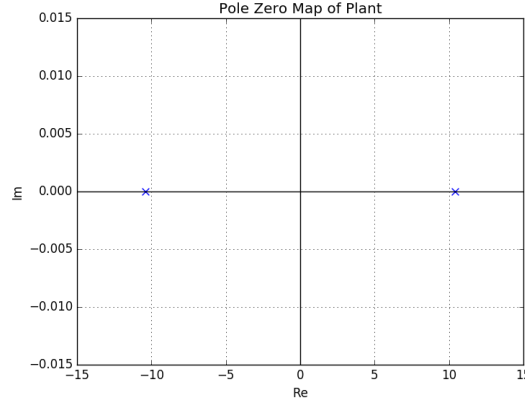


Figure 3: Pole Zero map of the transfer function. The two poles are real and symmetric, one always in the right half plane.

Figure 3 shows the pole zero map of equation 13, it can be seen that one of the poles is in the right half plane and so the system is unstable.

2.2 Direct Feedback Design with Root Locus

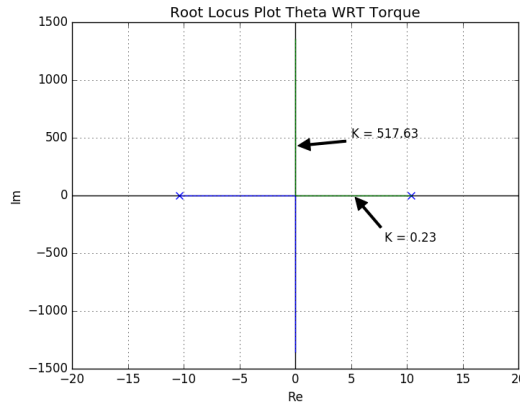


Figure 4: Root locus plot of the plant. Larger gains only yield marginal stability.

As a first attempt to stabilize the WIP a simple gain controller was implemented in the simulation. As shown in figure 9 the system is unstable for low gains and only achieves marginal stability with larger gains. This is not acceptable as a solution but does make for an interesting animation which can be seen in the readme for this project.

2.3 PD Design

While continuous time PD controllers are not realizable, the fact that my simulation provides access to the entire state of the system I am able to sidestep this limitation though when it is implemented on hardware the controller will need to be discretized. The usual form of a PD controller is:

$$C(s) = k_d s + k_p \quad (14)$$

This equation has two parameters to vary and so makes traditional design techniques such as root locus design difficult. By factoring out k_d this becomes slightly easier since the pole can be placed by hand at the point $-\frac{k_p}{k_d}$ and k_d can be used as the root locus gain. Doing this gives the modified PD transfer function:

$$C(s) = k_d \left(s + \frac{k_p}{k_d} \right) \quad (15)$$

The PD controller effectively adds a zero to the function and in this form the ratio $\frac{k_p}{k_d}$ decides that zero's location. Since both system poles and the zero are on the real axis, the zero can either be between the open loop poles $\frac{k_p}{k_d} < b$ or to the left of them $\frac{k_p}{k_d} > b$. To get reasonably quick dynamics the latter case should be selected.

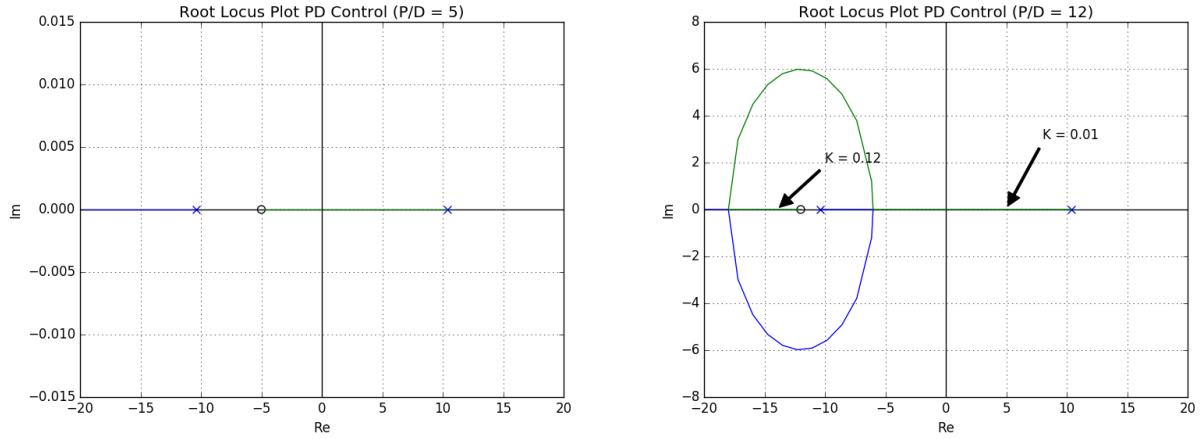


Figure 5: Root Locus plot of the plant with a PD controller. K value in image is k_d and the location of the zero is $-\frac{k_p}{k_d}$

The right plot of figure 5 shows the more desirable case. As can be seen in that plot from the annotated gains, even a gain as small as 0.12 will move the dominant pole very close to the zero. The non-dominant pole is far in the negative direction and was excluded from the figure in the interest of maintaining a reasonable scale and readability.

3 Mechanical Design

3.1 Part Sourcing

Due to the very limited budget for this project most parts were scavenged from old printers and toys. Most structural parts came from a toy erectors set which allowed for some degree of uniformity in the design due to those components having regularly spaced holes. The motor mounts were made by cutting the entire motor assembly along with the encoders out of an old printer and mounting them in the best possible way to the sides of the body. This approach led to many issues of alignment with regards to the Inertial Measurement Unit (IMU) which required extra effort to calibrate.

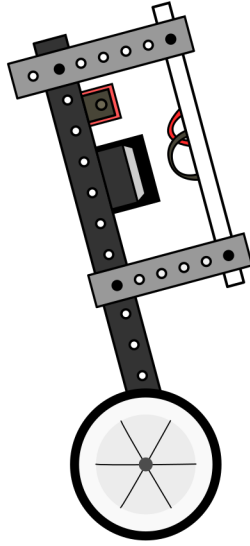


Figure 6: Expected setup of robot body. Some areas such as the method of attaching the wheels are still undetermined.

3.2 Custom Parts

Since the gears attached to the wheels were not designed to mount the wheels I had on hand, I had to design a custom adaptor to allow the wheels to mount.

3.3 Mass Properties

Due to the largely unplanned nature of the mechanical design the mass properties of the robot must be measured after each section is assembled. The names for each section of the robot will follow the same convention as the derivation of the equations of motion, namely body 1 references the wheels and body 2 references the main body of the robot. The masses of each are easy to obtain using a standard scale, however the moments of inertia of each are more difficult to establish.

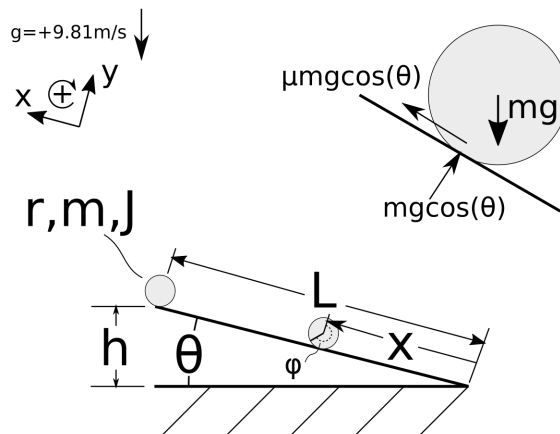


Figure 7: Experimental setup and diagram of forces acting on body 1. Polar coordinates are initially used to define the location of the body where θ is the angle of the ramp and x is the distance of the body from the bottom.

The moment of inertia of body 1 will be found by rolling it down a long inclined plane and timing it. A description of this setup is shown in figure 7. Polar coordinates were used to define the location of the body with x being the radial distance from the origin. Due to this the velocity found is negative but this decision doesn't change the results. The variable ϕ defines the angular position of the body and is related to x through the equation:

$$L - x = r\phi \quad (16)$$

$$-\dot{x} = r\dot{\phi}$$

$$-\ddot{x} = r\ddot{\phi} \quad (17)$$

Using the coordinate system in figure 7 force and torque balances can be calculated:

$$\Sigma F_x = ma_x = \mu N - mg\sin(\theta)$$

Solving for the coefficient of static friction μ :

$$\mu = \frac{a_x + g\sin(\theta)}{g\cos(\theta)} \quad (18)$$

The torque balance is done about the body's center of mass:

$$\Sigma M_{CG} = J\ddot{\phi} = r\mu mg\cos(\theta)$$

Again solving for μ :

$$\mu = \frac{J\ddot{\phi}}{rmg\cos(\theta)} \quad (19)$$

Equating 18 and 19:

$$\frac{a_x + g\sin(\theta)}{g\cos(\theta)} = \frac{J\ddot{\phi}}{rmg\cos(\theta)}$$

Simplifying:

$$a_x + g\sin(\theta) = \frac{J\ddot{\phi}}{mr}$$

Substituting equation 17 for $\ddot{\phi}$:

$$a_x + g\sin(\theta) = -\frac{Ja_x}{mr^2}$$

$$\left[1 + \frac{J}{mr^2}\right] a_x = -g\sin(\theta)$$

$$a_x = -g\sin(\theta) \frac{mr^2}{J + mr^2}$$

Integrating both sides with respect to time:

$$\int_{v_0}^v dv = -g\sin(\theta) \frac{mr^2}{J + mr^2} \int_0^t dt$$

The initial velocity is assumed to be zero:

$$v = -g\sin(\theta) \frac{mr^2}{J + mr^2} t$$

Integrating again:

$$\int_L^0 dx = -g\sin(\theta) \frac{mr^2}{J + mr^2} \int_0^{T_f} t dt$$

$$-L = -g \sin(\theta) \frac{mr^2}{J + mr^2} \frac{T_f^2}{2}$$

Finally rearranging:

$$J_{eff} = J + mr^2 = \frac{gmr^2 \sin(\theta)}{L} \frac{T_f^2}{2}$$

This is the moment of inertia about the contact point with the ground and is the effective moment of inertia of the rolling body.

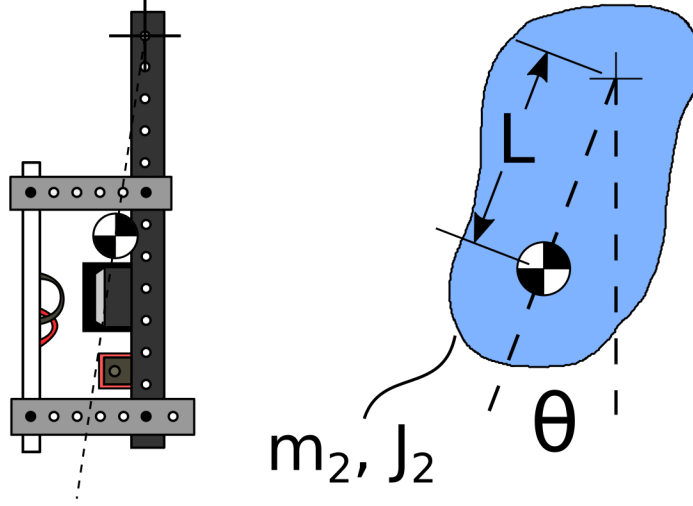


Figure 8: Comparison between the actual geometry of body 2 and the idealized physical pendulum.

The moment of inertia of body 2 can be found relatively simply by noting that it effectively is a physical pendulum. By allowing body 2 to hang by its pivot point with the wheels removed and allowing it to swing freely the natural frequency of oscillation can be measured. This quantity can be used to calculate the moment of inertia for the body about the pivot point. This measured value is about the pivot point of the wheels and can also be expressed about the center of mass of the body. Starting with a torque balance of the pendulum:

$$\Sigma M_0 = J_{eff} \alpha = -mgL \sin(\theta) \quad (20)$$

To eliminate the non-linearity in θ only small angles are permitted. This allows the approximation $\theta \approx \sin(\theta)$ to be used:

$$\begin{aligned} \alpha &= \frac{d^2\theta}{dt^2} = -\frac{mgL}{J_{eff}} \theta \\ \frac{d^2\theta}{dt^2} + \frac{mgL}{J_{eff}} &= 0 \end{aligned} \quad (21)$$

Using standard methods for solving ODE's, if the solution is assumed to be of the form $\theta = e^{rt}$ then the characteristic equation for this system is:

$$\begin{aligned} r^2 + \frac{mgL}{J_{eff}} &= 0 \\ r^2 &= -\frac{mgL}{J_{eff}} \end{aligned}$$

$$r = \pm \sqrt{-\frac{mgL}{J_{eff}}}$$

$$r = \pm i \sqrt{\frac{mgL}{J_{eff}}}$$

Plugging these roots into the assumed solution yields:

$$\theta = c_1 e^{i \sqrt{\frac{mgL}{J_{eff}}} t} + c_2 e^{-i \sqrt{\frac{mgL}{J_{eff}}} t}$$

Applying Euler's formula:

$$\theta = c_1 \cos(\sqrt{\frac{mgL}{J_{eff}}} t) + i c_2 \sin(\sqrt{\frac{mgL}{J_{eff}}} t)$$

Taking the real part and applying initial conditions:

$$\theta = \theta_0 \cos(\sqrt{\frac{mgL}{J_{eff}}} t) \quad (22)$$

Noting that the argument $\sqrt{\frac{mgL}{J_{eff}}}$ is the natural frequency, ω_0 , in terms of angular frequency. This can be expressed in terms of frequency:

$$\omega_0 = 2\pi f_0$$

$$f_0 = \frac{1}{2\pi} \sqrt{\frac{mgL}{J_{eff}}}$$

The frequency can be measured by allowing the body to swing and counting the number of cycles which occur over a set time period. This can now be solved for the effective moment of inertia:

$$\begin{aligned} 2\pi f_0 &= \sqrt{\frac{mgL}{J_{eff}}} \\ 4\pi^2 f_0^2 &= \frac{mgL}{J_{eff}} \\ J_{eff} &= \frac{mgL}{4\pi^2 f_0^2} \end{aligned} \quad (23)$$

This effective moment of inertia can be used directly in the dynamic model of the system as it is about the axis of rotation. If the moment of inertia about the center of mass is necessary the parallel axis theorem could be applied to yield:

$$J_{CG} = \frac{mgL}{4\pi^2 f_0^2} - mL^2$$

4 Electrical Design

4.1 Component Selection

To control the robot an Arduino microcontroller was used as it was available at the start of the project. While the Arduino isn't the fastest controller available it should be more than fast enough for this project. Both motors will be driven by a single L298-n motor driver circuit. This chip also has a 5 volt regulated output and will be used to provide power to the Arduino and IMU. In order to measure the orientation of the robot an MPU-6050 Inertial Measurement Unit was used.

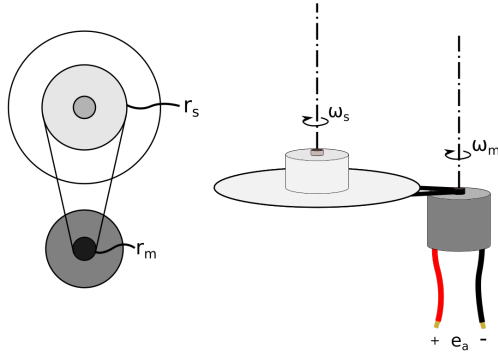


Figure 9: Overview of setup. ω_s can be measured directly and related to ω_m through geometry. The back emf, e_a , can be measured directly as well.

4.2 Motor Parameter Evaluation

For a permanent magnet DC motor the following relationships hold[1]:

$$\tau = KI$$

5 Software Design

5.1 Component Testing Software

5.2 Controller Software

References

- [1] Katsuhiko Ogata, *System Dynamics*, 4th edition, 2004.