SCOPE OF THE JOURNAL

The IEEE Transactions on Visualization and Computer Graphics (TVCG) is published quarterly. Its Editorial Board strives to publish papers that present important research results and state-of-the-art seminal papers within TVCG's scope. These include subjects related to visualization and computer graphics techniques, systems, software, hardware, and user interface issues. Specific topics include, but are not limited to: a) visualization techniques and methodologies; b) visualization systems and software; c) volume visualization; d) flow visualization; e) information visualization; f) multivariate visualization; g) modeling and surfaces; h) rendering techniques and methodologies; i) graphics systems and software; j) animation and simulation; k) user interfaces; l) virtual reality; m) visual programming and program visualization; and n) applications.

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- Comments -2 double column pages (including reasonably sized figures and references), § 11-point font, and 0.5 inch margins. IEEE Computer Society templates are available at http://computer.org/author/transguide/ transstylefiles.htm.
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