CODY MURDOCK

FULL-STACK SOFTWARE DEVELOPER

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PROFILE

Enthusiastic, determined, and eager to learn software developer. I have always enjoyed problem solving and critical thinking whether it be in real-life situations or in video/tabletop gaming. My education in Engineering Technology and career background at The Home Depot has been full of finding creative resolutions to problems sometimes using out-of-the-box solutions.

PROJECTS

H8er   github.com/RockMurdock/H8er

I enjoy playing tabletop games, but I also hate having to go through rulebooks during games for clarification on gameplay. H8er was designed for use with Warhammer Fantasy 8th edition. It allows users to create stat cards with special rule references and utilize these to create army lists for in game use. Each user can create user specific army lists using global stat cards and special rules. The app was created using React and demonstrates full CRUD functionality. Reacstrap was utilized for styling, JSON-Server is used to store data.

github.com/RockMurdock/Notch-List-API
Notch-List github.com/RockMurdock/Notch-List

In a society that has numerous options for beer and wine sometimes it can be hard to keep up with beverages that you have already tried and whether you like them or not. Notch-List was designed to remedy this issue. Users can take a picture and record all important information about their tasty beverage as well as give it a numerical rating. Notch-List also has information on glassware that should be used with specific drinks. Notch-List was created with React for the front-end and Django REST API with Django ORM for the back-end. This app demonstrates full CRUD functionality.

EDUCATION

Nashville Software School
- Full-Stack Software Development

Middle Tennessee State University
- Bachelor of Science - Electro-Mechanical Engineering Technology and Industrial Studies

EXPERIENCE

Nashville Software School   Jan 2020 - Jun 2020

Full - Stack Software Developer - Full-time six month full-stack software development bootcamp

- Utilized HTML, CSS, Javascript, and React for front-end development
- Utilized Python and Django for back-end development
- Worked on individual and group-based front/back-end projects with full CRUD functionality
- Individual and group work using GitHub for source version control
- API fetch and JSON utilized for data management in applications
- Visual Studio Code used for a code editor
- Remote work experience leveraging Zoom and Slack applications
- Utilized Python, Django, and SQL for back-end development

The Home Depot   2012 - 2020

Merchandising Execution Manager   2015 - 2020
- Managed roughly 1000 merchandising projects every month across 9 stores in the greater Nashville area
- Most merchandising projects resulted in double digit comps in that category and general servicing of bays resulted in roughly 3.9% comps for 30 days after servicing
- Accountable for staffing, training, and discipline of area supervisors and associates, as well as the execution of district wide projects and initiatives as directed
- Part of highly competitive regional team that scored highest in standards of performance for three years in a row
- Due to competitive nature of merchandising, am very adaptable to constant changes in standard operating procedures
- Executed high capacity project load while maintaining 98% project on-time completion
- Manage and monitor Merchandising Execution Team budget
- Served as a key point of contact for 3rd Party vendors
- Facilitated resolution for project issues in a timely manner by working closely with suppliers and internal/external logistics
- Provided guidance, set priorities, and assist with assigned tasks related to projects and resets

Merchandising Execution Area Supervisor   2013 - 2015
- Oversaw team of hourly associates performing merchandising projects and tasks
- Performed proof of concept projects with national vendors before they were rolled out nation-wide to help with any issues in directions or work
- Responsible for maintaining and updating store mapping to maximize space as well as placement of merchandise to increase revenue
- Monitored and managed teams' metrics including safety, quality, and productivity
- Distributed project instructions and ensured proper resolution on task completing
- Interfaced with upper management, 3rd party vendors, and store leadership around merchandising execution