

# Noise Engineering – Basimilus Iteritas Alia

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- [Manual PDF](#)
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## [Basimilus Iteritas Alia Manual PDF](#)

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# Basimilus Iteritas Alia Cheat Sheet

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Analog-inspired digital drum/percussion & synth voice. 6 oscillators (additive/FM), extreme wavefolding, morphing waveforms, multi-algorithm, patchable.

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## I/O Jack Summary

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Jack	Function	Voltage Range	Notes
Trig	Envelope trigger input	> +1.8V threshold	Accepts gates/triggers
Pitch CV	Oscillator pitch (1V/octave)	-2V to +5V	Alia version only
Env Out	Envelope output	0V to +5V	Matches internal envelope

Jack	Function	Voltage Range	Notes
<b>Out</b>	Main audio output	14Vpp max	Level depends on patch
<b>Decay CV</b>	Decay control CV input	0 to +5V	Offsets Decay knob
<b>Attack CV</b>	Attack control CV input	0 to +5V	Offsets Attack knob
<b>Morph CV</b>	Waveform morphing CV input	0 to +5V	Offsets Morph knob
<b>Fold CV</b>	Wavefolder threshold CV input	0 to +5V	Offsets Fold knob
<b>Harmonic CV</b>	Harmonic/partials blend/decay CV input	0 to +5V	Offsets Harm knob
<b>Spread CV</b>	Inharmonicity/spacing CV input	0 to +5V	Offsets Spread knob

## Controls Reference

Control	Description
<b>Pitch (Encoder)</b>	Fine (turn) & coarse (press+turn) frequency tuning
<b>Decay</b>	Adjusts decay time for all oscillators; CV offsets this knob
<b>Attack</b>	Left: Adds noise, Center: Analog "pop", Right: Slows attack; CV offsets

Control	Description
<b>Morph</b>	Waveform morphs (sine → tri → saw → square); CV offsets
<b>Fold</b>	Active wavefolder; adds harmonics; top ¼ mixes pulse train; CV offsets
<b>Harmonic</b>	Partial/harmonic decay blend; from single tone → many; CV offsets
<b>Spread</b>	Inharmonicity; spreads partials; CV offsets
<b>S/L/M Switch</b>	Skin (additive), Liquid (additive + pitch env), Metal (FM/phase mod) algo
<b>B/A/T Switch</b>	Bass/Alto/Treble: pitch offset by octaves
<b>Hit Button</b>	Manual trigger for envelope/oscillator hit

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## Sound Design Shortcuts

- **Kick:** Low Pitch/Bass, Skin or Liquid mode, quick Attack/Decay.
  - **Snare:** Higher Pitch, Skin or Liquid, moderate noise via Attack left, Harm for snappier tone.
  - **Hat/Cymbal:** High Pitch/Treble, Metal or Liquid for noisier, short Decay, Fold for brightness.
  - **Clap:** Middle pitch, Metal mode, rapid Decay, fold for metallic snap.
  - **Supersaw/Leads:** Spread and Harmonic for detuning, Morph for waveform blending, tune via Pitch input.
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# Calibration, Firmware, & Power

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- **Autocalibration:** Just power on with nothing patched to Pitch CV for self-cal (Alia only).
  - **Firmware Swap:** Connect USB (back header) & use [Noise Engineering Portal](#).
  - **Power:** 2x5pin ribbon; +12V (105mA), -12V (10mA); align red stripe to -12V.
  - **Pitch Input:** 1V/oct tracking.
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## Voltage Ranges (Alia)

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- Trigger in: > +1.8V
  - Pitch CV: -2V to +5V
  - All CVs: 0V to +5V (except pitch)
  - Envelope Out: 0V to +5V
  - Audio Out: up to 14Vpp
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## Quick Reference – Controls & Jacks

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[ In: Trig | Pitch CV | Decay CV | Attack CV | Morph CV | Fold CV ]

[ Out: Audio | Envelope ]

Controls: Pitch(encoder), Decay, Attack, Morph, Fold, Harmonic, Spring

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