

Ectocore Quickstart Guide!

1

Break. This knob controls the density of FX. Turn the knob up, FX will occur more often. Only uses FX corresponding to the current glyph (see Grimoire).

2

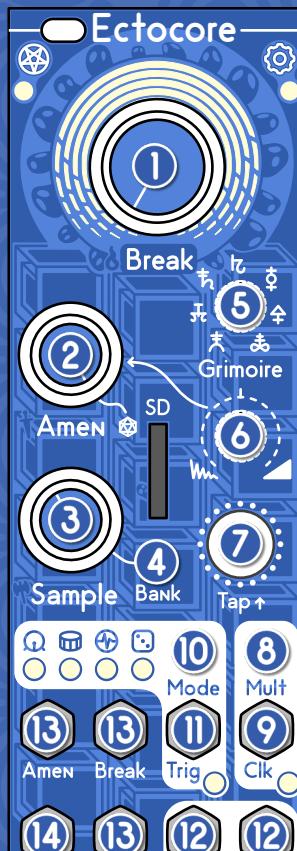
Amen. This knob controls looping random jumping of sample slices, like a Turing machine. Fully left the sample will play through as normal. Turn up the knob to cycle through looping slice patterns. Steps go from 1-16. The number of steps will be shown on the LED ring. Fully right will generate a new pattern every loop, with an FX fill in between loops. Turn the knob fully right and then back to its position to "reroll" the looping pattern.

3

Sample. Selects the currently playing sample from the current bank. Sample selection shown on the LED ring.

4

Bank. Selects the current Bank. There are 16 available banks for use. Holding Bank+Sample will let you quickly select banks.



5

Grimoire. The Grimoire knob selects which FX can be currently active. Each Glyph on the knob contains some combination of the 16 FX.

6

Amen Attenurandomizer. With no CV, controls amount of randomization applied to slice jumping. Left side is more chaotic, right side will drift closer to playhead position. With CV connected attenuates/randomizes incoming CV.

7

Tap Tempo. Sets internal clock speed (counts 2 taps). When ext. Clock is connected, acts as a reset. Also used as a Shift button.

8

Clock Mult/Div. Tap button to multiply clock (make faster), hold button to divide clock (make slower).

10

Trig Output

9

Clock Output

11

Trigger Mode. Cycles through different modes on the Trig output to generate triggers based on the playing sample.

TRY THESE SUPER COOL EXTRA FUNCTIONS!!!

Tap + Break:
Volume + Drive

Tap + Amen:
LP→HP
DJ Filter

Tap + Sample:
Gated Chopper

Written for Firmware v6.0.2

Hardware v0.4

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