

# Erica Synths – Drum Mixer

---

- [Manual PDF](#)
- 

[Erica Synths Mixer Manual \(PDF\)](#)

---

## Erica Synths Drum Mixer Cheat Sheet

---

### Overview:

The Erica Synths Drum Mixer is a 6-channel audio module designed for summing drum voices in a modular system. Key features include channel compression, effect send/return, and dual outputs.

---

## Inputs / Outputs Reference

---

Jack	Function	Notes / Voltage Ranges
IN1–IN7	Audio Inputs (channel 1–7)	±5Vpp max, input signal is muted when potentiometer is fully CCW
AUX OUT	Post-fader / post-comp send output for effects loop	Audio signal out
AUX IN	Effects return input	Audio signal in
		Audio signal out

Jack	Function	Notes / Voltage Ranges
MAIN OUT	Main summed audio output (post compressor & effects)	

---

## Knobs / Controls Reference

Control	Type	Function	Notes
IN1–IN7	Potentiometer	Controls input level for corresponding input	Sets gain, provides visual feedback via LEDs, up to $\pm 5\text{Vpp}$
COMP AMT	Potentiometer	Amount of compression applied	Adjusts signal compression to taste
RELEASE	Potentiometer	Compression release time	Sets the release time for compressor
SWITCHES	Toggle switches	Routes each input to Main output and/or Aux Send	Assigns each channel's signal to main or auxiliary outputs

---

## LEDs

- **Channel LEDs:** Show visual feedback for input signal level (illuminated when signal reaches  $\pm 5\text{Vpp}$ ).

- **Clip LED:** Indicates when signal level exceeds headroom, risk of distortion.
- 

## Signal Routing Tips

---

- **Channel Assign:** Use switches per input channel to route to Main output, Aux Send, or both.
  - **Compression:** Use COMP AMT and RELEASE to dial in dynamic control across summed channels.
  - **Effects Loop:** Patch from AUX OUT to external FX, return to AUX IN. Only channels routed to Aux Send are sent to this path.
- 

## Tech Specs

---

- **Mixer Gain:** Adjustable per channel
  - **Max Input Level:** 10V peak-to-peak
  - **Headroom:** >20Vpp
  - **Depth:** 35mm
- 

## Quick/Typical Workflow

---

1. **Patch** drum/audio sources to **IN1–IN7**.
  2. **Set channel levels** with each channel's potentiometer.
  3. **Assign outputs** for each channel with toggle switches (Main, Aux, or both).
  4. **Optionally compress** the mix with COMP AMT and RELEASE.
  5. **Apply FX:** Send to external FX via AUX OUT and return processed audio via AUX IN.
  6. **Monitor** the main mix from **MAIN OUT**.
-