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NSU Sys.Pro

Evaluate expression

```
succ (2 - pred 1)
drop 2 (take 4 "Haskell") > map succ "cat"
sum (map fromEnum (enumFrom False))
map (\x -> x * 2) [1,3..10] ++ [100,1000]
```

```
max "Haskell"
map fst
map (take 2)
```

Guess type signature

```
(++) [True]
zip [0..]
map filter
```

```
alph = 'a' : alph
foo = zipWith (:)
f = f f
y g = g (y g)
```

Guess type signature

```
z \times y = zip \times (concat y)
concatMap f x = concat (map f x)
f = 0 : 1 : zipWith (+) f (tail f)
```

```
_ :: a -> a
_ :: a -> b
_ :: a -> [a] -> [a]
_ :: [a] -> Maybe (a, [a])
```

Guess the function(s)

Evaluate expression

```
(2^) . (3+) $ 4

map ($2) [(*2), (^3), (1+)]

(++ "!") . reverse $ "abc"
```

```
flip const
const undefined
foldr (:) []
((filter even .) .)
```

Guess type signature

```
foldl' (flip (:)) []
map (,)
```

filter (const True)

How many distinguishable total functions?

```
_ :: a -> a
_ :: (a, a) -> (a, a)
_ :: a -> a -> Bool
_ :: Eq a => a -> a -> Bool
```

How many distinguishable *total* functions?

How many distinguishable total functions?

```
_ :: a -> Maybe a
```

:: [a] -> a

How many distinguishable total functions?

```
_ :: Bool -> Bool -> Bool
_ :: Bool -> a -> a
```

```
_ :: (a -> a -> Bool) -> [a] -> [[a]]
_ :: (a -> a -> Ordering) -> [a] -> [a]
_ :: Ord a => (b -> a) -> b -> b -> Ordering
```

Evaluate expression

```
foldr (++) "S" ["foo", "bar"]

foldl (++) "S" ["foo", "bar"]

foldr ($) "S" [(++ "foo"), (++ "bar")]

mconcat [(++ "foo"), (++ "bar")] "S"
```

Guess the Semigroup(s)

```
instance Semigroup (Maybe a) where
  (<>) :: Maybe a -> Maybe a -> Maybe a

newtype X a = X a
instance Semigroup a => Semigroup (X a) where
  (<>) :: X a -> X a -> X a

newtype Y a = Y a
instance Semigroup (Y a) where
  (<>) :: Y a -> Y a -> Y a
```

Guess the kind

```
data A a b = A a b

data B a b = B (a b)

data C a b = C (b (a b))

data D a b = D (a (b a))
```

Guess foldMap Monoid

Guess foldMap Monoid

```
map (Just .) [even, odd]
map (const) [even, odd]
map (const .) [even, odd]
```

Guess the function(s)

```
_ :: Foldable t => (a -> [b]) -> t a -> [b]
_ :: Foldable t => t Bool -> Bool
_ :: Foldable t => (a -> Bool) -> t a -> [a]
```

```
foldMap . foldMap

foldMap . (flip foldMap)

foldMap . map
```

Guess type signature

liftA2 (==)

liftA2 (take)

liftA2 (take)

liftA2 (fmap)

liftA2 (liftA2)

Guess type signature

liftA

pure . pure

pure pure

Evaluate expression

```
traverse Just [1..5]
sequenceA $ sequenceA
  [Just "hello", Just "world!"]
sequenceA_ $ sequenceA
  [Just "hello", Just "world!"]
```

Evaluate expression

```
for_ [1..5] Just
for (Just "foo") $ const [1..5]
for [1..3] (flip take [1..])
```

Guess functions and constraints

Guess functions and constraints

Q&A