

Department of Computer Applications

PESU

MCA III Sem

Python Programming

Assignment 7

Use the concept of Object Oriented Programming to create the following

1. Create a class to read and add two distance. Use two member functions `get_distance` and `show_distance` that reads and displays the distance in kms and mts. Use a class variable that counts the different values stored. Use `add_distance` to add the distances.
2. Read time in seconds and convert seconds in HH:MM:SS format using class.
3. Use inheritance and display the results of students. Class `student` consists of `name`, `srn`, `gender`. Class `Stud_res` inherits `student` and consists of `ISA`, `ESA`, `SGPA` and `CGPA`. Use corresponding member functions.
4. Use multiple inheritance – Class `Basic_info` – `name`, `id`, `age`, `gender`; Class `Dept_info` – `dept_name`, `assigned_work`, `time_comp`; Class `Employee` inherits both `Basic_info` and `Dept_info` that displays the information of every employee.
5. Create a class `Bank` – `id`, `type`, `balance`. Use functions that display the information and either allow for deposit or withdraw and display the final balance after a transaction. Also count the number of transactions per customer.
6. Create a class `Complex` – `img`, `real`. Use operator overloading to
 - a. Multiply two complex numbers.
 - b. Divide two complex numbers.
7. Create a class called `point` that has two instance variables `x` and `y`. Use operator overloading to find the
 - a. Distance between two points.
 - b. Compare `P1` and `P2` (greater or lesser).
 - c. Check if they are present in the opposite quadrants.
8. Create a base class called `shape` that has the methods `get_color` and `set_color` which gets and sets the border color. The constructor sets the default color to black. Create a derived class `Rectangle` that inherits the base class and has the methods `get_length`, `get_breadth`, `set_length`, `set_breadth` that gets and sets the length and the breadth, `get_area`, `get_parameter` that calculates the area and perimeter of a rectangle. Create a derived class `Circle` that inherits the base class and has the methods `get_radius`, `set_radius`, that gets and sets the radio, `get_area`, `get_parameter` that calculates the area and perimeter of a circle.