A Project Report on

CHATTER

Submitted in partial fulfilment of requirement

For the award of the degree

MASTER OF COMPUTER APPLICATIONS

Of

PES University

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CERTIFICATE

This is to certify that the project entitled **CHATTER** is a bonafide

work carried out by VIJAYKUMAR R PAI

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(**PES1201801830**) submitted in partial fulfilment of the requirement of fifth semester course work of MCA during the academic session Aug-Dec 2019.

Project Guide

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Dr. Veena S

ACKNOWLEDGEMENT

This project would not have been successful without the kind support and help of many individuals and organization. I would like to extend my sincere thanks to all of them.

I express my deep sense of gratitude to Vice-Chancellor, PESU **Dr. K N B Murthy** and **Dr. Veena S**, Chairperson, Department of MCA for providing the platform and opportunity for Mobile App Development project.

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I would like to express my gratitude towards my parents for their kind cooperation and encouragement which helped me in completion of this project.

My thanks and appreciation goes to my teammates in developing the project and people who have willingly helped me out in different capacities.

It took 2 months to learn the concepts and develop the project. It is definitely worth remembering those precious moments when new ideas popped up in our minds.

We have worked hard to the best of our abilities and tried not to make any mistakes. If any are found, they are unintended.

Vijaykumar R Pai

Ayush Pratyay

Subham Singh

ABSTRACT

The objective of the project is to develop a micro blogging and social networking service on which users post and interact with messages known as "tweets". Once the user logs into the application, he can create new tweets, like tweets, retweets, follow hashtags, follow users and news feed. The application will provide all the features similar to Twitter.

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INTRODUCTION

OVERVIEW

This report discusses the result of the work done in development of "Chatter" on Android Studio using Kotlin. The project aims at the development of an application to allow users to login securely into the application and post in their thoughts and ideas using messages known as "tweets". Later on, the user can like the tweets, retweet, follow users, follow hashtags and news feed.

BACKGROUND AND MOTIVATION

Applications like Facebook do not have the concept of tweeting. So on analysing the need for users to put in their thoughts and ideas immediately on the social media using short notes, we came up with the innovation of "Chatter" application.

OBJECTIVE

The final goal of the project is:

- 1. Once the user signs up and logs into the Chatter application, he/she can create new tweets, like tweets, retweet, follow hashtags, follow users and see news feed.
- 2. Once other users start following each other, they can see each other's post, like them, retweet them, follow hashtags and can see their own as well as others newsfeed.

METHODOLOGY

To implement the above goals, the following methodology needs to be followed:

- 1. Specifying the application and various components of the architecture.
- 2. Specifying the bindings between the various modules and Kotlin packages.
- 3. Analysis: Extracting the required data for analysis and then doing the analysis.

TECHNOLOGIES USED:

SOFTWARE REQUIREMENTS:

Android Studio 3.5v

Front end: Kotlin 1.3vDatabase: Firebase 17.x

TOOLS AND TECHNOLOGIES:

This product is built using Android Studio, Kotlin and Firebase.

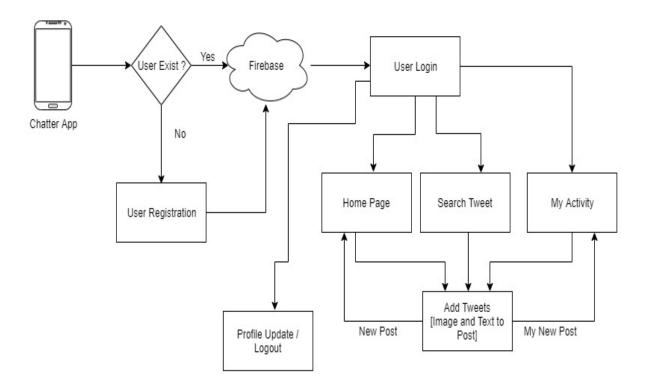
Android Studio is the official integrated development environment for Google's Android operating system, built on JetBrains' IntelliJ IDEA software and designed specifically for Android development.

Kotlin is a cross-platform, statically typed, general-purpose programming language with type inference. Kotlin is designed to interoperate fully with Java, and the JVM version of its standard library depends on the Java Class Library, but type inference allows its syntax to be more concise.

Firebase is a mobile and web application development platform developed by Firebase, Inc. in 2011, then acquired by Google in 2014.

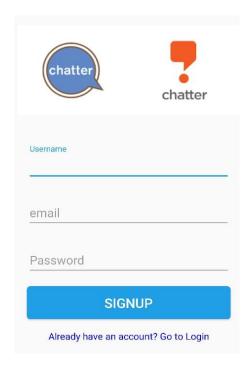
DESIGN

ARCHITECURE DIAGRAM

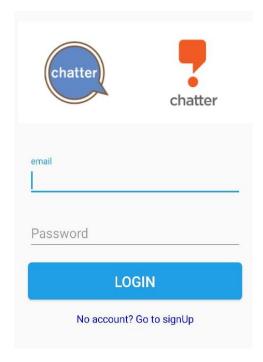


SCREENSHOTS

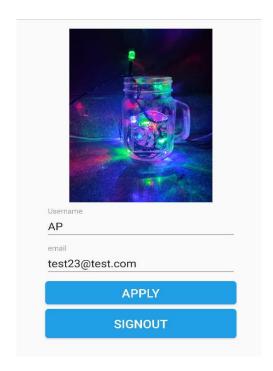
SIGNUP PAGE



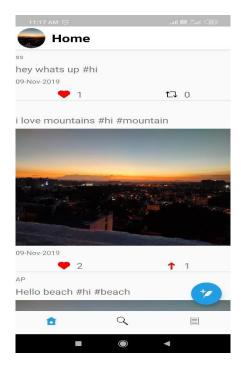
LOGIN PAGE



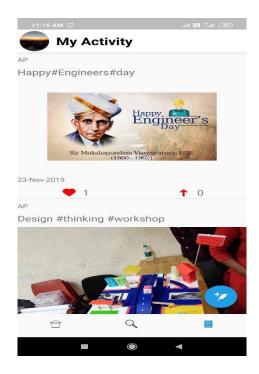
CHANGE PROFILE PICTURE



HOMEPAGE



MY ACTIVITY



SEARCH TWEET



TWEET CREATION



USER PROFILE



CONCLUSION

After analyzing the need of posting short messages with or without images as other social media apps like Facebook do not have such features. Hence we came up with this idea.

Therefore, with the help of our application called "Chatter", the user can login securely and start microblogging by posting short messages known as "tweets". Also the user can like his/her tweets, retweet, follow hashtags, follow users and see news feed. Moreover, once the user start following other, he can see their tweets too, retweet them and like them.

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