

CSE 565 – Software Verification and Validation

Project #3 Graphical User Interface Testing Project

Assignment

This assignment requires you to use graphical user interface (GUI) testing technique and tool for a software which has a graphical user interface.

Task 1

- Select any application of your own or an open source which has a graphical user interface.
- The application can be coded in any programming language
- The application should have at least **three GUI pages** and the there should be flow from one page to another
- Each page is required for have the GUI elements including:
 - one or more images, buttons, labels, text boxes and
 - any two of the following: a scrollbar, checkboxes, radio button, slider, list, drawing elements
- You are supposed to have two versions of the same application with minimum 3 changes in the GUI.
 - Acceptable changes are changes in the size, location, orientation of the GUI elements. Note that a change in the text or wording in a GUI element is not acceptable.
- **One additional change** should be made in the flow of pages, the link from one page to another.

Task 2

- Select any GUI test automation tool to record your test cases and report out the test results
- Create and record test cases for testing version one of the GUI.



- Test cases should be developed to test the existence of a GUI element, correctness of its location, the size of the element, content of the GUI element and the correctness of the link (flow from page to another).
- There is no specification for a minimum or maximum number of test cases.
- Execute the same set of test cases for the second version of the GUI
- Report out how many of the test cases passed or failed when used for the second version of the GUI
- Provide an assessment of the tool in your own words in terms of
 - set of features and functionalities provided
 - type of coverage
 - reuse of test cases
 - test results produced
 - ease of usage
 - type of GUI elements that can be tested

Submission

You will submit three (3) different files to the Project 3 submission space:

- 1. A **ZIP file** containing source code of two versions of your application.
- 2. **Test cases** created using the tool you selected (submit them in their original format).
- 3. A **proofread report in PDF** format using APA/MLA style which has the following
 - a. Description of the application with screenshots for the GUIs (one GUI for version 1 and other one for version 2)
 - Description of the tool selected for GUI testing explaining its features, scope and area of usage
 - Description of the test cases developed by the student explaining the coverage of the test cases
 - d. Explain the test results after test execution. Explain pass/failed test cases by referencing to screenshots in the report. (Do not only insert screenshot, and expect us to make sense out of it. Explain what that screenshot is showing)



- e. Assessment of the tool (in your own words) in tenths of its usability, coverage and tool's features
- f. List references used
- 4. **DO NOT Submit the tool you used** (including any executables or installation files) Refer to the web site where you downloaded in your report.

Assessment

Your assignment will be scored based on the following criterion:

- 1. Presentation of the two GUI designs as per requirements, with proper description, and screenshots of design and source code for both versions
- 2. Description of tool selected, development of Test Cases, including screenshots of its results
- 3. Assessment of the GUI test tool
- 4. Submission of required files

Project #3 is worth 90 points.