

Thinking in Python

A QUICK INTRODUCTION AND
SURVEY WITH EXAMPLES

```
object to mirror_mod.mirror_object
operation == "MIRROR_X":
    mirror_mod.use_x = True
    mirror_mod.use_y = False
    mirror_mod.use_z = False
operation == "MIRROR_Y":
    mirror_mod.use_x = False
    mirror_mod.use_y = True
    mirror_mod.use_z = False
operation == "MIRROR_Z":
    mirror_mod.use_x = False
    mirror_mod.use_y = False
    mirror_mod.use_z = True
```

```
@selection at the end -add
mirror_ob.select= 1
modifier_ob.select=1
context.scene.objects.active
("Selected" + str(modifier_ob))
mirror_ob.select = 0
= bpy.context.selected_objects
data.objects[one.name].select
print("please select exactly
```

--- OPERATOR CLASSES ---

```
types.Operator):
    X mirror to the selected
object.mirror_mirror_x"
    X"
```

Today's Agenda

- About the Presenter
- What This Course Isn't
- Python Basics
- Familiar Things
- Python-y Things
- Thinking in Python

About the Presenter

Drew DeNardo

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Twitter: @nt4cats

Reddit: nt4cats-reddit, /r/Crostini subreddit

- Certified Nerd
- Former Python Developer
- Currently a Suit on Comcast's Sales Technology Team





What This Course Isn't

LET'S GET YOUR DISAPPOINTMENT OUT OF THE WAY

This course is not



SOMETHING THAT WILL MAKE
MUCH SENSE IF YOU'RE NOT
ALREADY A PROGRAMMER



A COMPREHENSIVE
INTRODUCTION TO PYTHON
SYNTAX AND STANDARD LIBRARIES



A DEEP-DIVE INTO ADVANCED
TOPICS

This course is also not



EFFECTIVE AT PREVENTING
BEE INFESTATIONS



EASY TO DANCE TO



MACHINE WASHABLE



Python Basics

NOT ENOUGH TO DO REAL WORK

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ cat Range.java

```
class Range {  
    public static void main(String [] args) {  
        for(int i=0;i<4;i++) {  
            System.out.println(i);  
        }  
        System.out.println("All done");  
    }  
}
```

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ cat Range.java

```
class Range {  
    public static void main(String [] args) {  
        for(int i=0;i<4;i++) {  
            System.out.println(i);  
        }  
        System.out.println("All done");  
    }  
}
```

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ java Range

0

1

2

3

All done

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ _

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat range.py
for i in range(4):
    print(i)

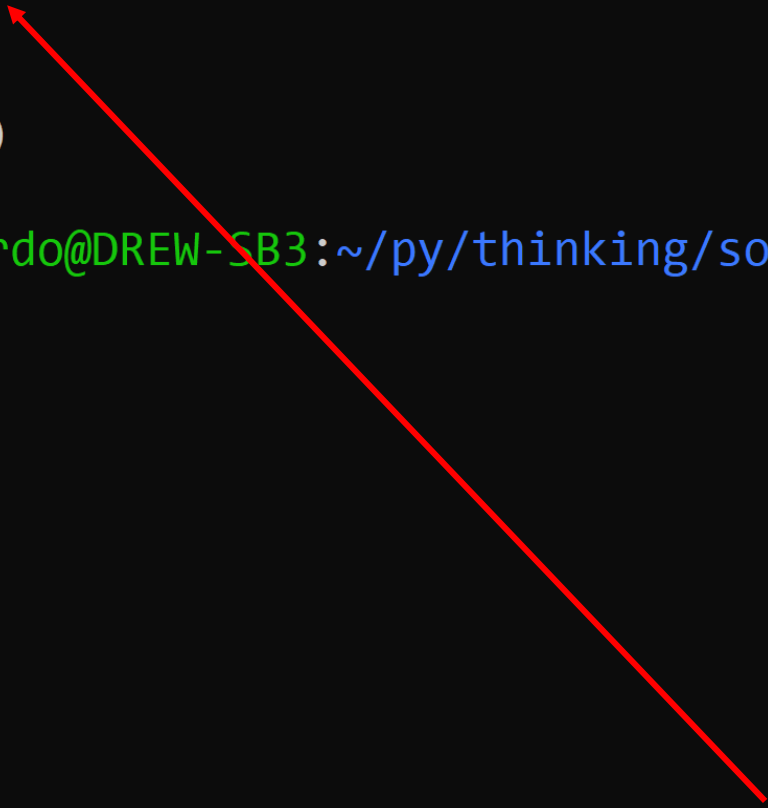
print('All done')

(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat range.py
for i in range(4):
    print(i)

print('All done')

(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```

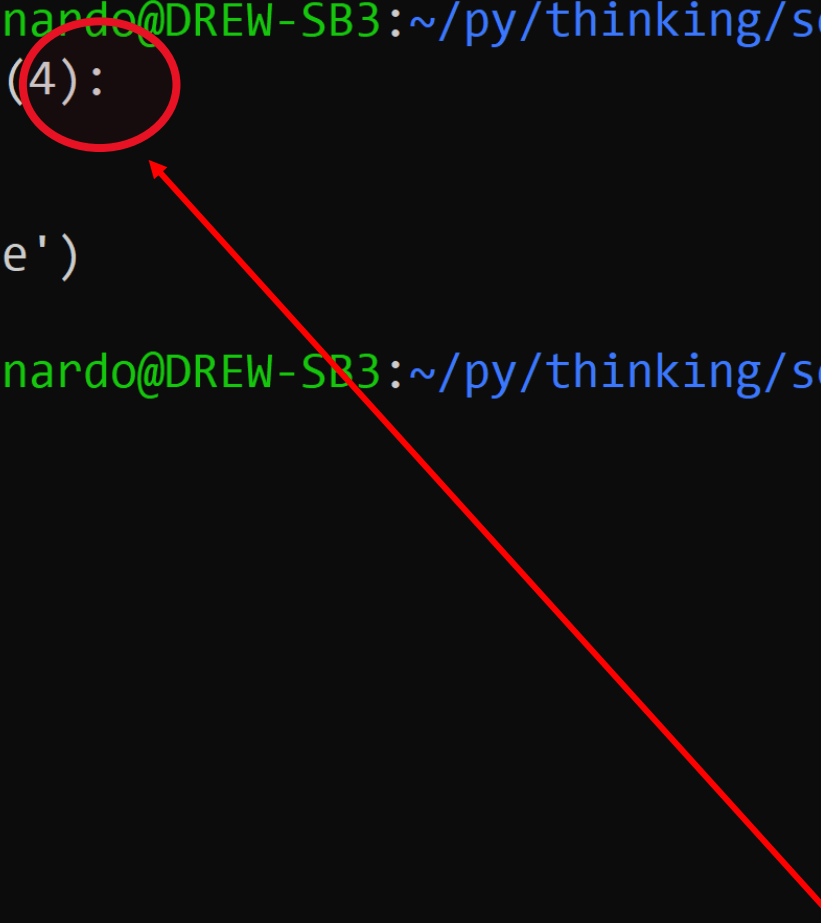


Returns a sequence of the numbers between zero and the parameter

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat range.py
for i in range(4):
    print(i)

print('All done')

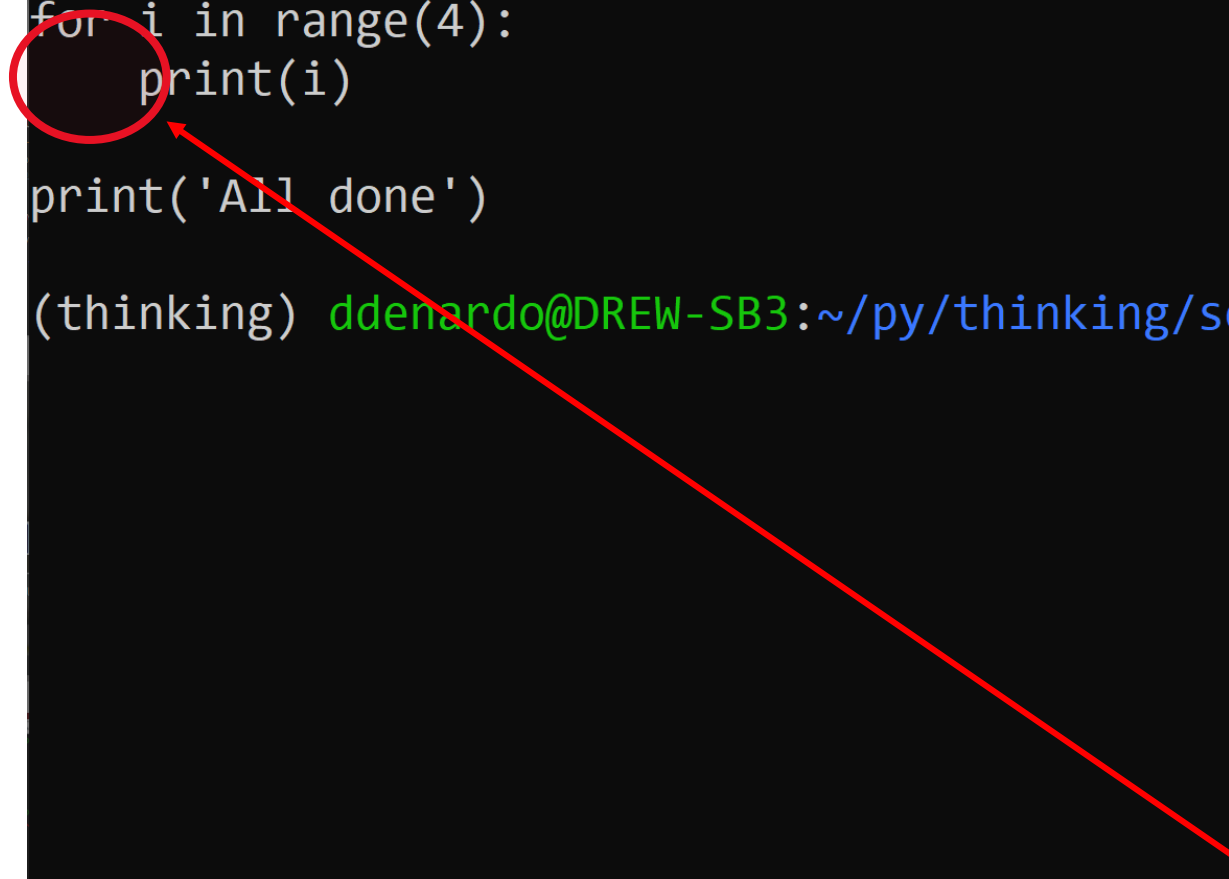
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```



A colon like this signals
the beginning of a code
block.

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat range.py
for i in range(4):
    print(i)
print('All done')

(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```




Indentation signals what is in the block. Here this means the “print(i)” statement is the body of the for loop.


```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat range.py
for i in range(4):
    print(i)

print('All done')

(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```

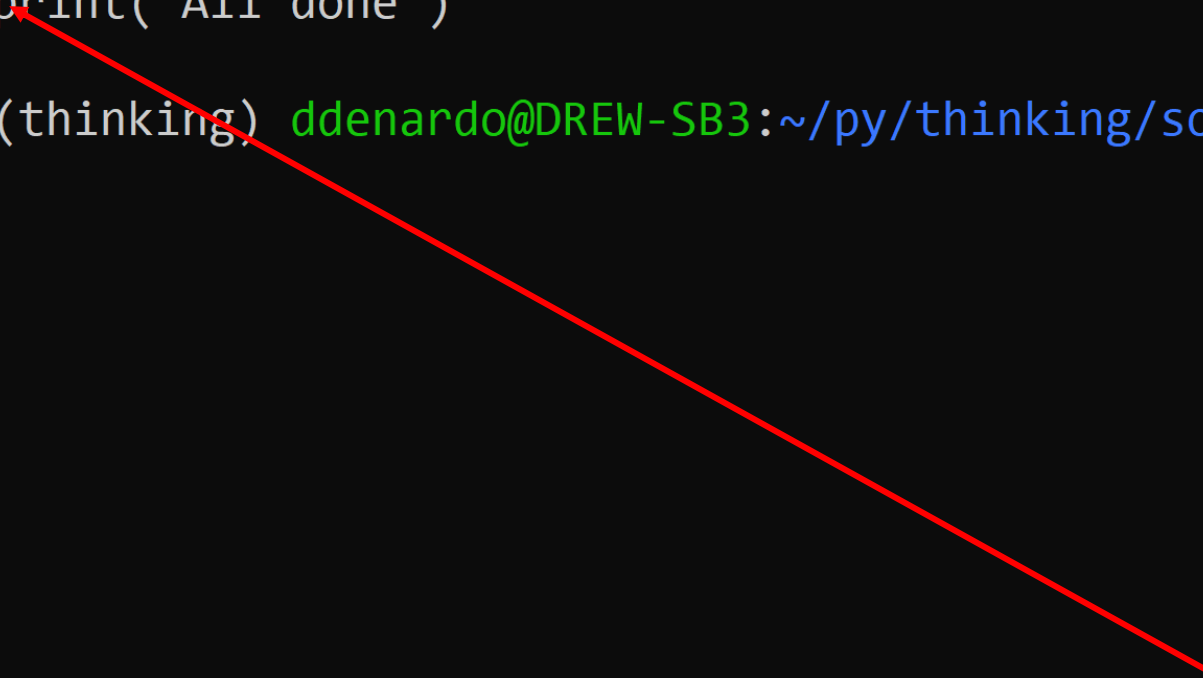


Blank lines are ignored.
Use them to make your
code easier to read.

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat range.py
for i in range(4):
    print(i)

print('All done')

(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```



This line is indented less
than the one above it.
The outdent ends the
above code block.

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat range.py
```

```
for i in range(4):  
    print(i)
```

```
print('All done')
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3 range.py
```

```
0
```

```
1
```

```
2
```

```
3
```

```
All done
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ _
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat range2.py
```

```
for i in range(4):  
    print(i)
```

```
    for j in range(4):  
        print('---{},{}'.format(i,j))
```

```
print('All done')
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat range2.py
```

```
for i in range(4):
```

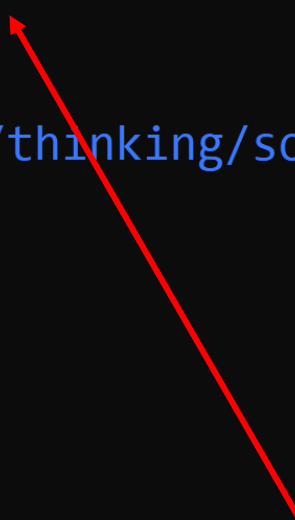
```
    print(i)
```

```
    for j in range(4):
```

```
        print('---{},{}'.format(i,j))
```

```
print('All done')
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```



These lines are all in one block which ends at the outdent below it.


```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat range2.py
```

```
for i in range(4):
```

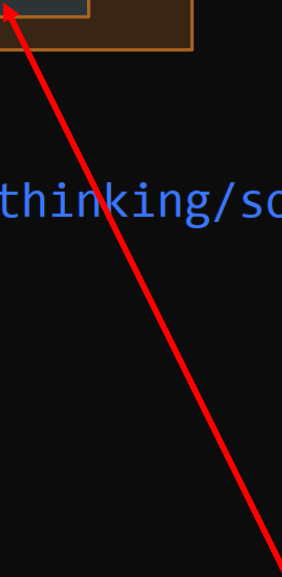
```
    print(i)
```

```
    for j in range(4):
```

```
        print('---{},{}'.format(i,j))
```

```
print('All done')
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```



This line is an inner block nested inside the outer one.

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat range2.py
```

```
for i in range(4):
```

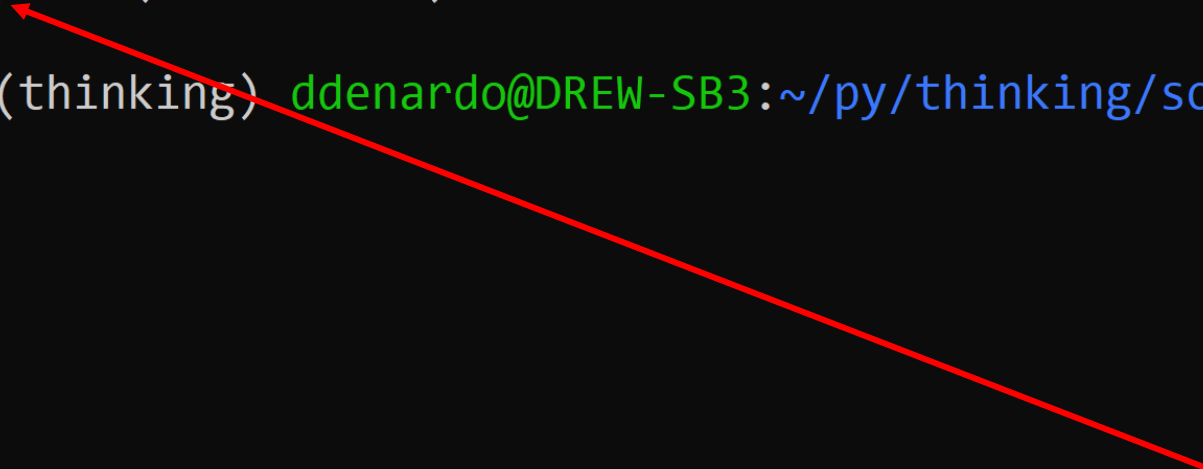
```
    print(i)
```

```
    for j in range(4):
```

```
        print('---{},{}'.format(i,j))
```

```
print('All done')
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```



Notice that this single outdented line ends all blocks above it that are indented more than it is.

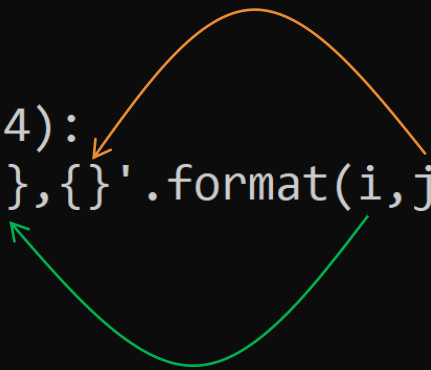
(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ cat range2.py

```
for i in range(4):  
    print(i)
```

```
    for j in range(4):  
        print('---{},{}'.format(i,j))
```

```
print('All done')
```

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$



```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3 range2.py
```

```
0
```

```
---0,0
```

```
---0,1
```

```
---0,2
```

```
---0,3
```

```
1
```

```
---1,0
```

```
---1,1
```

```
---1,2
```

```
---1,3
```

```
2
```

```
---2,0
```

```
---2,1
```

```
---2,2
```

```
---2,3
```

```
3
```

```
---3,0
```

```
---3,1
```

```
---3,2
```

```
---3,3
```

```
All done
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ _
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3 range2.py
```

```
0
```

```
---0,0  
---0,1  
---0,2  
---0,3
```

```
1
```

```
---1,0  
---1,1  
---1,2  
---1,3
```

```
2
```

```
---2,0  
---2,1  
---2,2  
---2,3
```

```
3
```

```
---3,0  
---3,1  
---3,2  
---3,3
```

```
All done
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```


Familiar Things

PYTHON SUPPORTS THINGS FROM YOUR FAVORITE LANGUAGES

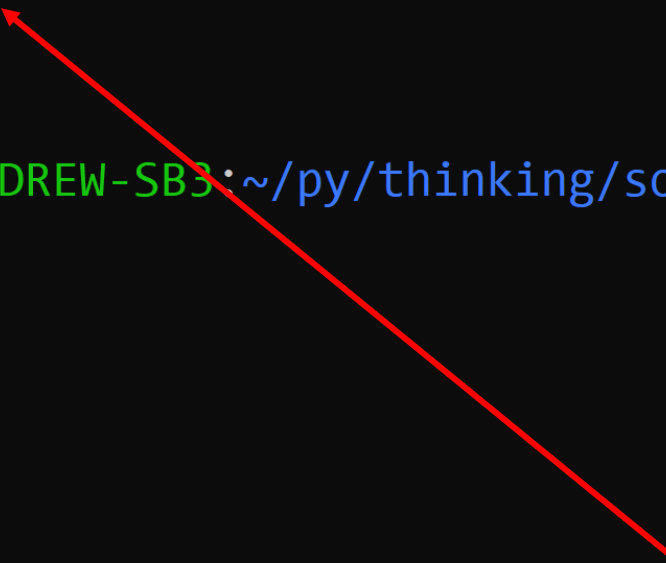
Python is
Object-
Oriented

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat range2.py
for i in range(4):
    print(i)

    for j in range(4):
        print('---{},{}'.format(i,j))

print('All done')

(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```



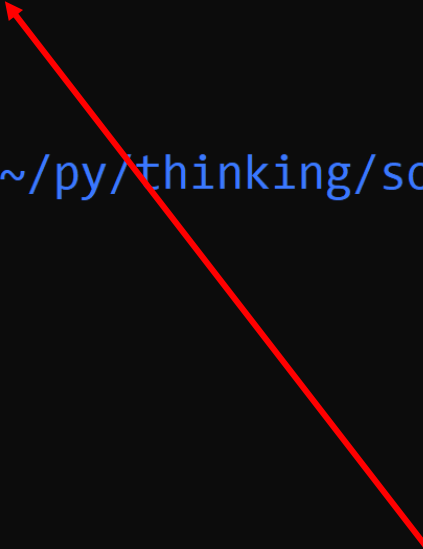
Inline declaration of a
String object

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat range2.py
for i in range(4):
    print(i)

    for j in range(4):
        print('---{},{}'.format(i,j))

print('All done')

(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```



We're calling the format()
method of that String
object

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3
```

```
Python 3.7.3 (default, Jul 25 2020, 13:03:44)
```

```
[GCC 8.3.0] on linux
```

```
Type "help", "copyright", "credits" or "license" for more information.
```

```
>>> dir('This is a string')
```

```
['__add__', '__class__', '__contains__', '__delattr__', '__dir__', '__doc__', '__eq__', '__format__', '__ge__', '__getattr__', '__getitem__', '__getnewargs__', '__gt__', '__hash__', '__init__', '__init_subclass__', '__iter__', '__le__', '__len__', '__lt__', '__mod__', '__mul__', '__ne__', '__new__', '__reduce__', '__reduce_ex__', '__repr__', '__rmod__', '__rmul__', '__setattr__', '__sizeof__', '__str__', '__subclasshook__', 'capitalize', 'casefold', 'center', 'count', 'encode', 'endswith', 'expandtabs', 'find', 'format', 'format_map', 'index', 'isalnum', 'isalpha', 'isascii', 'isdecimal', 'isdigit', 'isidentifier', 'islower', 'isnumeric', 'isprintable', 'isspace', 'istitle', 'isupper', 'join', 'ljust', 'lower', 'lstrip', 'maketrans', 'partition', 'replace', 'rfind', 'rindex', 'rjust', 'rpartition', 'rsplit', 'rstrip', 'split', 'splitlines', 'startswith', 'strip', 'swapcase', 'title', 'translate', 'upper', 'zfill']
```

```
>>>
```

Built-in dir() function
returns the methods and
properties of an object


```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3
```

```
Python 3.7.3 (default, Jul 25 2020, 13:03:44)
```

```
[GCC 8.3.0] on linux
```

```
Type "help", "copyright", "credits" or "license" for more information.
```

```
>>> dir('This is a string')
```

```
['__add__', '__class__', '__contains__', '__delattr__', '__dir__', '__doc__', '__eq__', '__format__', '__ge__', '__getattribute__', '__getitem__', '__getnewargs__', '__gt__', '__hash__', '__init__', '__init_subclass__', '__iter__', '__le__', '__len__', '__lt__', '__mod__', '__mul__', '__ne__', '__new__', '__reduce__', '__reduce_ex__', '__repr__', '__rmod__', '__rmul__', '__setattr__', '__sizeof__', '__str__', '__subclasshook__', 'capitalize', 'casefold', 'center', 'count', 'encode', 'endswith', 'expandtabs', 'find', 'format', 'format_map', 'index', 'isalnum', 'isalpha', 'isascii', 'isdecimal', 'isdigit', 'isidentifier', 'islower', 'isnumeric', 'isprintable', 'isspace', 'istitle', 'isupper', 'join', 'ljust', 'lower', 'lstrip', 'maketrans', 'partition', 'replace', 'rfind', 'rindex', 'rjust', 'rpartition', 'rsplit', 'rstrip', 'split', 'splitlines', 'startswith', 'strip', 'swapcase', 'title', 'translate', 'upper', 'zfill']
```

```
>>>
```

Here we're implicitly declaring an instance of a String object.

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ python3

Python 3.7.3 (default, Jul 25 2020, 13:03:44)

[GCC 8.3.0] on linux

Type "help", "copyright", "credits" or "license" for more information.

>>> dir('This is a string')

['__add__', '__class__', '__contains__', '__delattr__', '__dir__', '__doc__', '__eq__', '__format__', '__ge__', '__getattribute__', '__getitem__', '__getnewargs__', '__gt__', '__hash__', '__init__', '__init_subclass__', '__iter__', '__le__', '__len__', '__lt__', '__mod__', '__mul__', '__ne__', '__new__', '__reduce__', '__reduce_ex__', '__repr__', '__rmod__', '__rmul__', '__setattr__', '__sizeof__', '__str__', '__subclasshook__', 'capitalize', 'casefold', 'center', 'count', 'encode', 'endswith', 'expandtabs', 'find', 'format', 'format_map', 'index', 'isalnum', 'isalpha', 'isascii', 'isdecimal', 'isdigit', 'isidentifier', 'islower', 'isnumeric', 'isprintable', 'isspace', 'istitle', 'isupper', 'join', 'ljust', 'lower', 'lstrip', 'maketrans', 'partition', 'replace', 'rfind', 'rindex', 'rjust', 'rpartition', 'rsplit', 'rstrip', 'split', 'splitlines', 'startswith', 'strip', 'swapcase', 'title', 'translate', 'upper', 'zfill']

>>>

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3
```

```
Python 3.7.3 (default, Jul 25 2020, 13:03:44)
```

```
[GCC 8.3.0] on linux
```

```
Type "help", "copyright", "credits" or "license" for more information.
```

```
>>> dir('This is a string')
```

```
['__add__', '__class__', '__contains__', '__delattr__', '__dir__', '__doc__', '__eq__', '_  
format__', '__ge__', '__getattribute__', '__getitem__', '__getnewargs__', '__gt__', '__ha  
sh__', '__init__', '__init_subclass__', '__iter__', '__le__', '__len__', '__lt__', '__mod_  
__', '__mul__', '__ne__', '__new__', '__reduce__', '__reduce_ex__', '__repr__', '__rmod__',  
 '__rmul__', '__setattr__', '__sizeof__', '__str__', '__subclasshook__', 'capitalize', 'ca  
sefold', 'center', 'count', 'encode', 'endswith', 'expandtabs', 'find', 'format', 'format_  
map', 'index', 'isalnum', 'isalpha', 'isascii', 'isdecimal', 'isdigit', 'isidentifier', 'i  
slower', 'isnumeric', 'isprintable', 'isspace', 'istitle', 'isupper', 'join', 'ljust', 'lo  
wer', 'lstrip', 'maketrans', 'partition', 'replace', 'rfind', 'rindex', 'rjust', 'rpartiti  
on', 'rsplit', 'rstrip', 'split', 'splitlines', 'startswith', 'strip', 'swapcase', 'title'  
, 'translate', 'upper', 'zfill']
```

```
>>>
```

Methods that start and end with a double-underline (called “dunder methods”) are, by convention, intended to be called only by the Python interpreter and standard library functions.

Python
supports
functional
programming

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat func.py
```

```
class Dog:
    def eat(self, food):
        print('This dog eats the {}'.format(food))
```

```
class Cat:
    def munch(self, food):
        print('This cat munches the {}'.format(food))

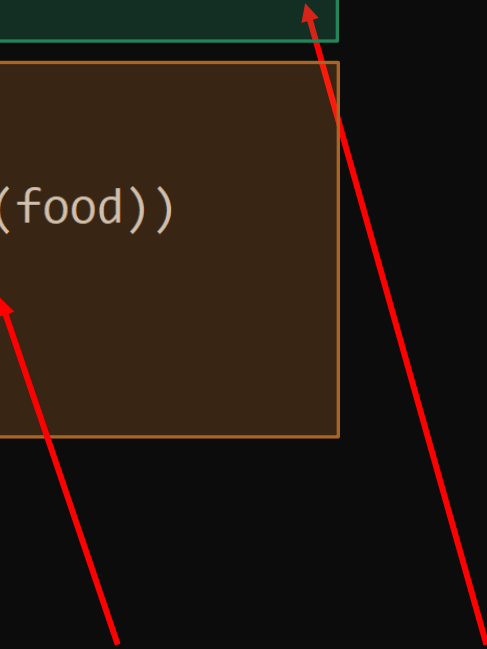
    def get_munch(self):
        return self.munch
```

```
d = Dog()
c = Cat()
```

```
animal_feed = d.eat
animal_feed('popcorn')
```

```
animal_feed = c.get_munch()
animal_feed('steak')
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ _
```



Two classes defined. Each has a method that takes one argument.

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat func.py
```

```
class Dog:
```

```
    def eat(self, food):  
        print('This dog eats the {}'.format(food))
```

```
class Cat:
```

```
    def munch(self, food):  
        print('This cat munches the {}'.format(food))
```

```
    def get_munch(self):  
        return self.munch
```

```
d = Dog()
```

```
c = Cat()
```

```
animal_feed = d.eat  
animal_feed('popcorn')
```

```
animal_feed = c.get_munch()  
animal_feed('steak')
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ _
```

Methods can be assigned
to variables

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat func.py
```

```
class Dog:
```

```
    def eat(self, food):  
        print('This dog eats the {}'.format(food))
```

```
class Cat:
```

```
    def munch(self, food):  
        print('This cat munches the {}'.format(food))
```

```
    def get_munch(self):  
        return self.munch
```

```
d = Dog()
```

```
c = Cat()
```

```
animal_feed = d.eat
```


```
animal_feed('popcorn')
```

```
animal_feed = c.get_munch()
```

```
animal_feed('steak')
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ _
```

Methods can be returned
from other methods



```
ddenardo@DREW-SB3:~/py/thinking/source$ cat func.py
```

```
class Dog:
```

```
    def eat(self, food):  
        print('This dog eats the {}'.format(food))
```

```
class Cat:
```

```
    def munch(self, food):  
        print('This cat munches the {}'.format(food))
```

```
    def get_munch(self):  
        return self.munch
```

```
d = Dog()
```

```
c = Cat()
```

```
animal_feed = d.eat
```

```
animal_feed('popcorn')
```

```
animal_feed = c.get_munch()
```

```
animal_feed('steak')
```

```
ddenardo@DREW-SB3:~/py/thinking/source$ python3 func.py
```

```
This dog eats the popcorn.
```

```
This cat munches the steak.
```

```
ddenardo@DREW-SB3:~/py/thinking/source$ _
```


Python
supports
closures

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ cat closure.py

```
def create_printer(msg):
```

```
    def printer():  
        print(msg)
```

```
    return printer
```

```
anne = create_printer("I like games.")
```

```
mike = create_printer("I like books.")
```

```
anne()
```

```
mike()
```

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat closure.py
```

```
def create_printer(msg):
```

```
    def printer():  
        print(msg)
```

```
    return printer
```

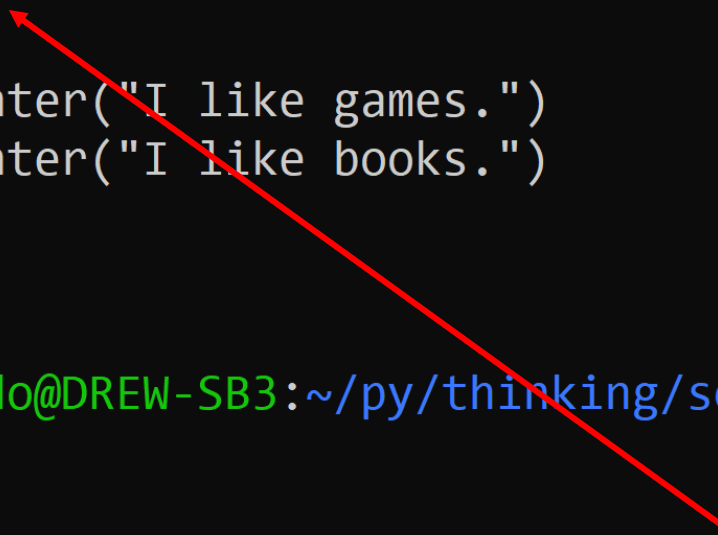
```
anne = create_printer("I like games.")
```

```
mike = create_printer("I like books.")
```

```
anne()
```

```
mike()
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```



This is the last line of the
create_printer() method

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ cat closure.py

```
def create_printer(msg):
```

```
    def printer():  
        print(msg)
```

```
    return printer
```

```
anne = create_printer("I like games.")
```

```
mike = create_printer("I like books.")
```

```
anne()
```

```
mike()
```

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ python3 closure.py

```
I like games.
```

```
I like books.
```

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ _

Python-y Things

NOT UNIQUE, BUT EXAMPLE CORE ELEMENTS OF THE PYTHON
VIBE

Python has a
REPL

What's a REPL?



READ



EVAL



PRINT



LOOP

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ python3

Python 3.7.3 (default, Jul 25 2020, 13:03:44)

[GCC 8.3.0] on linux

Type "help", "copyright", "credits" or "license" for more information.

>>> _

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ python3

Python 3.7.3 (default, Jul 25 2020, 13:03:44)

[GCC 8.3.0] on linux

Type "help", "copyright", "credits" or "license" for more information.

>>> print('hello world')

hello world

>>>

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ python3

Python 3.7.3 (default, Jul 25 2020, 13:03:44)

[GCC 8.3.0] on linux

Type "help", "copyright", "credits" or "license" for more information.

>>> print('hello world')

hello world

>>> s=7

>>>

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ python3

Python 3.7.3 (default, Jul 25 2020, 13:03:44)

[GCC 8.3.0] on linux

Type "help", "copyright", "credits" or "license" for more information.

>>> print('hello world')

hello world

>>> s=7

>>> s

7

>>> _

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ python3

Python 3.7.3 (default, Jul 25 2020, 13:03:44)

[GCC 8.3.0] on linux

Type "help", "copyright", "credits" or "license" for more information.

>>> print('hello world')

hello world

>>> s=7

>>> s

7

>>> s+2

9

>>> _

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ python3

Python 3.7.3 (default, Jul 25 2020, 13:03:44)

[GCC 8.3.0] on linux

Type "help", "copyright", "credits" or "license" for more information.

>>> dir('This is a string')

['__add__', '__class__', '__contains__', '__delattr__', '__dir__', '__doc__', '__eq__', '__format__', '__ge__', '__getattribute__', '__getitem__', '__getnewargs__', '__gt__', '__hash__', '__init__', '__init_subclass__', '__iter__', '__le__', '__len__', '__lt__', '__mod__', '__mul__', '__ne__', '__new__', '__reduce__', '__reduce_ex__', '__repr__', '__rmod__', '__rmul__', '__setattr__', '__sizeof__', '__str__', '__subclasshook__', 'capitalize', 'casefold', 'center', 'count', 'encode', 'endswith', 'expandtabs', 'find', 'format', 'format_map', 'index', 'isalnum', 'isalpha', 'isascii', 'isdecimal', 'isdigit', 'isidentifier', 'islower', 'isnumeric', 'isprintable', 'isspace', 'istitle', 'isupper', 'join', 'ljust', 'lower', 'lstrip', 'maketrans', 'partition', 'replace', 'rfind', 'rindex', 'rjust', 'rpartition', 'rsplit', 'rstrip', 'split', 'splitlines', 'startswith', 'strip', 'swapcase', 'title', 'translate', 'upper', 'zfill']

>>>

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3
```

```
Python 3.7.3 (default, Jul 25 2020, 13:03:44)
```

```
[GCC 8.3.0] on linux
```

```
Type "help", "copyright", "credits" or "license" for more information.
```

```
>>> s={}
>>> for o in dir('foo'):
...     t = type(getattr('foo',o))
...     if t in s:
...         x = s[t]
...         x = x + 1
...         s[t] = x
...     else:
...         s[t] = 1
...
>>> s
{<class 'method-wrapper'>: 22, <class 'type'>: 1, <class 'builtin_function_or_method'>: 54, <class 'str'>: 1}
>>>
```



Thinking in Python

EXAMPLES OF DOING THINGS THE PYTHON WAY

Python aims to
make a
programmer's
job easier


```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat evens.py
```

```
evens=[]
```

```
for i in range(1,6):  
    evens.append(i*2)
```

```
print(evens)
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ _
```

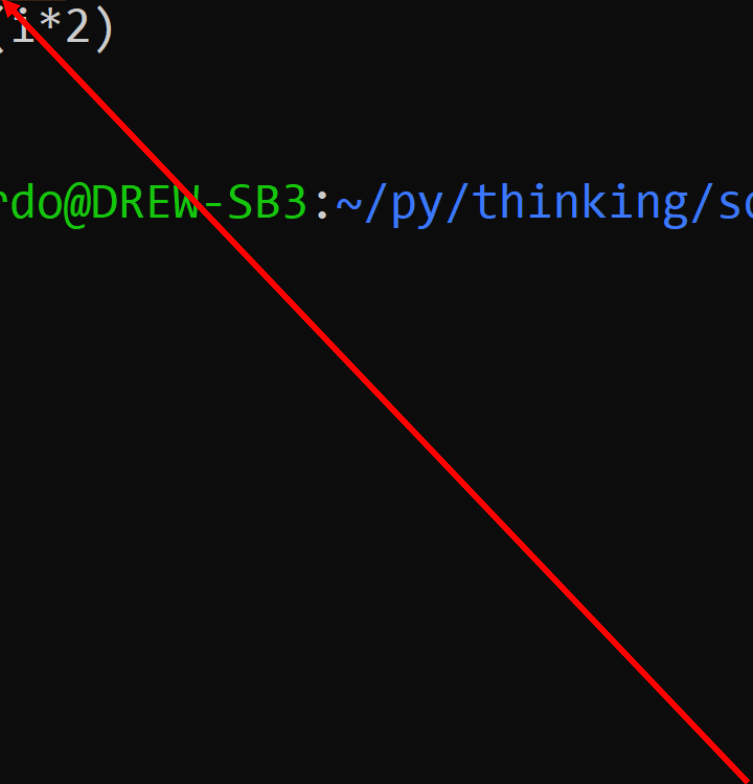
```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat evens.py
```

```
evens=[]
```

```
for i in range(1,6):  
    evens.append(i*2)
```

```
print(evens)
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ _
```



The range() method supports a starting point (inclusive) and an ending point (exclusive).

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat evens.py
```

```
evens=[]
```

```
for i in range(1,6):  
    evens.append(i*2)
```

```
print(evens)
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3 evens.py
```

```
[2, 4, 6, 8, 10]
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ _
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat evens.py
```

```
evens=[]
```

```
for i in range(1,6):  
    evens.append(i*2)
```

```
print(evens)
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3 evens.py
```

```
[2, 4, 6, 8, 10]
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3
```

```
Python 3.7.3 (default, Jul 25 2020, 13:03:44)
```

```
[GCC 8.3.0] on linux
```

```
Type "help", "copyright", "credits" or "license" for more information.
```

```
>>> [i*2 for i in range(1,6)]
```

```
[2, 4, 6, 8, 10]
```

```
>>> _
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat evens.py
```

```
evens=[]
```

```
for i in range(1,6):  
    evens.append(i*2)
```

```
print(evens)
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3 evens.py
```

```
[2, 4, 6, 8, 10]
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3
```

```
Python 3.7.3 (default, Jul 25 2020, 13:03:44)
```

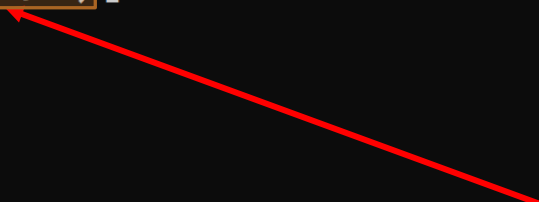
```
[GCC 8.3.0] on linux
```

```
Type "help", "copyright", "credits" or "license" for more information.
```

```
>>> [i*2 for i in range(1,6)]
```

```
[2, 4, 6, 8, 10]
```

```
>>> _
```



This is a sequence that
will be iterated upon

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat evens.py
```

```
evens=[]
```

```
for i in range(1,6):  
    evens.append(i*2)
```

```
print(evens)
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3 evens.py
```

```
[2, 4, 6, 8, 10]
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3
```

```
Python 3.7.3 (default, Jul 25 2020, 13:03:44)
```

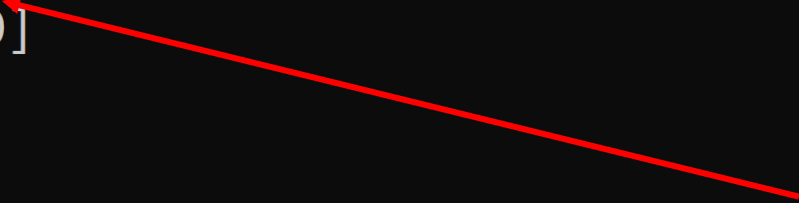
```
[GCC 8.3.0] on linux
```

```
Type "help", "copyright", "credits" or "license" for more information.
```

```
>>> [i*2 for i in range(1,6)]
```

```
[2, 4, 6, 8, 10]
```

```
>>> _
```



This is the variable that
will be assigned each
value in the sequence one
at a time.

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat evens.py
```

```
evens=[]
```

```
for i in range(1,6):  
    evens.append(i*2)
```

```
print(evens)
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3 evens.py
```

```
[2, 4, 6, 8, 10]
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3
```

```
Python 3.7.3 (default, Jul 25 2020, 13:03:44)
```

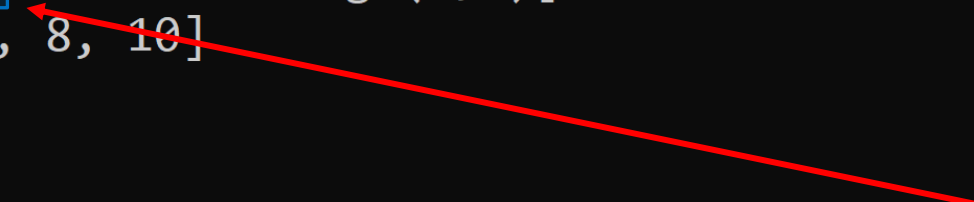
```
[GCC 8.3.0] on linux
```

```
Type "help", "copyright", "credits" or "license" for more information.
```

```
>>> [i*2 for i in range(1,6)]
```

```
[2, 4, 6, 8, 10]
```

```
>>> _
```



This is an expression that will be run to produce the values in the output list.

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat evens.py
```

```
evens=[]
```

```
for i in range(1,6):  
    evens.append(i*2)
```

```
print(evens)
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3 evens.py
```

```
[2, 4, 6, 8, 10]
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3
```

```
Python 3.7.3 (default, Jul 25 2020, 13:03:44)
```

```
[GCC 8.3.0] on linux
```

```
Type "help", "copyright", "credits" or "license" for more information.
```

```
>>> [i*2 for i in range(1,6)]
```

```
[2, 4, 6, 8, 10]
```

```
>>> _
```


(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ python3

Python 3.7.3 (default, Jul 25 2020, 13:03:44)

[GCC 8.3.0] on linux

Type "help", "copyright", "credits" or "license" for more information.

>>> [k for k in range(1,12)]

[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11]

>>>

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ python3

Python 3.7.3 (default, Jul 25 2020, 13:03:44)

[GCC 8.3.0] on linux

Type "help", "copyright", "credits" or "license" for more information.

```
>>> [k for k in range(1,12)]
```

```
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11]
```

```
>>> [k for k in range(1,12) if k%2==0]
```

```
[2, 4, 6, 8, 10]
```

```
>>>
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3
```

```
Python 3.7.3 (default, Jul 25 2020, 13:03:44)
```

```
[GCC 8.3.0] on linux
```

```
Type "help", "copyright", "credits" or "license" for more information.
```

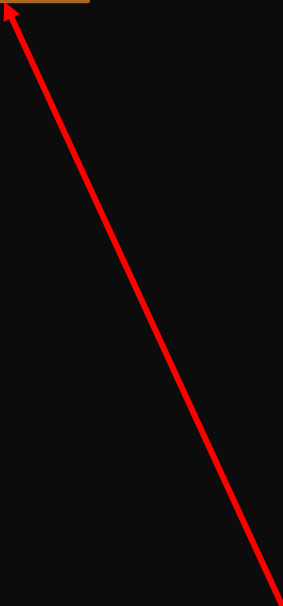
```
>>> [k for k in range(1,12)]
```

```
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11]
```

```
>>> [k for k in range(1,12) if k%2==0]
```

```
[2, 4, 6, 8, 10]
```

```
>>>
```



This filter limits the values
that are assigned to the
variable k

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ python3

Python 3.7.3 (default, Jul 25 2020, 13:03:44)

[GCC 8.3.0] on linux

Type "help", "copyright", "credits" or "license" for more information.

```
>>> [k for k in range(1,12)]
```

```
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11]
```

```
>>> [k for k in range(1,12) if k%2==0]
```

```
[2, 4, 6, 8, 10]
```

```
>>> [(a,b) for a in range(0,5) for b in range(10,15)]
```

```
[(0, 10), (0, 11), (0, 12), (0, 13), (0, 14), (1, 10), (1, 11), (1, 12), (1, 13), (1, 14),  
(2, 10), (2, 11), (2, 12), (2, 13), (2, 14), (3, 10), (3, 11), (3, 12), (3, 13), (3, 14),  
(4, 10), (4, 11), (4, 12), (4, 13), (4, 14)]
```

```
>>>
```

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ python3

Python 3.7.3 (default, Jul 25 2020, 13:03:44)

[GCC 8.3.0] on linux

Type "help", "copyright", "credits" or "license" for more information.

```
>>> [k for k in range(1,12)]
```

```
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11]
```

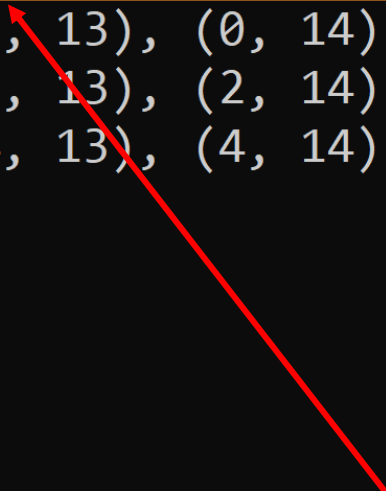
```
>>> [k for k in range(1,12) if k%2==0]
```

```
[2, 4, 6, 8, 10]
```

```
>>> [(a,b) for a in range(0,5) for b in range(10,15)]
```

```
[(0, 10), (0, 11), (0, 12), (0, 13), (0, 14), (1, 10), (1, 11), (1, 12), (1, 13), (1, 14),  
 (2, 10), (2, 11), (2, 12), (2, 13), (2, 14), (3, 10), (3, 11), (3, 12), (3, 13), (3, 14),  
 (4, 10), (4, 11), (4, 12), (4, 13), (4, 14)]
```

```
>>>
```



Adjacent *for* $\{x\}$ in $\{y\}$
clauses result in a
cartesian product.

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ python3

Python 3.7.3 (default, Jul 25 2020, 13:03:44)

[GCC 8.3.0] on linux

Type "help", "copyright", "credits" or "license" for more information.

```
>>> [k for k in range(1,12)]
```

```
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11]
```

```
>>> [k for k in range(1,12) if k%2==0]
```

```
[2, 4, 6, 8, 10]
```

```
>>> [(a,b) for a in range(0,5) for b in range(10,15)]
```

```
[(0, 10), (0, 11), (0, 12), (0, 13), (0, 14), (1, 10), (1, 11), (1, 12), (1, 13), (1, 14),  
(2, 10), (2, 11), (2, 12), (2, 13), (2, 14), (3, 10), (3, 11), (3, 12), (3, 13), (3, 14),  
(4, 10), (4, 11), (4, 12), (4, 13), (4, 14)]
```

```
>>>
```

```

System.out.print("Please Enter The Name Of A File Or "
    + "Directory, or Type Quit To Exit: ");
String nameOfFile = keys.nextLine().trim(); // get the User input.
if (nameOfFile.equalsIgnoreCase("quit")) { // check for exit condition.
    break;
}
File f = new File(nameOfFile); // Construct a File.
if (f.exists()) { // Does it exist?
    if (f.isFile() && f.canRead()) { // is it a File and can I read it?
        Scanner input = null;
        try {
            input = new Scanner(f); // The Scanner!
            while (input.hasNextLine()) {
                String contents = input.nextLine();
                System.out.println(contents); // Print the lines.
            }
        } catch (FileNotFoundException e) {
            e.printStackTrace();
        } finally {
            if (input != null) {
                input.close(); // Close the file scanner.
            }
        }
    } else if (f.isDirectory()) { // No, it's a directory!
        try {
            System.out.println("File "
                + f.getCanonicalPath()
                + " is a directory");
        } catch (IOException e) {
            e.printStackTrace();
        }
    }
}
}
}
}
}

```

```

System.out.print("Please Enter The Name Of A File Or "
    + "Directory, or Type Quit To Exit: ");
String nameOfFile = keys.nextLine().trim(); // get the User input.
if (nameOfFile.equalsIgnoreCase("quit")) { // check for exit condition.
    break;
}
File f = new File(nameOfFile); // Construct a File.
if (f.exists()) { // Does it exist?
    if (f.isFile() && f.canRead()) { // is it a File and can I read it?
        Scanner input = null;
        try {
            input = new Scanner(f); // The Scanner!
            while (input.hasNextLine()) {
                String contents = input.nextLine();
                System.out.println(contents); // Print the lines.
            }
        } catch (FileNotFoundException e) {
            e.printStackTrace();
        } finally {
            if (input != null) {
                input.close(); // Close the file scanner.
            }
        }
    } else if (f.isDirectory()) { // No, it's a directory!
        try {
            System.out.println("File "
                + f.getCanonicalPath()
                + " is a directory");
        } catch (IOException e) {
            e.printStackTrace();
        }
    }
}
}
}
}
}

```



```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat reading.py
words = open('/etc/dictionaries-common/words', 'r')

lines = 0

try:
    for line in words:
        lines = lines + 1
finally:
    try:
        words.close()
    except:
        # not much we can do if this fails
        pass

print('{} lines.'.format(lines))
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ █
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat reading.py
```

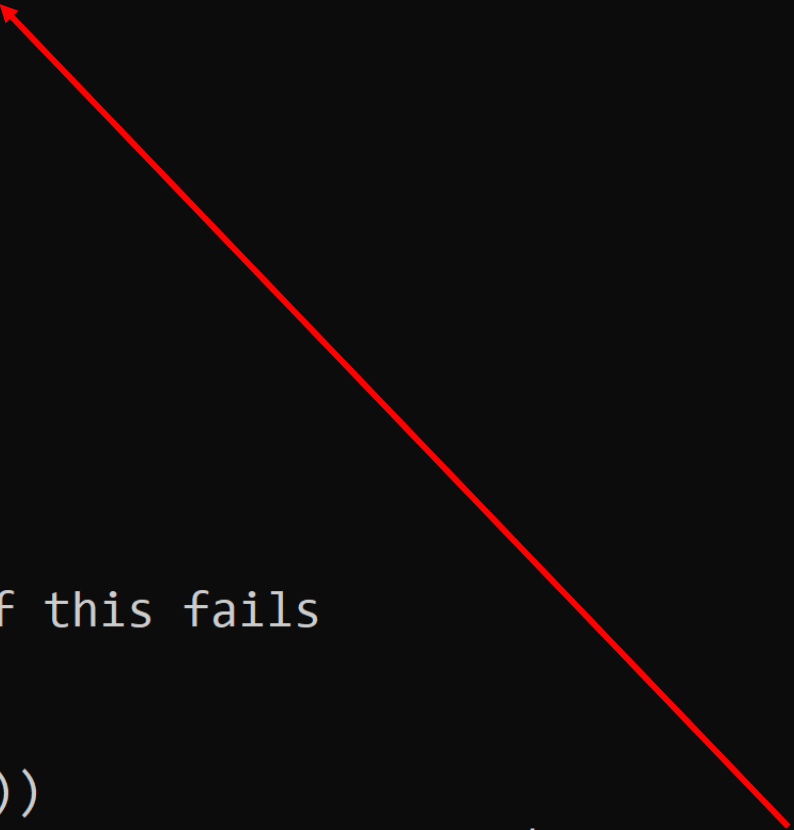
```
words = open('/etc/dictionaries-common/words', 'r')
```

```
lines = 0
```

```
try:
    for line in words:
        lines = lines + 1
finally:
    try:
        words.close()
    except:
        # not much we can do if this fails
        pass
```

```
print('{} lines.'.format(lines))
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```



Opens a file at the given path, second argument indicates "read" mode, and return a File object.

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat reading.py
words = open('/etc/dictionaries-common/words', 'r')

lines = 0

try:
    for line in words:
        lines = lines + 1
finally:
    try:
        words.close()
    except:
        # not much we can do if this fails
        pass

print('{} lines.'.format(lines))
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```

File objects are iterable, they return one line of text from the file per iteration.

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat reading.py
words = open('/etc/dictionaries-common/words', 'r')

lines = 0

try:
    for line in words:
        lines = lines + 1
finally:
    try:
        words.close()
    except:
        # not much we can do if this fails
        pass

print('{} lines.'.format(lines))
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```

“pass” is a no-op in python. It does nothing.

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat reading.py
```

```
words = open('/etc/dictionaries-common/words', 'r')
```

```
lines = 0
```

```
try:
    for line in words:
        lines = lines + 1
finally:
    try:
        words.close()
    except:
        # not much we can do if this fails
        pass
```

```
print('{} lines.'.format(lines))
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3 reading.py
```

```
102401 lines.
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ cat with.py

lines=0

```
with open('/etc/dictionaries-common/words','r') as f:
```

```
    for line in f:
```

```
        lines = lines + 1
```

```
print('{} lines.'.format(lines))
```

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ _

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat with.py
```

```
lines=0
```

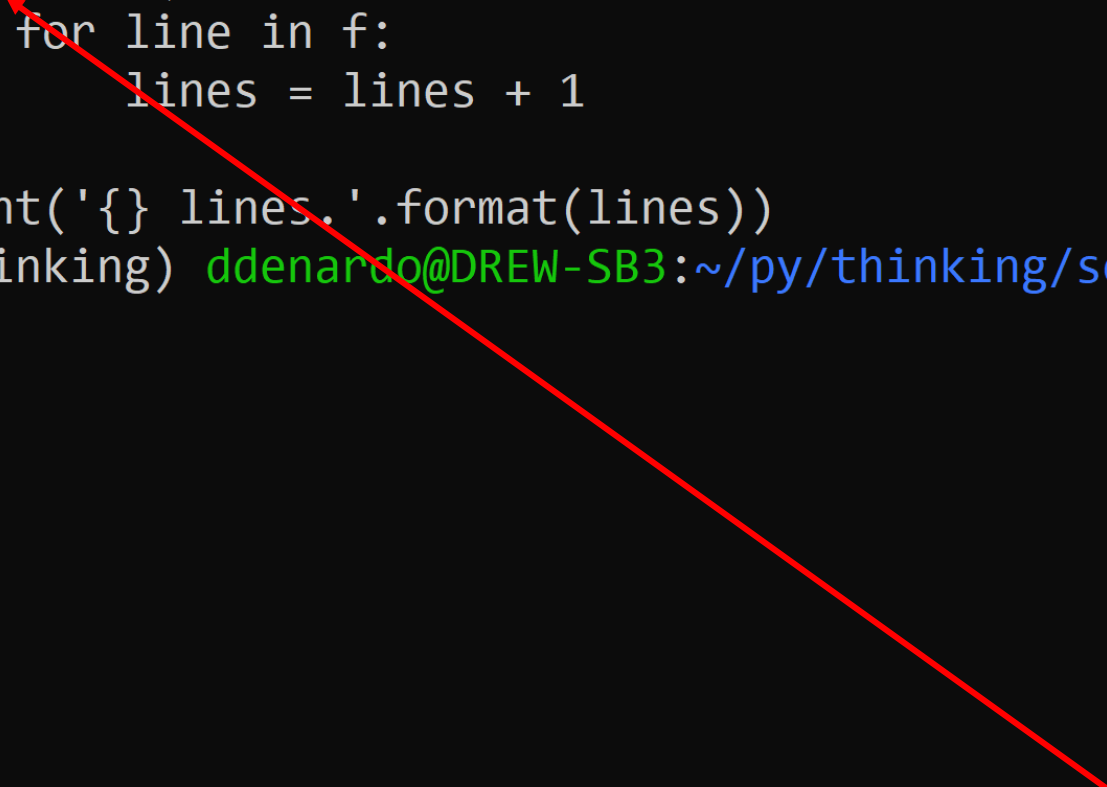
```
with open('/etc/dictionaries-common/words','r') as f:
```

```
    for line in f:
```

```
        lines = lines + 1
```

```
print('{} lines.'.format(lines))
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ _
```

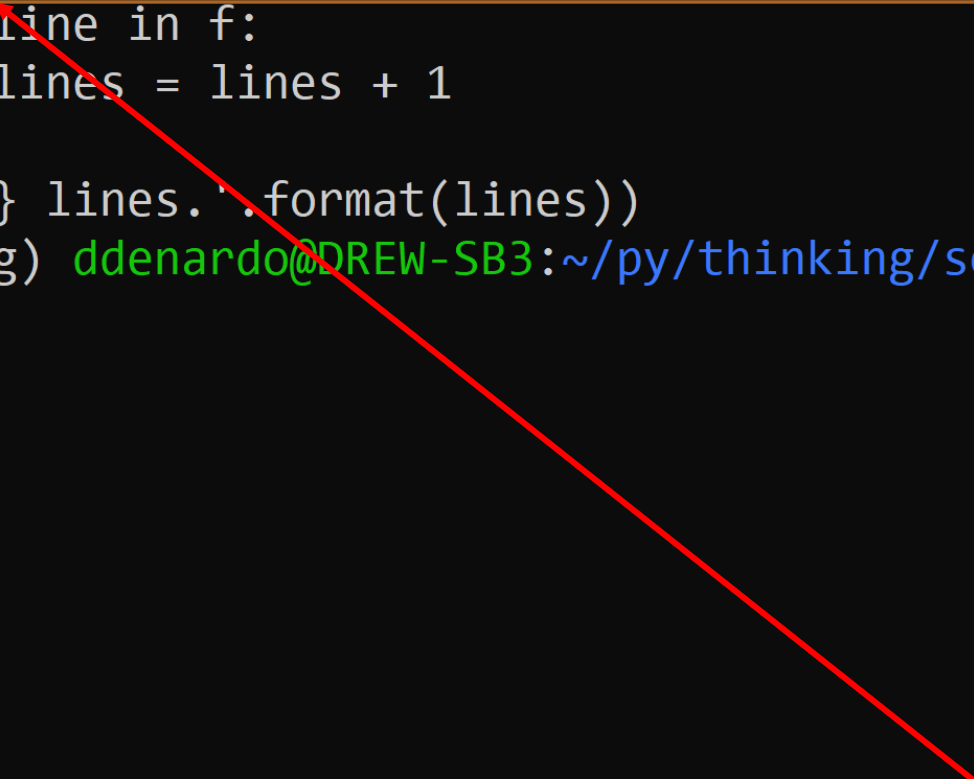


The **with** keyword signals the use of a critical resource.

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat with.py
lines=0

with open('/etc/dictionaries-common/words', 'r') as f:
    for line in f:
        lines = lines + 1

print('{} lines.'.format(lines))
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ _
```



The expression that follows **with** produces the critical resource.


```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat with.py
```

```
lines=0
```

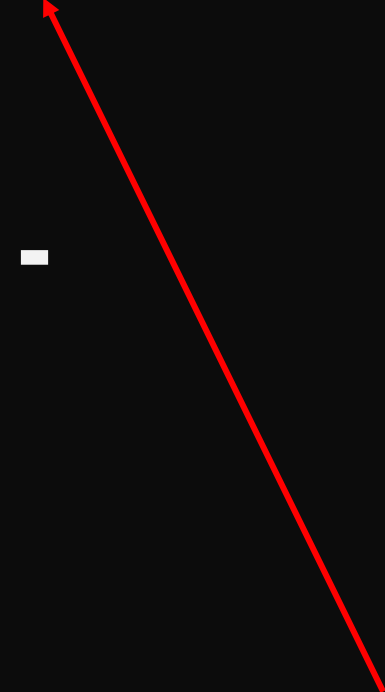
```
with open('/etc/dictionaries-common/words','r') as f:
```

```
    for line in f:
```

```
        lines = lines + 1
```

```
print('{} lines.'.format(lines))
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ _
```



The variable that follows the **as** keyword is assigned the critical resource.

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat with.py
```

```
lines=0
```

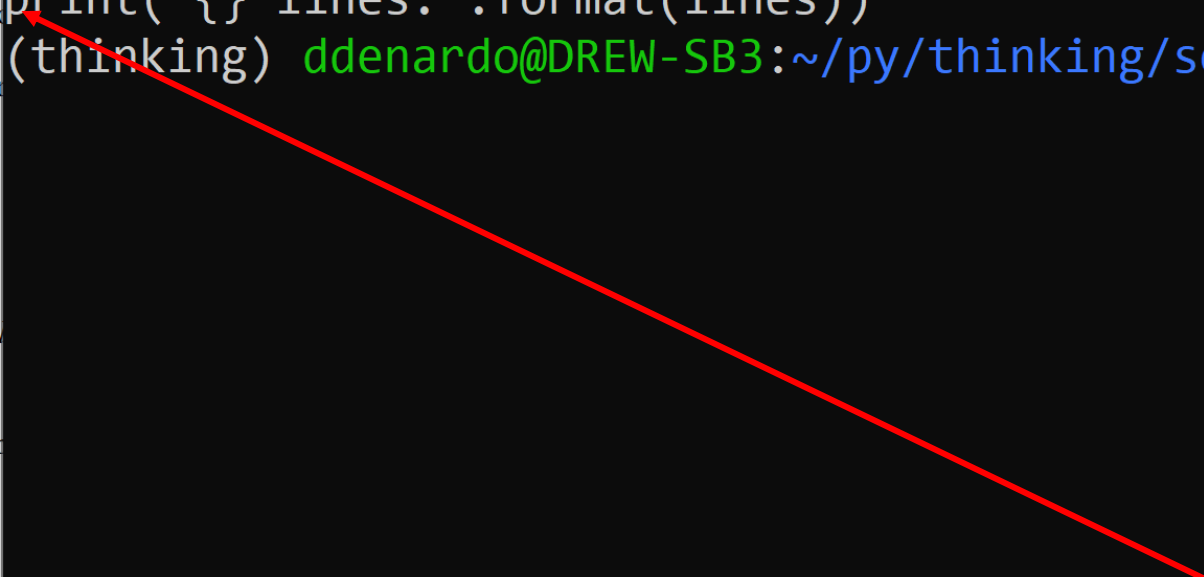
```
with open('/etc/dictionaries-common/words','r') as f:
```

```
    for line in f:
```

```
        lines = lines + 1
```

```
print('{} lines.'.format(lines))
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ _
```



When the block above this ends the Python environment will make sure that the critical resource is cleaned up.

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat with.py  
lines=0
```

```
with open('/etc/dictionaries-common/words','r') as f:  
    for line in f:  
        lines = lines + 1
```

```
print('{} lines.'.format(lines))
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python3 with.py  
102401 lines.
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ _
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat infinite.py
```

```
# This is an example of a program that won't work!
```

```
def infinite_sequence():
```

```
    infinite = []
```

```
    i = 0
```

```
    while True:
```

```
        infinite.append(i)
```

```
        i = i + 1
```

```
    return infinite
```

```
for x in infinite_sequence():
```

```
    if x < 5:
```

```
        print(x)
```

```
    else:
```

```
        break
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ _
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat infinite.py
```

```
# This is an example of a program that won't work!
```

```
def infinite_sequence():
```

```
    infinite = []
```

```
    i = 0
```

```
    while True:
```

```
        infinite.append(i)
```

```
        i = i + 1
```

```
    return infinite
```

```
for x in infinite_sequence():
```

```
    if x < 5:
```

```
        print(x)
```

```
    else:
```

```
        break
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ _
```



Start with an empty list

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat infinite.py
# This is an example of a program that won't work!
```

```
def infinite_sequence():
```

```
    infinite = []
```

```
    i = 0
```

```
    while True:
```

```
        infinite.append(i)
```

```
        i = i + 1
```

```
    return infinite
```

```
for x in infinite_sequence():
```

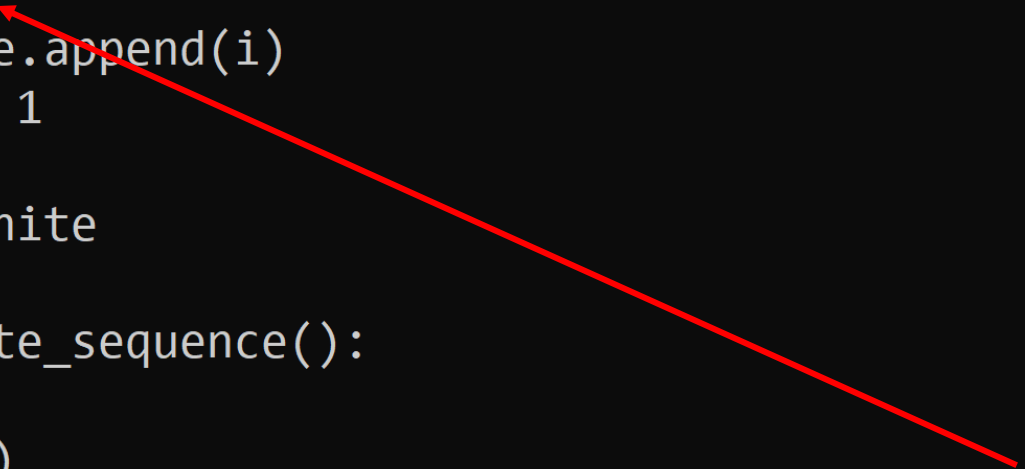
```
    if x < 5:
```

```
        print(x)
```

```
    else:
```

```
        break
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ _
```



Here is a trustworthy infinite
loop ...

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat infinite.py
```

```
# This is an example of a program that won't work!
```

```
def infinite_sequence():
```

```
    infinite = []
```

```
    i = 0
```

```
    while True:
```

```
        infinite.append(i)
```

```
        i = i + 1
```

```
    return infinite
```

```
for x in infinite_sequence():
```

```
    if x < 5:
```


```
        print(x)
```

```
    else:
```

```
        break
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ _
```

This line will never
execute



(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$ cat generator.py

```
def infinite_sequence():
```

```
    i = 0
```

```
    while True:
```

```
        yield i
```

```
        i = i + 1
```

```
for x in infinite_sequence():
```

```
    if x < 5:
```

```
        print(x)
```

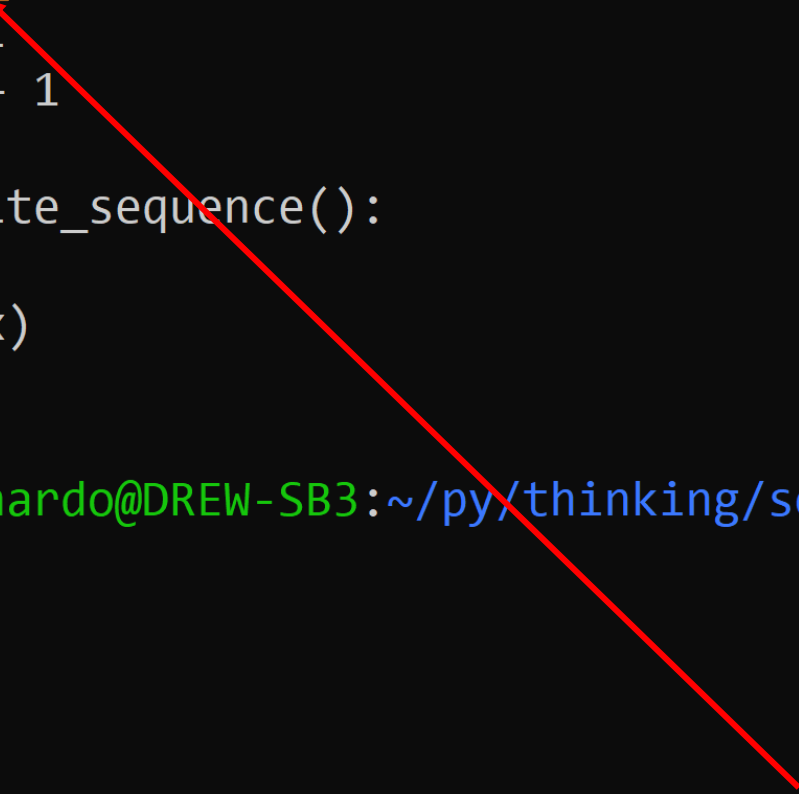
```
    else:
```

```
        break
```

(thinking) ddenardo@DREW-SB3:~/py/thinking/source\$


```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat generator.py
def infinite_sequence():
    i = 0
    while True:
        yield i
        i = i + 1

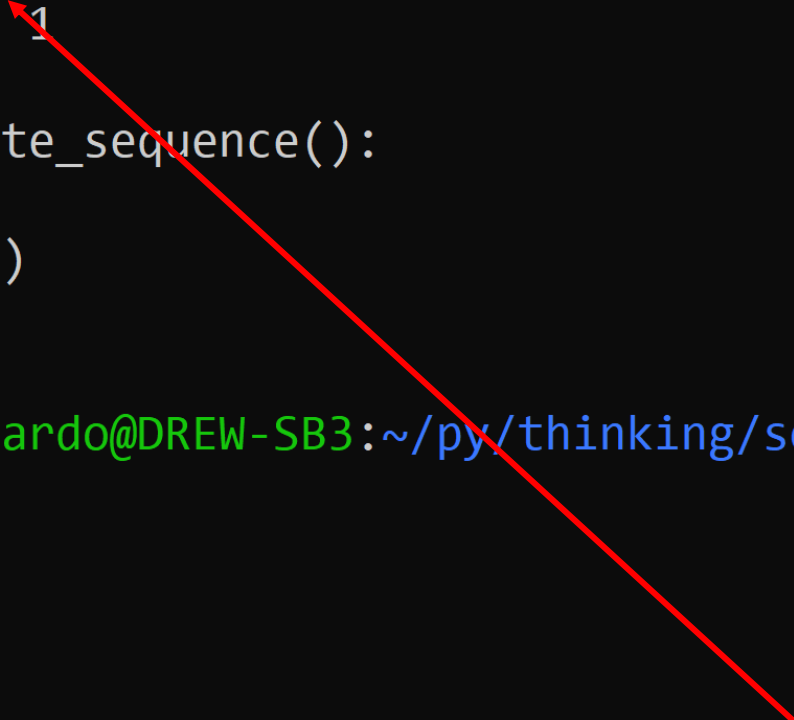
for x in infinite_sequence():
    if x < 5:
        print(x)
    else:
        break
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```



We still have the same while clause that gives us an infinite loop.

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat generator.py
def infinite_sequence():
    i = 0
    while True:
        yield i
        i = i + 1

for x in infinite_sequence():
    if x < 5:
        print(x)
    else:
        break
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```



The yield keyword pauses the execution of the current method, saves its state, and returns the argument.

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat generator.py
```

```
def infinite_sequence():
```

```
    i = 0
```

```
    while True:
```

```
        yield i
```

```
        i = i + 1
```

```
for x in infinite_sequence():
```

```
    if x < 5:
```

```
        print(x)
```

```
    else:
```

```
        break
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ python generator.py
```

```
0
```

```
1
```

```
2
```

```
3
```

```
4
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ _
```

Use the Python
Data Model in
Your Classes



Attribution

The code for this example is taken with the Author's permission from *Fluent Python* by Luciano Ramalho (O'Reilly). Copyright 2015 Luciano Ramalho, 978-1-491-94600-8. This code is publicly available at the GitHub repository for the book: <https://github.com/fluentpython/example-code>.

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat frenchdeck.py
import collections

Card = collections.namedtuple('Card', ['rank', 'suit'])

class FrenchDeck:
    ranks = [str(n) for n in range(2, 11)] + list('JQKA')
    suits = 'spades diamonds clubs hearts'.split()

    def __init__(self):
        self._cards = [Card(rank, suit) for suit in self.suits
                        for rank in self.ranks]

    def __len__(self):
        return len(self._cards)

    def __getitem__(self, position):
        return self._cards[position]
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat frenchdeck.py
```

```
import collections
```

```
Card = collections.namedtuple('Card', ['rank', 'suit'])
```

```
class FrenchDeck:
```

```
    ranks = [str(n) for n in range(2, 11)] + list('JQKA')
```

```
    suits = 'spades diamonds clubs hearts'.split()
```

```
    def __init__(self):
```

```
        self._cards = [Card(rank, suit) for suit in self.suits
                        for rank in self.ranks]
```

```
    def __len__(self):
```

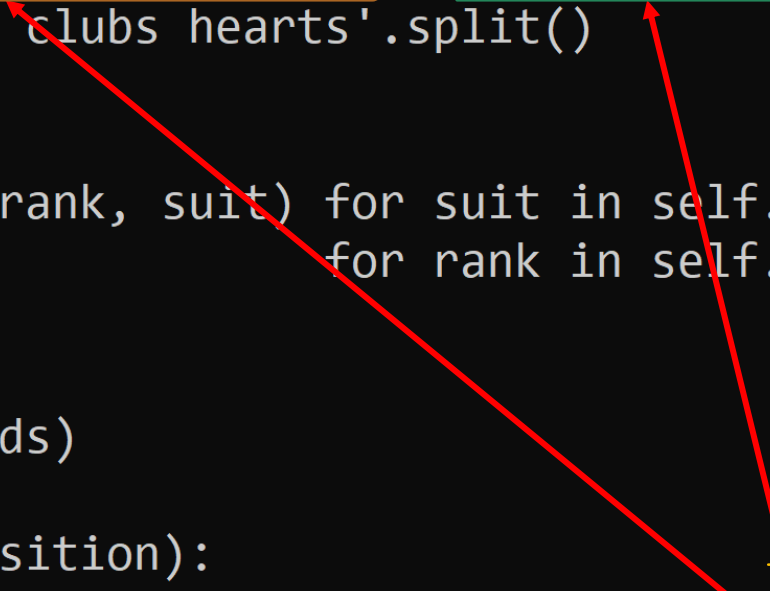
```
        return len(self._cards)
```

```
    def __getitem__(self, position):
```

```
        return self._cards[position]
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```

Two lists, appended



```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$ cat frenchdeck.py
```

```
import collections
```

```
Card = collections.namedtuple('Card', ['rank', 'suit'])
```

```
class FrenchDeck:
```

```
    ranks = [str(n) for n in range(2, 11)] + list('JQKA')
```

```
    suits = 'spades diamonds clubs hearts'.split()
```

```
    def __init__(self):
```

```
        self._cards = [Card(rank, suit) for suit in self.suits
                        for rank in self.ranks]
```

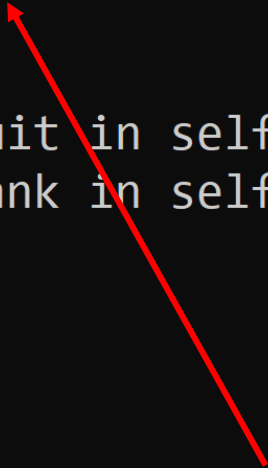
```
    def __len__(self):
```

```
        return len(self._cards)
```

```
    def __getitem__(self, position):
```

```
        return self._cards[position]
```

```
(thinking) ddenardo@DREW-SB3:~/py/thinking/source$
```



The `split()` method takes a delimited list of strings and returns a list of strings. Space is the default delimiter.

Live Examples

We'll drop into the REPL now and show you examples of manipulating this deck of cards using standard built-ins.



Q&A

WHAT MORE WOULD YOU LIKE TO KNOW?



Resources

WHERE TO GO TO LEARN MORE

Source & Presentation

Available at my public GitHub site:

<https://github.com/nt4cats/thinking-in-python>

Websites

The official source: <https://docs.python.org/3/>

Great resource for learning Python: <https://www.programiz.com/python-programming>

Online version of one of the original Python 3 books: <https://diveintopython3.net/index.html>

Books

Making the most of Python3: *Fluent Python* by Luciano Ramalho (O'Reilly). Copyright 2015 Luciano Ramalho, 978-1-491-94600-8.

Recipe book of Python idioms: *Python Cookbook: Recipes for Mastering Python 3* by David Beazley & Brian K. Jones (O'Reilly). Copyright 2013 David Beazley & Brian K. Jones. 978-1-449-34037-7.