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Scalable and Interpretable Contextual Bandits: A Literature Review and Retail Offer Prototype

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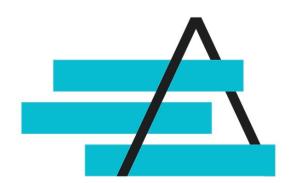












EUROPEAN DIGITAL INNOVATION HUB ADRIA









Projekt je sufinanciran od strane Europske unije prema Ugovoru o dodjeli bespovratnih sredstava br. 101083838 i Nacionalnom planu oporavka i otpornosti Republike Hrvatske 2021.-2026.











INDEX

- Introduction to Contextual Multi-Armed Bandits (CMABs)
- Challenges & Proposed Approach
- Literature Review: Algorithm Families
- Prototype Scope and Assumptions
- Experiment Design & Workflow
- Results: Interpretability through Weight Trajectories
- Limitations
- Future Work
- Conclusion











Introduction to Contextual Multi-Armed Bandits (CMABs)

- What are CMABs?
 - Framework for sequential decision-making under uncertainty where agent learns to select actions (arms) based on observed contextual information
 - Goal: Maximize cumulative rewards over time
- Exploration-Exploitation Dilemma:
 - Balancing trying new actions to gather information and choosing actions known to yield high rewards
- Use Case: Personalized recommendations in retail offers
- Motivation for this Paper:
 - Reviews key aspects of contextual bandits and outlines a prototype system
 - Prototype designed to explore approaches for addressing challenges such as interpretability, scalability, and practical deployment, particularly in a retail context











Challenges & Proposed Approach

- Challenges in Retail Offer Selection:
 - Addressing the challenge of fast-changing offers over 10M users and 2K categories
- Proposed Approach Overview:
 - Model context at the product category level, allowing offers to span multiple categories
 - Enable knowledge transfer across similar offers
 - o Achieve scalability through efficient feature engineering and modular design
 - Utilize existing features such as MPG (Member Purchase Gap) and MF (Matrix Factorization)
- Key Contribution: Interpretability at Scale:
 - Logistic regression models yield transparent weight vectors
 - Accessible via a Large Language Model (LLM) interface for real-time, user-level tracking and explanation of evolving preferences











Literature Review: Algorithm Families

- Upper Confidence Bound (UCB) Strategies:
 - Estimate expected rewards, construct upper confidence bounds (UCBs), and select the arm with the highest UCB
 - Linuch: Seminal algorithm, models expected rewards as a linear function
 - o Generalized Linear Models (GLMs): Logistic UCB developed for binary outcomes
 - Neural Network-based UCB: NeuralUCB leverages deep learning to capture complex non-linear relationships
- Epsilon-Greedy (ϵ -Greedy) Methods:
 - \circ Balances exploration (random action with probability ϵ) and exploitation (highest estimated reward with probability $1-\epsilon$)
 - Ease of implementation and compatibility with various reward prediction models
- Posterior Sampling (Thompson Sampling TS):
 - Bayesian approach, maintains a posterior distribution over reward model parameters
 - Noted for strong empirical performance, often outperforming UCB methods











Prototype Scope and Assumptions

- Model Used: Online logistic regression with stochastic gradient descent (SGD) for binary outcomes
 - $\circ \ \ P(y=1|x;w) = \sigma(w^Ix)$, where $\sigma(z) = rac{1}{1+e^{-z}}$
- Context Features $(x_{t,a})$:
 - Pre-defined user/item characteristics from upstream models
 - Examples: Member Purchase Gap (MPG), brand loyalty, seasonality, offer recency/duration, discount value, and matrix factorization (MF) scores as a bias
 - Does not use learned latent representations or dynamic feature adaptation
- Online Weight Updates:
 - \circ SGD: $w \leftarrow w + \eta(y \sigma(w^Tx))x$,, optional boost lpha > 1 for positive samples
 - Weights initialized using domain knowledge (or zeros) and backfitted on historical data
- Key Feature: Interpretability via LLMs:
 - Tracking member-specific weight trajectories over time
 - o Accessible to Large Language Models (LLMs) for generating user-level explanations and behavioral personas
- Exploration Strategy: Randomized scoring via Beta distributions
 - $\circ ~~ ilde{p}_{o,m} \sim Beta(\kappa p_{o,m}, \kappa(1-p_{o,m}))$, where κ can increase to reduce exploration over time











Experiment Design & Workflow

• Experimental Setup:

- o Contextual bandit model with logistic regression and stochastic gradient descent (SGD) for online learning
- o Processes real retail transaction logs to predict offer clip probabilities
- Simulates a coupon gallery where users receive offers described by features like MPG, brand loyalty, seasonality,
 etc.

• Two-Level Approach:

- Category-level logistic regression models predict clip probabilities
- Probabilities are then aggregated to the offer level
- Data Preprocessing: All features are z-score normalized

• Learning Process:

- CAMB algorithm first batch-trained on historical data (PySpark)
- Then learns online via SGD (also PySpark)











Results: Interpretability through Weight Trajectories

- Visualizations:
 - Model weight trajectories over time
 - Shows how different features' influence evolves during the simulation
- AI-Generated Member Profiles (Example from LLM analysis):
 - Overall Profile: "Overall, this is a brand-loyal, non-seasonal member whose clip behavior is timed around replenishment cycles and increasingly influenced by offer size rather than pure discount depth."
- Benefit: Such AI-generated interpretations enable personalized offer optimization via gallery headlines and email campaigns.



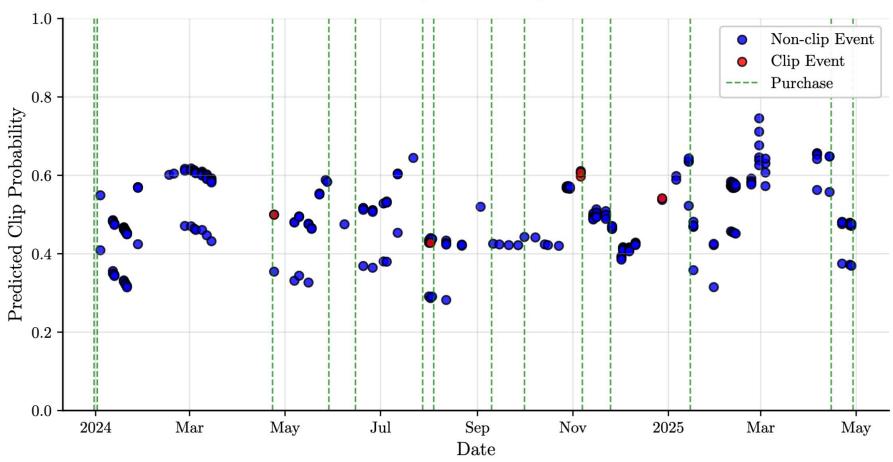








Predicted Clip Probability Over Time





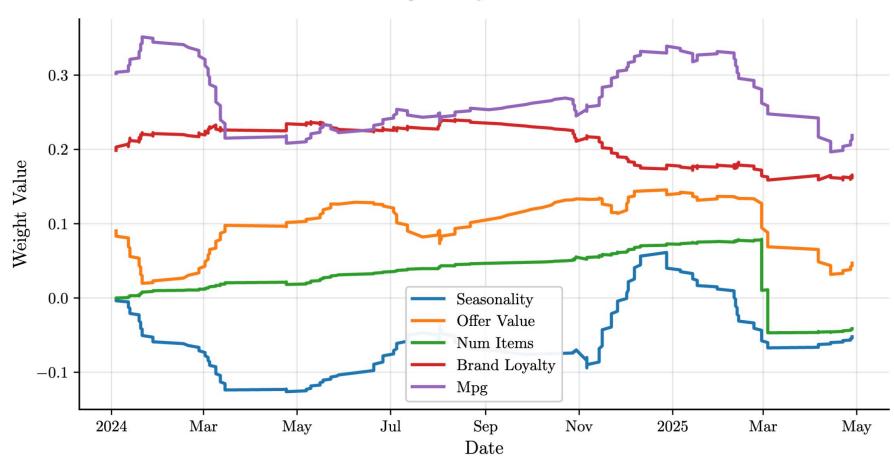








Model Weight Trajectories Over Time













Limitations

- Operational Viability (Production Scale) ongoing
- Performance Benchmarking
- Feature Utility & Assumptions:
 - Empirical utility of current features (e.g., MPG, MF scores) under real-world distribution shifts requires further validation
 - Assumption of stable conditions requires further validation, particularly for dynamic settings
- Interpretability Evaluation:
 - Practical benefits of interpretability from model outputs like weight trajectories need formal user evaluation











Future Work

- Empirical Validation:
 - Prioritize empirical validation via A/B tests and offline replay
- Feature Representation:
 - Developing richer, yet interpretable, feature representations (e.g., deep embeddings, hybrid models)
- Temporal Adaptation:
 - o Incorporating temporal adaptation mechanisms (e.g., D-LinUCB variants) to handle non-stationarity
- Exploration Strategies:
 - Exploring theoretically grounded exploration strategies
- Multi-objective Optimization:
 - Supporting multi-objective reward functions like long-term customer value, revenue or customer engagement











Conclusion

- Dynamic Field: The field of contextual bandits is dynamic and rapidly advancing, expanding algorithmic sophistication, theoretical insight, and real-world applicability
- Foundational Algorithms: LinUCB, Epsilon-Greedy, and Thompson Sampling, with linear and logistic regression models, provide essential underpinnings
- Our Prototype's Contribution:
 - Demonstrates a scalable and interpretable contextual bandit framework for billions of users category pairs aggregated to offer level
 - Leverages logistic regression with static features in a stationary environment
 - Crucially, exposes model weights in a form that can be directly interpreted by LLMs for transparent, user-level explanations
- Significance: Offers a controlled environment for investigating bandit behavior, while also highlighting the potential for interpretable, AI-powered personalization at production scale.
- Next Steps: Substantial empirical and technical refinement is necessary.











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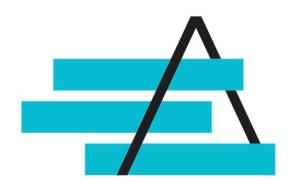












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