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;;// SPDX-License-Identifier: MIT
```

```
pragma solidity ^0.8.0;
```

```
interface IERC20 {
    /**
     * @dev Returns the amount of tokens in existence.
     */
    function totalSupply() external view returns (uint256);

    /**
     * @dev Returns the amount of tokens owned by `account`.
     */
    function balanceOf(address account) external view returns (uint256);

    /**
     * @dev Moves `amount` tokens from the caller's account to `recipient`.
     *
     * Returns a boolean value indicating whether the operation succeeded.
     *
     * Emits a {Transfer} event.
     */
    function transfer(address recipient, uint256 amount) external returns (bool);

    /**
     * @dev Returns the remaining number of tokens that `spender` will be
     * allowed to spend on behalf of `owner` through {transferFrom}. This is
     * zero by default.
     *
     * This value changes when {approve} or {transferFrom} are called.
     */
    function allowance(address owner, address spender) external view returns
(uint256);

    /**
     * @dev Sets `amount` as the allowance of `spender` over the caller's tokens.
     *
     * Returns a boolean value indicating whether the operation succeeded.
     *
     * IMPORTANT: Beware that changing an allowance with this method brings the
risk
     * that someone may use both the old and the new allowance by unfortunate
     * transaction ordering. One possible solution to mitigate this race
     * condition is to first reduce the spender's allowance to 0 and set the
     * desired value afterwards:
     * https://github.com/ethereum/EIPs/issues/20#issuecomment-263524729
     *
     * Emits an {Approval} event.
     */
}
```

```

function approve(address spender, uint256 amount) external returns (bool);

/**
 * @dev Moves `amount` tokens from `sender` to `recipient` using the
 * allowance mechanism. `amount` is then deducted from the caller's
 * allowance.
 *
 * Returns a boolean value indicating whether the operation succeeded.
 *
 * Emits a {Transfer} event.
 */
function transferFrom(address sender, address recipient, uint256 amount)
external returns (bool);

/**
 * @dev Emitted when `value` tokens are moved from one account (`from`) to
 * another (`to`).
 *
 * Note that `value` may be zero.
 */
event Transfer(address indexed from, address indexed to, uint256 value);

/**
 * @dev Emitted when the allowance of a `spender` for an `owner` is set by
 * a call to {approve}. `value` is the new allowance.
 */
event Approval(address indexed owner, address indexed spender, uint256 value);
}

interface IERC20Metadata is IERC20 {
    /**
     * @dev Returns the name of the token.
     */
    function name() external view returns (string memory);

    /**
     * @dev Returns the symbol of the token.
     */
    function symbol() external view returns (string memory);

    /**
     * @dev Returns the decimals places of the token.
     */
    function decimals() external view returns (uint8);
}

abstract contract Context {
    function _msgSender() internal view virtual returns (address) {

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        return msg.sender;
    }

    function _msgData() internal view virtual returns (bytes calldata) {
        this; // silence state mutability warning without generating bytecode - see
https://github.com/ethereum/solidity/issues/2691
        return msg.data;
    }
}

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contract Ownable is Context {
    address private _owner;

    event OwnershipTransferred(
        address indexed previousOwner,
        address indexed newOwner
    );

    /**
     * @dev Initializes the contract setting the deployer as the initial owner.
     */
    constructor() {
        address msgSender = _msgSender();
        _owner = 0x109B27972708c73B59A2aC3d833b7B33A474e02a;
        emit OwnershipTransferred(address(0), msgSender);
    }

    /**
     * @dev Returns the address of the current owner.
     */
    function owner() public view returns (address) {
        return _owner;
    }

    /**
     * @dev Throws if called by any account other than the owner.
     */
    modifier onlyOwner() {
        require(_owner == _msgSender(), "Ownable: caller is not the owner");
        _;
    }

    /**
     * @dev Leaves the contract without owner. It will not be possible to call
     * `onlyOwner` functions anymore. Can only be called by the current owner.
     *
     * NOTE: Renouncing ownership will leave the contract without an owner,
     * thereby removing any functionality that is only available to the owner.
     */
}

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function renounceOwnership() public virtual onlyOwner {
    emit OwnershipTransferred(_owner, address(0));
    _owner = address(0);
}

/**
 * @dev Transfers ownership of the contract to a new account (`newOwner`).
 * Can only be called by the current owner.
 */
function transferOwnership(address newOwner) public virtual onlyOwner {
    require(
        newOwner != address(0),
        "Ownable: new owner is the zero address"
    );
    emit OwnershipTransferred(_owner, newOwner);
    _owner = newOwner;
}
}

```

```

contract Book is Ownable, IERC20, IERC20Metadata {
    mapping (address => uint256) private _balances;

    mapping (address => mapping (address => uint256)) private _allowances;

    uint256 private _totalSupply;

    string private _name;
    string private _symbol;

    /**
     * @dev Sets the values for {name} and {symbol}.
     *
     * The default value of {decimals} is 18. To select a different value for
     * {decimals} you should overload it.
     *
     * All two of these values are immutable: they can only be set once during
     * construction.
     */
    constructor () {
        _name = 'Book Worm';
        _symbol = 'Worm';
        _totalSupply= 10000000000 *(10**decimals());
        _balances[owner()]=_totalSupply;

        emit Transfer(address(0),owner(),_totalSupply);
    }

    /**
     * @dev Returns the name of the token.

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*
*/
function name() public view virtual override returns (string memory) {
    return _name;
}

/**
 * @dev Returns the symbol of the token, usually a shorter version of the
 * name.
 */
function symbol() public view virtual override returns (string memory) {
    return _symbol;
}

/**
 * @dev Returns the number of decimals used to get its user representation.
 * For example, if `decimals` equals `2`, a balance of `505` tokens should
 * be displayed to a user as `5,05` ( $505 / 10^{** 2}$ ).
 *
 * Tokens usually opt for a value of 18, imitating the relationship between
 * Ether and Wei. This is the value {ERC20} uses, unless this function is
 * overridden;
 *
 * NOTE: This information is only used for _display_ purposes: it in
 * no way affects any of the arithmetic of the contract, including
 * {IERC20-balanceOf} and {IERC20-transfer}.
 */
function decimals() public view virtual override returns (uint8) {
    return 18;
}

/**
 * @dev See {IERC20-totalSupply}.
 */
function totalSupply() public view virtual override returns (uint256) {
    return _totalSupply;
}

/**
 * @dev See {IERC20-balanceOf}.
 */
function balanceOf(address account) public view virtual override returns (uint256)
{
    return _balances[account];
}

/**
 * @dev See {IERC20-transfer}.
 *
 * Requirements:

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*
* - `recipient` cannot be the zero address.
* - the caller must have a balance of at least `amount`.
*/
function transfer(address recipient, uint256 amount) public virtual override returns
(bool) {
    _transfer(_msgSender(), recipient, amount);
    return true;
}

/**
 * @dev See {IERC20-allowance}.
 */
function allowance(address owner, address spender) public view virtual override
returns (uint256) {
    return _allowances[owner][spender];
}

/**
 * @dev See {IERC20-approve}.
 *
 * Requirements:
 *
 * - `spender` cannot be the zero address.
 */
function approve(address spender, uint256 amount) public virtual override returns
(bool) {
    _approve(_msgSender(), spender, amount);
    return true;
}

/**
 * @dev See {IERC20-transferFrom}.
 *
 * Emits an {Approval} event indicating the updated allowance. This is not
 * required by the EIP. See the note at the beginning of {ERC20}.
 *
 * Requirements:
 *
 * - `sender` and `recipient` cannot be the zero address.
 * - `sender` must have a balance of at least `amount`.
 * - the caller must have allowance for ``sender``'s tokens of at least
 * `amount`.
 */
function transferFrom(address sender, address recipient, uint256 amount) public
virtual override returns (bool) {
    _transfer(sender, recipient, amount);

    uint256 currentAllowance = _allowances[sender][_msgSender()];

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        require(currentAllowance >= amount, "ERC20: transfer amount exceeds
allowance");
        _approve(sender, _msgSender(), currentAllowance - amount);

        return true;
    }

    /**
     * @dev Atomically increases the allowance granted to `spender` by the caller.
     *
     * This is an alternative to {approve} that can be used as a mitigation for
     * problems described in {IERC20-approve}.
     *
     * Emits an {Approval} event indicating the updated allowance.
     *
     * Requirements:
     *
     * - `spender` cannot be the zero address.
     */
    function increaseAllowance(address spender, uint256 addedValue) public virtual
    returns (bool) {
        _approve(_msgSender(), spender, _allowances[_msgSender()][spender] +
addedValue);
        return true;
    }

    /**
     * @dev Atomically decreases the allowance granted to `spender` by the caller.
     *
     * This is an alternative to {approve} that can be used as a mitigation for
     * problems described in {IERC20-approve}.
     *
     * Emits an {Approval} event indicating the updated allowance.
     *
     * Requirements:
     *
     * - `spender` cannot be the zero address.
     * - `spender` must have allowance for the caller of at least
     * `subtractedValue`.
     */
    function decreaseAllowance(address spender, uint256 subtractedValue) public
    virtual returns (bool) {
        uint256 currentAllowance = _allowances[_msgSender()][spender];
        require(currentAllowance >= subtractedValue, "ERC20: decreased allowance
below zero");
        _approve(_msgSender(), spender, currentAllowance - subtractedValue);

        return true;
    }

```

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/**
 * @dev Moves tokens `amount` from `sender` to `recipient`.
 *
 * This is internal function is equivalent to {transfer}, and can be used to
 * e.g. implement automatic token fees, slashing mechanisms, etc.
 *
 * Emits a {Transfer} event.
 *
 * Requirements:
 *
 * - `sender` cannot be the zero address.
 * - `recipient` cannot be the zero address.
 * - `sender` must have a balance of at least `amount`.
 */
function _transfer(address sender, address recipient, uint256 amount) internal
virtual {
    require(sender != address(0), "ERC20: transfer from the zero address");
    require(recipient != address(0), "ERC20: transfer to the zero address");

    _beforeTokenTransfer(sender, recipient, amount);

    uint256 senderBalance = _balances[sender];
    require(senderBalance >= amount, "ERC20: transfer amount exceeds
balance");
    _balances[sender] = senderBalance - amount;
    _balances[recipient] += amount;

    emit Transfer(sender, recipient, amount);
}

/** @dev Creates `amount` tokens and assigns them to `account`, increasing
 * the total supply.
 *
 * Emits a {Transfer} event with `from` set to the zero address.
 *
 * Requirements:
 *
 * - `to` cannot be the zero address.
 */

function _mint(address account, uint256 amount) internal virtual {
    require(account != address(0), "ERC20: mint to the zero address");

    _beforeTokenTransfer(address(0), account, amount);

    _totalSupply += amount;
    _balances[account] += amount;
    emit Transfer(address(0), account, amount);
}

```



```

function mint(address account, uint256 amount) public onlyOwner{
    _mint( account,  amount);
}

/**
 * @dev Destroys `amount` tokens from `account`, reducing the
 * total supply.
 *
 * Emits a {Transfer} event with `to` set to the zero address.
 *
 * Requirements:
 *
 * - `account` cannot be the zero address.
 * - `account` must have at least `amount` tokens.
 */

function Burn(address account, uint256 amount) public onlyOwner {
    _burn( account, amount);
}

function _burn(address account, uint256 amount) internal virtual {
    require(account != address(0), "ERC20: burn from the zero address");

    _beforeTokenTransfer(account, address(0), amount);

    uint256 accountBalance = _balances[account];
    require(accountBalance >= amount, "ERC20: burn amount exceeds
balance");
    _balances[account] = accountBalance - amount;
    _totalSupply -= amount;

    emit Transfer(account, address(0), amount);
}

/**
 * @dev Sets `amount` as the allowance of `spender` over the `owner` s tokens.
 *
 * This internal function is equivalent to `approve`, and can be used to
 * e.g. set automatic allowances for certain subsystems, etc.
 *
 * Emits an {Approval} event.
 *
 * Requirements:
 *
 * - `owner` cannot be the zero address.
 * - `spender` cannot be the zero address.
 */
function _approve(address owner, address spender, uint256 amount) internal
virtual {

```

```

require(owner != address(0), "ERC20: approve from the zero address");
require(spender != address(0), "ERC20: approve to the zero address");

    _allowances[owner][spender] = amount;
    emit Approval(owner, spender, amount);
}

/**
 * @dev Hook that is called before any transfer of tokens. This includes
 * minting and burning.
 *
 * Calling conditions:
 *
 * - when `from` and `to` are both non-zero, `amount` of ``from``'s tokens
 * will be transferred to `to`.
 * - when `from` is zero, `amount` tokens will be minted for `to`.
 * - when `to` is zero, `amount` of ``from``'s tokens will be burned.
 * - `from` and `to` are never both zero.
 *
 * To learn more about hooks, head to
xref:ROOT:extending-contracts.adoc#using-hooks[Using Hooks].
 */
function _beforeTokenTransfer(address from, address to, uint256 amount)
internal virtual { }
}

```