Coursework

Human Computer Interaction And Design

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Bia

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1. Introduction
2. Main
3. Background Research about the Topic

* General background
* Why choose the topic

1. Literature Review:
2. Interaction design processes
3. Definition of Interaction Design   
   Simply put, interaction design is about creating a meaningful conversation between a user and a device or product. It is not necessary to communicate verbally but can be through interactions, buttons, touch buttons to help users know what they have just done so that they can do the job more efficiently and easily.. Products, apps, or services that are designed to interact with not only physical products, but also digital products, so designers always need to consider to not only achieve their goals . Not only paying attention to the purpose is to solve the needs of the user, but also pay attention to factors such as aesthetics, sound, movement and space so as not to cause boredom or make users feel uncomfortable. lose focus on unnecessary cases.  
             -  Interaction design principles   
             - The process of Interaction design
4. Interaction design frameworks evaluation

* User-Centered Design
* Goal-directed Design
* Activity-Centered Design
* Participatory Design
* Choosing Interaction Design Framework