

Entity::Component



```
graph BT; BallComponent --> EntityComponent[Entity::Component];
```

A UML class diagram illustrating inheritance. At the bottom is a gray-shaded box labeled 'BallComponent'. A vertical blue arrow points upwards from the center of 'BallComponent' to the center of a white box labeled 'Entity::Component' at the top. The arrow has a solid blue triangular head pointing towards 'Entity::Component'.

BallComponent