



CS544 EA
Spring

Aspect Oriented Programming

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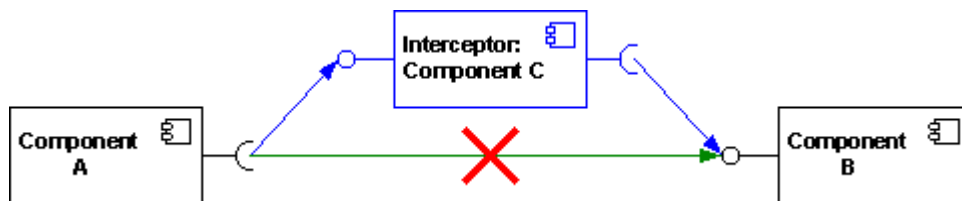
- Aspect Oriented Programming is a way to provide separation of concerns, creating modularity
 - Certain features are hard to cleanly separate
 - Certain things you need all the time (like logging)
 - Certain code you need before and after (like Transactions)
- These are what AOP calls **cross cutting concerns**
 - You need it across the application

Cross Cutting Concerns

- Cross Cutting Concerns are usually scattered or tangled throughout your code
- Logging is scattered
 - Single thing, copy / pasted everywhere
- Transactions are tangled
 - A part before, a part afterwards every time you use the DB
- How can you **write code like this once** and re-use everywhere?

Interceptor

- AOP with Spring uses the **interceptor pattern**



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- Because of IoC and DI, Spring can inject something else (a proxy) in between
 - Proxy then calls the desired code (advice) before and / or after

Proxies

- Spring creates proxies using either JDK dynamic proxies or using CGLIB
 - **JDK proxies** are made by implementing the same interface(s) that your object implements
 - **CGLIB proxies** are made as a subclass
 - Using Objenesis – therefore no super() constructor call!

JDK > CGLIB

- Spring **prefers JDK proxies**
 - Faster to create, and you should **P2I** anyway
 - If your class implements 1 or more interfaces
 - Spring will make a JDK proxy based on your interface(s)
 - Leaving out methods not represented on an interface
- If there are no interfaces Spring uses CGLIB
 - You **can force Spring to always use CGLIB** proxies
 - Then you don't have to write all those interfaces (no P2I)

AOP with ByteCode

- AOP is also possible with **ByteCode Enhancement**
 - Instead of an proxy based interceptor (will not cover in this course)
- The AspectJ project provides tools for this
 - Can be configured to be used with Spring
 - AspectJ combines your .class file with the advice .class file to create a new .class file that contains both

