



CS544 EA

Hibernate

EntityManager: Updating Entity Objects

# Implicit Update

- When a **managed** entity is changed
  - Changes are **automatically pushed** to the DB

```
em.getTransaction().begin();  
Person p1 = em.find(Person.class, 1L);  
p1.setName("Ben James");  
em.getTransaction().commit();
```

- On tx.commit(), em.flush(), or before a query
  - Hibernate notices that an object is 'dirty'
  - Uses SQL Update to push changes to the DB

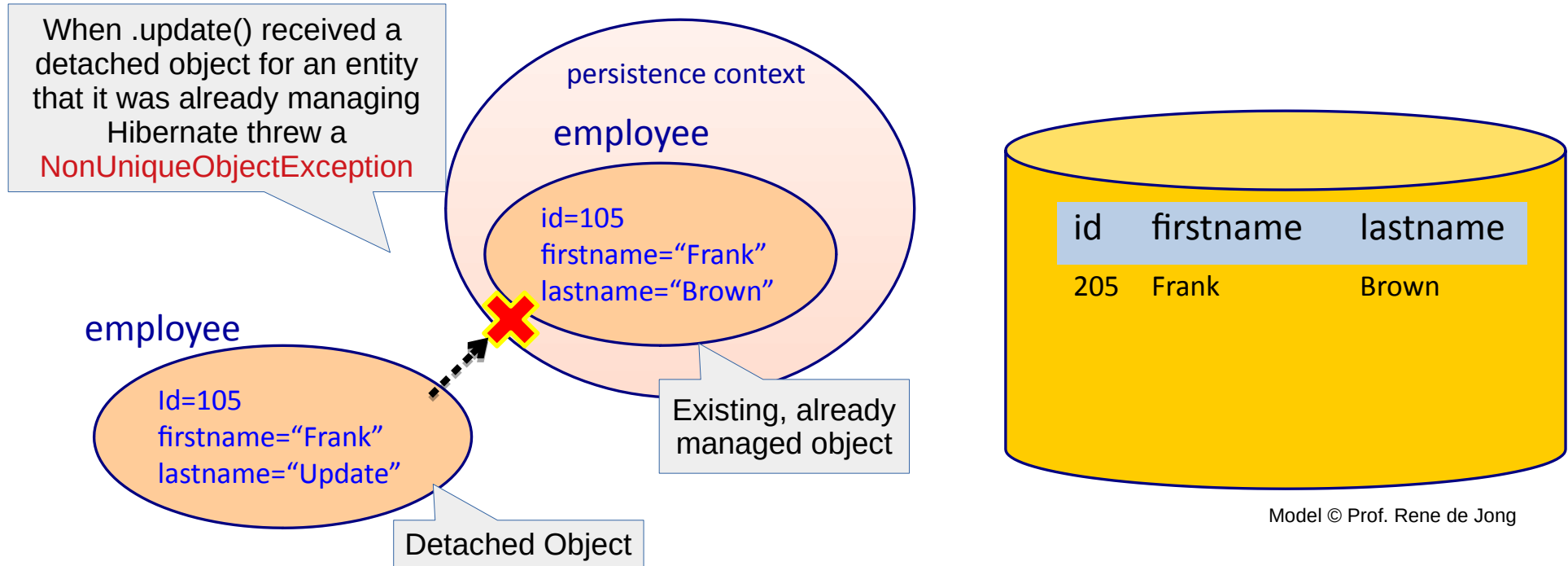
# Detached Objects

- The Original hibernate API has an `.update()` method
  - Used to bring updates from **detached** objects to the database.
  - Changed state from Detached to Managed and marked object dirty
- **Big Problem:**
  - If the persistence context already has an object with the same type and primary key value a **NonUniqueObjectException** is created
  - Therefore JPA does not include this method

# Problem

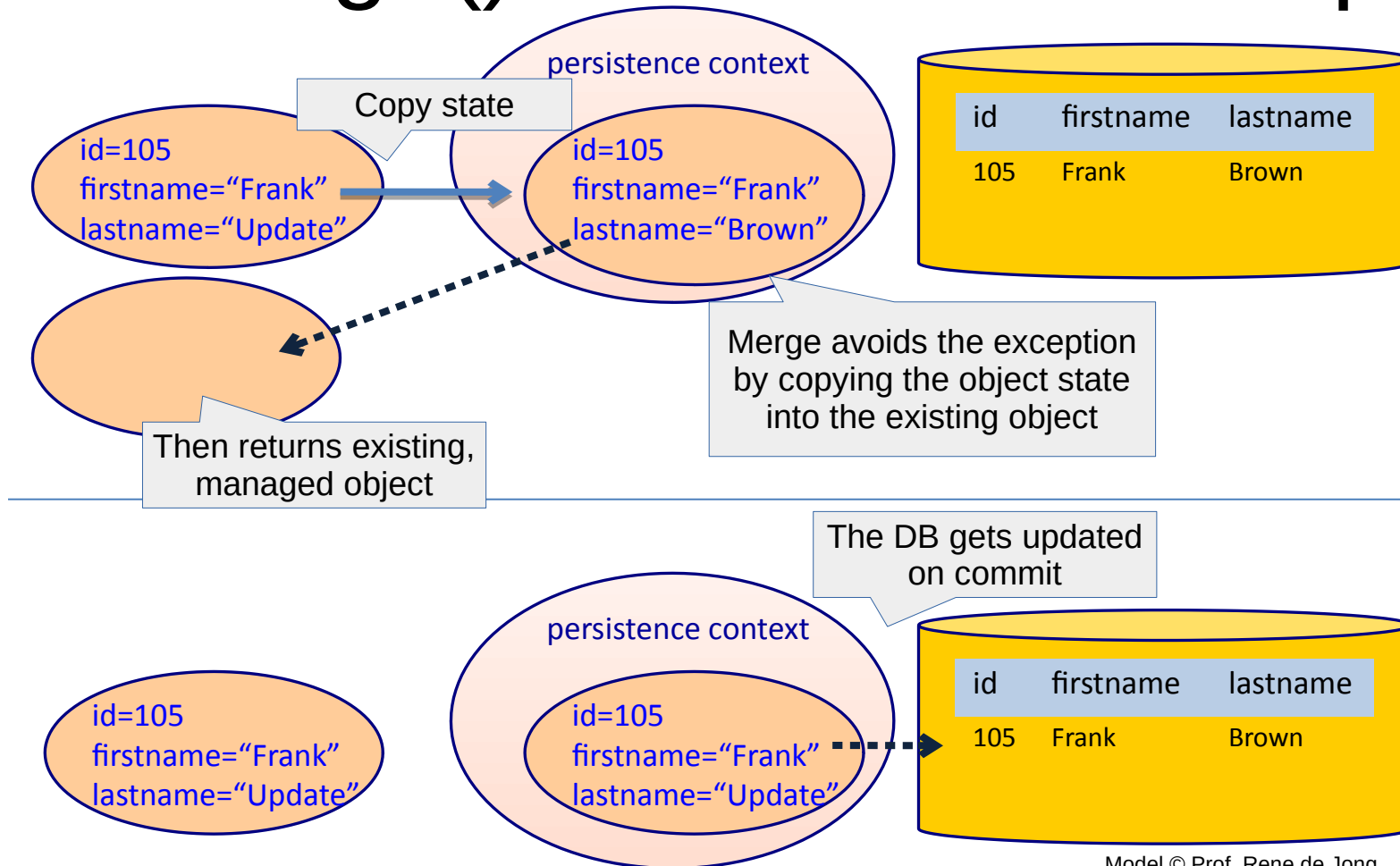
Not included in JPA

- **NonUniqueObjectException** with `.update()`



**Solution: use `merge()`**

# .merge() - Avoids NonUnique



# Merge - Misunderstood

- Merge does not behave like `.persist()`
  - The object you pass to the method never becomes managed
  - Instead **returns a different managed object** (of the same type)
- If you continue working with the **original object** you can run into **unexpected problems**
  - Implicit updates are not persisted (object not managed)

# Correct use of .merge()



## Correct use:

- Always **use the return** value from .merge()

p is set to  
the return

```
em.getTransaction().begin();  
p = em.merge(p);  
p.setName("Updated name");  
em.getTransaction().commit();
```

Update will be  
persisted

## • Incorrect use:



- Keep using object passed into .merge()

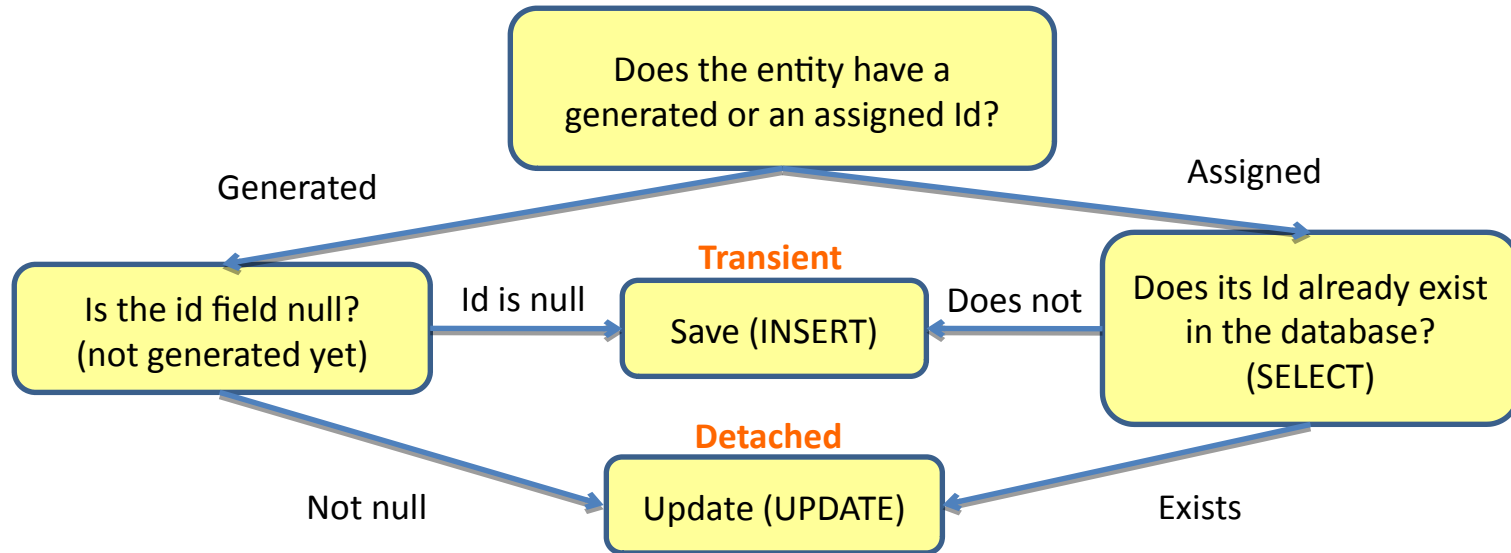
Return is lost  
p is still  
a detached  
object

```
em.getTransaction().begin();  
em.merge(p);  
p.setName("Updated name");  
em.getTransaction().commit();
```

Update will not  
reach the DB

# Insert or Update

- .merge() has one more feature:
  - It inserts Transient objects (returns a managed copy)
  - Therefore can be used to **save or update** any object





# .persist() or .merge()

- Is .persist() even needed?
  - You can do all inserts with .merge()
- .persist() makes your intent clearer
  - Different logic / implementation
  - Also checks id == null, but throws exception
  - **Never accidentally updates**