

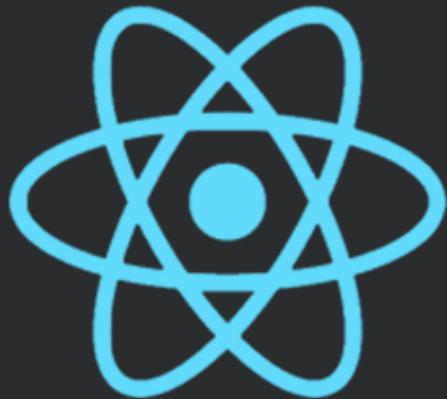
App and Web Intelligence Lab

Shan-Hung Wu & DataLab

CS, NTHU

Resources

<https://nchu-datalab.github.io/unitecsummercourse/>



React

- Component-based
- Debug-friendly
 - Syntax errors fail at compile time
- Extends to mobile landscape (React Native)

Write HTML in JS

```
render() {  
  return (  
    <div className={`today weather-bg ${this.state.group}`}>  
      <div className={`mask ${this.state.masking ? 'masking' : ''}`}>  
        <WeatherDisplay {...this.state}/>  
        <WeatherForm city={this.state.city} unit={this.props.unit} onQuery={th  
      </div>  
    </div>  
  );  
}
```

```
// in index.js
```

JSX File

```
import React from 'react';
import ReactDOM from 'react-dom';

window.onload = function() {
  let name = 'Bob';
  ReactDOM.render(
    <h1>Hello {name}</h1>, // JSX, no quotes
    document.getElementById('root')
  );
};
```

- **JSX** allows writing HTML in JS
- Compiled to normal **objects** by Babel

```
const el = <h1>Hello {name}</h1>;
// compiled to
const el = React.createElement('h1', ...);
```

ES6/7 and *BABEL*

- ES6 (2015) and 7 (2016) are not fully supported by major browsers yet
- Babel: a transpiler that transforms ES6/7 syntax into ES5
- Modular: plug-ins and presets
 - E.g., preset-es2015
 - Only syntax translation by default

ES6/7 and *BABEL*

- babeljs.io REPL

```
1 import React from 'react';
2 import ReactDOM from 'react-dom';
3
4 window.onload = function () {
5     let name = 'Bob';
6     ReactDOM.render(React.createElement(
7         'h1',
8         null,
9         'Hello ',
10        name
11    ), // JSX, no quotes
12    document.getElementById('root'));
13};
```

Fast Re-rendering

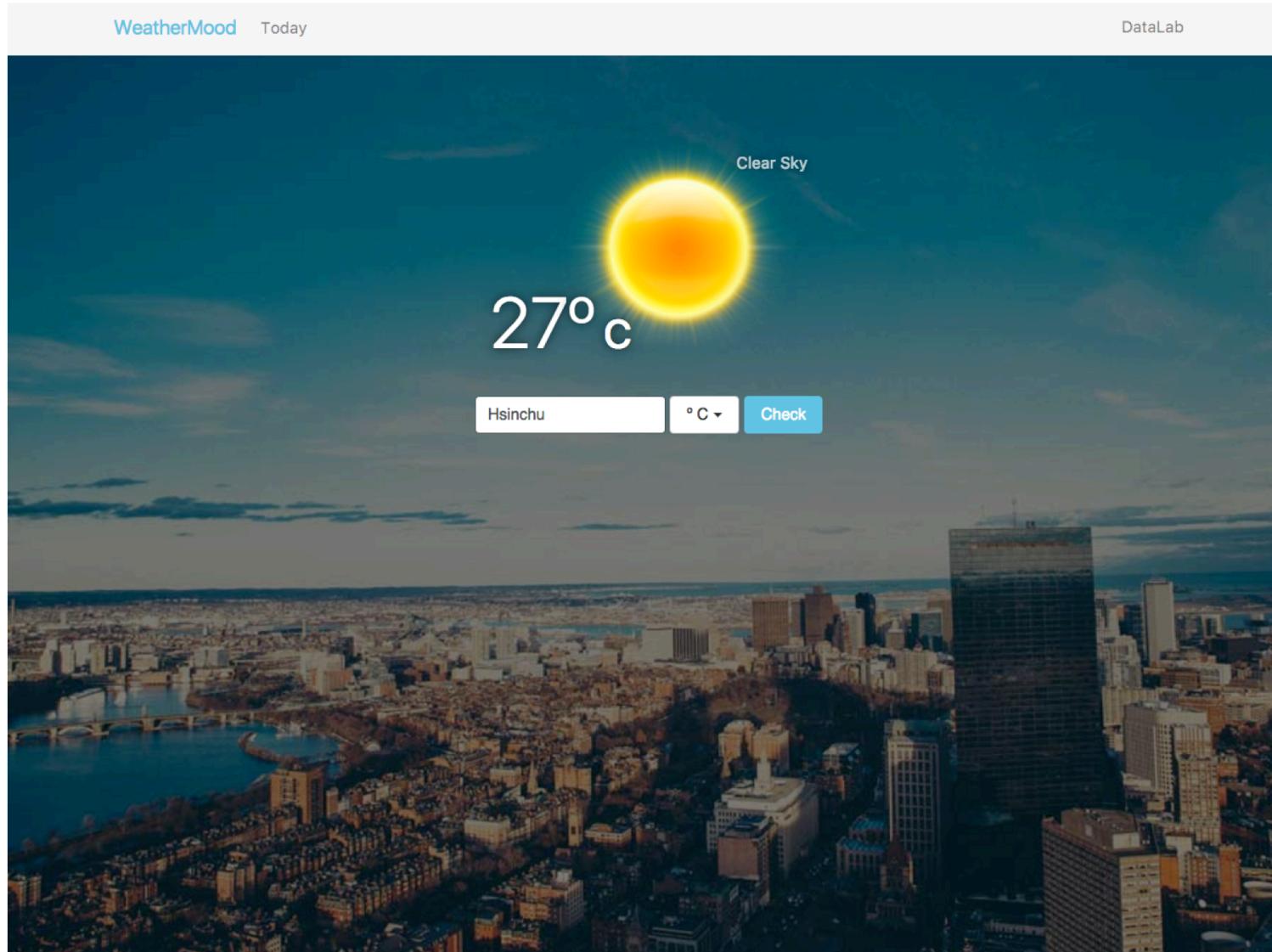
- React keeps a virtual DOM in memory
 - Updates only ***changed elements***

```
function tick() {  
  const date = new Date().toLocaleTimeString();  
  const el = (  
    <div>  
      <h1>Hello</h1>  
      <h2>It's {date}.</h2>  
    </div>  
  );  
  ReactDOM.render(el, document.getElementById('root'));  
}  
setInterval(tick, 1000);
```

Components

- Small piece of the UI
- Interaction
- Own structure, methods
- Reusable

Components



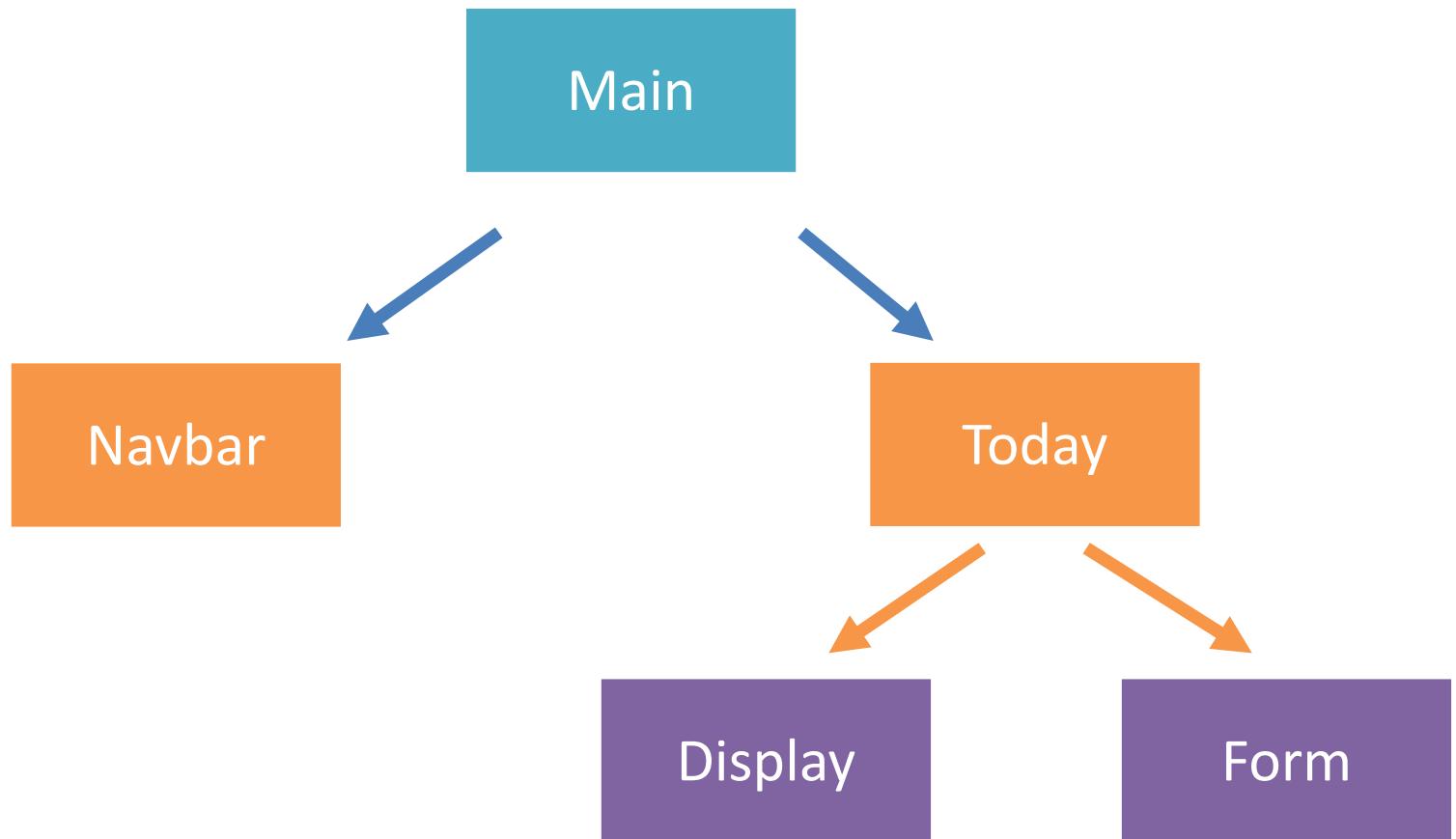
Components

Main

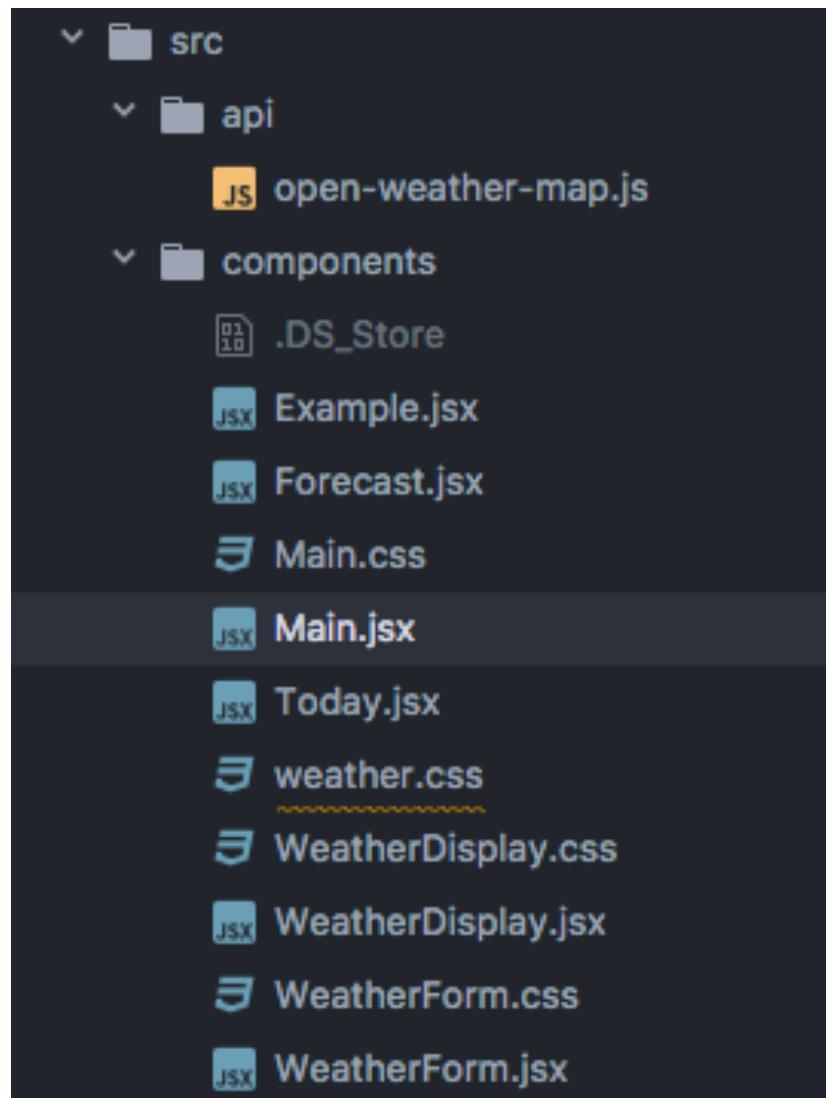


Navbar
Today /
Forecast

Components



Components



Components

```
export default class Today extends React.Component {  
  static propTypes = {
```

```
export default class WeatherDisplay extends React.Component {  
  static propTypes = {
```

```
export default class WeatherForm extends React.Component {  
  static propTypes = {
```

Components

- Inside Today.jsx:

```
render() {  
  return (  
    <div className={`${`today weather-bg ${this.state}`}`}>  
      <div className={`${`mask ${this.state.mask}`}`}>  
        <WeatherDisplay {...this.state}/>  
        <WeatherForm city={this.state.city}>  
          </div>  
      </div>  
    );  
}
```



Think about

How to communicate between components ?

by davejdoe



by David Blackwell

Solution

- Props
- State



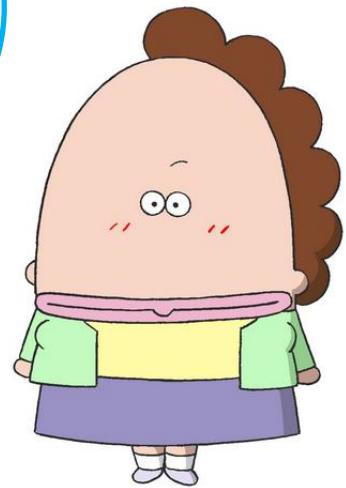
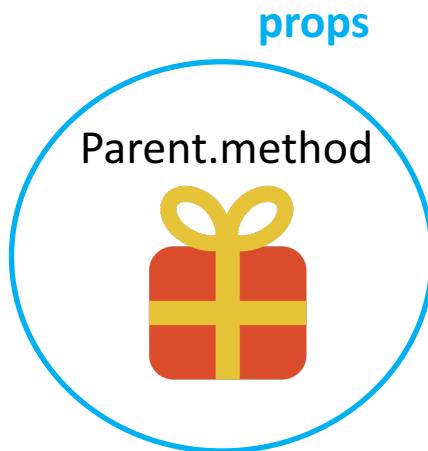
Props

- Read only
- Parent to Child's property

```
ReactDOM.render(  
  <div>  
    <Component name='Alice'>  
      <Component name='Bob'>  
    </div>,  
    document.getElementById('root')  
);
```

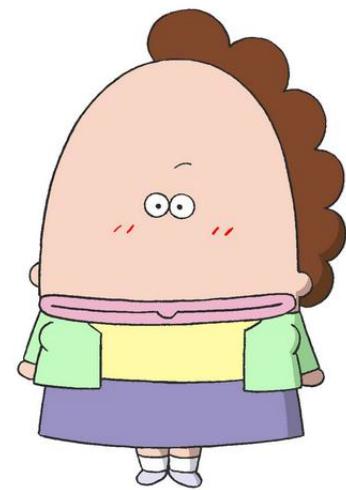
```
class Component extends React.Component {  
  constructor(props) {  
    super(props); ...  
  }  
  render() {  
    return <h2>This is {this.props.name}</h2>;  
  }  
}
```

**Now, we can let a child component
talk to its parent**





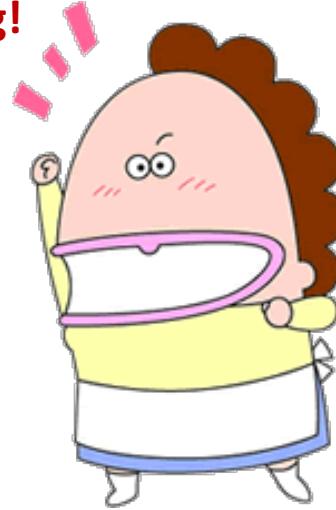
props.method





props.method

Do something!



**How about a parent talking to its
child?**

State

- A component may have its own ***states***
- Keep track of e.g., user input or program status



State

- Can be modified

```
constructor(props) {  
  super(props);  
  
  this.state = {  
    ...Today.getInitWeatherState(),  
    loading: true,  
    masking: true  
};
```

```
static getInitWeatherState() {  
  return {  
    city: 'na',  
    code: -1,  
    group: 'na',  
    description: 'N/A',  
    temp: NaN  
};  
}
```

State

- Can be modified

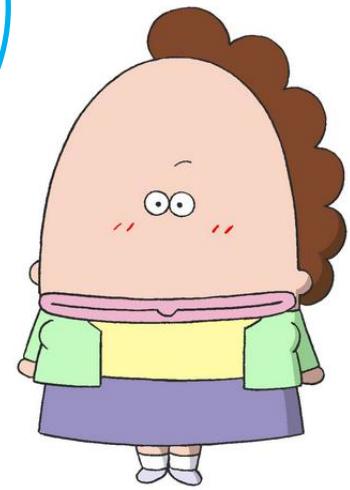
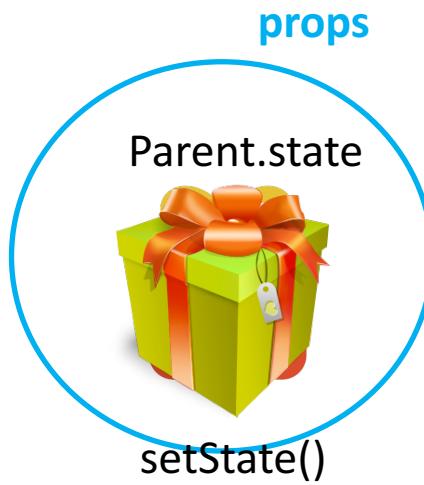
```
render() {  
  return (  
    <div className={`today weather-bg ${this.state.group}`}>  
      <div className={`${mask ${this.state.masking ? 'masking' : ''}}`}>  
        <WeatherDisplay {...this.state}/>  
        <WeatherForm city={this.state.city} unit={this.props.unit} onQuery={this.handleFormQuery}/>  
      </div>  
    </div>  
  );  
}
```

State

- Can be modified
- If state is used in render(), when you call setState(), it will trigger re-render automatically.

```
render() {  
  return (  
    <div className={`today weather-bg ${this.state.group}`}>  
      <div className={`mask ${this.state.masking ? 'masking' : ''}`}>  
        <WeatherDisplay {...this.state}/>  
        <WeatherForm city={this.state.city} unit={this.props.unit} onQuery={this.handleFormQuery}/>  
      </div>  
    </div>  
  );  
}
```

```
getWeather(city, unit) {  
    this.setState({  
        loading: true,  
        masking: true,  
        city: city // set city state immediately to prevent input  
    }, () => { // called back after setState completes  
        getWeather(city, unit).then(weather => {  
            this.setState({  
                ...weather,  
                loading: false  
            }, () => this.notifyUnitChange(unit));  
        }).catch(err => {  
            console.error('Error getting weather', err);  
  
            this.setState({  
                ...Today.getInitWeatherState(unit),  
                loading: false  
            }, () => this.notifyUnitChange(unit));  
        });  
    });  
}
```



Trigger re-render!!

Data Flows

- Downward:

```
// in Main.render()  
<Component count={this.state.count}>  
  
// in Component.render()  
<h2>Countdown: {this.props.count}</h2>
```

Data Flows

- Upward:

```
// in Main.render()  
<Component onReset={this.handleReset}>  
  
// in Component.render()  
<button onClick={this.props.onReset}>Reset</button>
```

Component Life Cycle

- Life Cycle

Thinking in React

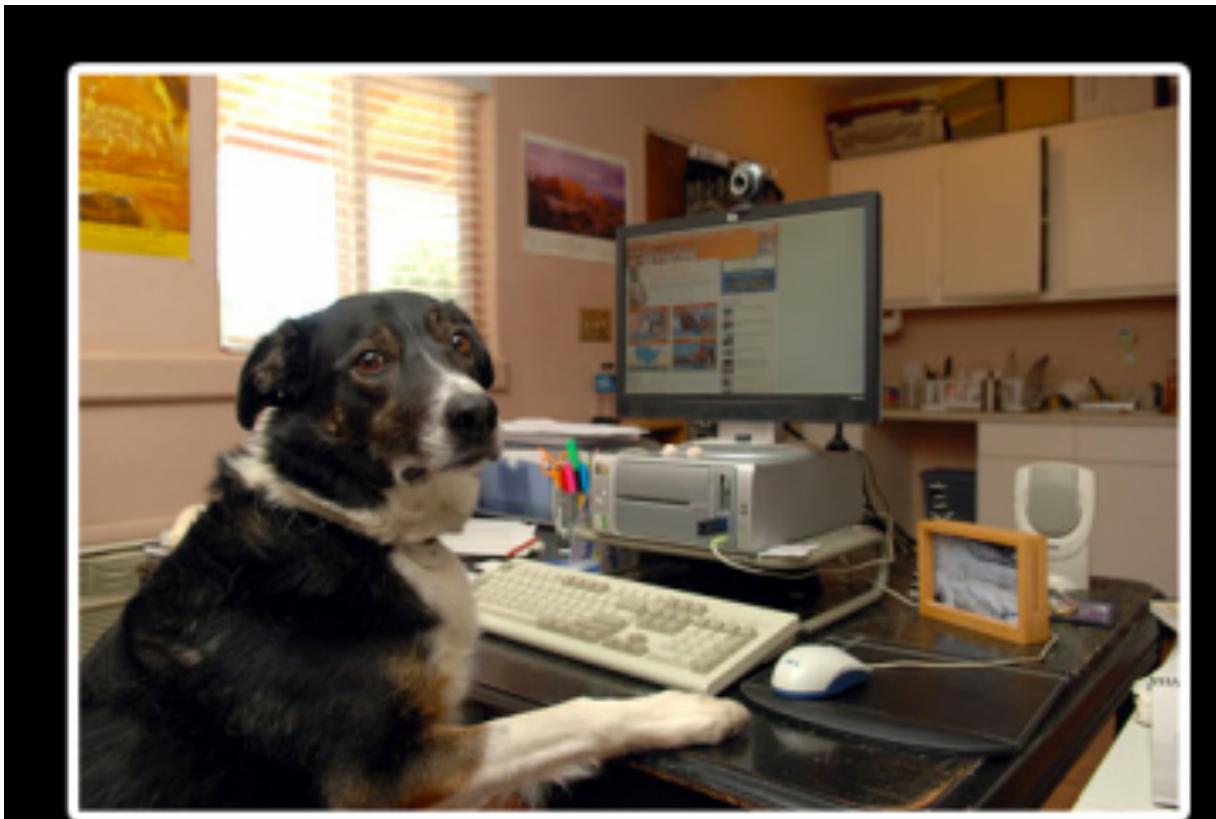
Thinking in React

- Component Hierarchy
- Data Flow
- Identifying States
- Lifting states to common ancestors

Syntax errors during compiling

```
ERROR in ./src/components/Main.jsx
Module not found: Error: Can't resolve 'components/Fake.jsx' in '/Users/
src/components'
@ ./src/components/Main.jsx 14:0-42
@ ./src/index.jsx
@ multi (webpack)-dev-server/client?http://localhost:8080 ./index.jsx
webpack: Failed to compile.
```

Hands on



**I HAVE NO IDEA
WHAT I'M DOING.**

Hands on

- Install git
- Install npm & nodejs

```
[ vrsj@VRSJ-MacBook-Pro ~ ] ➔ git --version  
git version 2.11.0 (Apple Git-81)  
[ vrsj@VRSJ-MacBook-Pro ~ ] ➔ node -v  
v7.6.0  
[ vrsj@VRSJ-MacBook-Pro ~ ] ➔ npm -v  
4.4.4
```

Hands on

- New app: React installation

Hands on

- Clone the example React Project that is on the website

```
$ git clone  
https://github.com/rolisanchez/example-react-weathermood
```

Hands on

- Run the example project:

```
$ npm install
```

```
$ webpack
```

```
$ npm start
```

Hands on

- Take a look at the Style Transfer example app

Hands on

Mona Lisa restyled by Picasso, van Gogh, and Monet.



Hands on

- Gatys, Leon A., Alexander S. Ecker, and Matthias Bethge. "A neural algorithm of artistic style."
- Deep Neural Networks?



Challenge

Using the [React Base Project](#):

- Create a React Application that communicates with the Style Transfer Server

Challenge

Same procedure to run the project:

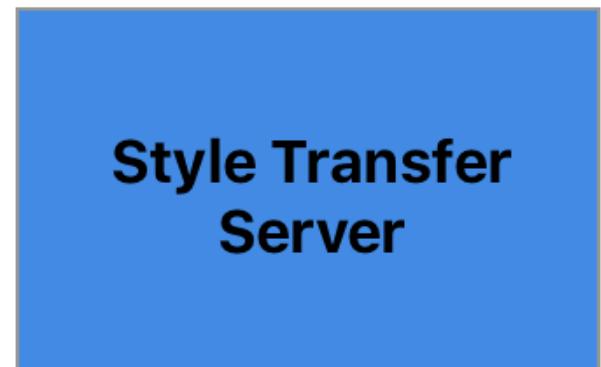
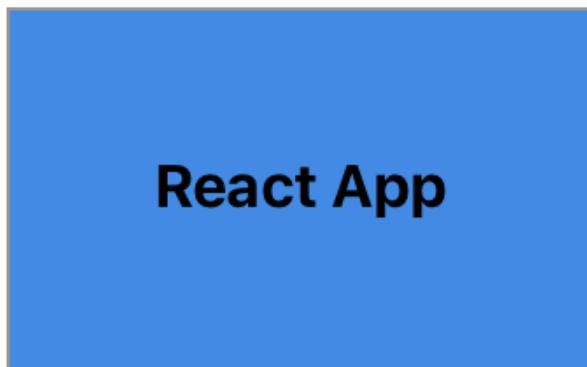
\$ npm install

\$ webpack

\$ npm start

Challenge

**HTTP POST Request
(Style, Image File)**



Stylized Image

Challenge

Submitted form needs these fields:

- checkpoint: which style you want (already on the form)
- file: The image to be stylized

Challenge

Get style image API (get-style-image.js):

```
import axios from 'axios';

const baseUrl = `https://datalab-tf-img-styletrans.herokuapp.com`;

export function getStyleImage(checkpoint, file) {
```

Challenge

Handling the query (Style.jsx):

```
handleFormQuery(checkpoint, file) {  
  this.getStyleImage(checkpoint, file);  
}
```

Challenge

Take a look at getWeather from example project:

```
getWeather(city, unit).then((weather) => {
  this.setState({
    ... weather,
    loading: false
  }, () => this.notifyUnit);
}).catch(err => {
```

Challenge

Resources:

- [Axios HTTP](#)
- [React Forms](#)
- [StackOverflow - ReactJS](#)

Thank you
Gracias
謝謝