

Lecture with Computer Exercises: Modelling and Simulating Social Systems with MATLAB

Project Report

Opinion Formation: Impacts of convincing extreme individuals onto a society that typically converges to one opinion

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1 Abstract

For millennia, society has consisted of many opinions and points of view. In some cases, these opinions have been oppressed, other opinions have been forced onto societies, others brainwashed. Within a democracy, these opinions are given space to spread, to change and to evolve and yet: they still converge into a general opinion. How is this possible in cases of extremism, where extreme opinions are so different compared to the majority? What effect do extreme opinions, such as that of the IS, Charles Manson and Co. have on a converging opinion of a society? We would like to examine how extreme opinions of individuals impacts such a society, and under what circumstances these opinions can have a wide-spread effect.

2 Introduction and Motivations

Basing on the papers of Holme and Newman [1] such as Laguna, Abramson and Zanette [2], we create a society on an agent-based model. These agents being single beings with an opinion in the continuous interval [0,1]. A parameter μ is defined, which is the weight a agent gives to foreign opinions. Agents of the society will interact with each other, "exchanging" their opinions and deciding on common ground. This "common ground" both agents share is defined if within a distance u on the interval of opinions. If the parameters are set accordingly, we expect that the opinion converges against an average opinion 0.5. First, we implement this model and investigate the parameters to reproduce some results of the papers.

Next, we extend the model with extreme opinions. They are defined by an opinion of 0 or 1 and have special properties which one can summarize in 2 parameters. One will be called n_{conv} and characterize the the number of convinced agents per time step. The other one infop characterizes the range of influenced opinions. Within this report, we will discuss the extension and its consequences. We will focus on societies that typically converge against a common opinion and investigate the stability of the convergence when inserting the extremists.

3 Model and Implementation

3.1 Society agent in a single time step

We have set a society of N agents with opinions $x_i \in [0, 1]$, $i \in \{1, N\}$. Initially the distribution of opinions is uniform, which means that all opinions are equally alike.

We further define the parameter of a threshold of communication u. The agents interact with each other only if their difference in opinion is smaller than this thresh-

old. In [2] this is introduced as the "bounded confidence" which corresponds to the fact that people tend to spend time with agents with similar opinion, for instance circle of friends tend to be of similar opinion. By building a threshold u into the structure, the agents only interact with similar-thinking agents, as people generally interact with the like-minded. A big u therefore corresponds to open-minded society agents which interact with people of an opinion "further away".

The second parameter of the society agents is the μ , which represents the weight on other opinions. When two agents interact with each other, they mutually adapt their opinion to some opinion in the middle of both.

The concrete implementation as in [2] looks as follows:

$$x(t+1) = x(t) + \mu(x'(t) - x(t))$$

$$x'(t+1) = x'(t) + \mu(x(t) - x'(t))$$
(1)

Note that only weight adjustments $0 < \mu < 0.5$ are allowed to guarantee that the opinions after are between the two initial opinions and that the values do not exceed the range of [0,1], . Next to the technical fact, a negative value would mean that the opinions of the two agents would develop in the opposite direction of opinion and a value higher than 0.5 would mean that x' will be closer to the opinion of x than x itself after the interaction.

A characteristic property of this model is the fact that close opinions come even closer and opinions further away from each other do not influence each other, whereby "close" and "far-away" are defined by u.

Up to now we have defined under which threshold two agents meet and under which weight they exchange their opinion. Next, we define a single time step in such a way that every agent randomly chooses another agent within the society and the threshold of communication u to interact with him as described above. Then we iterate over the T time steps to get the final update of opinions.

As concluded in [2], first of all the parameters μ and T are related in such a way that the results at given u do not vary if by reducing one the other is increased. If moreover a high enough value of u = 0.3 or greater as a communication threshold is chosen, the society's opinion converges to a unique opinion around x = 0.5.

3.2 Extremists

Basing on the setting of society of interacting agents with the three parameters u, μ and T of the last chapter we add extreme individuals of non-changing opinion on each of the outskirts of the opinion range at 0 and 1. They represent charismatic individuals of good rhetoric, able to convince many people's opinion, such as social

media stars or politicians with extreme opinions.

This is implemented with the following parameters for each of the two sides: At each time step the n extreme opinion individuals can persuade p other agents by a probability of success of κ each, but again only within a threshold of communication, this time called infop.

We seemingly add four new parameters. However, in fact there are some correlations. First, we have an effective number of persuaded people in each time step of $n_{eff} = n \cdot p$ that can be united to one parameter. Secondly, this again can be united to $n_{conv} = \kappa \cdot n_{eff}$, under the constraint that we have large numbers such that statistical averages take place.

In the end we have only two additional parameters. n_{conv} , which defines the amount of convinced people and infop which defines the range of influence and remained as before.

4 A world without extremists

For deeper understanding and for having references to later cases we started the simulations with a society without extremists. Therefore, we coded situations as given in [2] in order to reproduce their results.

4.1 Speed of convergence

We reproduce the fact that μ acts as a parameter of convergence. In case of constant u, a small μ has to be compensated with a large number of time steps T. The resulting stable state, defined by T running against infinity, will be the same.

The effect is shown in figures 1. We investigated the time evolution of 2 societies which have the same properties excepted for the value of μ . One can see that for a large number of time steps (T=200) both societies end in a common opinion around 0.5. However, for small time steps one can see differences. The society with the smaller μ value ($\mu = 0.03$) is still more wide-spreaded than the society with the higher μ value ($\mu = 0.3$). This corresponds to the effect described above.

4.2 Cluster building

According to [2], such a society of N agents with random uniform distributed opinions x_i in [0,1] will converge to a common opinion around 0.5 if the communicating interval u of agents communicating with each other is big enough, more precise if u > 0.3. This was repeated and shown in figure 2.

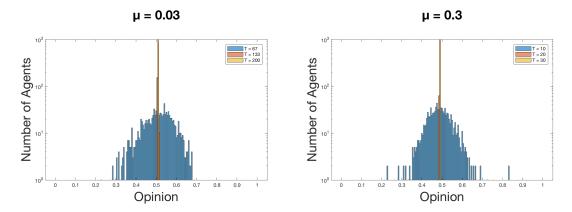


Figure 1: Opinion distribution for different times in a society without extremists for a given μ of 0.03 or 0.3. We fixed the number of society agents N = 1000 and the threshold u = 0.3

% of opinion between 0.45 and 0.55, w/o E

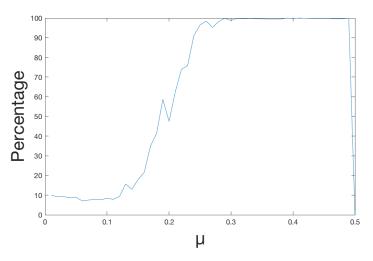


Figure 2: Percentage of central cluster when varying μ

In case $\mu = 0$, there is no opinion change between the agents and the uniform distribution of the opinions gives us the percentage $\frac{|0.45-0.50|}{1} = 10\%$. For values of μ between 0.1 and 0.2 we see that almost no opinion are between 0.45 and 0.5. This corresponds to the fact that the opinion converge against two opinions that

are around 0.25 and 0.75. If $\mu > 0.28$ we see almost 100% in this cluster. This is the main result of this chapter and is defined as the convergence against a common opinion around 0.5.

5 A world with extremists

The society model described above is being extended to a society with extreme opinion individuals who can influence the agents. We carry on to vary different parameters in this society model.

5.1 The "new" parameter μ

In the case of a society without extremists, μ was a measure of convergence. However, it did not have an influence on the final result. If a small μ was chosen, the number of time steps T could be increased accordingly to get the same result of convergence (See Chapter 4.1).

While varying the values of μ in a society with extremists, μ does not only influence the speed of convergence, but also the spread of opinions. If a small μ is chosen, thus the natural convergence is slow, this leads to more agents with extreme opinions, compared to a high μ . See figure 3 and 4 and see that there are more extremists in the case of a small μ , different as in figure 1.

This can be explained as follows: If the natural convergence is slow, more time steps are needed to get to the stationary state. But the extremists influence is independent of μ . Therefore, if the natural influence is small, the extremists have more time to grasp agents with opinions in the interval accessible to the agents who could pull them to the average opinion cluster at x = 0.5.

5.2 The interval of influence

Next, the interval of influence infop is varied. Concretely, the range of influenced people by the extremists with opinion x = 0 is in [0, infop] and by the extremists with opinion x = 1 is in [1-infop, 1]. We vary infop from 0 to 0.5.

The results can be seen in figure 6. We see that the convergence with this set of parameters is amazingly stable until we come close to infop = 0.5. The number of convinced agents, defined by n_{conv} and controlled by p, has a small influence for small infop, but at exactly 0.5 a higher p leads to more extremists in the plots. This is probably only because T has not yet reached steady state. This is due to the fact that in the case of a infop of 0.5 both extremists can reach basically all the agents and in the end all people should end up extremist.

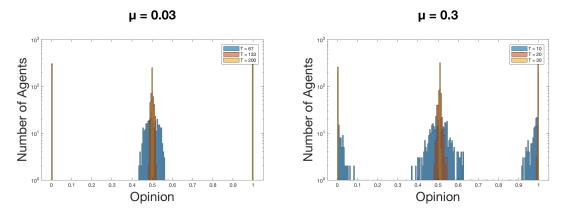


Figure 3: Opinion distribution for different times in a society with extremists for a given μ of 0.03 or 0.3. We fixed the number of society agents N = 1000 and the threshold u = 0.3 for $n_{conv} = 10$

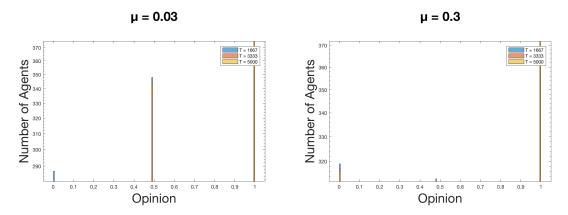


Figure 4: Opinion distribution for different times in a society with extremists for a given μ of 0.03 or 0.3. We fixed the number of society agents N = 1000 and the threshold u = 0.3 for $n_{conv} = 100$

5.3 Varying the number of convinced agents n_{conv}

If we fix μ to 0.1 and u to 0.32 (just to be sure), in the case of a society without extremists we would see a convergence of opinions. Now the extremists are inserted and we examine the cluster development on the edges of the opinion range.

If we fix n to only 1 extremist per side and κ to 0.2, but we vary the number of influenceable people p in [0,P] such that for the number P all the agents end up at

% of opinion between 0.45 and 0.55, w/ E

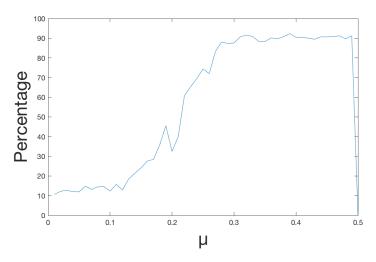


Figure 5: Percentage of central cluster when varying μ

the edges.

Plots: 1) Time plots of the percentage on the corners, 2) Plot the final (stable) percentage over p Question: At which time step do we reach stable state? When do we reach the point that every agent has an extreme opinion? What is the dependence of the edge percentage to n_{conv} ?

5.4 Stability of the average opinion

Without extremists, the agents end up with a common opinion around 0.5 with a small deviation. If extremists are inserted, we observe a higher deviation.

plot: for T tending towards infinity and iterating over with and without calculate for each iteration the average and plot all of them in a average with and a average without histogram.

Question: For T tending to infinity and iteration of with and without, what are the averages of the opnion?

6 Discussion

a typical discussion... what was good/bad? Problems? Interpretation of our simulation results? Limits of the model?

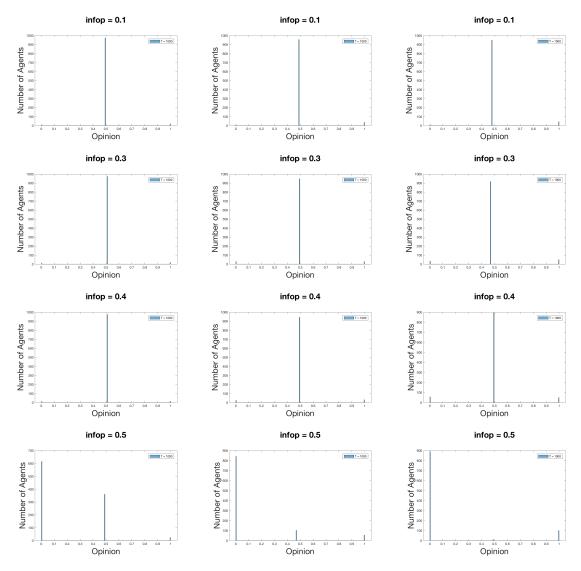


Figure 6: Opinion spread for different infop for p = 5, 10 and 20 (from left to right). We fixed N = 1000, $\mu = 0.3$ and u = 0.32 what converges fast against 0.5 in the case without extremists.

Our result for the convergence of the opinions is u¿0.28. In the paper it was u¿0.3.

% of extreme opinions

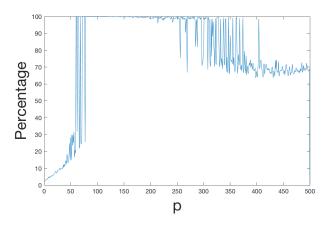


Figure 7: Fraction of all of opinion around central cluster

7 Summary and Outlook

Until now we considered only symmetric random distributions and symmetric distribution of extremists. What is gonna happen if this will be asymmetric? What would be the interpretation? What is interesting in these cases?

If we do no Gaussian distribution: a normal distribution is a sensible alternative opinion distribution where 0.5 is the main stream opinion and other opinions are spreaded around the main stream distribution. Sigma would be measure for 'how far' the other opinions are spreaded from the main stream opinion.

References

- [1] Peter Holme and M. E. J. Newman. Nonequilibrium phase transition in the coevolution of networks and opinions. arXiv:physics/0603023v3, 9 March 2006.
- [2] M. F. Laguna, Guillermo Abramson, and Damian H. Zanette. Minorities in a Model for Opinion Formation. Wiley Periodicals, Inc., Vol. 9, No.4, 5 January 2004