

```
#include<iostream>
#include<cstdlib>
#include"header.h"

using namespace std;

int main(){
    StatClass stat_obj;
    const int DIM=10;
    unsigned data[]={1,2,3,1,5,1,1,1,2,3};

    //stampa
    for(int i=0;i<DIM;i++) cout<<data[i]<<" ";
    //inserisci dati in oggetto
    for(int i=0;i<DIM;i++) stat_obj << data[i];

    cout<<"Media: " <<stat_obj.Average()<<endl;
    stat_obj.PrintHistogram();

    //crea sequenza casuale di dati
    srand(2);
    for(int i=0;i<DIM;i++) data[i]=rand()%10;
    //stampa
    for(int i=0;i<DIM;i++) cout<<data[i]<<" ";
    //inserisci dati in oggetto
    for(int i=0;i<DIM;i++) stat_obj<<data[i];

    cout<<"Media: " <<stat_obj.Average()<<endl;
    stat_obj.PrintHistogram();

    StatClass stat_obj2;
    stat_obj2<<1<<2<<3;
    cout<<"Media: " <<stat_obj2.Average()<<endl;
    stat_obj2.PrintHistogram();

    char c;cin>>c;
    return 0;
}
```