

# Università degli Studi di Firenze

## Dipartimento di Elettronica e telecomunicazioni

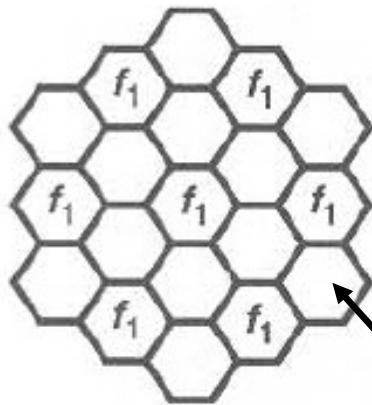
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Appunti del corso "Lab in alta frequenza"

Tecniche di accesso ed architetture dei  
ricetrasmittitori per applicazioni wireless

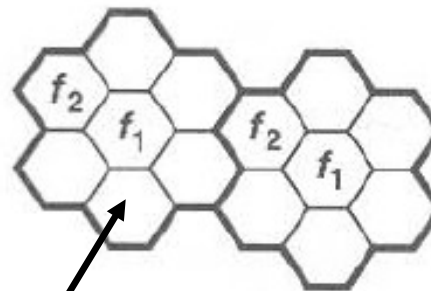
# Frequency reuse

(a) Simple cellular system



(a)

(b) cellular system with "reuse"



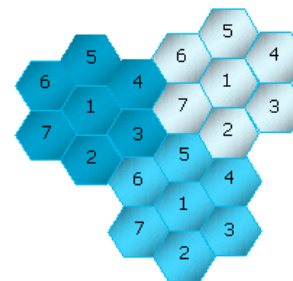
(b)

Single GSM cell



## Frequency Reuse

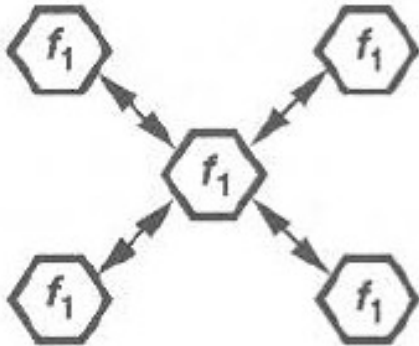
- Ideal hexagonal grid (N=7)



- Assuming that the cell size is kept constant and fixed spectrum per cluster, more cells per cluster mean:
  - Fewer channels per cell
  - Less system capacity
  - Less co-channel interference (co-channel cells farther apart)
- Goal is to maximize system capacity subject to interference limitations



# Co-Channel interference (CCI)

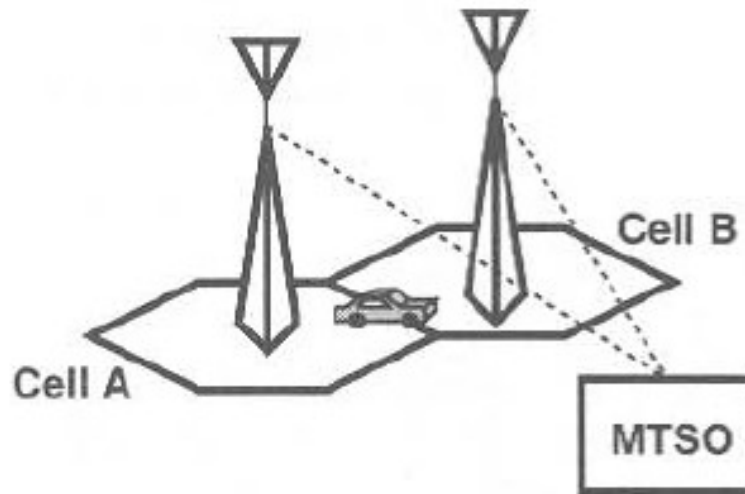


CCI = Distance between two cells with the same  $f$   
Cell radius



Dependent by the frequency reuse

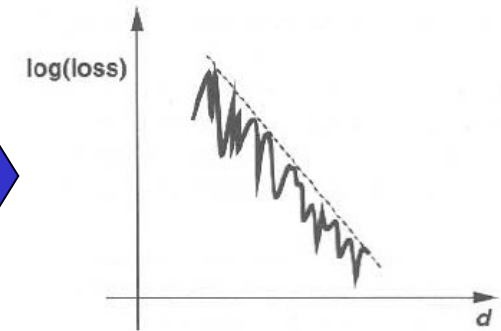
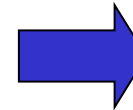
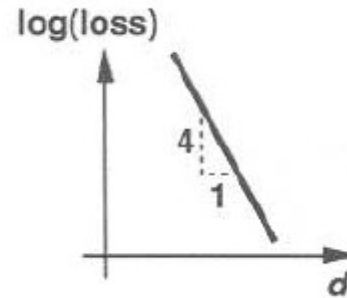
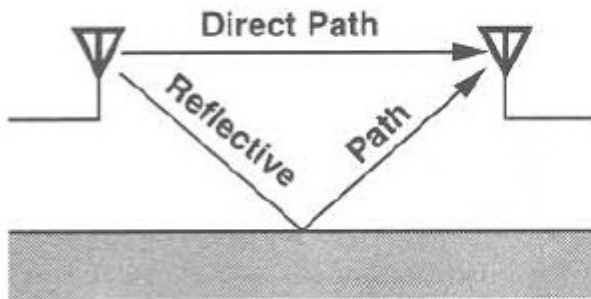
# Handoff



**"Handoff"= When  $S/N$  ratio drops below a threshold the MTSO switch the link to another cell**

# Multipath fading

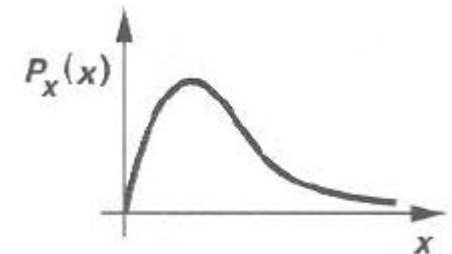
## Fading due to phase shift



$$\begin{aligned}
 x_R(t) &= a_1(t) \cos(\omega_c t + \theta_1) + a_2(t) \cos(\omega_c t + \theta_2) \\
 &\quad + \dots + a_n \cos(\omega_c t + \theta_n) \\
 &= \left[ \sum_{j=1}^n a_j(t) \cos \theta_j \right] \cos \omega_c t - \left[ \sum_{j=1}^n a_j(t) \sin \theta_j \right] \sin \omega_c t.
 \end{aligned}$$

$$x_R(t) = \sqrt{A^2 + B^2} \cos(\omega_c t + \phi),$$

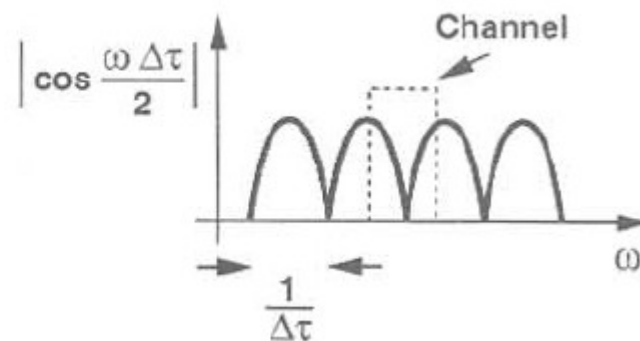
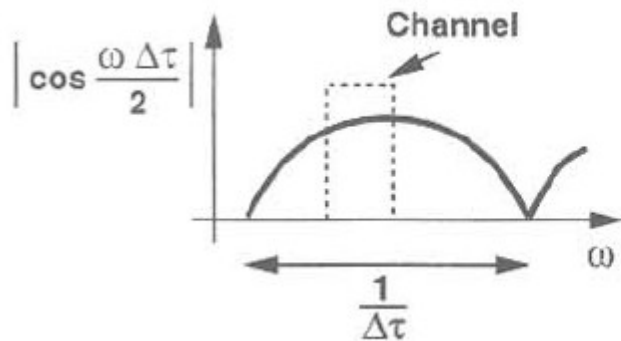
## Rayleigh distribution



# Delay Spread

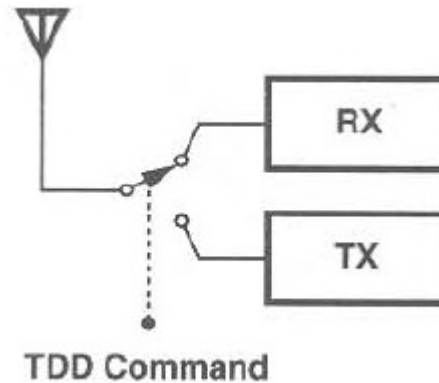
Fading due to the delay signal

$$x(t) = A \cos \omega(t - \tau_1) + A \cos \omega(t - \tau_2) = 2A \cos[(2\omega t - \omega\tau_1 - \omega\tau_2)/2] \cos[\omega(\tau_1 - \tau_2)/2]$$

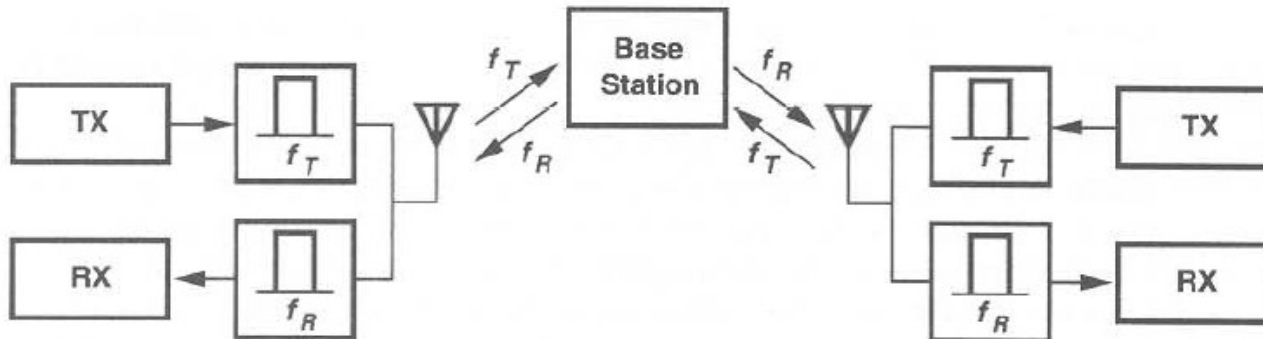


# TDD & FDD

## Time Division Duplexing

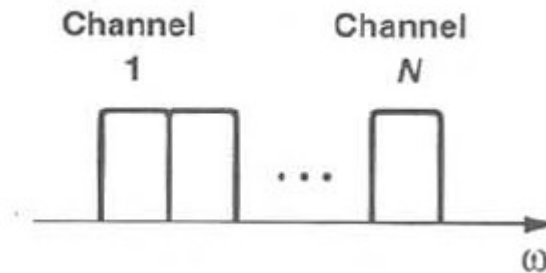


## Frequency Division Duplexing

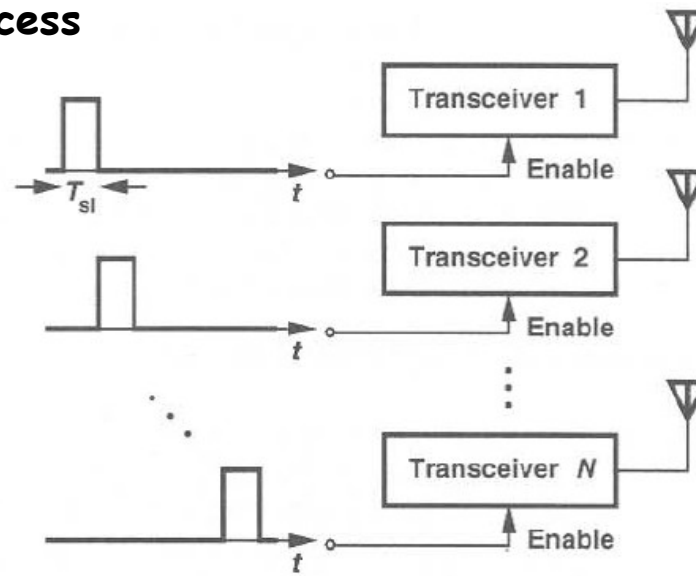


# TDMA & FDMA

## Frequency Division Multiple Access



## Time Division Multiple Access





# MODULATED RF SIGNAL

$$S(t) = \text{Real}[A(t)e^{j\omega t}]$$

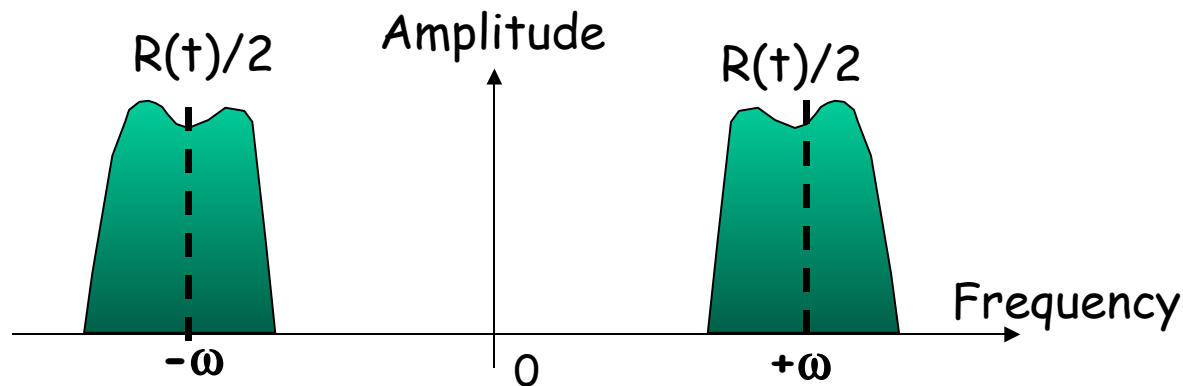
$$\text{With } A(t) = R(t)e^{j\theta(t)}$$

$$S(t) = \text{Real}[R(t)e^{j\theta(t)}e^{j\omega t}] = \text{Real}[R(t)e^{j(\omega t + \theta(t))}]$$

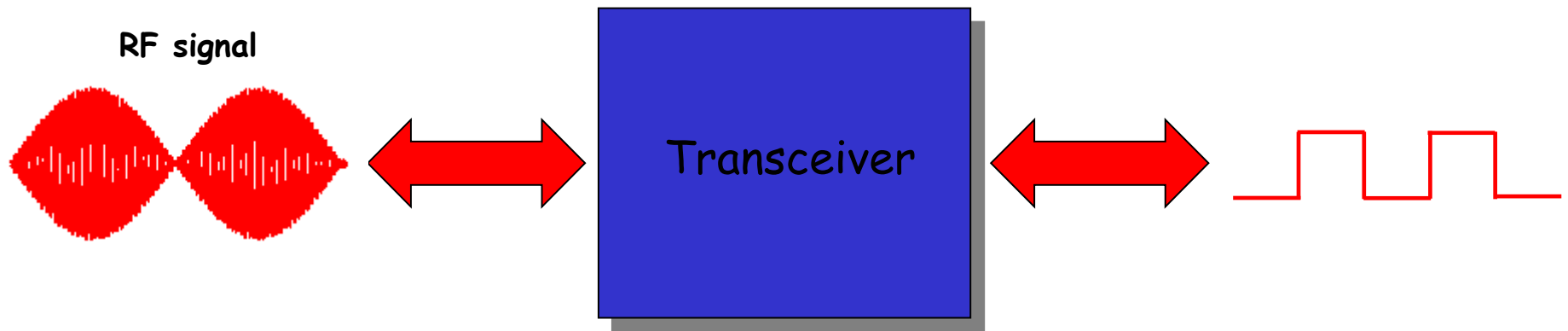
$$S(t) = \text{Real}[R(t)\cos(\omega t + \theta(t)) + jR(t)\sin(\omega t + \theta(t))] = R(t)\cos(\omega t + \theta(t))$$

And finally :

$$S(t) = \frac{R(t)}{2} e^{j(\omega t + \theta(t))} + \frac{R(t)}{2} e^{-j(\omega t + \theta(t))}$$



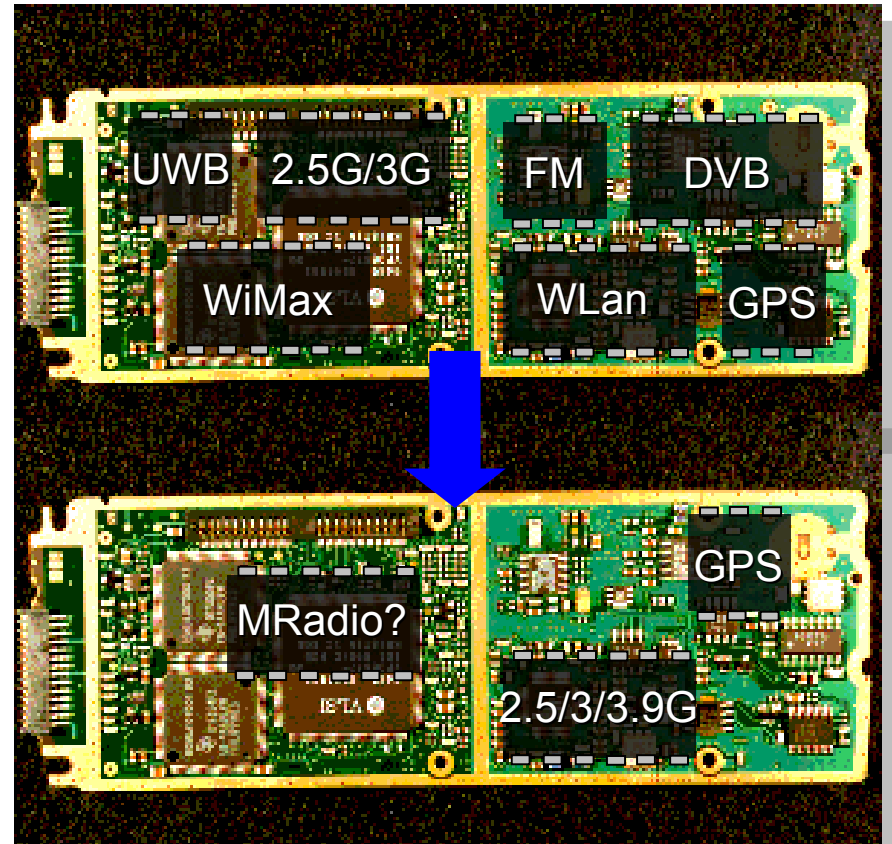
# TRANSCEIVER FUNCTIONALITY



## Transceivers trend

The trend for handset devices is to provide a global interconnectivity, the next generation of such systems will include:

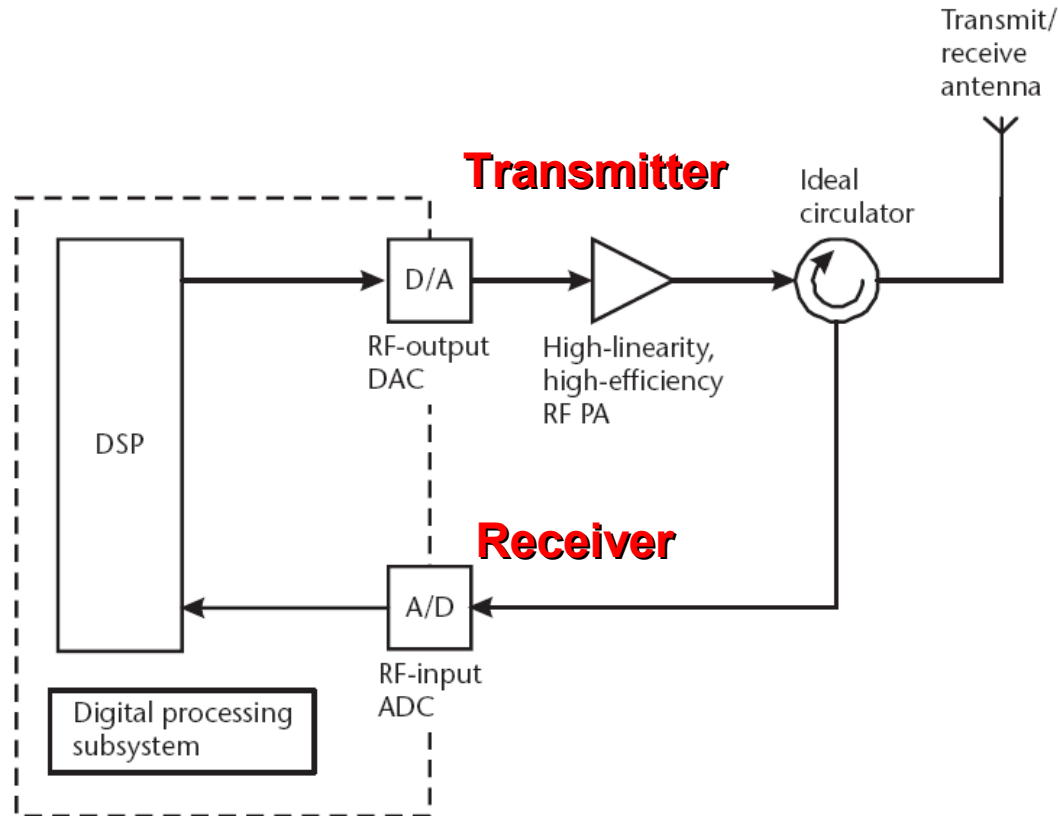
- **GSM/EDGE WCDMA**
- **802.11 a/b/g standards**
- **GPS**
- **UWB**
- **DVB**
- **WiMax**
- .....



Obviously the multiradio functionality involves the antenna design as well

# Ultimate solution

Cognitive radio concept based on SDR architecture, analog blocks confined to PA only



ADC/DAC compliant probably available within the next 15/20 years!

# RX/TX Topologies

## RX

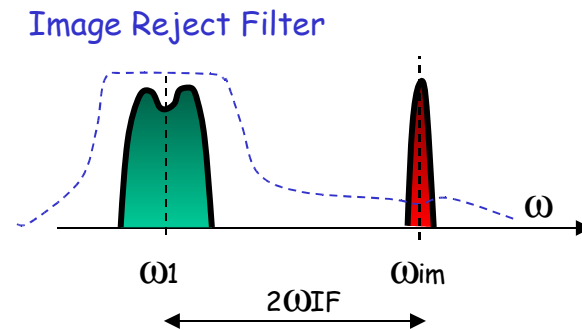
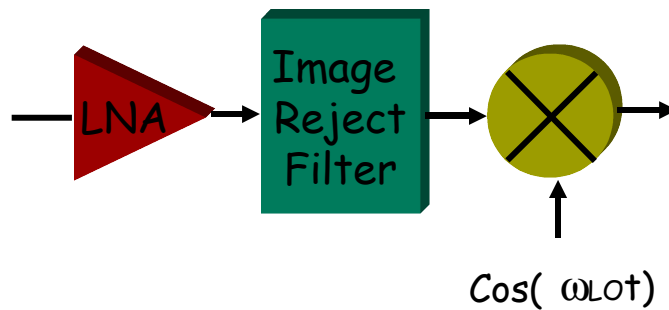
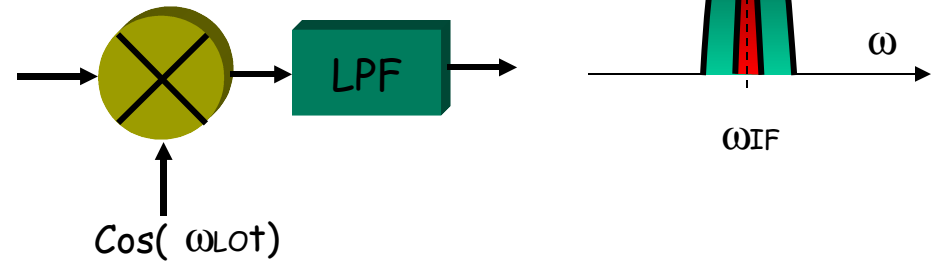
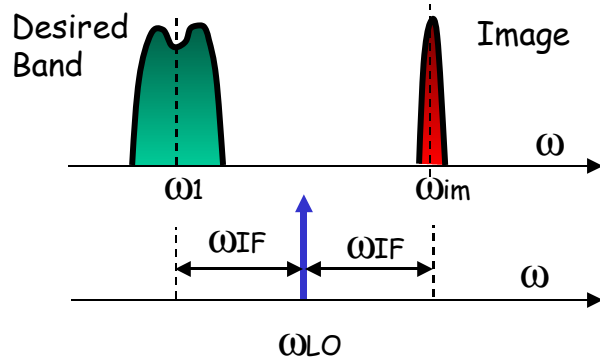
- Heterodyne receivers
- Homodyne receivers (Zero-IF)
- Quasi Homodyne receivers (Low-IF)

## TX

- Direct modulation
- Indirect modulation
- Polar

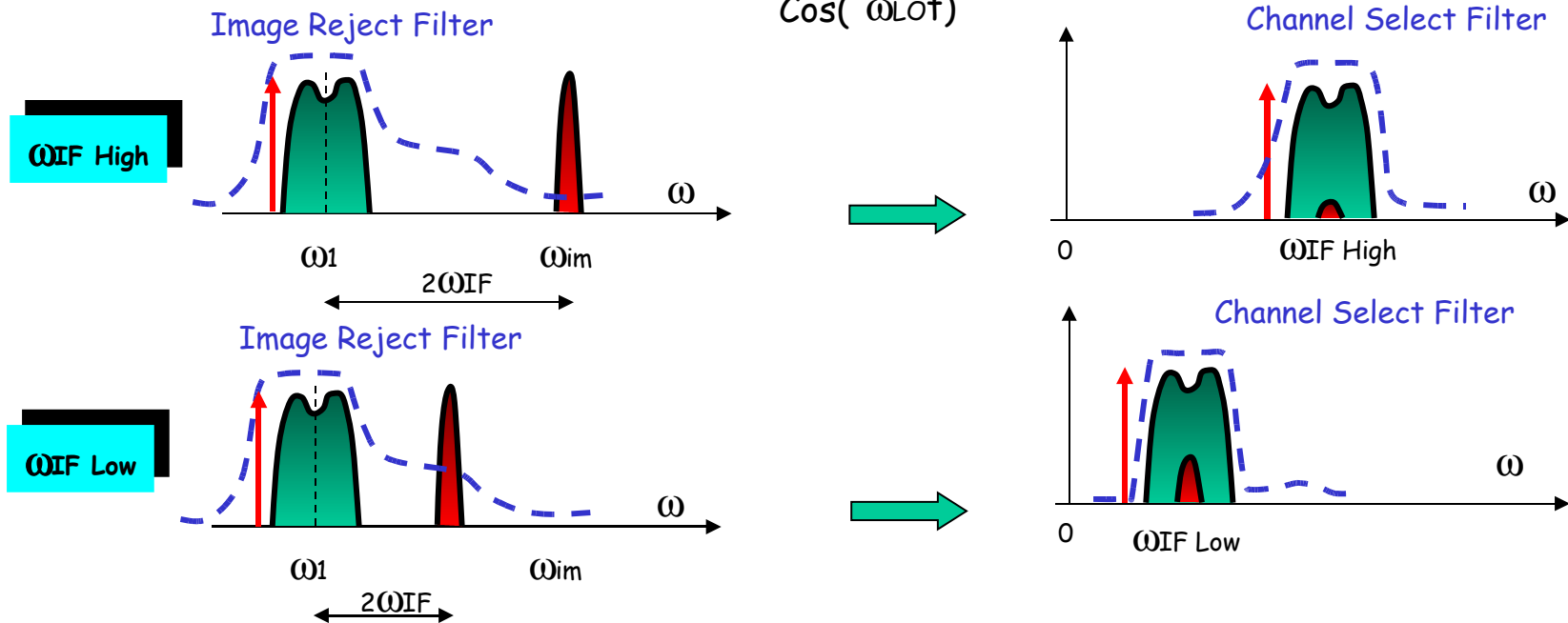
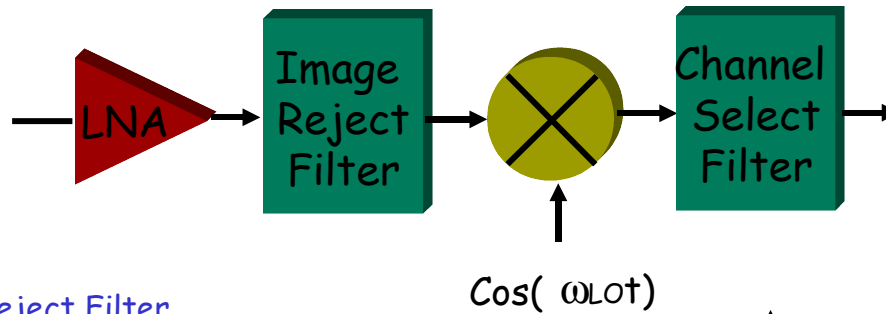
# RECEIVER ARCHITECTURE(1)

## Heterodyne reception



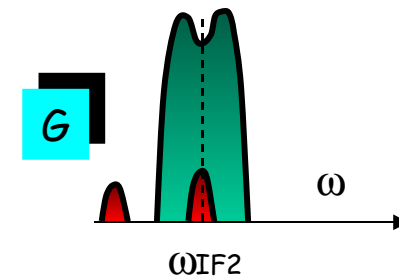
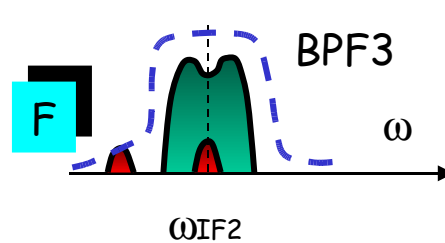
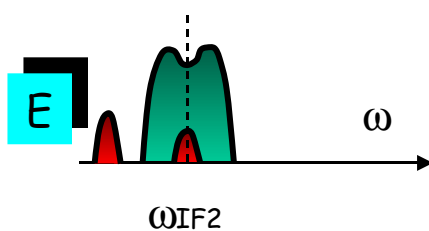
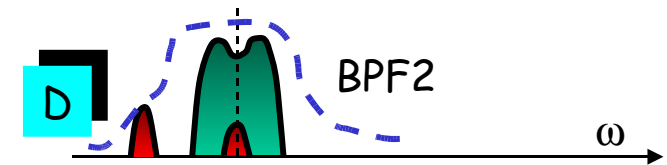
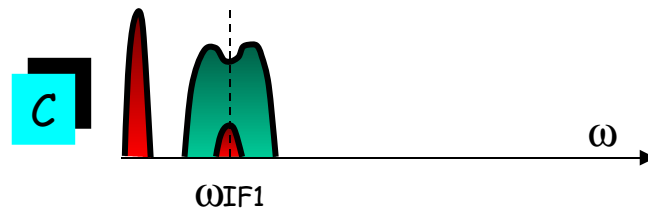
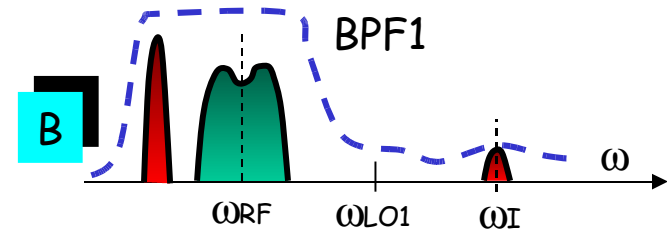
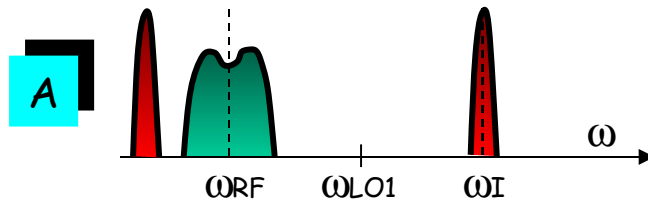
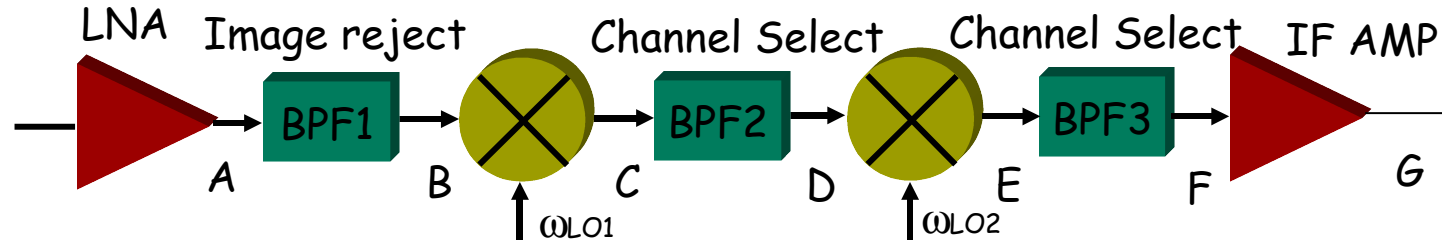
# RECEIVER ARCHITECTURE(2)

## Heterodyne reception



# RECEIVER ARCHITECTURE(3)

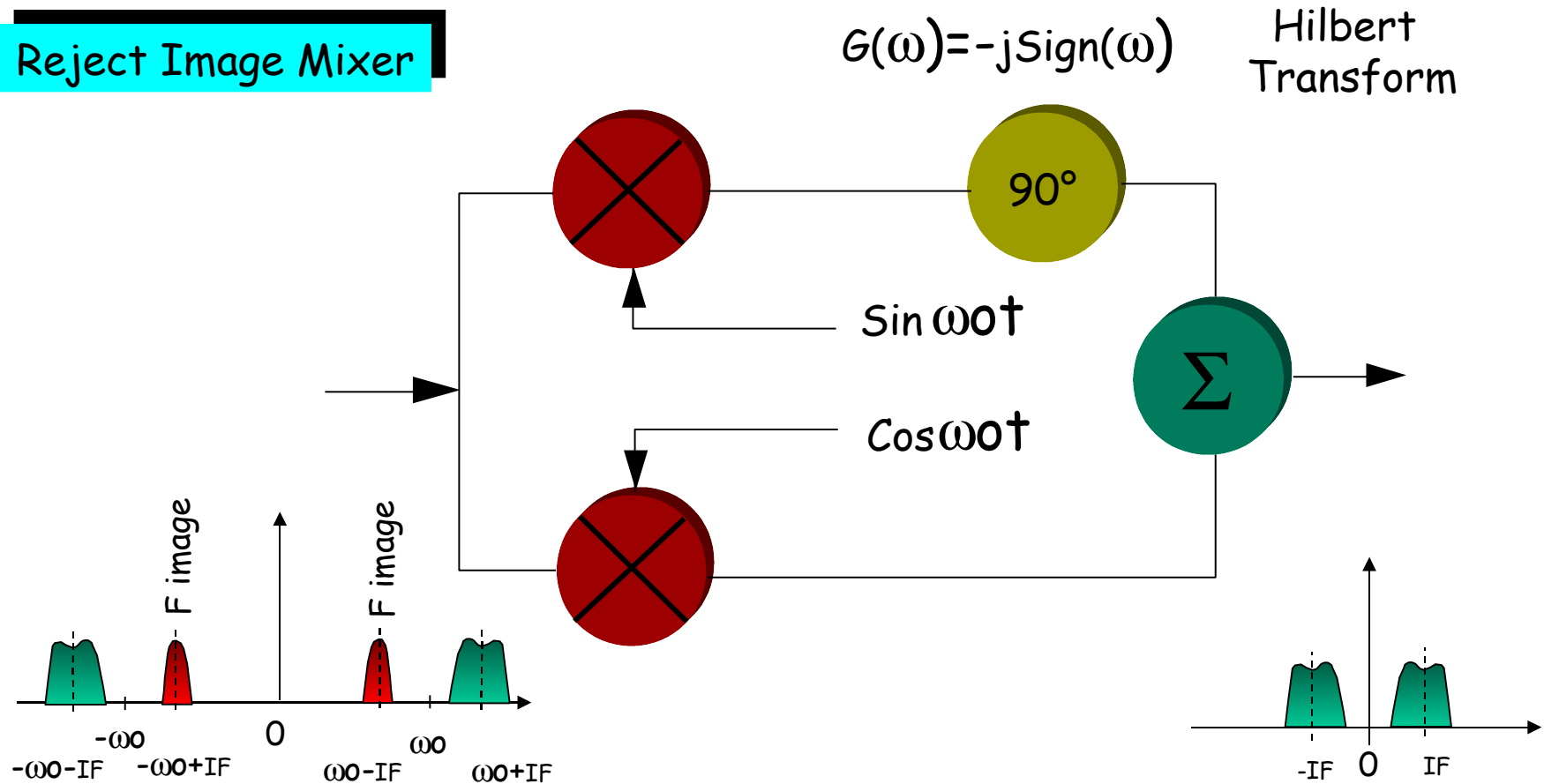
## Superheterodyne reception





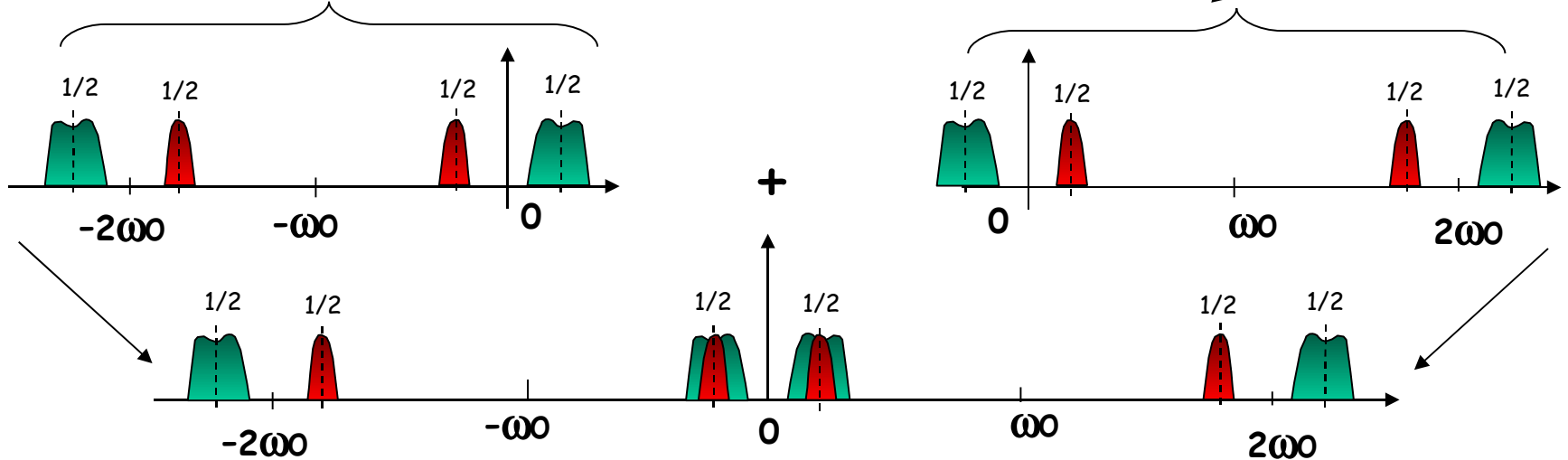
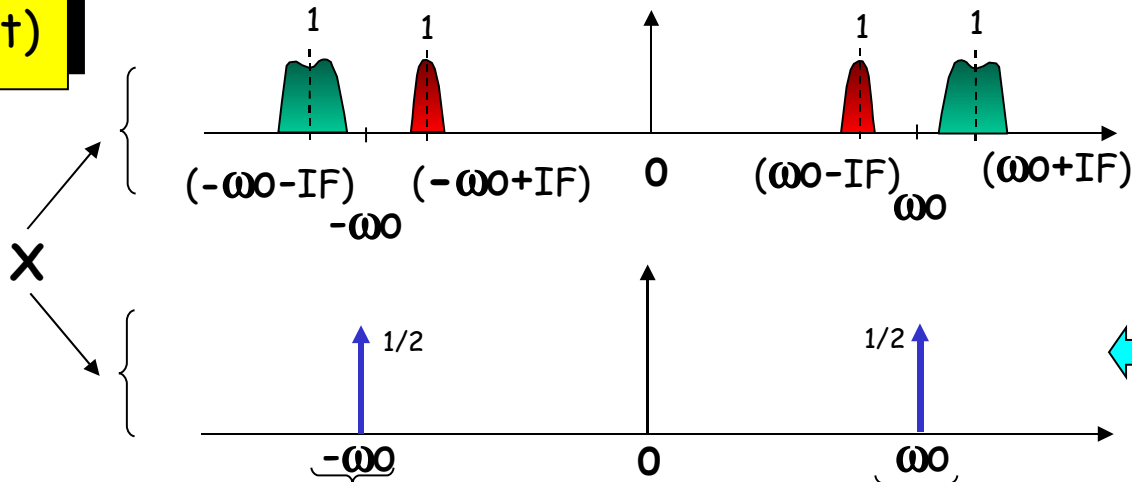
# FREQUENCY CONVERSION (1)

## Reject Image Mixer



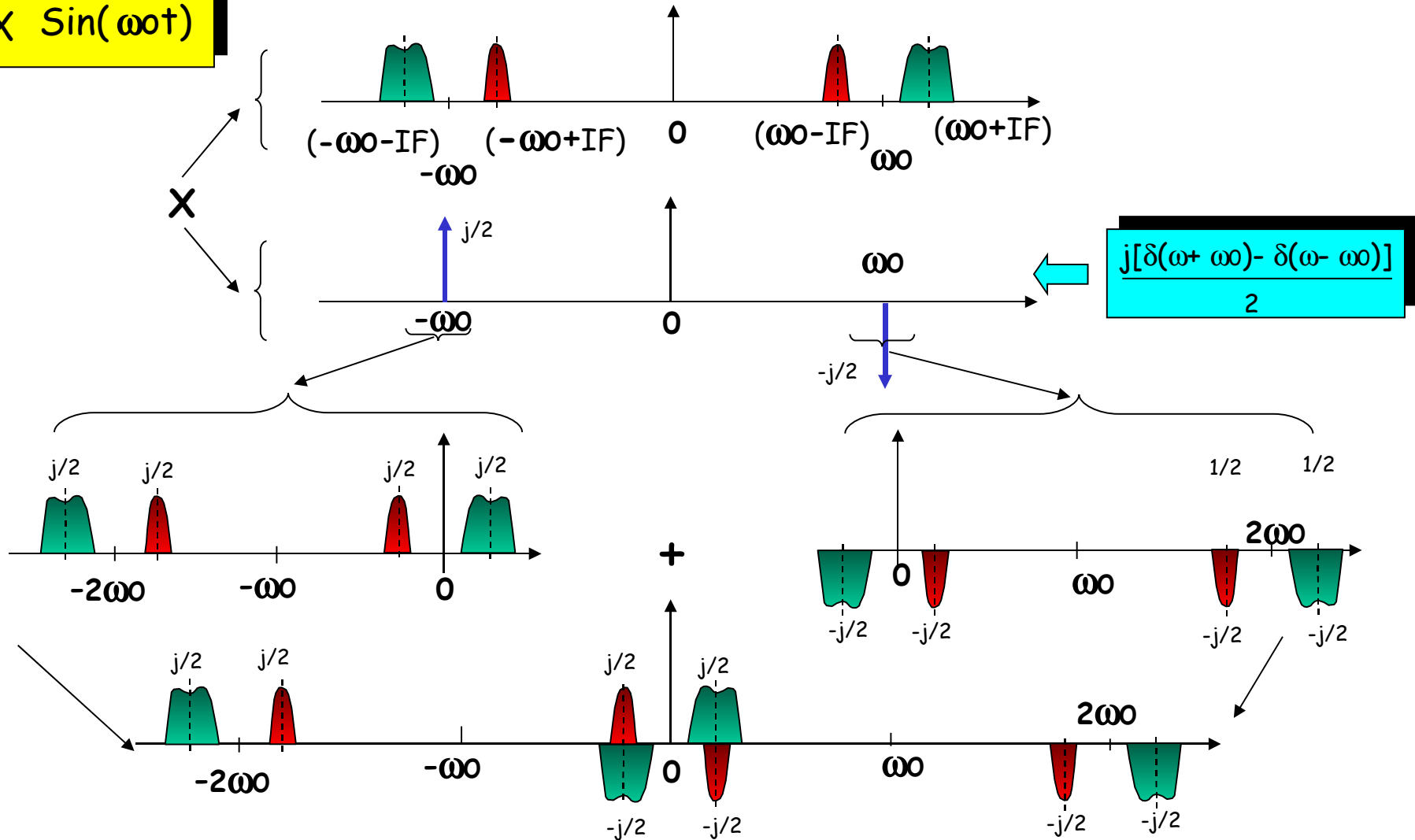
# FREQUENCY CONVERSION (2)

$\times \cos(\omega_0 t)$



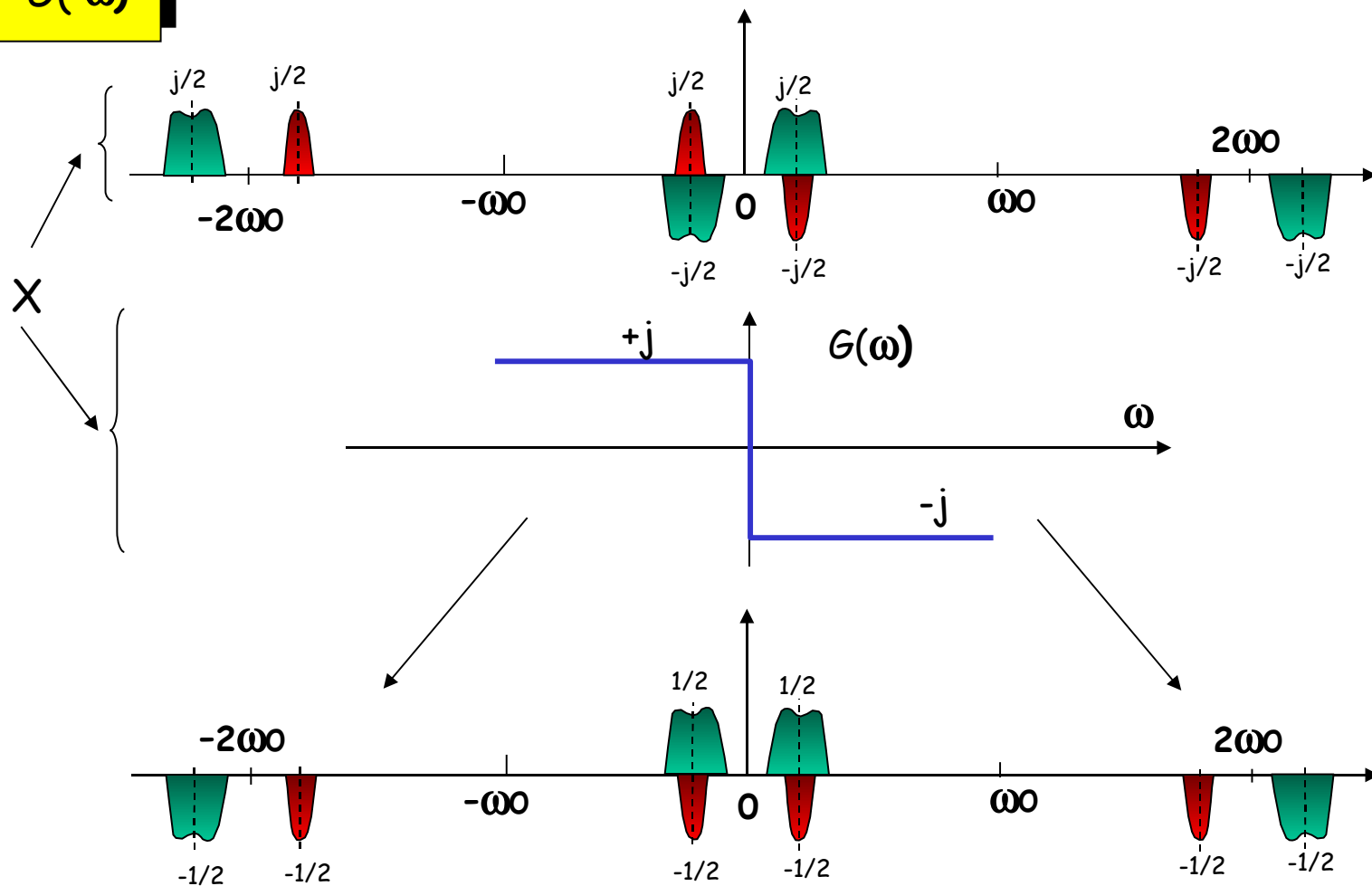
# FREQUENCY CONVERSION (3)

$\times \sin(\omega_0 t)$



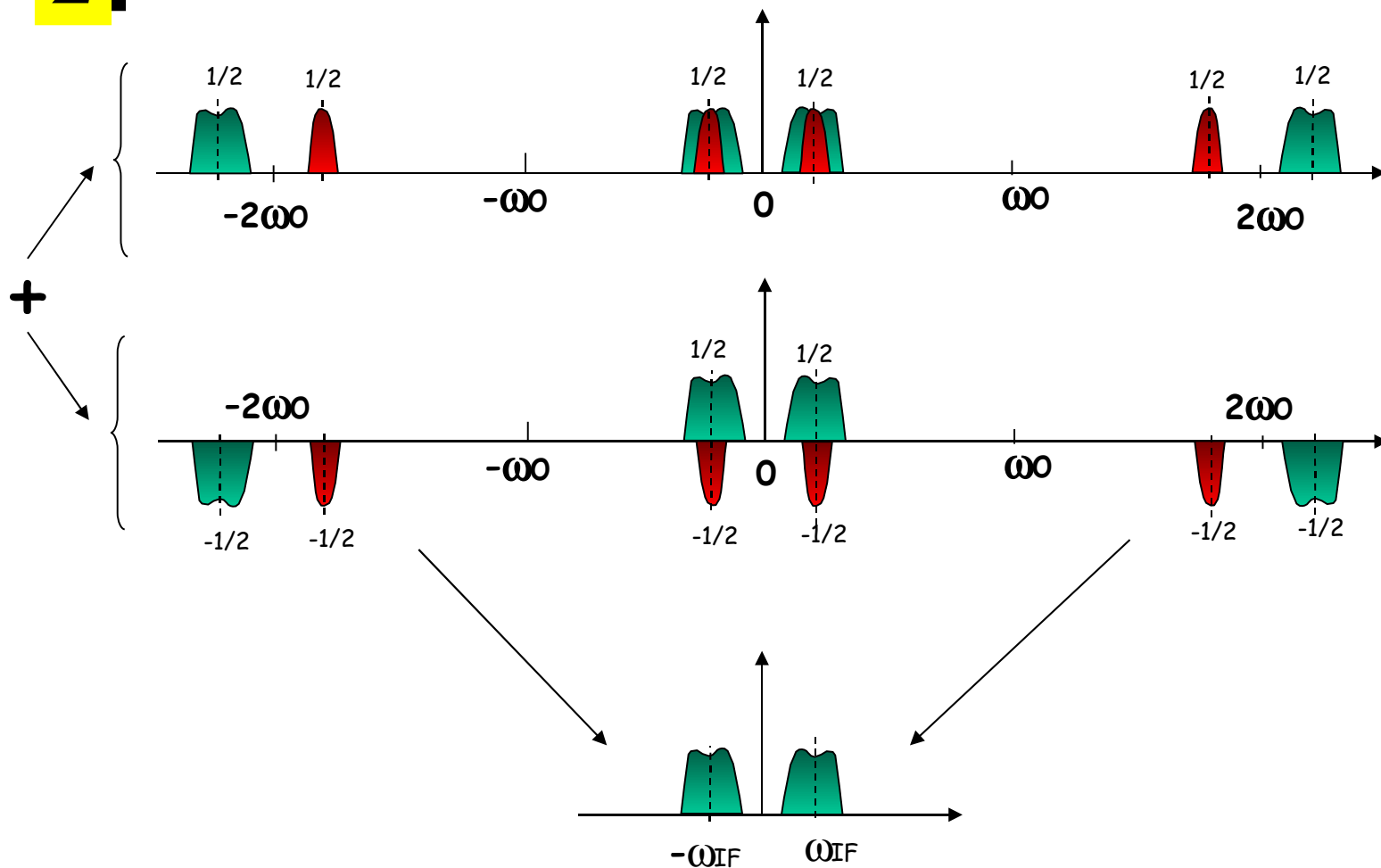
# FREQUENCY CONVERSION (4)

$\times G(\omega)$

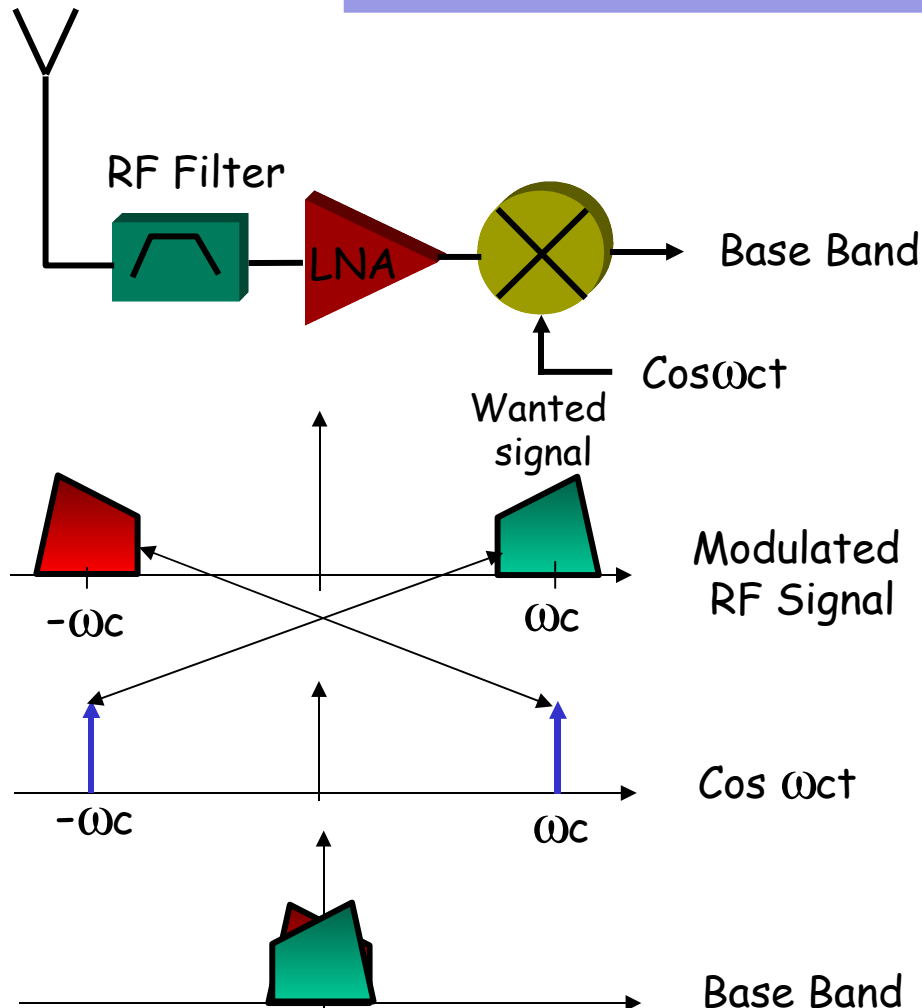




## FREQUENCY CONVERSION (5)

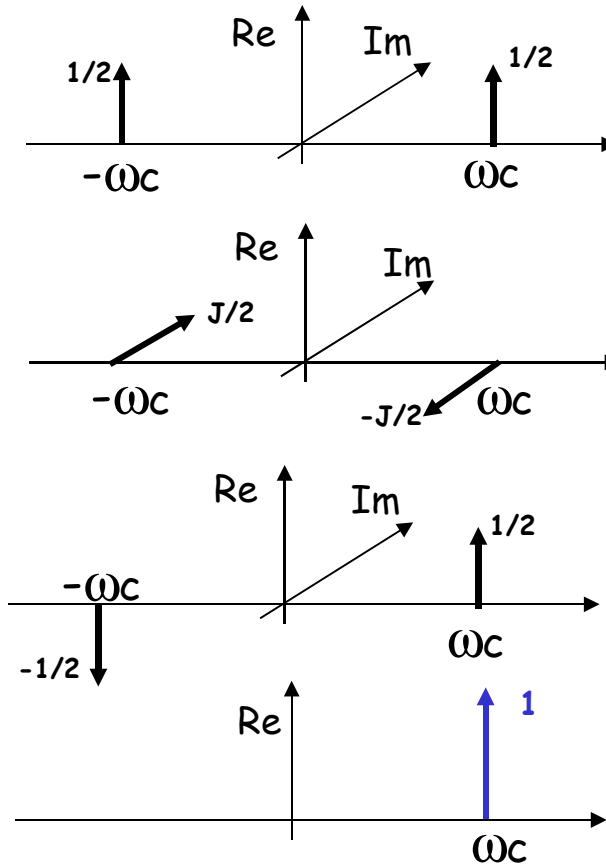
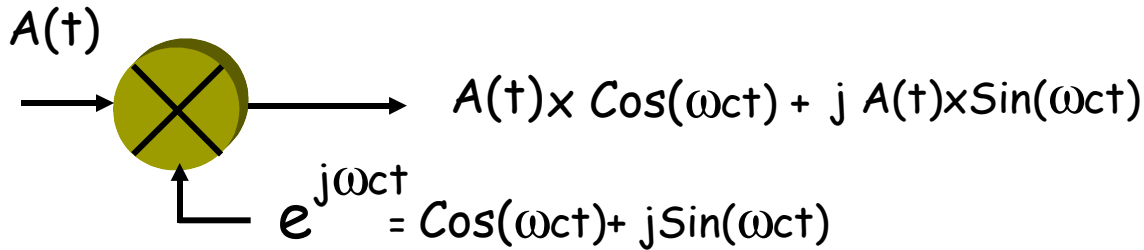


# ZERO IF RECEIVERS(1)



- The IF is then zero & the mirror signal is equal to the wanted signal
- A sine brings both the wanted signal from the positive & negative frequencies to the base band.
- These signals are each other mirror image & are superimposed
- This problem is solved by doing the down conversion twice.

# ZERO IF RECEIVERS(2)



$$\cos(\omega_c t)$$

$$\sin(\omega_c t)$$

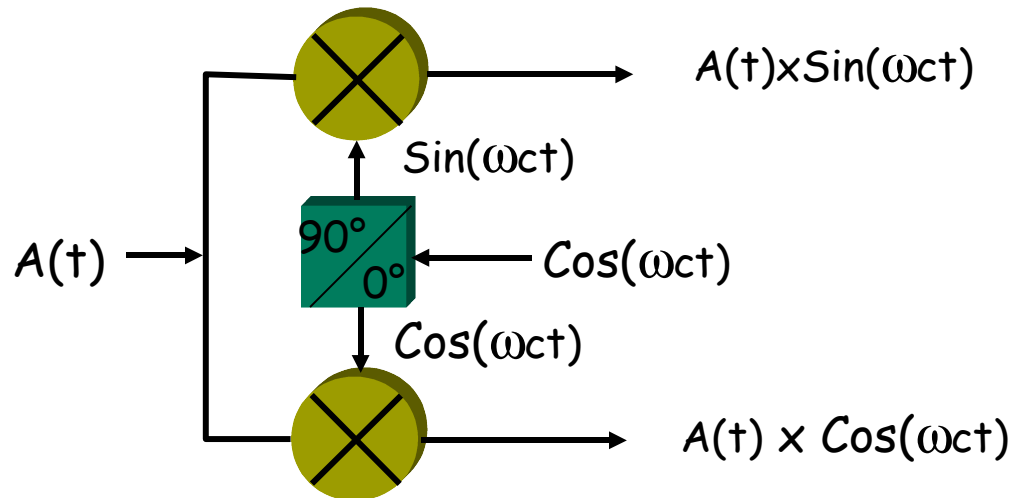
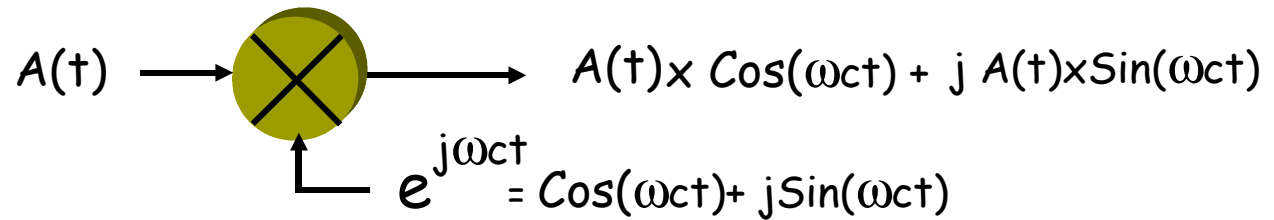
$$j\sin(\omega_c t)$$

$$\cos(\omega_c t) + j\sin(\omega_c t)$$

+

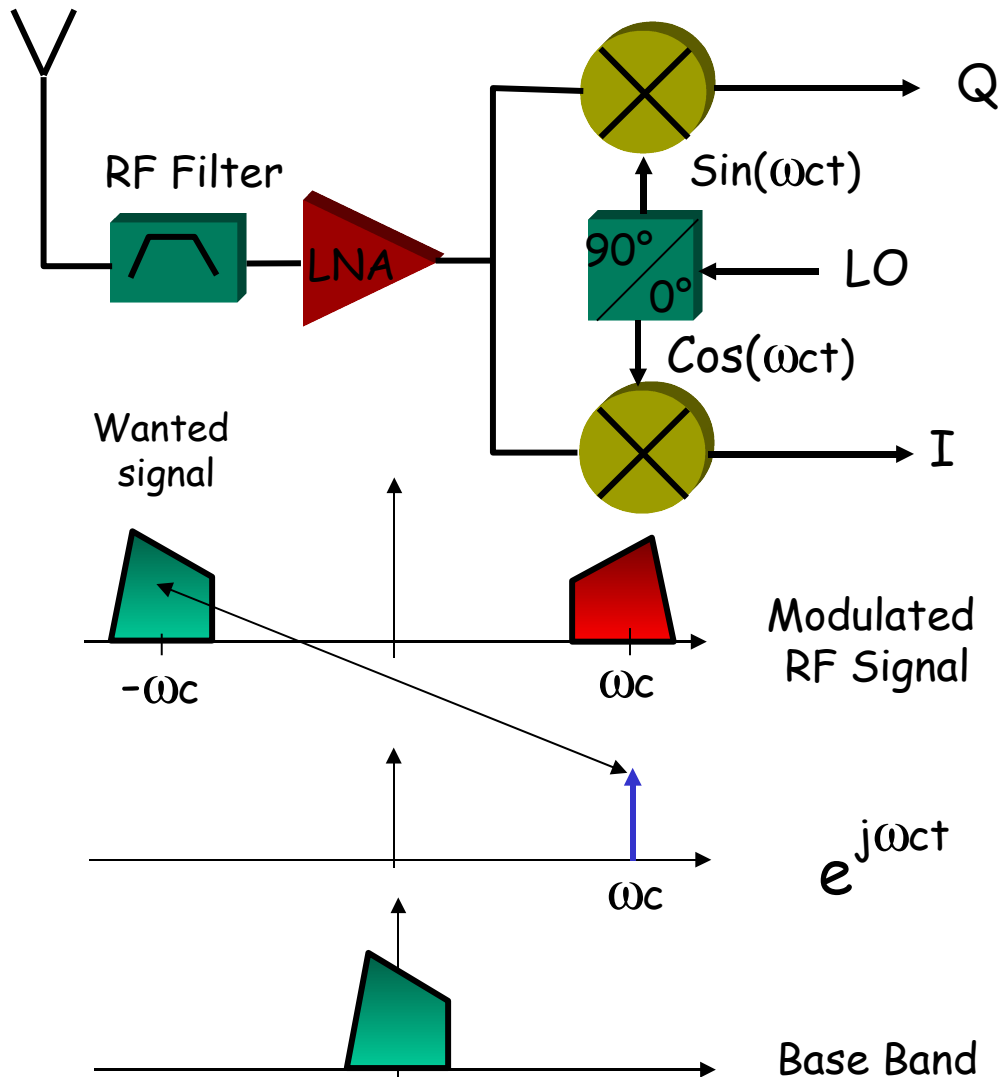
$\times j$

# ZERO IF RECEIVERS(3)





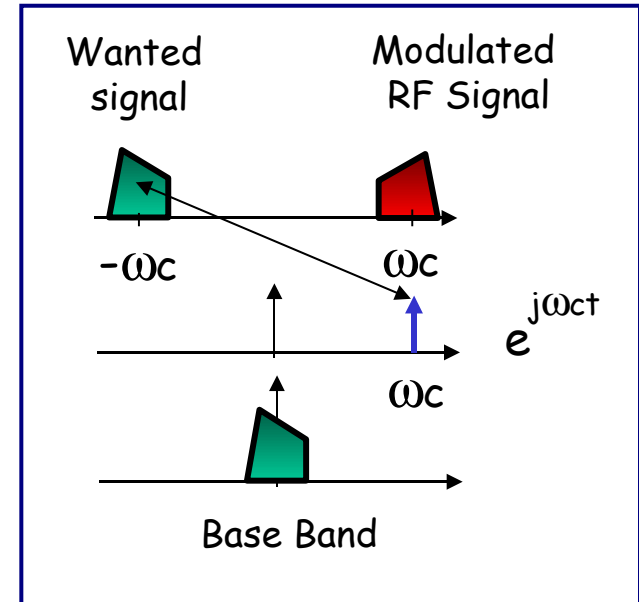
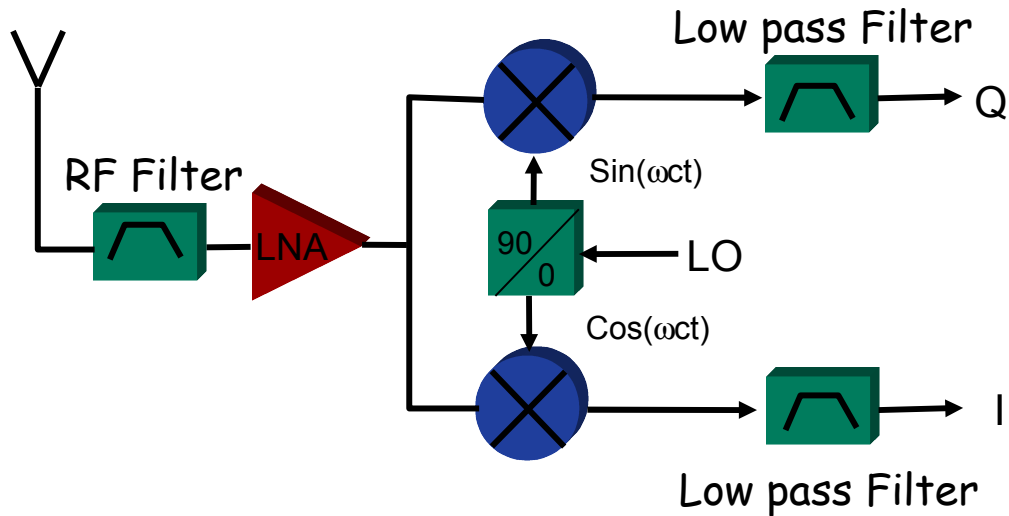
# ZERO IF RECEIVERS(4)



- The advantage of the zero IF receiver is :no need for high Q tunable band pass filters.
- A drawback of the zero IF is the DC offset which is created during the down conversion (result of the crosstalk between the RF & LO inputs of the mixers).

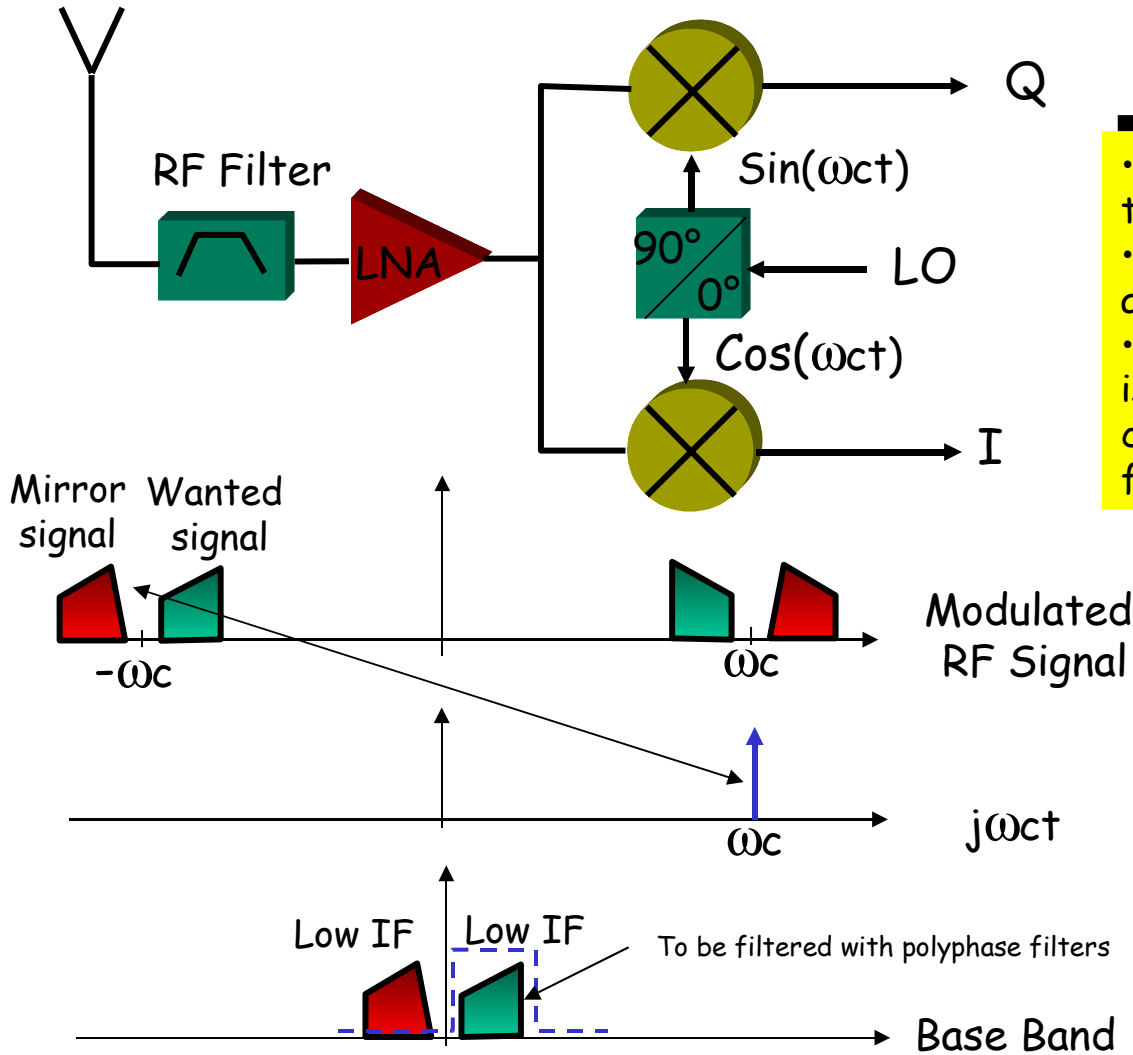
# Zero\_IF pro & cont

## Zero-IF



- ✓ Simple structure
- ✓ No image frequency
- ✓ Low pass filtering
- ✓ No 50 Ohm load to drive
- Dc-offset
- IM2 sensibility
- Flicker Noise sensibility
- Low isolation between RF ed LO ports

# NEAR ZERO IF RECEIVERS



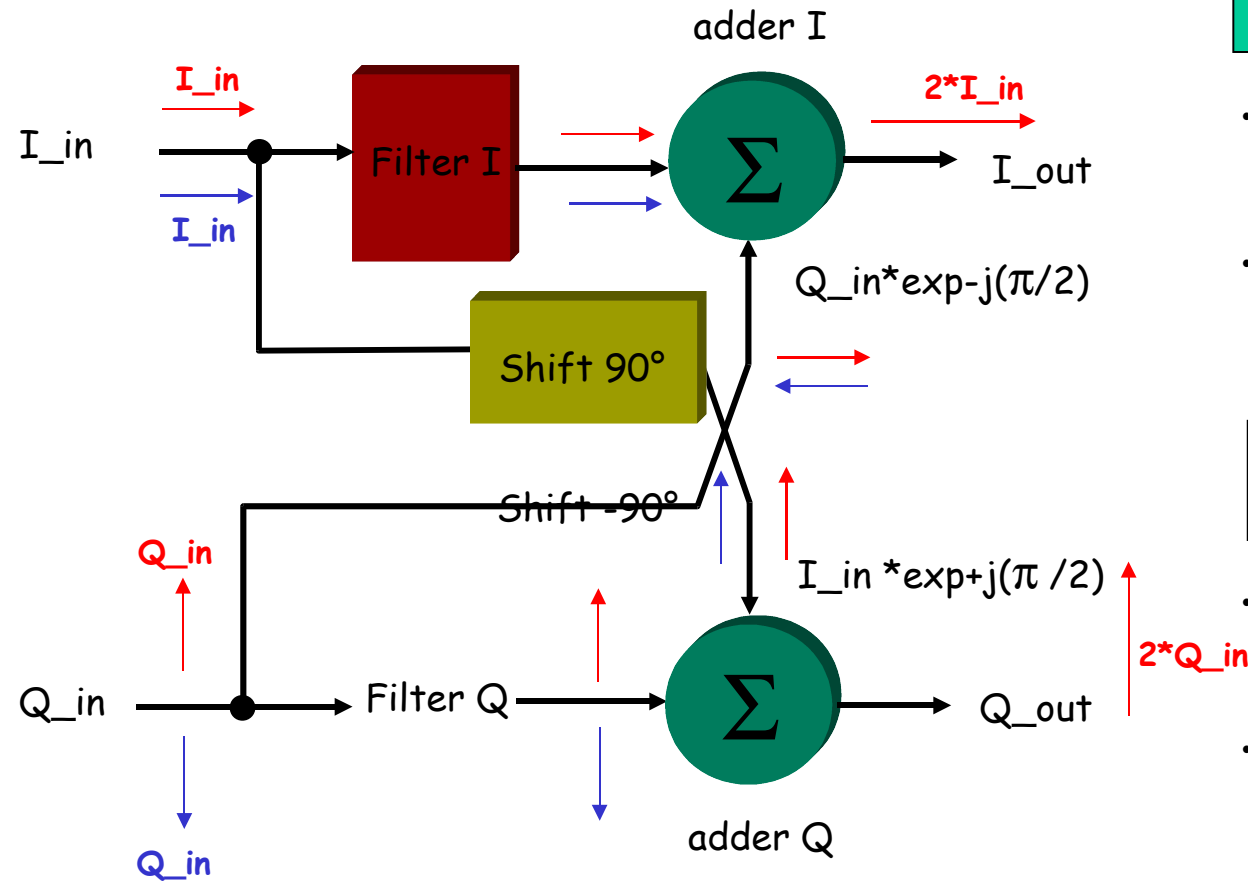
- The near zero IF is totally insensitive to any DC-signal whatever its origin .
- The low IF filters will be LF filters that allow analog integration easy .
- The main problem of the near zero IF is the required mirror suppression that can be performed only by polyphase filters .

# POLYPHASE FILTERS(1)

- A Polyphase filter is a normal filter plus an image rejection.
- A Polyphase filter is similar in function and implementation to a real filter except for the fact that it is able to differentiate between positive & negative frequencies.
- A real filter has a transfer function that is symmetric about DC (i.e it has two identical pass bands corresponding to positive & negative frequencies).
- A polyphase filter can have its passband either positive or negative ,or both .

# POLYPHASE FILTERS(2)

## Polyphase filter with negative frequency rejection



Positive frequency input  
 $Q_{in} = I_{in} \cdot \exp(j\pi/2)$

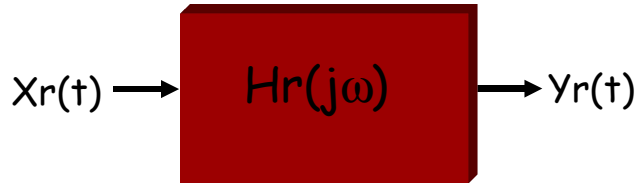
- $I_{out} = I_{in} + Q_{in} \cdot \exp(-j\pi/2)$   
 $= I_{in} + I_{in}$   
 $= 2 \cdot I_{in}$
- $Q_{out} = Q_{in} + I_{in} \cdot \exp(j\pi/2)$   
 $= Q_{in} + Q_{in}$   
 $= 2 \cdot Q_{in}$

Negative frequency input  
 $Q_{in} = I_{in} \cdot \exp(-j\pi/2)$

- $I_{out} = I_{in} + Q_{in} \cdot \exp(-j\pi/2)$   
 $= I_{in} - I_{in}$   
 $= 0$
- $Q_{out} = Q_{in} + I_{in} \cdot \exp(j\pi/2)$   
 $= Q_{in} - Q_{in}$   
 $= 0$

# POLYPHASE FILTERS(3)

## Real Filter



The impulse response  
(time domain) is a real

$$H_r(t) = \text{Real}$$

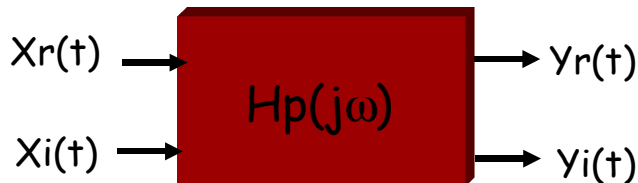
The response for positive  
frequencies is the same than  
for negative frequencies

$$H_r(j\omega) = H_r^*(-j\omega)$$

$$|H_r(j\omega)| = |H_r(-j\omega)|$$

$$\arg(H_r(j\omega)) = -\arg(H_r(-j\omega))$$

## Polyphase Filter (two phases)



The impulse response  
(time domain) is a complex

$$H_p(t) = H_r(t) + jH_i(t)$$

The response for positive  
or negative frequencies is  
different

$$H_p(j\omega) = H_r(j\omega) + jH_i(j\omega)$$

$$|H_p(j\omega)| \neq |H_p(-j\omega)|$$

$$\arg(H_p(j\omega)) \neq -\arg(H_p(-j\omega))$$

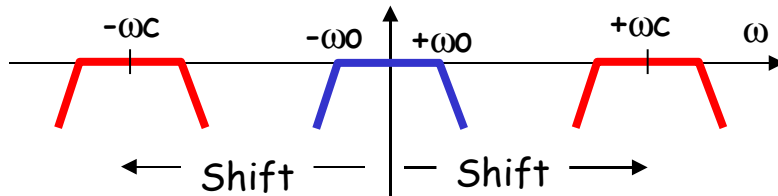
# POLYPHASE FILTERS(4)

The most important application for a polyphase filter is the suppression of positive or negative frequency component of a complex signal .

This can be done with a band pass filter resulting of the linear tranformation of a low pass filter .The classic lowpass to bandpass transformation does not change the real properties of the lowpass filter .

In that case the band pass filter has the lowpass filter characteristic around  $\pm\omega_c$  .

$$j\omega \rightarrow j\omega_c \left[ \frac{\omega}{\omega_c} - \frac{\omega_c}{\omega} \right]$$



$$\frac{1}{1+j \frac{\omega}{\omega_0}}$$

LP

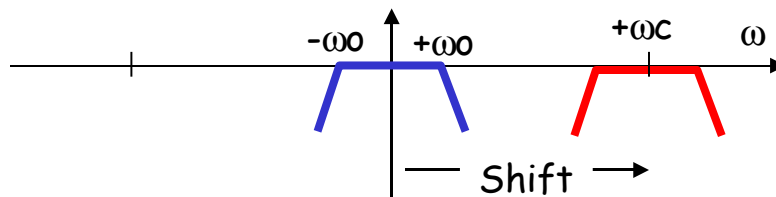


$$\frac{1}{1+j \left( \frac{\omega^2 - \omega_c^2}{\omega_0 \omega_c} \right)}$$

BP

With a polyphase filter the linear transformation in use (lowpass to band pass) makes the bandpass characteristic similar to the lowpass only around  $+\omega_c$  .

$$j\omega \rightarrow j\omega - j\omega_c$$



$$\frac{1}{1+j \frac{\omega}{\omega_0}}$$

LP

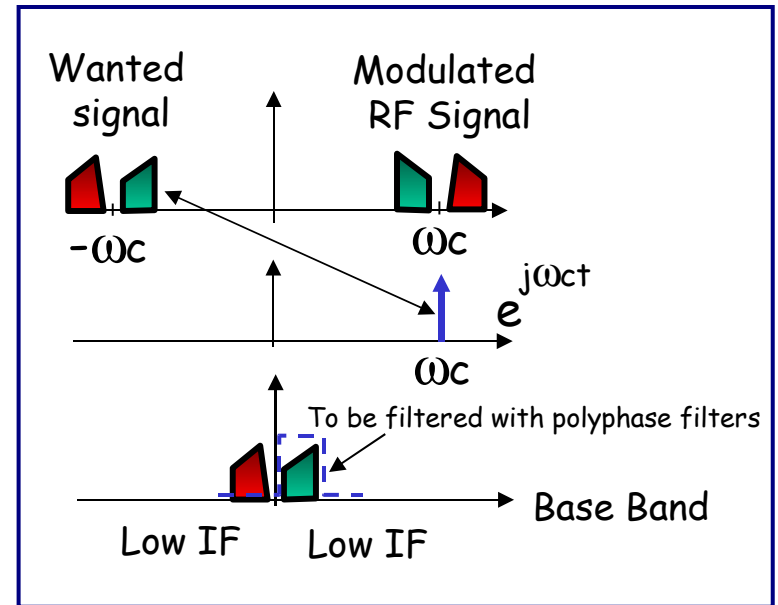
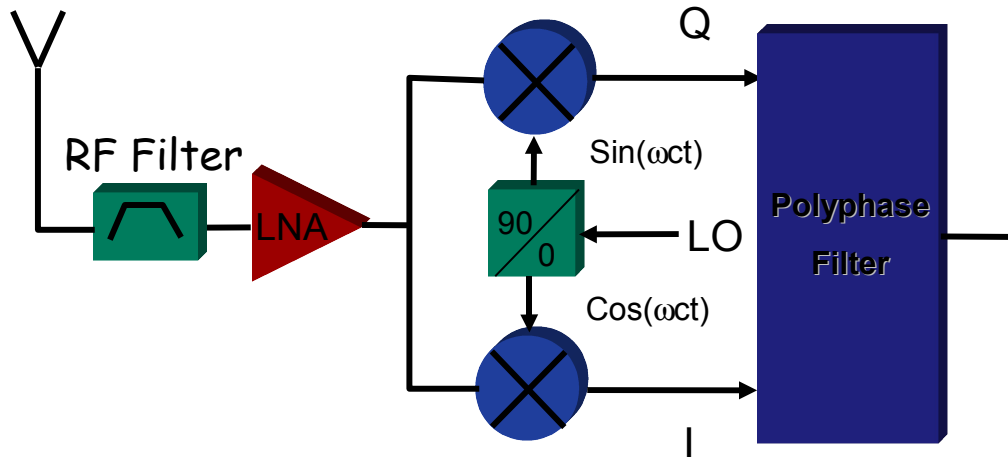


$$\frac{1}{1+j \left( \frac{\omega - \omega_c}{\omega_0} \right)}$$

BP

# Receivers Structures (III)

## Low-IF



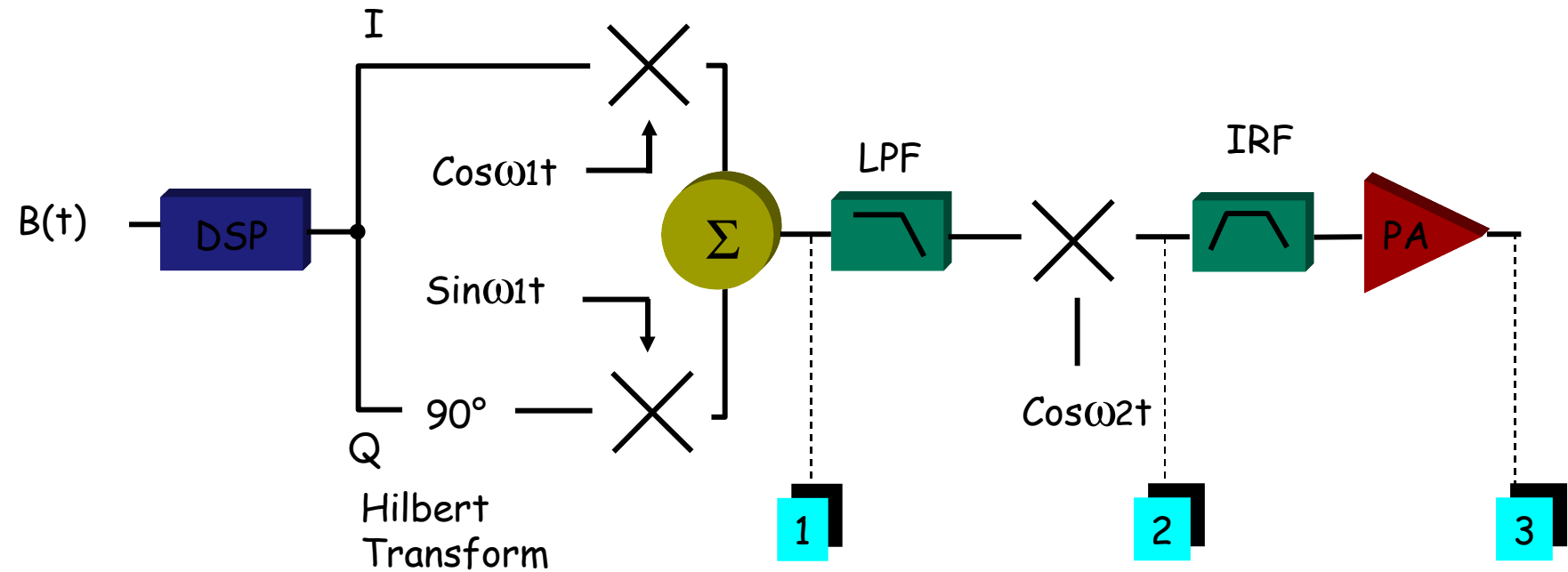
- ✓ Simple structure
- ✓ Low pass filtering
- ✓ No 50 Ohm load to drive

- IM2 sensibility
- Low isolation between RF ed LO ports
- Structure balancing



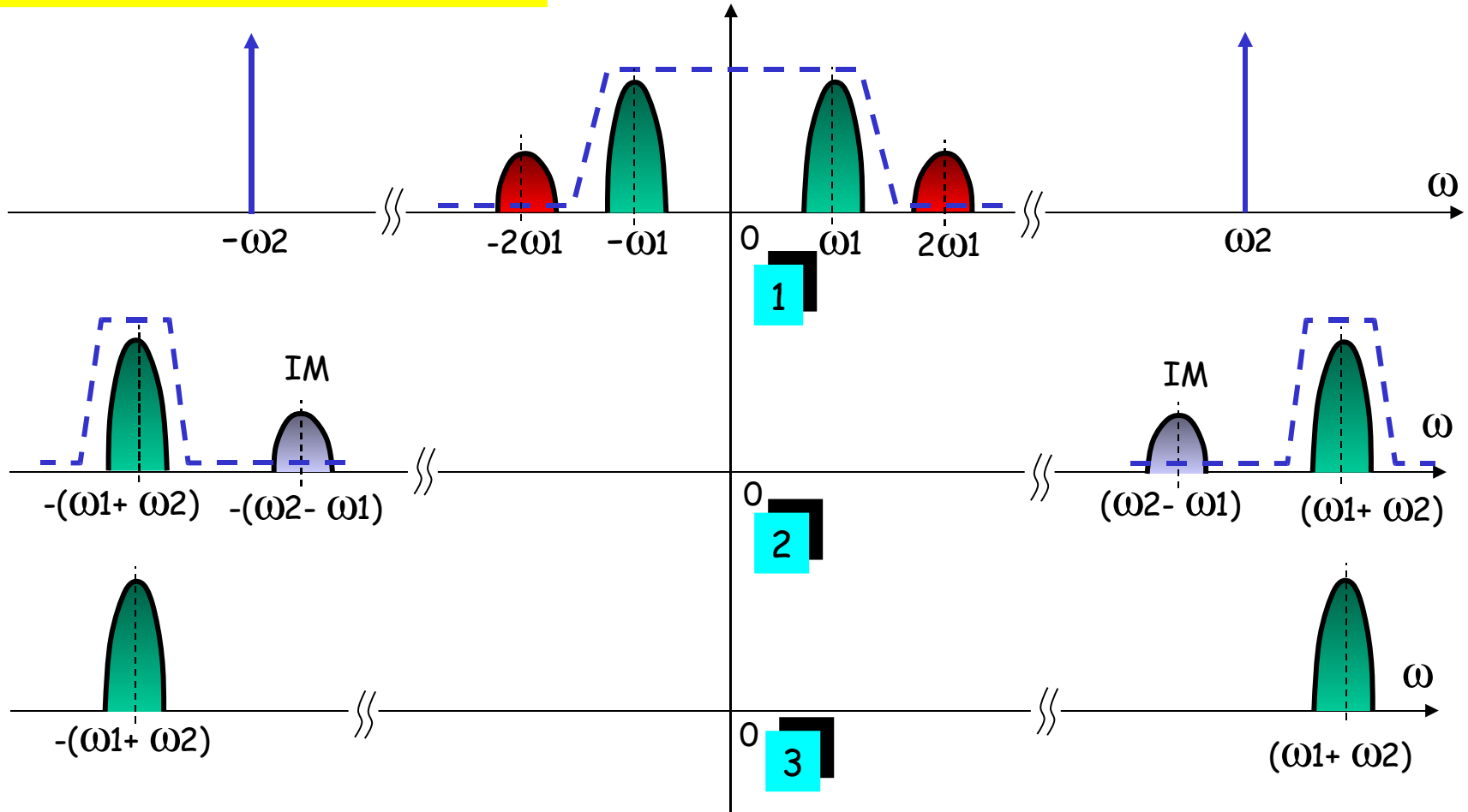
# TRANSMITTER ARCHITECTURE(1)

## Indirect Modulation Transmitter



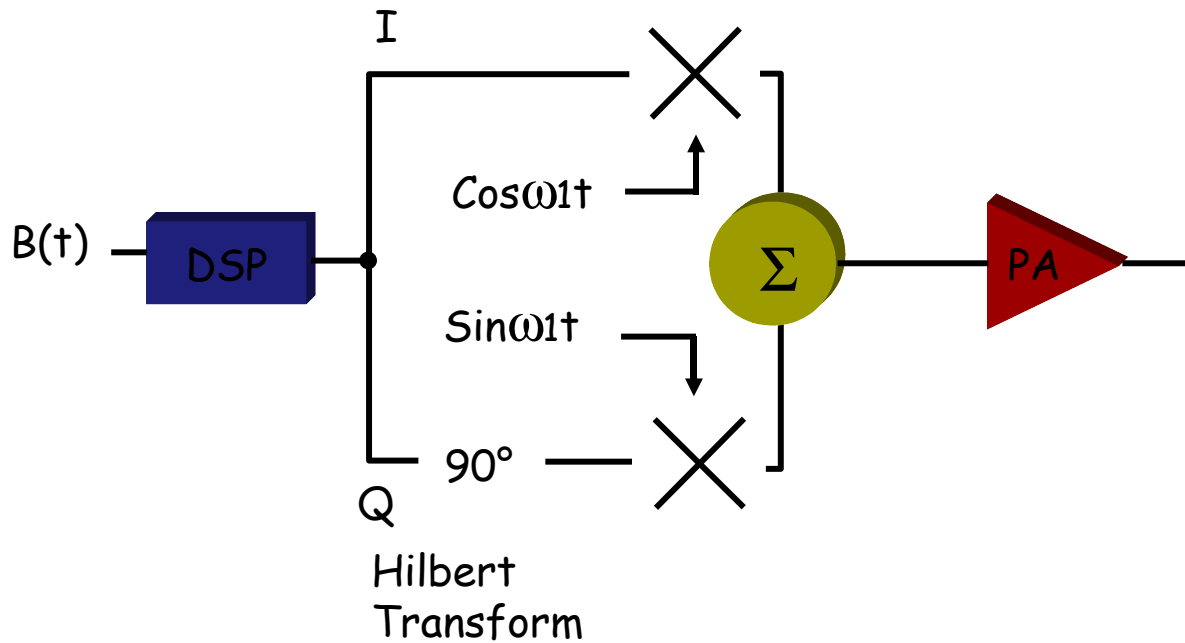
# TRANSMITTER ARCHITECTURE(2)

## Indirect Modulation Transmitter

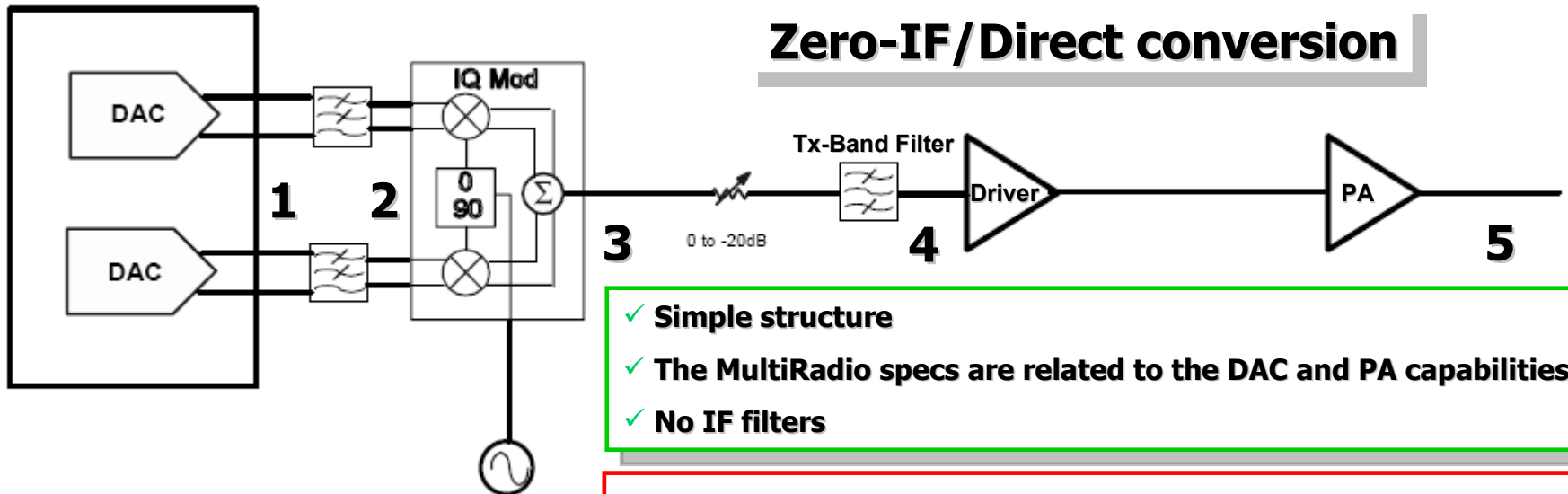


# TRANSMITTER ARCHITECTURE(3)

## Direct Modulation Transmitter

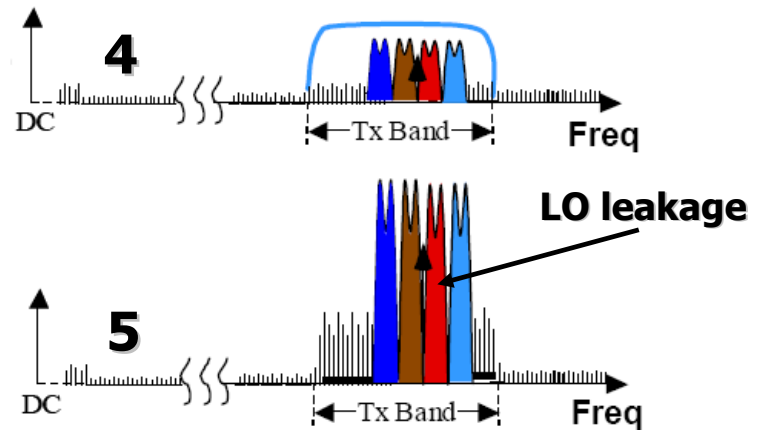
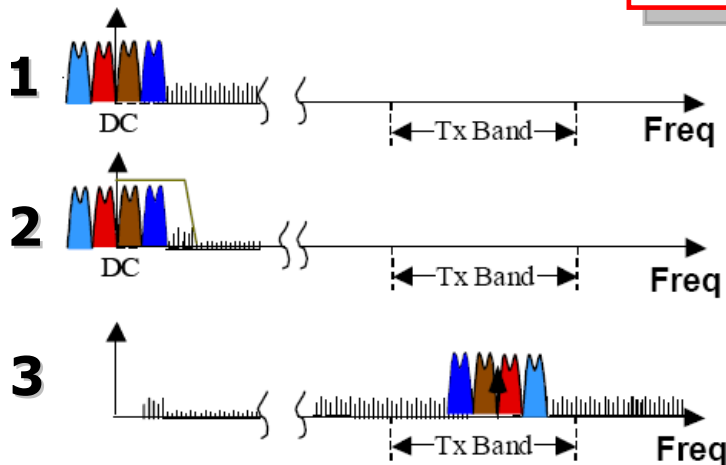


# Zero-IF/Direct conversion

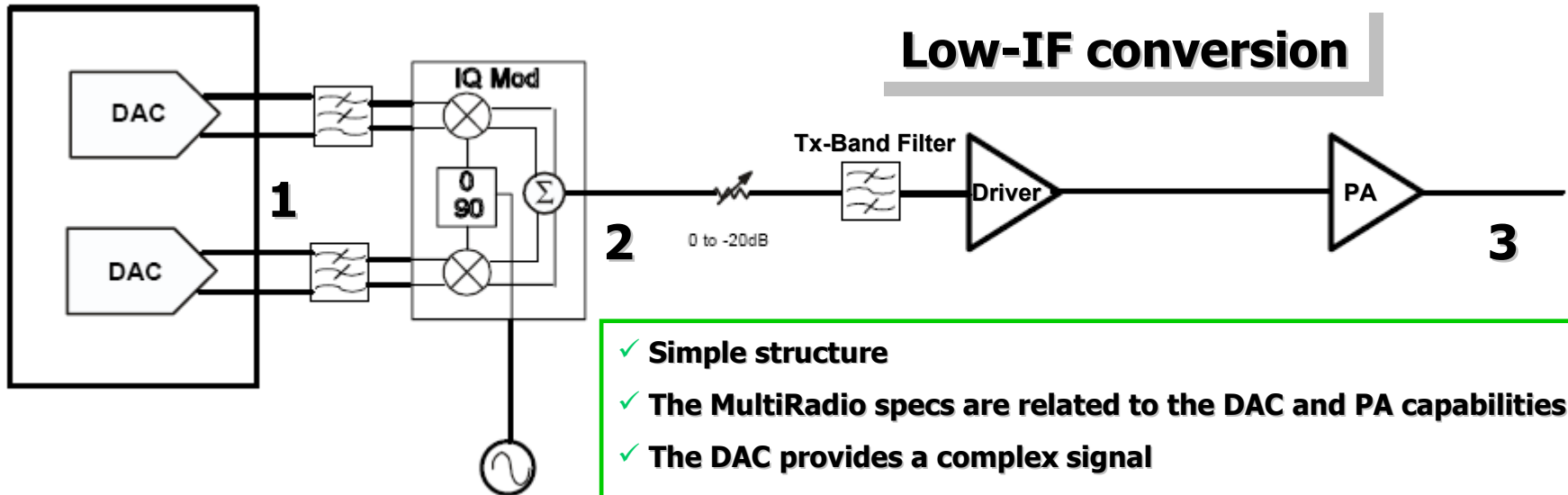


- ✓ Simple structure
- ✓ The MultiRadio specs are related to the DAC and PA capabilities
- ✓ No IF filters

- LO residual affects the EVM (good LO suppression is needed)
- PA to LO leakage can modulate or pull the VCO

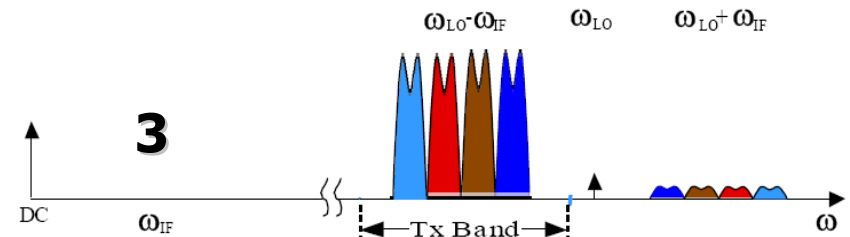
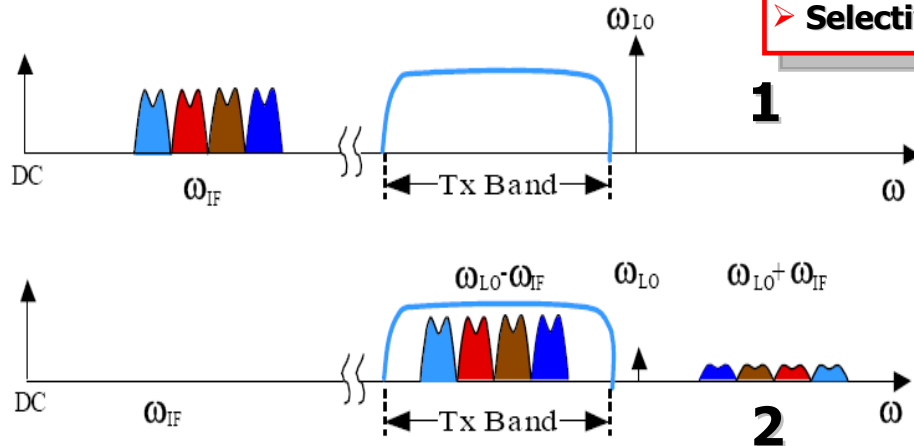


## Low-IF conversion



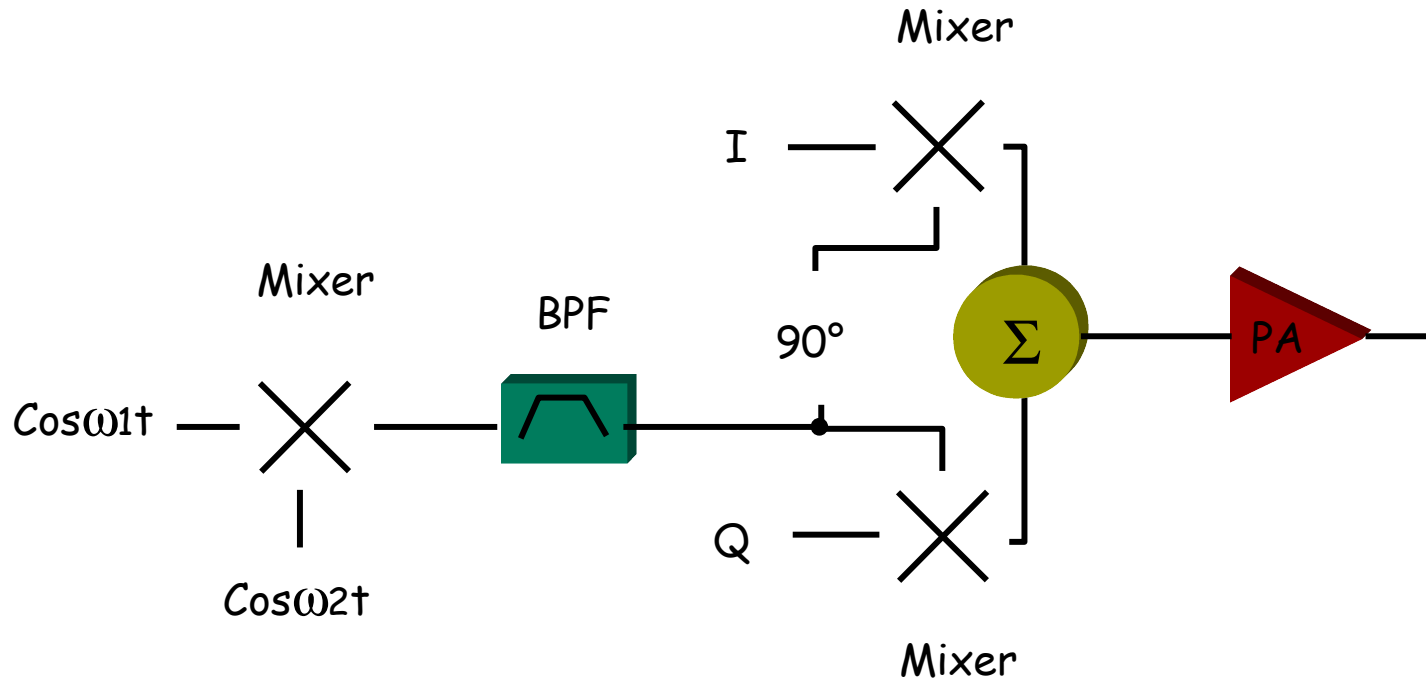
- ✓ Simple structure
- ✓ The MultiRadio specs are related to the DAC and PA capabilities
- ✓ The DAC provides a complex signal
- ✓ Lo signals can be theoretically filtered out

- To cut LO residual the IF has to be quite high (tough DAC specs)
- Selective RF filters



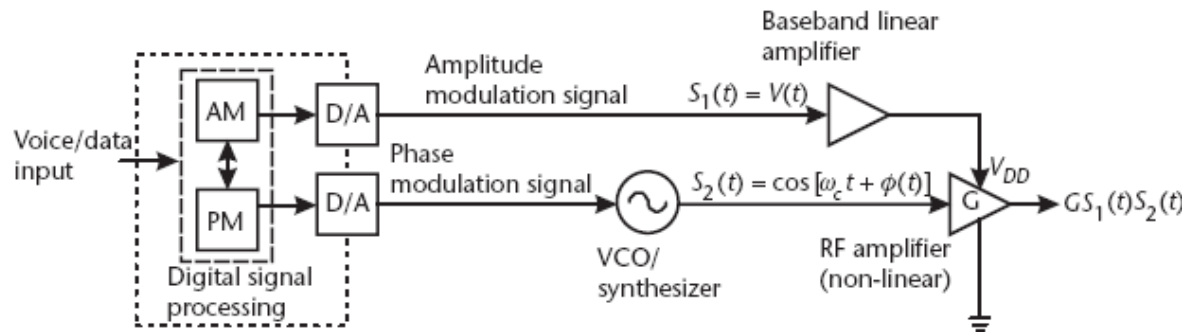
# TRANSMITTER ARCHITECTURE(3)

## Direct Modulation Transmitter With Offset VCO

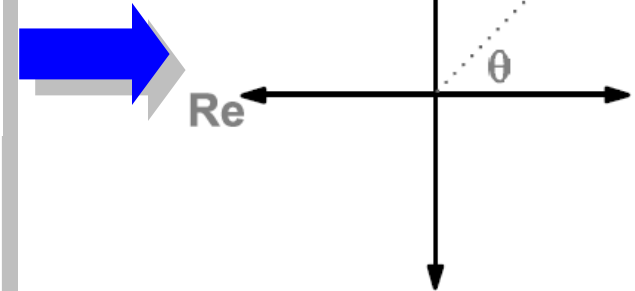


# TRANSMITTER ARCHITECTURE(4)

## Polar transmitter

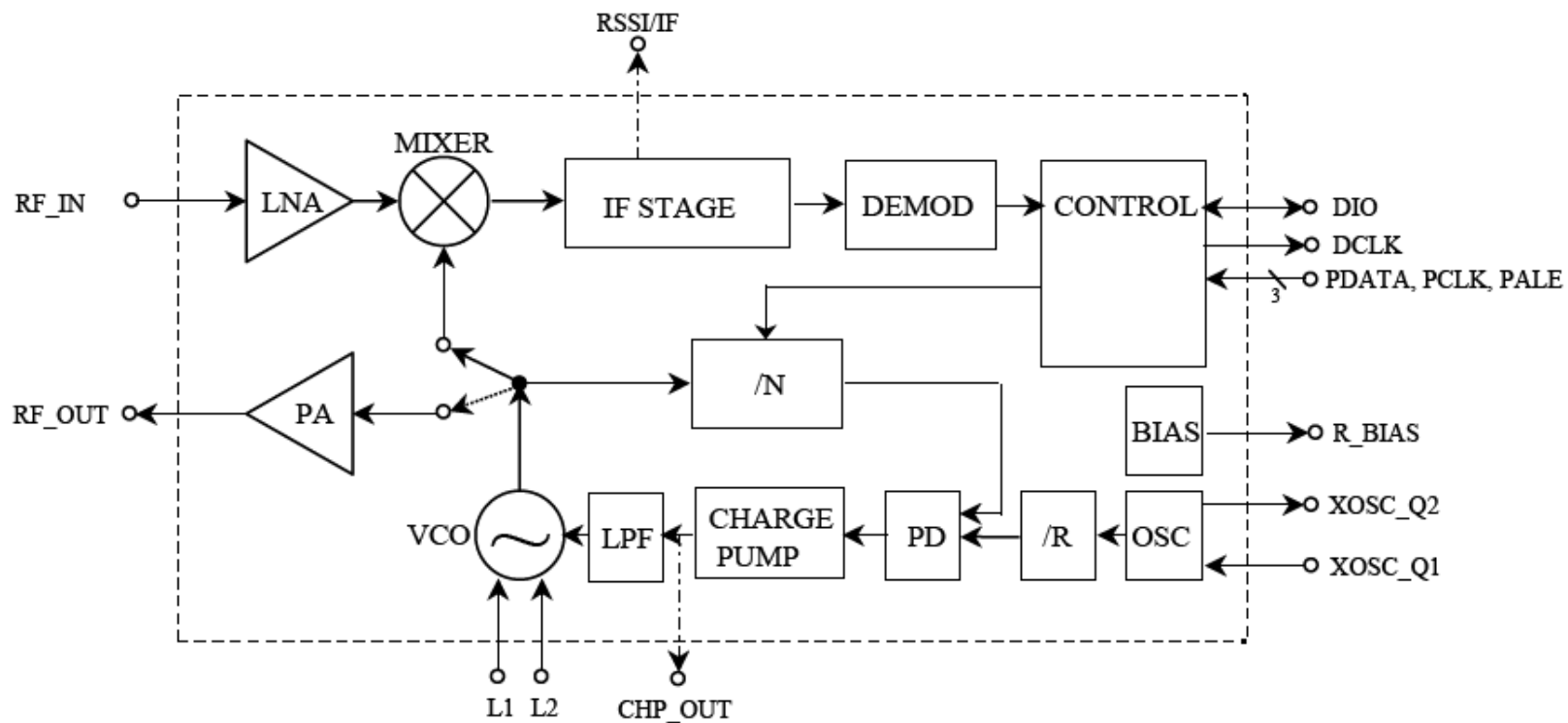


$$S(t) = G \cdot S_1(t) \cdot S_2(t) = G \cdot V(t) \sin[2\pi f_c t + \phi(t)]$$



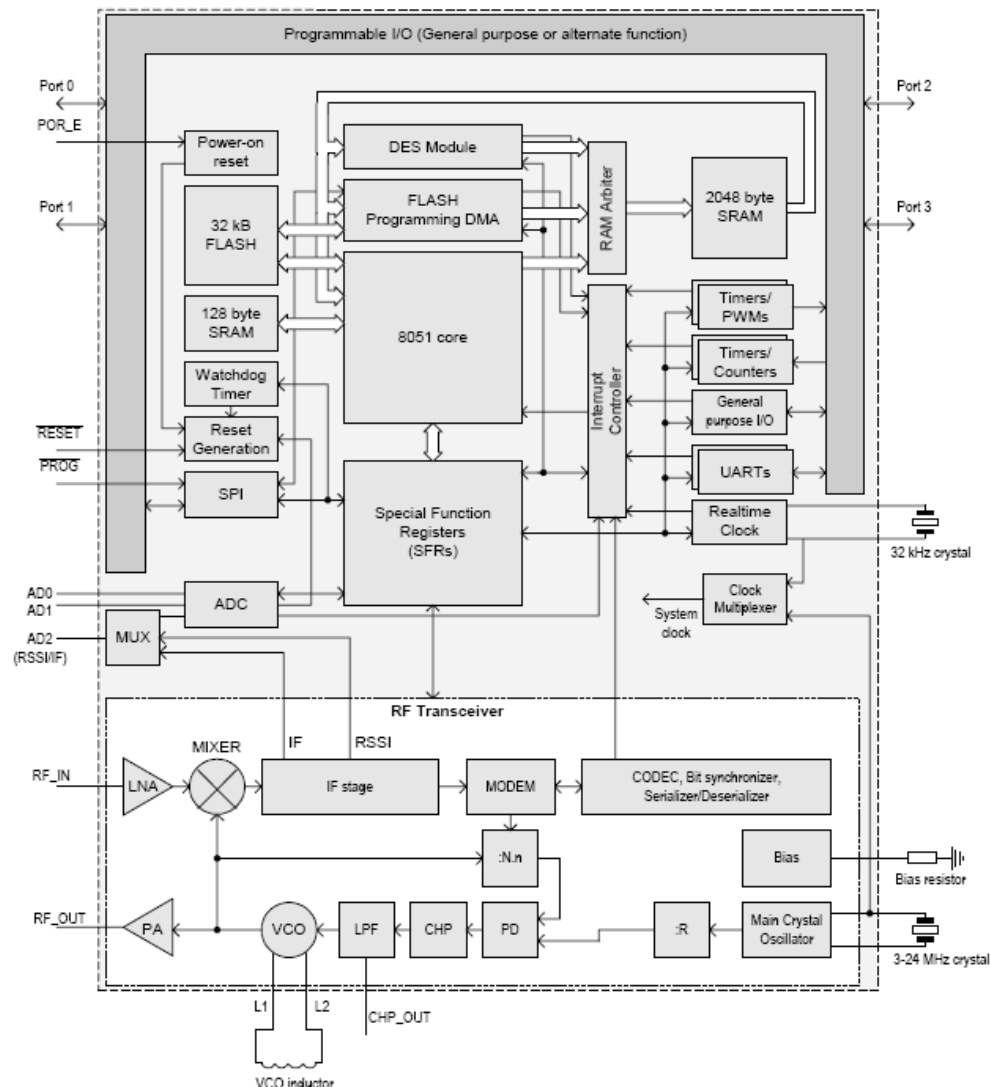
- No up-conversion, RF signal operated by synthesizer and PA amplitude
- Theoretically open to whatever modulation
- Theoretically no filtering is needed
- Symbol mapping is nonlinear function ➡ narrowband application

# TRANSCEIVER EXAMPLE (I)

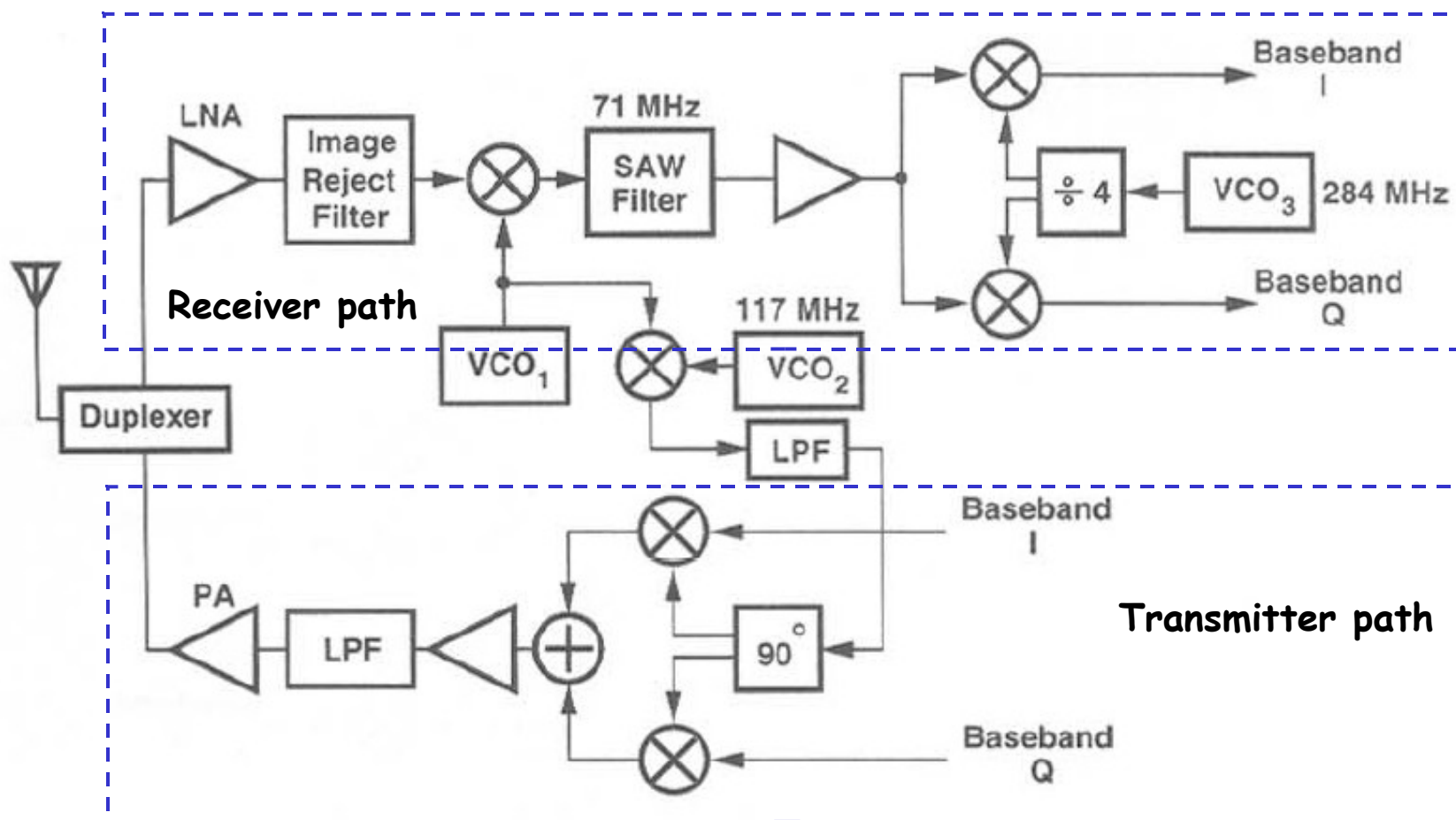




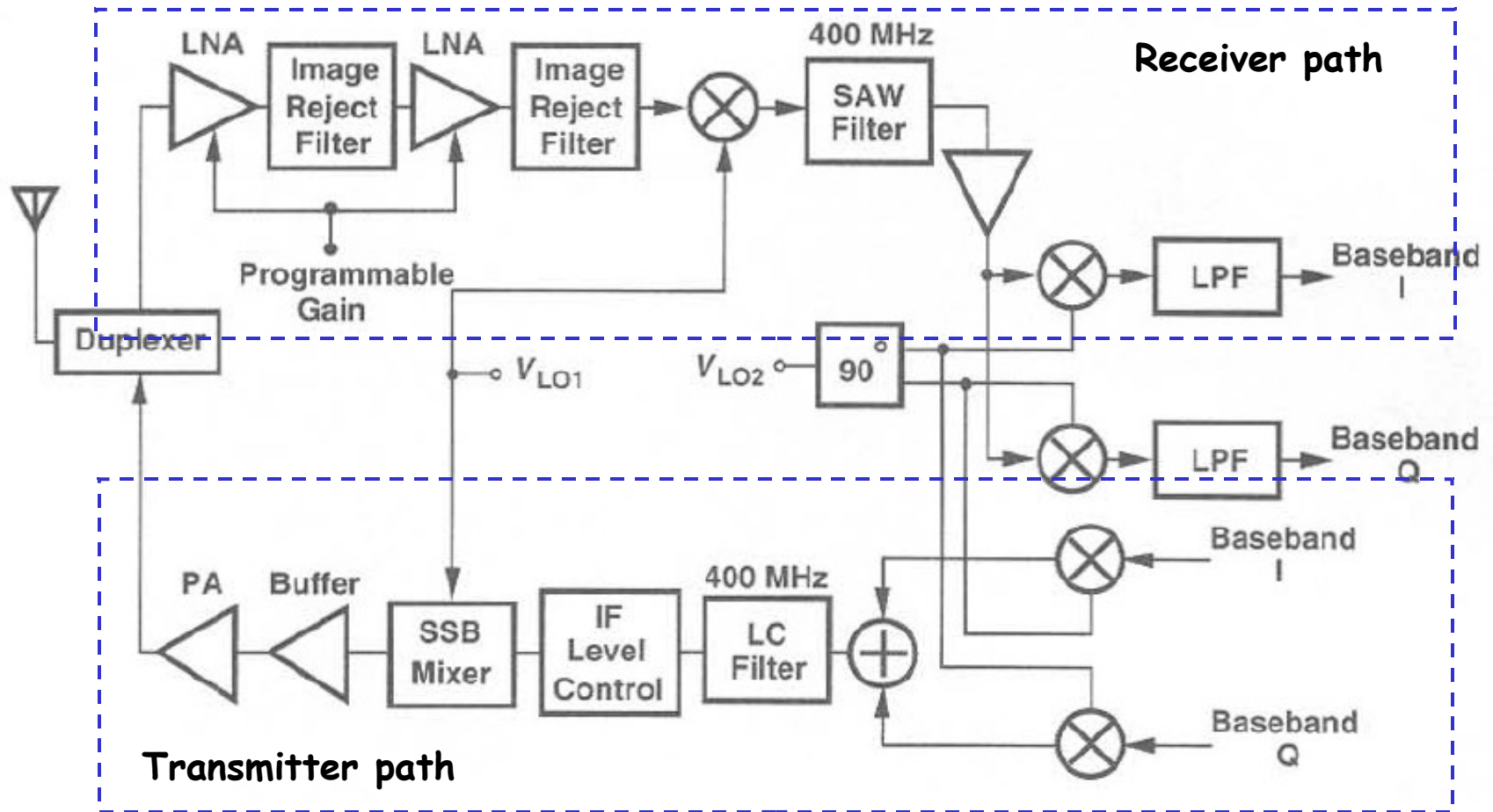
# TRANSCEIVER EXAMPLE (II)



# TRANSCEIVER EXAMPLE (III)



# TRANSCEIVER EXAMPLE (VI)



# TRANSCEIVER EXAMPLE (V)

