# Tin Vo

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#### Education

#### The University of Texas at Austin

Class of December 2016

- o Bachelor of Science, Computer Science
- o GPA: 3.76

#### Experience

# **Clutch Analytics** – *Software Developer* / Austin, Texas

February 2016 – Present

- Created on an application that manages the active agents using NodeJS, ExpressJS, AngularJS, and MongoDB
- Worked Clutch's clients' websites using WordPress, Bootstrap, HTML, CSS, and Javascript
- o Technical support

# Fujitsu Network Communications - Software Developer / Richardson, Texas June 2016 – August 2016

- O Worked on platform team to analyzed the disk issues
- O Added S.M.A.R.T a tool used to control and monitor storage systems and used Bitbake a build engine to build the image to test the Fujitsu boards

# Hai Computer Service- Contractor / Dallas, Texas

January 2011 – April 2013

- o Developed and designed websites for restaurants and nail salons
- o Primary languages used were front-end technologies including HTML, CSS, and JavaScript

#### **Projects**

## Web Development Projects

- GGMate Developed a website that shows an abundance of information and allows extensive search ability for games, related-companies, people, and platforms. Technologies used were Flask, AngularJS, PostgreSQL, Bootstrap, CSS, and JavaScript. <a href="http://ggmate.me">http://ggmate.me</a>
- o **Chatroom Application**: currently working on a real-time chatroom application utilizes NodeJS, ExpressJS and Socket.io
- Slangs Dictionary Application: made a dictionary for Internet Slangs written in Python using Flask, Flask-SQLAlchemy, and Bootstrap to manage the application. The application is deployed on Heroku. <a href="http://slang-dict.herokuapp.com">http://slang-dict.herokuapp.com</a>
- Weather API: Wrote a REST API using Java and Spring which can respond to requests for weather; it takes a location and responds with current conditions

### **Mobile Development Projects**

- VenDecor Created an iOS app that allows users to sell/buy old/unwanted furniture. Users can find cheap or free stuffs from the app, and they can interact with each other <a href="https://github.com/tinvo1101/VenDecor">https://github.com/tinvo1101/VenDecor</a>
- O Planes Shooting Currently working on a horizontal Galaga style iPhone game in Swift
- O ComicApp Wrote an iOS web comic viewer in Swift that utilizes the API feed from xkcd.com
- O Space Cannon Made an iPhone space cannon shooting game in Objective-C using SpriteKit

## Skills/Tools

#### **Proficient:**

- Java / C / C++ / Python
- o SQL / MySQL / Data Modeling
- o Git / Linux / X86 assembly language

#### **Experienced:**

- o HTML5 / CSS3 / JavaScript / PHP / Bootstrap
- o Flask / NodeJS / ExpressJS / AngularJS / Socket.io
- o Objective-C / Swift

#### Coursework

Software Engineering, iOS Mobile Computing, Big Data Programming, Data Management, Computer Networks, Introduction to Computer Security, Network Security and Privacy, Algorithms and Complexity, Operating Systems, Computer Architecture