

# Nicholas Kunz

## WEB DEVELOPER

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### EXPERIENCE

#### Woodworking Instructor | Edge City Woodworking School

AUG 2021 - CURRENT, VANCOUVER, BC, CANADA

- Empower students to use all major woodworking tools safely and effectively resulting in every one of my students finishing their main project with a smile, and most purchasing subsequent classes

#### Production Assistant | RayKo Photography Center

FEB 2013 - NOV 2020, SAN FRANCISCO, CA, USA

- Developed procedures for new implementations for the operations of the center, mechanical and logistical
- Learned 3d printing, digital photo production, light mechanical engineering, and more to meet production needs, leading to doubling available saleable stock on hand for the facility

#### Production Assistant | Blood Wizard Skateboards

FEB 2011 - AUG 2014, SAN FRANCISCO, CA, USA

- Helped grow the brand to global awareness by assisting video, travel, graphic, and all other areas of marketing production

### EDUCATION

#### BrainStation | Diploma, Web Development

JAN 2023 - APR 2023, VANCOUVER, BC, CANADA

#### City College of San Francisco | Web Development Focused

SEPT 2012 - JUNE 2013, SAN FRANCISCO, CA, USA

### PROJECTS

#### [Helping Neighbors](#) | Full Stack Web App For Building Communities

APR 2023

- Designed and developed full stack web application to connect local neighbors in real life through bartering. Build using React, Express, MySQL, and more

#### [Samaritans](#) - Hackathon | Front End Main, Backend Assistant

MAR 2023, BRAINSTATION HACKATHON #2

- Wrote front end functionality for a full-stack volunteering opportunity website built as a team of 4 in under 24 hours, supporting others as well

### SKILLS

HTML, CSS, JavaScript, Node, React, Express, MySQL, Agile Development, Document Object Model (DOM) APIs, Knex, Sass, Web APIs, User Authentication, OAuth, Heroku, GitHub, Jest, Adobe Photoshop, Adobe InDesign, Quickbooks Pro, Final Cut Pro

### PROFILE

Coming from a long line of makers-of-things, I love designing and implementing ideas to build things that help people. After exploring many different approaches, I am now focusing my mind and body into producing tools for people to access through a computer. The prospect of assisting such a large potential audience excites me.