

# Maps and Sets



# Objectives

- Describe the importance of Maps and Sets
- Create, Add, Retrieve, and Delete values from a Map Data Structure and a Set Data Structure

*Set => A **list** of value that cannot contain duplicates*

- + You wouldn't access individual items in a Set

- + You would use a Set to see if a value was present.

*Map => A **collection** of keys that correspond to specific values*

- + Used as caches to store data can be quickly retrieved at a later time

- + Access values by retrieving the corresponding key

***NOTE*** Both of these Data Structures are new to JavaScript with ES6

# Sets

```
let set = new Set();
set.add(5);
set.add('green');

console.log(set);
// Set { 5, 'green' }

console.log(set.size);
// 2
```

# Basic Operations:

- add
- has
- delete
- clear
- size



# Creating a Set

```
let set = new Set([5, 'green', {}]);
```

OR

```
let set = new Set().add(5).add('green').add({});
```

# Values

Anything that can be compared to '===' can be used as a value in a Set

**EXCEPTION: *NaN*** which can be used as a value

- Adding elements a second time has no effect except for {} because they are never considered to be equal

# Iterating

## For-Of Loop

```
let set = new Set(['red', 'green', 'blue']);
for (let x of set) {
  console.log(x);
}
```

## forEach()

```
let set = new Set(['red', 'green', 'blue']);
set.forEach(value=>{
  console.log(value);
});
```

# Spreads and Sets

```
let set = new Set(['red', 'green', 'blue']);  
let arr = [...set]; // ['red', 'green', 'blue']
```

Can use the spread operator on a Set to be able to map and filter methods



# Maps

```
let myMap = new Map();
```

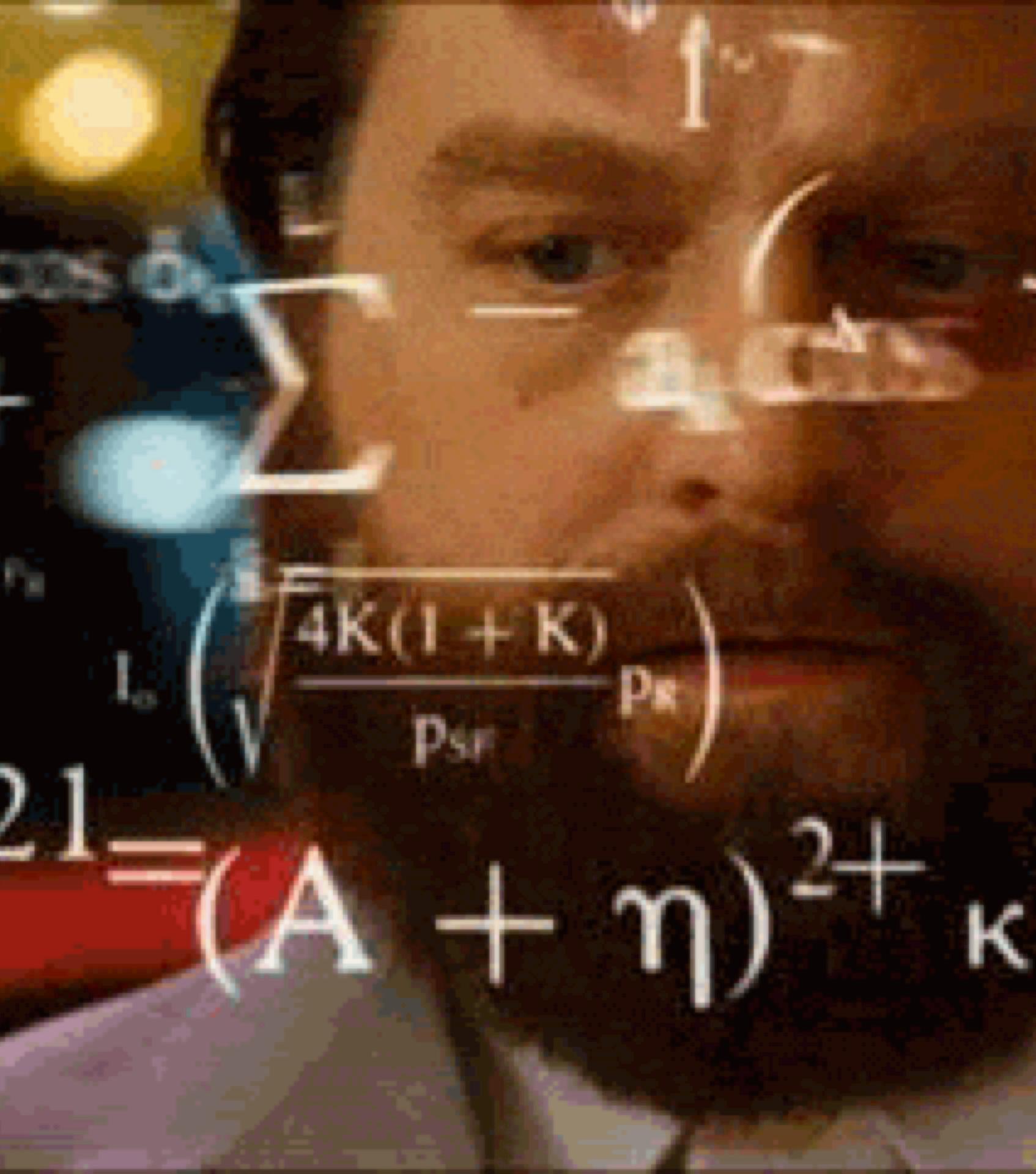
```
let car1 = {  
  make: 'Toyota',  
  model: 'Camry'  
}
```

```
myMap.set('car1', car1)
```

```
console.log(myMap);  
// Map { 'car1' => {make: 'Toyota', model: 'Camry'} }
```

# Basic Operations

- set
- get
- has
- delete
- size
- clear



# Creating a Map

```
let map = new Map([  
  ['1', 'a'],  
  ['2', 'b'],  
  ['3', 'c']]));
```

OR

```
let map = new Map();  
map.set('1', 'a');  
map.set('2', 'b');  
map.set('3', 'c');
```

# Keys

Anything can be a key in a Map

```
let map = new Map();
Let key1 = {};
map.set(key1, 1).set(-0, 'green').set(NaN, 123).set({}, 'Hello');
```

- +0, 0, -0 are considered the same value
- NaN can be used as a key just like any other value
- Different objects are always considered different

# Iterating over Maps

- For-of Loops:

```
for(let key of map.keys()){
    console.log(key);
}
```

```
for(let value of map.values()){
    console.log(value);
}
```

```
for(let entry of map.entries()){
    console.log(entry[0], entry[1]);
}
```

# Iterating over Maps

- `forEach()`:

```
map.forEach((key, value) => {  
  console.log(key, value);  
});
```

# Spreads and Maps

```
let map = new Map([
  [1, 'one'],
  [2, 'two'],
  [3, 'three'],
]);
let arr = [...map.keys()]; // [1, 2, 3]
```

Can use the spread operator to use map or filter methods

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- Describe the importance of Maps and Sets
- Create, Add, Retrieve, and Delete values from a Map Data Structure and a Set Data Structure

# Resources

- [ECMAScript 6: Maps and Sets](#)
- [YouTube: JavaScript ES6/ES2015 = \[08\]Set, Map, WeakSet, WeakMap](#)