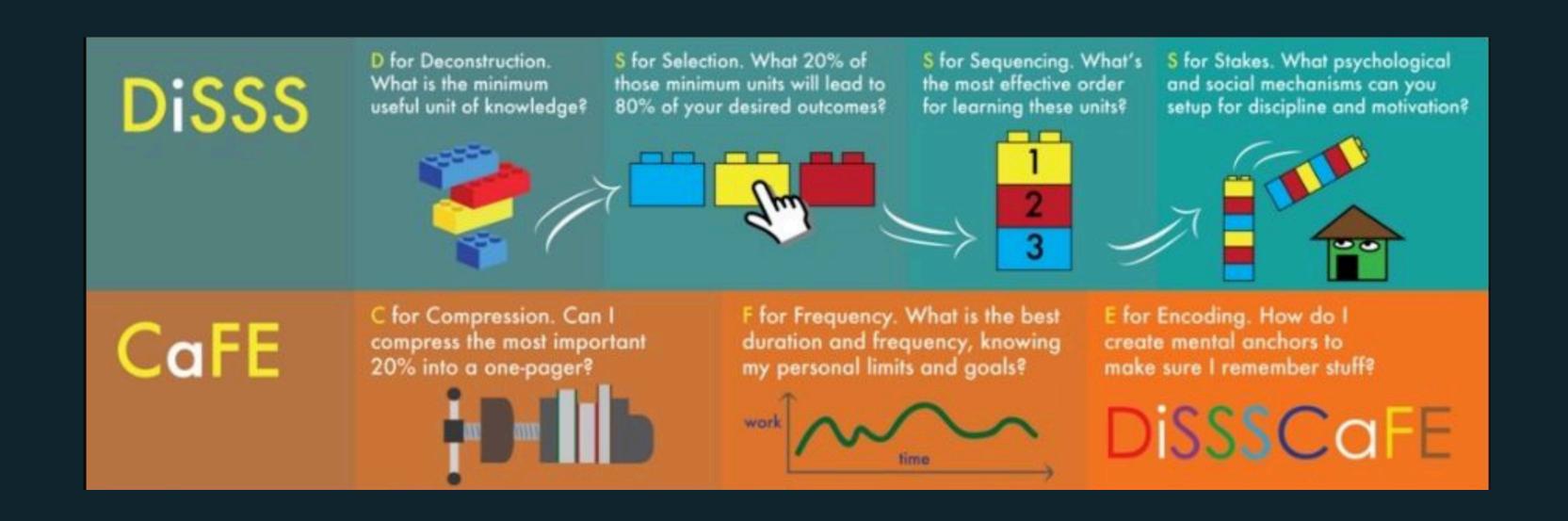
Objectives - Galvanize Learning Model

- Define Blended Learning
- Understand the Zone of Proximal Development (ZPD)
- Describe how Note Taking benefits learning
- Define Culture of Error

Disss and Cafe

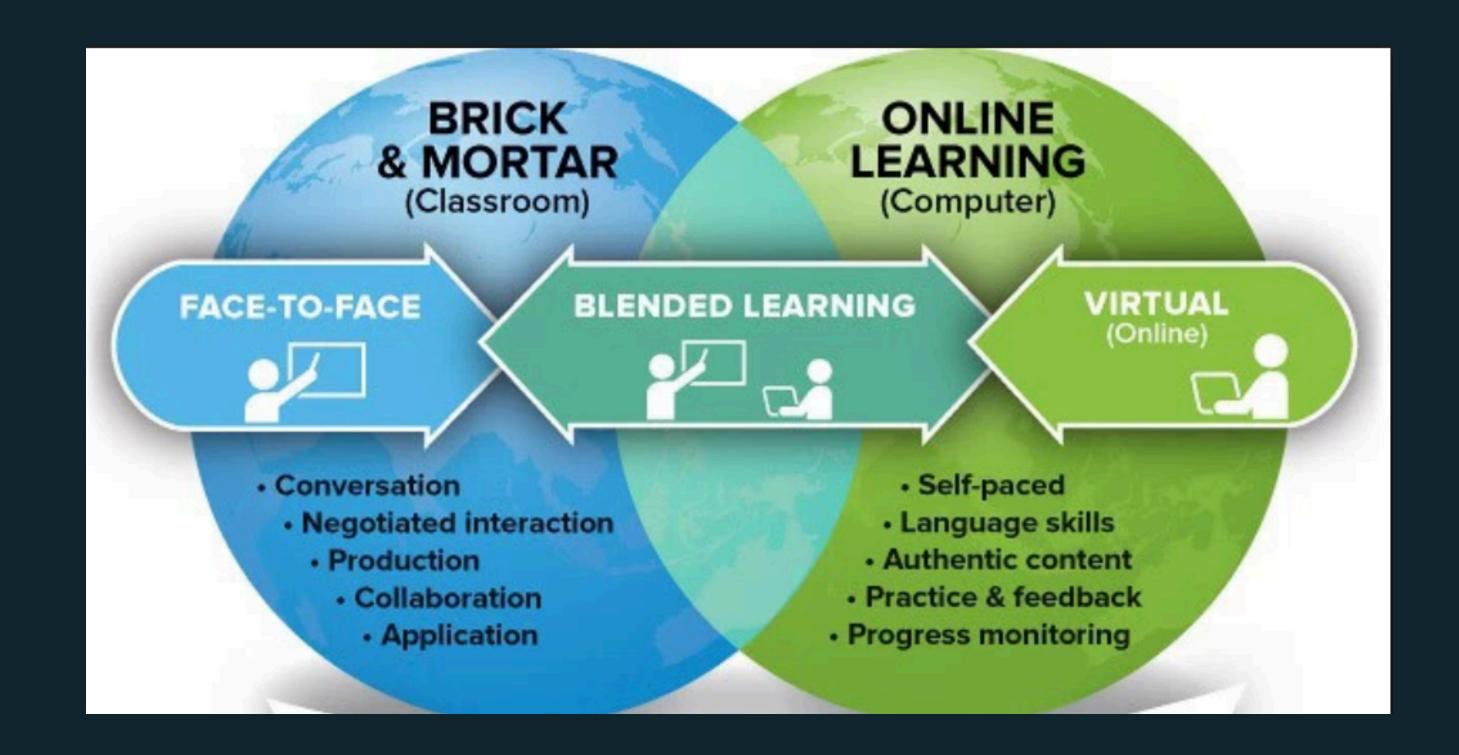


Zone of proximal development (Learner can do with guidance)

Learner can do unaided

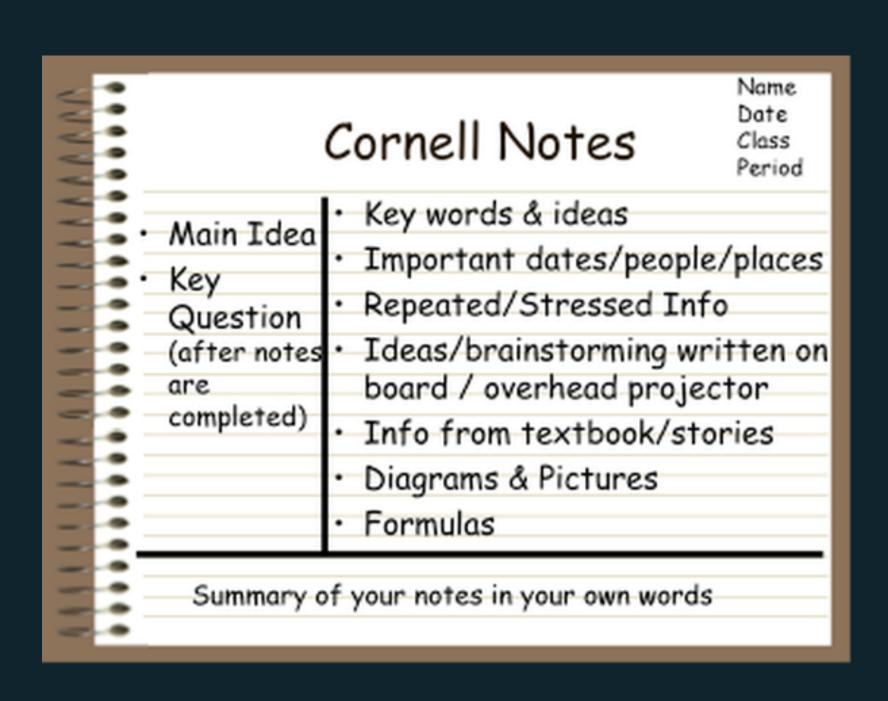
Learner cannot do

Blended Learning



Note Taking

Talk and Turn, what are some advantages to taking notes?



Spaced Repetition



Culture of Error

