

Using Open Source Intelligence Techniques to evaluate Physics Calculations

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Abstract. Checking the answer at the end of a calculation is an oft neglected part of a calculation, and getting students to engage in this behavior can be difficult when they are already intellectually tired. The paper briefly describes a graphing, linearization, and control of variables activity related to pendulums, couched as “swingset” design. After a reliable $swingtime \sim \sqrt{length}$ model has been established, students apply the model to a youtube video to predict the height of a bridge. Then, to reinforce the ideas of multiple representations, and multiple lines of evidence within an argument, students are asked to use Google Maps and other online resources to estimate the height of the bridge. Looking for overlap between online estimations and physical models from the lab is powerful. At the end of the exercise, students have had a brief introduction to “Open Source Intelligence” techniques that are commonly used by news and intelligence organizations.

1. Swingset Exercise

Early in a Physical Science or Introductory Physics-Mechanics class, we introduce and practice control of variables, graphing, and linearization concepts by asking students to think about designing a new swingset for an elementary school playground. An exciting swingset takes a long time to swing back and forth and we call this “swingtime” the output variable we want to be able to predict. Formally, a swingset is typically modeled as a pendulum with period $T \sim \sqrt{L}$ [1] but as this activity usually occurs in the first few weeks of the class, we avoid distracting technical jargon.

Figure 1. In North America, a “swingset” or “swing” is a mass-rope pendulum system that people enjoy using. Swings have a long history of recreational use throughout many human cultures [3].

When asked about possible input variables on which swingtime might depend, students will often talk about mass, weight, initial height and angle, whether you start from rest or with an initial push, and length. After brief investigations, the students typically settle on initial angle, mass, and length as the most important variables needed

to predict swingtime. After further data collection, the class can narrow down the length of the swing's cable as the most important variable.

Data from a past class is given in figure

Figure 2. Typical student data, using metal washers and string to model the motion of a swingset. Students are coached to measure the time associated with multiple “there and back” swings and then divide to find an average time so that their reaction times (typically $\approx 0.3seconds$) can be ignored.

Thus far the

1.1. Class Context

2. Preparing your article

2.1. Sample coding for the start of an article

References

- [1] College Physics 2e 16.4 The Simple Pendulum <https://openstax.org/books/college-physics-2e/pages/16-4-the-simple-pendulum>
- [2] https://commons.wikimedia.org/wiki/File:Fragonard,-The_Swing.jpg Jean-Honoré Fragonard: The Swing 1767
- [3] [https://en.wikipedia.org/wiki/Swing_\(seat\)](https://en.wikipedia.org/wiki/Swing_(seat)) Swing (seat)