EDUCATION

Norman T. Padovani

1306 Ave. Monte Carlo 143 San Juan, PR 00924 (787) 901-1266 normant_padovani@hotmail.com

- Holberton School Of Coding, Puerto Rico Campus
- Microsoft
 - Microsoft Certified Professional |MCP|
 - Microsoft Certified Technology Specialist |MCTS|
 - Microsoft Certified Systems Administrator | MCSA|
- CompTia
 - | A+ | Server + | Network + |
- University Of Puerto Rico, Mayaguez Campus
 - Computer Sciences, Mayaguez Campus

EXPERIENCE

IT Consultant | IT Department Director | Technology Consultant

- Systems implementation, puzzle solving, security and administration. Bring new technologies to evolve stablished procedures in order to better the business framework.
 - Corporación Las Vegas, Inc. and others, (Home Health Services)
 - Retina Associates (Ophthalmology)
 - Lluch Holdings, LLC (Construction & Leasing Company)
 - Complejo Turístico Recreativo El Tuque (Recreational Site)

Store Manager

- Specs Music, Transworld Corporation
 - o In charge of overseeing daily store operations, ensure daily sales goals are met, and lead a team of workers towards excellent customer service.

PROGRAMMING PROJECTS

- New Targeting System (Final Project) [https://github.com/ntpadovani/NewTargetingSystem-NTS]
 - 2D simulation of a missile and how it follows and destroys it's given target.
 - Created a UI to demonstrate the simulation.
 - o Using an API managed to read inputs from an xbox controller.
 - o Created sprite animations to display movement and behavior for both the target and the missile.
 - Developed with JavaScript, HTML, CSS, XInput Game Controller API, MySQL Server.
- AirBnB Clone [https://github.com/ntpadovani/holbertonschool-AirBnB_clone]
 - A replica of AirBnB built with Python and MySQL on a server.
 - o Built a command interpreter to manipulate data without a visual interface, like in a Shell, which helps for development and debugging.
 - Implemented two options for back-end storage engines: ORM with SQL and File System with JSON.
 - Completed a website for the front-end, which shows both static and dynamic content.
 - o Integrated an API that provides a communication interface between the front-end and the data from the back-end.
- Not So Simple Shell [https://github.com/ntpadovani/testingshell]
 - A replica of Shell built in C .
 - Developed a command interpreter that works like Shell, with the use of system calls and zero memory leaks .
 - o Implemented signal handling and two modes of usage: interactive and non-interactive.

SOFT SKILLS

- Languages Spanish, English
- **Programming Languages** C, Python, Java, JavaScript, C++, CSS, HTML, Bash
- **Skills** Problem solving, Self-directed, Work under pressure, effective working independently or as part of a team, Fast learner with demonstrated initiative. Slow thinker which allows me to grasp a real understanding of any situation.
- Tools VSCode, Git, Vim, Vagrant, Shell, Linux, Windows, VMWare, MySQL Server