

EXPLORER

OPEN EDITORS

finalproject > main.asm

- main.asm finalproject U
- atoi.asm finalproject U
- readline.asm finalp... U
- writeline.asm finalp... U
- itoa.asm finalproject U
- \$ build.sh finalproject U

HOMWORK

- AToI
 - Screenshot ATOI - atoi... U
 - Screenshot ATOI - mai... U
 - Screenshot ATOI - mai... U
- Exchange
- Fibonacci
- FibonacciLoop
- FibRecursive
- finalproject
 - atoi.asm U
 - atoi.o U
 - \$ build.sh U
 - itoa.asm U
 - itoa.o U
 - main U
 - main.asm U
 - main.o U
 - readline.asm U
 - readline.o U
 - writeline.asm U
 - writeline.o U
- PrintLine
- .gitignore M
- compile.sh
- FibonacciFunction
- FibonacciFunction.cpp
- main
- main.asm

OUTLINE

TIMELINE

```

22 _main:
31
32     lea rdi, [rel buffer1]          ; load address of buffer1 into rdi register
33     call _atoi                     ; call _atoi to convert string to integer
34     mov [rel num1], rax            ; store full 64-bit number in num1
35
36     ; ---- Prompt for second number ----
37     lea rdi, [rel prompt2]         ; load address of prompt2 into rdi register
38     call writeline                 ; call writeline to print prompt2
39
40     ; ---- Read second number ----
41     lea rdi, [rel buffer2]         ; load address of buffer2 into rdi register
42     mov rsi, 1024                  ; buffer size
43     call readline                  ; call readline to read input from console into buffer2
44
45     lea rdi, [rel buffer2]         ; load address of buffer2 into rdi register
46     call _atoi                     ; call _atoi to convert string to integer
47     mov [rel num2], rax            ; store full 64-bit number in num2
48
49     ; ---- Multiply (64-bit) ----
50     mov rax, [rel num1]            ; load num1 into RAX register
51     mov rbx, [rel num2]            ; load num2 into RBX register
52     mul rbx                      ; RAX = RAX * RBX (result in RAX)
53
54     ; ---- Convert product to string ----
55     lea rdi, [rel outbuf]          ; load address of outbuf into rdi register
56     mov rsi, rax                  ; move multiplication result into rsi register
57     call _itoa                     ; call _itoa to convert integer to string
58
59     ; ---- Print "The multiplication result is: " ----
60     lea rdi, [rel resultmsg]       ; load address of resultmsg into rdi register
61     call writeline                 ; call writeline to print resultmsg
62
63     ; ---- Print multiplication result ----
64     lea rdi, [rel outbuf]          ; load address of outbuf into rdi register
65     call writeline                 ; call writeline to print multiplication result
66
67     ; ---- Print newline ----
68     lea rdi, [rel newline]          ; load address of newline into rdi register
69     call writeline
70
71     ; ---- Exit program ----
72     xor rdi, rdi                  ; exit code 0
73     call _exit

```

