

Trung Nguyen

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GitHub: <https://github.com/ntrung1008>

EDUCATION

Portland State University, Portland, OR

August 2020

Bachelor of Science in Computer Science

Cumulative GPA:

3.8/4.00

Mt. Hood Community College, Gresham, OR

May 2018

Associates of Science in Nursing (CNA)

Cumulative GPA: 3.8/4.00

Relevant Coursework: Programming Systems, Computer System Programming, Data Structures, Principles of Programming Languages, Intro to Operating Systems, Rust Programming, Discrete Mathematics, Probability & Statistics

PROJECTS

Context AR

August 2020

Co-Engineer

- Created an AR based immersive application during my capstone project with six engineers
- Utilized ReactJS to create front end interface for application
- Built the Google Map export feature and view pin module using ReactJS
- Reworked the reach goal feature in project build
- Used agile methodology for project with Jira

Pokedex

March 2020

Lead Engineer

- Built an open source website dedicated to the world of Pokémon
- Wrote search functionality using JavaScript
- Created retrieve pokemons, regions and move lists using JavaScript
- Utilize pokeAPI to retrieve Pokémon data

ATAC Arcade

November 2019

Co-Engineer

- Full stack web development project with two engineers
- Created website using JavaScript that allows people to play three games
- Responsible for creating the games using JavaScript

Snake

Lead Engineer

August 2019

- Worked in a team of two engineers to create snake game
- Implemented score system, base game and two player control using Rust

Adventure Game

March 2019

Lead Engineer

- Worked in a team of six engineers to develop a single-player adventure game
- Implemented the events system that user sees using Python
- Helped implement the original prototype of the game

SKILLS & INTERESTS

Computer: Advanced: C++, JavaScript, ReactJS **Beginner:** Python, Rust

Interests: Front-End Development, Software Engineering