## 07 - DMKS Team

MaC (Music and Chill) Use-Case Specification: Log in

Version <1.0>

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Use-Case Specification: <use-case name="">Log in</use-case>	Date: <26/11/2022>
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**Revision History** 

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## **Use-Case Specification: Log in**

### 1. Log in

#### 1.1 Brief Description

This use-case helps members and admins to log in to the application to be able to perform their functions

#### 2. Flow of Events

#### 2.1 Basic Flow

- 1. User clicks on the login on the application screen
- 2. The system displays login screen
- 3. User enters username, password and then clicks login button
- 4. System displays a successful login message

#### 2.2 Alternative Flows

- In step 3, if user enters the wrong username or password, the system will display a message and ask the user to re-enter it
- In step 3, if user does not continue to login but exits, the system will allow the user to continue using the application as a viewer

### 3. Special Requirements

None

#### 4. Preconditions

User need to own an account to be able to login

#### 5. Postconditions

User successfully logs in and continues to use the application as a member (or admin if logged in with an admin account)

#### 6. Extension Points

None