LinkedList< T > - head - len + LinkedList() + ~LinkedList() + isEmpty() + copy()+ operator[]() + insert() + at()+ length() + getIndex() + contains() and 6 more... nodeAt() - quicksort() - isSorted() < QPair< QString, QVector < QString > < OPointF > > > LinkedList < OString > QString, QVector< QPointF >>> - head - len + LinkedList() + ~LinkedList() + isEmpty() + copy()+ operator()() + insert() + at()+ length() + getIndex() + contains() and 6 more... - nodeAt() - quicksort() isSorted()

LinkedList< QPair<

- head

+ LinkedList()

+ operator[]()

+ isEmpty()

+ copy()

+ insert()

+ length()

nodeAt()

- quicksort()

isSorted()

+ getIndex()

+ contains()

and 6 more...

+ at()

+ ~LinkedList()

- len