

a1/life_par.c

```

1  /*****
2  ***** Conway's game of life *****
3  *****/
4
5  Usage: ./exec ArraySize TimeSteps
6
7  Compile with -DOUTPUT to print output in output.gif
8  (You will need ImageMagick for that - Install with
9  sudo apt-get install imagemagick)
10 WARNING: Do not print output for large array sizes!
11 or multiple time steps!
12 *****/
13
14 #include <stdio.h>
15 #include <stdlib.h>
16 #include <sys/time.h>
17 #include <omp.h>
18
19 #define FINALIZE "\
20 convert -delay 20 `ls -1 out*.pgm | sort -V` output.gif\n\
21 rm *pgm\n\
22 "
23
24 int **allocate_array(int N);
25 void free_array(int **array, int N);
26 void init_random(int **array1, int **array2, int N);
27 void print_to_pgm(int **array, int N, int t);
28
29 int main(int argc, char *argv[])
30 {
31     int N;                // array dimensions
32     int T;                // time steps
33     int **current, **previous; // arrays - one for current timestep, one for previous
34     int **swap;           // array pointer
35     int i, j, t, nbrs;    // helper variables
36
37     double time; // variables for timing
38     struct timeval ts, tf;
39
40     /*Read input arguments*/
41     if (argc != 3)
42     {
43         fprintf(stderr, "Usage: ./exec ArraySize TimeSteps\n");
44         exit(-1);
45     }
46     else
47     {
48         N = atoi(argv[1]);
49         T = atoi(argv[2]);
50     }
51

```

```

52     /*Allocate and initialize matrices*/
53     current = allocate_array(N); // allocate array for current time step
54     previous = allocate_array(N); // allocate array for previous time step
55
56     init_random(previous, current, N); // initialize previous array with pattern
57
58     #ifndef OUTPUT
59         print_to_pgm(previous, N, 0);
60     #endif
61
62     /*Game of Life*/
63
64     gettimeofday(&ts, NULL);
65
66     gettimeofday(&ts, NULL);
67
68     for (t = 0; t < T; ++t)
69     {
70
71         /* Parallelize rows; implicit barrier at loop end */
72         /* schedule is static
73            (i, j) as loop indices are private
74            (N, previous, current) are shared, as they are enclosed by the loop
75            nbrs must be private
76            by default */
77         /* Kept here for clarity */
78         #pragma omp parallel for schedule(static) private(i, j, nbrs) shared(N, previous, current)
79             for (i = 1; i < N - 1; ++i)
80             {
81                 for (j = 1; j < N - 1; ++j)
82                 {
83                     nbrs =
84                         previous[i + 1][j + 1] + previous[i + 1][j] + previous[i + 1][j - 1] +
85                         previous[i][j - 1] + previous[i][j + 1] +
86                         previous[i - 1][j - 1] + previous[i - 1][j] + previous[i - 1][j + 1];
87
88                     current[i][j] = (nbrs == 3 || (previous[i][j] + nbrs == 3)) ? 1 : 0;
89                 }
90             } /* implicit barrier here: all threads finished step t */
91
92     #ifndef OUTPUT
93         print_to_pgm(current, N, t + 1); /* single thread here: we're back in serial */
94     #endif
95
96     /* Safe to swap: we're outside the parallel region created by 'parallel for' */
97     swap = current;
98     current = previous;
99     previous = swap;
100 }
101
102 gettimeofday(&tf, NULL);
103 time = (tf.tv_sec - ts.tv_sec) + (tf.tv_usec - ts.tv_usec) * 0.000001;
104
105 free_array(current, N);

```

```
106     free_array(previous, N);
107     printf("GameOfLife: Size %d Steps %d Time %lf\n", N, T, time);
108 #ifdef OUTPUT
109     system(FINALIZE);
110 #endif
111 }
112
113 int **allocate_array(int N)
114 {
115     int **array;
116     int i, j;
117     array = malloc(N * sizeof(int *));
118     for (i = 0; i < N; i++)
119         array[i] = malloc(N * sizeof(int));
120     for (i = 0; i < N; i++)
121         for (j = 0; j < N; j++)
122             array[i][j] = 0;
123     return array;
124 }
125
126 void free_array(int **array, int N)
127 {
128     int i;
129     for (i = 0; i < N; i++)
130         free(array[i]);
131     free(array);
132 }
133
134 void init_random(int **array1, int **array2, int N)
135 {
136     int i, pos, x, y;
137
138     for (i = 0; i < (N * N) / 10; i++)
139     {
140         pos = rand() % ((N - 2) * (N - 2));
141         array1[pos % (N - 2) + 1][pos / (N - 2) + 1] = 1;
142         array2[pos % (N - 2) + 1][pos / (N - 2) + 1] = 1;
143     }
144 }
145
146 void print_to_pgm(int **array, int N, int t)
147 {
148     int i, j;
149     char *s = malloc(30 * sizeof(char));
150     sprintf(s, "out%d.pgm", t);
151     FILE *f = fopen(s, "wb");
152     fprintf(f, "P5\n%d %d 1\n", N, N);
153     for (i = 0; i < N; i++)
154         for (j = 0; j < N; j++)
155             if (array[i][j] == 1)
156                 fputc(1, f);
157             else
158                 fputc(0, f);
159     fclose(f);
```

```
160     free(s);  
161 }  
162  
163
```