

110590049 final

result



require

- [cmake](#)

run

recommend use linux

windows

```
./build/cg-course.exe
```

linux

```
cmake -B build
cmake --build build
./build/cg-course
```

key action

Key Pressed	Action
1	Increment trans.x
2	Increment trans.y
3	Increment trans.z
4	Increment angle.x
arrow up	camera turn up
arrow down	camera turn down
arrow right	camera turn right
arrow left	camera turn left