

# Reinforcement learning for supply chain optimization

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## Problem Setting

### Motivation

- Optimizing supply chains consisting of a factory and multiple warehouses is a problem faced by many companies
- Main decision:** production quantities at the factory and quantities shipped to the warehouses
- Small firms can manage supply chains manually but big companies need more elaborate tools. This motivates our adaptation of reinforcement learning (RL) agents that we test in 2 scenarios against a heuristic baseline algorithm

### The Model

- The problem is modeled by a Markov decision process [1,2] where  $t$  denotes the current period and  $j$  a specific warehouse
- It is defined by a **state-space**  $s_t$  that represents stock levels at the factory and warehouses, the **demand**  $d_t$  at each warehouse, an **action space**  $a_t$  that sets the production level and transportation quantities to the warehouses, a set of **feasible actions** (it is not possible to ship more than what is in stock), a **transition function**  $T(s_t, d_t, a)$ , a **one-step reward function**  $r_t$  and a **discount factor**  $\gamma$
- The demand  $d_{j,t} = \left[ \frac{d_{max}}{2} \sin\left(\frac{2\pi(t+2j)}{12}\right) + \frac{d_{max}}{2} + \epsilon_{j,t} \right]$  (with  $P(\epsilon_{j,t} = 0) = P(\epsilon_{j,t} = 1) = 0.5$ ) incorporates a seasonal trend
- The one step-reward function  $r_t$  consists of **revenue from sold products**, **production costs**, **storage costs**, **penalty costs** for unsatisfied demands and **transportation costs** from the factory to the warehouses



Fig. 1: Supply chain network with 5 warehouses and 1 factory

## Approximate SARSA

- Use a **linear Q-function approximation**  $Q_w(s, a) = w^T \phi(s, a)$  with a parameter-vector  $w$  and a feature map  $\phi(s, a)$  to deal with exponentially growing state and action spaces
- Reasonable knowledge about the structure of the MDP is assumed and used to construct **over 15 different features** to design  $\phi(s, a)$
- In order to achieve reasonable knowledge about the dynamics of the demand process past demands are used to create a **simple forecast of future demands**

## REINFORCE

- Discretize action space:** 3 actions per location, total of  $3^{(K+1)}$  actions
- Maximize policy function:**  $p(a = a^{(i)}|s) = \frac{e^{\phi(s)^T w_a^{(i)}} \cdot f(a^{(i)}|s)}{\sum_{j=1}^{n_a} e^{\phi(s)^T w_a^{(j)}} \cdot f(a^{(j)}|s)}$   
where  $f(a^{(j)}|s) = \begin{cases} 1, & \text{if } a^{(j)} \text{ is allowed in state } s, \\ 0, & \text{otherwise.} \end{cases}$
- Different options for feature map  $\phi(s)$ :** Linear, Quadratic and RBF

## Results

- Approximate SARSA [3] and REINFORCE [4] agents are compared to the baseline  $(\zeta, Q)$  agent [5] that replenishes each warehouse  $j$  by an amount  $Q_j$  if the current stock is below  $c_j$  and there is still stock left in the factory
- Scenario 1:** 1 warehouse and 1 factory with costs for production, storage (only warehouse), transportation and penalty costs
- Scenario 2:** 3 warehouses and 1 factory with costs for production, storage (only for warehouse no. 1), transportation and penalty costs
- The  $(\zeta, Q)$ -policy is **outperformed by REINFORCE and approximate SARSA** in scenario 1, and by REINFORCE in scenario 2
- RL agents learn to invest in stock and transportation, despite short-term negative rewards

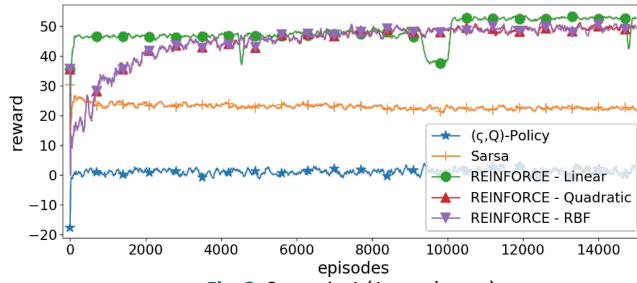


Fig. 2: Scenario 1 (1 warehouse).

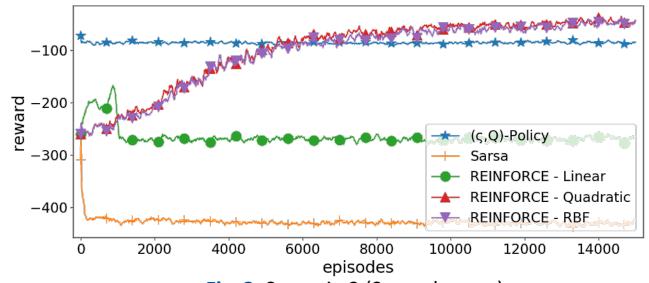


Fig. 3: Scenario 2 (3 warehouses).

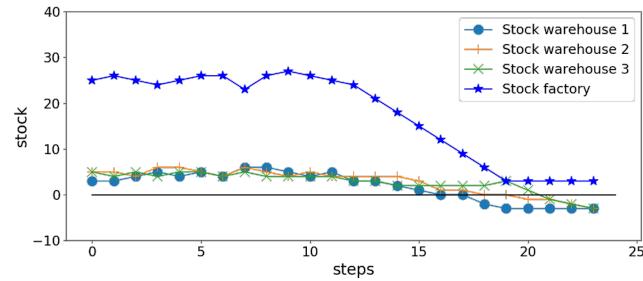


Fig. 4: Stocks for the REINFORCE agent using a quadratic feature map  $\phi$ .

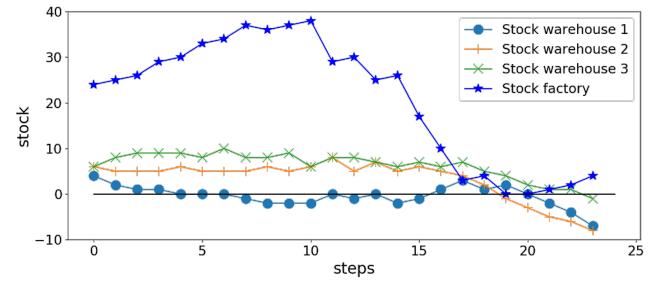


Fig. 5: Stocks for the  $(\zeta, Q)$ -Policy based agent.

## References

- [1] Warren B. Powell. Approximate dynamic programming : solving the curses of dimensionality. Wiley series in probability and statistics. Wiley-Interscience, Hoboken, NJ, 2007. ISBN 978-0-470-17155-4.
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- [5] Horst Tempelmeier. Inventory management in supply networks : problems, models, solutions. Books on Demand, Norderstedt, 2. ed. edition, 2011. ISBN 978-3-8423-4677-2.