
Group Project Bidding Token



Prepared for: Dave McKay, Paul Chafe

By: Shilpa Kaushik, Mohammad Jamshed Qureshi, Andrew Starling

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Executive Summary

Objective

The objective of this assignment is to build a crowdfunding application where projects can be submitted, and multiple parties can vote on projects to be funded.

Goals

The goal of this project is to build an efficient and trustworthy crowd funding platform allowing for the creation of new initiatives and the successful funding of those initiatives. The project must provide a simple and straightforward user interface for stakeholders. These goals will be measured via testing and feedback from all stakeholders.

Problem

Individual organizations may not have a large budget, but collectively with other small organizations they can have a large budget. However, getting them to all agree on what to fund is difficult. Organizations have different amounts budgeted for a project. There can be multiple projects to fund. How do you set up a fair vote?

Solution

Our solution is designed around the concept of trust and openness. It utilizes blockchain technologies like Ethereum, Solidity, and Smart Contracts.

Entities involved in the project are as follows:

- *Projects* – the initiative requiring funding in order to be realized.
 - *Artists (Creators)* – initiate projects which require funding.
 - *Organizations* – allocate funds according to projects they wish to support.
 - *Workflow* – not an entity per se, but the interrelationship between the various entities.
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Requirements Gathering

Goals

- Projects receive funding via their participation in the dApp, offering an innovative form of kickstarting where artists/creators publish a project, and organizations can fund the project.
- Success is measured by the funding threshold reached by individual projects. If a particular project does not reach the funding threshold within an allotted time period, the donations are retrievable by the donor.

Stakeholders

- includes the project creators and funding organizations.

State Data

Data structure	State { Fundraising, Expired, Successful }
State variables	address payable public creator
	uint public amountGoal
	Required to reach at least this much funding, otherwise all contributors receive a refund.
	uint public completeAt
	uint256 public currentBalance
	uint public raiseBy

State Data

	string public title
	string public description
	State public state = State.Fundraising
	This is initialized on creation of project.
	mapping (address => uint) public contributions

Restrictions

- project cannot be funded by the creator of the project
- project must be fully funded by a particular date/time, else donors receive a refund of their donation

Exceptions

- Currently not in place, but a future project exception could be a stipulation that excess contributions may be made up to a certain overflow amount, so that the project receives extra funds to help in case of cost overrun.
 - Another possible exception for future consideration could be that the project creator can partially fund the project, in order to 'top up' the funds raised and ensure that the project is fully crowd funded.
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Solidity Smart Contract

Contract: Crowdfunding.sol

Function	Description
startProject	Function to start a new project. <ul style="list-style-type: none">• @param title: Title of the project to be created• @param description: Brief description about the project• @param durationInDays: Project deadline in days• @param amountToRaise: Project goal in wei
returnAllProjects	Function to get all projects' contract addresses. <ul style="list-style-type: none">• @return A list of all projects' contract addresses
contribute	Function to fund a certain project.
checkIfFundingCompleteOrExpired	Function to change the project state depending on conditions.
payOut	Function to give the received funds to project starter.
getRefund	Function to retrieve donated amount when a project expires.
getDetails	Function to get specific information about the project.

Data Definitions

Entity	Description
event ProjectStarted	Event emitted when a new project is started. address contractAddress, address projectStarter, string projectTitle, string projectDesc, uint256 deadline, uint256 goalAmount
Project[]	Array of projects
constructor	address payable projectStarter, string memory projectTitle, string memory projectDesc, uint fundRaisingDeadline, uint goalAmount
function getDetails	Returns all of the project's details. address payable projectStarter, string memory projectTitle, string memory projectDesc, uint256 deadline, State currentState, uint256 currentAmount, uint256 goalAmount

Project Plan

Task	Start	End	Duration	Assigned To
Design: Architecture	01-31-2020	01-31-2020	1 day	Shilpa, Jamshed, Andrew
Development: Smart Contracts	02-01-2020	02-03-2020	3 days	Jamshed, Andrew
Development: UI	02-04-2020	02-06-2020	3 days	Jamshed, Shilpa, Andrew
Testing: Smart Contracts / Truffle	02-03-2020	02-03-2020	1 day	Jamshed
Testing: UI	02-04-2020	02-05-2020	1 day	Shilpa, Andrew
Deploy	02-08-2020	02-08-2020	½ day	Shilpa
