

ANSWER KEYS FINAL[MCQS]

Question 1:

1.	A
2.	A
3.	A
4.	A
5.	A
6.	A
7.	A
8.	A
9.	A
10.	A
11.	A
12.	A
13.	A
14.	A
15.	A
16.	A
17.	A
18.	A
19.	A
20.	A
21.	B
22.	B
23.	B
24.	B
25.	B
26.	B
27.	B
28.	B
29.	B
30.	B
31.	B
32.	B
33.	B
34.	B
35.	B
36.	C
37.	C
38.	C
39.	C
40.	C
41.	C
42.	C
43.	C

44.	C
45.	C
46.	C
47.	C
48.	C
49.	C
50.	C
51.	D
52.	D
53.	D
54.	D
55.	D
56.	D
57.	D
58.	D
59.	D
60.	D

QUESTION 2

UC1 – Manage Booking

UC2 – Cancel Booking

UC3 – Manage Walk-In

UC4 – Manage Payment

UC5 – Get Discount

ANSWER IN THIS BOX

A -	Booking
B -	Reservation
C -	Customer
D -	Invoice
E -	Payment
F -	Cash Payment or Credit Card Payment
G -	Cash Payment or Credit Card Payment
H -	Invoice Item
I -	Discount
J -	Dining Menu

QUESTION 3:

Solution:

User	EmployeeForm(UI)	EmployeeController
	--- clicks Find ----->	
		--- getEmployee(empNo) ----->
		<-- Employee / Not Found -----
	<----- shows record -----	
	--- clicks Add ----->	
		--- addEmployee(data) ----->
		<----- success/failure -----

```

|<----- shows message -----|
|
|
|
| --- clicks Update ----->
|
|
|
|<----- success/failure -----|
|<----- shows message -----|
|
|

```

✓ 1. DBConnection.java

```

import java.sql.*;

public class DBConnection {

    private static final String URL = "jdbc:mysql://localhost:3306/testdb";
    private static final String USER = "root";
    private static final String PASS = "yourpassword";

    public static Connection getConnection() throws SQLException {
        return DriverManager.getConnection(URL, USER, PASS);
    }
}

```

✓ 2. Employee.java (Model Data Class)

```

public class Employee {
    private int empno;
    private String empname;
}

```

```

private String job;
private double salary;
private int deptno;

// Constructor
public Employee(int empno, String empname, String job, double salary, int
deptno) {
    this.empno = empno;
    this.empname = empname;
    this.job = job;
    this.salary = salary;
    this.deptno = deptno;
}

// Getters
public int getEmpno() { return empno; }
public String getEmpname() { return empname; }
public String getJob() { return job; }
public double getSalary() { return salary; }
public int getDeptno() { return deptno; }
}

```

✓ 3. EmployeeDAO.java (Model – Database Access Layer)

```

import java.sql.*;

public class EmployeeDAO {

    // FIND EMPLOYEE
    public Employee findEmployee(int empno) throws SQLException {

```

```

String sql = "SELECT * FROM employees WHERE empno = ?";
Connection con = DBConnection.getConnection();
PreparedStatement ps = con.prepareStatement(sql);
ps.setInt(1, empno);
ResultSet rs = ps.executeQuery();

if (rs.next()) {
    return new Employee(
        rs.getInt("empno"),
        rs.getString("empname"),
        rs.getString("job"),
        rs.getDouble("salary"),
        rs.getInt("deptno")
    );
}

return null;
}

// ADD EMPLOYEE
public boolean addEmployee(Employee emp) throws SQLException {
    String sql = "INSERT INTO employees VALUES (?, ?, ?, ?, ?)";
    Connection con = DBConnection.getConnection();
    PreparedStatement ps = con.prepareStatement(sql);
    ps.setInt(1, emp.getEmpno());
    ps.setString(2, emp.getEmpname());
    ps.setString(3, emp.getJob());
    ps.setDouble(4, emp.getSalary());
    ps.setInt(5, emp.getDeptno());
    return ps.executeUpdate() > 0;
}

// UPDATE EMPLOYEE

```

```

    public boolean updateEmployee(Employee emp) throws SQLException {
        String sql = "UPDATE employees SET empname=?, job=?, salary=?,
deptno=? WHERE empno=?";

        Connection con = DBConnection.getConnection();
        PreparedStatement ps = con.prepareStatement(sql);

        ps.setString(1, emp.getEmpname());
        ps.setString(2, emp.getJob());
        ps.setDouble(3, emp.getSalary());
        ps.setInt(4, emp.getDeptno());
        ps.setInt(5, emp.getEmpno());

        return ps.executeUpdate() > 0;
    }
}

```

✓ 4. EmployeeController.java (Controller Class)

```

import javax.swing.*;

public class EmployeeController {

    private EmployeeDAO dao;

    public EmployeeController() {
        dao = new EmployeeDAO();
    }

    // FIND
    public Employee findEmployee(int empno) {
        try {
            return dao.findEmployee(empno);
        }
    }
}

```

```

        } catch (Exception e) {
            JOptionPane.showMessageDialog(null, "Error finding employee: " +
e.getMessage());
            return null;
        }
    }

// ADD
public void addEmployee(Employee emp) {
    try {
        if (dao.addEmployee(emp)) {
            JOptionPane.showMessageDialog(null, "Employee Added
Successfully!");
        } else {
            JOptionPane.showMessageDialog(null, "Failed to Add
Employee.");
        }
    } catch (Exception e) {
        JOptionPane.showMessageDialog(null, "Error: " + e.getMessage());
    }
}

// UPDATE
public void updateEmployee(Employee emp) {
    try {
        if (dao.updateEmployee(emp)) {
            JOptionPane.showMessageDialog(null, "Employee Updated
Successfully!");
        } else {
            JOptionPane.showMessageDialog(null, "Update Failed.");
        }
    } catch (Exception e) {
        JOptionPane.showMessageDialog(null, "Error: " + e.getMessage());
    }
}

```



```
    }  
}
```

✓ 5. EmployeeForm.java (View – GUI Form)

```
import javax.swing.*;  
import java.awt.*;  
import java.awt.event.*;  
  
public class EmployeeForm extends JFrame {  
  
    private JTextField txtEmpno, txtName, txtJob, txtSalary, txtDeptno;  
    private JButton btnFind, btnAdd, btnUpdate;  
  
    private EmployeeController controller;  
  
    public EmployeeForm() {  
        controller = new EmployeeController();  
  
        setTitle("Employee Form");  
        setSize(400, 300);  
        setLayout(new GridLayout(7, 2));  
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);  
  
        // Initialize fields  
        txtEmpno = new JTextField();  
        txtName = new JTextField();  
        txtJob = new JTextField();  
        txtSalary = new JTextField();  
        txtDeptno = new JTextField();  
    }  
}
```

```
btnFind = new JButton("Find");
btnAdd = new JButton("Add");
btnUpdate = new JButton("Update");

// Add UI components
add(new JLabel("Employee No:"));
add(txtEmpno);

add(new JLabel("Employee Name:"));
add(txtName);

add(new JLabel("Job:"));
add(txtJob);

add(new JLabel("Salary:"));
add(txtSalary);

add(new JLabel("Dept No:"));
add(txtDeptno);

add(btnFind);
add(btnAdd);
add(btnUpdate);

// Button handlers
btnFind.addActionListener(e -> findEmployee());
btnAdd.addActionListener(e -> addEmployee());
btnUpdate.addActionListener(e -> updateEmployee());

setVisible(true);
}
```

```
// ===== BUTTON EVENTS =====
```

```
private void findEmployee() {  
    int empno = Integer.parseInt(txtEmpno.getText());  
    Employee emp = controller.findEmployee(empno);  
  
    if (emp != null) {  
        txtName.setText(emp.getEmpname());  
        txtJob.setText(emp.getJob());  
        txtSalary.setText(String.valueOf(emp.getSalary()));  
        txtDeptno.setText(String.valueOf(emp.getDeptno()));  
  
        JOptionPane.showMessageDialog(this, "Record found!");  
    } else {  
        JOptionPane.showMessageDialog(this, "No record found!");  
    }  
}
```

```
private void addEmployee() {  
    Employee emp = new Employee(  
        Integer.parseInt(txtEmpno.getText()),  
        txtName.getText(),  
        txtJob.getText(),  
        Double.parseDouble(txtSalary.getText()),  
        Integer.parseInt(txtDeptno.getText())  
    );  
  
    controller.addEmployee(emp);  
}
```

```
private void updateEmployee() {  
    Employee emp = new Employee(  

```

```

        Integer.parseInt(txtEmpno.getText()),
        txtName.getText(),
        txtJob.getText(),
        Double.parseDouble(txtSalary.getText()),
        Integer.parseInt(txtDeptno.getText())
    );

    controller.updateEmployee(emp);
}

public static void main(String[] args) {
    new EmployeeForm();
}
}

```

QUESTION 4:

Here are the most suitable design patterns for each scenario:

1. **Facade Pattern** – To provide a simplified interface to complex subsystems like inventory, payment, and shipping.
2. **Adapter Pattern** – To make the new database system compatible with the legacy interface without changing existing client code.
3. **Facade Pattern** – To simplify the view of a large subsystem (25 classes) by exposing only the essential methods to clients.
4. **Adapter Pattern** – To wrap Franz's existing classes (`FranzCPU` and `FranzHardDisk`) so they can fit into your own `Part` hierarchy.
5. **Factory Pattern** – To create the appropriate payment processor object at runtime based on user selection without changing client code.

QUESTION 5:

```
public class Logger {
    private static Logger instance;
    // Other logger attributes and methods

    private Logger() {
        // Initialize logger
        this.logFile = "app.log";
    }

    public static synchronized Logger getInstance() { if (instance == null) {
        instance = new Logger();
    }
    return instance;
}

    public void log(String message) {
        // Log the message
    }

    // Other logging-related methods
}
```

```
public class Main {
    public static void main(String[] args) {
        Logger logger = Logger.getInstance();
        logger.info("Application started");
        logger.debug("Debugging information");
        logger.error("An error occurred");
    }
}
```