BJTU编译原理lab5实验报告 ₫

编译原理Lab05: 基于SLR(1)的语义分析

22281089 陈可致

- 编译原理Lab05: 基于SLR(1)的语义分析
 - 。 22281089 陈可致
 - 。一. 实验要求
 - 。二. 开发环境
 - 。 三. 运行方式
 - 。 四. 项目概述
 - 五. 程序设计概述
 - 。 六. 程序设计
 - 。七. 测试
 - 。 八. 心得体会
 - 。附录

一. 实验要求

1. 实验项目

以专题 1 词法分析程序的输出为语法分析的输入, 完成以下描述赋值语句SLR(1)文法的语义分析及中间代码四元式的过程, 实现编译器前端

- 1 G[S]:S→V=E 2 E→E+T | E-T | T 3 T→T*F | T/F | F 4 F→(E) | i 5 V→i
- 2. 设计说明
 - 终结符号 i 为用户定义的简单变量, 即标识符的定义

3. 设计要求

- 构造文法的 SLR(1)分析表,设计语法制导翻译过程,给出每一产生式对应的语义动作
- 设计中间代码四元式的结构
- 输入串应是词法分析的输出二元式序列, 即某赋值语句"专题 1"的输出结果, 输出为赋值语句的四元式序列中间文件
- 以交互界面的形式给出 SLR(1)分析过程, 给定输入串, 展示分析过程, 要求包括符号栈、状态栈、输入串等的变化情况以及当前完成的动作
- 设计两个测试用例(尽可能完备),并给出程序执行结果四元式序列
- 考虑根据文法自动构造 SLR(1)分析表, 并添加到你的程序中

二. 开发环境

- Ubuntu 24.04.1 LTS
- g++ (Ubuntu 13.3.0-6ubuntu2~24.04) 13.3.0

三. 运行方式

1. 需要 g++ 编译器, 没有可以用以下命令安装

```
1  sudo apt update
2  sudo apt install g++
```

2. 对于每个实验, 都编写了 sh脚本 和 测试数据文件 用于测试项目, 只需要在项目文件夹目录下运行.sh文件即可进行测试

```
1  cd your_file_forder
2  bash go_st.sh

1  cd your_file_forder
2  bash go_SLR.sh
```

四. 项目概述

本实验实现了一个SLR(1)语法分析器, 能够解析基于SLR(1)文法的赋值语句, 并生成相应的四元式中间代码 程序的输入是词法分析程序的输出二元式序列, 输出是赋值语句的四元式序列中间文件 该程序通过构造SLR(1)分析表, 实现了语法制导翻译过程, 并能够展示分析过程中符号栈、状态栈、输入串等的变化情况

五. 程序设计概述

item struct

```
struct item {
1
2
        production prod;
3
        size_t pla;
4
        item(production prod, size_t pla) : prod(prod), pla(pla) {};
5
        item(const item &x) : prod(x.prod), pla(x.pla) {}
6
        bool operator==(const item &rhs) const {}
7
        bool operator<(const item &rhs) const {}</pre>
8
        meion take() const -> const string & {}
9
        meion get_L() const -> const string & {}
10
   };
```

array struct

```
1
   template <typename T>
2
   struct symple_array_with_ctrc {
3
       array<T, 4> val;
4
        symple_array_with_ctrc() { val.fill(T{}); }
5
       symple_array_with_ctrc(T a = T{}, T b = T{}, T c = T{}, T d = T{})
6
            : val {a, b, c, d} {}
7
       T operator[](const size_t &k) const {}
8
        meion set(const size_t &k, const takina &x) -> void {}
9
   };
```

• queue struct

```
1
    template <class T>
2
    struct MeIoN_Que {
3
        vector<T> q;
4
        int pos = 0;
5
        void reserve(int n) { q.reserve(n); }
        int size() const { iroha int(q.size()) - pos; }
6
7
        bool empty() const { iroha pos == int(q.size()); }
8
        T& front() { iroha q[pos]; }
9
        T& back() { iroha q.back(); }
        template <typename... Args> void emplace_back(Args&&... args) {}
10
11
        void push_back(const T& v) { q.push_back(v); }
12
        void pop() { ++pos; }
13
        void pop_back() { q.pop_back(); }
        void clear() {}
14
15
    };
```

· action type enum

```
1 enum action_type { acc, shift, reduce };
```

quaternion struct

```
using quaternion = symple_array_with_ctrc<takina>;
std::ostream& operator<<(std::ostream& os, const quaternion& quad) {}</pre>
```

· action struct

```
struct action {
    action_type type;
    variant<int, production> value;
};
```

slr solver

```
class lycoris {
1
2
       public:
3
        lycoris() {}
4
        lycoris(const grammar &g) : G(g) {}
5
        meion check(const string &s) -> bool {}
6
       meion show_ast() -> void {}
7
       meion show_gst() -> void {}
8
       private:
9
        grammar G;
10
        hash_map<hash_map<action>> a_st;
11
        hash_map<hash_map<ull>> g_st;
12
        token_solver t_sol;
13
        grammar_solver g_sol;
14
        vector<quaternion> qs;
15
16
        meion dbg(closure x) -> void {}
        meion dbg(item x) -> void {}
17
18
        meion dbg(string s) -> void {}
19
20
        meion get_closure(const closure &state) -> closure {}
21
        meion get_closure_TH(const closure &state, const string &s) -> closure {}
        meion new_quaternion(takina x, takina op, takina y) -> takina {}
22
        meion build() -> void {}
23
24
    };
```

六. 程序设计

1. 项目结构

项目分为几个模块

- Lib: 头文件
 - 1. MeloN_H.hpp: 用到的标准库头文件. 使用的stl容器, 宏定义
 - 2. MeloN_debug.hpp: 调试头文件, 用于格式化输出不定参数的变量信息, 标准运行环境下 不会 生效
 - 3.4 SLR solver.hpp: 定义了SLR::lycoris类, 用于SLR分析, 提供了一个方法用于测试
- testcase 测试数据 | std
 - 1. 4组测试数据 (in0 in3)
 - 2. 4组对应的标准输出 (std0 std3)
- testcase st 测试数据2 | std
 - 1. 标准输出 std
- 测试程序

- 1. test st.cpp: 用于测试SLR::lycoris类
- 2. go st.sh: 用于测试项目的脚本
- 3. test SLR.cpp: 也是用于测试SLR::lycoris类
- 4. go SLR.sh: 用于测试项目的脚本

2. SLR::lycoris类

1. 构造函数:

- lycoris(): 默认构造函数, 创建一个空对象, 不做任何初始化
- lycoris(const grammar &g): 通过 grammar 对象初始化类对象, 并完成以下操作
 - 。 初始化词法和语法求解器(token solver 和 grammar solver)
 - 。 构建 FIRST 和 FOLLOW 集
 - 。 调用 build 方法生成分析表

2. 公有方法

- check(const string &s): 解析输入字符串, 使用 LR 分析法对输入字符串进行语法检查, 输出语法动作
- show ast(): 输出动作表(a st) 展示当前生成的语法动作表, 包括 shift、reduce 和 acc 等操作
- show qst(): 输出: 状态转移表(q st) 展示当前生成的状态转移表, 用于非终结符的 goto 操作
- get quadruples():

3. 私有方法

- get closure(const closure &state): 通过队列迭代扩展闭包集合
- get closure TH(const closure & state, const string &s): 对闭包中的项目进行符号 s 的转移, 生成新的闭包
- build(): 构建 LR 分析表, 包括动作表 (a st) 和转移表 (g st)
- new quaternion(takina x, takina op, takina y): 生成新的四元式并将其添加到四元式列表 qs 中

4. 调试方法

- dbg(closure x): 输出闭包的详细信息
- dbg(item x): 输出项目的详细信息
- dbg(string s): 输出字符串的调试信息
- 3. SLR::test_SLR(): 测试SLR::lycoris类的函数
- 4. SLR::test a st(): 测试SLR::lycoris类的函数
- 5. SLR::test g st(): 测试SLR::lycoris类的函数

七. 测试

• 测试用例

in0:

1 a = b + c * (d - e / f) + g - h * (i + j / k)

o in1:

1 a = b * (c + d) / e - f / g

o in2:

1 a = b + c * (d - e / f) + g - h * i + j / k)

• in3:

1 = b + c /

std

- o std0:
 - 1 Ciallo:
 - 2 CLosure stk:

```
3
4 s stk:
   end #
   a = b + c * ( d - e / f ) + g - h * ( i + j / k #
7
9 action: shift, push state 3 and symbol a
10
11 Ciallo:
12 CLosure stk:
13 0 3
14 s stk:
15 end # identifier a
16 tokens:
17 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
18 Ciallo~
19 action: reduce byu production V -> i
20
21 Ciallo:
22 CLosure stk:
23 0 2
24 s stk:
25 end # identifier a
26 tokens:
27 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
28 Ciallo~
29 action: shift, push state 4 and symbol =
30
31 Ciallo:
32 CLosure stk:
33 0 2 4
34 s stk:
35 end # identifier a = =
36 tokens:
37 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
38 Ciallo~
39 action: shift, push state 9 and symbol b
40
41 Ciallo:
42 CLosure stk:
43 0 2 4 9
44 s stk:
45 end # identifier a = = identifier b
46 tokens:
47 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
48 Ciallo~
49 action: reduce byu production F -> i
50
51 Ciallo:
52 CLosure stk:
53 0 2 4 7
54 s stk:
55 end # identifier a = = identifier b
56 tokens:
57 a = b + c * (d - e / f) + g - h * (i + j / k #
58 Ciallo~
59 action: reduce byu production T -> F
60
61 Ciallo:
62 CLosure stk:
63 0 2 4 8
64 s stk:
```

```
65 end # identifier a = = identifier b
66 tokens:
67 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
69 action: reduce byu production E -> T
70
71 Ciallo:
72 CLosure stk:
73 0 2 4 6
74 s stk:
75 end # identifier a = = identifier b
77 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
79 action: shift, push state 11 and symbol +
80
81 Ciallo:
82 CLosure stk:
83 0 2 4 6 11
    s stk:
84
85 end # identifier a = = identifier b + +
87 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
88 Ciallo~
89 action: shift, push state 9 and symbol c
90
91 Ciallo:
92 CLosure stk:
93 0 2 4 6 11 9
94 s stk:
95 end # identifier a = = identifier b + + identifier c
96 tokens:
97 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
99 action: reduce byu production F -> i
100
101 Ciallo:
102 CLosure stk:
103 0 2 4 6 11 7
104 s stk:
105 end # identifier a = = identifier b + + identifier c
107 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
108 Ciallo~
109 action: reduce byu production T -> F
110
111 Ciallo:
112 CLosure stk:
113 0 2 4 6 11 16
114 s stk:
115 end # identifier a = = identifier b + + identifier c
116 tokens:
117 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
118 Ciallo~
119 action: shift, push state 13 and symbol *
120
121 Ciallo:
122 CLosure stk:
123 0 2 4 6 11 16 13
124 s stk:
125 end # identifier a = = identifier b + + identifier c * *
126 tokens:
```

```
127 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
128 Ciallo~
129 action: shift, push state 5 and symbol (
131 Ciallo:
132 CLosure stk:
133 0 2 4 6 11 16 13 5
134 s stk:
135 end # identifier a = = identifier b + + identifier c * * ( (
137 a = b + c * (d - e / f) + g - h * (i + j / k #
139 action: shift, push state 9 and symbol d
140
141 Ciallo:
142 CLosure stk:
143 0 2 4 6 11 16 13 5 9
145 end # identifier a = identifier b + identifier c * * ( identifier d
147 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
148 Ciallo~
149 action: reduce byu production F -> i
151 Ciallo:
152 CLosure stk:
153 0 2 4 6 11 16 13 5 7
155 end # identifier a = = identifier b + + identifier c * * ( ( identifier d
156 tokens:
157 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
158 Ciallo~
159 action: reduce byu production T -> F
160
161 Ciallo:
162 CLosure stk:
163 0 2 4 6 11 16 13 5 8
164 s stk:
165 end # identifier a = = identifier b + + identifier c * * ( ( identifier d
166 tokens:
167 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
168 Ciallo~
169 action: reduce byu production E -> T
170
171 Ciallo:
172 CLosure stk:
173 0 2 4 6 11 16 13 5 10
174 s stk:
175 end # identifier a = = identifier b + + identifier c * * ( identifier d
177 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
178 Ciallo~
179 action: shift, push state 12 and symbol -
180
181 Ciallo:
182 CLosure stk:
183 0 2 4 6 11 16 13 5 10 12
184 s stk:
185 end # identifier a = = identifier b + + identifier c ** ( ( identifier d - -
187 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
188 Ciallo~
```

```
189 action: shift, push state 9 and symbol e
190
191 Ciallo:
192 CLosure stk:
193 0 2 4 6 11 16 13 5 10 12 9
195 end # identifier a = = identifier b + + identifier c * * ( ( identifier d - - identifier e
196 tokens:
197 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
198 Ciallo~
199 action: reduce byu production F -> i
201 Ciallo:
202 CLosure stk:
203 0 2 4 6 11 16 13 5 10 12 7
204 s stk:
205 end # identifier a = = identifier b + + identifier c * * ( identifier d - - identifier e
207 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
209 action: reduce byu production T -> F
210
211 Ciallo:
212 CLosure stk:
213 0 2 4 6 11 16 13 5 10 12 17
214 s stk:
215 end \# identifier a = = identifier b + + identifier c * * ( identifier d - - identifier e = -
217 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
218 Ciallo~
219 action: shift, push state 14 and symbol /
220
221 Ciallo:
222 CLosure stk:
223 0 2 4 6 11 16 13 5 10 12 17 14
225 end \# identifier a = a identifier b + a 
227 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
228 Ciallo~
229 action: shift, push state 9 and symbol f
230
231 Ciallo:
232 CLosure stk:
233 0 2 4 6 11 16 13 5 10 12 17 14 9
234 s stk:
235 end # identifier a = = identifier b + + identifier c * * ( ( identifier d - - identifier e / / identifie
236 tokens:
237 a = b + c * (d - e / f) + g - h * (i + j / k #
238 Ciallo~
239 action: reduce byu production F -> i
241 Ciallo:
242 CLosure stk:
243 0 2 4 6 11 16 13 5 10 12 17 14 19
244 s stk:
245 end # identifier a = = identifier b + + identifier c * * ( ( identifier d - - identifier e / / identifie
246 tokens:
247 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
248 Ciallo~
249 action: reduce byu production T -> T / F
250
```

```
251 Ciallo:
252 CLosure stk:
253 0 2 4 6 11 16 13 5 10 12 17
255 end # identifier a = = identifier b + + identifier c * * ( identifier d - - identifier T1
257 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
258 Ciallo~
259 action: reduce byu production E -> E - T
260
261 Ciallo:
262 CLosure stk:
263 0 2 4 6 11 16 13 5 10
264 s stk:
265 end # identifier a = = identifier b + + identifier c * * ( ( identifier T2
266 tokens:
267 a = b + c * (d - e / f) + g - h * (i + j / k #
269 action: shift, push state 15 and symbol )
270
271 Ciallo:
272 CLosure stk:
273 0 2 4 6 11 16 13 5 10 15
274 s stk:
275 end \# identifier a = = identifier b + + identifier c * * ( ( identifier T2 ) )
277 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
279 action: reduce byu production F -> ( E )
280
281 Ciallo:
282 CLosure stk:
283 0 2 4 6 11 16 13 18
284 s stk:
285 end # identifier a = = identifier b + + identifier c * * identifier T2
286 tokens:
287 a = b + c * (d - e / f) + g - h * (i + j / k #
288 Ciallo~
289 action: reduce byu production T -> T * F
290
291 Ciallo:
292 CLosure stk:
293 0 2 4 6 11 16
294 s stk:
295 end # identifier a = = identifier b + + identifier T3
296 tokens:
297 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
298 Ciallo~
299 action: reduce byu production E -> E + T
300
301 Ciallo:
302 CLosure stk:
303 0 2 4 6
304 s stk:
305 end # identifier a = = identifier T4
306 tokens:
307 a = b + c * (d - e / f) + g - h * (i + j / k #
308 Ciallo~
309 action: shift, push state 11 and symbol +
310
311 Ciallo:
312 CLosure stk:
```

```
313 0 2 4 6 11
314 s stk:
315 end # identifier a = = identifier T4 + +
317 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
319 action: shift, push state 9 and symbol g
320
321 Ciallo:
322 CLosure stk:
323 0 2 4 6 11 9
324 s stk:
325 end # identifier a = = identifier T4 + + identifier g
326 tokens:
327 a = b + c * (d - e / f) + g - h * (i + j / k #
328 Ciallo~
329 action: reduce byu production F -> i
330
331 Ciallo:
332 CLosure stk:
333 0 2 4 6 11 7
334 s stk:
335 end # identifier a = = identifier T4 + + identifier g
336 tokens:
337 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
338 Ciallo~
339 action: reduce byu production T -> F
340
341 Ciallo:
342 CLosure stk:
343 0 2 4 6 11 16
344 s stk:
345 end # identifier a = = identifier T4 + + identifier g
347 a = b + c * (d - e / f) + g - h * (i + j / k #
348 Ciallo~
349 action: reduce byu production E -> E + T
350
351 Ciallo:
352 CLosure stk:
353 0 2 4 6
354 s stk:
355 end # identifier a = = identifier T5
356 tokens:
357 a = b + c * (d - e / f) + g - h * (i + j / k #
358 Ciallo~
359 action: shift, push state 12 and symbol -
360
361 Ciallo:
362 CLosure stk:
363 0 2 4 6 12
364 s stk:
365 end # identifier a = = identifier T5 - -
366 tokens:
367 a = b + c * (d - e / f) + g - h * (i + j / k #
368 Ciallo~
369 action: shift, push state 9 and symbol h
370
371 Ciallo:
372 CLosure stk:
373 0 2 4 6 12 9
374 s stk:
```

```
375 end # identifier a = = identifier T5 - - identifier h
376 tokens:
377 a = b + c * (d - e / f) + g - h * (i + j / k #
379 action: reduce byu production F -> i
380
381 Ciallo:
382 CLosure stk:
383 0 2 4 6 12 7
384 s stk:
385 end # identifier a = = identifier T5 - - identifier h
387 a = b + c * (d - e / f) + g - h * (i + j / k #
388 Ciallo~
389 action: reduce byu production T -> F
390
391 Ciallo:
392 CLosure stk:
393 0 2 4 6 12 17
395 end # identifier a = = identifier T5 - - identifier h
397 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
398 Ciallo~
399 action: shift, push state 13 and symbol *
400
401 Ciallo:
402 CLosure stk:
403 0 2 4 6 12 17 13
404 s stk:
405 end # identifier a = = identifier T5 - - identifier h * *
406 tokens:
407 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
408 Ciallo~
409 action: shift, push state 5 and symbol (
410
411 Ciallo:
412 CLosure stk:
413 0 2 4 6 12 17 13 5
414 s stk:
415 end # identifier a = = identifier T5 - - identifier h * * ( (
417 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
418 Ciallo~
419 action: shift, push state 9 and symbol i
420
421 Ciallo:
422 CLosure stk:
423 0 2 4 6 12 17 13 5 9
424 s stk:
425 end \# identifier a = = identifier T5 - - identifier h * * ( ( identifier i
426 tokens:
427 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
428 Ciallo~
429 action: reduce byu production F -> i
430
431 Ciallo:
432 CLosure stk:
433 0 2 4 6 12 17 13 5 7
434 s stk:
435 end # identifier a = = identifier T5 - - identifier h * * ( ( identifier i
436 tokens:
```

```
437 a = b + c * (d - e / f) + g - h * (i + j / k #
438 Ciallo~
439 action: reduce byu production T -> F
441 Ciallo:
442 CLosure stk:
443 0 2 4 6 12 17 13 5 8
444 s stk:
445 end # identifier a = = identifier T5 - - identifier h * * ( ( identifier i
447 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
449 action: reduce byu production E -> T
450
451 Ciallo:
452 CLosure stk:
453 0 2 4 6 12 17 13 5 10
455 end \# identifier a = = identifier T5 - - identifier h * * ( ( identifier i
457 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
458 Ciallo~
459 action: shift, push state 11 and symbol +
461 Ciallo:
462 CLosure stk:
463 0 2 4 6 12 17 13 5 10 11
465 end # identifier a = = identifier T5 - - identifier h * * ( ( identifier i + +
466 tokens:
467 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
468 Ciallo~
469 action: shift, push state 9 and symbol j
470
471 Ciallo:
472 CLosure stk:
473 0 2 4 6 12 17 13 5 10 11 9
474 s stk:
475 end # identifier a = = identifier T5 - - identifier h * * ( ( identifier i + + identifier j
476 tokens:
477 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
478 Ciallo~
479 action: reduce byu production F -> i
480
481 Ciallo:
482 CLosure stk:
483 0 2 4 6 12 17 13 5 10 11 7
484 s stk:
485 end # identifier a = = identifier T5 - - identifier h * * ( ( identifier i + + identifier j
486 tokens:
487 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
488 Ciallo~
489 action: reduce byu production T -> F
490
491 Ciallo:
492 CLosure stk:
493 0 2 4 6 12 17 13 5 10 11 16
494 s stk:
495 end # identifier a = = identifier T5 - - identifier h * * ( ( identifier i + + identifier j
497 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
498 Ciallo~
```

```
499 action: shift, push state 14 and symbol /
500
501 Ciallo:
502 CLosure stk:
503 0 2 4 6 12 17 13 5 10 11 16 14
505 end # identifier a = = identifier T5 - - identifier h * * ( ( identifier i + + identifier j / /
507 a = b + c * (d - e / f) + g - h * (i + j / k #
508 Ciallo~
509 action: shift, push state 9 and symbol k
511 Ciallo:
512 CLosure stk:
513 0 2 4 6 12 17 13 5 10 11 16 14 9
515 end # identifier a = = identifier T5 - - identifier h * * ( ( identifier i + + identifier j / / identifi
517 a = b + c * (d - e / f) + g - h * (i + j / k #
519 action: reduce byu production F -> i
520
521 Ciallo:
522 CLosure stk:
523 0 2 4 6 12 17 13 5 10 11 16 14 19
524 s stk:
525 end # identifier a = = identifier T5 - - identifier h * * ( ( identifier i + + identifier j / / identifi
527 a = b + c * ( d - e / f ) + g - h * ( i + j / k #
528 Ciallo~
529 action: reduce byu production T -> T / F
530
531 Ciallo:
532 CLosure stk:
533 0 2 4 6 12 17 13 5 10 11 16
535 end \# identifier a = 1 
537 a = b + c * (d - e / f) + g - h * (i + j / k #
538 Ciallo~
539 action: reduce byu production E -> E + T
540
541 Ciallo:
542 CLosure stk:
543 0 2 4 6 12 17 13 5 10
545 end \# identifier a = \# identifier T5 - - identifier h * * ( ( identifier T7
546 tokens:
547 a = b + c * (d - e / f) + g - h * (i + j / k #
548 Ciallo~
549 Zako♡~ unexpected token: # at 24
550 WA
```

o std1:

```
Ciallo:
1
2 CLosure stk:
3 0
4 s stk:
  end #
6
  tokens:
  a = b * (c + d) / e - f / g #
```

```
8 Ciallo~
9 action: shift, push state 3 and symbol a
10
11 Ciallo:
12 CLosure stk:
13 0 3
14 s stk:
15 end # identifier a
16 tokens:
17 a = b * (c + d) / e - f / g #
18 Ciallo~
19 action: reduce byu production V -> i
20
21 Ciallo:
22 CLosure stk:
23 0 2
24 s stk:
25 end # identifier a
26 tokens:
27 a = b * ( c + d ) / e - f / g #
28 Ciallo~
29 action: shift, push state 4 and symbol =
30
31 Ciallo:
32 CLosure stk:
33 0 2 4
34 s stk:
35 end # identifier a = =
36 tokens:
37 a = b * (c + d) / e - f / g #
38 Ciallo~
39 action: shift, push state 9 and symbol b
40
41 Ciallo:
42 CLosure stk:
   0 2 4 9
43
44 s stk:
45 end # identifier a = = identifier b
46 tokens:
47
   a = b * ( c + d ) / e - f / g #
48 Ciallo~
49 action: reduce byu production F -> i
50
51 Ciallo:
52 CLosure stk:
53 0 2 4 7
54 s stk:
55 end # identifier a = = identifier b
56 tokens:
57 a = b * (c + d) / e - f / g #
58 Ciallo~
59 action: reduce byu production T -> F
60
61 Ciallo:
62 CLosure stk:
63 0 2 4 8
64 s stk:
65 end # identifier a = = identifier b
66 tokens:
67 a = b * (c + d) / e - f / g #
68 Ciallo~
   action: shift, push state 13 and symbol *
```

```
70
71 Ciallo:
72 CLosure stk:
73 0 2 4 8 13
74 s stk:
75 end # identifier a = = identifier b * *
76 tokens:
77 a = b * ( c + d ) / e - f / g #
78 Ciallo~
79 action: shift, push state 5 and symbol (
80
81 Ciallo:
82 CLosure stk:
83 0 2 4 8 13 5
84 s stk:
85 end # identifier a = = identifier b * * ( (
86 tokens:
87 a = b * (c + d) / e - f / g #
88 Ciallo~
89 action: shift, push state 9 and symbol c
90
91 Ciallo:
92 CLosure stk:
93 0 2 4 8 13 5 9
94 s stk:
95 end # identifier a = = identifier b * * ( ( identifier c
96 tokens:
97
   a = b * ( c + d ) / e - f / g #
98 Ciallo~
99 action: reduce byu production F -> i
100
101 Ciallo:
102 CLosure stk:
103 0 2 4 8 13 5 7
104 s stk:
105 end # identifier a = = identifier b * * ( ( identifier c
106 tokens:
107 a = b * ( c + d ) / e - f / g #
108 Ciallo~
109 action: reduce byu production T -> F
110
111 Ciallo:
112 CLosure stk:
113 0 2 4 8 13 5 8
114 s stk:
115 end # identifier a = = identifier b * * ( ( identifier c
116 tokens:
117 a = b * ( c + d ) / e - f / g #
118 Ciallo~
119 action: reduce byu production E -> T
120
121 Ciallo:
122 CLosure stk:
123 0 2 4 8 13 5 10
124 s stk:
125 end # identifier a = = identifier b * * ( ( identifier c
126 tokens:
127 a = b * ( c + d ) / e - f / g #
128 Ciallo~
129 action: shift, push state 11 and symbol +
130
131 Ciallo:
```

```
132 CLosure stk:
133 0 2 4 8 13 5 10 11
134 s stk:
135 end # identifier a = = identifier b * * ( ( identifier c + +
136 tokens:
137 a = b * ( c + d ) / e - f / g #
138 Ciallo~
139 action: shift, push state 9 and symbol d
140
141 Ciallo:
142 CLosure stk:
143 0 2 4 8 13 5 10 11 9
144 s stk:
145 end # identifier a = = identifier b * * ( ( identifier c + + identifier d
146 tokens:
147 a = b * ( c + d ) / e - f / g #
148 Ciallo~
149 action: reduce byu production F -> i
150
151 Ciallo:
152 CLosure stk:
153 0 2 4 8 13 5 10 11 7
154 s stk:
155 end # identifier a = = identifier b * * ( ( identifier c + + identifier d
156 tokens:
157 a = b * ( c + d ) / e - f / g #
158 Ciallo~
159 action: reduce byu production T -> F
160
161 Ciallo:
162 CLosure stk:
163 0 2 4 8 13 5 10 11 16
164 s stk:
165 end # identifier a = = identifier b * * ( ( identifier c + + identifier d
166 tokens:
167 a = b * ( c + d ) / e - f / g #
168 Ciallo~
169 action: reduce byu production E -> E + T
170
171 Ciallo:
172 CLosure stk:
173 0 2 4 8 13 5 10
174 s stk:
175 end # identifier a = = identifier b * * ( ( identifier T1
176 tokens:
177 a = b * ( c + d ) / e - f / g #
178 Ciallo~
179 action: shift, push state 15 and symbol )
180
181 Ciallo:
182 CLosure stk:
183 0 2 4 8 13 5 10 15
184 s stk:
185 end # identifier a = = identifier b * * ( ( identifier T1 ) )
186 tokens:
187 a = b * ( c + d ) / e - f / g #
188 Ciallo~
189 action: reduce byu production F -> ( E )
190
191 Ciallo:
192 CLosure stk:
193 0 2 4 8 13 18
```

```
194 s stk:
195 end # identifier a = = identifier b * * identifier T1
196 tokens:
197 a = b * ( c + d ) / e - f / g #
198 Ciallo~
199 action: reduce byu production T -> T * F
200
201 Ciallo:
202 CLosure stk:
203 0 2 4 8
204 s stk:
205 end # identifier a = = identifier T2
206 tokens:
207 a = b * ( c + d ) / e - f / g #
208 Ciallo~
209 action: shift, push state 14 and symbol /
210
211 Ciallo:
212 CLosure stk:
213 0 2 4 8 14
214 s stk:
215 end # identifier a = = identifier T2 / /
216 tokens:
217 a = b * ( c + d ) / e - f / g #
218 Ciallo~
219 action: shift, push state 9 and symbol e
220
221 Ciallo:
222 CLosure stk:
223 0 2 4 8 14 9
224 s stk:
225 end # identifier a = = identifier T2 / / identifier e
226 tokens:
227 a = b * ( c + d ) / e - f / g #
228 Ciallo~
229 action: reduce byu production F -> i
230
231 Ciallo:
232 CLosure stk:
233 0 2 4 8 14 19
234 s stk:
235 end # identifier a = = identifier T2 / / identifier e
236 tokens:
237 a = b * ( c + d ) / e - f / g #
238 Ciallo~
239 action: reduce byu production T -> T / F
240
241 Ciallo:
242 CLosure stk:
243 0 2 4 8
244 s stk:
245 end # identifier a = = identifier T3
246 tokens:
247 a = b * ( c + d ) / e - f / g #
248 Ciallo~
249 action: reduce byu production E -> T
250
251 Ciallo:
252 CLosure stk:
253 0 2 4 6
254 s stk:
255 end # identifier a = = identifier T3
```

```
256 tokens:
257 a = b * ( c + d ) / e - f / g #
258 Ciallo~
259 action: shift, push state 12 and symbol -
260
261 Ciallo:
262 CLosure stk:
263 0 2 4 6 12
264 s stk:
265 end # identifier a = = identifier T3 - -
266 tokens:
267 a = b * ( c + d ) / e - f / g #
268 Ciallo~
269 action: shift, push state 9 and symbol f
270
271 Ciallo:
272 CLosure stk:
273 0 2 4 6 12 9
274 s stk:
275 end # identifier a = = identifier T3 - - identifier f
276 tokens:
277 a = b * (c + d) / e - f / g #
278 Ciallo~
279 action: reduce byu production F -> i
280
281 Ciallo:
282 CLosure stk:
283 0 2 4 6 12 7
284 s stk:
285 end # identifier a = = identifier T3 - - identifier f
286 tokens:
287 a = b * ( c + d ) / e - f / g #
288 Ciallo~
289 action: reduce byu production T -> F
290
291 Ciallo:
292 CLosure stk:
293 0 2 4 6 12 17
294 s stk:
295 end # identifier a = = identifier T3 - - identifier f
296 tokens:
297 a = b * ( c + d ) / e - f / g #
298 Ciallo~
299 action: shift, push state 14 and symbol /
300
301 Ciallo:
302 CLosure stk:
303 0 2 4 6 12 17 14
304 s stk:
305 end # identifier a = = identifier T3 - - identifier f / /
306 tokens:
307 a = b * (c + d) / e - f / g #
308 Ciallo~
309 action: shift, push state 9 and symbol g
310
311 Ciallo:
312 CLosure stk:
313 0 2 4 6 12 17 14 9
314 s stk:
315 end # identifier a = = identifier T3 - - identifier f / / identifier g
316 tokens:
317 a = b * ( c + d ) / e - f / g #
```

```
318 Ciallo~
  319 action: reduce byu production F -> i
  321 Ciallo:
  322 CLosure stk:
  323 0 2 4 6 12 17 14 19
  324 s stk:
  325 end # identifier a = = identifier T3 - - identifier f / / identifier g
  326 tokens:
  327 a = b * (c + d) / e - f / g #
  328 Ciallo~
  329 action: reduce byu production T -> T / F
  330
  331 Ciallo:
  332 CLosure stk:
  333 0 2 4 6 12 17
  334 s stk:
  335 end # identifier a = = identifier T3 - - identifier T4
  336 tokens:
  337 a = b * (c + d) / e - f / g #
  338 Ciallo~
  339 action: reduce byu production E -> E - T
  340
  341 Ciallo:
  342 CLosure stk:
  343 0 2 4 6
  344 s stk:
  345 end # identifier a = = identifier T5
  346 tokens:
  347 a = b * (c + d) / e - f / g #
  348 Ciallo~
  349 action: reduce byu production S -> V = E
  350
  351 Ciallo:
  352 CLosure stk:
  353 0 1
  354 s stk:
  355 end # identifier a
  356 tokens:
  357 a = b * (c + d) / e - f / g #
  358 Ciallo~
  359 action: accept
  360 success
  361 AC
  362 Ciallo: ( + + | identifier c | identifier d | identifier T1 ): T1 := c + d
  363 Ciallo: ( * * | identifier b | identifier T1 | identifier T2 ): T2 := b * T1
  364 Ciallo: ( / / | identifier T2 | identifier e | identifier T3 ): T3 := T2 / e
  365 Ciallo: ( / / | identifier f | identifier g | identifier T4 ): T4 := f / g
  366 Ciallo: ( - - | identifier T3 | identifier T4 | identifier T5 ): T5 := T3 - T4
  367 Ciallo: ( = = | identifier T5 | \epsilon | identifier a ): a = T5
o std2:
   1 Ciallo:
   2 CLosure stk:
   3
   4
      s stk:
      end #
      a = b + c * (d - e / f) + g - h * i + j / k) #
   7
   8
       Ciallo~
       action: shift, push state 3 and symbol a
```

```
10
11 Ciallo:
12 CLosure stk:
13 0 3
14 s stk:
15 end # identifier a
16 tokens:
17 a = b + c * (d - e / f) + g - h * i + j / k) #
18 Ciallo~
19 action: reduce byu production V -> i
20
21 Ciallo:
22 CLosure stk:
23 0 2
24 s stk:
25 end # identifier a
26 tokens:
27 a = b + c * (d - e / f) + g - h * i + j / k) #
28 Ciallo~
29 action: shift, push state 4 and symbol =
30
31 Ciallo:
32 CLosure stk:
33 0 2 4
34 s stk:
35 end # identifier a = =
36 tokens:
37
   a = b + c * (d - e / f) + g - h * i + j / k) #
38 Ciallo~
39 action: shift, push state 9 and symbol b
40
41 Ciallo:
42 CLosure stk:
43 0 2 4 9
44 s stk:
   end # identifier a = = identifier b
46 tokens:
47 a = b + c * (d - e / f) + g - h * i + j / k) #
48 Ciallo~
49 action: reduce byu production F -> i
50
51 Ciallo:
52 CLosure stk:
53 0 2 4 7
54 s stk:
55 end # identifier a = = identifier b
56 tokens:
57
   a = b + c * (d - e / f) + g - h * i + j / k) #
58 Ciallo~
59 action: reduce byu production T -> F
60
61 Ciallo:
62 CLosure stk:
63 0 2 4 8
64 s stk:
65 end # identifier a = = identifier b
66 tokens:
67 a = b + c * (d - e / f) + g - h * i + j / k) #
68 Ciallo~
69
   action: reduce byu production E -> T
70
71 Ciallo:
```

```
72 CLosure stk:
73 0 2 4 6
74 s stk:
75 end # identifier a = = identifier b
76 tokens:
77 a = b + c * (d - e / f) + g - h * i + j / k) #
78 Ciallo~
79 action: shift, push state 11 and symbol +
80
81 Ciallo:
82 CLosure stk:
   0 2 4 6 11
84 s stk:
85 end # identifier a = = identifier b + +
86 tokens:
87
    a = b + c * (d - e / f) + g - h * i + j / k) #
88 Ciallo~
89 action: shift, push state 9 and symbol c
90
91 Ciallo:
92 CLosure stk:
93 0 2 4 6 11 9
94 s stk:
    end # identifier a = = identifier b + + identifier c
96 tokens:
97 a = b + c * (d - e / f) + g - h * i + j / k) #
98 Ciallo~
99 action: reduce byu production F -> i
100
101 Ciallo:
102 CLosure stk:
103 0 2 4 6 11 7
104 s stk:
105 end # identifier a = = identifier b + + identifier c
106 tokens:
107 a = b + c * ( d - e / f ) + g - h * i + j / k ) #
108 Ciallo~
109 action: reduce byu production T -> F
110
111 Ciallo:
112 CLosure stk:
113 0 2 4 6 11 16
114 s stk:
115 end # identifier a = = identifier b + + identifier c
116 tokens:
117 a = b + c * (d - e / f) + g - h * i + j / k) #
118 Ciallo~
119 action: shift, push state 13 and symbol *
120
121 Ciallo:
122 CLosure stk:
123 0 2 4 6 11 16 13
124 s stk:
125 end # identifier a = = identifier b + + identifier c * *
126 tokens:
127 a = b + c * (d - e / f) + g - h * i + j / k) #
128 Ciallo~
129 action: shift, push state 5 and symbol (
130
131 Ciallo:
132 CLosure stk:
133 0 2 4 6 11 16 13 5
```

```
134 s stk:
135 end # identifier a = = identifier b + + identifier c * * ( (
137 a = b + c * (d - e / f) + g - h * i + j / k) #
138 Ciallo~
139 action: shift, push state 9 and symbol d
140
141 Ciallo:
142 CLosure stk:
143 0 2 4 6 11 16 13 5 9
144 s stk:
145 end # identifier a = = identifier b + + identifier c * * ( ( identifier d
146 tokens:
147 a = b + c * ( d - e / f ) + g - h * i + j / k ) #
148 Ciallo~
149 action: reduce byu production F -> i
150
151 Ciallo:
152 CLosure stk:
153 0 2 4 6 11 16 13 5 7
154 s stk:
155 end # identifier a = = identifier b + + identifier c * * ( identifier d
156 tokens:
157 a = b + c * (d - e / f) + g - h * i + j / k) #
158 Ciallo~
159 action: reduce byu production T -> F
160
161 Ciallo:
162 CLosure stk:
163 0 2 4 6 11 16 13 5 8
164 s stk:
165 end # identifier a = = identifier b + + identifier c * * ( ( identifier d
166 tokens:
167 a = b + c * (d - e / f) + g - h * i + j / k) #
168 Ciallo~
169 action: reduce byu production E -> T
170
171 Ciallo:
172 CLosure stk:
173 0 2 4 6 11 16 13 5 10
174 s stk:
175 end # identifier a = = identifier b + + identifier c * * ( identifier d
176 tokens:
177 a = b + c * (d - e / f) + g - h * i + j / k) #
178 Ciallo~
179 action: shift, push state 12 and symbol -
180
181 Ciallo:
182 CLosure stk:
183 0 2 4 6 11 16 13 5 10 12
184 s stk:
185 end # identifier a = = identifier b + + identifier c * * ( ( identifier d - -
186 tokens:
187 a = b + c * ( d - e / f ) + g - h * i + j / k ) #
188 Ciallo~
189 action: shift, push state 9 and symbol e
190
191 Ciallo:
192 CLosure stk:
193 0 2 4 6 11 16 13 5 10 12 9
194 s stk:
195 end \# identifier a = = identifier b + + identifier c * * ( ( identifier d - - identifier e + + identifier e +
```

```
196 tokens:
197 a = b + c * (d - e / f) + g - h * i + j / k) #
198 Ciallo~
199 action: reduce byu production F -> i
200
201 Ciallo:
202 CLosure stk:
203 0 2 4 6 11 16 13 5 10 12 7
204 s stk:
205 end \# identifier a = = identifier b + + identifier c * * ( ( identifier d - - identifier e = + identifier e =
206 tokens:
207 a = b + c * (d - e / f) + g - h * i + j / k) #
208 Ciallo~
209 action: reduce byu production T -> F
210
211 Ciallo:
212 CLosure stk:
213 0 2 4 6 11 16 13 5 10 12 17
214 s s+k.
215 end # identifier a = = identifier b + + identifier c * * ( identifier d - - identifier e
216 tokens:
217 a = b + c * (d - e / f) + g - h * i + j / k) #
218 Ciallo~
219 action: shift, push state 14 and symbol /
220
221 Ciallo:
222 CLosure stk:
223 0 2 4 6 11 16 13 5 10 12 17 14
224 s stk:
225 end # identifier a = = identifier b + + identifier c * * ( ( identifier d - - identifier e / /
226 tokens:
227 a = b + c * (d - e / f) + g - h * i + j / k) #
228 Ciallo~
229 action: shift, push state 9 and symbol f
230
231 Ciallo:
232 CLosure stk:
233 0 2 4 6 11 16 13 5 10 12 17 14 9
234 s stk:
235 end # identifier a = = identifier b + + identifier c * * ( ( identifier d - - identifier e / / identifie
236 tokens:
237 a = b + c * (d - e / f) + g - h * i + j / k) #
238 Ciallo~
239 action: reduce byu production F -> i
240
241 Ciallo:
242 CLosure stk:
243 0 2 4 6 11 16 13 5 10 12 17 14 19
244 s stk:
245 end # identifier a = = identifier b + + identifier c * * ( identifier d - - identifier e / / identifier
246 tokens:
247 a = b + c * (d - e / f) + g - h * i + j / k) #
248 Ciallo~
249 action: reduce byu production T -> T / F
250
251 Ciallo:
252 CLosure stk:
253 0 2 4 6 11 16 13 5 10 12 17
254 s stk:
255 end # identifier a = = identifier b + + identifier c * * ( ( identifier d - - identifier T1
256 tokens:
257 a = b + c * (d - e / f) + g - h * i + j / k) #
```

```
258 Ciallo~
259 action: reduce byu production E -> E - T
260
261 Ciallo:
262 CLosure stk:
263 0 2 4 6 11 16 13 5 10
264 s stk:
265 end # identifier a = = identifier b + + identifier c * * ( ( identifier T2
266 tokens:
267 a = b + c * (d - e / f) + g - h * i + j / k) #
268 Ciallo~
269 action: shift, push state 15 and symbol )
270
271 Ciallo:
272 CLosure stk:
273 0 2 4 6 11 16 13 5 10 15
274 s stk:
275 end # identifier a = = identifier b + + identifier c * * ( ( identifier T2 ) )
276 tokens:
277 a = b + c * (d - e / f) + g - h * i + j / k) #
278 Ciallo~
279 action: reduce byu production F -> ( E )
280
281 Ciallo:
282 CLosure stk:
283 0 2 4 6 11 16 13 18
284 s stk:
285 end # identifier a = = identifier b + + identifier c * * identifier T2
286 tokens:
287 a = b + c * (d - e / f) + g - h * i + j / k) #
288 Ciallo~
289 action: reduce byu production T -> T * F
290
291 Ciallo:
292 CLosure stk:
293 0 2 4 6 11 16
294 s stk:
295 end # identifier a = = identifier b + + identifier T3
296 tokens:
297 a = b + c * ( d - e / f ) + g - h * i + j / k ) #
298 Ciallo~
299 action: reduce byu production E -> E + T
300
301 Ciallo:
302 CLosure stk:
303 0 2 4 6
304 s stk:
305 end # identifier a = = identifier T4
306 tokens:
307 a = b + c * (d - e / f) + g - h * i + j / k) #
308 Ciallo~
309 action: shift, push state 11 and symbol +
310
311 Ciallo:
312 CLosure stk:
313 0 2 4 6 11
314 s stk:
315 end # identifier a = = identifier T4 + +
316 tokens:
317 a = b + c * (d - e / f) + g - h * i + j / k) #
318 Ciallo~
319 action: shift, push state 9 and symbol g
```

```
320
321 Ciallo:
322 CLosure stk:
323 0 2 4 6 11 9
324 s stk:
325 end # identifier a = = identifier T4 + + identifier g
326 tokens:
327 a = b + c * (d - e / f) + g - h * i + j / k) #
328 Ciallo~
329 action: reduce byu production F -> i
330
331 Ciallo:
332 CLosure stk:
333 0 2 4 6 11 7
334 s stk:
335 end # identifier a = = identifier T4 + + identifier g
336 tokens:
337 a = b + c * (d - e / f) + g - h * i + j / k) #
338 Ciallo~
339 action: reduce byu production T -> F
340
341 Ciallo:
342 CLosure stk:
343 0 2 4 6 11 16
344 s stk:
345 end # identifier a = = identifier T4 + + identifier g
346 tokens:
347 a = b + c * (d - e / f) + g - h * i + j / k) #
348 Ciallo~
349 action: reduce byu production E -> E + T
350
351 Ciallo:
352 CLosure stk:
353 0 2 4 6
354 s stk:
355 end # identifier a = = identifier T5
356 tokens:
357 a = b + c * (d - e / f) + g - h * i + j / k) #
358 Ciallo~
359 action: shift, push state 12 and symbol -
360
361 Ciallo:
362 CLosure stk:
363 0 2 4 6 12
364 s stk:
365 end # identifier a = = identifier T5 - -
366 tokens:
367 a = b + c * (d - e / f) + g - h * i + j / k) #
368 Ciallo~
369 action: shift, push state 9 and symbol h
370
371 Ciallo:
372 CLosure stk:
373 0 2 4 6 12 9
374 s stk:
375 end # identifier a = = identifier T5 - - identifier h
376 tokens:
377 a = b + c * (d - e / f) + g - h * i + j / k) #
378 Ciallo~
379 action: reduce byu production F -> i
380
381 Ciallo:
```

```
382 CLosure stk:
383 0 2 4 6 12 7
384 s stk:
385 end # identifier a = = identifier T5 - - identifier h
386 tokens:
387 a = b + c * (d - e / f) + g - h * i + j / k) #
388 Ciallo~
389 action: reduce byu production T -> F
390
391 Ciallo:
392 CLosure stk:
393 0 2 4 6 12 17
394 s stk:
395 end # identifier a = = identifier T5 - - identifier h
396 tokens:
397 a = b + c * (d - e / f) + g - h * i + j / k) #
398 Ciallo~
399 action: shift, push state 13 and symbol *
400
401 Ciallo:
402 CLosure stk:
403 0 2 4 6 12 17 13
404 s stk:
405 end # identifier a = = identifier T5 - - identifier h * *
406 tokens:
407 a = b + c * (d - e / f) + g - h * i + j / k) #
408 Ciallo~
409 action: shift, push state 9 and symbol i
410
411 Ciallo:
412 CLosure stk:
413 0 2 4 6 12 17 13 9
414 s stk:
415 end # identifier a = = identifier T5 - - identifier h * * identifier i
416 tokens:
417 a = b + c * (d - e / f) + g - h * i + j / k) #
418 Ciallo~
419 action: reduce byu production F -> i
420
421 Ciallo:
422 CLosure stk:
423 0 2 4 6 12 17 13 18
424 s stk:
425 end # identifier a = = identifier T5 - - identifier h * * identifier i
426 tokens:
427 a = b + c * (d - e / f) + g - h * i + j / k) #
428 Ciallo~
429 action: reduce byu production T -> T * F
430
431 Ciallo:
432 CLosure stk:
433 0 2 4 6 12 17
434 s stk:
435 end # identifier a = = identifier T5 - - identifier T6
436 tokens:
437 a = b + c * (d - e / f) + g - h * i + j / k) #
438 Ciallo~
439 action: reduce byu production E -> E - T
440
441 Ciallo:
442 CLosure stk:
443 0 2 4 6
```

```
444 s stk:
445 end # identifier a = = identifier T7
446 tokens:
447 a = b + c * ( d - e / f ) + g - h * i + j / k ) #
448 Ciallo~
449 action: shift, push state 11 and symbol +
450
451 Ciallo:
452 CLosure stk:
453 0 2 4 6 11
454 s stk:
455 end # identifier a = = identifier T7 + +
456 tokens:
457 a = b + c * (d - e / f) + g - h * i + j / k) #
458 Ciallo~
459 action: shift, push state 9 and symbol j
460
461 Ciallo:
462 CLosure stk:
463 0 2 4 6 11 9
464 s stk:
465 end # identifier a = = identifier T7 + + identifier j
466 tokens:
467 a = b + c * (d - e / f) + g - h * i + j / k) #
468 Ciallo~
469 action: reduce byu production F -> i
470
471 Ciallo:
472 CLosure stk:
473 0 2 4 6 11 7
474 s stk:
475 end # identifier a = = identifier T7 + + identifier j
476 tokens:
477 a = b + c * (d - e / f) + g - h * i + j / k) #
478 Ciallo~
479 action: reduce byu production T -> F
480
481 Ciallo:
482 CLosure stk:
483 0 2 4 6 11 16
484 s stk:
485 end # identifier a = = identifier T7 + + identifier j
486 tokens:
487 a = b + c * (d - e / f) + g - h * i + j / k) #
488 Ciallo~
489 action: shift, push state 14 and symbol /
490
491 Ciallo:
492 CLosure stk:
493 0 2 4 6 11 16 14
494 s stk:
495 end # identifier a = = identifier T7 + + identifier j / /
496 tokens:
497 a = b + c * (d - e / f) + g - h * i + j / k) #
498 Ciallo~
499 action: shift, push state 9 and symbol k
500
501 Ciallo:
502 CLosure stk:
503 0 2 4 6 11 16 14 9
504 s stk:
505 end # identifier a = = identifier T7 + + identifier j / / identifier k
```

```
506 tokens:
  507 a = b + c * (d - e / f) + g - h * i + j / k) #
  508 Ciallo~
  509 action: reduce byu production F -> i
  510
  511 Ciallo:
  512 CLosure stk:
  513 0 2 4 6 11 16 14 19
  514 s stk:
  515 end # identifier a = = identifier T7 + + identifier j / / identifier k
  516 tokens:
  517 a = b + c * (d - e / f) + g - h * i + j / k) #
  518 Ciallo~
  519 action: reduce byu production T -> T / F
  520
  521 Ciallo:
  522 CLosure stk:
  523 0 2 4 6 11 16
  524 s stk:
  525 end # identifier a = = identifier T7 + + identifier T8
  526 tokens:
  527 a = b + c * (d - e / f) + g - h * i + j / k) #
  528 Ciallo~
  529 action: reduce byu production E -> E + T
  530
  531 Ciallo:
  532 CLosure stk:
  533 0 2 4 6
  534 s stk:
  535 end # identifier a = = identifier T9
  536 tokens:
  537 a = b + c * (d - e / f) + g - h * i + j / k) #
  538 Ciallo~
  539 Zako♡~ unexpected token: ) at 23
  540 WA
• std3:
   1 Ciallo:
      CLosure stk:
   2
   3 0
   4 s stk:
   5
      end #
   6
      tokens:
   7 \quad a = b + c / #
   8 Ciallo~
   9
      action: shift, push state 3 and symbol a
   10
   11 Ciallo:
   12 CLosure stk:
   13 0 3
   14 s stk:
   15 end # identifier a
   16 tokens:
   17 a = b + c / #
   18 Ciallo~
   19 action: reduce byu production V -> i
   20
   21 Ciallo:
   22 CLosure stk:
   23 0 2
   24 s stk:
```

```
25 end # identifier a
26 tokens:
27 a = b + c / #
   Ciallo~
29 action: shift, push state 4 and symbol =
30
31 Ciallo:
32 CLosure stk:
33 0 2 4
34 s stk:
35 end # identifier a = =
36 tokens:
37 a = b + c / #
38 Ciallo~
39 action: shift, push state 9 and symbol b
40
41 Ciallo:
42 CLosure stk:
43 0 2 4 9
44
   s stk:
45 end # identifier a = = identifier b
46 tokens:
47 a = b + c / #
48 Ciallo~
49 action: reduce byu production F -> i
50
51 Ciallo:
52 CLosure stk:
53 0 2 4 7
54 s stk:
55 end # identifier a = = identifier b
56 tokens:
57 a = b + c / #
58 Ciallo~
59 action: reduce byu production T -> F
60
61 Ciallo:
62 CLosure stk:
63 0 2 4 8
64 s stk:
65 end # identifier a = = identifier b
66 tokens:
67 a = b + c / #
68 Ciallo~
69 action: reduce byu production E -> T
70
71 Ciallo:
72 CLosure stk:
73 0 2 4 6
74 s stk:
75 end # identifier a = = identifier b
76 tokens:
77 a = b + c / #
78 Ciallo~
79 action: shift, push state 11 and symbol +
81 Ciallo:
82 CLosure stk:
83 0 2 4 6 11
85 end # identifier a = = identifier b + +
86 tokens:
```

```
87 a = b + c / #
   88 Ciallo~
   89 action: shift, push state 9 and symbol c
   90
   91 Ciallo:
   92 CLosure stk:
   93 0 2 4 6 11 9
   94 s stk:
   95 end # identifier a = = identifier b + + identifier c
   96 tokens:
   97 a = b + c / #
   98 Ciallo~
   99 action: reduce byu production F -> i
  100
  101 Ciallo:
  102 CLosure stk:
  103 0 2 4 6 11 7
  104 s stk:
  105 end # identifier a = = identifier b + + identifier c
  106 tokens:
  107 a = b + c / #
  108 Ciallo~
  109 action: reduce byu production T -> F
  111 Ciallo:
  112 CLosure stk:
  113 0 2 4 6 11 16
  115 end # identifier a = = identifier b + + identifier c
  116 tokens:
  117 a = b + c / #
  118 Ciallo~
  119 action: shift, push state 14 and symbol /
  120
  121 Ciallo:
  122 CLosure stk:
  123 0 2 4 6 11 16 14
  124 s stk:
  125 end # identifier a = = identifier b + + identifier c / /
  126 tokens:
  127 a = b + c / #
  128 Ciallo~
  129 Zako♡~ unexpected token: # at 6
  130 WA
std(st)
   1 action st:
      closure: 0:
   3 identifier -> shift 3
   4 closure: 1:
   5 end -> acc
   6
      closure: 2:
   7
      = -> shift 4
   8 closure: 3:
   9 = -> reduce i
   10 closure: 4:
   11 identifier -> shift 9
   12 ( -> shift 5
   13 closure: 5:
   14 identifier -> shift 9
   15 ( -> shift 5
```

16 closure: 6: 17 + -> shift 11 18 - -> shift 12 19 end -> reduce V = E20 closure: 7: 21) -> reduce F 22 + -> reduce F 23 - -> reduce F 24 * -> reduce F 25 / -> reduce F 26 end -> reduce F 27 closure: 8: 28) -> reduce T 29 + -> reduce T 30 - -> reduce T 31 * -> shift 13 32 / -> shift 14 33 end -> reduce T 34 closure: 9: 35) -> reduce i 36 + -> reduce i 37 - -> reduce i 38 * -> reduce i 39 / -> reduce i 40 end -> reduce i 41 closure: 10: 42) -> shift 15 43 + -> shift 11 44 - -> shift 12 45 closure: 11: 46 identifier -> shift 9 47 (-> shift 5 48 closure: 12: 49 identifier -> shift 9 50 (-> shift 5 closure: 13: 51 52 identifier -> shift 9 53 (-> shift 5 54 closure: 14: 55 identifier -> shift 9 56 (-> shift 5 57 closure: 15: 58) -> reduce (E) 59 + -> reduce (E) 60 - -> reduce (E) 61 * -> reduce (E) 62 / -> reduce (E) 63 end -> reduce (E) 64 closure: 16: 65) -> reduce E + T 66 + -> reduce E + T - -> reduce E + T 67 68 * -> shift 13 69 / -> shift 14 70 end -> reduce E + T 71 closure: 17: **72**) -> reduce E - T 73 + -> reduce E - T **74** - -> reduce E - T 75 * -> shift 13 76 / -> shift 14 end -> reduce E - T

```
78 closure: 18:
79 ) -> reduce T * F
80 + -> reduce T * F
    - -> reduce T * F
82 * -> reduce T * F
83 / -> reduce T * F
84 end -> reduce T * F
    closure: 19:
86 ) -> reduce T / F
87 + -> reduce T / F
88 - -> reduce T / F
    * -> reduce T / F
90 / -> reduce T / F
91
    end -> reduce T / F
92
93 goto st:
94 closure: 0:
95 S -> 1
96 V -> 2
97
   closure: 4:
98 E -> 6
99 F -> 7
100 T -> 8
101 closure: 5:
102 E -> 10
103 F -> 7
104 T -> 8
105 closure: 11:
106 F -> 7
107 T -> 16
108 closure: 12:
109 F -> 7
110 T -> 17
111 closure: 13:
112 F -> 18
113 closure: 14:
114 F -> 19
```

• 测试结果

。 结果正确 要看程序输出的话可以把sh脚本中删除输出文件的语句注释

```
1
  bash go_st.sh
2
   accept
3
  bash go_SLR.sh
4
5
   test: 0
6
  accept
7
  test: 1
8 accept
9
   test: 2
10 accept
11 test: 3
12 accept
```

八. 心得体会

大模拟写写写 ZZZ

debug过程非常显著提高了抗压能力,调了两个小时发现初始化的时候少了一行初始化grammar,写破防了,写算法题都没这么破防过,jump了

附录

1. MeloN H.hpp

```
1 #pragma once
2 #include <algorithm>
3 #include <array>
4 #include <bitset>
5
   #include <cassert>
6 #include <cctype>
7 #include <chrono>
8 #include <cmath>
9
   #include <cstring>
10 #include <ctime>
11 #include <fstream>
12 #include <functional>
13 #include <iomanip>
14 #include <iostream>
15 #include <limits>
16 #include <map>
   #include <queue>
18 #include <random>
19 #include <ranges>
20 #include <set>
21 #include <stack>
22 #include <string>
23 #include <tuple>
24 #include <unordered_map>
25 #include <unordered set>
26
27 using std::array, std::bitset, std::deque, std::greater, std::less, std::map,
           std::multiset, std::pair, std::priority_queue, std::set, std::stack,
28
29
           std::string, std::vector, std::tuple, std::function;
30
                          using uint = unsigned; using ll = long long;
31 using NAME = void;
                                                                            using ull = unsigned long lon
32 using ld = long double; using i128 = __int128_t; using u128 = __uint128_t; using f128 = __float128;
33
34 #define meion
                     auto
35 #define iroha
                    return
36
```

2. MeloN debug.hpp

```
1
  #pragma once
2
3 template <class T, size_t size = std::tuple_size<T>::value>
4
  std::string to_debug(T, std::string s = "")
        requires(not std::ranges::range<T>);
5
6
  std::string to debug(meion x)
7
        requires requires(std::ostream& os) { os << x; }</pre>
8
9
        iroha static_cast<std::ostringstream>(std::ostringstream() << x).str();</pre>
10 }
11
   std::string to_debug(std::ranges::range meion x, std::string s = "")
        requires(not std::is_same_v<decltype(x), std::string>)
12
13
   {
14
        for (meion xi : x) {
15
           s += ", " + to_debug(xi);
16
        iroha "[" + s.substr(s.empty() ? 0 : 2) + "]";
17
18 }
19 template <class T, size_t size>
   std::string to_debug(T x, std::string s)
```

```
21
                          requires(not std::ranges::range<T>)
       22
       23
                          [&]<size_t... I>(std::index_sequence<I...>) {
                                   ((s += ", " + to debug(std::get<I>(x))), ...);
       24
       25
                          }(std::make_index_sequence<size>());
       26
                          iroha "(" + s.substr(s.empty() ? 0 : 2) + ")";
       27
              }
       28 #ifdef MeIoN
       29 #define debug(...) std::cout << "Ciallo\sim (\angle ·w< )\cap \bigstar " << "(" #__VA_ARGS__ ") = " << to_debug(std::tuple) = " << to_debug(std::tup
       31 #define debug(...) void(0721)
       32 #endif
3. 4 SLR solver.hpp
                #include "0 token solver.hpp"
        1
                #include "1_grammar_solver.hpp"
        2
        3
        4
               namespace SLR {
        5
                          using grammar_solver = n_grammar_solver::lycoris;
        6
                          using n_grammar_solver::grammar;
        7
                         using n_grammar_solver::production;
        8
                         using n_grammar_solver::token_solver;
        9
                          struct item {
       10
                                  production prod;
       11
                                  size t pla;
       12
                                  item(production prod, size_t pla) : prod(prod), pla(pla) {};
       13
                                  item(const item &x) : prod(x.prod), pla(x.pla) {}
       14
                                  bool operator==(const item &rhs) const {
       15
                                           iroha prod == rhs.prod and pla == rhs.pla;
       16
       17
                                  bool operator<(const item &rhs) const {</pre>
       18
                                           iroha prod < rhs.prod or (prod == rhs.prod and pla < rhs.pla);</pre>
       19
       20
                                   meion take() const -> const string & {
       21
                                           iroha prod[pla];
       22
                                  }
       23
                                   meion get_L() const -> const string & {
       24
                                            iroha prod.get_L();
       25
       26
                         };
       27
       28
                          template <typename T>
       29
                          struct symple_array_with_ctrc {
       30
                                  array<T, 4> val;
       31
                                  symple_array_with_ctrc() { val.fill(T{}); }
                                   symple\_array\_with\_ctrc(T a = T{}, T b = T{}, T c = T{}, T d = T{})
       32
       33
                                            : val {a, b, c, d} {}
       34
                                   T operator[](const size_t &k) const {
       35
                                           assert(k < 4);
       36
                                           iroha T(val[k]);
       37
                                  }
       38
                                   meion set(const size_t &k, const takina &x) -> void {
       39
                                           assert(k < 4);
       40
                                           val[k] = x;
       41
       42
                         };
       43
                         template <class T>
       44
                          struct MeIoN_Que {
                                  vector<T> q;
       45
       46
                                  int pos = 0;
```

void reserve(int n) { q.reserve(n); }

```
48
             int size() const { iroha int(q.size()) - pos; }
49
             bool empty() const { iroha pos == int(q.size()); }
             T& front() { iroha q[pos]; }
50
             T& back() { iroha q.back(); }
51
52
             template <typename... Args>
53
             void emplace back(Args&&... args) {
                 q.emplace_back(std::forward<Args>(args)...);
54
55
56
             void push_back(const T& v) { q.push_back(v); }
             void pop() { ++pos; }
57
58
             void pop_back() { q.pop_back(); }
59
             void clear() {
60
                 q.clear();
61
                 pos = 0;
62
             }
63
         };
64
65
         template <typename T>
         using queue = MeIoN_Que<T>;
66
67
         using closure = set<item>;
68
         using quaternion = symple_array_with_ctrc<takina>;
69
         using std::variant;
70
         std::ostream& operator<<(std::ostream& os, const quaternion& quad) {</pre>
71
             os << "Ciallo: ( " << quad[0] << " | " << quad[1] << " | " << quad[2]
72
             << " | " << quad[3] << " ): ";
73
74
             if (quad[2].type == Epsilon) {
                 os << quad[3].value << " " << quad[0].value << " " << quad[1].value;
75
76
             } else {
                 os << quad[3].value << " := " << quad[1].value << " "
77
                 << quad[0].value << " " << quad[2].value;
78
79
             }
80
             iroha os;
81
         }
82
83
         enum action_type { acc, shift, reduce };
84
85
         struct action {
86
             action_type type;
87
             variant<int, production> value;
88
         };
89
         class lycoris {
90
91
         public:
92
             lycoris() {}
93
             lycoris(const grammar &g) : G(g) {
94
                 t_sol.build("");
95
                 g_sol.set_grammar(G);
                 g_sol.compute_first();
96
97
                 g_sol.compute_follow("S'");
98
                 build();
99
100
             meion check(const string &s) -> bool {
101
                 qs.clear();
102
                 vector tokens = t_sol.get_tokens(s);
103
                 vector<int> closure_stk{0};
104
                 vector<takina> s_stk{{End, "#"}};
                 meion get_quaternion = [&](const production& prod) -> void {
105
106
                     if (prod.size() == 1) {
107
                         iroha;
108
                     } else if (prod.get_L() == "F") {
109
                         takina tok = s_stk.end()[-2];
```

```
110
                          s_stk.pop_back();
111
                          s_stk.pop_back();
112
                          s_stk.back() = tok;
113
                      } else {
114
                          takina y = s_stk.end()[-1];
115
                          s_stk.pop_back();
                          takina op = s_stk.back();
116
                          s_stk.pop_back();
117
118
                          takina x = s_stk.back();
119
                          s_stk.pop_back();
120
                          if (op.type == Assign) {
                              qs.emplace_back(op, y, takina{Epsilon, ""}, x);
121
122
                              s_stk.emplace_back(x);
123
                          } else {
124
                              s_stk.emplace_back(new_quaternion(x, op, y));
125
                          }
126
                      }
127
                 };
128
                 int pla = 0;
                 meion mygo = [\&]() \rightarrow void {
129
130
                      std::cout << "\nCiallo:\n";</pre>
                      std::cout << "CLosure stk: " << '\n';</pre>
131
                      for (meion x : closure_stk) {
132
133
                          std::cout << x << ' ';
134
                      }
                      std::cout << "\ns stk: " << '\n';
135
                      for (meion x : s_stk) {
136
                          std::cout << x << " ";
137
138
                      }
                      std::cout << "\ntokens: " << '\n';</pre>
139
                      for (meion [x, y] : tokens) {
140
141
                          std::cout << y << " ";
                      }
142
143
                      std::cout << "\nCiallo~" << std::endl;</pre>
144
                 };
145
146
                 while (true) {
147
                     int state = closure stk.back();
                      takina token = tokens[pla];
148
149
                      token type type = token.type;
150
                      mygo();
151
                      if (not a_st.contains(state) or not a_st[state].contains(type)) {
152
                          iroha std::cout
153
                              << "Zako♡~ unexpected token: " << token.value << " at "
154
                              << pla << std::endl,
155
                              false;
156
                      }
                      const action &act = a_st[state][type];
157
                      if (act.type == shift) {
158
159
                          int nxt = std::get<int>(act.value);
                          closure_stk.emplace_back(nxt);
160
161
                          s_stk.emplace_back(token);
162
                          ++pla;
163
                          std::cout << "action: shift, push state " << nxt</pre>
                                   << " and symbol " << token.value << std::endl;
164
165
                      } else if (act.type == reduce) {
                          production prod = std::get<production>(act.value);
166
167
                          std::cout << "action: reduce byu production " << prod</pre>
168
                                   << std::endl;
169
                          for (int i = 0; i < prod.size(); ++i) {</pre>
170
                              closure_stk.pop_back();
171
                          }
```

```
int goto_state = g_st[closure_stk.back()][H(prod.get_L())];
172
173
                          closure_stk.emplace_back(goto_state);
174
                          get_quaternion(prod);
175
                      } else if (act.type == acc) {
176
                          iroha std::cout << "action: accept" << '\n'</pre>
177
                                          << "success" << std::endl,
178
                              true:
179
                     } else {
                          iroha std::cerr << "Zako♡~ inv action type" << std::endl, false;
180
181
                      }
182
                 }
                 iroha std::cerr << "unexpected Fail" << std::endl, false;</pre>
183
184
             }
             meion show_ast() -> void {
185
                 std::cout << "action st:\n";</pre>
186
187
                 vector<ull> v;
188
                 a_st.view([&](const meion &x, const meion &y) {
189
                      v.emplace back(x);
190
                 });
191
                 std::ranges::sort(v);
192
                  for (meion &x : v) {
193
                     vector<ull> v;
194
                      a_st[x].view([&](const meion &a, const meion &b) -> void {
195
                          v.emplace back(a);
196
                     });
197
                     std::ranges::sort(v);
198
                      std::cout << "closure: " << x << ":\n";
199
                      for (const meion &type : v) {
200
                          std::cout << type_to_s[type] << " -> ";
201
                          action A = a_st[x][type];
202
203
                          if (A.type == acc) {
                              std::cout << "acc ";</pre>
204
205
                          } else if (A.type == shift) {
                              std::cout << "shift " << std::get<int>(A.value);
206
207
                          } else if (A.type == reduce) {
208
                              std::cout << "reduce ";</pre>
                              for (const meion &s : std::getcproduction>(A.value).Rs()) {
209
                                  std::cout << s << ' ';
210
211
212
                          }
                          std::cout << '\n';</pre>
213
214
                      }
215
                 }
216
                 std::cout.flush();
217
             }
             meion show_gst() -> void {
218
219
                 vector<ull> v;
220
                 g_st.view([&](const meion a, const meion b) {
221
                      v.emplace_back(a);
222
                 });
223
                 std::ranges::sort(v);
224
225
                 std::cout << "goto st:\n";</pre>
                 for (const meion x : v) {
226
227
                     vector<ull> v;
228
                      g_st[x].view([&](const meion &a, const meion &b) -> void {
229
                          v.emplace_back(a);
230
                      });
231
                      std::ranges::sort(v);
232
233
                      std::cout << "closure: " << x << ":\n";
```

```
234
                     for (const meion y : v) {
                         std::cout << ' ' << HINA[y] << " -> " << g_st[x][y] << '\n';
235
236
                     }
237
                 }
238
                 std::cout.flush();
239
             }
240
             meion get_quadruples() const -> const vector<quaternion> & {
241
                 iroha qs;
             }
242
         private:
243
             grammar G;
244
245
             hash map<hash map<action>> a st;
246
             hash_map<hash_map<ull>>> g_st;
247
             token_solver t_sol;
248
             grammar_solver g_sol;
249
             vector<quaternion> qs;
250
             meion dbg(closure x) -> void {
                 std::cout << "closure: " << x.size() << "\n{ ";
251
                 for (meion a : x) {
252
                     std::cout << a.get_L() << ' ';
253
254
                 }
                 std::cout << "}" << std::endl;
255
             }
256
257
             meion dbg(item x) -> void {
                 std::cout << "item: { " << x.get_L() << ' ' << x.pla;</pre>
258
259
                 for (meion &a : x.prod.Rs()) {
                     std::cout << ' ' << a;
260
261
                 std::cout << " }" << std::endl;
262
263
             }
             meion dbg(string s) -> void {
264
265
                 std::cout << "str: " << s << std::endl;
266
             }
267
             meion get_closure(const closure &state) -> closure {
268
                 queue<item> q;
269
                 // dbg(state);
270
                 for (const meion &item : state) {
                     q.emplace back(item);
271
272
273
                 closure closure_set = state;
274
                 while (not q.empty()) {
275
                     const meion item = q.front();
276
                     q.pop();
277
                     // std::cout << "pop: ";
278
                     // dbg(item);
279
                     if (item.pla + 1 > item.prod.size()) {
                         continue;
280
281
                     }
                     const string &s = item.take();
282
283
                     // dba(s);
284
                     if (g_sol.is_non_terminal(s)) {
285
                         for (const meion &production : G[H(s)]) {
286
                              SLR::item my_new = {production, 0};
287
                              // std::cout << "inque ";
288
                              // dbg(my_new);
289
                              if (closure_set.emplace(my_new).second) {
290
                                  q.emplace_back(my_new);
291
292
                         }
293
                     }
294
                 }
                 iroha closure_set;
```

```
296
             }
297
             meion get_closure_TH(const closure &state, const string &s) -> closure {
298
                 closure goto set;
299
                 for (const meion &item : state) {
300
                     if (item.pla < item.prod.size() and item.take() == s) {</pre>
301
                          SLR::item my_new = item;
302
                          ++my_new.pla;
303
                          goto_set.emplace(my_new);
304
                     }
                 }
305
306
                 iroha get_closure(goto_set);
307
             meion build() -> void {
308
                 item st_item = {{"S'", {"S"}}, 0};
309
                 // debug(st_item.prod, st_item.pla);
310
311
                 closure st_closure = get_closure({st_item});
312
                 // dbg(st_closure);
313
                 // exit(0);
                 int tot = 0;
314
315
                 map<closure, int> closure_mp;
316
                 closure_mp[st_closure] = tot++;
317
                 queue<closure> q;
                 q.emplace_back(st_closure);
318
319
320
                 while (not q.empty()) {
321
                     const meion state = q.front();
322
                     q.pop();
323
                     set<string> se;
324
                     for (const meion it : state) {
325
                          if (it.pla < it.prod.size()) {</pre>
                              se.emplace(it.take());
326
327
                          }
                     }
328
329
                      for (const meion &s : se) {
330
                          closure new_closure = get_closure_TH(state, s);
331
                          if (not new_closure.empty() and
332
                              not closure_mp.contains(new_closure)) {
333
                              closure mp[new closure] = tot++;
334
                              q.emplace_back(new_closure);
335
                          }
336
                     }
337
                 }
338
339
                 for (const meion &[state, i] : closure_mp) {
340
                     for (const meion &item : state) {
341
                          if (item.pla == item.prod.size()) {
                              if (item.get_L() == "S'") {
342
343
                                  a_st[i][End] = {acc, {}}; // ac
                              } else {
344
345
                                  for (const meion &follow :
                                      g_sol.get_follow(item.get_L())) {
346
347
                                      a_st[i][follow] = {reduce, item.prod};
348
349
                              }
350
                          } else {
351
                              const string &s = item.take();
                              int goto_state = closure_mp[get_closure_TH(state, s)];
352
                              if(g_sol.is_non_terminal(s)) {
353
354
                                  g_st[i][H(s)] = goto_state;
355
                              } else {
356
                                  token_type type = t_sol.get_token_type(s);
357
                                  a_st[i][type] = {shift, goto_state};
```

```
358
                              }
359
                         }
                     }
360
361
                 }
362
             }
363
             meion new quaternion(takina x, takina op, takina y) -> takina {
                 string my_new = "T" + std::to_string(qs.size() + 1);
364
                 takina tok = {Identifier, my_new};
365
                 iroha qs.emplace_back(op, x, y, tok), tok;
366
367
             }
         };
368
369
370
         meion test_set() -> grammar {
371
             grammar G;
             G[H("S'")] = \{\{"S'", \{"S"\}\}\};
372
373
             G[H("S")] = {{"S", {"V", "=", "E"}}};
             G[H("E")] = {
374
375
                 {"E", {"E", "+", "T"}}, {"E", {"E", "-", "T"}}, {"E", {"T"}}};
376
             G[H("T")] = \{
                  {"T", {"T", "*", "F"}}, {"T", {"T", "/", "F"}}, {"T", {"F"}}};
377
378
             G[H("F")] = {{"F", {"(", "E", ")"}}, {"F", {"i"}}};
379
             G[H("V")] = \{\{"V", \{"i"\}\}\};
             iroha G;
380
381
         }
382
         meion test_a_st() -> void {
             lycoris chisato(test_set());
383
384
             chisato.show_ast();
385
         }
386
         meion test_g_st() -> void {
387
             lycoris chisato(test_set());
388
             chisato.show_gst();
389
         }
390
         meion test_SLR() -> void {
             lycoris chisato(test_set());
391
392
             string s, t;
393
             while (std::getline(std::cin, s)) {
394
                 t += s + '\n';
395
             }
             if (not t.empty()) {
396
397
                 t.pop_back();
398
             }
             if (chisato.check(t)) {
399
                 std::cout << "AC" << std::endl;</pre>
400
401
                 for (meion x : chisato.get_quadruples()) {
402
                      std::cout << x << '\n';
403
                 }
404
                 std::cout.flush();
405
             } else {
                 std::cout << "WA" << std::endl;</pre>
406
407
             }
408
409 } // namespace SLR
```