

50.012 Networks Lab 6 Group 11

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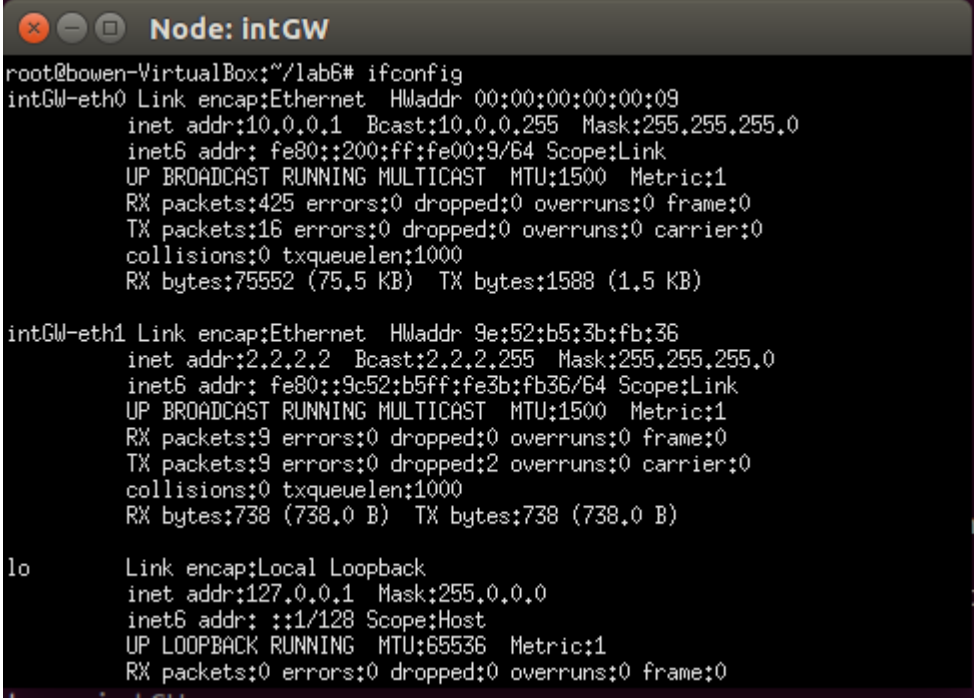
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Q1 What is the IP Subnet that is Chosen for the Hosts?

Answer: 10.0.0.0/24, the mask is 255.255.255.0



```
Node: intGW
root@bowen-VirtualBox:~/lab6# ifconfig
intGW-eth0 Link encap:Ethernet HWaddr 00:00:00:00:00:09
    inet addr:10.0.0.1 Bcast:10.0.0.255 Mask:255.255.255.0
    inet6 addr: fe80::200:ff:fe00:9/64 Scope:Link
    UP BROADCAST RUNNING MULTICAST MTU:1500 Metric:1
    RX packets:425 errors:0 dropped:0 overruns:0 frame:0
    TX packets:16 errors:0 dropped:0 overruns:0 carrier:0
    collisions:0 txqueuelen:1000
    RX bytes:75552 (75.5 KB) TX bytes:1588 (1.5 KB)

intGW-eth1 Link encap:Ethernet HWaddr 9e:52:b5:3b:fb:36
    inet addr:2.2.2.2 Bcast:2.2.2.255 Mask:255.255.255.0
    inet6 addr: fe80::9c52:b5ff:fe3b:fb36/64 Scope:Link
    UP BROADCAST RUNNING MULTICAST MTU:1500 Metric:1
    RX packets:9 errors:0 dropped:0 overruns:0 frame:0
    TX packets:9 errors:0 dropped:2 overruns:0 carrier:0
    collisions:0 txqueuelen:1000
    RX bytes:738 (738.0 B) TX bytes:738 (738.0 B)

lo        Link encap:Local Loopback
    inet addr:127.0.0.1 Mask:255.0.0.0
    inet6 addr: ::1/128 Scope:Host
    UP LOOPBACK RUNNING MTU:65536 Metric:1
    RX packets:0 errors:0 dropped:0 overruns:0 frame:0
```

Q2. Are the two servers srv1 and srv2 in the same subnet?

Answer: Since the servers srv1 and srv2 have the IP address 10.0.0.10 and 10.0.0.11, they are in the same subnet 10.0.0.0/24, they have the same prefix.

```

srv1-eth0 Link encap:Ethernet HWaddr 00:00:00:00:00:0a
          inet addr:10.0.0.10 Bcast:10.0.0.255 Mask:255.255.255.0
          inet6 addr: fe80::200:ff:fe00:a/64 Scope:Link
          UP BROADCAST RUNNING MULTICAST MTU:1500 Metric:1
          RX packets:274 errors:0 dropped:2 overruns:0 frame:0
          TX packets:61 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:41401 (41.4 KB) TX bytes:8060 (8.0 KB)

```

```

srv2-eth0 Link encap:Ethernet HWaddr 00:00:00:00:00:0b
          inet addr:10.0.0.11 Bcast:10.0.0.255 Mask:255.255.255.0
          inet6 addr: fe80::200:ff:fe00:b/64 Scope:Link
          UP BROADCAST RUNNING MULTICAST MTU:1500 Metric:1
          RX packets:360 errors:0 dropped:0 overruns:0 frame:0
          TX packets:12 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:58364 (58.3 KB) TX bytes:1260 (1.2 KB)

```

Q3: Test if you can observe the switch with tracepath from h1 to srv1? Hint: use the -n option for tracepath to prevent unnecessary DNS lookups. Why are you not able to observe the switch?

Answer:

We are unable to observe the switch with tracepath from h1 to srv1

The switch is unable to be observed by the host h1, since by using the tracepath -n command link layer switches are transparent towards hosts and we are only able to trace down the IP addresses of the hop router(s)

```

mininet> h1 tracepath -n srv1
 1?: [LOCALHOST] pmtu 1500
 1: 10.0.0.10 2.817ms reached
 1: 10.0.0.10 1.314ms reached
 Resume: pmtu 1500 hops 1 back 1

```

Q4: What is the gateway for the devices srv1, srv2, and the hosts h0 to h4?

Answer:

```

mininet> srv1 tracepath extGW
 1?: [LOCALHOST] pmtu 1500
 1: 10.0.0.1 4.687ms
 1: 10.0.0.1 1.616ms
 2: 8.8.8.1 1.812ms reached
 Resume: pmtu 1500 hops 2 back 2
mininet> srv2 tracepath extG
gethostbyname2: Host name lookup failure
mininet> srv2 tracepath extGW
 1?: [LOCALHOST] pmtu 1500
 1: 10.0.0.1 4.654ms
 1: 10.0.0.1 1.257ms
 2: 8.8.8.1 1.771ms reached
 Resume: pmtu 1500 hops 2 back 2

```

The gateway for srv1 and srv 2 is 10.0.0.1

The gateway for h0 to h4 is 10.0.0.111

```

root@bowen-VirtualBox:~/lab6# route -n
Kernel IP routing table
Destination    Gateway         Genmask         Flags Metric Ref    Use Iface
0.0.0.0        10.0.0.1        0.0.0.0         UG    0      0      0  srv1-eth
0
10.0.0.0       0.0.0.0         255.255.255.0   U     0      0      0  srv1-eth
0

```

```

root@bowen-VirtualBox:~/lab6# route -n
Kernel IP routing table
Destination    Gateway         Genmask         Flags Metric Ref    Use Iface
0.0.0.0        10.0.0.111      0.0.0.0         UG    0      0      0  h0-eth0
10.0.0.0       0.0.0.0         255.255.255.0   U     0      0      0  h0-eth0
root@bowen-VirtualBox:~/lab6#

```

Q5: Can you ping/reach the server test.net (8.8.8.2) from h1? If not, do you have an idea of what goes wrong?

Answer:

```

mininet> h1 ping 8.8.8.2
PING 8.8.8.2 (8.8.8.2) 56(84) bytes of data.
From 10.0.0.105 icmp_seq=1 Destination Host Unreachable
From 10.0.0.105 icmp_seq=2 Destination Host Unreachable
From 10.0.0.105 icmp_seq=3 Destination Host Unreachable
From 10.0.0.105 icmp_seq=4 Destination Host Unreachable
From 10.0.0.105 icmp_seq=5 Destination Host Unreachable
From 10.0.0.105 icmp_seq=6 Destination Host Unreachable

```

No, the host h1 cannot ping or reach the server test.net because the IP address of the first hop router/gateway for the hosts is configured to 10.0.0.111 and this IP does not exist.

If we configure the IP address of the gateway to 10.0.0.1, the hosts will be able to reach the server test.net and this is our strategy in Q7.

Q6: Is a DHCP server running in the local network? On which machine?

Answer: Yes. It is running on srv1 whose IP address is 10.0.0.10.

By running the command `h1 dhclient h1-eth0` to test out the DHCP protocol, and opening an xterm on h1 and typing `wireshark &`, we can see the DORA messages exchanged between the DHCP server which is 10.0.0.10 and the client requesting whose IP is initially set as 0.0.0.0 and destination is set as the broadcasting IP 255.255.255.255.

No.	Time	Source	Destination	Protocol	Length	Info
8	47.997122502	fe80::d4a9:afff:fe7...	ff02::fb	MDNS	107	Standard query 0x0006
9	48.763033809	0.0.0.0	255.255.255.255	DHCP	342	DHCP Discover - Trans
10	48.765146928	10.0.0.10	10.0.0.105	DHCP	342	DHCP Offer - Trans
11	48.765351377	0.0.0.0	255.255.255.255	DHCP	342	DHCP Request - Trans
12	48.775292089	10.0.0.10	10.0.0.105	DHCP	356	DHCP ACK - Trans
13	49.216768313	fe80::14d8:f6ff:fe8...	ff02::fb	MDNS	107	Standard query 0x0006

Q7: Do you find something that might need to be improved?

Do that change, save the file, and restart the net.py mininet simulation

Answer:

```
srv1DHCP.conf x
interface=srv1-eth0
dhcp-range=srv1-eth0,10.0.0.100,10.0.0.200,255.255.255.0,12h
dhcp-option=3,10.0.0.1
dhcp-option=option:dns-server,0.0.0.0,8.8.8.8
dhcp-authoritative
```

In the srv1DHCP.conf file, change:

dhcp-option=3, 10.0.0.111
to
dhcp-option=3, 10.0.0.1

This changes the gateway IP address broadcasted to the hosts h0 to h4, allowing them to reach the server test.net.

Q8: In the open mininet session, open an xterm on h1 again and ping Google (8.8.8.8). Can you reach it now?

Answer:

Yes, h1 is now able to ping Google (8.8.8.8) as it is able to reach the extGW through the switches after modifying the srv1DHCP.conf file.

```
root@bowen-VirtualBox:~/Desktop/lab6# ping 8.8.8.8
PING 8.8.8.8 (8.8.8.8) 56(84) bytes of data:
64 bytes from 8.8.8.8: icmp_seq=1 ttl=62 time=3.55 ms
64 bytes from 8.8.8.8: icmp_seq=2 ttl=62 time=0.608 ms
64 bytes from 8.8.8.8: icmp_seq=3 ttl=62 time=0.059 ms
64 bytes from 8.8.8.8: icmp_seq=4 ttl=62 time=0.614 ms
^C
```

Q9: On the h1 host, ping test.net. Can you reach it? Why? Try using dig or nslookup to find out more. What is the IP of test.net?

Answer:

Yes, h1 is able to ping test.net since the DNS server 8.8.8.8 has an A record of test.net's IP address. The IP address of test.net is 8.8.8.2.

```
Node: h1
root@bowen-VirtualBox:~/Downloads/lab6# route -n
Kernel IP routing table
Destination Gateway Genmask Flags Metric Ref Use Iface
0.0.0.0 10.0.0.1 0.0.0.0 UG 0 0 0 h1-eth0
10.0.0.0 0.0.0.0 255.255.255.0 U 0 0 0 h1-eth0
root@bowen-VirtualBox:~/Downloads/lab6# ping test.net
PING test.net (8.8.8.2) 56(84) bytes of data:
64 bytes from 8.8.8.2: icmp_seq=1 ttl=62 time=1.60 ms
64 bytes from 8.8.8.2: icmp_seq=2 ttl=62 time=1.26 ms
64 bytes from 8.8.8.2: icmp_seq=3 ttl=62 time=0.326 ms
64 bytes from 8.8.8.2: icmp_seq=4 ttl=62 time=0.067 ms
^C
--- test.net ping statistics ---
4 packets transmitted, 4 received, 0% packet loss, time 3023ms
rtt min/avg/max/mdev = 0.067/0.815/1.605/0.636 ms
root@bowen-VirtualBox:~/Downloads/lab6# nslookup test.net
Server: 8.8.8.8
Address: 8.8.8.8#53

Name: test.net
Address: 8.8.8.2

root@bowen-VirtualBox:~/Downloads/lab6# dig test.net

; <<> DiG 9.9.5-3-Ubuntu <<> test.net
;; global options: +cmd
;; Got answer:
;; ->>HEADER<<- opcode: QUERY, status: NOERROR, id: 384
;; flags: qr aa rd ra; QUERY: 1, ANSWER: 1, AUTHORITY: 0, ADDITIONAL: 0

;; QUESTION SECTION:
;test.net. IN A

;; ANSWER SECTION:
test.net. 0 IN A 8.8.8.2

;; Query time: 6 msec
;; SERVER: 8.8.8.8#53(8.8.8.8)
;; WHEN: Sat Dec 11 17:34:00 SGT 2021
;; MSG SIZE rcvd: 42
```

Q10: In the provided setup, one node provides NAT for the hosts with private IP address.

Which node is this?

Answer:

NAT is enabled on the intGW.

It provides a translation from the local (private) IP addresses to the global IP address and this translation happens both in the outgoing and incoming messages.

We tested out the NAT translation by opening an xterm window for intGW and observing the exchange of packets via wireshark after running `h1 ping 8.8.8.8`, we can see that there is a translation of the *source* IP address from 10.0.0.105 to 2.2.2.2 (for host h1) in the outgoing packets and a translation of the *destination* IP address from 2.2.2.2 to 10.0.0.105 (for host h1) in the incoming packets via the NAT.

No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000000	fe80::d4a9:afff:fe7...	ff02::fb	MDNS	109	Standard query 0x0000
2	0.213546267	fe80::88a7:47ff:fea...	ff02::fb	MDNS	109	Standard query 0x0000
3	3.134397898	10.0.0.105	8.8.8.8	ICMP	100	Echo (ping) request
4	3.134411542	2.2.2.2	8.8.8.8	ICMP	100	Echo (ping) request
5	3.134728545	8.8.8.8	2.2.2.2	ICMP	100	Echo (ping) reply
6	3.134731348	8.8.8.8	10.0.0.105	ICMP	100	Echo (ping) reply
7	4.135800034	10.0.0.105	8.8.8.8	ICMP	100	Echo (ping) request
8	4.135810958	2.2.2.2	8.8.8.8	ICMP	100	Echo (ping) request
9	4.135829596	8.8.8.8	2.2.2.2	ICMP	100	Echo (ping) reply

Q11: What is the rule you added? Test if it works, i.e. if you can still ping 8.8.8.8 from srv2 after the rule is effective. Ideally, you should not!

Answer:

```
iptables -I FORWARD -s 10.0.0.11 -j DROP
```

This rule uses the principle of match + action, where packets that are sent from the source IP address of 10.0.0.11 which is srv2 will be dropped by the firewall.

```
root@bowen-VirtualBox:~/Downloads/lab6# iptables -I FORWARD -s 10.0.0.11 -j DROP
root@bowen-VirtualBox:~/Downloads/lab6# iptables -L
Chain INPUT (policy ACCEPT)
target     prot opt source               destination

Chain FORWARD (policy ACCEPT)
target     prot opt source               destination
DROP       all  --  10.0.0.11            anywhere
ACCEPT     all  --  10.0.0.0/24          anywhere        ctstate NEW
ACCEPT     all  --  anywhere            anywhere        ctstate RELATED,ESTABLISHED

Chain OUTPUT (policy ACCEPT)
target     prot opt source               destination
```

```
Node: srv2
root@bowen-VirtualBox:~/Downloads/lab6# ping 8.8.8.8
PING 8.8.8.8 (8.8.8.8) 56(84) bytes of data.
^C
--- 8.8.8.8 ping statistics ---
14 packets transmitted, 0 received, 100% packet loss, time 13066ms
root@bowen-VirtualBox:~/Downloads/lab6#
```