



UNIVERSITAS AMIKOM PURWOKERTO

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SALINAN DAFTAR NILAI OFFICIAL TRANSCRIPT OF RECORD

Nomor Transkrip : 1532/TR/IK/IF/S-1/XXVH/III/2023
Transcript Number

Nomor Ijazah : 55201203000532
Certificate Number

Nama : NUGIE DWITAMA
Name

Tahun Masuk : 2019
Enrolment Year

Tempat & Tanggal Lahir : Banyumas, 6 Juni 2001
Place and Date Birth Banyumas, June 6th, 2001

Tanggal Lulus : 4 Maret 2023
Passing Date March 4th, 2023

No. Induk Mahasiswa : 19SA1035
Student ID

SKS Total : 146
Total S.C.U

Program Pendidikan : STRATA I
Education Program

IP Kumulatif : 3.52
Grade Point Average

Program Studi : INFORMATIKA
Study Program Informatics

Predikat : Sangat Memuaskan
Predicate Very Satisfactory

No	Mata Kuliah / Subject	Kredit / Credit	Nilai / Grade	Mutu / Quality
1.	PENDIDIKAN PANCASILA DAN KEWARGANEGARAAN <i>Pancasila and civic education</i>	3	B+	10.5
2.	PENDIDIKAN AGAMA ISLAM <i>Islamic education</i>	3	B	9
3.	KALKULUS DASAR <i>Basic Calculus</i>	2	C	4
4.	SISTEM BASIS DATA <i>Database System</i>	4	B	12
5.	ARSITEKTUR DAN ORGANISASI KOMPUTER <i>Computer Architecture and Organization</i>	3	B	9
6.	SIKAP MENTAL AMIKOM <i>Amikom Mental Attitude</i>	1	A	4
7.	TECHNOPRENEURSHIP <i>Technopreneurship</i>	2	B+	7
8.	PENDIDIKAN ANTI KORUPSI <i>Anti Corruption Education</i>	2	B+	7
9.	PENGANTAR ILMU KOMPUTER <i>Introduction to computer science</i>	3	B	9
10.	ALJABAR LINIER DAN Matrik <i>Linear Algebra and Matrix</i>	3	B	9
11.	MATEMATIKA DISKRET <i>Discrete mathematics</i>	3	B	9
12.	BAHASA INDONESIA <i>Indonesian Language</i>	3	A	12
13.	PENGANTAR SISTEM CERDAS <i>Introduction to Smart Systems</i>	2	A	8
14.	LOGIKA DIGITAL DAN SISTEM DIGITAL <i>Digital Logic and Digital Systems</i>	3	B	9
15.	PENGANTAR MULTIMEDIA <i>Introduction to Multimedia</i>	3	A	12
16.	SISTEM OPERASI <i>Operating system</i>	3	B+	10.5
17.	KALKULUS LANJUT <i>Advanced Calculus</i>	2	A	8
18.	PEMROGRAMAN BERORIENTASI OBJEK <i>Object Oriented Programming</i>	3	B	9
19.	ALGORITMA DAN STRUKTUR DATA <i>Algorithms and Data Structures</i>	3	B+	10.5
20.	BAHASA PEMROGRAMAN PYTHON <i>Python Programming Language</i>	4	B	12
21.	JARINGAN KOMPUTER <i>Computer network</i>	3	A	12
22.	BAHASA INGGRIS <i>English</i>	2	A	8
23.	BAHASA INGGRIS LANJUT <i>Advanced English</i>	2	B+	7
24.	STATISTIK PROBABILITAS <i>Probability Statistics</i>	3	B+	10.5
25.	PEMODELAN 2 DIMENSI <i>2 Dimensional Modeling</i>	3	B	9

No	Mata Kuliah / Subject	Kredit / Credit	Nilai / Grade	Mutu / Quality
26.	TEORI GRAF DAN OTOMATA <i>Graph and Automated Theory</i>	3	B+	10.5
27.	CLOUD COMPUTING <i>Cloud Computing</i>	2	B	6
28.	PEMROGRAMAN MOBILE <i>Mobile Programming</i>	4	B+	14
29.	PEMBELAJARAN MESIN <i>Machine Learning</i>	3	B+	10.5
30.	METODOLOGI PENELITIAN <i>Research methodology</i>	3	A	12
31.	VISI KOMPUTER <i>Computer Vision</i>	4	A	16
32.	PEMROSESAN BAHASA ALAMI <i>Natural Language Processing</i>	3	B	9
33.	PEMROGRAMAN FRAMEWORK (.NET) <i>Programming Framework (.Net)</i>	4	B+	14
34.	VISUALISASI 3 DIMENSI <i>3 Dimensional Visualization</i>	3	A	12
35.	MIKROPROSESSOR <i>Microprocessor</i>	3	A	12
36.	ETIKA PROFESI <i>Professional ethics</i>	2	A	8
37.	AGENT <i>Agent</i>	4	A	16
38.	SISTEM TERDISTRIBUSI <i>Distributed System</i>	3	A	12
39.	KRIPTOGRAFI <i>Cryptography</i>	2	A	8
40.	REKAYASA PERANGKAT LUNAK <i>Software engineering</i>	3	A	12
41.	PEMROGRAMAN LOGIK DAN SEMANTIK <i>Logic and semantic programming</i>	3	A	12
42.	PRAKTIK KERJA LAPANGAN <i>Field practice</i>	3	A	12
43.	PEMROGRAMAN GAME MOBILE <i>Mobile Game Programming</i>	3	A-	11.25
44.	PEMROGRAMAN WEB <i>Web Programming</i>	3	A-	11.25
45.	TEMU BALIK INFORMASI <i>Information Retrieval</i>	3	B+	10.5
46.	INTERAKSI MANUSIA DAN KOMPUTER <i>Human and Computer Interaction</i>	2	B+	7
47.	METODE PENGEMBANGAN PERANGKAT LUNAK <i>Software Development Method</i>	3	B	9
48.	KEAMANAN INFORMASI DAN JARINGAN <i>Information and Network Security</i>	3	B-	8.25
49.	DIGITAL FORENSIC <i>Digital Forensic</i>	3	A	12
50.	SKRIPSI <i>Thesis</i>	6	B+	21

Judul Skripsi
PERANCANGAN SISTEM PRESENSI SISWA DENGAN RFID BERBASIS IOT MENGGUNAKAN NODEMCU ESP8266 (STUDI KASUS: SMK DEWANTARA SUMBANG)

Final Assignment
DESIGN OF STUDENT PRESENCE SYSTEM WITH IOT-BASED RFID USING NODEMCU ESP8266 (CASE STUDY : SMK DEWANTARA SUMBANG)



Purwokerto, 13 Maret 2023
March 13th, 2023
Dekan Fakultas Ilmu Komputer
Dean of the Faculty of Computer Science
Dr. Eng. Imam Yahyudin, M.M.
2012.09.1.009