

Julia – Week 1 Day 1

Sophie van Genderen, Assoc Computational Specialist
Julia Giannini, Computational Specialist

Northwestern IT Research Computing and Data Services

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Covered in today's class:

- Why Julia?
- Comparing Python to Julia
- Demo
- Intro to Quest
- Starting up Julia on Quest

Julia

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Why Julia?

- Superior performance for numerical analysis and scientific computing because of “Just-In-Time” (JIT) compilation vs. Interpreted
 - Compiled vs. Interpreted languages
- Built-in parallelism, great for heavy computations
- No external libraries needed for Mathematics
- Data Models

Julia

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Comparing Python to Julia

Key Indicator	Julia 	Python 
Maturity	Created in 2012	Created in 1991
Scope	General-purpose, but data-oriented	General-purpose and used for almost everything
Language Type	High Level, (Just in Time) Compiled	High Level, Interpreted
Typing	Dynamically-typed language, but also offers the ability to specify types (Static)	Dynamic, the type for a variable is decided at runtime
Open-source	Yes	Yes
Usage	Data Science and Machine Learning – especially work with data models	Mobile/web Dev, AI, Data Science, web scripting, game development, security ops.
Data Science	Math functions are easy to write and understand – no external libraries are needed for math functions	Requires NumPy or other libraries for advanced math
Performance	Fast development and production, high speed runtime, can handle millions of data threads	Fast for development, slow for production

Comparing Python to Julia

- Indexing
- Loops
- Functions / Methods
- Installing / Loading / Using external packages
- Dictionaries
- Global
- Modules
- Classes

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Comparing Python to Julia - Indexing

- Julia: 1, 2, 3 (indexing is 1-based)
- Python: 0, 1, 2 (indexing is 0-based)

Python 

```
list_numbers = [1,  
2, 5, 10, 4, 9, 7, 12, 9]  
element = 10  
list_numbers.index(element)  
  
> 3
```

Julia 

```
str = "Hello, world!"  
println(str[1])  
println(str[4:9])  
  
> H  
> lo, wo
```

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Comparing Python to Julia - Loops

Python Loops

while

for

(if/else)

Control Statements

continue

break

(pass)



Julia Loops

while

for

(foreach)

Control Statements

continue

break



Comparing Python to Julia - Loops

Python



```
for i in range(10):
    i += 5
    print(i)
```

```
for i in range(5):
    if i % 2 == 0:
        print(f"{i} is even")
    else:
        pass # Do nothing for
odd numbers
```

Julia



```
for i in 1:10
    i += 5
    print(i)
end
```

```
foreach(i -> begin
    if i % 2 == 0
        println("$i is
even")
    end
end, 0:4)
```

<https://docs.julialang.org/en/v1/manual/control-flow/#man-loops>

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Comparing Python to Julia - Functions

Python



```
def new_function():
    print("Hello!")

new_function()

def name_function(name):
    print("Hello, " + name +
"!")

name_function("James")
```

Julia



```
new_function(x,y)
    x + y
end
```

```
new_function(2,3)
```

==

```
f(x,y) = x + y
f(2,3)
```

<https://docs.julialang.org/en/v1/manual/functions/>

Comparing Python to Julia - Methods

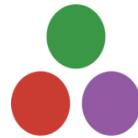
Python



A method in Python is a function that belongs to an object/class.

```
class C:  
    def my_method(self):  
        print("I am a C")  
  
c = C()  
c.my_method() # Prints ("I am a C")
```

Julia



A method in Julia is the implementation of **multiple dispatch**, which allows the call/execution of different definitions of a function based on the data types of the arguments.

(example in Jupyter Notebook later)

<https://docs.julialang.org/en/v1/manual/methods/>

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Comparing Python to Julia

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Comparing Python to Julia - Dictionaries



Creating an empty dictionary:

```
dict_ex = {}
```

Creating a filled dictionary with different types:

```
dict_ex = {  
    "brand": "Ford",  
    "electric": False,  
    "year": 1964,  
    "colors": ["red", "white", "blue"]  
}  
print(type(dict_ex)) → class 'dict'
```

dict() method to make a dictionary:

```
dict_ex = dict(brand= "Ford",  
              electric= False, year= 1964, colors  
              = ["red", "white", "blue"])
```

Referring to values using keys:

```
print(dict_ex["brand"])  
> Ford
```

.keys() returns the keys through a dict_keys object.

.values() returns the values through a dict_values object.

.items() returns both the keys and values through a dict_items object.

Comparing Python to Julia - Dictionaries

Creating an Empty dictionary:

```
Dict1 = Dict()  
println("Empty Dictionary = ", Dict1)
```

Creating an Untyped Dictionary:

```
Dict2 = Dict("a" => 101, "b" => 102,  
"c" => "Hello")  
println("\nUntyped Dictionary = ",  
Dict2)
```

Creating a Typed Dictionary:

```
Dict3 = Dict{String, Integer}("a" =>  
101, "c" => 102)  
println("\nTyped Dictionary = ",  
Dict3)
```

Accessing dictionary values using keys:

```
println(Dict2["b"])  
println(Dict2["c"])
```

Julia



Creating a Dictionary with Integer keys:

```
Dict2 = Dict(1 => 10, 2 => 20, 3  
=> "Geeks")  
println(Dict2[1])  
println(Dict2[3])
```

Creating a Dictionary with Symbols (immutable):

```
Dict3 = Dict(:a => 1, :b => "one")  
println(Dict3[:b])
```

Keys = keys(Dictionary_name) Returns all the keys of the dictionary

Values = values(Dictionary_name) Returns all the values of the dictionary

<https://docs.julialang.org/en/v1/base/collections/>

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Comparing Python to Julia – Global variables

Python



Any variable defined outside the scope of a function is a global variable.

To create or modify the value of a global variable inside the scope of a function, use the keyword `global`

```
x = "awesome"

def myfunc():
    global x
    x = "fantastic"

myfunc()

print("Python is " + x)
```

The original value of the global variable `x` is `awesome`. This returns:

Python is `fantastic`

Comparing Python to Julia – Global variables



It's complicated, and has to do with the fact that Julia is JIT compiled.

A global variable is *reasonable* if it's a constant (`const`). It is *borderline reasonable* if it is a constant type.

<https://gist.github.com/flcong/2eba0189d7d3686ea9633a6d14398931>

<https://docs.julialang.org/en/v1/manual/performance-tips/#Avoid-untyped-global-variables>

<https://docs.julialang.org/en/v1/manual/variables-and-scoping/#man-typed-globals>

```
global x::Int = 1000
global const z::Float64 = rand(1)[1]
## This is nice for the compiler 😊
```

```
function my_func()
    ## stuff
end
```

Will lead to (much) better performance than

```
x = 1000
y = rand(1)[1]
## If one of these changes type
throughout the program, it will be
difficult for the compiler 😞
```

```
function my_func()
    ## stuff
end
```

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Comparing Python to Julia – Modules (Python)

In the command line:



```
[user@computer ~/py_dir]$ python  
./load_fibo.py  
0 1 1 2 3 5 8
```

Done

Python caches the compiled version of each module in the `__pycache__` directory

```
[user@computer ~/py_dir]$ ls  
fibo.py  load_fibo.py  __pycache__
```

<https://docs.julialang.org/en/v1/manual/modules/>

<https://docs.python.org/3/tutorial/modules.html>

Definition of module - `fibo.py`

```
# Fibonacci numbers module  
  
def fib(n):      # write Fibonacci series  
    up to n  
    a, b = 0, 1  
    while a < n:  
        print(a, end=' ')  
        a, b = b, a+b  
    print()
```

Use the module - `load_fibo.py`

```
# load my module  
import fibo  
  
# call a function defined in that  
module  
fibo.fib(10)  
print('done')
```

Comparing Python to Julia – Modules (Julia)

In the command line:



```
[user@computer ~/julia_dir]$ julia  
./load_Fibo.jl  
0 1 1 2 3 5 8  
done
```

Julia does not cache compiled versions of modules

```
[user@computer ~/julia_dir]$ ls  
Fibo.jl  load_Fibo.jl
```

<https://docs.julialang.org/en/v1/manual/modules/>
<https://docs.python.org/3/tutorial/modules.html>

Definition of module - **Fibo.jl**

```
module Fibo  
  
function fib(n::Int) # write Fibonacci series  
    a, b = 0, 1  
    while a < n  
        print(a, " ")  
        a, b = b, a + b  
    end  
    println()  
end  
  
# End of module  
end
```

Use the module - **load_Fibo.jl**

```
# load my module  
include("Fibo.jl")  
using .Fibo  
  
# call a function defined in that module  
Fibo.fib(10)  
println("done")
```

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Comparing Python to Julia - Classes

Python



```
class Person:  
    def __init__(pyobject, name, age):  
        pyobject.name = name  
        pyobject.age = age  
  
    def myfunction(x):  
        print("Hello my name is " + x.name)  
  
p = Person("Matthew", 46)  
p.myfunction()  
  
>> Hello my name is Matthew
```

Julia



Julia has no class!

Seriously though, Julia isn't an object-oriented language. Using structs, generic functions, and constructors you can create something class and object-like but it's a pain.

If an OOP paradigm is what you seek, look elsewhere.

Julia

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Live Demo!

Live Demo will Cover...

- Python vs. Julia vs. Python w/ Numba
- Python vs. Julia Linear Regression
- Python vs. Julia DataFrames

Note: we will use the **Python runtime notebook** to compare the performance of Julia and Python – follow along if you like

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Quest



What is Quest

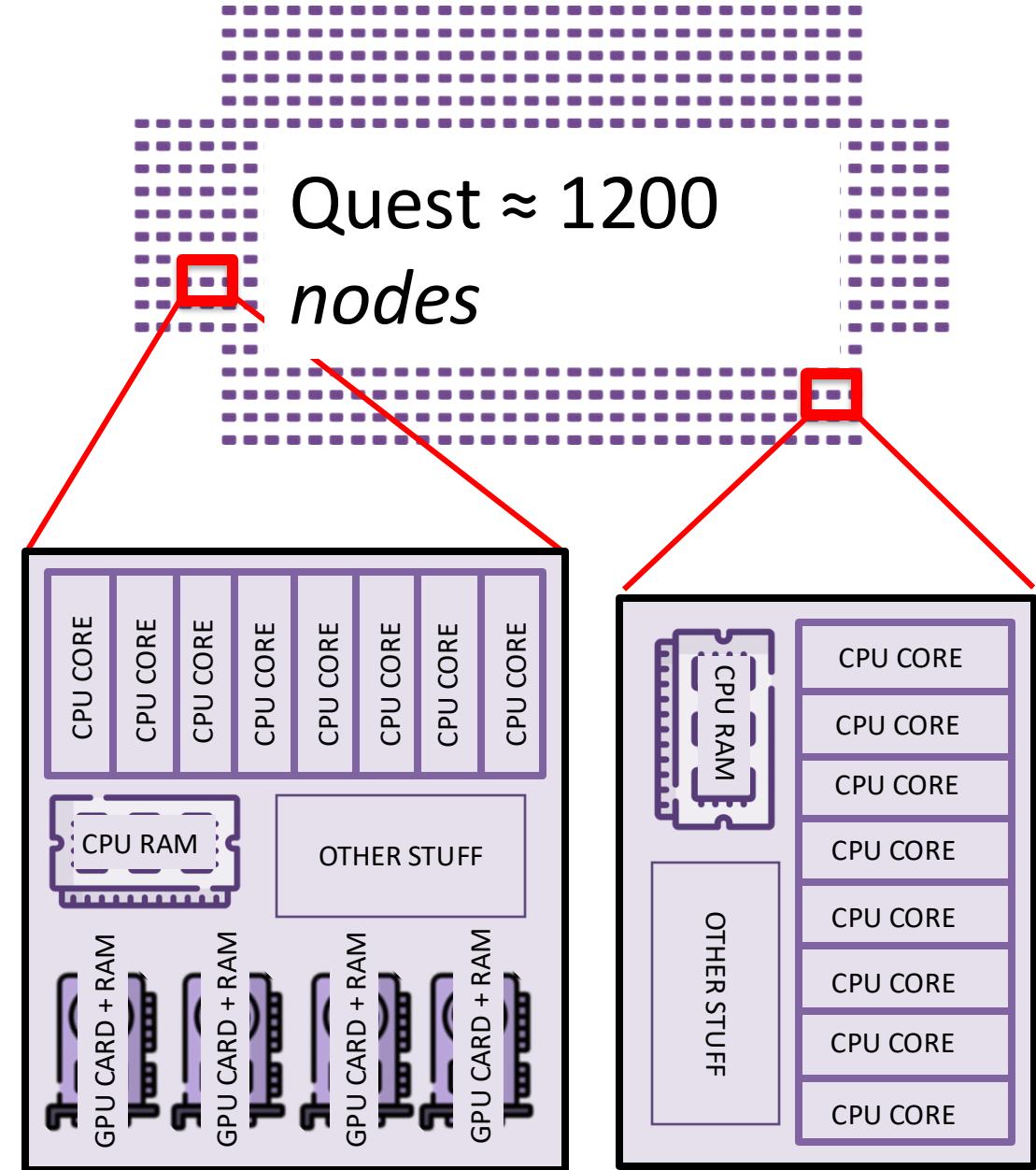
- High-performance computing (HPC) resources for compute and data intensive research
- Available to faculty, staff, and students for research purposes
- Quest User Guide: <https://rcdsdocs.it.northwestern.edu/>

Computing Resources

- Nodes have:
 - Cores (CPUs and GPUs)
 - Memory
 - Networking (PCIe | NVM | SXM)
- There are different versions of nodes:
 - Quest10 | Quest11 | Quest12 | Quest13

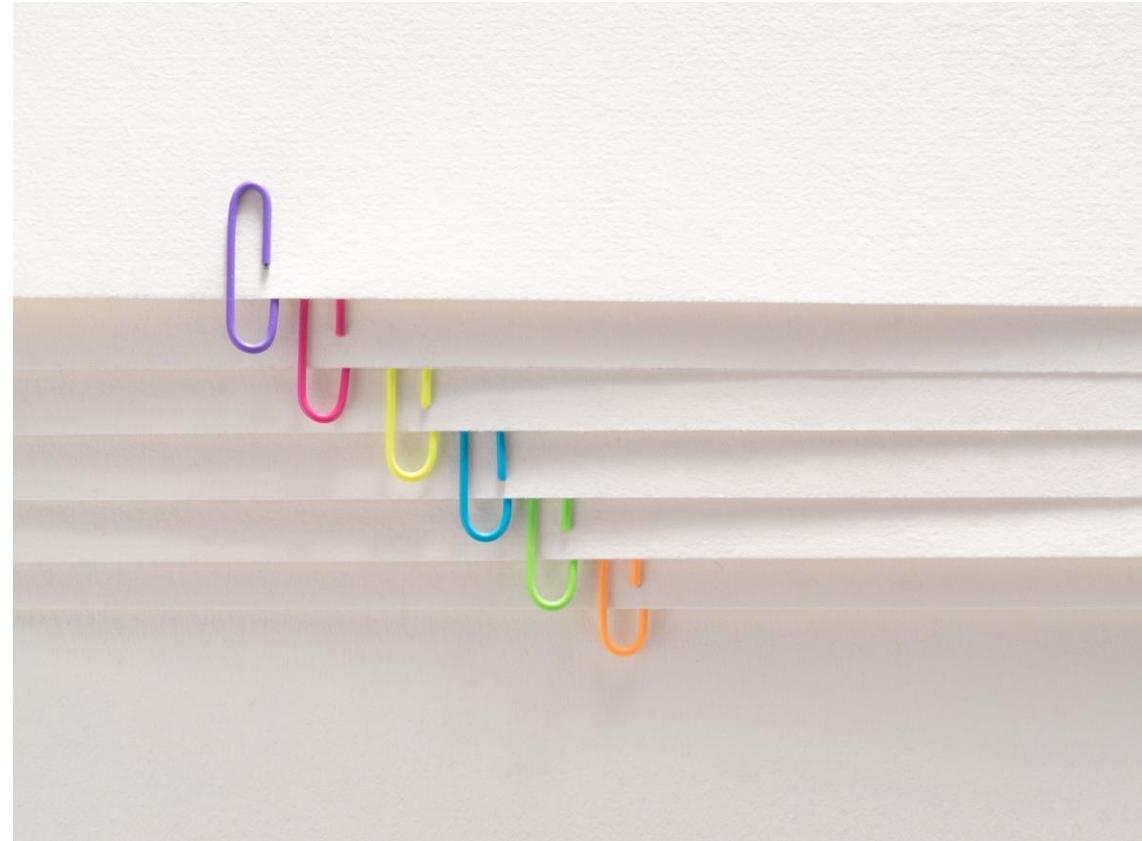
Computing Resources

- Each node has *schedulable resources*:
 - 40-128 *CPU* cores
 - 192-512 GB of *CPU RAM* (total)
 - 0-4 *GPU* cards



Working Directories

- /home - all users
 - 80 GB
 - Only accessible by the user
 - Backed up!
- /projects
 - General access and classrooms
 - /e33102
 - Not backed up!



Job Types

- Batch job
 - Jobs that are submitted via script
 - Good for: code that has a longer runtime/more resources
 - Example: Slurm
- Interactive job
 - Jobs that have a Graphical User Interface (GUI)
 - Good for: debugging and prototyping
 - Examples: RStudio, JupyterHub, SAS, Matlab

Connecting to Quest

- ssh
 - Done via terminal
 - ssh <netid>@login.quest.northwestern.edu

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Log into Quest and Load Julia

■ ssh to Quest

```
[netid@quser]$ module load julia/1.11.4  
[netid@quser]$ julia
```

```
 _ _(_)_ | Documentation: https://docs.julialang.org  
(_)_|_|_ |  
_ _|_|_|_ _ | Type "?" for help, "]?" for Pkg help.  
|_|_|_|_|_| /_||_|  
|_|_|_|_|_|(_||_| Version 1.11.4 (2025-03-10)  
/_|\_||_|_| \_||_| Official https://julialang.org/ release  
|_|_|_|_|_|_|_|_|_|
```

julia>

Thank You!

Questions about Quest? Email us at:
quest-help@northwestern.edu