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DOUBLE:
#include <stdio.h>
#define MAX 100 // Adjust based on expected range of numbers
int findDuplicates(int arr[], int n) {
  int count[MAX] = {0}; // Initialize count array to zero
  int foundDuplicate = 0; // Flag to track if duplicates are found
  for (int i = 0; i < n; i++) {
    count[arr[i]]++; // Increment the count for the current number
  }
  printf("Duplicate elements are: ");
  for (int i = 0; i < MAX; i++) {
    if (count[i] > 1) {
       printf("%d ", i);
       foundDuplicate = 1;
    }
  }
  return foundDuplicate; // Return 1 if duplicates found, else 0
}
int main() {
  int arr[] = \{1, 2, 3, 4, 5, 3, 2, 6, 7, 1\};
  int n = sizeof(arr) / sizeof(arr[0]);
  if (findDuplicates(arr, n) == 0) {
     printf("None\n");
  } else {
```

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printf("\n");
}
return 0;
}
```