Hello
I'm Dhanush Sairam

https://nuker-15.github.io/

(+91) 6380122254

dhanushsairam@gmail.com

Games

- WCC 2. Google Play(50 M+ Dwnlds) | App Store
- WCC 3. Google Play (10 M+ Dwnlds)| App Store
- WCC Cricket Blitz. Google Play(500 K+ Dwnlds)| App Store
- WCC Rivals Cricket Multiplayer. (1 M+ Dwnlds) Google Play
- VR/ AR Games.
- Casual mobile Games

Key Skills – (Unity | C# | Animation System| Dynamic UI)

Game engine expertise (Unity, Godot) | Language proficiency (C# (with Unity), Python), Unity Animation systems, Dynamic UI (Unity GUI), Audio Systems, Version control (Git)

Experience

June 2022 –October 2023
Nextwave Multimedia (P) ltd., Royapettah – *Junior Game Developer*

March 2024 - Present
Chillout Studio(P) ltd., Madhavaram – *Game Developer*

Skills Used/ Learnt

- I Learned to use the **Unity Engine (With C#)**.
- Made Opponent **AI**.
- Custom **Physics**.
- Dynamic **UI**.
- Implemented **Animation Systems**.
- Developed games from scratch.
- Implemented Audio Systems.
- Player Avatar Customization using 3rd Party Api.
- VR/ AR games.
- Firebase Integration.
- Simple Multiplayer Implementation.

Education

May 2017 - June 2021
SRM Institute of Science and Technology, Chennai- *B. Tech (CSE)*