

# Max-Cut Project

Rydberg Lab Meeting Update - 07/29/2020

# Recap: Max-Cut Problem & Antiferromagnetic Ising Model

## Max-Cut Problem

- Undirected graph:  $G = (V, E)$
- Cut:
  - Partition:  $(S \subseteq V, \bar{S} = V \setminus S)$
  - Set of edges with one vertex in  $S$  and one vertex in  $\bar{S}$ :  $E(S, \bar{S})$
- Objective: Find cut that maximizes the total weight of edges in the cut:  $\sum_{(ij) \in E(S, \bar{S})} w_{ij} d_{ij}$
- NP-hard



## Antiferromagnetic Ising Model

- Atoms  $i$  and interaction strengths  $-J_{ij}, J_{ij} < 0$
- Anti-alignment:
  - spins  $\sigma_i^z$ :  $(+1, -1)$
  - Interactions between anti-aligned spins:  $\sigma_i^z \neq \sigma_j^z$
- Ground state: configuration that minimizes  $H(\sigma) = - \sum_{ij} J_{ij} \sigma_i \sigma_j = - \sum_{ij} J_{ij} + 2 \sum_{ij: \sigma_i \neq \sigma_j} J_{ij}$
- Mother nature!

# System Configurations

- System structure
  - Square lattice
  - Triangular lattice
  - Free particles

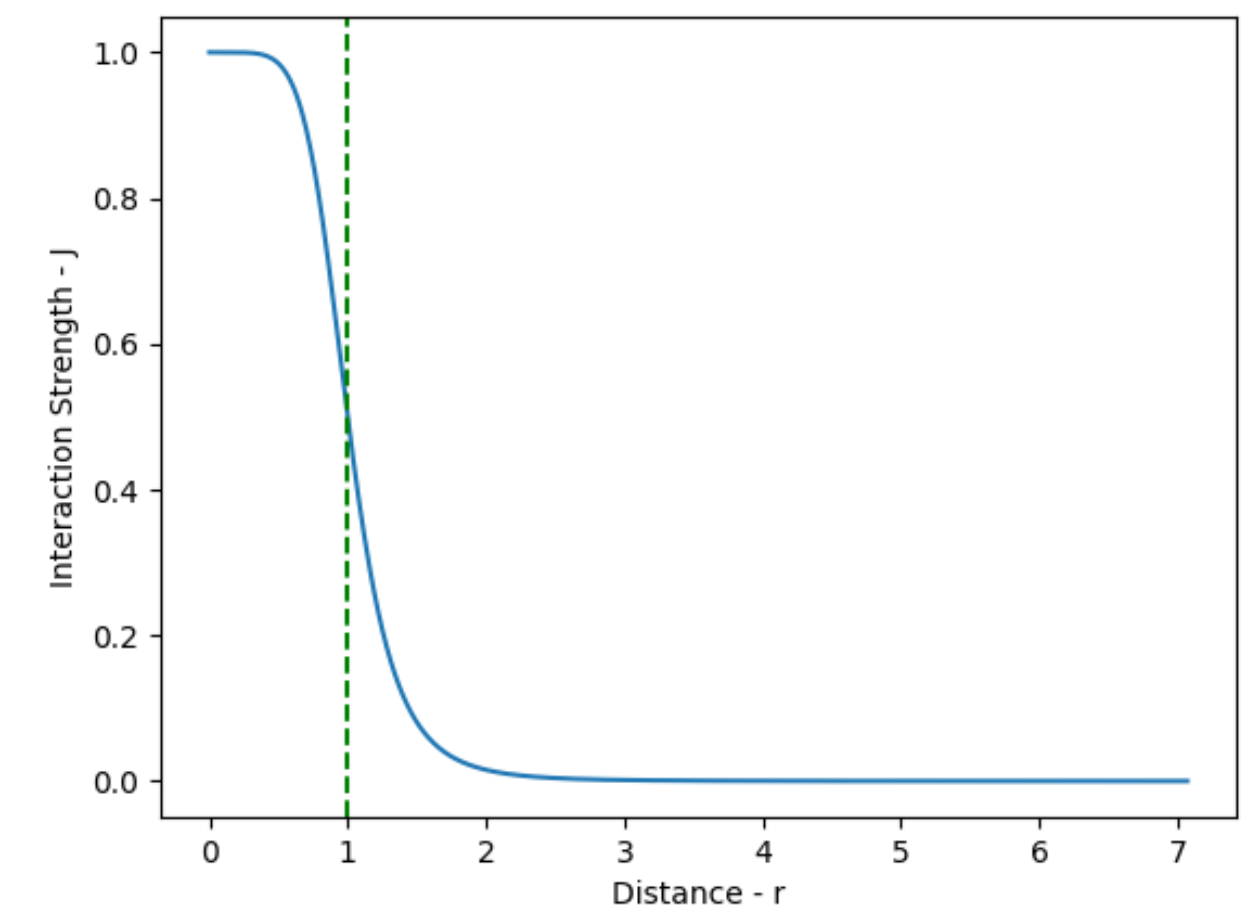
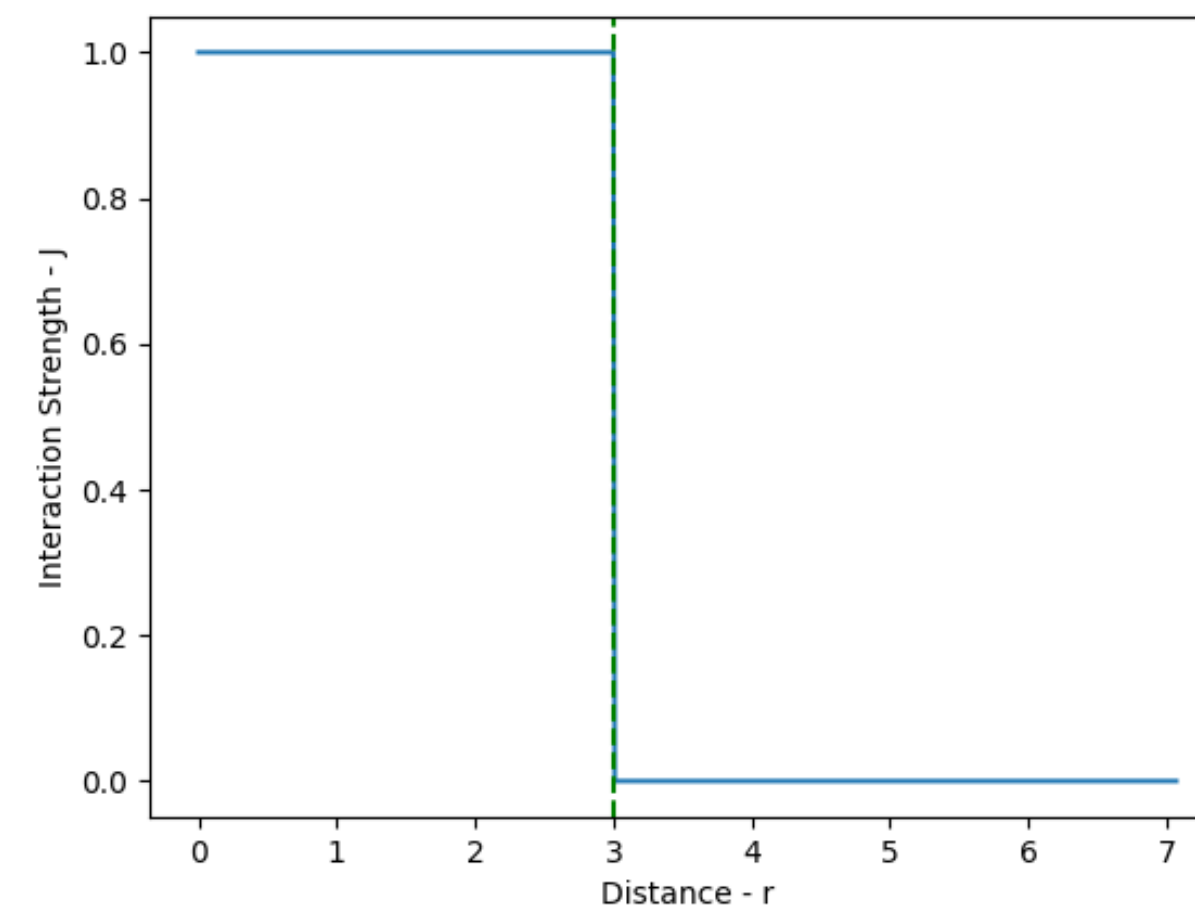
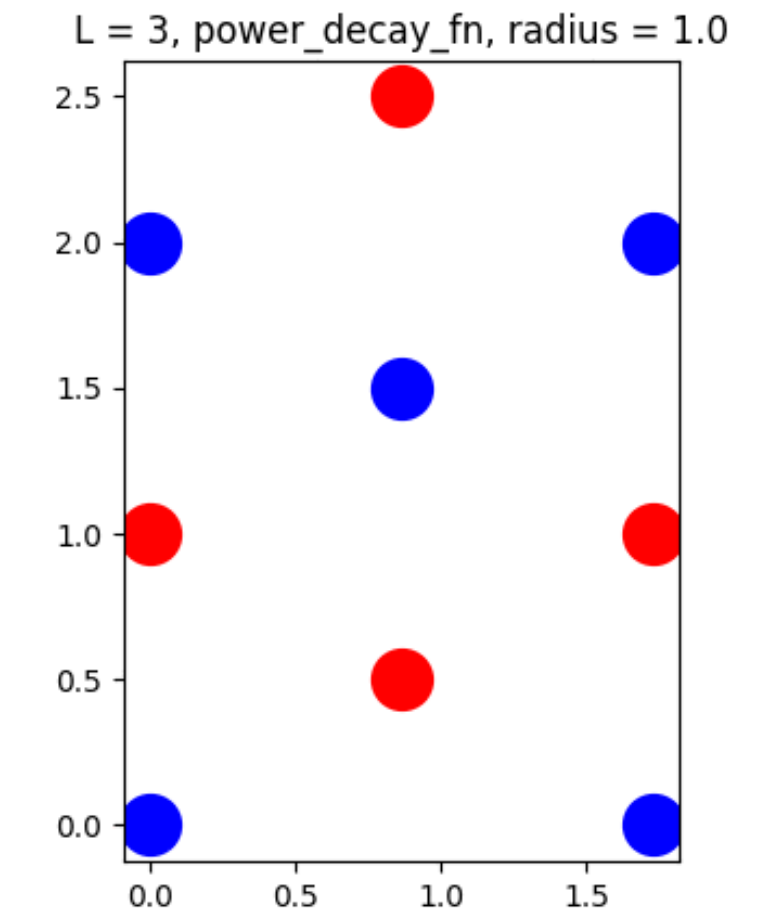
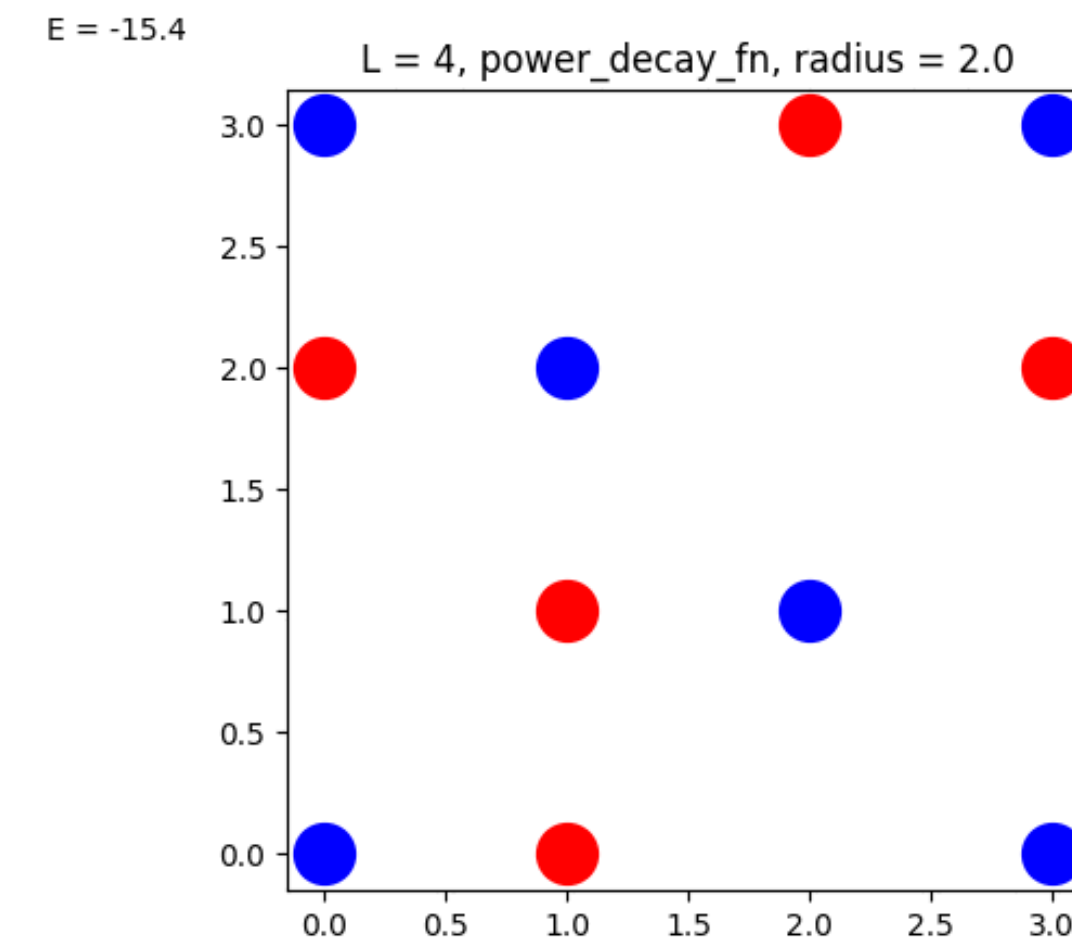
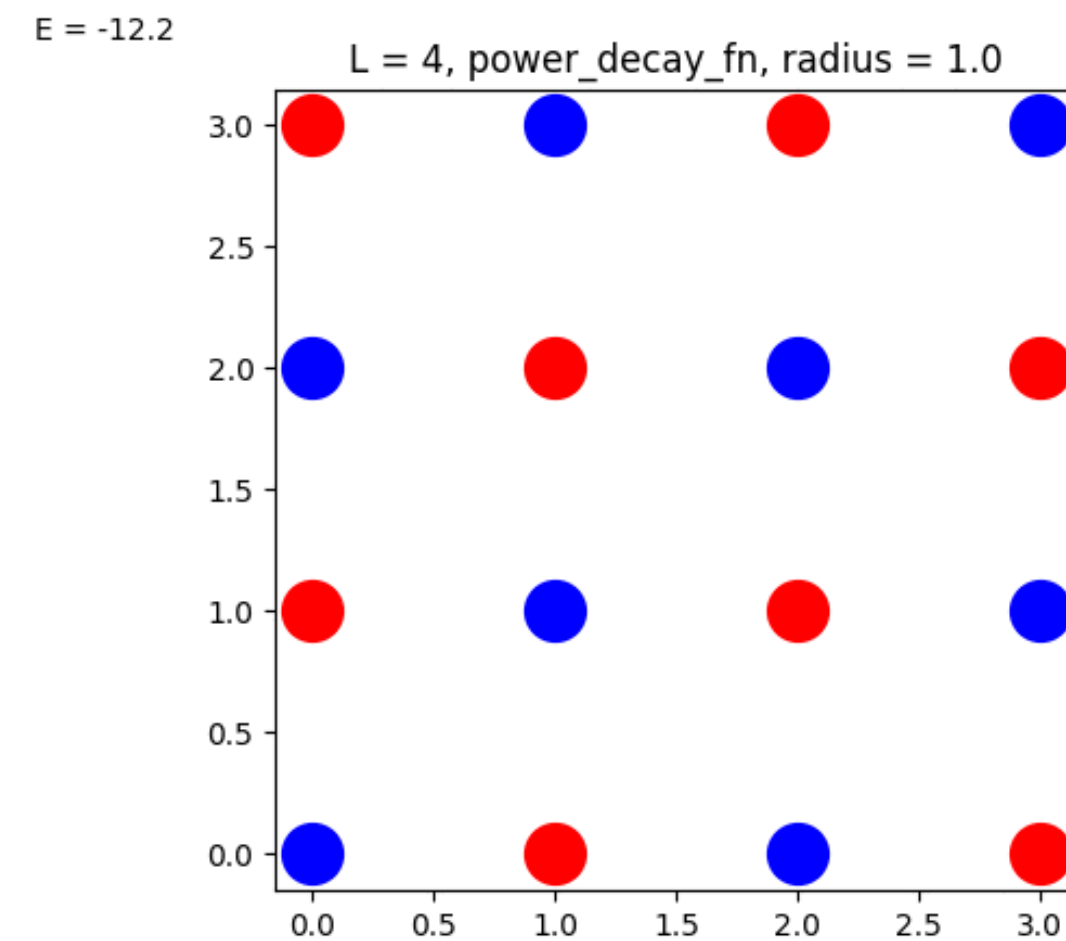
- System size

- Interaction shape & range (radius,  $R$ )

- Step function  $1 \cdot (d \leq R)$

- Power decay function  $\frac{1}{1 + \left(\frac{d}{R}\right)^6}$

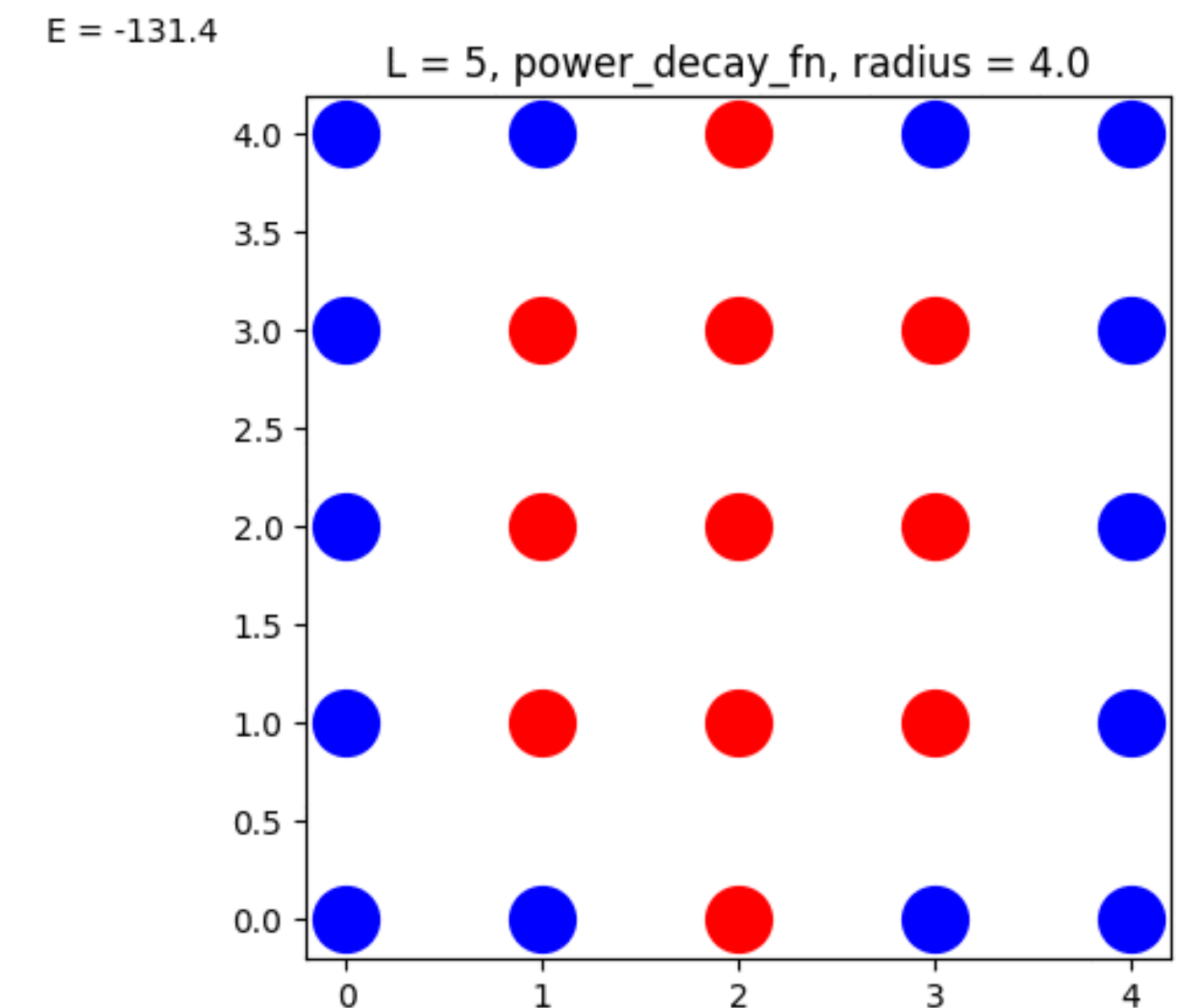
- Random  $R[0,1]$



# Classical Algorithms

# Simulated Annealing

- Initialize a random partition (randomly assign each vertex to either set)
- Set initial temperature  $T := T_0$
- Repeat  $t_{eq}$  iterations for equilibration ( $t_{eq} = 1$  in continuous cooling):
  - Pick a random vertex  $v$
  - $\Delta E$  = change of energy implied by switching the assignment of  $v$ :  $p(v)$
  - If  $R[0,1] < e^{-\Delta E/T}$  (using **Metropolis-Hastings Algorithm**):
    - $p(v) := -p(v)$
- Decrease temperature  $T := r \cdot T$  (geometric cooling)
- Repeat steps 3 & 4 until convergence



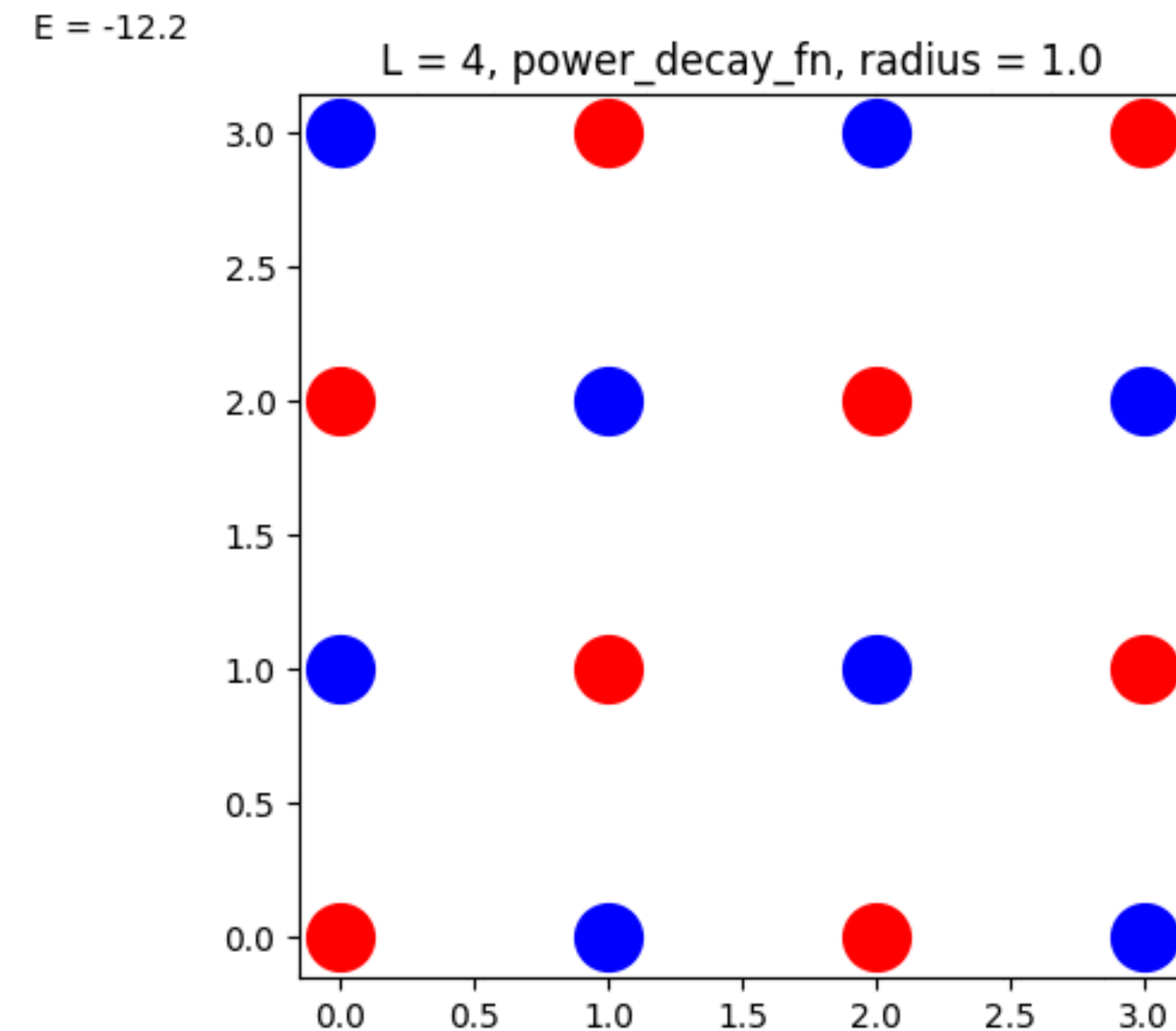
## Algorithm Parameters:

- Initial temperature  $T_0$
- Cooling rate  $r$
- Equilibration duration  $t_{eq}$

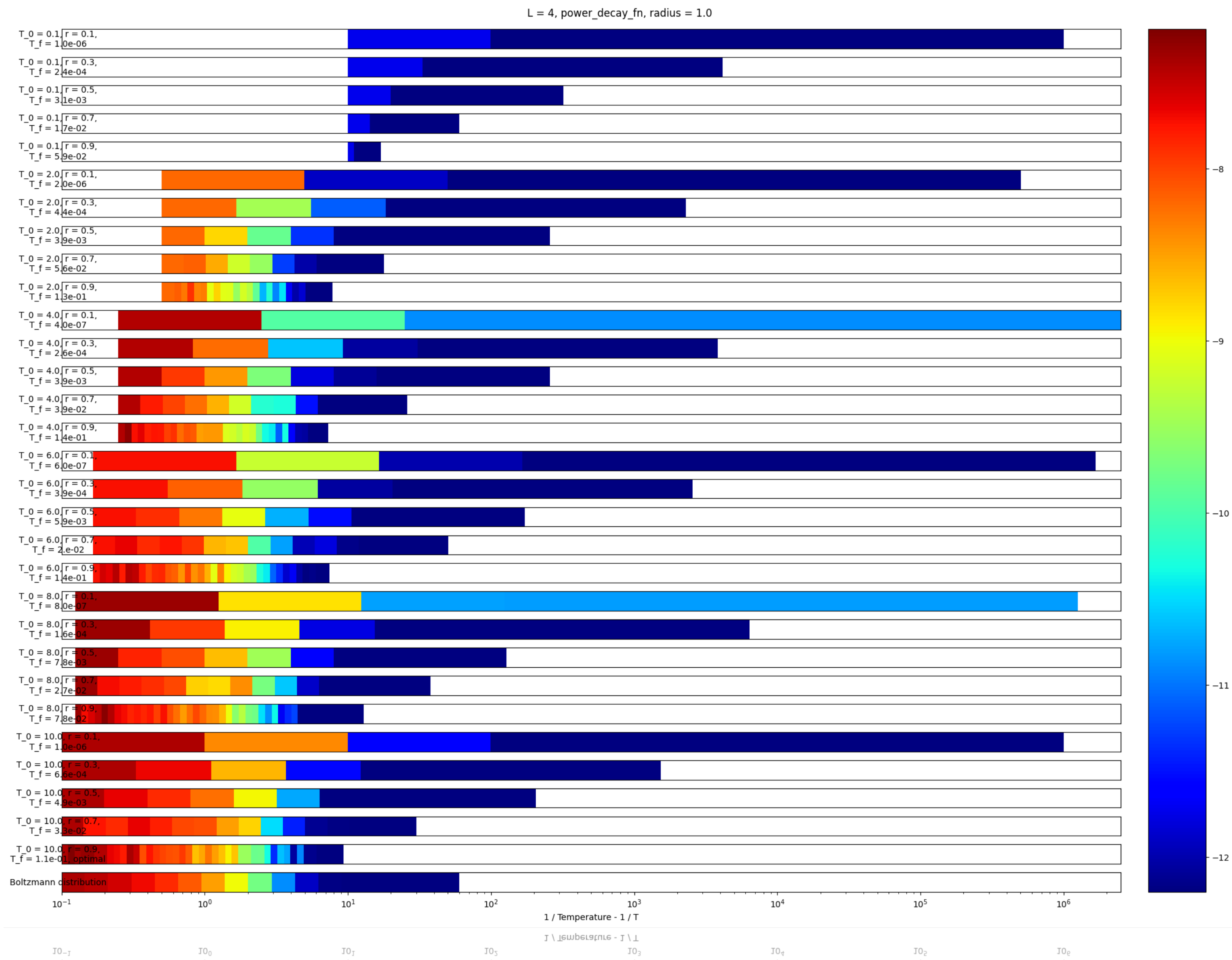
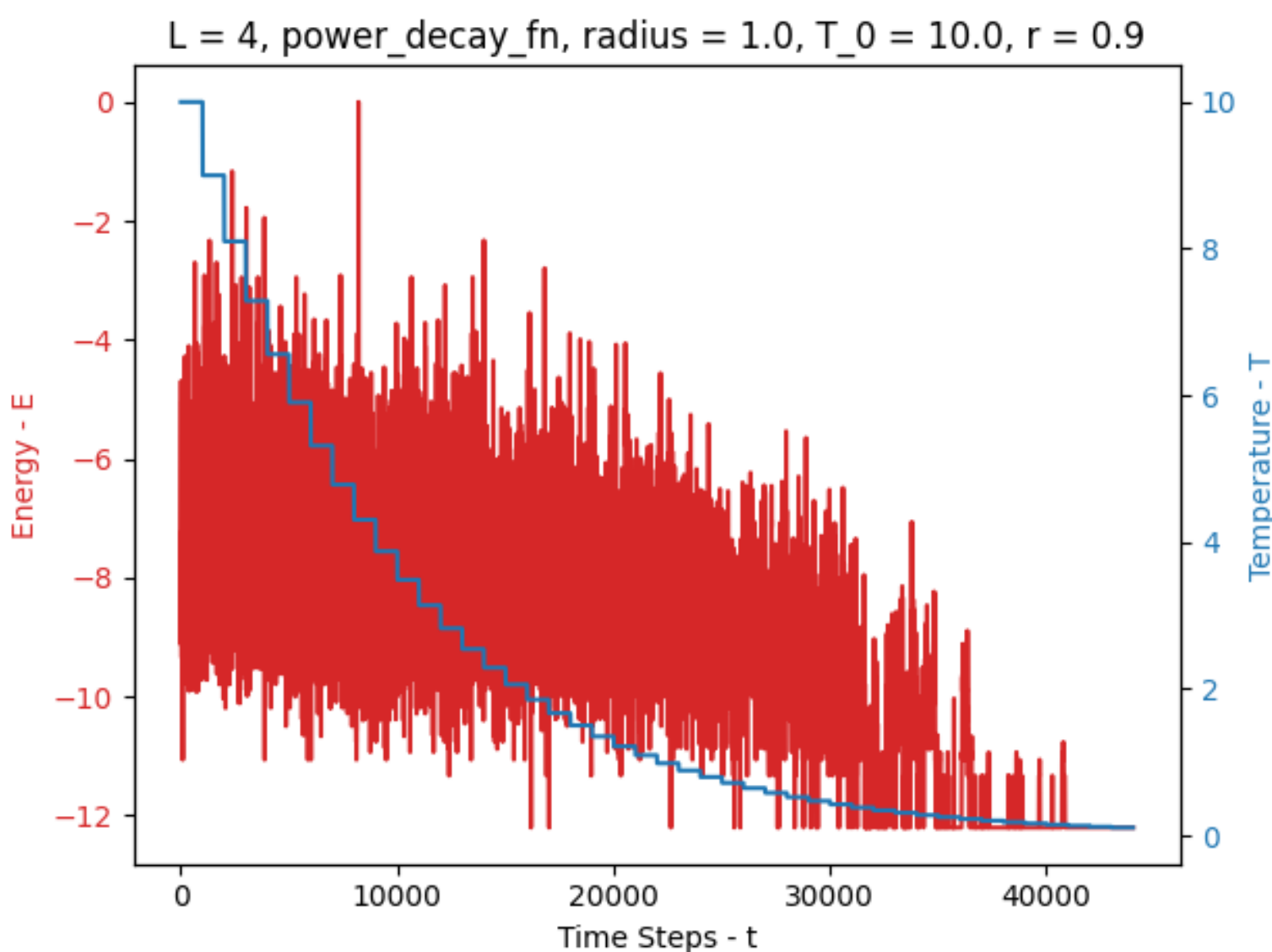
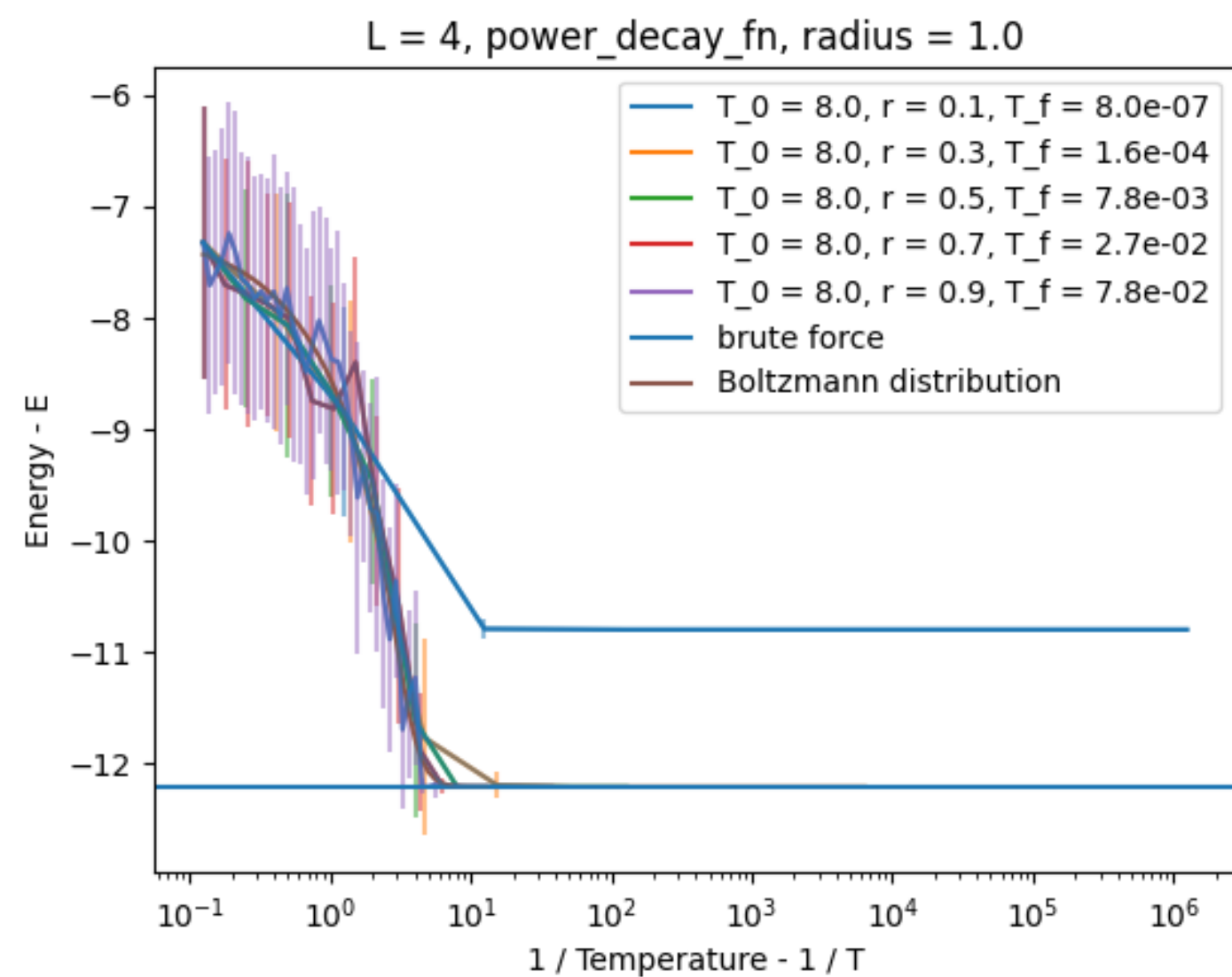
# Sample Case: Square Lattice, Power Decay Function with $R = 1, t_{eq} = 1000$

- Simulated Annealing (approximate)
  - Evaluation metric: reaching the minimum energy possible in the fastest number of steps averaged over 50 runs
- Compare with: Brute Force Solution (exact)
  - Boltzmann distribution plotted using all states explored by brute force algorithm:

$$\frac{\sum_i E_i e^{-E_i/T}}{\sum_i e^{-E_i/T}}$$

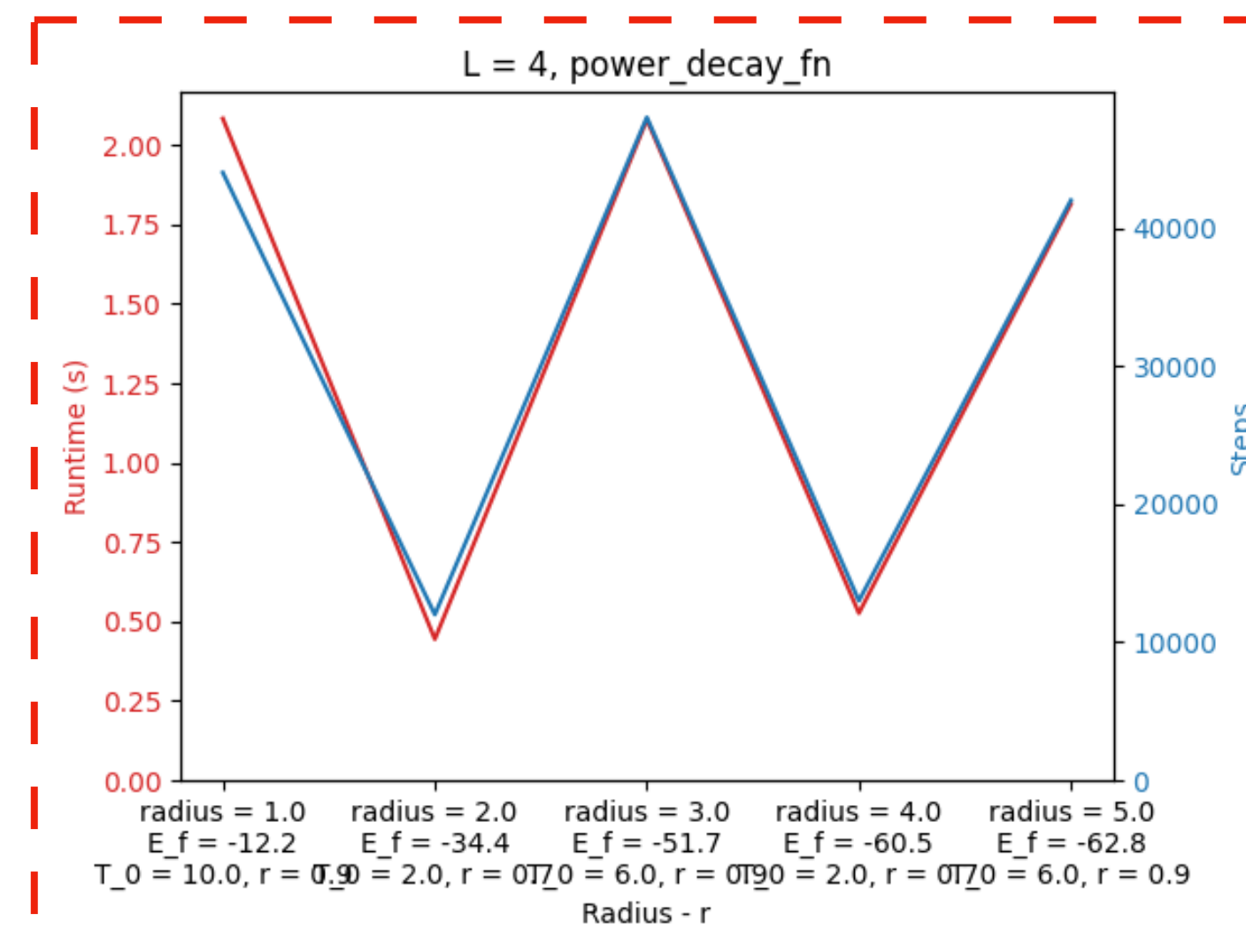
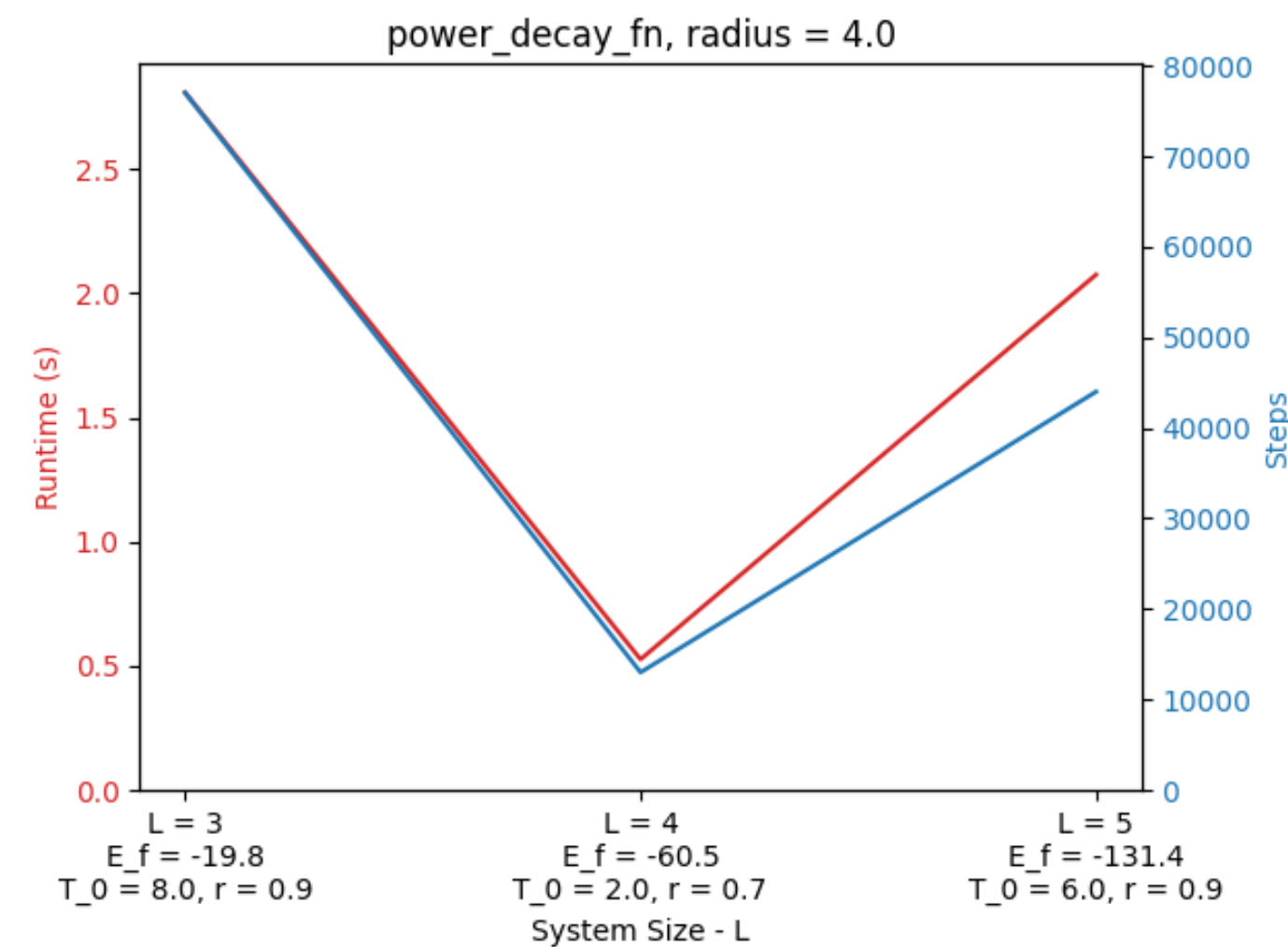
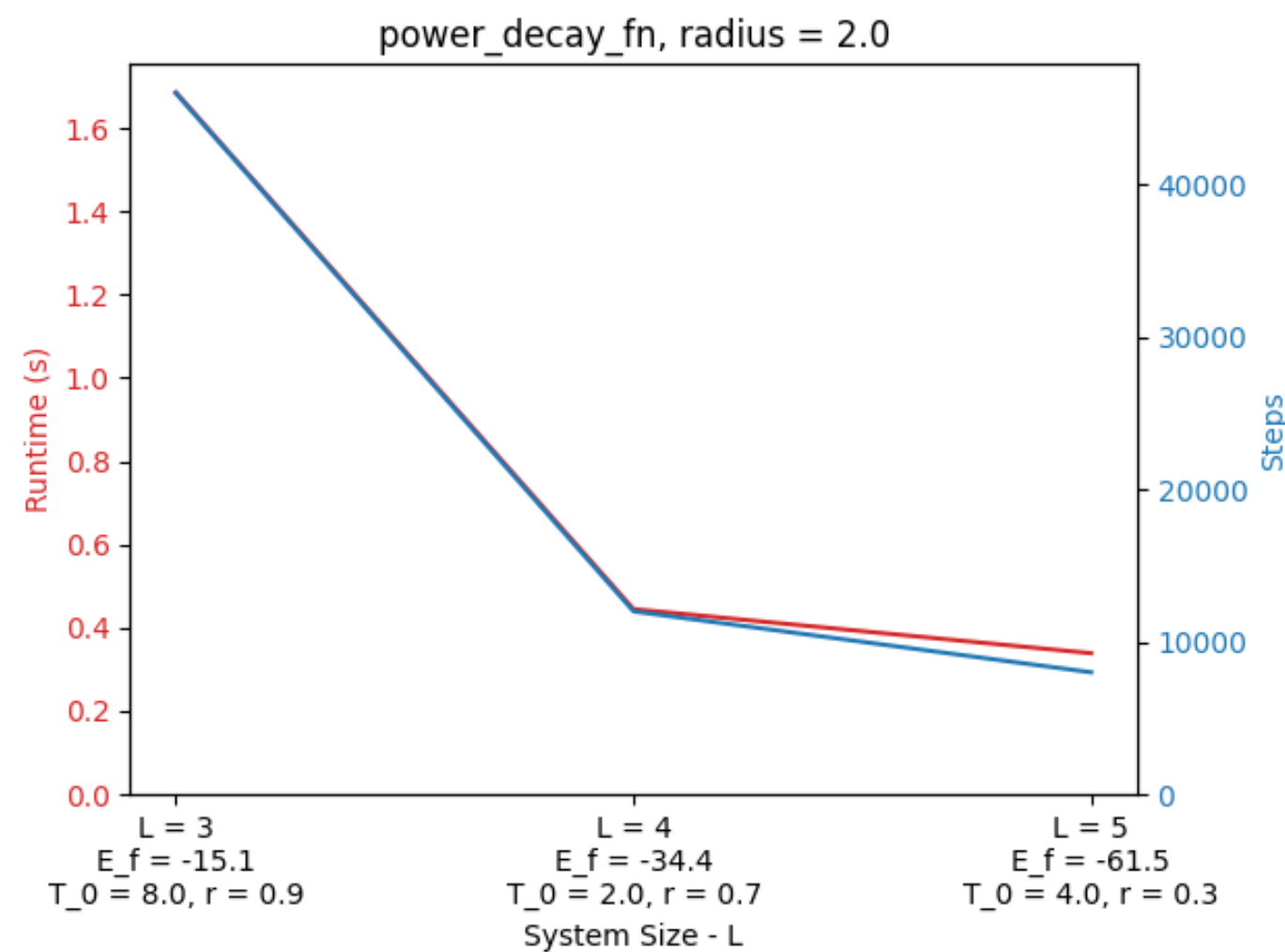
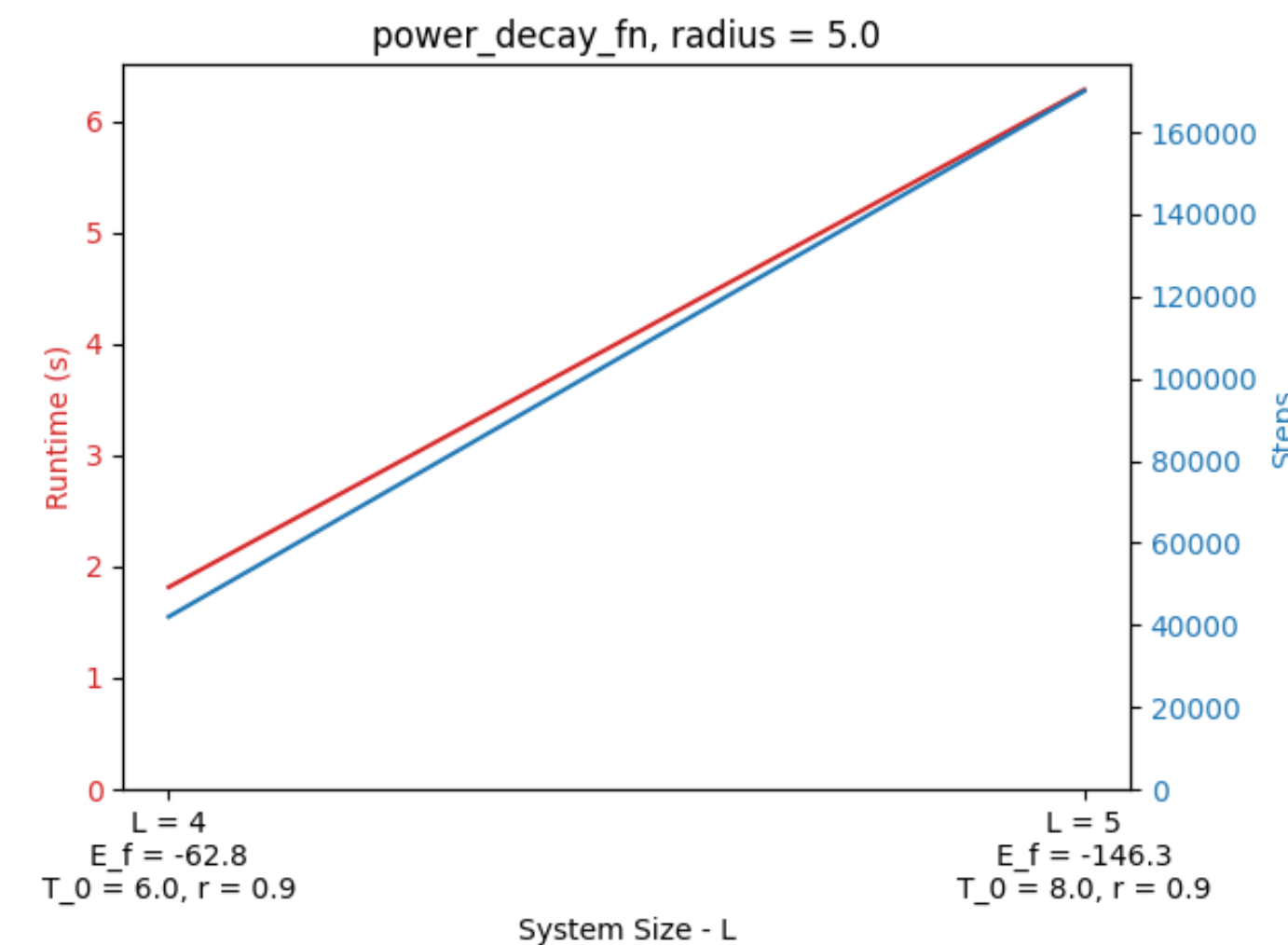
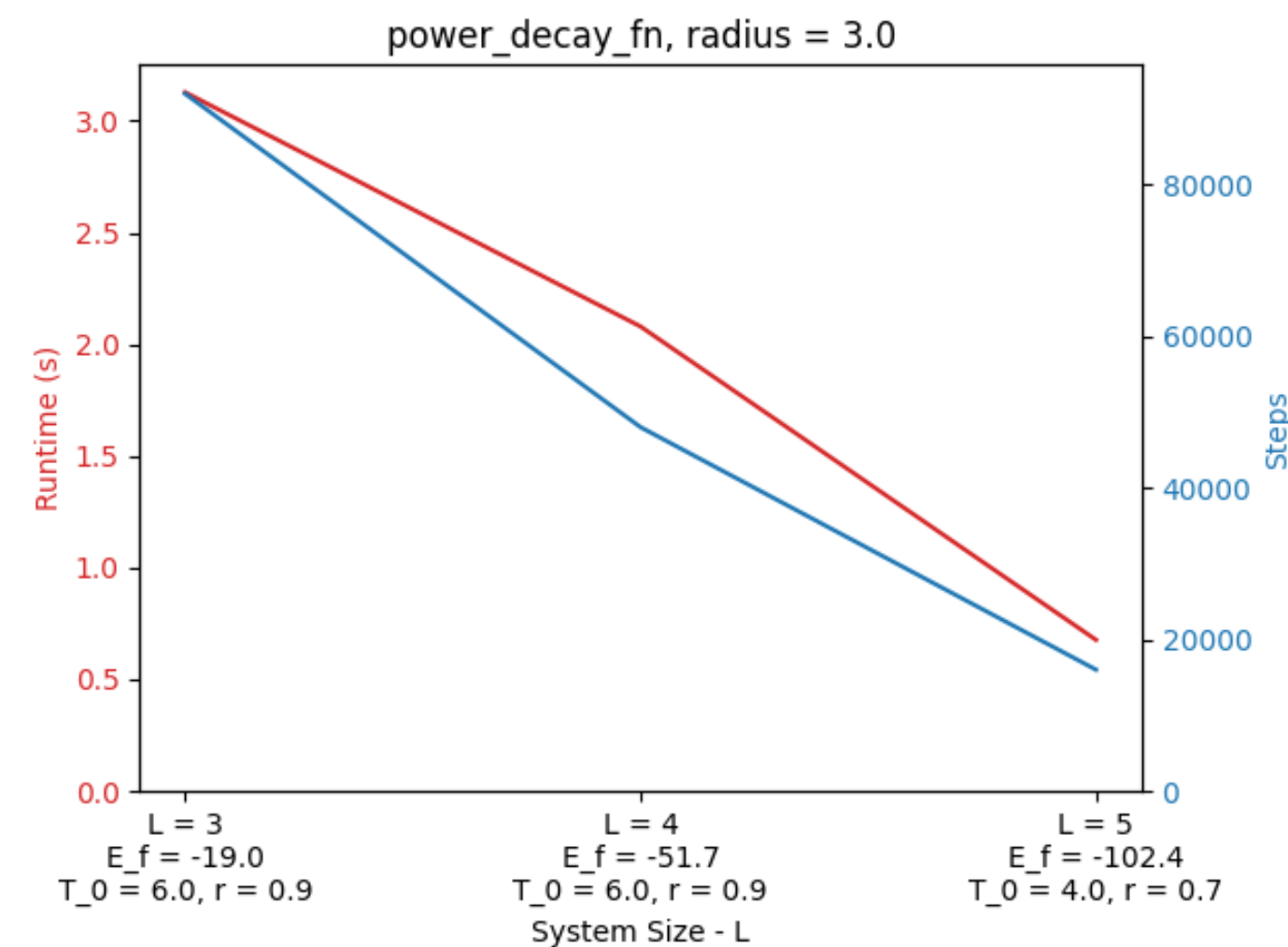
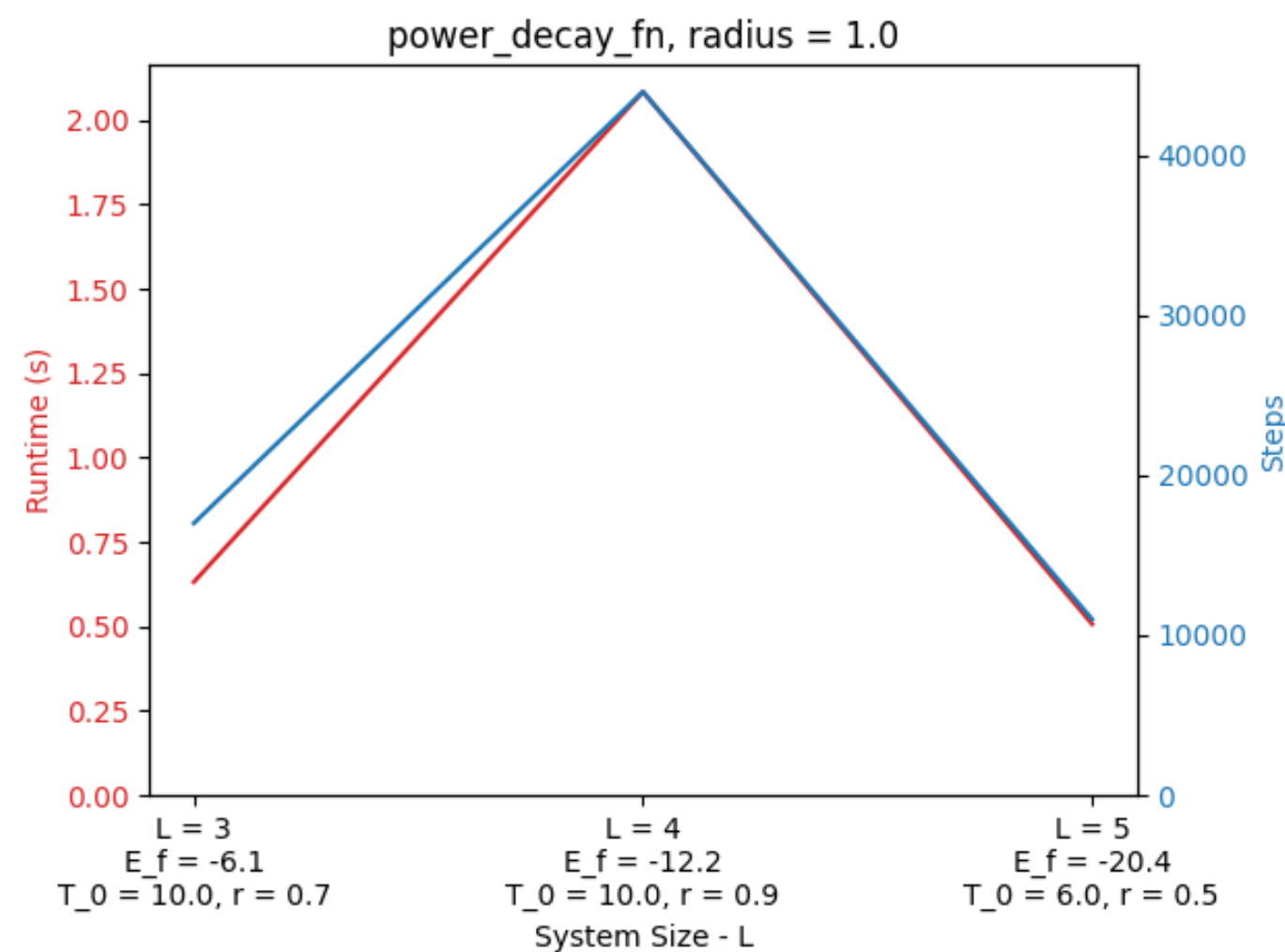


# Algorithm Parameter Optimization





# Results: Scaling with Radius, System Size



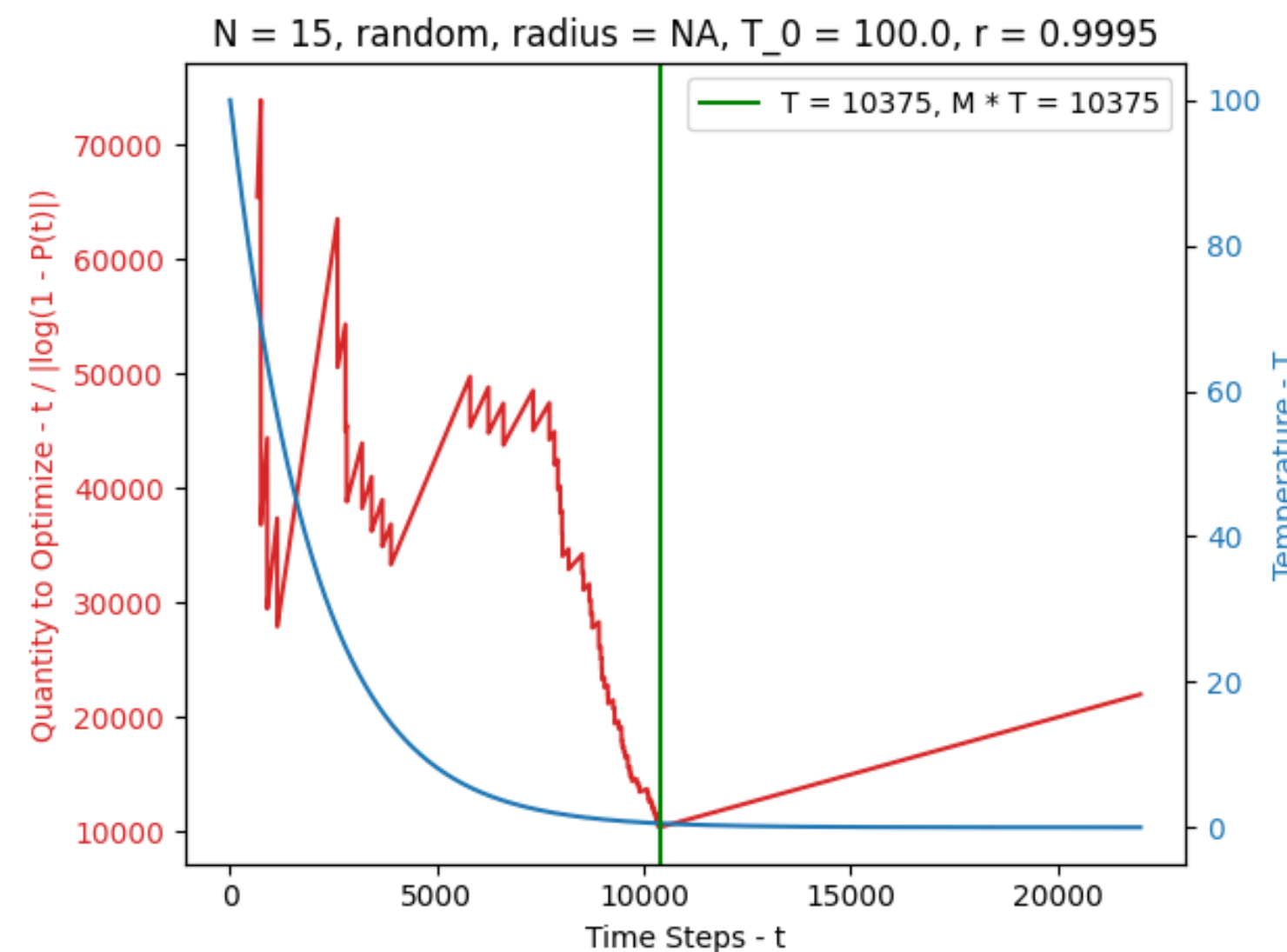


# Current Focus:

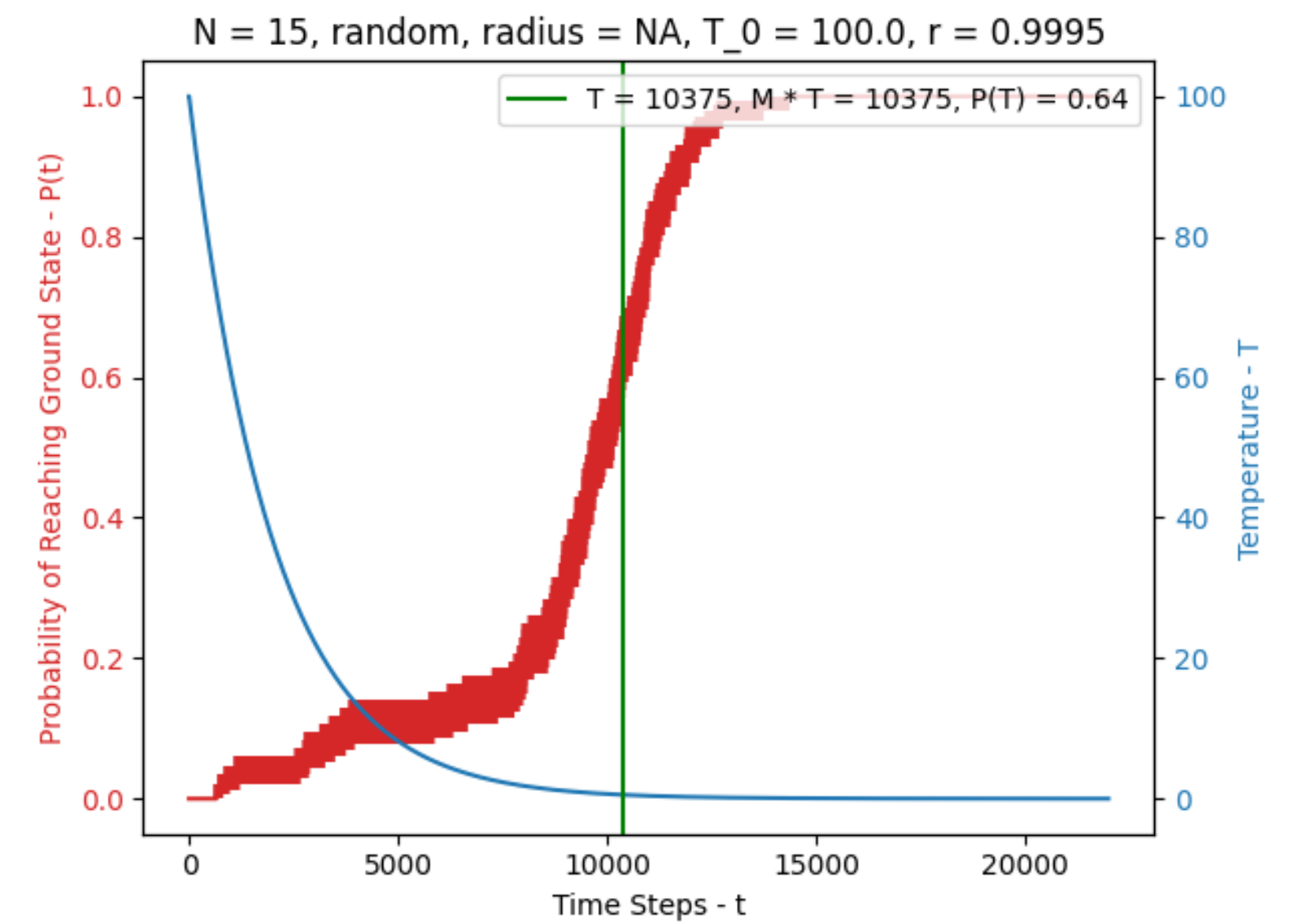
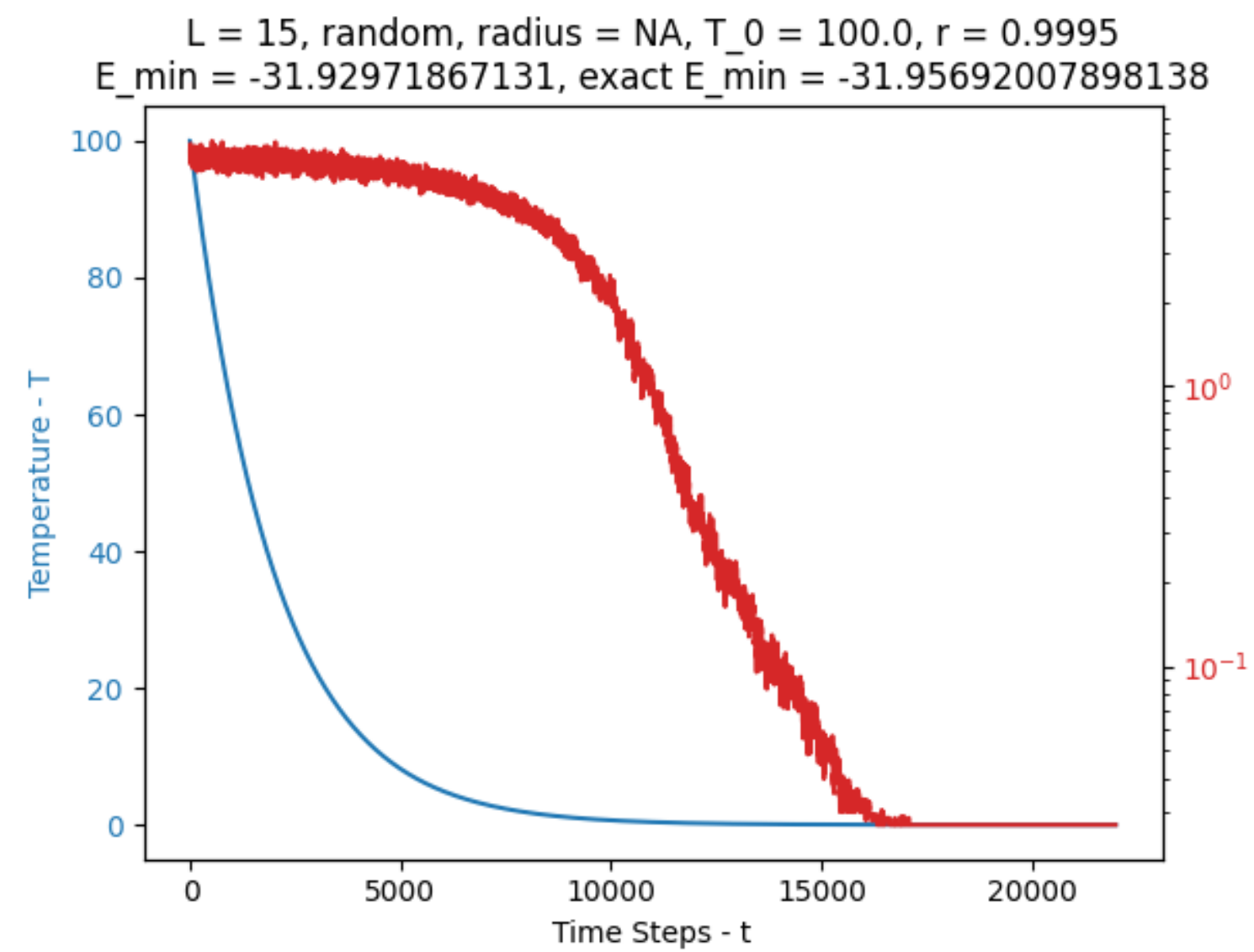
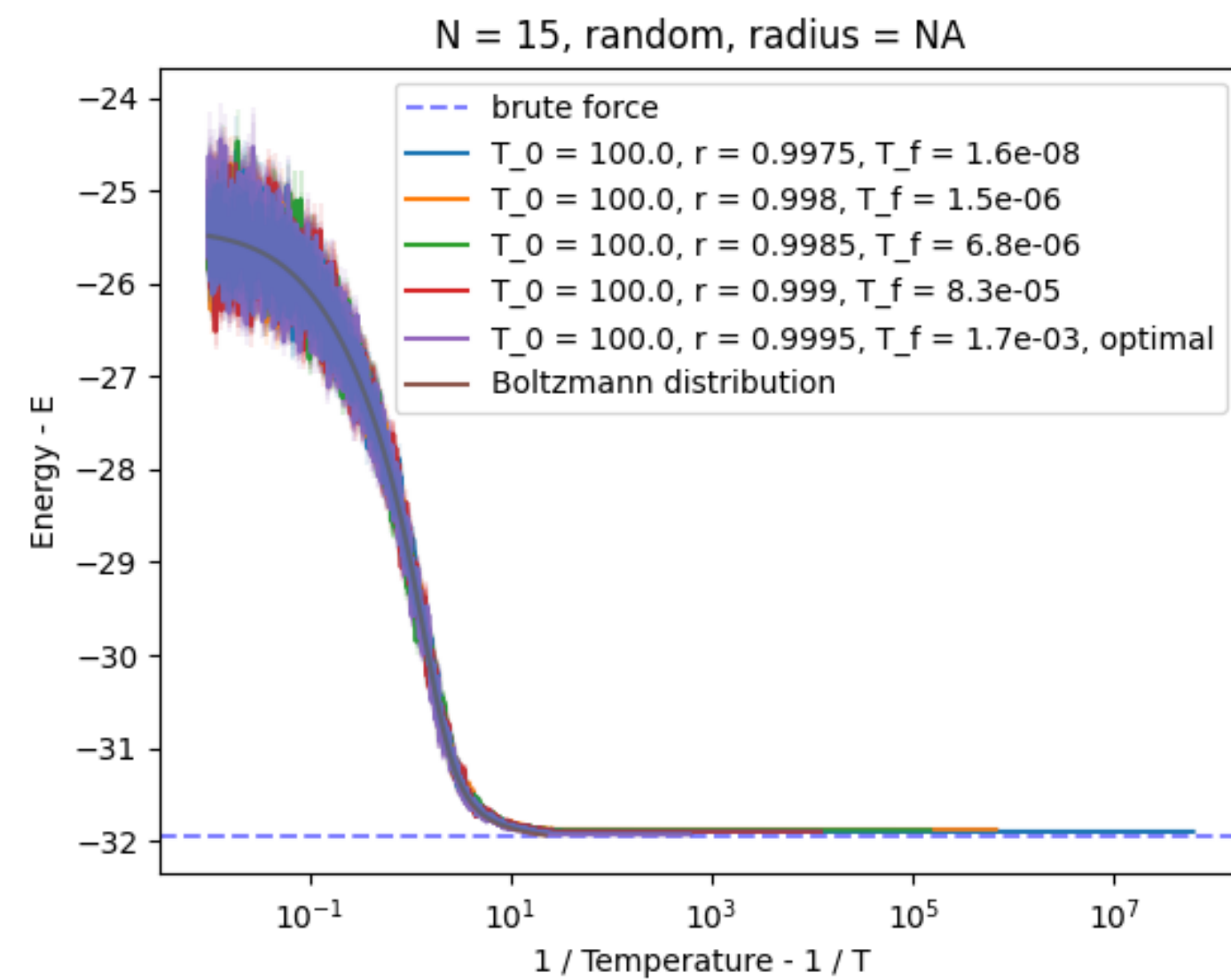
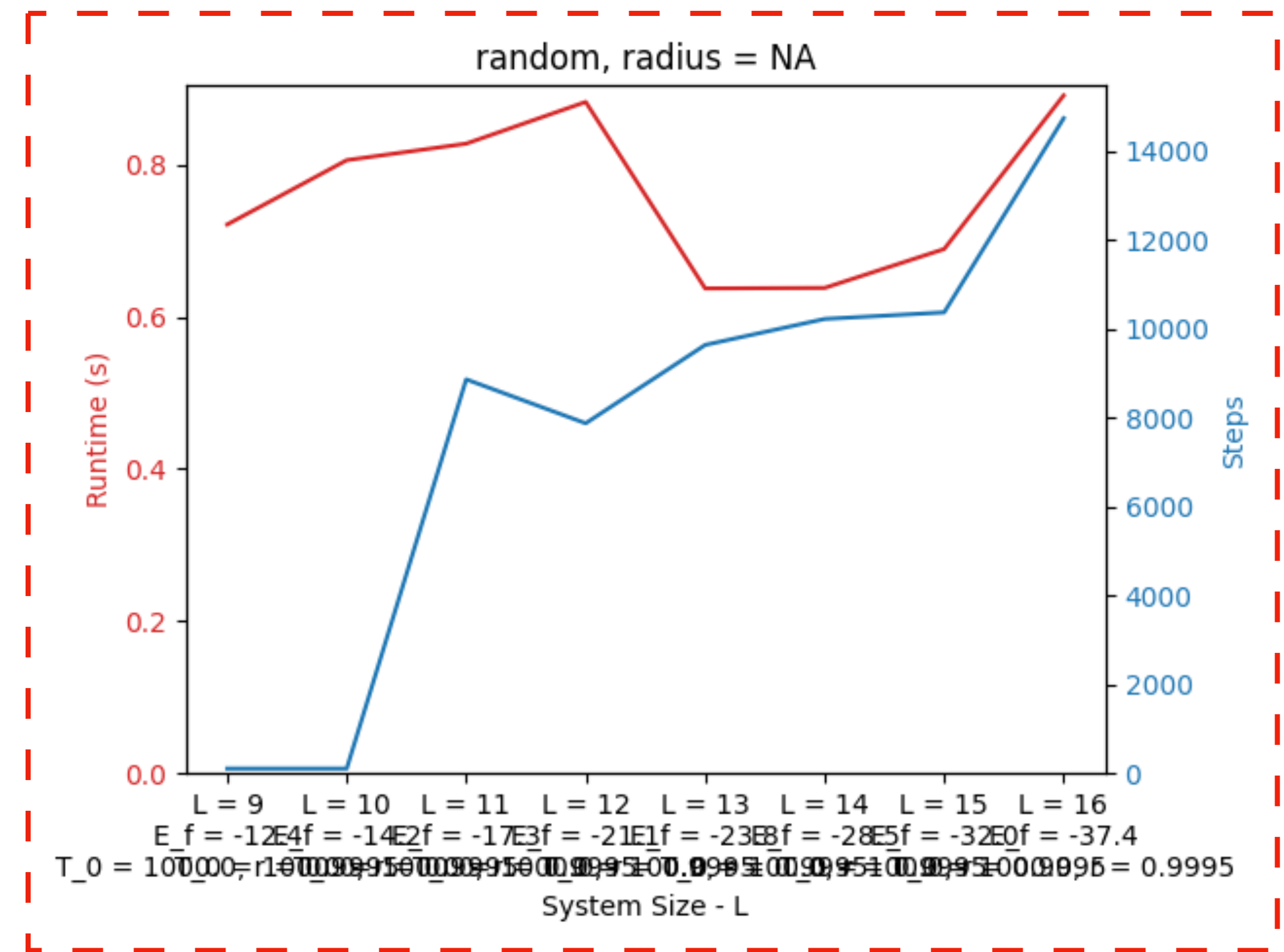
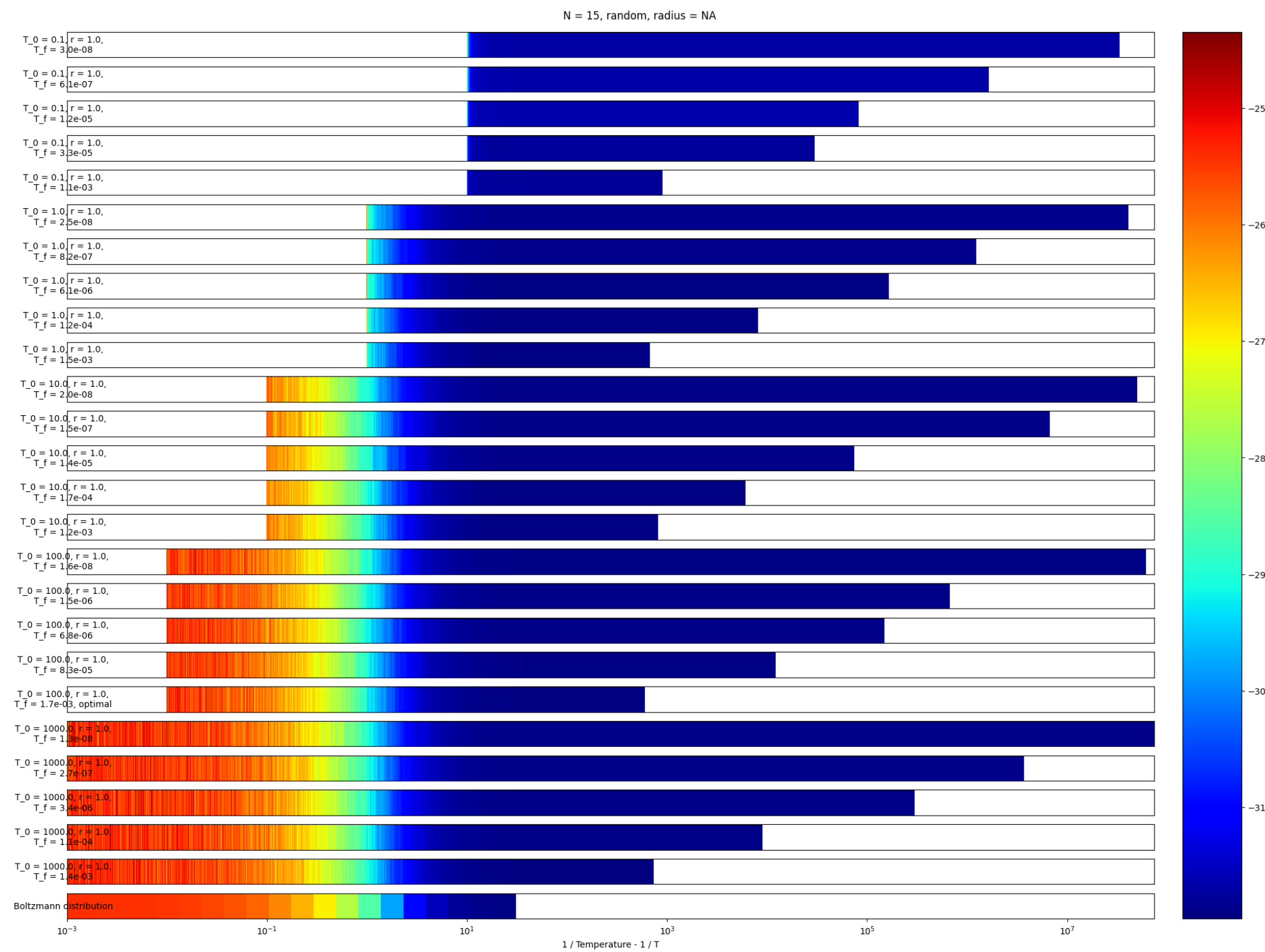
## Random interactions, Free particles, $t_{eq} = 1$ (continuous cooling)

- Goal: observe exponential scaling with system size
- Simulated Annealing (approximate)
  - New evaluation metric: minimize  $M(T) \cdot T$
- Compare with: Brute Force Solution (exact)
  - Boltzmann distribution plotted using all states explored by brute force algorithm:
- In each run,  $P(T)$  of finding the ground state estimated from  $N$  runs, where  $T$  is the # of steps
- $P_* = 1 - \varepsilon = 1 - \frac{1}{e}$
- Optimization parameters:  $M$  runs each for a time  $T$
- Probability of not finding ground state:  $(1 - P(T))^M = \varepsilon$

$$\frac{\sum_i E_i e^{-E_i/T}}{\sum_i e^{-E_i/T}}$$



- $M(T) = \begin{cases} \frac{\log \varepsilon}{\log(1 - P(T))} = \frac{\log(1 - P_*)}{\log(1 - P(T))}, & \text{if } P(T) < P_* \\ 1, & \text{if } P(T) \geq P_* \end{cases}$
- Total # of steps:  $M(T) \cdot T \propto \begin{cases} \frac{T}{\log(1 - P(T))}, & \text{if } P(T) < P_* \\ T, & \text{if } P(T) \geq P_* \end{cases}$



# Next Steps

- Random interactions between free particles
  - Scale out to larger systems to hopefully observe exponential growth in complexity
  - Evaluation metric for larger systems (where brute force solutions are not feasible): entropy ( $E[-\log P]$ ) across different runs
- Distance-dependent interactions between particles organized as square/isometric lattice
  - We'll see once we have the exponential scaling in the random case!

# Quantum Algorithms

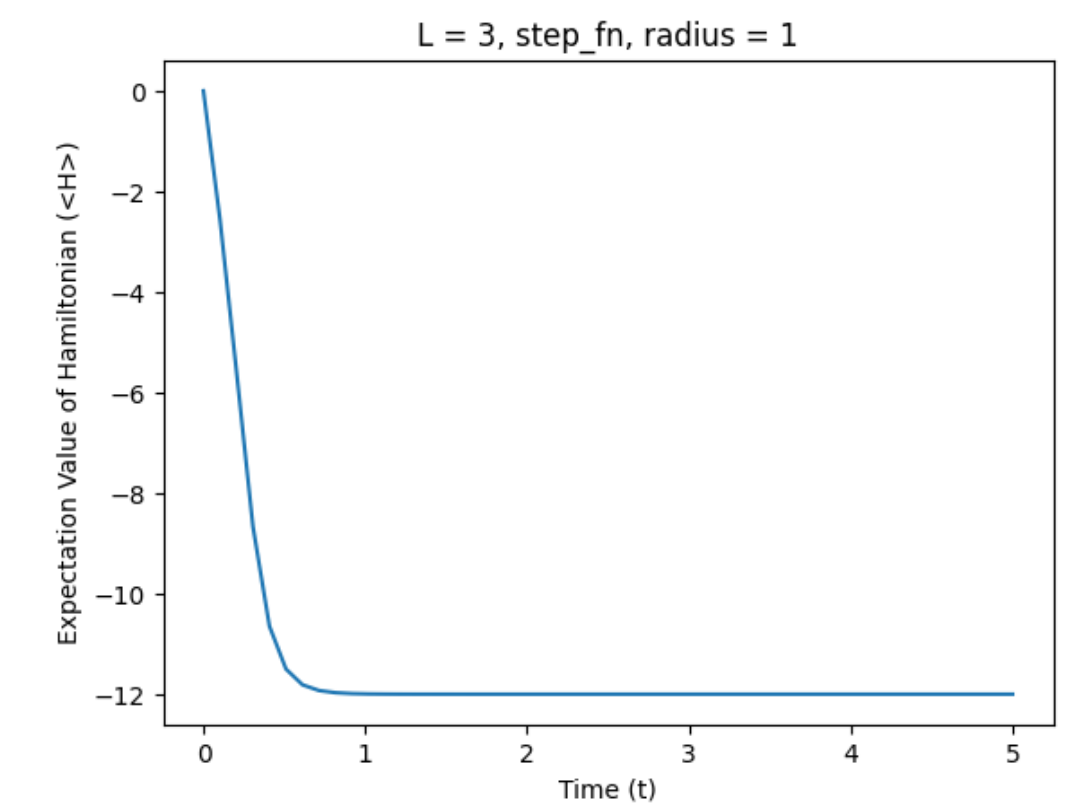
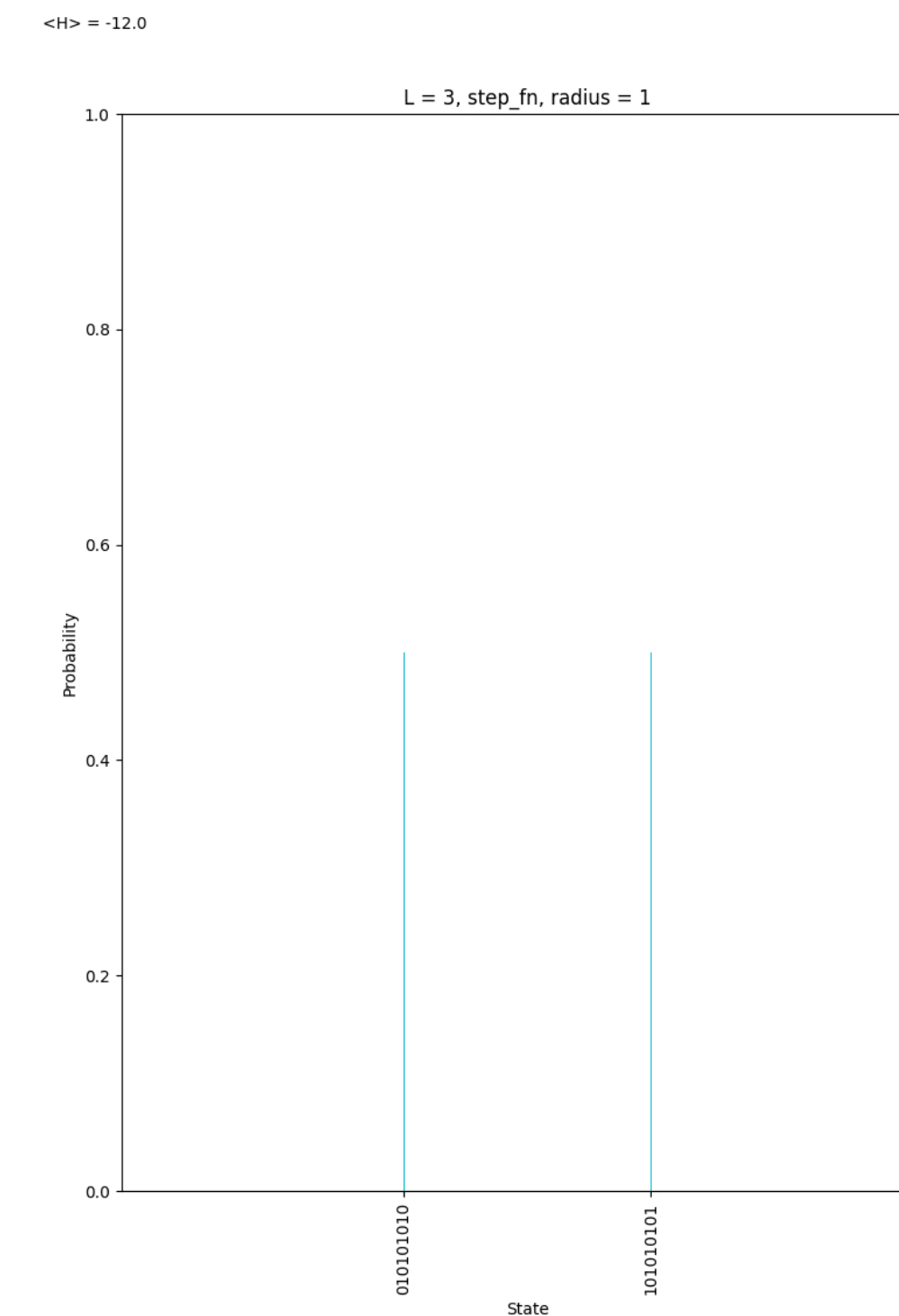
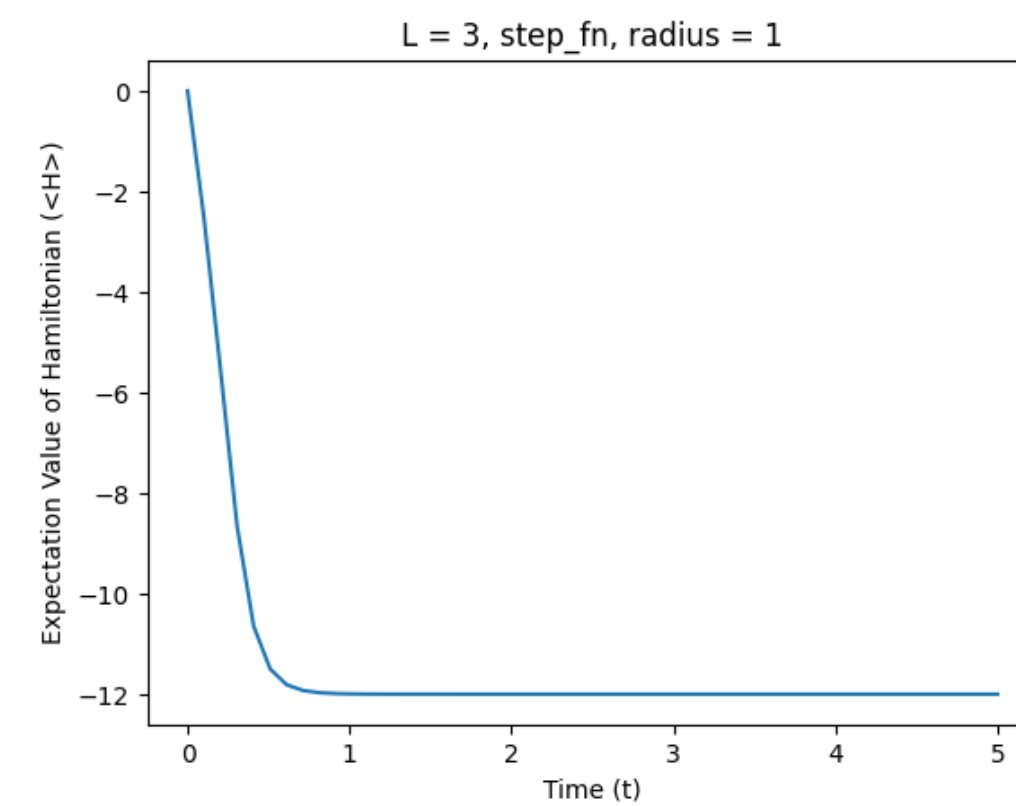
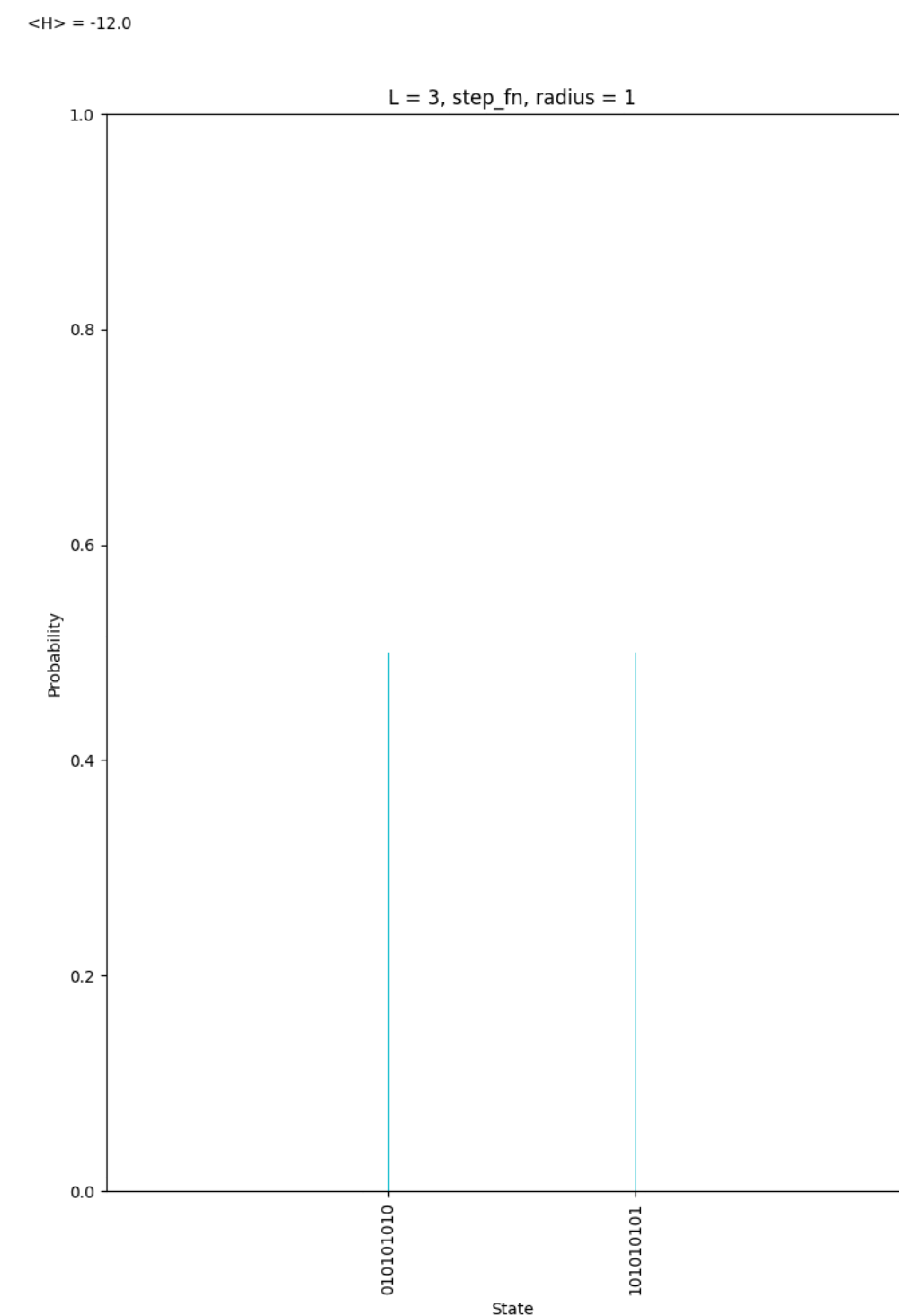
# Benchmarking: QuSpin vs. NumPy/SciPy/TamLib

Metric: Runtime of imaginary time evolution, which finds the ground states of a Hamiltonian by making the substitution  $t \rightarrow i\tau$  in the corresponding unitary time evolution  $|\psi(\tau)\rangle = e^{i\hat{H}t} |\psi(0)\rangle = e^{-\hat{H}\tau} |\psi(0)\rangle = \sum_i e^{-\hat{E}_i\tau} |\psi_i(0)\rangle$ .

At  $\tau \rightarrow \infty$ , all terms except for the state with minimum energy decay, resulting in the ground state.

QuSpin (using pre-defined functions in the package)

NumPy/SciPy (using Tamra's libraries + my code)

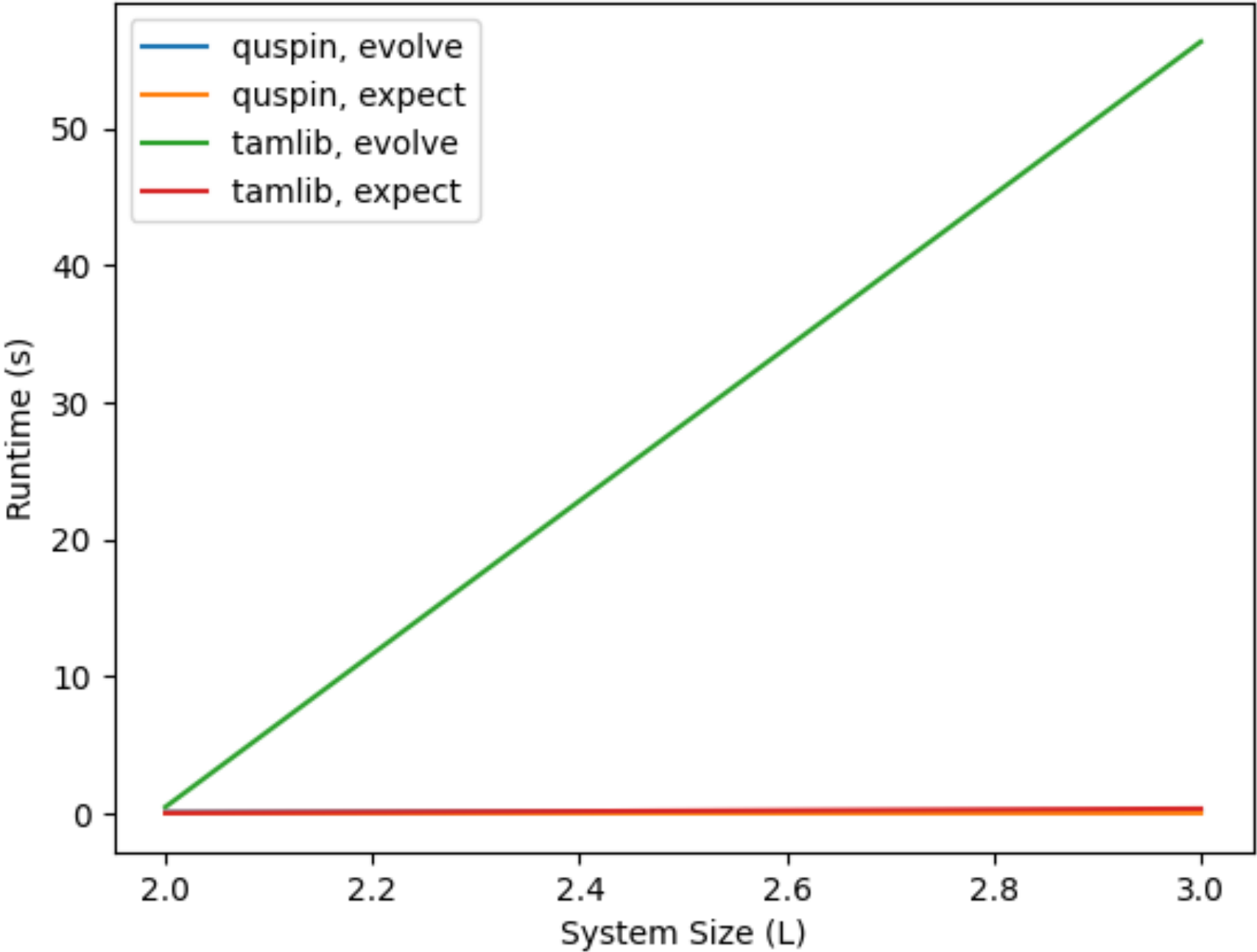


# Benchmarking: QuSpin vs. NumPy/SciPy/TamLib

Runtimes over 10 total runs each:

QuSpin	2 x 2	3 x 3
Time Evolution	0.0726437568664551	0.142022371292114
Hamiltonian Expectation	0.00423908233642578	0.00609707832336426
NumPy/ SciPy/TamLib		
Time Evolution	0.457217693328857	56.3067576885223
Hamiltonian Expectation	0.0144739151000977	0.332910060882568

QuSpin vs. TamLib, Imaginary Time Evolution, L x L square lattice, step\_fn, radius=1, 10 runs



# Optimization Method: Variational Quantum Eigensolver (VQE)

VQE  $\left( \text{ansatz} = \left| \psi_f(\vec{\theta}) \right\rangle, \text{operator} = \hat{H} \right)$ :

== Classical optimization ==

- Initialize random parameters:  $\vec{\theta} := \vec{\theta}_0$
- Loop until convergence:

== Quantum sub-routine ==

- Prepare ansatz:  $\left| \psi_f(\vec{\theta}) \right\rangle$
- Evaluate objective (expectation value of operator):  $\left\langle \psi_f(\vec{\theta}) \left| \hat{H} \right| \psi_f(\vec{\theta}) \right\rangle$
- Update parameter  $\vec{\theta} := \text{optimizationStep}(\vec{\theta})$
- Return parameters that minimize objective:  $\vec{\theta} = \min \left( \left\langle \psi_f(\vec{\theta}) \left| \hat{H} \right| \psi_f(\vec{\theta}) \right\rangle \right)$



# Quantum Approximate Optimization Algorithm (QAOA)

$\langle H \rangle = -4.0$

Ising Interaction Hamiltonian:  $\hat{H}(\sigma) = - \sum_{ij} J_{ij} \sigma_i^z \sigma_j^z$ , Reference Hamiltonian:  $\hat{B}(\sigma) = - \sum_i \sigma_i^x$

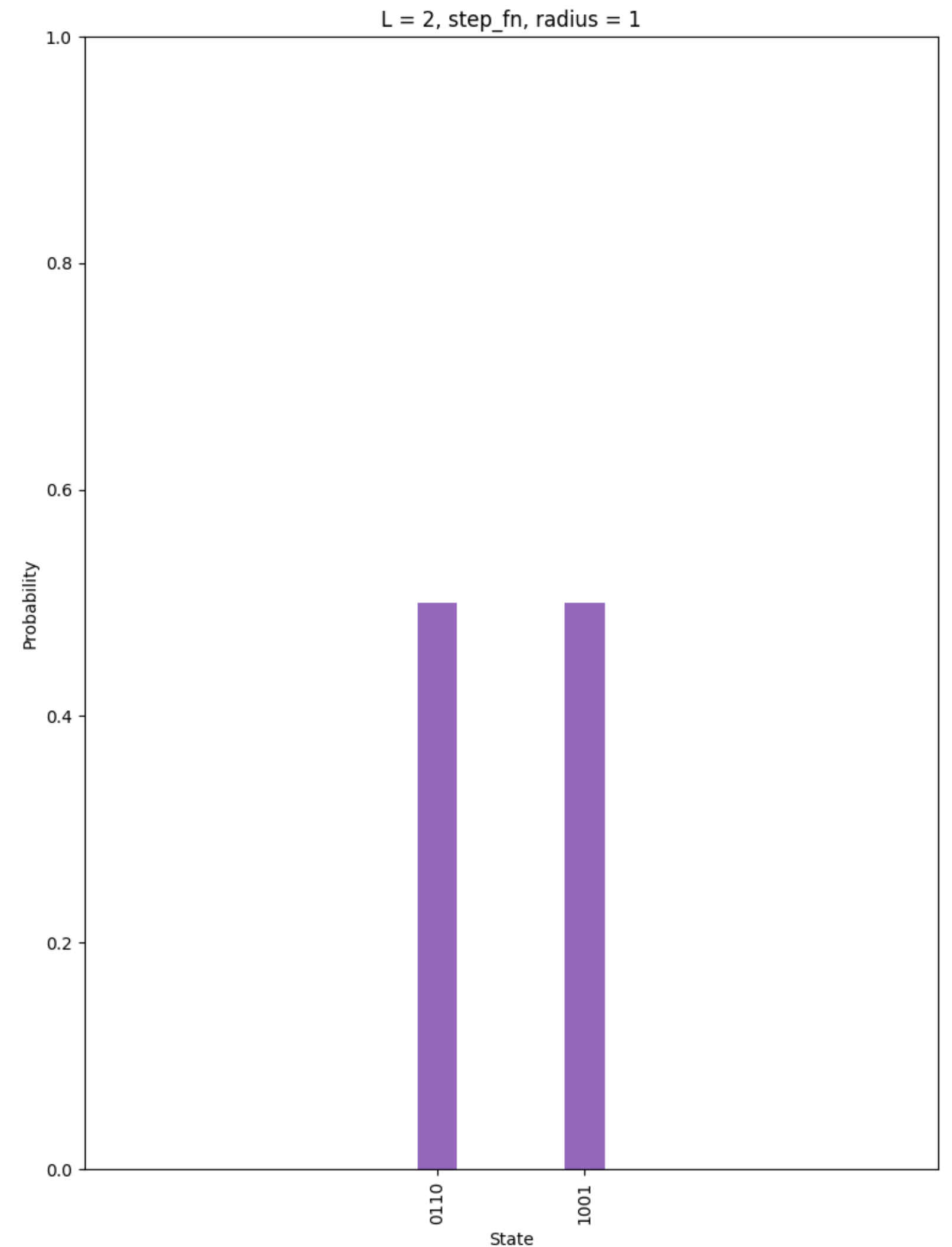
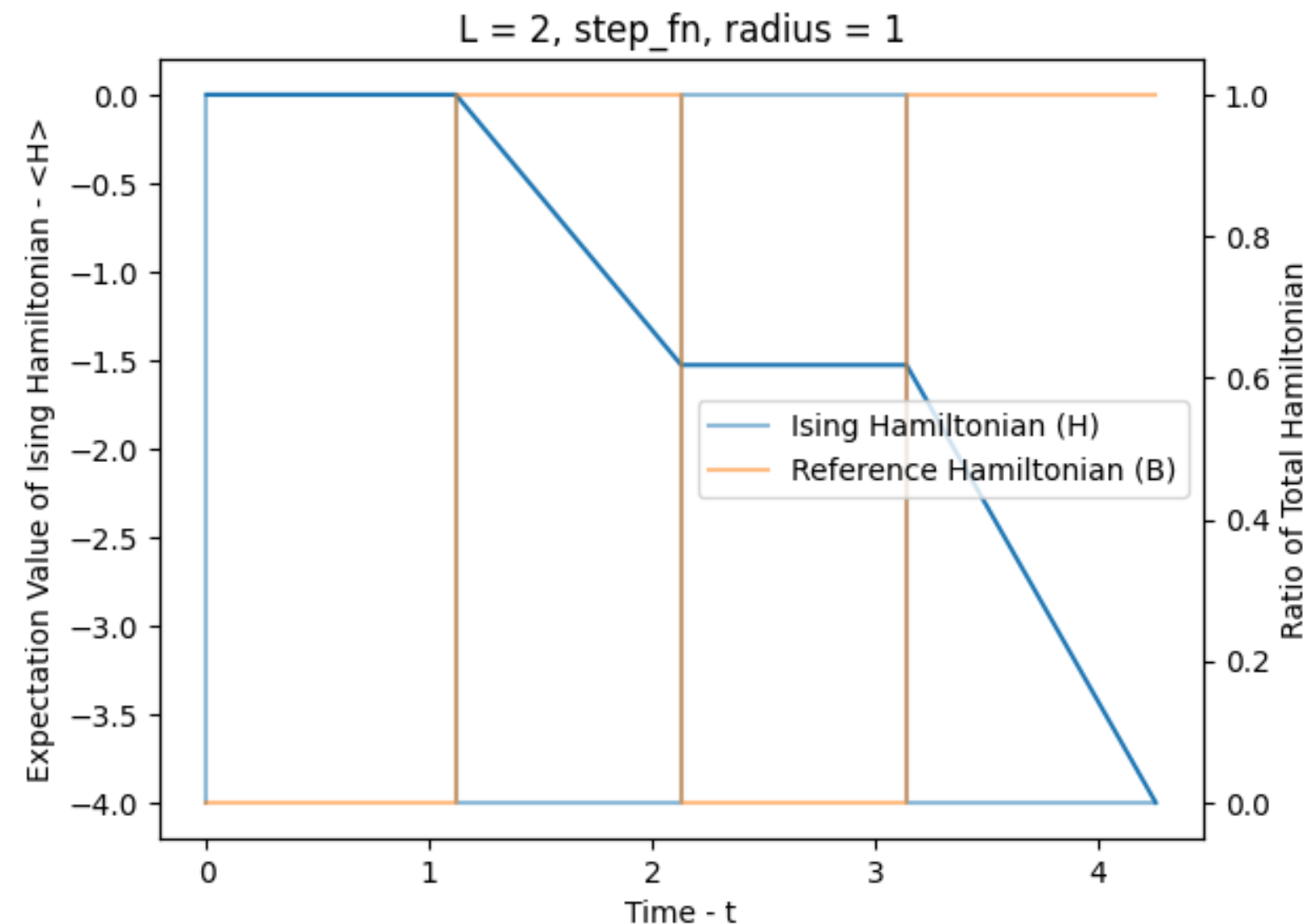
Random initial state, e.g. ground state of  $\hat{B}(\sigma)$ :  $|\psi_0\rangle = |+\rangle_{N-1} \otimes \dots \otimes |+\rangle_0$

Unitary time evolution:  $\hat{U}(\vec{\beta}, \vec{\gamma}) = e^{-i\hat{B}\beta_{(N-1)}} e^{-i\hat{H}\gamma_{(N-1)}} \dots e^{-i\hat{B}\beta_0} e^{-i\hat{H}\gamma_0}$

Final state:  $|\psi_f(\vec{\beta}, \vec{\gamma})\rangle = \hat{U}(\vec{\beta}, \vec{\gamma}) |\psi_0\rangle$

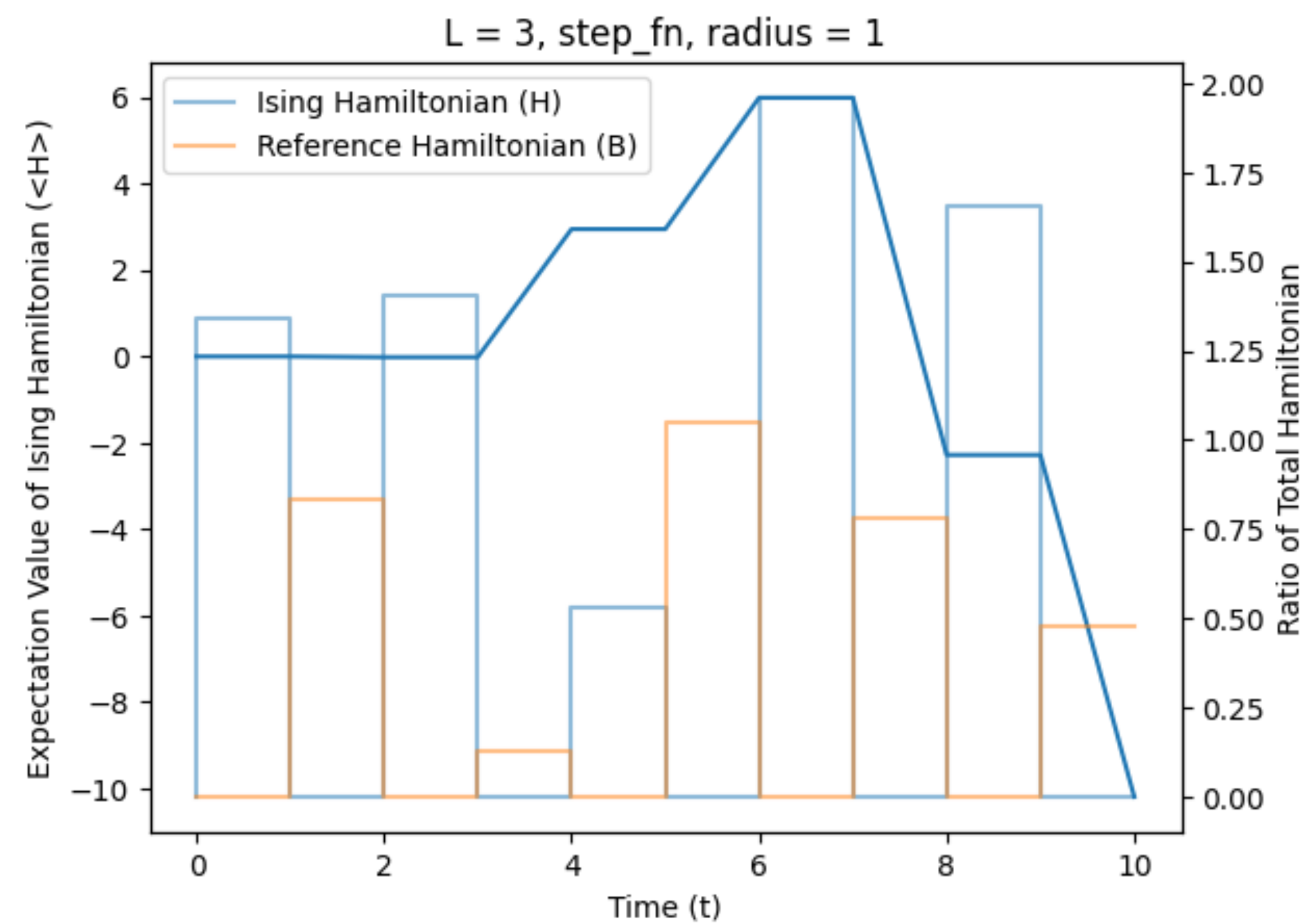
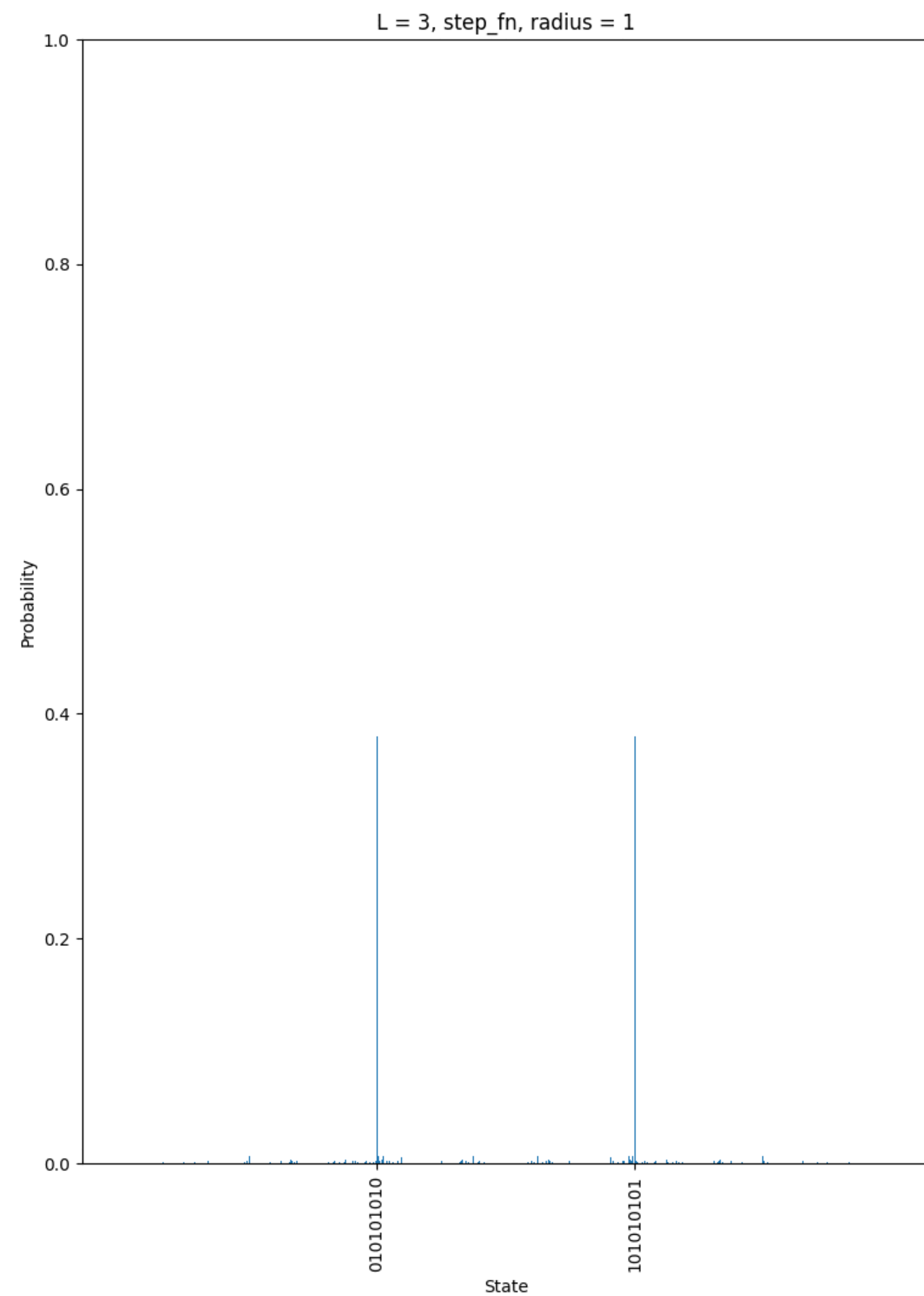
Parameters:  $\alpha, \vec{\beta}, \vec{\gamma}$

Objective to minimize:  $\langle \psi_f(\vec{\beta}, \vec{\gamma}) | \hat{H} | \psi_f(\vec{\beta}, \vec{\gamma}) \rangle$



Optimization:  $\vec{\beta}, \vec{\gamma} = \text{VQE} \left( \text{ansatz} = |\psi_f(\vec{\beta}, \vec{\gamma})\rangle, \text{operator} = \hat{H} \right)$

$\langle H \rangle = -10.2$



# Adiabatic Quantum Evolution (AQE)

$\langle H \rangle = -4.0$

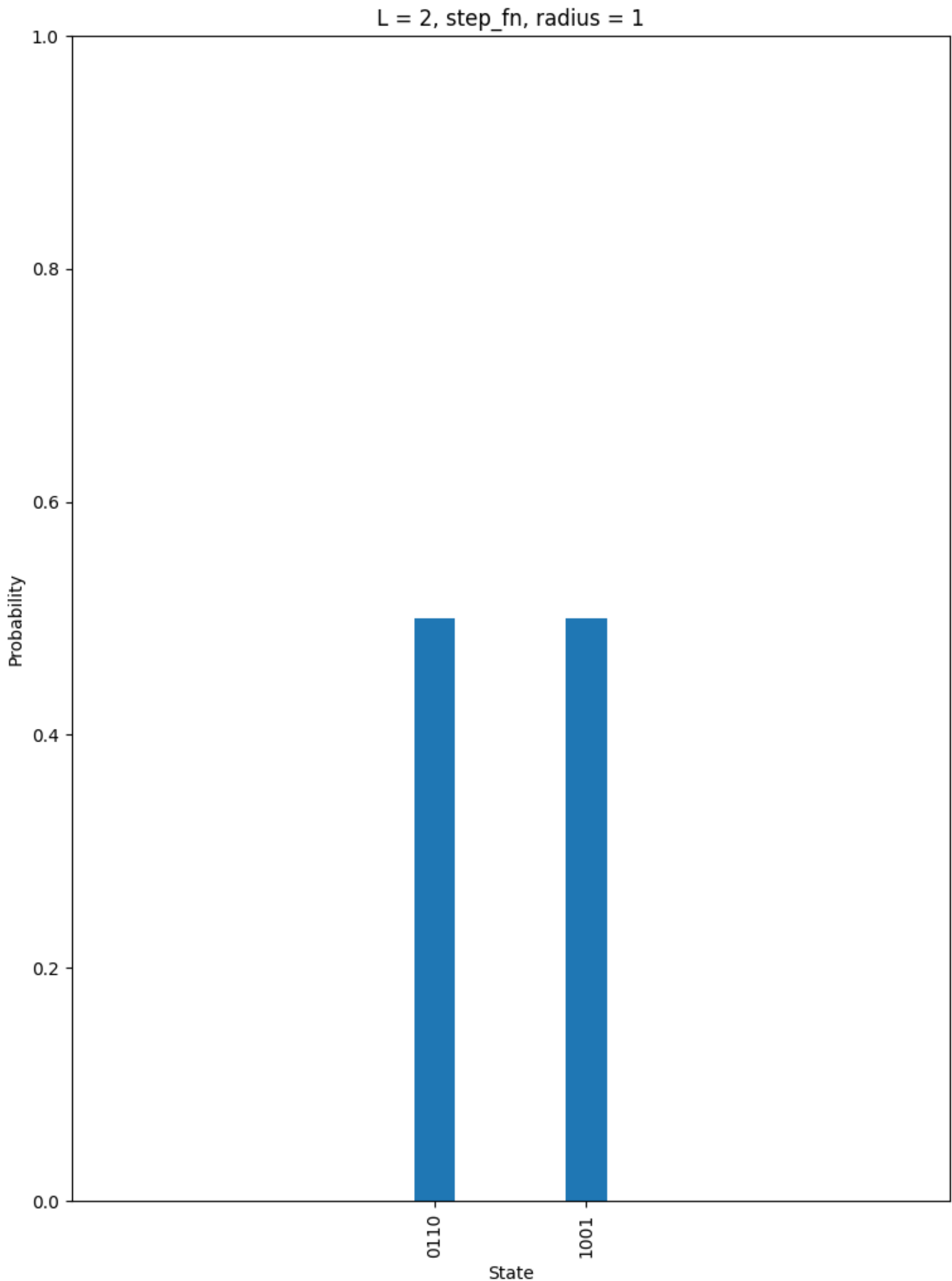
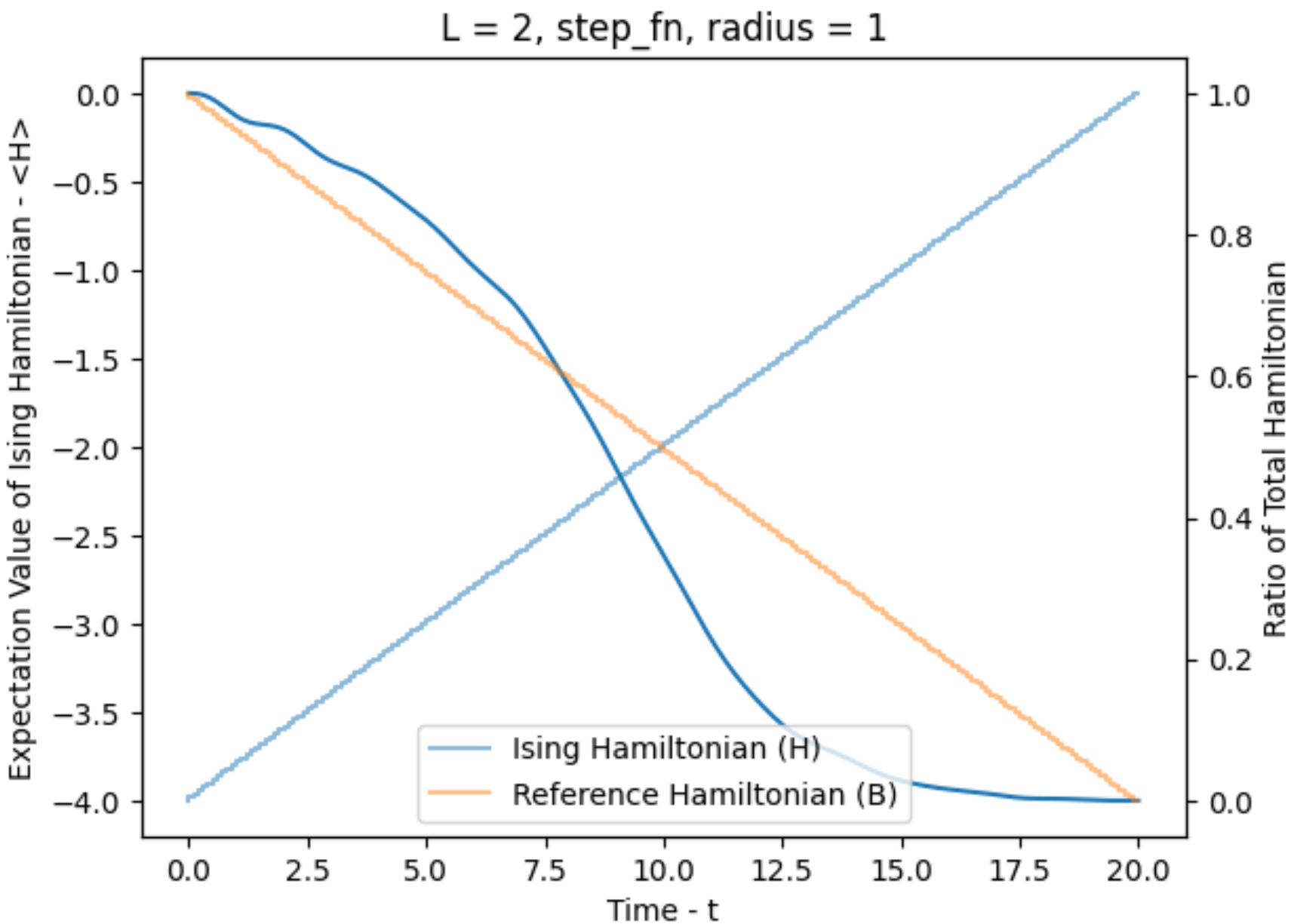
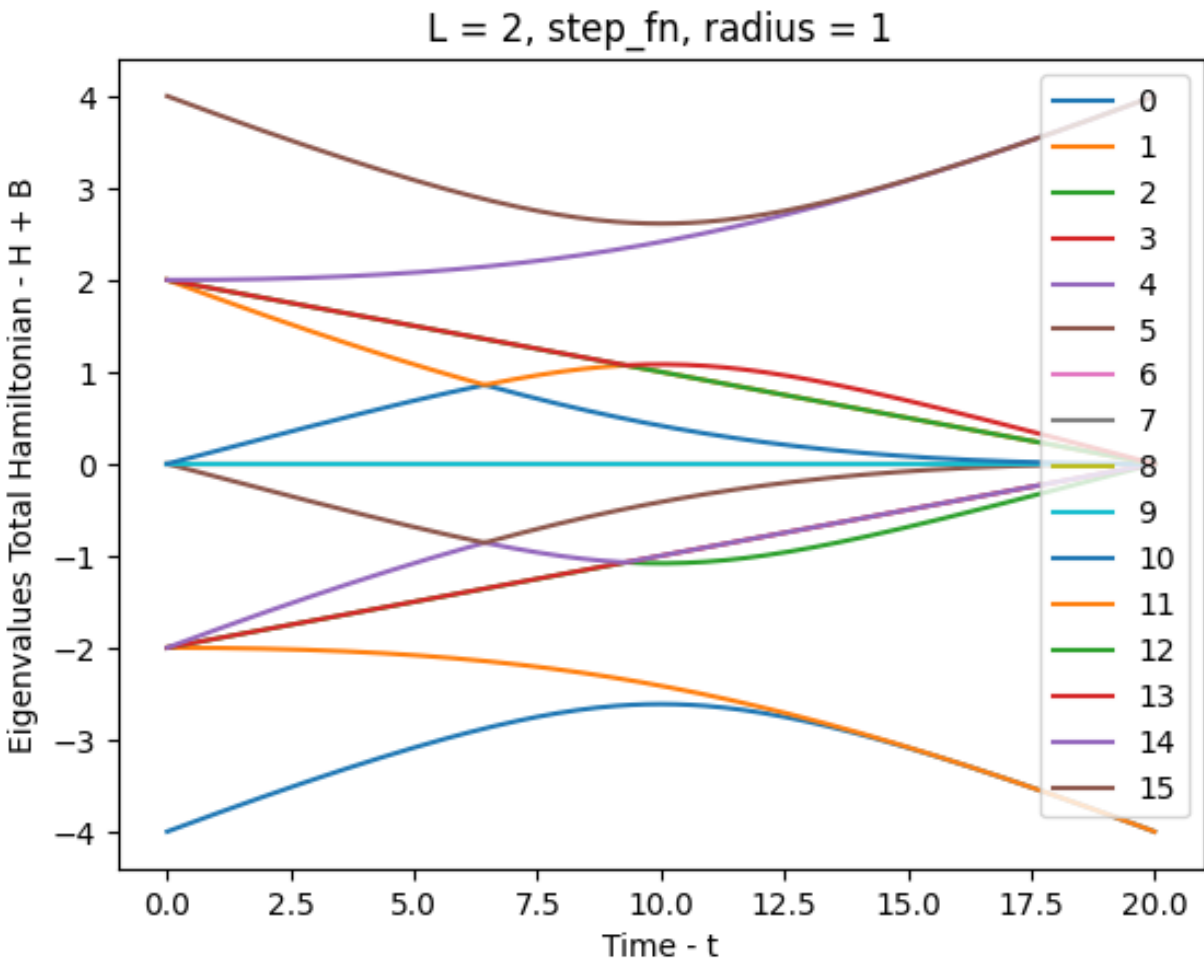
Ising Interaction Hamiltonian:  $\hat{H}(\sigma) = - \sum_{ij} J_{ij} \sigma_i^z \sigma_j^z$ , Reference Hamiltonian:  $\hat{B}(\sigma) = - \sum_i \sigma_i^x$

Evolution Hamiltonian:  $\hat{H}(\tau) = (1 - \tau)\hat{B} + \tau\hat{H}$ ,  $\tau \in [0,1]$

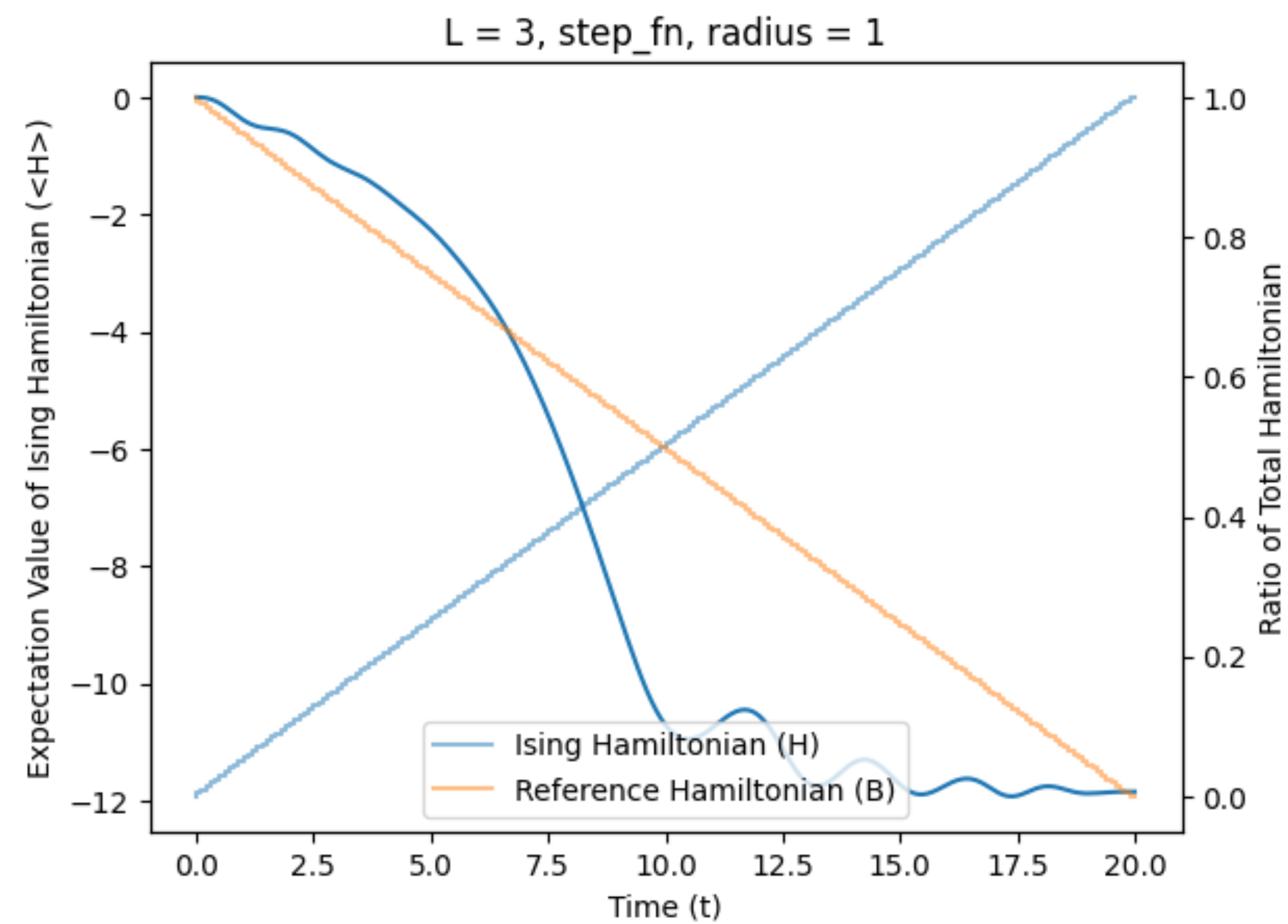
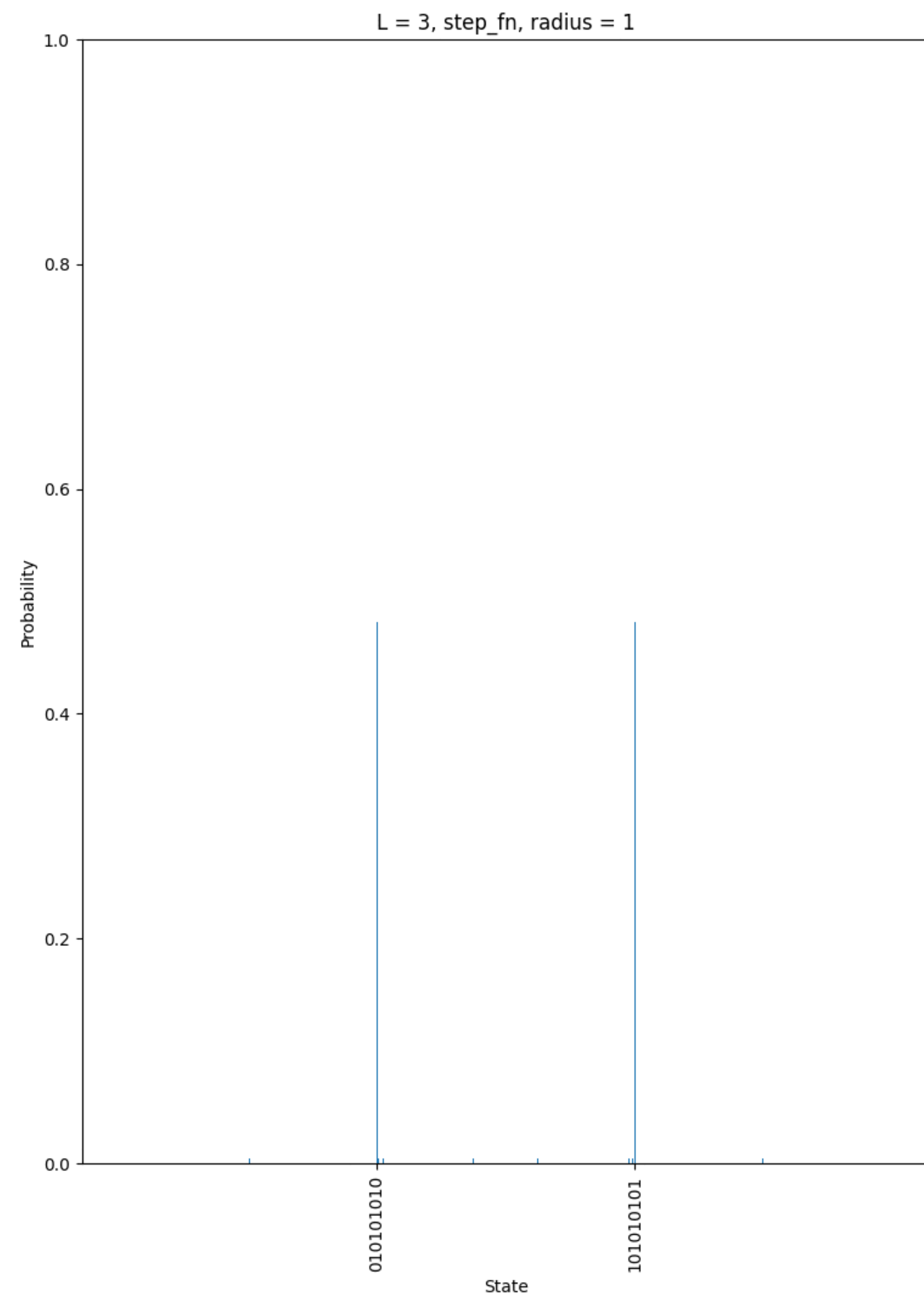
Initial state = ground state of  $\hat{B}(\sigma)$ :  $|\psi_0\rangle = |+\rangle_{N-1} \otimes \dots \otimes |+\rangle_0$

Final state:  $|\psi_f\rangle = |\psi(\tau = 1)\rangle$

Objective to minimize:  $\langle \psi_f | \hat{H} | \psi_f \rangle$



$\langle H \rangle = -11.8$



# Next Steps

- Optimize circuit depth for QAOA (given optimal angles by VQE optimization)
  - Evaluation metric: ground state fidelity (similar to corresponding metric in classical)
  - Evaluation parameters:
    - Circuit depth (number of pulse sequences,  $\alpha$ )
    - Integrated interaction strength x time ( $\sum_{i=0}^{\alpha-1} \beta_i$ )
- Optimize circuit depth for VQE optimization
  - Evaluation parameter: circuit depth (number of pulse sequences,  $\alpha$ )
  - Bound / add regularization term penalizing integrated interaction strength x time ( $\sum_{i=0}^{\alpha-1} \beta_i$ ) during optimization
- Explore DTWA for simulating larger quantum systems
- Policy Gradient Based Quantum Approximate Optimization Algorithm (May 2020) ?

# Bibliography

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