

# **CSE 565 Computer Security**

## **Fall 2018**

### **Lecture 5: Public Key Cryptography**

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# Public-Key Cryptography

- What we already know
  - symmetric key cryptography enables **confidentiality**
    - achieved through secret key encryption
  - symmetric key cryptography enables **authentication** and **integrity**
    - achieved through MACs
- In all of the above **the sender and receiver must share a secret key**
  - need a secure channel for key distribution
  - not possible for parties with no prior relationship
  - more powerful public-key cryptography can aid with this

# Public-Key Cryptography

- **Public-key encryption**

- a party creates a **public-private key pair**
  - the public key is  $pk$
  - the private or secret key is  $sk$
- the public key is used for encryption and is publicly available
- the private key is used for decryption only

$$D_{sk}(E_{pk}(M)) = M$$

- knowing the public key and the encryption algorithm only, it is computationally infeasible to find the secret key
- public-key crypto systems are also called **asymmetric**

# Public-Key Cryptography

- **Digital signatures**
  - a party generated a public-private signing key pair
  - private key is used to sign a message
  - public key is used to verify a signature on a message
  - can be viewed as one-way message authentication
- (Public-key) **Key agreement or key distribution**
  - prior to the protocols the parties do not share a common secret
  - after the protocol execution, they hold a key not known to any eavesdropper

# How Public-Key Cryptography Works

- Public-key constructions often use number theory and are based on a **special function**  $f$  with the following properties
  - given  $f$  and  $x$ , it is easy to compute  $f(x)$
  - given  $f(x)$ , it is hard to compute  $x$
  - given  $f(x)$  and an additional secret  $t$ , it is easy to find  $x$
  - function  $f$  is called a **one-way trapdoor function** and  $t$  is called the **trapdoor** of  $f$
- Given such a function  $f$ , we **construct encryption** as follows:
  - $f$  is equivalent to encryption  $E_{pk}$
  - the private key serves the purpose of the trapdoor
  - given  $f(x) = E_{pk}(x)$  and the trapdoor  $sk$ , decryption of  $x$  is easy

# Public-Key Encryption

- Similar to symmetric encryption, we can formulate a number of **attacks on public-key encryption**
  - ciphertext only attack
  - known plaintext attack
  - chosen plaintext attack
  - chosen ciphertext attack
- Which types are not meaningful and which adequately model adversarial capabilities?

# Public-Key Encryption

- Almost all public-key encryption algorithms use **number theory and modular arithmetic**
  - **RSA** is based on the hardness of factoring large numbers
  - **ElGamal** is based on the hardness of solving discrete logarithm problem
- **RSA is the most commonly used public-key encryption algorithm** invented by Rivest, Shamir, and Adleman in 1978
  - sustained many years of attacks on it
  - relies on the fact that **factoring large numbers is hard**
    - let  $n = pq$ , where  $p$  and  $q$  are large primes
    - given only  $n$ , it is hard to find  $p$  or  $q$ , which are used as a trapdoor

# RSA Cryptosystem

- **RSA key generation**
  - generate two large prime numbers  $p$  and  $q$  of the same length
  - compute  $n = pq$
  - choose a small prime number  $e$
  - compute the smallest  $d$  such that  $ed \bmod (p-1)(q-1) = 1$
  - here  $\phi(n) = (p-1)(q-1)$  is **Euler's totient function**
- **Public key** is  $(e, n)$
- **Private key** is  $d$



# RSA Cryptosystem

- **Encryption**

- given a message  $m$  such that  $0 < m < n$
- given a public key  $pk = (e, n)$
- encrypt as  $c = E_{pk}(m) = m^e \bmod n$

- **Decryption**

- given a ciphertext  $c$  ( $0 < c < n$ )
- given a public key  $pk = (e, n)$  and the corresponding private key  $sk = d$
- decrypt as  $m = D_{sk}(c) = c^d \bmod n$

# RSA Cryptosystem

- **RSA Example**

- **key generation**

- $p = 11, q = 7, n = pq = 77, \phi(n) = 60$
    - $e = 37 \Rightarrow d = 13$  (i.e.,  $ed = 481; ed \bmod 60 = 1$ )
    - **public key is  $pk = (37, 77)$  and private key is  $sk = 13$**

- **encryption**

- **let  $m = 15$**
    - $c = E(m) = m^e \bmod n = 15^{37} \bmod 77 = 71$

- **decryption**

- $m = D(c) = c^d \bmod n = 71^{13} \bmod 77 = 15$

# Security of RSA

- **Existing attacks on RSA**
  - **brute force search** (try all possible keys)
  - **number theoretic attacks** (factor  $n$ )
    - complicated factoring algorithms that run in sub-exponential (but super-polynomial) time in the length of  $n$  exist
    - a 768-bit modulus was factored in 2009
    - 1024-bit moduli could be factored very soon
    - moduli of length 2048 are expected to be secure until 2030
  - **special use cases**
    - e.g., encrypting small messages with small  $e$
- **Plain (or textbook) RSA is not close to secure**

# Towards Safe Use of RSA

- **Padded RSA**
  - plain RSA is deterministic
  - this is even worse than in case of symmetric encryption
    - anyone can search for  $m$  encrypting various messages
  - we can **randomize ciphertext by padding** each  $m$  with random bits
    - now a message can be at most  $k - t$  bits long
    - random  $t$  bits are added to it such that  $2^t$  work is infeasible
- **PKCS #1 v1.5** is a widely used standard for padded RSA
  - PKCS = RSA Laboratories Public-Key Cryptography Standard
  - it is believed to be CPA-secure

## Towards Safe Use of RSA

- **PKCS #1 v2.0** utilizes OAEP (Optimal Asymmetric Encryption Padding)
  - the newer version mitigates some attacks on v1.5 and is known to be CCA-secure
- **Making factoring infeasible**
  - choose  $n$  to be long enough (we can choose any  $n$ !)
  - for a security parameter  $k$ , compute  $n$  with  $|n| = k$
- A good implementation will also have countermeasures against **implementation-level attacks**
  - timing attacks, special cases of  $e$  and  $d$ , etc.

## Other Public-Key Algorithms

- Many popular public-key algorithms rely on the difficulty of **discrete logarithm problem**
  - ElGamal encryption and ElGamal signature
  - Digital Signature Algorithm (DSA)
  - Diffie-Hellman key exchange
  - ...
- Given an appropriate setup with  $g$ ,  $p$ , and  $h = g^x \bmod p$ , it is difficult for someone to compute  $x$ 
  - $x$  is called the discrete logarithm of  $h$  to the base  $g$
  - groups in which the discrete logarithm problem is hard use prime modulus  $p$  (conventional and elliptic curve settings)

# Symmetric vs Public-Key Encryption

- **Public-key operations are orders of magnitude slower than symmetric encryption**
  - an exponentiation modulo  $n$  requires close to  $O(|n|^3)$  work
  - public-key encryption is not used to communicate large volumes of data
  - it is rather used to communicate (or agree on) a symmetric key
  - the data itself is sent encrypted with the symmetric key

# Digital Signatures

- A **digital signature scheme** is a method of signing messages stored in electronic form and verifying signatures
- Digital signatures can be used in very similar ways conventional signatures are used
  - paying by a credit card and signing the bill
  - signing a contract
  - signing a letter
- Unlike conventional signatures, we have that
  - digital signatures are not physically attached to messages
  - we cannot compare a digital signature to the original signature



# Digital Signatures

- **Digital signatures** allows us to achieve the following **security objectives**:
  - **authentication**
  - **integrity**
  - **non-repudiation**
    - note that this is the main difference between signatures and MACs
    - a MAC cannot be associated with a unique sender since a symmetric shared key is used
- What **security property** do we want from a digital signature scheme?
- A digital signature scheme consists of **key generation**, **message signing**, and **signature verification** algorithms

# Digital Signatures

- **Key generation** creates a public-private key pair  $(pk, sk)$
- **Signing algorithm** takes a messages and uses private signing key to output a signature
- **Signature verification algorithm** takes a message, a signature on it, and the signer's public key and outputs a yes/no answer
- **RSA can be used for signing messages**
  - create a key pair as before
  - **signing** is done by decrypting a message with the private key
$$sig(m) = D_{sk}(m)$$
  - **verification** is performed by encrypting the signature with the public key and comparing to the message  $E_{pk}(sig(m)) \stackrel{?}{=} m$

# Digital Signatures

- Plain RSA is not a secure signature scheme
  - both existential and selective forgeries are easy
  - the “**hash-and-sign**” paradigm is used in many constructions to achieve adequate security
  - e.g., in RSA  $sig(m) = D_{sk}(h(m))$  and verify  $E_{pk}(sig(h(m))) \stackrel{?}{=} h(m)$
  - this additionally improves efficiency
  - the hash function must satisfy **all three security properties**
    - preimage resistance
    - weak collision resistance
    - strong collision resistance

# Digital Signatures

- **RSA signatures**

- **key generation**

- choose prime  $p$  and  $q$ , compute  $n = pq$
    - choose prime  $e$  and compute  $d$  s.t.  $ed \bmod (p-1)(q-1) = 1$
    - signing key is  $d$ , verification key is  $(e, n)$

- **message signing**

- given  $m$ , compute  $h(m)$
    - output  $sig(m) = h(m)^d \bmod n$

- **signature verification**

- given  $m$  and  $sig(m)$ , first compute  $h(m)$
    - check whether  $sig(m)^e \bmod n \stackrel{?}{=} h(m)$

# Digital Signature Standard (DSS)

- **Digital Signature Standard (DSS) or Digital Signature Algorithm (DSA)** was adopted as a standard in 1994
  - its design was influenced by prior ElGamal and Schnorr signature schemes
  - it assumes the difficulty of the discrete logarithm problem
  - no formal security proof exists

# Digital Signature Standard (DSS)

- DSS was published in 1994 as **FIPS PUB 186**
  - it was specified to hash the message using SHA-1 before signing
  - it was specified to produce a 320-bit signature on a 160-bit hash
- The current version is **FIPS PUB 186-4** (2013)
  - DSA can now be used with a 1024-, 2048-, or 3072-bit modulus
  - the message size is 320, 448, or 512 bits

# Digital Signature Security

- **Thorough evaluation of security of a signature scheme is crucial**
  - often a message can be encrypted and decrypted once and long-term security for the key is not required
  - signatures can be used on legal documents and may need to be verified many years after signing
  - choose the key length to be secure against future computing speeds

# The Big Picture

- How we address **security goals** using different tools

Security goal	Symmetric key setting	Public key setting
Secrecy / confidentiality	block ciphers with encryption modes (AES); stream ciphers	public key encryption (RSA, ElGamal, etc.)
Authenticity / integrity	message authentication codes (CBC-MAC, HMAC)	digital signatures (RSA, DSA, etc.)



# Diffie-Hellman Key Exchange

- **Diffie-Hellman key exchange protocol**
  - Alice and Bob want to compute a shared key, which must be unknown to eavesdroppers
  - Alice and Bob share public parameters: modulus  $p$ , element  $1 < g < p$ , and modulus  $q$  for computation in the exponent
  - Alice randomly chooses  $x \in \mathbb{Z}_q$  and sends  $g^x \bmod p$  to Bob:  
 $A \xrightarrow{g^x \bmod p} B$
  - Bob randomly chooses  $y \in \mathbb{Z}_q$  and sends  $g^y \bmod p$  to Alice:  
 $A \xleftarrow{g^y \bmod p} B$

# Diffie-Hellman Key Exchange

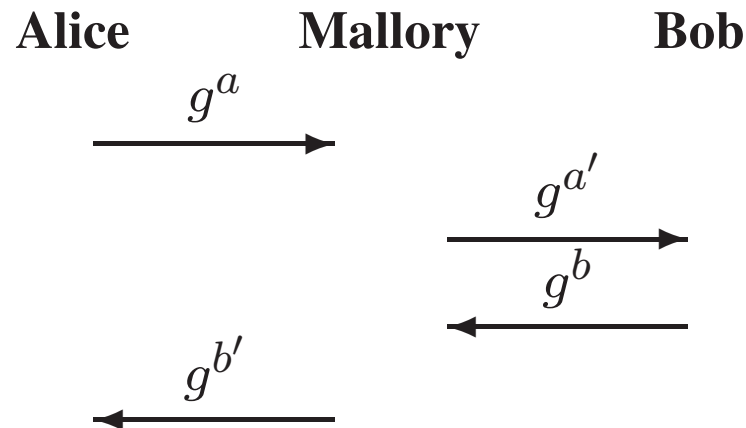
- **Diffie-Hellman key exchange protocol**
  - the shared secret is set to  $g^{xy} \bmod p$ 
    - Alice computes it as  $(g^y)^x \bmod p = g^{xy} \bmod p$
    - Bob computes it as  $(g^x)^y \bmod p = g^{xy} \bmod p$
  - it is believed to be infeasible for an eavesdropper to compute  $g^{xy}$  given  $g^x$  and  $g^y$

# Diffie-Hellman Key Exchange

- **Diffie-Hellman key exchange**
  - the security property holds only against a passive attacker
  - the protocol has a serious weakness in the presence of an active adversary
    - this is called a **man-in-the-middle attack**
    - Mallory will intercept messages between Alice and Bob and substitute her own
    - Alice establishes a shared key with Mallory and Bob also establishes a shared key with Mallory

# Diffie-Hellman Key Exchange

- Man-in-the-middle attack on Diffie-Hellman key exchange



- Alice shares the key  $g^{ab'}$  with Mallory
- Bob shares the key  $g^{a'b}$  with Mallory
- Alice and Bob do not share any key
- what is Mallory capable of doing?

# Diffie-Hellman Key Exchange

- Alice and Bob need to make sure they are exchanging messages with each other
  - there is a need for **authentication**
  - preceding this protocol with an authentication scheme is not guaranteed to solve the problem
    - authentication needs to be a part of the key exchange
    - this is called **authenticated key exchange**
- A solution that addresses the problem relies on **certificates** and **digital signatures**

# Bit Security

- All constructions studied so far rely on the fact that an **adversary is limited in computational power**
  - if it has more resources than we anticipate, cryptographic algorithms can be broken
- Today, **112–128-bit security is considered sufficient**
  - this means approximately that for 128-bit security,  $2^{128}$  operations are needed to violate security with high probability
- This translates into the following parameters
  - **symmetric key encryption**: the key size is at least 112 bits
  - **hash functions**: the hash size is at least 224 bits
  - **public key encryption**: the modulus is at least 2048 bits long

# Conclusions

- **Proper use of cryptographic tools requires great care**
- **Safe use of such algorithms involves**
  - familiarity with known attacks
  - adequate choice of parameters
  - including countermeasures against known attacks on implementations
  - using a cryptographically strong source of randomness
- **No security by obscurity!**