Degree of concurrency: max no. of threeols running in parallel -> specifies by user

In practice, array size = n means max n threads in parallel.

Speedup is calculated later.

Algorithm (a) is not speed optimal.

Proof: no of parallel iterations: [log_n]

9n each iteration i=0 to [log_n]-1, no of wooding threads = $n-2^i$ \Rightarrow rotal computations = $\sum_{i=0}^{n} n-2^i$ $= n [log_2n] - (a^{log_2n]} - (a^{log_2n]} - 1)$

whereas we can compute prefix sum in O(n) in single thread.

= 0 (n log2n)

Algorithm (b) is cost optimel.

Proof: There are two passes of algorithm and no of computations in second pass are same as of first pass.

Therefore, cost of algo- 2x cost of first pass.

For first pass, une faire i=1 to [log_n].

For each i, no. of computations:
$$\frac{\pi}{2^i}$$

$$\Rightarrow \text{ Total} = 2x \sum_{i=1}^{n} \frac{\pi}{2^i}, = 2\pi \left[1 - \frac{1}{2^{n}}\log_2\pi\right]$$

$$= 2\pi \left[1 - \frac{1}{2^{n}}\log_2\pi\right]$$

 $= O(m) \rightarrow 6st \text{ optimal}.$

For killis/Blellock algo,

Tp = @no. of computations/thread ~ mp

@ depth of tree ~ [log_m]

> computation time ~ n [log_m]

Too a [log_m]

Trivial U

(2)
$$\sum_{p} \left[\log_{p} - 1 \right] \leq \log_{p} n$$

$$\Rightarrow \left[p > \frac{n \left(\log_{p} - 1 \right)}{\log_{p} n} \right]$$

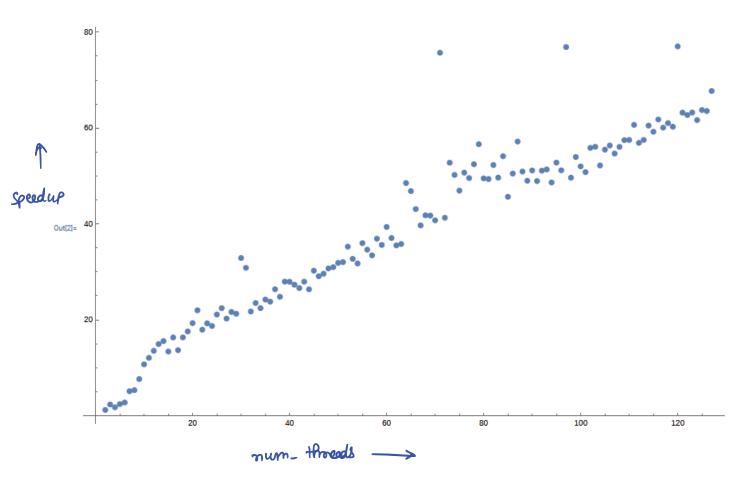
given by

Ti

To

 $T_0 = n$ \Rightarrow $max speed up = <math>\frac{n}{\log n}$

Ams 5 Output of code for n= 128 and speedup:



text file for speedup values is attached in submission.