

Fault Localization

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1 Abstract

The most time consuming part in a programmer's routine is to spend time on debugging and to determine the cause of the error and what statements are actually responsible for the error. This is called "Fault Localization".

Fault Localization encompasses the task of identification of the program statements that are **relevant** for the error trace and determining the variables whose values should be tracked in order to understand the cause of the error [1]. We need to formally define what does it mean that a statement is relevant for an error.

In order to add vertical space you have to use "vspace"; for example, you could add an inch of space by typing `\vspace{1in}`, like this:

To get three lines of space you would type `\vspace{3pc}` ("pc" stands for "pica", a font-relative size), like this:

Notice that \LaTeX commands are always preceded by a backslash. Some commands, like `\vspace`, take arguments (here, a length) in curly brackets.

The second important thing to notice about \LaTeX is that you type in various "environments"...so far we've just been typing regular text (except for a few inescapable usages of `\verb` and the centered, smallcaps, large title). There are basically two ways that you can enter and/or exit an environment;

this is the first way...

this is the second way.

Actually there is one more way, used above; for example, THIS WAY. The way that you get in and out of environment varies depending on which kind of

environment you want; for example, you use `\underline` “outside”, but `\it` “inside”; notice this versus *this*.

The real power of L^AT_EX (for us) is in the math environment. You push and pop out of the math environment by typing `$`. For example, $2x^3 - 1 = 5$ is typed between dollar signs as `$2x^3 - 1 = 5$`. Perhaps a more interesting example is $\lim_{N \rightarrow \infty} \sum_{k=1}^N f(t_k) \Delta t$.

You can get a fancier, display-style math environment by enclosing your equation with double dollar signs. This will center your equation, and display sub- and super-scripts in a more readable fashion:

$$\lim_{N \rightarrow \infty} \sum_{k=1}^N f(t_k) \Delta t.$$

If you don’t want your equation to be centered, but you want the nice indicies and all that, you can use `\displaystyle` and get your formula “in-line”; using

our example this is $\lim_{N \rightarrow \infty} \sum_{k=1}^N f(t_k) \Delta t$. Of course this can screw up your line spacing a little bit.

There are many more things to know about L^AT_EX and we can’t possibly talk about them all here. You can use L^AT_EX to get tables, commutative diagrams, figures, aligned equations, cross-references, labels, matrices, and all manner of strange things into your documents. You can control margins, spacing, alignment, *et cetera* to higher degrees of accuracy than the human eye can percieve. You can waste entire days typesetting documents to be “just so”. In short, L^AT_EX rules.

The best way to learn L^AT_EX is by example. Get yourself a bunch of .tex files, see what kind of output they produce, and figure out how to modify them to do what you want. There are many template and sample files on the department L^AT_EX page and in real life in the big binder that should be in the computer lab somewhere. Good luck!