DuoSignLanguage: Turkish Sign Language Education Platform

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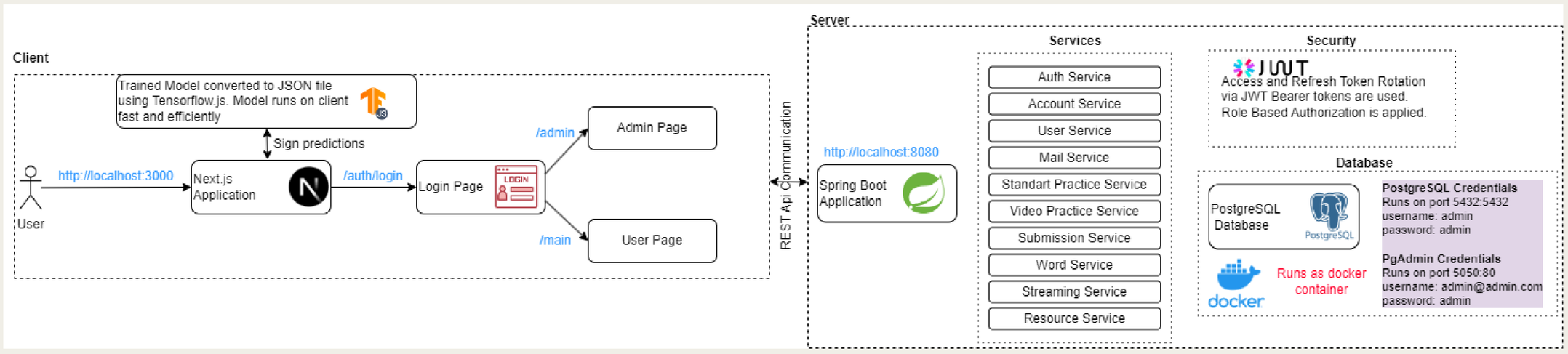
Introduction

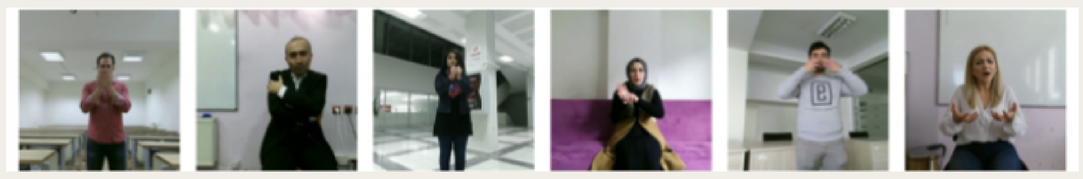
DuoSignLanguage is a web application designed to help users learn Turkish Sign Language interactively through an intuitive interface. It utilizes a trained Keras model running on the client side to detect and interpret users' sign gestures.



System Overview

Dataset

In this project, the Ankara University Turkish Sign Language Dataset (AUTSL) is utilized. This large-scale, multimodal dataset includes 226 isolated Turkish sign videos performed by 43 different signers, totaling 38,336 video samples.



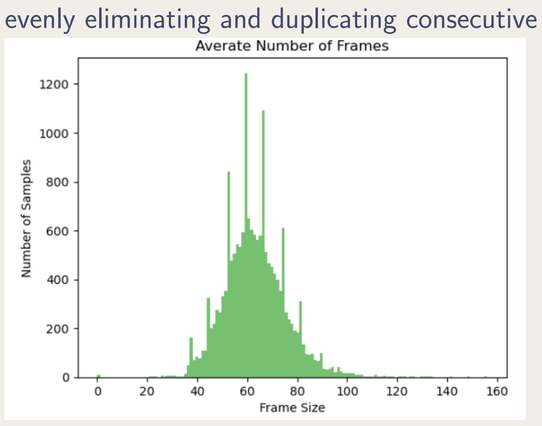
Dataset

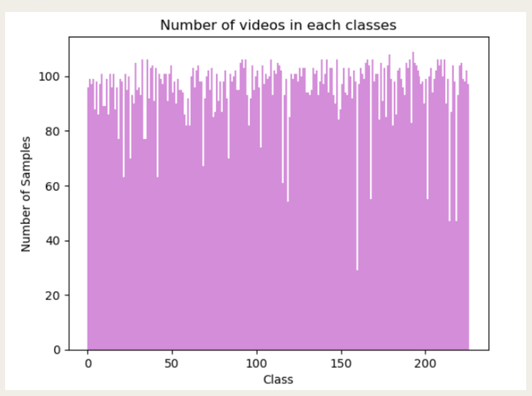
Data Preprocessing

- **Standing Signer Elimination:** Only videos of sitting signers are used.
- **Cropping Videos:** A 400x400 crop is applied to all videos in the dataset for better prediction accuracy.
- **MediaPipe Keypoint Detection:** Instead of using image frames directly, pose and left-right hand landmarks are extracted from each frame using the Mediapipe Holistic Model, utilizing only the x and y coordinates.

Crop and Keypoint Detection

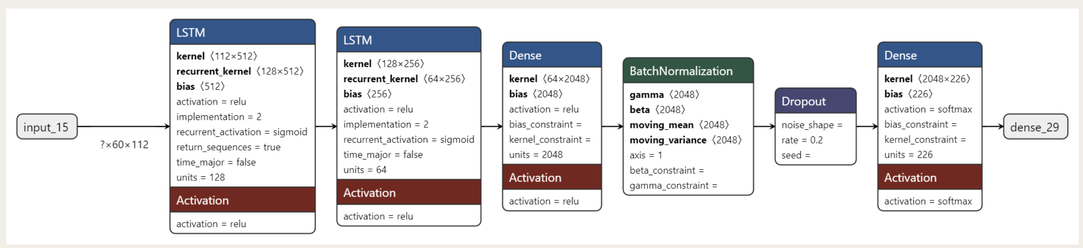
- **Frame Number Equalization:** To ensure consistency, all videos are resized to 60 frames by evenly eliminating and duplicating consecutive frames.





Model Methodology and Training

LSTM architectures are employed in conjunction with dense layers to construct the model. Regularization methods, including Dropout, BatchNormalization, and L2 regularizers, are implemented to enhance accuracy.

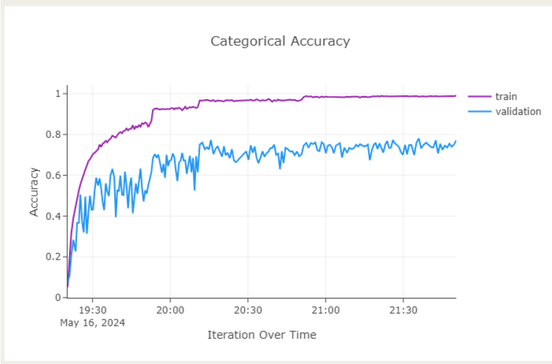


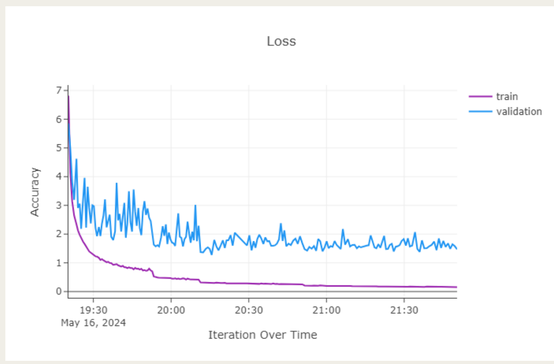
Model Overview

The model is trained using the Adam optimizer with Categorical Cross Entropy loss function. Dynamic learning rate scheduling is implemented based on validation loss. Training is conducted over 200 epochs with a batch size of 64.

Results

The model achieved an accuracy of 77.3% on the test dataset, indicating a strong performance. Furthermore, when tested on real-time videos, the model demonstrated acceptable performance.





Backend Server and Database

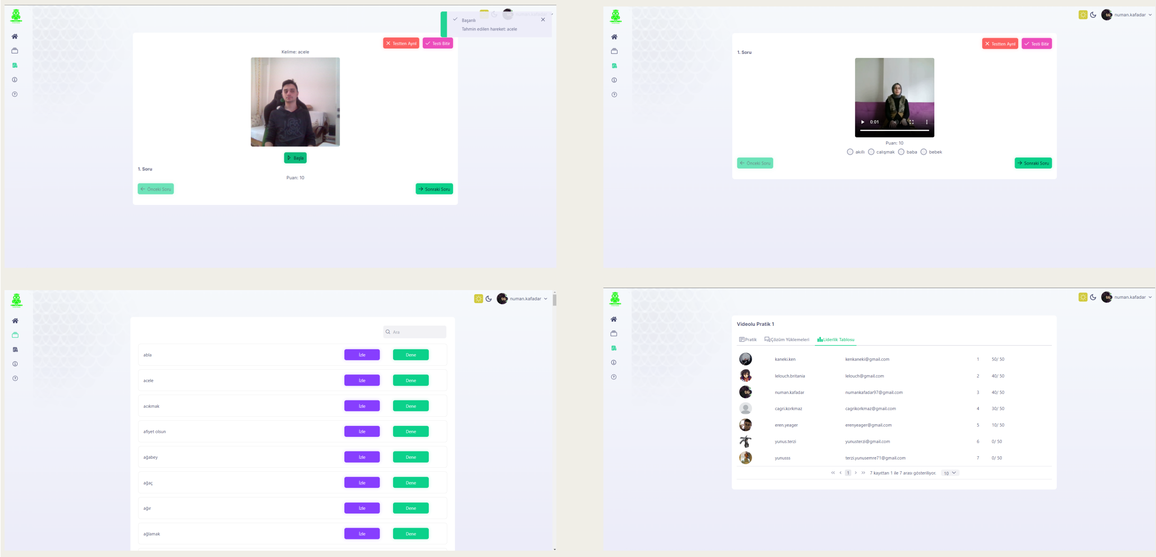
The server is developed using Java Spring Framework. It is connected to PostgreSQL Database.

- **Security:** JWT access and refresh token rotation are implemented using Spring Security. Role-based authorization dynamically secures data resources. Additionally, all passwords are stored encrypted in the database for enhanced security.
- **Data Storage:** Hibernate ORM is utilized for reading from and writing to SQL tables, as well as executing SQL commands. It manages storage of refresh tokens, user information, practices, submissions, resource videos, and more within the database using ORM principles.
- **Services and Controllers:** REST API controllers handle user interactions by responding to requests. Secure resources require a JWT Bearer token in the HTTP header for data retrieval. Services act as intermediary layers between controllers and the database, processing domain-related requests.

Client Application

The client web application is built using the Next.js Framework. It includes standard features such as login, register, password recovery via email, and account information update. Depending on their roles, users are directed to either admin or main pages upon login.

- **Admin Pages:** From these pages, administrators have the ability to manage the system, including tasks such as creating, updating, and deleting users, practices, and other relevant entities.
- **Main Pages:** Users can participate in solving practices, view their submissions, access leaderboards and dictionary.



Future Work

Currently, the model faces challenges in detecting similar signs, and its performance can be enhanced further. The system currently supports detection of 226 signs and is designed to be extendable. Based on user feedback, additional features such as different types of practices can be integrated into the application.