

# Tecnologias Web

## Tabelas

HTML – CSS – JavaScript – PHP - AJAX





## Tabelas - elementos

**table**

**caption**

**colgroup**

**col**

**thead**

**tfoot**

**tbody**

**tr**

**td**

**th**

tabela

legenda da tabela

grupo de colunas

coluna da tabela

cabeçalho da tabela

rodapé da tabela

corpo da tabela

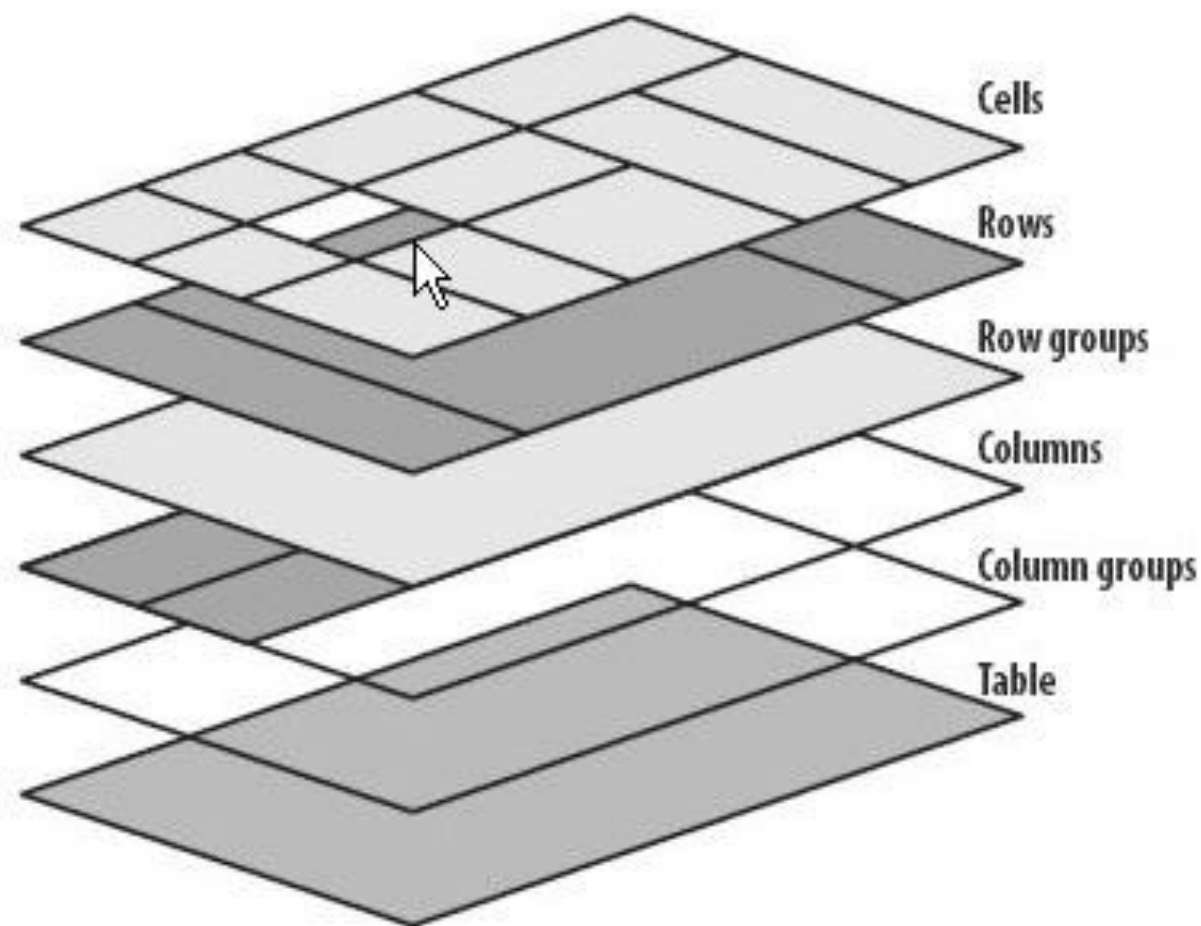
linha da tabela

célula da linha da tabela

célula da linha do cabeçalho



## Tabelas - camadas de formação





# Tabelas - Base

```
<table>
  <colgroup>
    <col style="background-color:lightblue">
  </colgroup>
  <tr>
    <th>ISBN</th>
    <th>Title</th>
    <th>Price</th>
  </tr>
  <tr>
    <td>3476896</td>
    <td>My first HTML</td>
    <td>$53</td>
  </tr>
  <tr>
    <td>5869207</td>
    <td>My first CSS</td>
    <td>$49</td>
  </tr>
</table>
```

Source:

[https://www.w3schools.com/html/html\\_tables.asp](https://www.w3schools.com/html/html_tables.asp)

ISBN	Title	Price
3476896	My first HTML	\$53
5869207	My first CSS	\$49



# Tabelas - Estrutura como exemplo

```
<table>
  <thead>
    <tr>
      <th>Items</th>
      <th>Expenditlure</th>
    </tr>
  </thead>
  <tbody>
    <tr>
      <th>Donuts</th>
      <td>3,000</td>
    </tr>
    <tr>
      <th>Stationery</th>
      <td>18,000</td>
    </tr>
  </tbody>
  <tfoot>
    <tr>
      <th>Totals</th>
      <td>21,000</td>
    </tr>
  </tfoot>
</table>
```

Items	Expenditlure
Donuts	3,000
Stationery	18,000
Totals	21,000

Source:  
<https://developer.mozilla.org/pt-BR/docs/Web/HTML/Element/tfoot>



# Tabelas - colspan e rowspan

```
<table>
  <tr>
    <th>Name</th>
    <th>Email</th>
    <th colspan="2">Phone</th>
  </tr>
  <tr>
    <td>John Doe</td>
    <td>john.doe@example.com</td>
    <td>123-45-678</td>
    <td>212-00-546</td>
  </tr>
</table>

<h3>Cell that spans two rows:</h3>
<table>
  <tr>
    <th>Name:</th>
    <td>John Doe</td>
  </tr>
  <tr>
    <th>Email:</th>
    <td>john.doe@example.com</td>
  </tr>
  <tr>
    <th rowspan="2">Phone:</th>
    <td>123-45-678</td>
  </tr>
  <tr>
    <td>212-00-546</td>
  </tr>
</table>
```

Cell that spans two columns:

Name	Email	Phone	
John Doe	john.doe@example.com	123-45-678	212-00-546

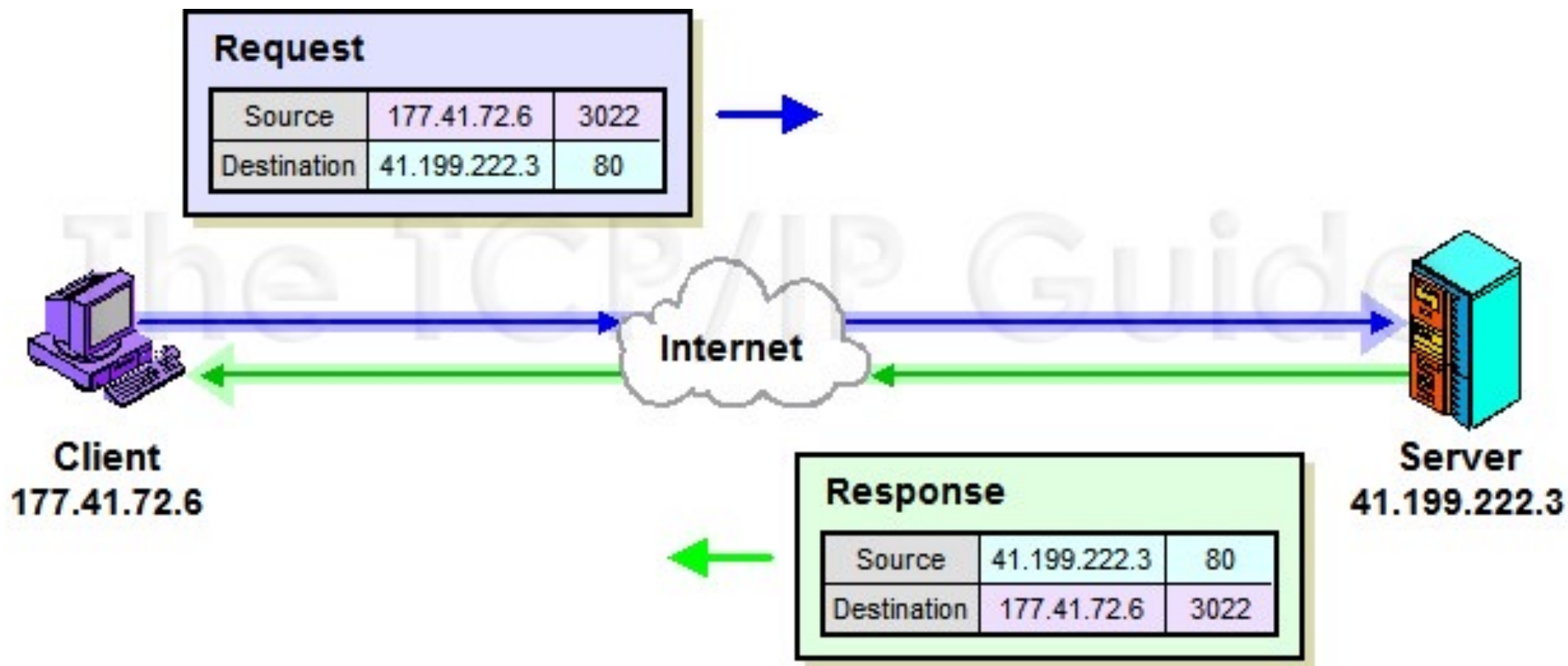
Cell that spans two rows:

Name:	John Doe
Email:	john.doe@example.com
Phone:	123-45-678
	212-00-546

Source:  
[https://www.w3schools.com/html/html\\_table\\_colspan\\_rowspan.asp](https://www.w3schools.com/html/html_table_colspan_rowspan.asp)



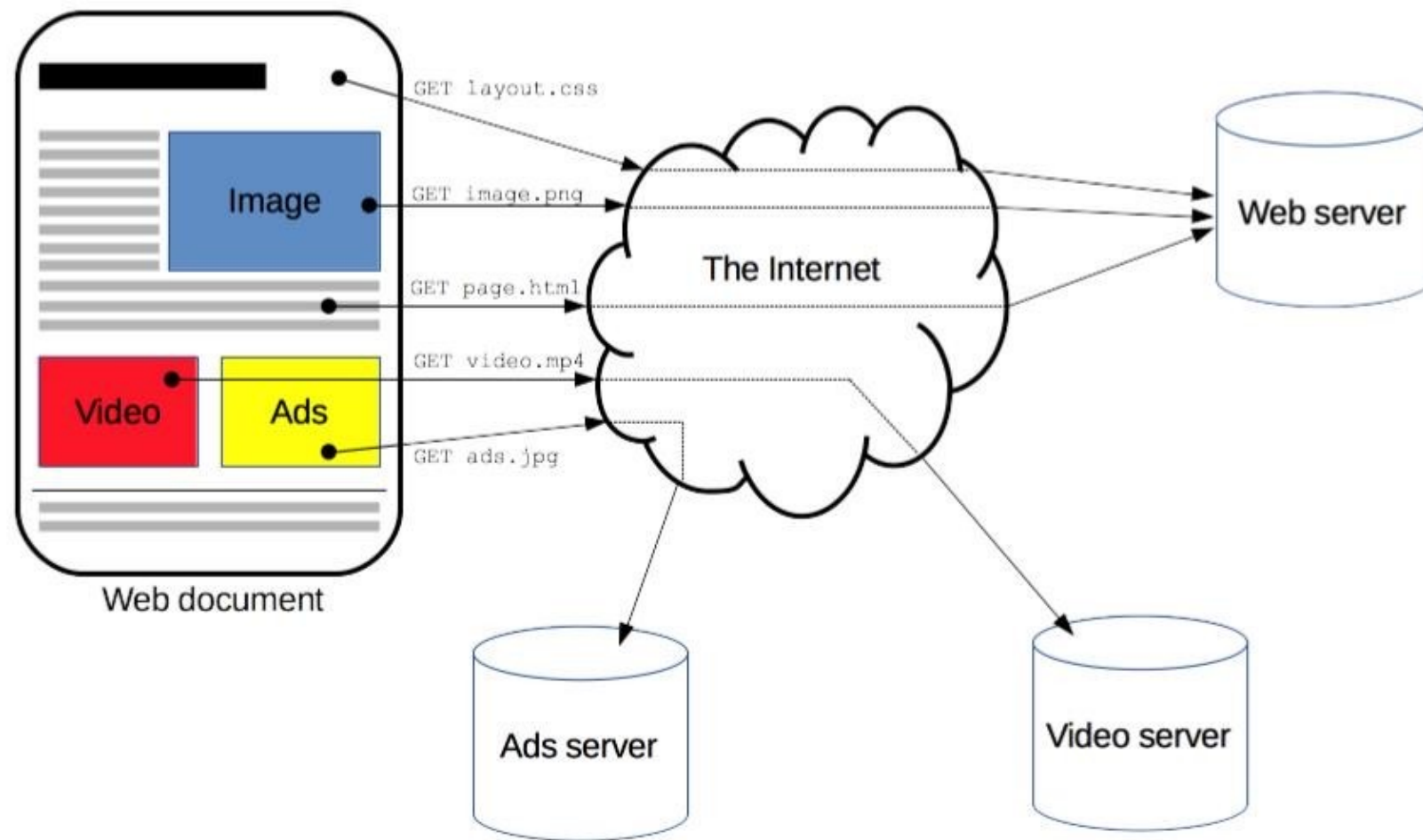
# HTTP - Arquitetura cliente-servidor







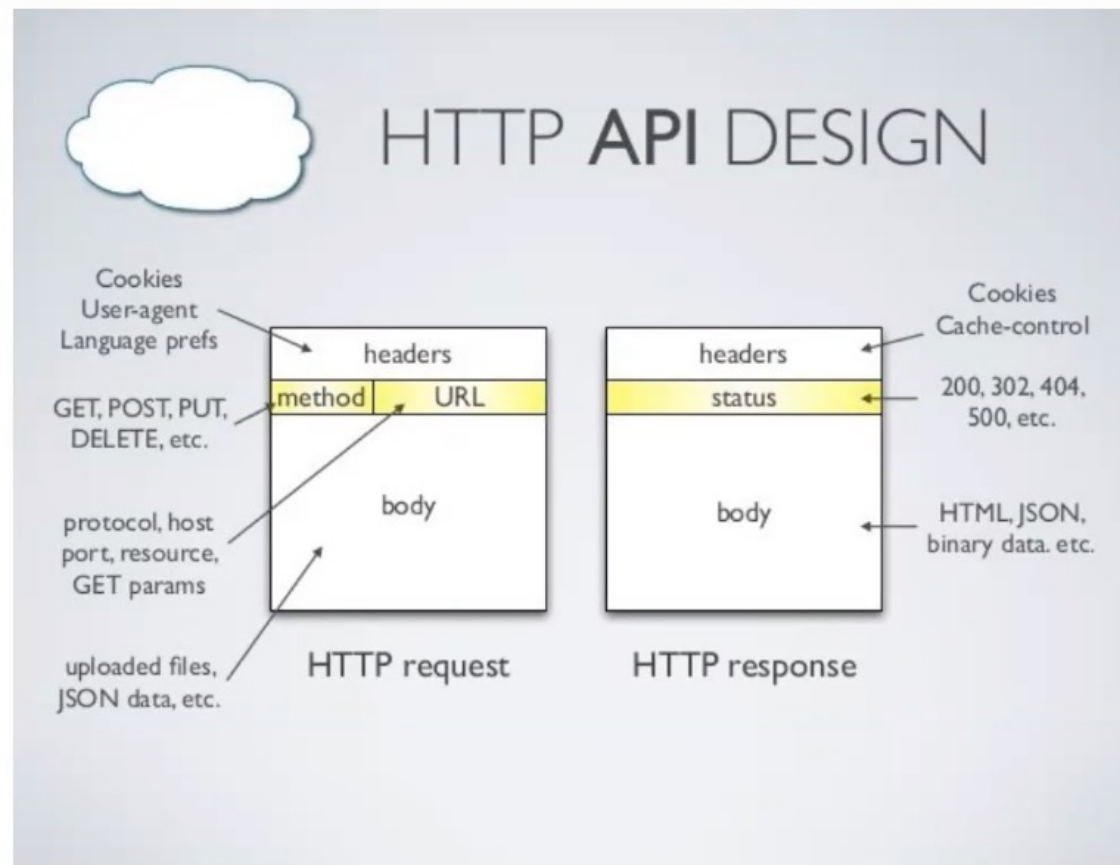
# HTTP - Arquitetura cliente-servidor







# HTTP - Pedidos e Respostas



Source:

<https://gorest.co.in/public/v2/users>

<https://jsonplaceholder.typicode.com/guide/>



# HTTP - Verbos - Ajax

**GET**

[https://www.w3schools.com/xml/tryit.asp?filename=tryajax\\_get](https://www.w3schools.com/xml/tryit.asp?filename=tryajax_get)

**POST**

**PUT**

[https://www.w3schools.com/xml/tryit.asp?filename=tryajax\\_get\\_unique](https://www.w3schools.com/xml/tryit.asp?filename=tryajax_get_unique)

**PATCH**

[https://www.w3schools.com/xml/tryit.asp?filename=tryajax\\_get2](https://www.w3schools.com/xml/tryit.asp?filename=tryajax_get2)

**DELETE**

**etc**

[https://www.w3schools.com/xml/tryit.asp?filename=tryajax\\_post2](https://www.w3schools.com/xml/tryit.asp?filename=tryajax_post2)

Sources:

<https://restfulapi.net/http-methods/>

<https://www.baeldung.com/http-put-patch-difference-spring>



# HTTP - Códigos de status de respostas HTTP

Os códigos de *status* das respostas HTTP indicam se uma requisição HTTP foi corretamente concluída.

As respostas podem ser agrupadas desta forma:

1. Respostas de informação (100-199)
2. Respostas de sucesso (200-299)
3. Redirecionamentos (300-399)
4. Erros do cliente (400-499)
5. Erros do servidor (500-599).

**200** OK

**400** Bad Request

**401** Unauthorized

**403** Forbidden

**404** Not found

**405** Method not allowed

**500** Internal server error

Sources:

<https://developer.mozilla.org/pt-BR/docs/Web/HTTP/Status>

JavaScript.js

1  
2  
3  
4  
5  
6  
7  
8  
9  
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12  
13  
14  
15  
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36  
37

# Tecnologias Web

# Javascript

HTML – CSS – JavaScript – PHP - AJAX





## JavaScript - scope

```
<script>
    // Global scope

    function myFunction() {
        // Local scope
    }
</script>
```



# JavaScript - Variáveis - var, let e const

## VAR

- **Global** e **Local** scoped
- Podem ser alteradas
- Podem ser declaradas novamente
- Hoisting: true

Sources:

[https://www.w3schools.com/js/js\\_hoisting.asp](https://www.w3schools.com/js/js_hoisting.asp)





## JavaScript - VAR exemplos

```
1
2
3
4
5 var global = "teste1";
6
7
8 function print() {
9     |   var local = "teste2";
10
11 }
12
13
14
15 console.log(local); // Erro: "local" is not defined
16
17
18
19
```

```
20 console.log(teste); // teste is undefined
21 teste = "teste";
22
23
24 // é interpretado como
25
26
27 var teste;
28 console.log(teste); // teste is undefined
29 teste = "teste";
30
31
32
33
34
35
36
37
```

```
var teste = "teste1";
var teste = "teste2";

console.log(teste); // teste2
```

```
var hello = "ola mundo";
var conta = 4;

if (conta > 3) {
    |   var hello = "hello world";
}

console.log(hello) // hello world
```

# JavaScript - LET

- **Block** scoped
- Podem ser alteradas
- **Não podem** ser declaradas novamente
- Hoisting: false



## JavaScript - LET exemplos

```
1
2
3
4
5
6 let hello = "ola mundo";
7
8 let conta = 4;
9
10
11
12 if (conta > 3) {
13     let hello = "hello world";
14     console.log(hello) // hello world
15 }
16
17
18
19 console.log(hello) // ola mundo
20
21
22
23
```

```
24
25 let teste = "teste1";
26 let teste = "teste2";
27
28
29 console.log(teste); // Erro: Identifier 'teste' has already been declared
30
31
32
33
34
35
36
37
```



# JavaScript - CONST

- **Block** scoped {}
- **Não podem** ser alteradas, mas as propriedades podem
- **Não podem** ser declaradas novamente
- Hoisting: false



# JavaScript - CONST exemplos

```
1
2
3
4
5 const hello = "ola mundo";
6 hello = "hello world";//Erro : Assignment to constant variable.
7
8
9
```

```
10
11 const hello = "ola mundo";
12 const hello = "hello world";//Erro : Identifier 'hello' has already been declared
13
14
15
16
```

```
17
18 const hello = {
19     ola: "ola",
20     mundo: "mundo"
21 }
22
23
24
25 hello = {
26     ola: "hello",
27     mundo: "world"
28 } //Erro : Assignment to constant variable.
29
30
31
32
33
34
35
36
37
```

```
const hello = {
    ola: "ola",
    mundo: "mundo"
}

hello.mundo = "world";
```



# JavaScript - functions

- Regular functions
- Arrow functions
- Diferença no **THIS**
- Regular - objeto que invoca a função
- Arrow - proprietário da função

```
hello = function() {  
    return "Hello World!";  
}
```

```
hello = () => {  
    return "Hello World!";  
}
```

```
hello = () => "Hello World!";
```





# JavaScript - functions

```
<body>
  <button id="btn">Isto é um botão</button>
</body>
```

```
<script>
  var hello = "hello world"

  function regular() {
    console.log(this.hello) // undefined
    console.log(this.innerText)
  }
```

```
  arrow = () => {
    console.log(this)
  }
```

```
  document
  do
```

```
</script>
```



# JavaScript - Mutações

- Arrays
- Objects

```
const person = {  
  name: 'John Doe',  
  email: 'john@doe.com'  
};  
const samePerson = person;  
  
person.name = "Jane Doe";  
  
console.log(samePerson); // {name: "Jane Doe", email: "john@doe.com"}
```

```
const cities = ['Oslo', 'Rome', 'Cork', 'Paris', 'London', 'Bern'];  
const copy = cities;  
  
cities.splice(2);  
  
console.log(copy); // ['Oslo', 'Rome']
```



# JavaScript - Mutações

- Push ✗
- Unshift ✗
- Splice ✗
- Pop ✗
- Fill ✗
- Reverse ✗
- Concat ✓
- Slice ✓
- Es6 spread operator ✓

```
const numbers = [1, 2];  
const moreNumbers = [...numbers, 3];
```

Sources:

[https://www.w3schools.com/jsref/jsref\\_obj\\_array.asp](https://www.w3schools.com/jsref/jsref_obj_array.asp)



# JavaScript - Mutações

- Direct addition ✗
- Object assign ✓
- Es6 spread operator ✓

```
const person = {name: 'John Doe', email: 'john@doe.com'};
const samePerson = {...person};
const copy = Object.assign({}, person);

console.log(person); // { name: 'John Doe', email: 'john@doe.com' }
console.log(samePerson); // { name: 'John Doe', email: 'john@doe.com' }
console.log(copy); // { name: 'John Doe', email: 'john@doe.com' }
```



# JavaScript - Arrays

usefull Functions

- **map** - Creates a new array with the result of calling a function for each array element
- **forEach** - Calls a function for each array element
- **filter** - Creates a new array with every element in an array that pass a test
- **concat** - Joins two or more arrays, and returns a copy of the joined arrays
- **some** - Returns true or false if passes the test
- **find** - Returns the value of the first element in an array that pass a test
- **findIndex** - Returns the index of the first element in an array that pass a test
- **indexOf** - Search the array for an element and returns its position



# JavaScript - Some Best Practices

- Minimize the use of global variables.
- All variables used in a function should be declared as **local** variables.
- Initialize Variables
- Use === Comparison
- Assign default values to arguments
- Reduce Activity in Loops
- Reduce DOM access
- Avoid duplicated or unnecessary variables





# JavaScript - Storage (local & session )

Guardar Informação no browser, mas apenas na sessão, isto é se trocar de tab por exemplo esta storage é perdida

```
// Store
sessionStorage.lastName = "Smith";

// Retrieve
sessionStorage.lastName;

// Delete
sessionStorage.removeItem("lastname");
```

Guardar Informação no browser, mas apenas no browser, logo é possível utilizar a mesma storage em várias tabs.

```
// Store
localStorage.setItem("lastname", "Smith");

// Retrieve
localStorage.getItem("lastname");

// Delete
localStorage.removeItem("lastname");
```



# JavaScript - Storage (local & session e Cookies )

	Cookies	Local storage	Session storage
Capacity	4KB	10MB	5MB
Accessible from	Any window	Any window	Same tab
Expiration	Manually set	Never	On tab close
Storage location	Browser and server	Browser only	Browser only
Sent with requests	Yes	No	No
Blockable by users	Yes	Yes	Yes
Editable by users	Yes	Yes	Yes

Source:

<https://www.30secondsofcode.org/articles/s/cookies-local-storage-session>